

# Challenges and progress in learning physics-based reduced models for combustion processes

#### Karen E. Willcox

NSF Workshop on Exuberance of Machine Learning in Transport Phenomena Dallas, TX
February 10-11, 2020

### The Team



Dr. Cheng HuangU. Michigan



Prof. Boris Kramer UCSD



Elizabeth Qian



Prof. Benjamin
Peherstorfer
Courant Institute



Renee Swischuk MIT → Caliper

Funding sources: US Air Force Computational Math Program (F. Fahroo); US Air Force Center of Excellence on Rocket Combustion (M. Birkan, F. Fahroo, R. Munipalli, D. Talley); US Department of Energy AEOLUS MMICC (S. Lee, W. Spotz); SUTD-MIT International Design Centre

### **1** Motivation

Machine learning vs. model reduction to create efficient surrogate models

### Outline

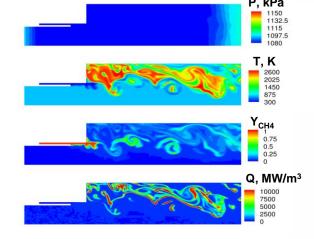
### 2 Lift & Learn

Projection-based model reduction as a lens through which to learn predictive models

### **3** Conclusions & Outlook

### Motivating example

Modeling combustion in a rocket engine: Conservation of mass  $(\rho)$ , momentum  $(\rho \vec{v})$ , energy (E), species concentration  $(Y_{\text{CH}_4}, Y_{\text{O}_2}, Y_{\text{CO}_2}, Y_{\text{H}_2\text{O}})$ 



$$\frac{\partial}{\partial t} \begin{bmatrix} \rho \\ \rho v_x \\ \rho v_y \\ \rho E \\ \rho Y_1 \\ \vdots \\ \rho Y_{n_{\mathrm{sp}}} \end{bmatrix} + \nabla \cdot \begin{pmatrix} \begin{bmatrix} \rho v_x \\ \rho v_x^2 + p \\ \rho v_x v_y \\ \rho v_x E + p v_x \\ \rho v_x Y_1 \\ \vdots \\ \rho v_x Y_{n_{\mathrm{sp}}} \end{bmatrix} \vec{i} + \begin{bmatrix} \rho v_y \\ \rho v_x v_y \\ \rho v_y E + p v_y \\ \rho v_y Y_1 \\ \vdots \\ \rho v_y Y_{n_{\mathrm{sp}}} \end{bmatrix} \vec{j} - \begin{bmatrix} 0 \\ \tau_{xx} \\ \tau_{yx} \\ \tau_{xx} v_x + \tau_{yx} v_y - j_x^q \\ -j_{1,x}^m \\ \vdots \\ -j_{n_{\mathrm{sp}},x}^m \end{bmatrix} \vec{i} - \begin{bmatrix} 0 \\ \tau_{xy} \\ \tau_{xy} v_x + \tau_{yy} v_y - j_y^q \\ -j_{1,y}^m \\ \vdots \\ -j_{n_{\mathrm{sp}},y}^m \end{bmatrix} \vec{j} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \dot{\omega}_1 \\ \vdots \\ \dot{\omega}_{n_{\mathrm{sp}}} \end{bmatrix}$$

Reduced/surrogate models enable rapid prediction, inversion, design, and uncertainty quantification of large-scale scientific and engineering systems

### **Machine learning**

"The scientific study of algorithms & statistical models that computer systems use to perform a specific task without using explicit instructions, relying on patterns & inference instead." [Wikipedia]

