

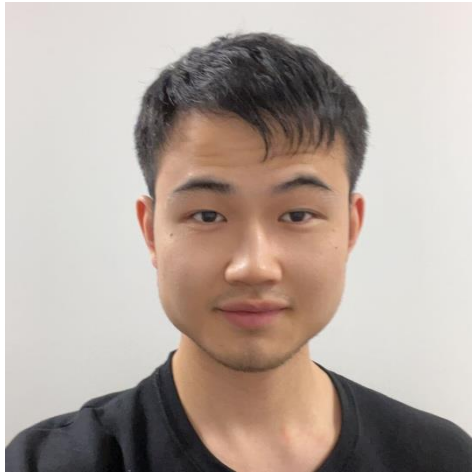


# Advanced Machine Learning Overview

Yu Wang  
Assistant Professor  
Department of Computer Science  
University of Oregon



## Welcome to the CS 610 – Advanced Machine Learning!



**Yu (Jack) Wang**

You



**Knowledge Intelligence for  
Discovery and Decision-  
making (KIND) Lab**

- Data Mining and Machine Learning
- Graph and Geometric Machine Learning
- Neural-Symbolic Learning
- Agent and LLM
- Application: Information Retrieval/Social Network Analysis



## What to expect from this class?

### Neural Network User



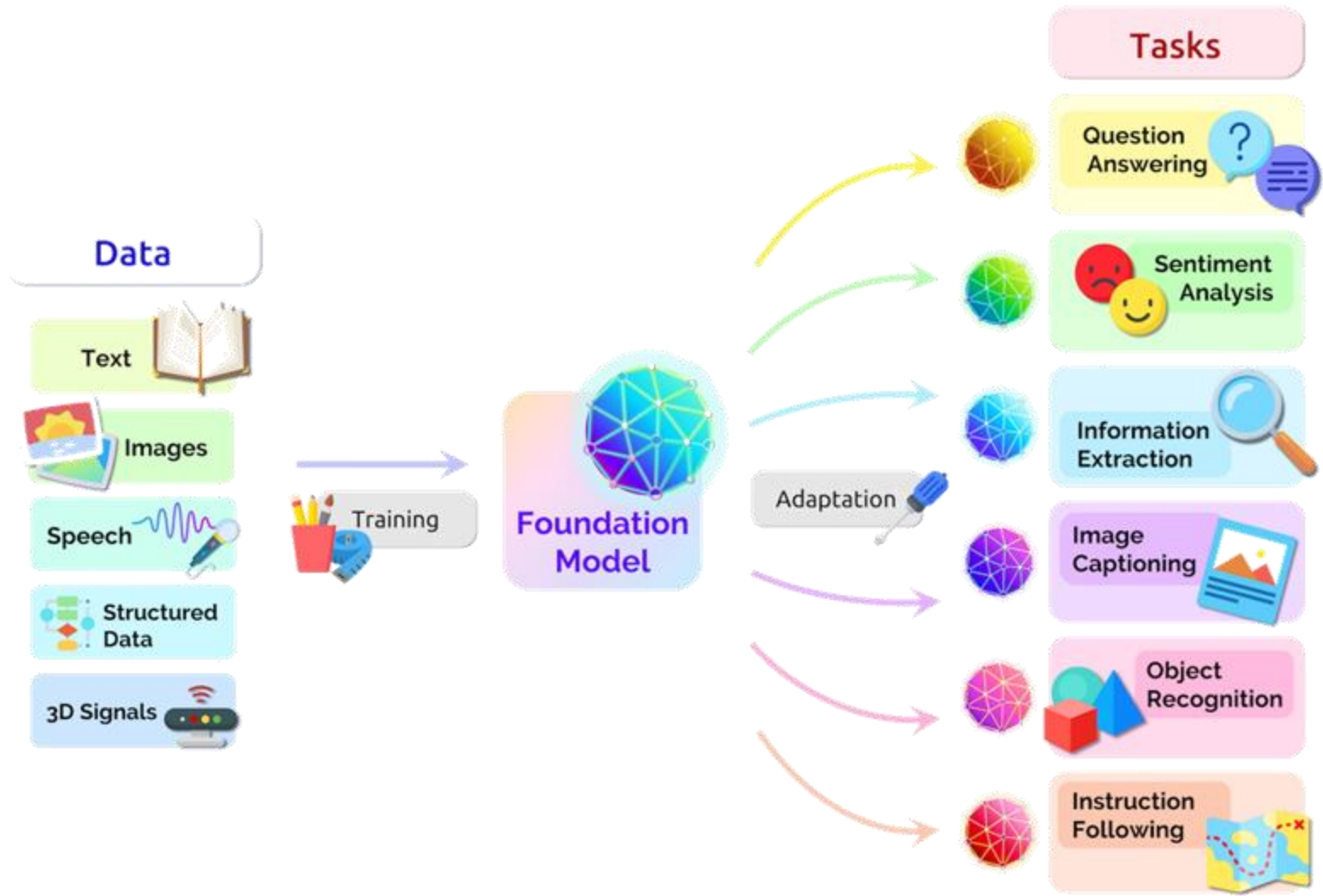
- Off-the-shelf
- Fine-tuning
- Don't know much about the underlying principles
- ...



