# Data Mining and Analysis: Fundamental Concepts and Algorithms dataminingbook.info

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Chapter 6: High-dimensional Data

#### High-dimensional Space

Let  $\mathbf{D}$  be a  $n \times d$  data matrix. In data mining typically the data is very high dimensional. Understanding the nature of high-dimensional space, or *hyperspace*, is very important, especially because it does not behave like the more familiar geometry in two or three dimensions.

**Hyper-rectangle:** The data space is a *d*-dimensional *hyper-rectangle* 

$$R_d = \prod_{j=1}^d \left[ \min(X_j), \max(X_j) \right]$$

where  $min(X_j)$  and  $max(X_j)$  specify the range of  $X_j$ .

**Hypercube:** Assume the data is centered, and let m denote the maximum attribute value

$$m = \max_{j=1}^{d} \max_{i=1}^{n} \left\{ |x_{ij}| \right\}$$

The data hyperspace can be represented as a *hypercube*, centered at  $\mathbf{0}$ , with all sides of length l=2m, given as

$$H_d(I) = \left\{ \mathbf{x} = (x_1, x_2, \dots, x_d)^T \mid \forall i, \ x_i \in [-I/2, I/2] \right\}$$

The *unit hypercube* has all sides of length l=1, and is denoted as  $H_d(1)$ .

#### Hypersphere

Assume that the data has been centered, so that  $\mu = \mathbf{0}$ . Let r denote the largest magnitude among all points:

$$r = \max_{i} \left\{ \|\mathbf{x}_{i}\| \right\}$$

The data hyperspace can be represented as a d-dimensional hyperball centered at  $\mathbf{0}$  with radius r, defined as

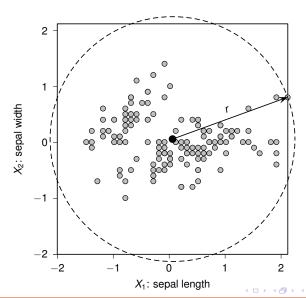
$$B_d(r) = \{ \mathbf{x} \mid \|\mathbf{x}\| \le r \}$$
or  $B_d(r) = \left\{ \mathbf{x} = (x_1, x_2, \dots, x_d) \mid \sum_{j=1}^d x_j^2 \le r^2 \right\}$ 

The surface of the hyperball is called a *hypersphere*, and it consists of all the points exactly at distance r from the center of the hyperball

$$S_d(r) = \{ \mathbf{x} \mid \|\mathbf{x}\| = r \}$$
  
or  $S_d(r) = \left\{ \mathbf{x} = (x_1, x_2, \dots, x_d) \mid \sum_{j=1}^d (x_j)^2 = r^2 \right\}$ 

#### Iris Data Hyperspace: Hypercube and Hypersphere

l = 4.12 and r = 2.19



#### High-dimensional Volumes

**Hypercube:** The volume of a hypercube with edge length *I* is given as

$$vol(H_d(I)) = I^d$$

**Hypersphere**The volume of a hyperball and its corresponding hypersphere is identical The volume of a hypersphere is given as

In 1 dimension:  $vol(S_1(r)) = 2r$ 

In 2 dimensions:  $vol(S_2(r)) = \pi r^2$ 

In 3 dimensions:  $vol(S_3(r)) = \frac{4}{3}\pi r^3$ 

In *d*-dimensions: 
$$\operatorname{vol}(S_d(r)) = K_d r^d = \left(\frac{\pi^{\frac{d}{2}}}{\Gamma\left(\frac{d}{2} + 1\right)}\right) r^d$$

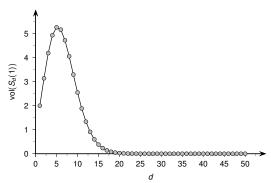
where

$$\Gamma\left(\frac{d}{2}+1\right) = \begin{cases} \left(\frac{d}{2}\right)! & \text{if } d \text{ is even} \\ \sqrt{\pi}\left(\frac{d!!}{2(d+1)/2}\right) & \text{if } d \text{ is odd} \end{cases}$$

#### Volume of Unit Hypersphere

With increasing dimensionality the hypersphere volume first increases up to a point, and then starts to decrease, and ultimately vanishes. In particular, for the unit hypersphere with r=1,

$$\lim_{d\to\infty} \mathsf{vol}(S_d(1)) = \lim_{d\to\infty} \frac{\pi^{\frac{d}{2}}}{\Gamma(\frac{d}{2}+1)} \to 0$$



#### Hypersphere Inscribed within Hypercube

Consider the space enclosed within the largest hypersphere that can be accommodated within a hypercube (which represents the dataspace).