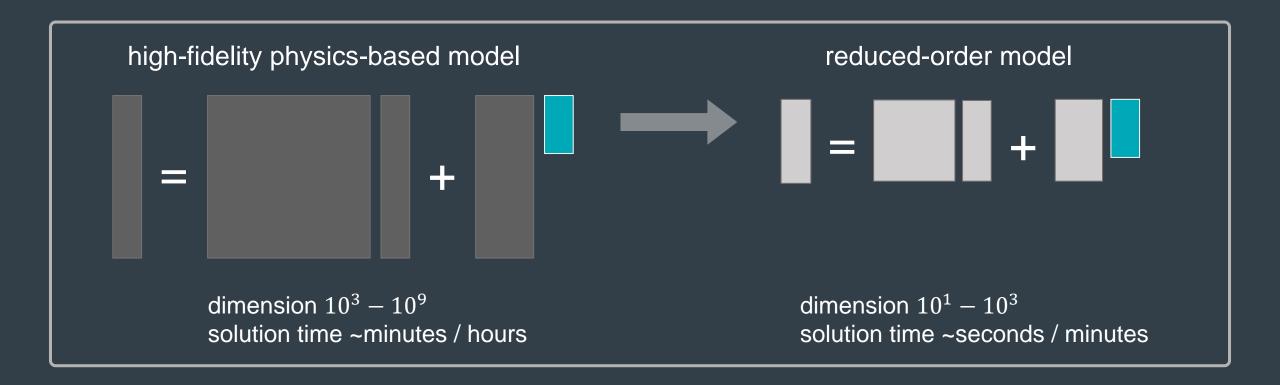
### Reduced-order modeling

"Model order reduction (MOR) is a technique for reducing the computational complexity of mathematical models in numerical simulations." [Wikipedia]

### Reduced-order modeling & machine learning: Two different paths to efficient surrogate models

Model reduction methods have grown from CSE, with a focus on *reducing* high-dimensional models that arise from physics-based modeling, whereas machine learning has grown from CS, with a focus on *creating* low-dimensional models from black-box data streams. [Swischuk et al., *Computers & Fluids*, 2018]

### Can we get the best of both worlds?

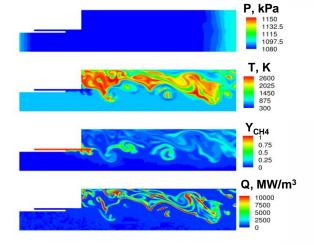


### Projection-based model reduction

- 1 Train: Solve PDEs to generate training data (snapshots)
- 2 Identify structure: Compute a low-dimensional basis
- 3 Reduce: Project PDE model onto the low-dimensional subspace

### Start with a physics-based model

Example: modeling combustion in a rocket engine Conservation of mass  $(\rho)$ , momentum  $(\rho \vec{v})$ , energy (E), species  $(Y_{\text{CH}_4}, Y_{\text{O}_2}, Y_{\text{CO}_2}, Y_{\text{H}_2\text{O}})$ 



$$\frac{\partial}{\partial t} \begin{bmatrix} \rho \\ \rho v_x \\ \rho v_y \\ \rho E \\ \rho Y_1 \\ \vdots \\ \rho Y_{n_{\rm sp}} \end{bmatrix} + \nabla \cdot \begin{pmatrix} \begin{bmatrix} \rho v_x \\ \rho v_x^2 + p \\ \rho v_x v_y \\ \rho v_x E + p v_x \\ \rho v_x Y_1 \\ \vdots \\ \rho v_x Y_{n_{\rm sp}} \end{bmatrix} \vec{i} + \begin{bmatrix} \rho v_y \\ \rho v_x v_y \\ \rho v_y E + p v_y \\ \rho v_y Y_1 \\ \vdots \\ \rho v_y Y_{n_{\rm sp}} \end{bmatrix} \vec{j} - \begin{bmatrix} 0 \\ \tau_{xx} \\ \tau_{yx} \\ \tau_{xx} v_x + \tau_{yx} v_y - j_x^q \\ -j_{1,x}^m \\ \vdots \\ -j_{n_{\rm sp},x}^m \end{bmatrix} \vec{i} - \begin{bmatrix} 0 \\ \tau_{xy} \\ \tau_{xy} v_x + \tau_{yy} v_y - j_y^q \\ \tau_{xy} v_x + \tau_{yy} v_y - j_y^q \\ -j_{1,y}^m \\ \vdots \\ -j_{n_{\rm sp},y}^m \end{bmatrix} \vec{j} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ \dot{\omega}_1 \\ \vdots \\ \dot{\omega}_{n_{\rm sp}} \end{bmatrix}$$