### Neural Network Researcher



- **Understand mathematical underpinnings**
- Provide a holistic view that enables you to design and train custom architectures for a wide variety of problems
- ...





What can I help with?

Ask anything



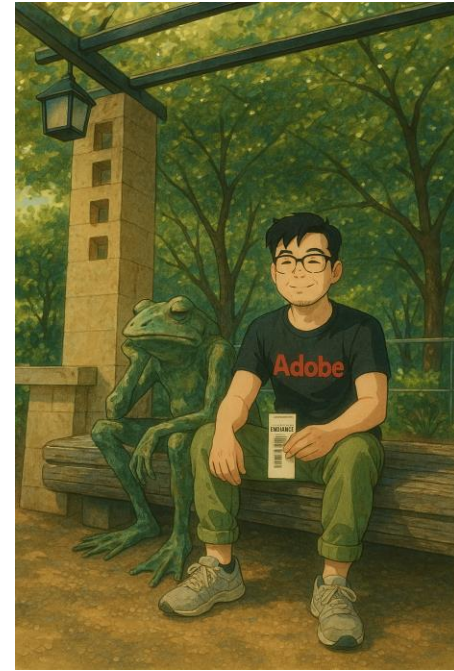
Search



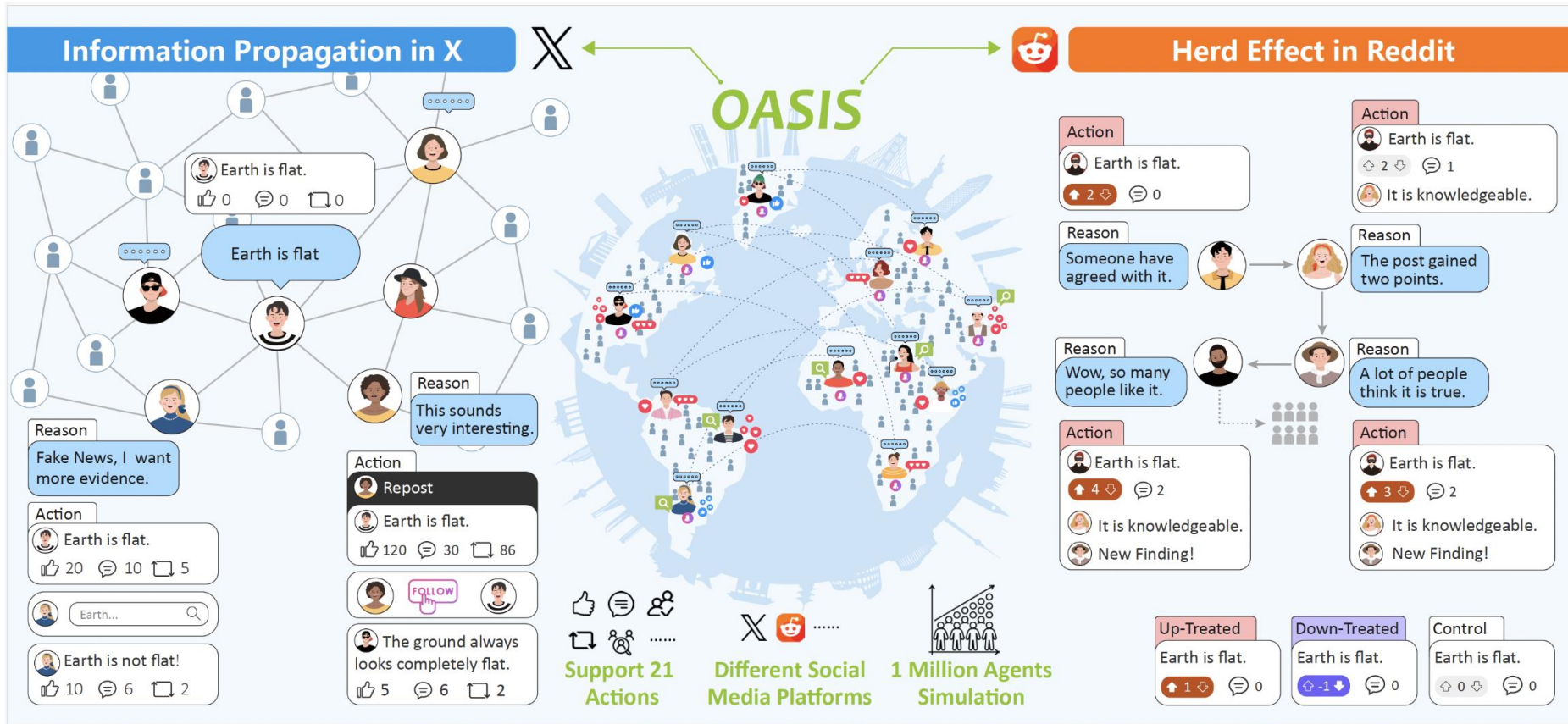
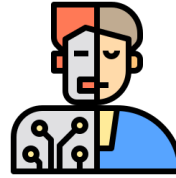
Deep research



