

Xianyao Zhang

Joint doctoral student
Computer Graphics Lab, D-INFK, ETH Zürich
DisneyResearch | Studios

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Education

- Ph. D.** in *Computer Science*, ETH Zürich. 2019.8-present
- M. Sc.** in *Computer Science*, ETH Zürich (with distinction). 2017.9-2019.7
GPA: 5.96/6.0.
- B. Sc.** in *Intelligence Science and Technology*, Peking University (with distinction). 2013.9-2017.7
GPA: 3.76/4.0.

Professional Experience

- Intern**, Rendering Group, Disney Research Zürich 2018.4-2018.9
Mentor: *Dr. Jan Novak*
Project: **Denoising Monte-Carlo renderings with low sample counts**

Academic Experience

- Research Assistant**, Computer Graphics Lab, ETH Zürich 2018.11-2019.5
Advisor: *Dr. Marios Papas, Thijs Vogels and Thomas Müller*
Project: **Denoising Radiance Samples in Scene Space with Order-Independent Neural Networks** (Master Thesis)
- Research Assistant**, Key Laboratory of Machine Perception (MoE), Peking University 2016.11-2017.6
Advisor: *Prof. Zhouchen Lin*
Project: **Fast Multiple Affine Template Matching** (Bachelor Thesis)
- Research Assistant**, NELVT, Peking University 2015.12-2016.11
Advisor: *Prof. Yizhou Wang*
Project: **Video Inpainting with GAN**
- Teaching Assistant**, Department of Computer Science, ETH Zürich Fall 2018/19/20/22
Course: **Computer Graphics**
- Teaching Assistant**, Department of Computer Science, ETH Zürich Spring 2020/21/22
Course: **Scientific Visualization**

Publications

- Xianyao Zhang**, Melvin Ott, Marco Manzi, Markus Gross, Marios Papas.
Automatic Feature Selection for Denoising Volumetric Renderings
Computer Graphics Forum 41(4), Proceedings of Eurographics Symposium on Rendering 2022 (**EGSR2022**).
- Xianyao Zhang**, Marco Manzi, Thijs Vogels, Henrik Dahlberg, Markus Gross, Marios Papas.
Deep Compositional Denoising for High-quality Monte Carlo Rendering
Computer Graphics Forum 40(4), Proceedings of Eurographics Symposium on Rendering 2021 (**EGSR2021**).

Skills

Programming

Languages: Proficient in python, MATLAB, C/C++; familiar with C#, HTML, JavaScript, \LaTeX , CUDA

Toolboxes: TensorFlow, OpenCV, Torch7, CGAL, Boost Graph Library.

Languages

Chinese: native

English: fluent

German and French: beginner

Miscellaneous: Top 5 Minesweeper player worldwide (personal best for expert mode: 32.62s)

Awards and Honors

Willi-Studer Prize (1/150), ETH Zürich, 2020.

Excellent Undergraduate of Beijing, Peking University, 2017.

Excellent Undergraduate Thesis, Peking University, 2017.

Founder Scholarship (top 5%), Peking University, 2014 and 2016.

Merit Student (top 5%), Peking University, 2015 and 2016.

Tung OOCL Scholarship (top 5%), Peking University, 2015.

Last updated: September 4, 2022