

COL 780

Computer Vision

Chetan Arora

Disclaimer: The contents of these slides are taken from various publicly available resources such as research papers, talks and lectures. To be used for the purpose of classroom teaching, and academic dissemination only.



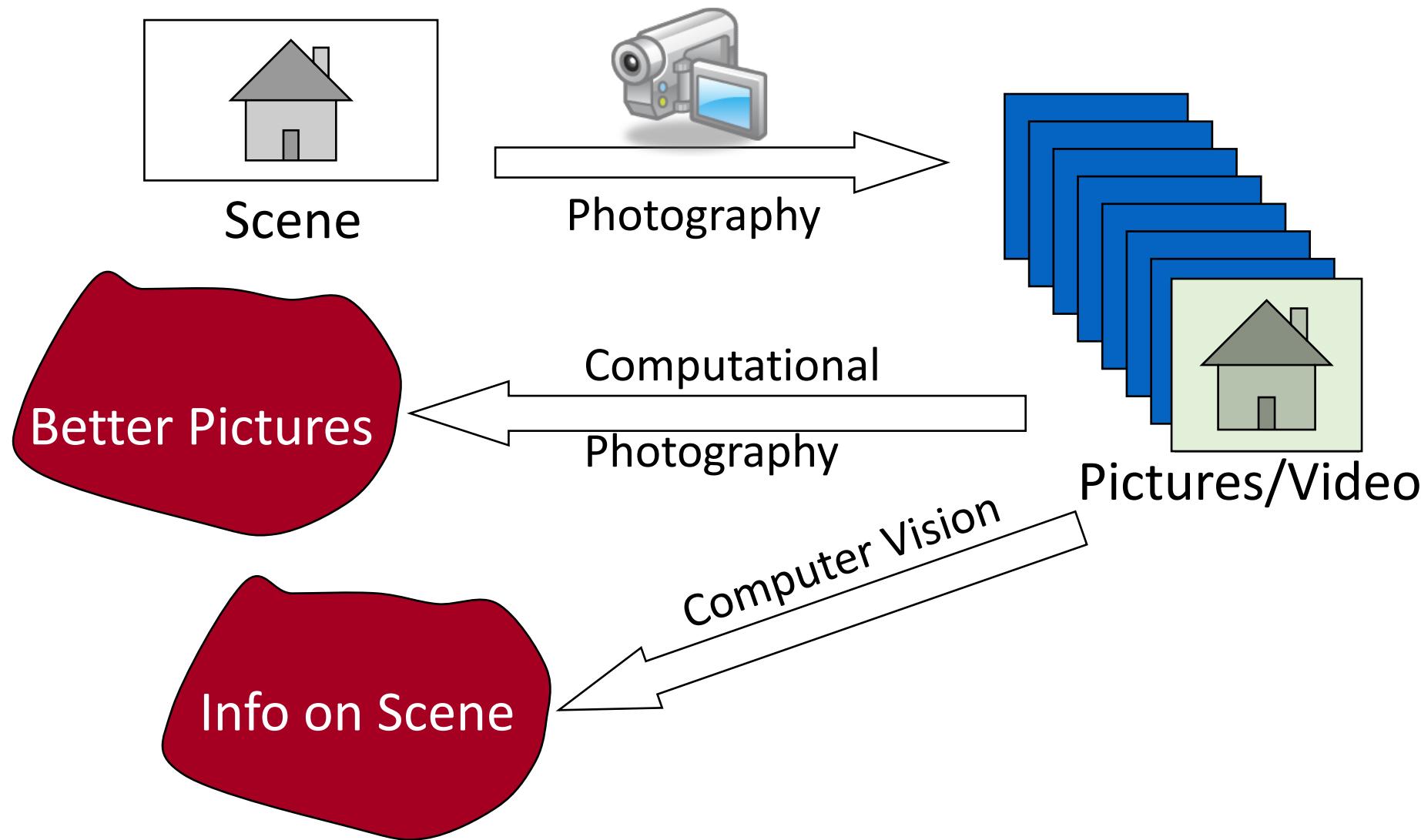
Chetan Arora

Department of Computer Science and Engineering, IIT Delhi



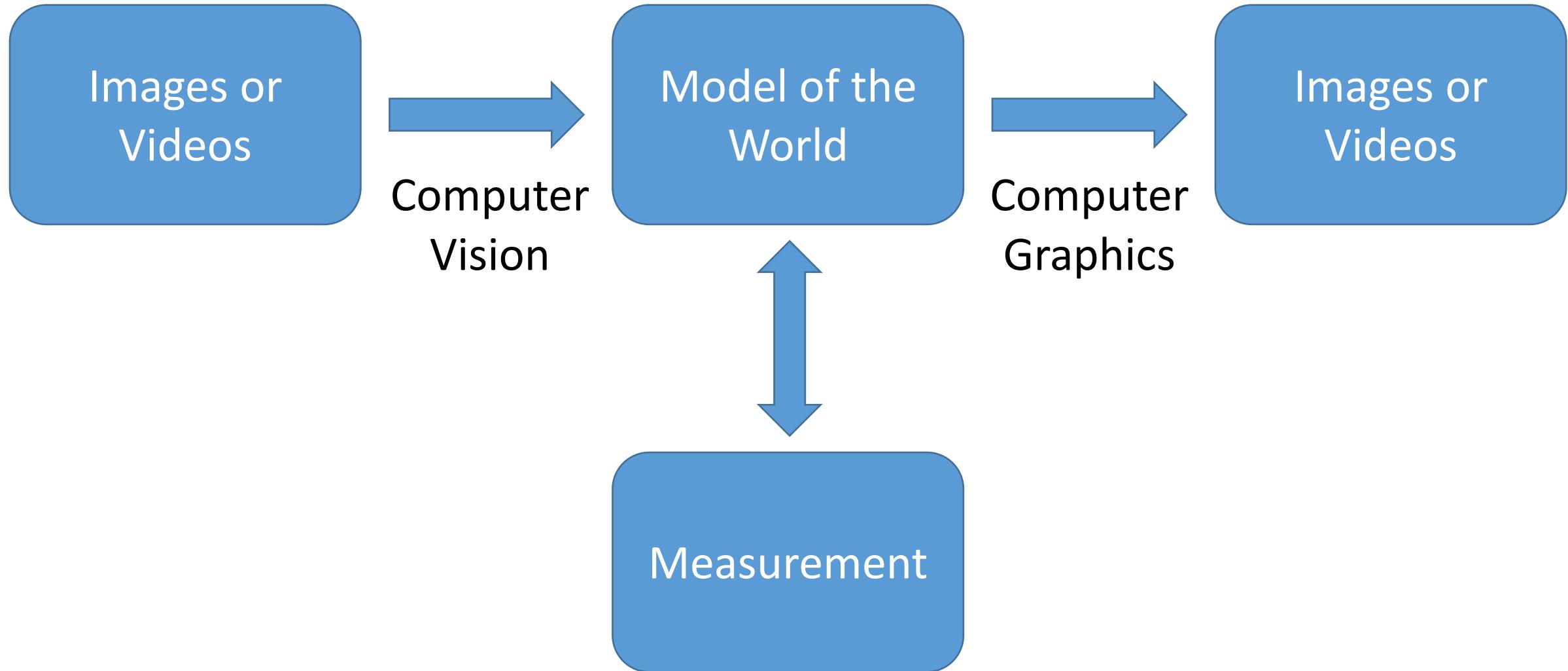


Computer Vision





Computer Vision Vs Graphics





Stages in Computer Vision

- **Physics:** Image Formation (Light, Reflectance)
- **Physics:** Cameras: Optics (Lens), Sensors (CCD, CMOS)
- **Image Processing:** Coding (Transmission, Compression)
- **Comp. Photo.:** Enhancement (Noise, Resolution, Colors)
- **IP-CV:** Feature Detection (Objects, Actions, Motion)
- **Computer Vision:** Scene recovery (3D, Reflectance)
- **Computer Vision:** Object Classification / Recognition
- **Human and Machine Vision:** Visual Perception
- **Robotics:** Control Action (Autonomous Driving)

Low Level Vision



High Level Vision



Have You Used Computer Vision?

