# Xianyao Zhang

Joint doctoral student

Computer Graphics Lab, D-INFK, ETH Zürich Email: xyzhang.qd@gmail.com
DisneyResearch|Studios Homepage: https://mkimish.github.io

#### Education

Ph. D. in Computer Science, ETH Zürich.

2019.8-present

**M. Sc.** in *Computer Science*, ETH Zürich (with distinction).

2017.9-2019.7

GPA: 5.96/6.o.

**B. Sc.** in *Intelligence Science and Technology*, Peking University (with distinction).

2013.9-2017.7

GPA: 3.76/4.0.

## Professional Experience

Intern, Rendering Group, Disney Research Zürich

2018.4-2018.9

Mentor: Dr. Jan Novak

Project: Denoising Monte-Carlo renderings with low sample counts

## Academic Experience

Research Assistant, Computer Graphics Lab, ETH Zürich

2018.11-2019.5

Advisor: Dr. Marios Papas, Thijs Vogels and Thomas Müller

Project: Denoising Radiance Samples in Scene Space with Order-Independent Neural Networks (Master

Thesis)

Research Assistant, Key Laboratory of Machine Perception (MoE), Peking University 2016.11-2017.6

Advisor: Prof. Zhouchen Lin

Project: Fast Multiple Affine Template Matching (Bachelor Thesis)

Research Assistant, NELVT, Peking University

2015.12-2016.11

Advisor: Prof. Yizhou Wang

Project: Video Inpainting with GAN

Teaching Assistant, Department of Computer Science, ETH Zürich

Fall 2018/19/20/22

Course: Computer Graphics

Teaching Assistant, Department of Computer Science, ETH Zürich

Spring 2020/21/22

Course: Scientific Visualization

### **Publications**

Xianyao Zhang, Gerhard Röthlin, Marco Manzi, Markus Gross, Marios Papas.

Deep Compositional Denoising on Frame Sequences.

Eurographics Symposium on Rendering 2023 (EGSR2023), Industry Track.

Shilin Zhu, Xianyao Zhang, Gerhard Röthlin, Marios Papas, Mark Meyer.

Denoising Production Volumetric Rendering.

SIGGRAPH 2023 Talks.

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Xianyao Zhang, Melvin Ott, Marco Manzi, Markus Gross, Marios Papas.

Automatic Feature Selection for Denoising Volumetric Renderings.

Computer Graphics Forum 41(4), Proceedings of Eurographics Symposium on Rendering 2022 (EGSR2022).

Xianyao Zhang, Marco Manzi, Thijs Vogels, Henrik Dahlberg, Markus Gross, Marios Papas.

Deep Compositional Denoising for High-quality Monte Carlo Rendering.

Computer Graphics Forum 40(4), Proceedings of Eurographics Symposium on Rendering 2021 (EGSR2021).

#### Skills

#### **Programming**

Languages: Proficient in python, MATLAB, C/C++; familiar with C#, HTML, JavaScript, LATEX, CUDA

Toolboxes: TensorFlow, OpenCV, Torch7, CGAL, Boost Graph Library.

#### Languages

Chinese: native English: fluent

German: intermediate

Miscellaneous: Top 5 Minesweeper player worldwide (personal best for expert mode: 32.62s)

#### Awards and Honors

Willi-Studer Prize (1/150), ETH Zürich, 2020.

Excellent Undergraduate of Beijing, Peking University, 2017.

Excellent Undergraduate Thesis, Peking University, 2017.

Founder Scholarship (top 5%), Peking University, 2014 and 2016.

Merit Student (top 5%), Peking University, 2015 and 2016.

Tung OOCL Scholarship (top 5%), Peking University, 2015.

Last updated: July 24, 2023