## Metehan Karaşahinoğlu

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#### Summary

I am an enthusiastic **entry-level full-stack developer** focusing on building reliable backend architectures and visually appealing frontend designs. Currently, I am working as a **coding tutor**, introducing young minds to the magical world of software. I love the exact place where engineering and design meet — **in harmony, as all things should be**. These days, I am focused on building an **end-to-end web app** as a product. When I close the lid, I enjoy trying new moves in jumping ropes, hanging out with friends, or playing video games.

#### **Portfolio**

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#### **Education**

## Boğaziçi University | İstanbul

Computer Education and Educational Technology | 08/2023

#### Experience

## HUB21 | London

#### Tutor | 01/2023 - Present

- Train and guide many talented students along the vast and fascinating path to software development fundamentals and beyond.
- Improve the architecture of existing lesson plans and projects used in the lessons.
- Create, launch, and manage lesson plans, projects and websites, especially for web and game development.

#### HUB21 | London

#### Software Engineer Intern | 04/2024 - 06/2024

- Developed REST APIs
- Applied UI designs
- · Integrated front-end with back-end

# İstanbul Metropolitan Municipality | İstanbul

### Instructor | 10/2021 - 01/2023

- Trained students on diverse topics including programming fundamentals, game development, machine learning, graphic design, and robotics.
- Collaborated with other instructors and mentors to implement the best methods in lesson design and teaching.

#### **Programming Languages**

JavaScript, HTML, CSS, TypeScript, C#

#### **Techs**

Node is, Vue is, MongoDB, Express is, NestJS, PostgreSQL, Git, Figma, Illustrator, .NET, Unity

## Interests

Game Development, Jumping Rope, Philosophy, Video Games