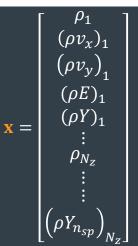
#### Discretize:

Spatially discretized computational fluid dynamic (CFD) model

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u} + \mathbf{f}(\mathbf{x}, \mathbf{u})$$

discretized state x contains mass, momentum, energy, species concentrations at  $N_z$  spatial grid points

$$N_z \sim O(10^4 - 10^6)$$



Full-order model (FOM) state  $\mathbf{x} \in \mathbb{R}^N$ 

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}$$

Approximate  $\mathbf{x} \approx \mathbf{V}\mathbf{x}_r$   $\mathbf{V} \in \mathbb{R}^{N \times r}$ 

Residual:  $N = qs \gg r dof$ 

$$\mathbf{r} = \mathbf{V}\dot{\mathbf{x}}_r - \mathbf{A}\mathbf{V}\mathbf{x}_r - \mathbf{B}\mathbf{u}$$

Project  $\mathbf{W}^{\mathsf{T}}\mathbf{r} = 0$  (Galerkin:  $\mathbf{W} = \mathbf{V}$ )

$$\dot{\mathbf{x}}_r = \mathbf{A}_r \mathbf{x}_r + \mathbf{B}_r \mathbf{u}$$

## **Projecting a linear system**

Reduced-order model (ROM) state  $\mathbf{x}_r \in \mathbb{R}^r$ 

$$\mathbf{A}_r = \mathbf{V}^{\mathsf{T}} \mathbf{A} \mathbf{V}$$
  
 $\mathbf{B}_r = \mathbf{V}^{\mathsf{T}} \mathbf{B}$ 

### Linear Model

FOM: 
$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}$$

ROM: 
$$\dot{\mathbf{x}}_r = \mathbf{A}_r \mathbf{x}_r + \mathbf{B}_r \mathbf{u}$$

Precompute the ROM matrices:

$$\mathbf{A}_r = \mathbf{V}^\mathsf{T} \mathbf{A} \mathbf{V}, \ \mathbf{B}_r = \mathbf{V}^\mathsf{T} \mathbf{B}$$

### **Quadratic Model**

FOM: 
$$\dot{x} = Ax + H(x \otimes x) + Bu$$

**ROM:**  $\dot{\mathbf{x}}_r = \mathbf{A}_r \mathbf{x}_r + \mathbf{H}_r (\mathbf{x}_r \otimes \mathbf{x}_r) + \mathbf{B}_r \mathbf{u}$ 

Precompute the ROM matrices and tensor:

$$\mathbf{H}_r = \mathbf{V}^\mathsf{T} \mathbf{H} (\mathbf{V} \otimes \mathbf{V})$$

projection preserves structure ↔ structure embeds physical constraints

### **Machine learning**

"The scientific study of algorithms & statistical models that computer systems use to perform a specific task without using explicit instructions, relying on patterns & inference instead." [Wikipedia]

### Reduced-order modeling

"Model order reduction (MOR) is a technique for reducing the computational complexity of mathematical models in numerical simulations." [Wikipedia]

## Reduced-order modeling & machine learning: Can we get the best of both worlds?

Non-intrusive implementation
Discover hidden structure
Black-box
Flexible

Embed governing equations
Structure-preserving
Predictive (error estimators)
Stability

