Xianyao Zhang

Joint doctoral student

Computer Graphics Lab, D-INFK, ETH Zürich, and Disney Research | Studios Email: xyzhang.qd@gmail.com
Homepage: https://mkimish.github.io

Education

Ph. D. in Computer Science, ETH Zürich.

2019.8-present

M. Sc. in *Computer Science*, ETH Zürich (with distinction).

2017.9-2019.7

GPA: 5.96/6.o.

B. Sc. in *Intelligence Science and Technology*, Peking University (with distinction).

2013.9-2017.7

GPA: 3.76/4.0.

Professional Experience

Intern, Rendering Group, Disney Research Zürich

2018.4-2018.9

Mentor: Dr. Jan Novak

Project: Denoising Monte-Carlo renderings with low sample counts

Academic Experience

 $\textbf{Research Assistant}, \textbf{Computer Graphics Lab}, \textbf{ETH Z\"{u}rich}$

2018.11-2019.5

Advisor: Dr. Marios Papas, Thijs Vogels and Thomas Müller

Project: Denoising Radiance Samples in Scene Space with Order-Independent Neural Networks (Master

Thesis)

Research Assistant, Key Laboratory of Machine Perception (MoE), Peking University 2016.11-2017.6

Advisor: Prof. Zhouchen Lin

Project: Fast Multiple Affine Template Matching (Bachelor Thesis)

Research Assistant, Key Laboratory of Machine Perception (MoE), Peking University 2016.9-2017.3

Advisor: Prof. Zhihong Deng

Project: Adversarial Training against Adversarial Examples

Research Assistant, NELVT, Peking University 2015.12-2016.11

Advisor: Prof. Yizhou Wang

Project: Video Inpainting with GAN

Teaching Assistant, Department of Computer Science, ETH Zürich 2018.9-2019.1

Course: Computer Graphics

Teaching Assistant, School of EECS, Peking University 2016.9-2017.1

Course: Introduction to Computation (B)

Projects

Game Recognition of Go (C++ with OpenCV)

2017.2-2017.6

Description: Using image processing algorithms for image recognition of Go games.

High-Quality Real-Time Video Inpainting with PixMix (MATLAB and C++, team leader) 2016.10-2017.1 Description: Reimplementation of TVCG'14 paper as a project for *Image Processing* course.

Xianyao Zhang 2

Skills

Programming

Languages: Proficient in python, MATLAB, C/C++; familiar with C#, HTML, JavaScript, LATEX, CUDA

C/C++

Toolboxes: TensorFlow, OpenCV, Torch7, CGAL, Boost Graph Library.

Languages

Chinese: native English: fluent German: beginner

Awards and Honors

Excellent Undergraduate of Beijing, Peking University, 2017.

Excellent Undergraduate Thesis, Peking University, 2017.

Founder Scholarship (top 5%), Peking University, 2016.

Merit Student (top 5%), Peking University, 2016.

Tung OOCL Scholarship (top 5%), Peking University, 2015.

Merit Student (top 5%), Peking University, 2015.

Founder Scholarship (top 5%), Peking University, 2014.

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