The ratio of the volume of the hypersphere of radius r to the hypercube with side length l=2r is given as

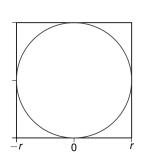
In 2 dimensions: 
$$\frac{\text{vol}(S_2(r))}{\text{vol}(H_2(2r))} = \frac{\pi r^2}{4r^2} = \frac{\pi}{4} = 78.5\%$$

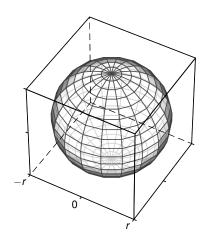
In 3 dimensions: 
$$\frac{\text{vol}(S_3(r))}{\text{vol}(H_3(2r))} = \frac{\frac{4}{3}\pi r^3}{8r^3} = \frac{\pi}{6} = 52.4\%$$

In *d* dimensions: 
$$\lim_{d\to\infty} \frac{\operatorname{vol}(S_d(r))}{\operatorname{vol}(H_d(2r))} = \lim_{d\to\infty} \frac{\pi^{d/2}}{2^d \Gamma(\frac{d}{2}+1)} \to 0$$

As the dimensionality increases, most of the volume of the hypercube is in the "corners," whereas the center is essentially empty.

### Hypersphere Inscribed inside a Hypercube



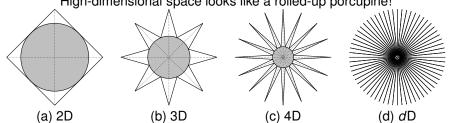


#### Conceptual View of High-dimensional Space

Two, three, four, and higher dimensions

All the volume of the hyperspace is in the corners, with the center being essentially empty.

High-dimensional space looks like a rolled-up porcupine!



#### Volume of a Thin Shell

The volume of a thin hypershell of width  $\epsilon$  is given as

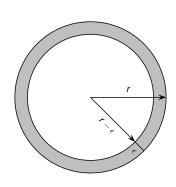
$$\operatorname{vol}(S_d(r,\epsilon)) = \operatorname{vol}(S_d(r)) - \operatorname{vol}(S_d(r-\epsilon))$$
  
=  $K_d r^d - K_d(r-\epsilon)^d$ .

The ratio of volume of the thin shell to the volume of the outer sphere:

$$\frac{\operatorname{vol}(S_d(r,\epsilon))}{\operatorname{vol}(S_d(r))} = \frac{K_d r^d - K_d (r-\epsilon)^d}{K_d r^d} = 1 - \left(1 - \frac{\epsilon}{r}\right)^d$$

As *d* increases, we have

$$\lim_{d\to\infty}\frac{\operatorname{vol}(S_d(r,\epsilon))}{\operatorname{vol}(S_d(r))}=\lim_{d\to\infty}1-\left(1-\frac{\epsilon}{r}\right)^d\to 1$$



#### Diagonals in Hyperspace

Consider a *d*-dimensional hypercube, with origin  $\mathbf{0}_d = (0_1, 0_2, \dots, 0_d)$ , and bounded in each dimension in the range [-1, 1]. Each "corner" of the hyperspace is a *d*-dimensional vector of the form  $(\pm 1_1, \pm 1_2, \dots, \pm 1_d)^T$ .

Let  $\mathbf{e}_i = (0_1, \dots, 1_i, \dots, 0_d)^T$  denote the d-dimensional canonical unit vector in dimension i, and let  $\mathbf{1}$  denote the d-dimensional diagonal vector  $(1_1, 1_2, \dots, 1_d)^T$ .

Consider the angle  $\theta_d$  between the diagonal vector **1** and the first axis **e**<sub>1</sub>, in *d* dimensions:

$$\cos \theta_d = \frac{\mathbf{e}_1^T \mathbf{1}}{\|\mathbf{e}_1\| \|\mathbf{1}\|} = \frac{\mathbf{e}_1^T \mathbf{1}}{\sqrt{\mathbf{e}_1^T \mathbf{e}_1} \sqrt{\mathbf{1}^T \mathbf{1}}} = \frac{1}{\sqrt{1} \sqrt{d}} = \frac{1}{\sqrt{d}}$$

