	Instruction				Nama	Description	Tumo	Onaad		Funat2	Fun et7	,
	Instruction				Name	Description		Opcod		Funct3		
	add		rs1		ADD	rd = rs1 + rs2	R		0011			0000
	sub		rs1		SUBtract	rd = rs1 - rs2	R		0011			0000
	and		rs1		bitwise AND	rd = rs1 & rs2	R		0011			0000
	or		rs1		bitwise OR	rd = rs1 rs2	R		0011			0000
	xor		rs1		bitwise XOR	rd = rs1 ^ rs2	R		0011			0000
	sll		rs1		Shift Left Logical	rd = rs1 << rs2	R		0011			0000
	srl		rs1		Shift Right Logical	rd = rs1 >> rs2 (Zero-extend)	R		0011			0000
	sra		rs1			rd = rs1 >> rs2 (Sign-extend)	R		0011			0000
	slt	rd	rs1	rs2	Set Less Than (signed)	rd = (rs1 < rs2) ? 1 : 0	R	011	0011	010	000	0000
	sltu	rd	rs1	rs2	Set Less Than (Unsigned)		R	011	0011	011	000	0000
ပ	addi	rd	rs1	imm	ADD Immediate	rd = rs1 + imm	I	001	0011	000		
Arithmetic	andi	rd	rs1	imm	bitwise AND Immediate	rd = rs1 & imm	I	001	0011	111		
Ari	ori	rd	rs1	imm	bitwise OR Immediate	rd = rs1 imm	I	001	0011	110		
	xori	rd	rs1	imm	bitwise XOR Immediate	rd = rs1 ^ imm	I	001	0011	100		
	slli	rd	rs1	imm	Shift Left Logical Immediate	rd = rs1 << imm	 *	001	0011	001	000	0000
	srli	rd	rs1	imm	Shift Right Logical Immediate	rd = rs1 >> imm (Zero-extend)	l*	001	0011	101	000	0000
	srai	rd	rs1	imm	Shift Right Arithmetic Immediate	rd = rs1 >> imm (Sign-extend)	l*	001	0011	101	010	0000
	slti	rd	rs1	imm	Set Less Than Immediate (signed)	rd = (rs1 < imm) ? 1 : 0	I	001	0011	010		
	sltiu	rd	rs1	imm	Set Less Than Immediate (Unsigned)		I	001	0011	011		
	1b	rd	imm	(rs1)	Load Byte	rd = 1 byte of memory at address rs1 + imm, sign-extended	I	000	0011	000		
	lbu	rd	imm	(rs1)	Load Byte (Unsigned)	rd = 1 byte of memory at address rs1 + imm, zero-extended	I	000	0011	100		
	lh	rd	imm	(rs1)	Load Half-word	rd = 2 bytes of memory starting at address rs1 + imm, sign-extended	I	000	0011	001		
ح	lhu	rd	imm	(rs1)	Load Half-word (Unsigned)	rd = 2 bytes of memory starting at address rs1 + imm, zero-extended	Ι	000	0011	101		
Memory	lw	rd	imm	(rs1)	Load Word	rd = 4 bytes of memory starting at address rs1 + imm	I	000	0011	010		
_	sb	rs2	2 imn	n(rs1)	Store Byte	Stores least-significant byte of rs2 at the address rs1 + imm in memory	S	010	0011	000		
	sh	rs2	2 imn	n(rs1)	Store Half-word	Stores the 2 least-significant bytes of rs2 starting at the address rs1 + imm in memory	S	010	0011	001		
	sw	rs2	2 imn	n(rs1)	Store Word	Stores rs2 starting at the address rs1 + imm in memory	S	010	0011	010		