Create image





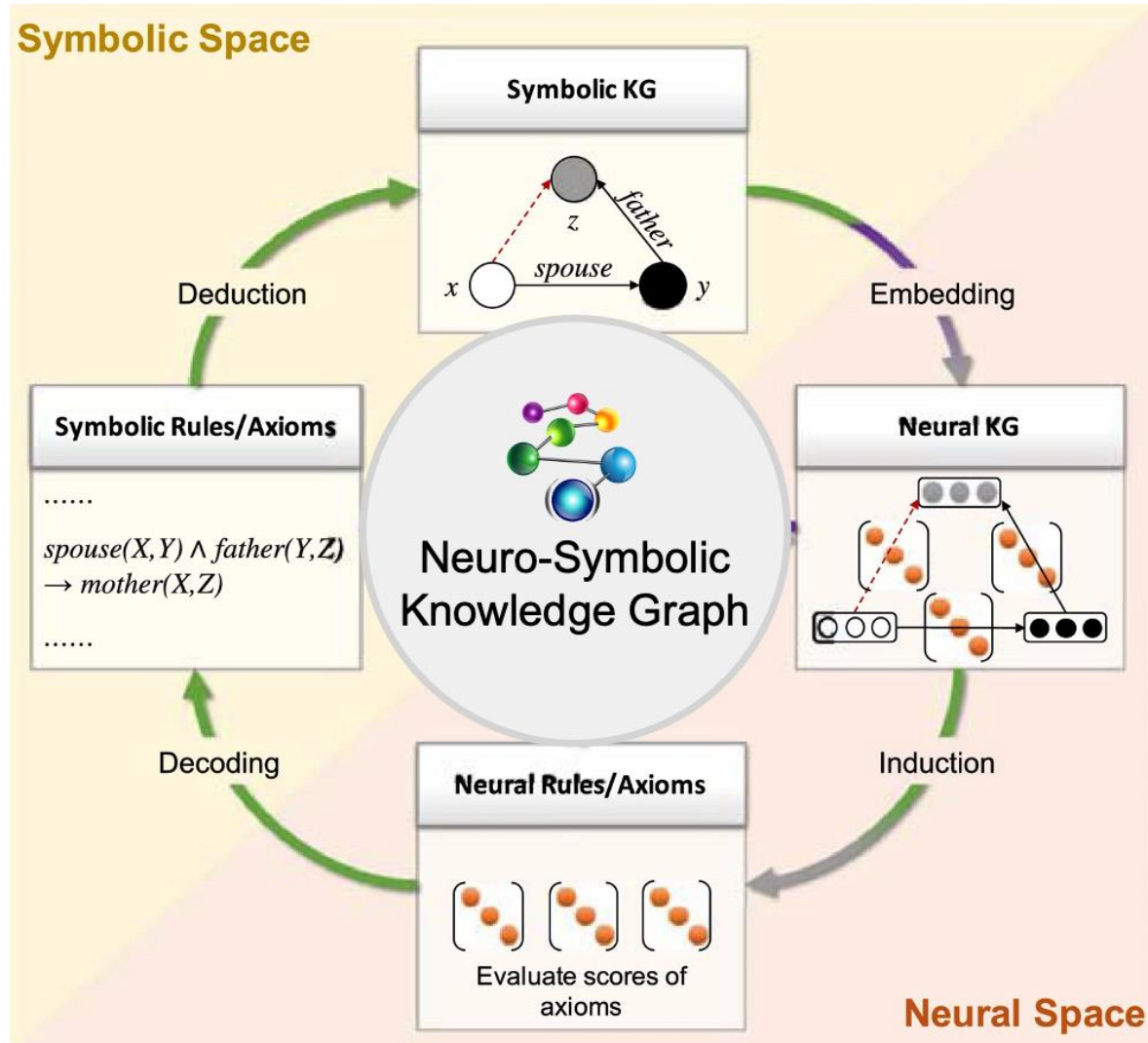




**Sam Altman says “we are now confident we know how to build AGI”**

**Large Language Models  
Won't Achieve AGI**









| EVENT              | DATE                    | DESCRIPTION                            | COURSE MATERIAL  |
|--------------------|-------------------------|--|--|
| Paper Presentation | 03/31/2025 04:30 Monday | Topic of Paper Release.                |  |
| Assignment         | 03/31/2025 Monday       | Project released!                      | [Project]  |
| Lecture            | 04/04/2025 Friday       | Overview Syllabus                      | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> </ul>                   |
| Lecture            | 04/11/2025 Friday       | Kernel Density Estimation              | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> <li>Codebook</li> </ul> |
| Lecture            | 04/18/2025 Friday       | Autoencoder                            | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> <li>Codebook</li> </ul> |
| Lecture            | 04/25/2025 Friday       | Variational Autoencoder                | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> </ul>                   |
| Lecture            | 05/02/2025 Friday       | Generative Adversarial Network - Video | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> </ul>                   |
| Lecture            | 05/09/2025 Friday       | Diffusion - Video                      | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> </ul>                   |