1 Motivation

2 Lift & Learn

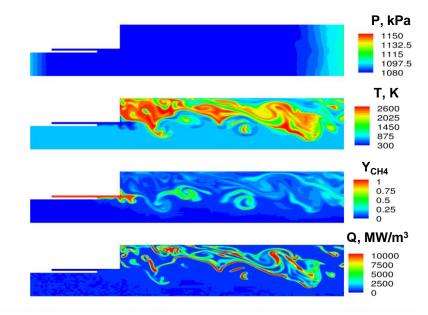
3 Conclusions & Outlook

### Lift & Learn

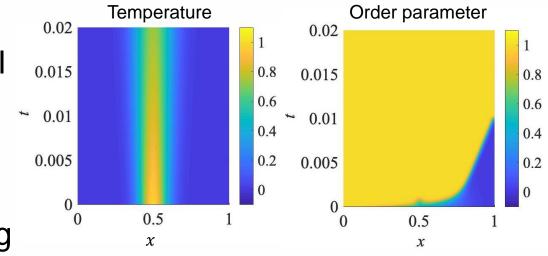
Projection-based model reduction as a lens through which to learn low-dimensional predictive models

## Lift & Learn: Ingredients

- 1. A **physics-based model**Typically described by a set of PDEs or ODEs
- 2. Lens of **projection** to define a structure-preserving low-dimensional model
- 3. Non-intrusive learning of the reduced model
- 4. Variable transformations that expose polynomial structure in the model
   → can be exploited with non-intrusive learning



**Rocket combustion** 



Solidification process in additive manufacturing

## Operator inference

Non-intrusive learning of reduced models from simulation snapshot data

# Given state data, learn the system

In principle could learn a large, sparse system e.g., Schaeffer, Tran & Ward, 2017

$$\dot{\mathbf{x}} = \underbrace{\mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}}_{\text{linear}} + \underbrace{\mathbf{H}(\mathbf{x} \otimes \mathbf{x})}_{\text{quadratic}}$$

Given state data (X) and velocity data (X):

$$\mathbf{X} = \begin{bmatrix} | & & | \\ \mathbf{x}(t_1) & \dots & \mathbf{x}(t_K) \\ | & | \end{bmatrix} \qquad \dot{\mathbf{X}} = \begin{bmatrix} | & & | \\ \dot{\mathbf{x}}(t_1) & \dots & \dot{\mathbf{x}}(t_K) \\ | & | \end{bmatrix}$$

Find the operators **A**, **B**, **H** by solving the least squares problem:

$$\min_{\mathbf{A},\mathbf{B},\mathbf{H}} \left\| \mathbf{X}^{\top} \mathbf{A}^{\top} + (\mathbf{X} \otimes \mathbf{X})^{\top} \mathbf{H}^{\top} + \mathbf{U}^{\top} \mathbf{B}^{\top} - \dot{\mathbf{X}}^{\top} \right\|$$

# Given *reduced* state data, learn the *reduced* model

Operator Inference using proper orthogonal decomposition (POD) aka PCA

Peherstorfer & W.
Data-driven operator inference for nonintrusive projection-based model reduction, *Computer Methods in Applied Mechanics and Engineering*, 2016

$$\dot{\widehat{\mathbf{x}}} = \widehat{\mathbf{A}}\widehat{\mathbf{x}} + \widehat{\mathbf{B}}\mathbf{u} + \widehat{\mathbf{H}}(\widehat{\mathbf{x}} \otimes \widehat{\mathbf{x}})$$

Given reduced state data  $(\widehat{X})$  and velocity data  $(\widehat{X})$ :

$$\widehat{\mathbf{X}} = \begin{bmatrix} | & & | \\ \widehat{\mathbf{x}}(t_1) & \dots & \widehat{\mathbf{x}}(t_K) \\ | & | \end{bmatrix} \qquad \dot{\widehat{\mathbf{X}}} = \begin{bmatrix} | & & | \\ \widehat{\mathbf{x}}(t_1) & \dots & \widehat{\mathbf{x}}(t_K) \\ | & | & | \end{bmatrix}$$