	Instruction		Name	Description	Туре	Opcode	Funct3
	beq rs1 rs2 label		Branch if EQual	if (rs1 == rs2) PC = PC + offset	В	110 0011	000
	bge	rs1 rs2 label	Branch if Greater or Equal (signed)	if (rs1 >= rs2)	В	110 0011	101
	bgeu	rs1 rs2 label	Branch if Greater or Equal (Unsigned)	PC = PC + offset	В	110 0011	111
_	blt	rs1 rs2 label	Branch if Less Than (signed)	if (rs1 < rs2)	В	110 0011	100
Control	bltu	rs1 rs2 label	Branch if Less Than (Unsigned)	PC = PC + offset	В	110 0011	110
ပိ	bne rs1 rs2 labe		Branch if Not Equal	if (rs1 != rs2) PC = PC + offset	В	110 0011	001
	jal rd label		Jump And Link	rd = PC + 4 PC = PC + offset	J	110 1111	
	jalr rd rs1 imm		Jump And Link Register	rd = PC + 4 PC = rs1 + imm	I	110 0111	000
	auipc	rd imm	Add Upper Immediate to PC	rd = PC + (imm << 12)	U	001 0111	
	lui	rd imm	Load Upper Immediate	rd = imm << 12	U	011 0111	
Other	ebreak		Environment BREAK	Asks the debugger to do something (imm = 0)	I	111 0011	000
	ecall		Environment CALL	Asks the OS to do something (imm = 1)	I	111 0011	000
Ext	mul	rd rs1 rs2	MULtiply (part of mul ISA extension)	rd = rs1 * rs2		(omitted)	

#	Name	Description	#	Name	Desc				
x 0	zero	Constant 0	x16	a6	Args				
x 1	ra	Return Address	x17	a7					
x 2	sp	Stack Pointer	x18	s2					
x 3	дÞ	Global Pointer	x19	s3					
x4	tp	Thread Pointer	x 20	s4	ers				
x 5	t0	_	x21	s5	gist				
x 6	t1	Temporary Registers	x22	s6	Re				
x 7	t2	registers	x 23	s7	Saved Registers				
x 8	s0	Saved	x24	s8	Sa				
x 9	s1	Registers	x 25	s9					
x 10	a0	Function	x26	s10					
x11	a1	Arguments or Return Values	x 27	s11					
x12	a2		x28	t3	es				
x 13	a 3	Function	x29	t4	orari				
x14	a4	Arguments	x 30	t5	Temporaries				
x 15	a 5		x31	t6	7e				
Caller saved registers									
Callee saved registers (except x0, gp, tp)									

Pseudoinstruction	Name	Description	Translation				
beqz rs1 label	Branch if EQuals Zero	<pre>if (rs1 == 0) PC = PC + offset</pre>	beq rs1 x0 label				
bnez rs1 label	Branch if Not Equals Zero	<pre>if (rs1 != 0) PC = PC + offset</pre>	bne rs1 x0 label				
j label	Jump	PC = PC + offset	jal x0 label				
jr rs1	Jump Register	PC = rs1	jalr x0 rs1 0				
la rd label	Load absolute Address	rd = &label	auipc, addi				
li rd imm	Load Immediate	rd = imm	lui (if needed), addi				
mv rd rs1	MoVe	rd = rs1	addi rd rs1 0				
neg rd rs1	NEGate	rd = -rs1	sub rd x0 rs1				
nop	No OPeration	do nothing	addi x0 x0 0				
not rd rs1	bitwise NOT	rd = ~rs1	xori rd rs1 -1				
ret	RETurn	PC = ra	jalr x0 x1 0				

3	1 25	24 20	19 15	14 12	11 7	6 0
R	funct7	rs2	rs1	funct3	rd	opcode
I	imm[11	:0]	rs1	funct3	rd	opcode
l*	funct7	imm[4:0]	rs1	funct3	rd	opcode
S	imm[11:5]	rs2	rs1	funct3	imm[4:0]	opcode
В	imm[12 10:5]	rs2	rs1	funct3	imm[4:1 11]	opcode
U		rd	opcode			
J	im	ım[20 10:1 11	rd	opcode		

Immediates are sign-extended to 32 bits, except in I* type instructions and sltiu.