| Lecture            | 05/16/2025 Friday       | Reinforcement Learning1                | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> </ul>                   |
| Lecture            | 05/23/2025 Friday       | Reinforcement Learning 2               | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> </ul>                   |
| Lecture            | 05/30/2025 Friday       | Neural Symbolic Learning 1             | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> </ul>                   |
| Lecture            | 06/06/2025 Friday       | Neural Symbolic Learning 2             | Course Materials: <ul style="list-style-type: none"> <li>Slides</li> </ul>                   |
| Due                | 06/06/2025 23:59 Friday | Project Report Due                     |  |

**Conference Travel  
Video/Virtual Online**



## Course Assessment and Grading Scale

| Category           | Percentage |
|--------------------|------------|
| Project            | 60%        |
| Paper Presentation | 30%        |
| Attendance         | 10%        |

| Grade | Range                           |
|-------|---------------------------------|
| A     | A+: 98-100, A: 93-97, A-: 90-92 |
| B     | B+: 87-89, B: 83-86, B-: 80-82  |
| C     | C+: 77-79, C: 73-76, C-: 60-72  |
| F     | F: <60                          |



## Project

### 1. Introduction and Background - 10%

<https://ml-graph.github.io/spring-2025/project/>

- **General Background:**
  - What is the general background of the problem you are working on?
- **Specific Problem:**
  - Under the general topic, what specific problem is your project addressing?