- **Laptop:** Biometrics auto-login (face recognition, 3D), OCR
- **Smartphones:** QR codes, computational photography (Android Lens Blur, iPhone Portrait Mode), panorama construction (Google Photo Spheres), face detection, expression detection (smile), Snapchat filters (face tracking), Google Tango (3D reconstruction), Night Sight (Pixel)
- **Web:** Image search, Google photos (face recognition, object recognition, scene recognition), Facebook (image captioning), Google maps aerial imaging (image stitching), YouTube (content categorization)



Have You Used Computer Vision?

- **VR/AR:** Outside-in tracking (HTC VIVE), inside out tracking (simultaneous localization and mapping, HoloLens), object occlusion (dense depth estimation)
- **Motion:** Kinect, full body tracking of skeleton, gesture recognition, virtual try-on
- **Medical Imaging:** CT / MRI reconstruction, assisted diagnosis, automatic pathology, endoscopic surgery



Have You Used Computer Vision?

- **Industry:** Vision-based robotics (marker-based), ANPR (number plates), surveillance, drones, shopping
- **Transportation:** Assisted driving (everything), face tracking/iris dilation for drunken-ness, drowsiness.
- **Media:** Visual effects for film, TV (reconstruction), virtual sports replay (reconstruction), semantics-based auto edits (reconstruction, recognition)



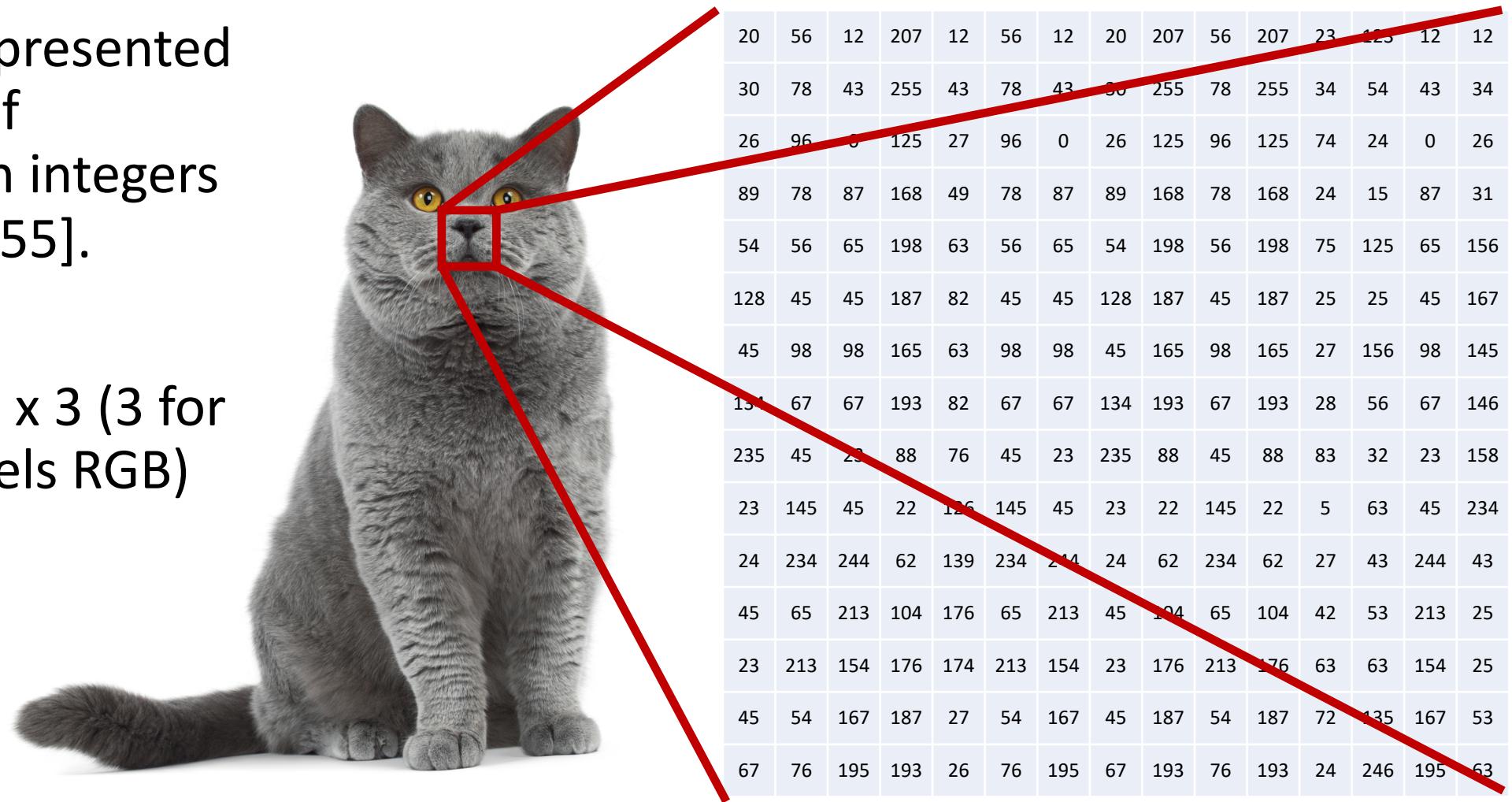
Nature: Vision \equiv Smart \equiv Moving

