## DEEP LEARNING AND INVERSE PROBLEMS SUMMER 2025 Reinhard Heckel

## Problem Set 2 - Chapter 3

Issued: Thursday May 6, 2025 Due: Thursday May 13, 2025.

**Problem 1** (Proximal gradient method for sparse reconstruction). In this problem, we numerically solve a variant of  $\ell_1$ -minimization for sparse reconstruction. Consider the following  $\ell_1$ -norm regularized least-squares regression problem:

$$\mathrm{minimize}_{\mathbf{x}}g(\mathbf{x}), \quad g(\mathbf{x}) = \frac{1}{2}\|\mathbf{A}\mathbf{x} - \mathbf{y}\|_2^2 + \lambda \|\mathbf{x}\|_1.$$

We take  $\mathbf{A} \in \mathbb{R}^{2000 \times 1000}$  as a Gaussian random matrix with entries of zero mean and unit variance, and let  $\mathbf{y} = \mathbf{A}\mathbf{x} + \mathbf{e}$ , where  $\mathbf{e}$  is zero mean Gaussian noise with variance 0.1, and  $\mathbf{x}$  is 100-sparse with Gaussian entries, again zero mean and unit variance. Choose the regularization parameter  $\lambda$  so that the solution is sparse.

(a) An algorithm to solve this optimization problem numerically is the Iterated Soft Thresholding Algorithm (ISTA), which is an proximal gradient descent algorithm. Define  $f(\mathbf{x}) = \frac{1}{2} \|\mathbf{A}\mathbf{x} - \mathbf{y}\|_2^2$ , and  $\nabla f(\mathbf{x})$  denotes the gradient of f at  $\mathbf{x}$ . The ISTA algorithm starts at a random initial point  $\mathbf{x}^0$  and then iterates:

$$\mathbf{x}^k = \tau_{\lambda \eta}(\mathbf{x}^k - \eta \nabla f(\mathbf{x}^k)).$$

Here,  $\eta$  is a stepsize parameter, and  $\tau$  is the soft thresholding operator, which is applied entrywise and is defined as

$$\tau_{\lambda}(x) = \begin{cases} x + \lambda, & \text{if } x < -\lambda, \\ 0, & \text{if } x \in [-\lambda, \lambda], \\ x - \lambda, & \text{if } x > \lambda. \end{cases}$$

Implement the ISTA algorithm, and provide a plot of convergence of the ISTA algorithm. Plot the objective at iteration k vs the minimal objective, i.e.,  $g(\mathbf{x}^k) - g(\mathbf{x}^*)$  over the number of iterations, k. The minimizer  $\mathbf{x}^*$  can be obtained by running the algorithm until convergence.

(b) Next, take  $\mathbf{A} \in \mathbb{R}^{500 \times 2000}$  as a Gaussian random matrix with zero-mean entries. Generate random k-sparse vectors  $\mathbf{x}^* \in \mathbb{R}^{2000}$  (as before, take the non-zeros as zero-mean Gaussian) for k ranging from 1 to 500 in some suitably chosen steps, and explore numerically for which values of k, recovery of  $\mathbf{x}^*$  is possible from the underdetermined measurement  $\mathbf{y} = \mathbf{A}\mathbf{x}^*$  by solving the least-squares regression problem numerically. Note that you need to tune the regularization parameter  $\lambda$  appropriately. One approach to do so is to perform a grid search of the best parameter  $\lambda$  on a logarithmic scale.