### 2. Motivation and Objective - 10%

- **Problem Statement:**
  - What are the limitations of existing methods in addressing this problem?
- **Contribution and Novelty:**
  - Given the previous limitations, what is your unique contribution, and how does it provide novelty in solving the problem?

### 3. Data Collection and Analysis - 30%

- **Dataset:**
  - What dataset are you working on to solve the problem?
- **Dataset Introduction and Analysis:**
  - Provide a basic introduction to and analysis of the dataset.

### 4. Method - 30%

- **Algorithm Design/Implementation:**
  - What data mining/machine learning algorithms are you designing or applying to tackle the problem?

### 5. Experiment and Discussion - 20%

- **Experimentation:**
  - Conduct experiments to verify that the proposed method works.
- **Discussion:**
  - Analyze and discuss the results of the experiments.

Here is an example of the one-course project.

- [Project Report Template](#)



## Paper

### Paper Presentation Details

You can either collaborate with a team or present individually. The choice of topic is entirely up to you.

- Introduction and Background – What is the general impact and background of the topic?
- Motivation and Problem – What is the core research problem, and why do we study it?
- Related Work and Challenges – How did previous works address this problem, and what are some of the challenges?
- Proposed Solutions/Methods and Rationale – What are the proposed methods/techniques, and why are they proposed? What specific reasons that solving this problem would require these proposed(1) methods/techniques?
- Experimental Setting, Results, and Analysis – What experiments are designed to verify the proposed method? How are results being discussed and analyzed? Are there any interesting findings?
- Conclusion and Future Work

### Generative Models

#### RAG Systems

From Isolated Conversations to Hierarchical Schemas: Dynamic Tree Memory Representation for LLMs [Paper]

LLM Alignment as Retriever Optimization: An Information Retrieval Perspective [Paper]

RAS: Retrieval-And-Structuring for Knowledge-Intensive LLM Generation [Paper]

Wikipedia Contributions in the Wake of ChatGPT [Paper]

Towards Knowledge Checking in Retrieval-augmented Generation: A Representation Perspective [Paper]

#### Agentic AI

HETEROGENEOUS SWARMS: Jointly Optimizing Model Roles and Weights for Multi-LLM System [Paper]

OASIS: Open Agents Social Interaction Simulations on One Million Agents [Paper]

Why Do Multi-Agent LLM Systems Fail? [Paper]

A Multi-LLM Debiasing Framework [Paper]

TrendSim: Simulating Trending Topics in Social Media Under Poisoning Attacks with LLM-based Multi-agent System [Paper]

Preference Leakage: A Contamination Problem in LLM-as-a-judge [Paper]

G-Designer: Architecting Multi-agent Communication Topologies via Graph Neural Networks [Paper]

GPTSwarm: Language Agents as Optimizable Graphs [Paper]

#### Neural-Symbolic Learning

Self-Discover: Large Language Models Self-Compose Reasoning Structures [Paper]

ThinkPatterns-21k: A Systematic Study on the Impact of Thinking Patterns in LLMs [Paper]

Stop Overthinking: A Survey on Efficient Reasoning for Large Language Models [Paper]

Do LLMs Think Fast and Slow? A Causal Study on Sentiment Analysis [Paper]

#### Complex Topology and Graph Structure

PolyhedronNet: Representation Learning for Polyhedra with Surface-attributed Graph [Paper]

Slow Perception: Let's Perceive Geometric Figures Step-by-step [Paper]

Representation Learning of Geometric Trees [Paper]

Deep Identification of Propagation Trees [Paper]

Network Tomography with Path-Centric Graph Neural Network [Paper]

<https://ml-graph.github.io/spring-2025/paper/>