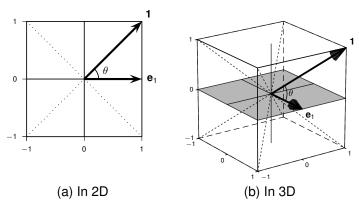
As d increases, we have

$$\lim_{d\to\infty}\cos\theta_d=\lim_{d\to\infty}\frac{1}{\sqrt{d}}\to0$$

which implies that

$$\lim_{d\to\infty}\theta_d\to\frac{\pi}{2}=90^\circ$$

#### Angle between Diagonal Vector 1 and e<sub>1</sub>



In high dimensions all of the diagonal vectors are perpendicular (or orthogonal) to all the coordinates axes! Each of the  $2^{d-1}$  new axes connecting pairs of  $2^d$  corners are essentially orthogonal to all of the d principal coordinate axes! Thus, in effect, high-dimensional space has an exponential number of orthogonal "axes."

#### Density of the Multivariate Normal

Consider the standard multivariate normal distribution with  $\mu=\mathbf{0}$ , and  $\mathbf{\Sigma}=\mathbf{I}$ 

$$f(\mathbf{x}) = \frac{1}{(\sqrt{2\pi})^d} \exp\left\{-\frac{\mathbf{x}^T \mathbf{x}}{2}\right\}$$

The peak of the density is at the mean. Consider the set of points  ${\bf x}$  with density at least  $\alpha$  fraction of the density at the mean

$$\frac{f(\mathbf{x})}{f(\mathbf{0})} \ge \alpha$$

$$\exp\left\{-\frac{\mathbf{x}^{\mathsf{T}}\mathbf{x}}{2}\right\} \ge \alpha$$

$$\mathbf{x}^{\mathsf{T}}\mathbf{x} \le -2\ln(\alpha)$$

$$\sum_{i=1}^{d} (x_i)^2 \le -2\ln(\alpha)$$

The sum of squared IID random variables follows a chi-squared distribution  $\chi^2_d$ . Thus,

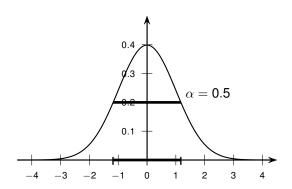
$$P\left(\frac{f(\mathbf{x})}{f(\mathbf{0})} \ge \alpha\right) = F_{\chi_d^2}(-2\ln(\alpha))$$

where  $F_{\chi_2^2}$  is the CDF.



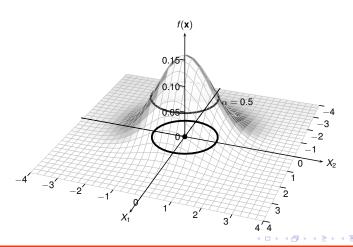
## Density Contour for $\alpha$ Fraction of the Density at the Mean: One Dimension

Let  $\alpha=0.5$ , then  $-2\ln(0.5)=1.386$  and  $F_{\chi_1^2}(1.386)=0.76$ . Thus, 24% of the density is in the tail regions.



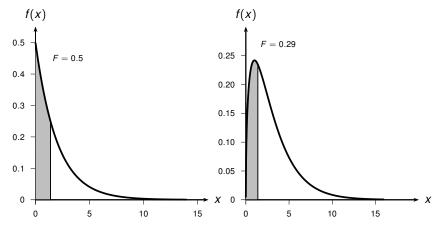
## Density Contour for $\alpha$ Fraction of the Density at the Mean: Two Dimensions

Let  $\alpha=0.5$ , then  $-2\ln(0.5)=1.386$  and  $F_{\chi^2_2}(1.386)=0.50$ . Thus, 50% of the density is in the tail regions.



### Chi-Squared Distribution: $P(f(\mathbf{x})/f(\mathbf{0}) \ge \alpha)$

This probability decreases rapidly with dimensionality. For 2D, it is 0.5. For 3D it is 0.29, ie., 71% of the density is in the tails. By d=10, it decreases to 0.075%, that is, 99.925% of the points lie in the extreme or tail regions.



#### Hypersphere Volume: Polar Coordinates in 2D

The point  $\mathbf{x} = (x_1, x_2)$  in polar coordinates

$$x_1 = r \cos \theta_1 = rc_1$$
  
$$x_2 = r \sin \theta_1 = rs_1$$

where  $r = ||\mathbf{x}||$ , and  $\cos \theta_1 = c_1$  and  $\sin \theta_1 = s_1$ .