Find the operators  $\widehat{\mathbf{A}}$ ,  $\widehat{\mathbf{B}}$ ,  $\widehat{\mathbf{H}}$  by solving the least squares problem:

$$\min_{\widehat{\mathbf{A}},\widehat{\mathbf{B}},\widehat{\mathbf{H}}} \left\| \widehat{\mathbf{X}}^{\top} \widehat{\mathbf{A}}^{\top} + \left( \widehat{\mathbf{X}} \otimes \widehat{\mathbf{X}} \right)^{\top} \widehat{\mathbf{H}}^{\top} + \mathbf{U}^{\top} \widehat{\mathbf{B}}^{\top} - \dot{\widehat{\mathbf{X}}}^{\top} \right\|$$

- Generate  $\widehat{\mathbf{X}}$  data by projection of  $\mathbf{X}$  snapshot data onto POD basis
- If data are appropriately generated, recovers the intrusive POD reduced model [Peherstorfer, 2019]

$$E = \frac{p}{\gamma - 1} \frac{\partial}{\partial t} \begin{pmatrix} \rho u \\ \rho u^2 + p \end{pmatrix} = 0$$

$$E = \frac{p}{\gamma - 1} \frac{\partial}{\partial t} \begin{pmatrix} \rho \\ u \\ p \end{pmatrix} + \begin{pmatrix} \rho \frac{\partial u}{\partial x} + u \frac{\partial \rho}{\partial x} \\ u \frac{\partial u}{\partial x} \\ \gamma p \frac{\partial}{\partial t} \frac{\partial}{\partial t} \begin{pmatrix} u \\ p \end{pmatrix} + \begin{pmatrix} u \frac{\partial u}{\partial x} + q \frac{\partial p}{\partial x} \\ \gamma p \frac{\partial u}{\partial x} + u \frac{\partial \rho}{\partial x} \\ q \frac{\partial u}{\partial x} + u \frac{\partial \rho}{\partial x} \end{pmatrix} = 0$$

### Variable Transformations & Lifting

The physical governing equations reveal variable transformations and manipulations that expose polynomial structure

# There are multiple ways to write the Euler equations

Different choices of variables leads to different structure in the discretized system

$$\begin{vmatrix} \frac{\partial}{\partial t} \begin{pmatrix} \rho \\ \rho w \\ E \end{pmatrix} + \frac{\partial}{\partial z} \begin{pmatrix} \rho w \\ \rho w^2 + p \\ (E+p)w \end{pmatrix} = 0$$
$$E = \frac{p}{\gamma - 1} + \frac{1}{2}\rho w^2$$

conservative variables mass, momentum, energy

$$\frac{\partial}{\partial t} \binom{\rho}{w} + \begin{pmatrix} \rho \frac{\partial w}{\partial z} + w \frac{\partial \rho}{\partial z} \\ w \frac{\partial w}{\partial z} + \frac{1}{\rho} \frac{\partial p}{\partial z} \\ \gamma p \frac{\partial w}{\partial z} + w \frac{\partial p}{\partial z} \end{pmatrix} = 0$$

primitive variables mass, velocity, pressure

- Define specific volume:  $q = 1/\rho$
- Take derivative:  $\frac{\partial q}{\partial t} = \frac{-1}{\rho^2} \frac{\partial \rho}{\partial t} = \frac{-1}{\rho^2} \left( -\rho \frac{\partial u}{\partial z} u \frac{\partial \rho}{\partial z} \right) = q \frac{\partial u}{\partial z} u \frac{\partial q}{\partial z}$

$$\frac{\partial}{\partial t} \binom{w}{p}_{q} + \binom{w \frac{\partial w}{\partial z} + q \frac{\partial p}{\partial z}}{\gamma p \frac{\partial w}{\partial z} + w \frac{\partial p}{\partial z}} = 0$$

$$q \frac{\partial w}{\partial z} + w \frac{\partial q}{\partial z}$$

specific volume variables



transformed system has quadratic structure

$$\dot{\mathbf{x}}_r = \mathbf{H}_r(\mathbf{x}_r \otimes \mathbf{x}_r) + \mathbf{B}_r \mathbf{u}$$

ROM has quadratic structure

# Introducing auxiliary variables can expose structure → lifting

[McCormick 1976; Gu 2011]