- Only smart and moving organisms can see!
 - Bacteria & Plants do not see
- Visual recognition at early development
 - Babies recognize and track the mother very early
- Most of the human brain is involved in vision processing.



Why is Computer Vision Hard: Semantic Gap

- Images are represented as 3D arrays of numbers, with integers between [0, 255].
- E.g. $300 \times 100 \times 3$ (3 for 3 color channels RGB)





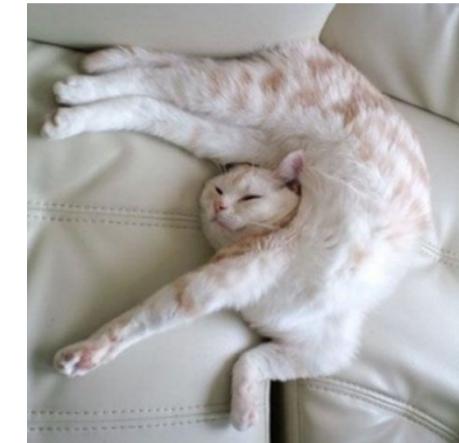
Visual Recognition Challenges



Intra class variation



Background Clutter



Deformation



Illumination



Occlusion



Size
CS231N Stanford



Computer Vision Vs Deep Learning

- Just like for many other domains, deep learning is an enormous disruption to the computer vision.
- Since 2012, many of the state of the art computer vision techniques are based on deep learning models.
- For many of the problems like image classification or face recognition it has been shown to even surpass human performance.



Is there More to Computer Vision than DL?

- Not every problem is a learning problem. Geometry? Measurement?
- DL is data hungry. Not practical for many problems. Medical Imaging?
- Lots of data = lots of potential bias in the data.
 - Needs understanding of possible failures.
 - Responsible approach.
 - Techniques to overcome bias



Course Contents

- Camera model. Calibration, multi-views projective geometry and invariants.
- Feature detection, correspondence and tracking.
- 3D structure/motion estimation.
- Application of machine learning in object detection and recognition, category discovery, scene and activity interpretation.

Image Processing



Applications





Evaluation

- Mid-term: 10
- Major Exam: 20
- Assignments(3): 45
- Project(1): 25



Course Policies

- Scoring less than 40% marks in any of the exams/assignments will lead to failing the course.
- Any plagiarism detected in any of the assignments will lead to failing the course.
- No deadline extension in any submission.
- No auditing the course.



Course Feedback in Last Delivery

What did you dislike the most about this course?

- The assignment deadlines must be flexible instead of being hard.
- There was no late submission policy in the course.
- I think too many topics are covered to give a broader perspective of the subject; It was in one way necessary but that also means less time is allocated to some vital topics which increased the vagueness index
- Lectures were uploaded late. If you miss a class, you are badly screwed.
- Slightly weak presentation of the topics after introduction to ML. All the Deep architectures were taught vaguely
- The syllabus was huge and lectures very less comparatively.