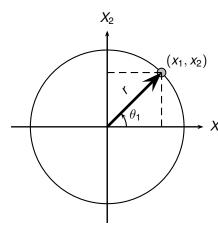
The *Jacobian matrix* for this transformation is given as

$$J(\theta_1) = \begin{pmatrix} \frac{\partial x_1}{\partial r} & \frac{\partial x_1}{\partial \theta_1} \\ \frac{\partial x_2}{\partial r} & \frac{\partial x_2}{\partial \theta_1} \end{pmatrix} = \begin{pmatrix} c_1 & -rs_1 \\ s_1 & rc_1 \end{pmatrix}$$

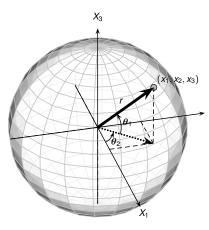
 $X_1$  Hypersphere volume is obtained by integration over r and  $\theta_1$  (with r > 0, and  $0 \le \theta_1 \le 2\pi$ ):

$$\operatorname{vol}(S_{2}(r)) = \int_{r} \int_{\theta_{1}} \left| \det(J(\theta_{1})) \right| dr d\theta_{1}$$

$$= \int_{0}^{r} \int_{0}^{2\pi} r dr d\theta_{1} = \int_{0}^{r} r dr \int_{0}^{2\pi} d\theta_{1}$$



#### Hypersphere Volume: Polar Coordinates in 3D



$$\mathbf{x} = (x_1, x_2, x_2)$$
 in polar coordinates

$$x_1 = r \cos \theta_1 \cos \theta_2 = rc_1 c_2$$

$$x_2 = r\cos\theta_1\sin\theta_2 = rc_1s_2$$

$$x_3 = r \sin \theta_1 = rs_1$$

The Jacobian matrix is given as

$$X_2J(\theta_1,\theta_2) = \begin{pmatrix} c_1c_2 & -rs_1c_2 & -rc_1s_2 \\ c_1s_2 & -rs_1s_2 & rc_1c_2 \\ s_1 & rc_1 & 0 \end{pmatrix}$$

The volume of the hypersphere for d=3 is obtained via a triple integral with r>0,  $-\pi/2 \le \theta_1 \le \pi/2$ , and  $0 \le \theta_2 \le 2\pi$ 

$$\operatorname{vol}(S_3(r)) = \int_r \int_{\theta_1} \int_{\theta_2} \left| \det(J(\theta_1, \theta_2)) \right| dr d\theta_1 d\theta_2$$

$$= \frac{4}{3} \pi r^3$$

#### Hypersphere Volume in d Dimensions

The determinant of the *d*-dimensional Jacobian matrix is

$$\det(J(\theta_1,\theta_2,\ldots,\theta_{d-1})) = (-1)^d r^{d-1} c_1^{d-2} c_2^{d-3} \ldots c_{d-2}$$

The volume of the hypersphere is given by the *d*-dimensional integral with r > 0,  $-\pi/2 \le \theta_i \le \pi/2$  for all  $i = 1, \dots, d-2$ , and  $0 \le \theta_{d-1} \le 2\pi$ :

$$\begin{aligned} \operatorname{vol}(S_d(r)) &= \int_r \int_{\theta_1} \int_{\theta_2} \dots \int_{\theta_{d-1}} \left| \det(J(\theta_1, \theta_2, \dots, \theta_{d-1})) \right| \, dr \, d\theta_1 \, d\theta_2 \dots d\theta_{d-1} \\ &= \int_0^r r^{d-1} dr \int_{-\pi/2}^{\pi/2} c_1^{d-2} d\theta_1 \dots \int_{-\pi/2}^{\pi/2} c_{d-2} d\theta_{d-2} \int_0^{2\pi} d\theta_{d-1} \\ &= \frac{r^d}{d} \frac{\Gamma\left(\frac{d-1}{2}\right) \Gamma\left(\frac{1}{2}\right)}{\Gamma\left(\frac{d}{2}\right)} \frac{\Gamma\left(\frac{d-2}{2}\right) \Gamma\left(\frac{1}{2}\right)}{\Gamma\left(\frac{d-1}{2}\right)} \dots \frac{\Gamma(1) \Gamma\left(\frac{1}{2}\right)}{\Gamma\left(\frac{3}{2}\right)} 2\pi \\ &= \frac{\pi \Gamma\left(\frac{1}{2}\right)^{d/2-1} r^d}{\frac{d}{2} \Gamma\left(\frac{d}{2}\right)} \\ &= \left(\frac{\pi^{d/2}}{\Gamma\left(\frac{d}{2}+1\right)}\right) r^d \end{aligned}$$