Example: Lifting a quartic ODE to quadratic-bilinear form

Can either lift to a system of ODEs or to a system of DAEs

Consider the quartic system

$$\dot{x} = x^4 + u_1$$

Introduce auxiliary variables:

$$w_1 = x^2$$
  $w_2 = w_1^2$ 

Chain rule:

$$\dot{w}_1 = 2x[w_1^2 + u] = 2x[w_2 + u]$$

$$\dot{w}_2 = 2w_1\dot{w}_1 = 4xw_1[w_2 + u]$$

Need additional variable to make auxiliary dynamics quadratic:

$$w_3 = xw_1$$
  $\dot{w}_3 = \dot{x}w_1 + x\dot{w}_1$   
=  $w_1w_2 + w_1u + 2\dot{w}_1w_2 + 2w_1u$ 

#### **QB-ODE**

$$\dot{x} = w_2 + u$$

$$\dot{w}_1 = 2xw_2 + 2xu$$

$$\dot{w}_2 = 4w_2w_3 + 4w_3u$$

$$\dot{w}_3 = 3w_1w_2 + 3w_1u$$

#### **QB-DAE**

$$\dot{x} = w_1^2 + u$$
$$0 = w_1 - x^2$$

Many different forms of nonlinear equations can be lifted to polynomial form

$$\dot{\psi} = \frac{1}{Pe} \psi_{ss} - \psi_s - \mathcal{D}\psi e^{\gamma - \frac{\gamma}{\theta}}$$

$$\dot{\theta} = \frac{1}{Pe} \theta_{ss} - \theta_s - \beta(\theta - \theta_{ref}) + \mathcal{B}\mathcal{D}\psi e^{\gamma - \frac{\gamma}{\theta}}$$



original equations

$$\dot{\psi} = \underbrace{\frac{1}{Pe}\psi_{ss} - \psi_s - \mathcal{D}w_4}_{\text{linear}}$$

$$\dot{\theta} = \underbrace{\frac{1}{Pe}\theta_{ss} - \theta_s - \beta(\theta - \theta_{\text{ref}}) + \mathcal{B}\mathcal{D}w_4}_{\text{linear}}$$

$$\dot{w}_1 = \gamma \ w_6 \left[\frac{1}{Pe}\psi_{ss} - \psi_s\right] + \gamma \mathcal{B}\mathcal{D} \ w_4w_6$$

$$\dot{w}_2 = -2 \ w_5 \odot \left[\frac{1}{Pe}\psi_{ss} - \psi_s\right] - 2\mathcal{B}\mathcal{D} \ w_4w_5$$

$$\dot{w}_3 = -w_2 \odot \left[\frac{1}{Pe}\psi_{ss} - \psi_s\right] - \mathcal{B}\mathcal{D} \ w_2w_4$$

$$0 = w_4 - w_1\psi$$

$$0 = w_5 - w_2w_3$$

$$0 = w_6 - w_1w_2$$
quadratic-bilinear
lifted equations

### Lift & Learn

Variable transformations to expose structure

+ non-intrusive learning that frees us to choose our variables

Using only snapshot data from the original high-fidelity model (non-intrusive) but using variable transformations to expose and exploit structure

### Lift & Learn [Qian, Kramer, Peherstorfer & W., Physica D, 2020]

 Generate full state trajectories (snapshots) (from high-fidelity simulation)

$$\mathbf{X_{orig}} = \begin{bmatrix} | & & | \\ \mathbf{x}(t_1) & \dots & \mathbf{x}(t_K) \\ | & | \end{bmatrix} \quad \dot{\mathbf{X}_{orig}} = \begin{bmatrix} | & & | \\ \dot{\mathbf{x}}(t_1) & \dots & \dot{\mathbf{x}}(t_K) \\ | & | & | \end{bmatrix}$$

Using only snapshot data from the original high-fidelity model (non-intrusive) but using variable transformations to expose and exploit structure