Selected ASCII values

HEX	DEC	CHAR	HEX	DEC	CHAR	HEX	DEC	CHAR	HEX	DEC	CHAR	HEX	DEC	CHAR	HEX	DEC	CHAR
0x20	32	SPACE	0x30	48	0	0x40	64	@	0x50	80	Р	0x60	96	`	0x70	112	р
0x21	33	!	0x31	49	1	0x41	65	А	0x51	81	Q	0x61	97	a	0x71	113	q
0x22	34	**	0x32	50	2	0x42	66	В	0x52	82	R	0x62	98	b	0x72	114	r
0x23	35	#	0x33	51	3	0x43	67	С	0x53	83	S	0x63	99	С	0x73	115	S
0x24	36	\$	0x34	52	4	0x44	68	D	0x54	84	Т	0x64	100	d	0x74	116	t
0x25	37	0/0	0x35	53	5	0x45	69	E	0x55	85	U	0x65	101	е	0x75	117	u
0x26	38	&	0x36	54	6	0x46	70	F	0x56	86	V	0x66	102	f	0x76	118	V
0x27	39	1	0x37	55	7	0x47	71	G	0x57	87	W	0x67	103	g	0x77	119	W
0x28	40	(0x38	56	8	0x48	72	Н	0x58	88	Х	0x68	104	h	0x78	120	X
0x29	41)	0x39	57	9	0x49	73	I	0x59	89	Y	0x69	105	i	0x79	121	У
0x2A	42	*	0x3A	58	:	0x4A	74	J	0x5A	90	Z	0x6A	106	j	0x7A	122	Z
0x2B	43	+	0x3B	59	;	0x4B	75	K	0x5B	91	[0x6B	107	k	0x7B	123	{
0x2C	44	,	0x3C	60	<	0x4C	76	L	0x5C	92	\	0x6C	108	1	0x7C	124	
0x2D	45	_	0x3D	61	=	0x4D	77	М	0x5D	93]	0x6D	109	m	0x7D	125	}
0x2E	46		0x3E	62	>	0x4E	78	N	0x5E	94	^	0x6E	110	n	0x7E	126	~
0x2F	47	/	0x3F	63	?	0x4F	79	0	0x5F	95	_	0x6F	111	0	0x00	0	NULL

C Format String Specifiers

	or ormat ouring opcomers
Specifier	Output
d or i	Signed decimal integer
u	Unsigned decimal integer
0	Unsigned octal
X	Unsigned hexadecimal integer, lowercase
X	Unsigned hexadecimal integer, uppercase
f	Decimal floating point, lowercase
F	Decimal floating point, uppercase
е	Scientific notation (significand/exponent), lowercase
Е	Scientific notation (significand/exponent), uppercase
g	Use the shortest representation: %e or %f
G	Use the shortest representation: %E or %F
a	Hexadecimal floating point, lowercase
A	Hexadecimal floating point, uppercase
С	Character
s	String of characters
р	Pointer address

IEEE 754 Floating Point Standard

	Sign Exponent		Significand
Single Precision	1 bit	8 bits (bias = -127)	23 bits
Double Precision	1 bit	11 bits (bias = -1023)	52 bits
Quad Precision	1 bit	15 bits (bias = -16383)	112 bits

Standard exponent bias: - (2^{E-1}-1) where E is the number of exponent bits

SI Prefixes

Size	Prefix	Symbol	Size	Prefix	Symbol	Size	Prefix	Symbol
10 ⁻³	milli-	m	10 ³	kilo-	k	2 ¹⁰	kibi-	Ki
10 ⁻⁶	micro-	μ	10 ⁶	mega-	М	2 ²⁰	mebi-	Mi
10 ⁻⁹	nano-	n	10 ⁹	giga-	G	230	gibi-	Gi
10 ⁻¹²	pico-	р	10 ¹²	tera-	Т	240	tebi-	Ti
10 ⁻¹⁵	femto-	f	10 ¹⁵	peta-	Р	2 ⁵⁰	pebi-	Pi
10 ⁻¹⁸	atto-	а	10 ¹⁸	еха-	E	2 ⁶⁰	exbi-	Ei
10 ⁻²¹	zepto-	z	10 ²¹	zetta-	Z	2 ⁷⁰	zebi-	Zi
10 ⁻²⁴	yocto-	у	10 ²⁴	yotta-	Y	280	yobi-	Yi

Laws of Boolean Algebra

$$egin{array}{lll} x\cdot \overline{x} &= 0 & x+\overline{x} &= 1 & (xy)z &= x\,(yz) \ x\cdot 0 &= 0 & x+1 &= 1 & (x+y)+z &= x+(y+z) \ x\cdot 1 &= x & x+0 &= x & x\,(y+z) &= xy+xz \ x\cdot x &= x & x+x &= x & x+yz &= (x+y)\,(x+z) \ x\cdot y &= y\cdot x & x+y &= y+x & \overline{x\cdot y} &= \overline{x}+\overline{y} \ xy+x &= x & (x+y)x &= x & \overline{(x+y)} &= \overline{x}\cdot \overline{y} \ \end{array}$$