- Generate full state trajectories (snapshots) (from high-fidelity simulation)
- 2. Transform snapshot data to get lifted snapshots (analyze the PDEs to expose system polynomial structure)

$$X_{orig} \rightarrow X$$
  $\dot{X}_{orig} \rightarrow \dot{X}$ 

Using only snapshot data from the original high-fidelity model (non-intrusive) but using variable transformations to expose and exploit structure

- Generate full state trajectories (snapshots) (from high-fidelity simulation)
- 2. Transform snapshot data to get lifted snapshots
- 3. Compute POD basis from lifted trajectories

$$\mathbf{X} = \mathbf{V} \mathbf{\Sigma} \mathbf{W}^{\mathsf{T}}$$

Using only snapshot data from the original high-fidelity model (non-intrusive) but using variable transformations to expose and exploit structure

- Generate full state trajectories (snapshots) (from high-fidelity simulation)
- 2. Transform snapshot data to get lifted snapshots
- 3. Compute POD basis from lifted trajectories
- Project lifted trajectories onto POD basis, to obtain trajectories in low-dimensional POD coordinate space

$$\widehat{\mathbf{X}} = \mathbf{V}^{\mathsf{T}} \mathbf{X}$$

Using only snapshot data from the original high-fidelity model (non-intrusive) but using variable transformations to expose and exploit structure

- Generate full state trajectories (snapshots) (from high-fidelity simulation)
- 2. Transform snapshot data to get lifted snapshots
- 3. Compute POD basis from lifted trajectories
- Project lifted trajectories onto POD basis, to obtain trajectories in low-dimensional POD coordinate space
- 5. Solve least squares minimization problem to infer the low-dimensional model

$$\min_{\widehat{A},\widehat{B},\widehat{H}} \left\| \widehat{X}^{\top} \widehat{A}^{\top} + \left( \widehat{X} \otimes \widehat{X} \right)^{\top} \widehat{H}^{\top} + U^{\top} \widehat{B}^{\top} - \dot{\widehat{X}}^{\top} \right\|$$

Using only snapshot data from the original high-fidelity model (non-intrusive) but using variable transformations to expose and exploit structure

### Lift & Learn [Qian, Kramer, Peherstorfer & W., Physica D, 2020]

- Generate full state trajectories (snapshots) (from high-fidelity simulation)
- 2. Transform snapshot data to get lifted snapshots
- 3. Compute POD basis from lifted trajectories
- Project lifted trajectories onto POD basis, to obtain trajectories in low-dimensional POD coordinate space
- 5. Solve least squares minimization problem to infer the low-dimensional model

Under certain conditions, recovers the intrusive POD reduced model

→ convenience of black-box learning + rigor of projection-based reduction + structure imposed by physics 1 Motivation

2 Lift & Learn: Application

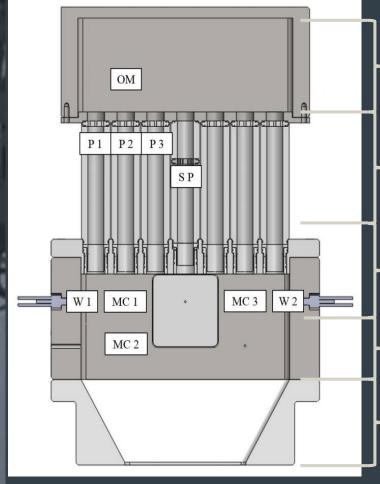
3 Conclusions & Outlook

# Rocket Engine Combustion

Lift & Learn reduced models for a complex Air Force combustion problem

## Modeling a single injector of a rocket engine combustor

- Spatial domain (2D) discretized into 38,523 cells
- Oxidizer input:  $0.37 \frac{\text{kg}}{\text{s}}$  of  $42\% 0_2 / 58\% \text{ H}_2 \text{ O}$
- Fuel input:  $5.0 \frac{\text{kg}}{\text{s}}$  of  $\text{CH}_4$
- Forced by a back pressure boundary condition at exit throat



Oxidizer Manifold

**Injector Post** 

Injector Element

Combustion Chamber

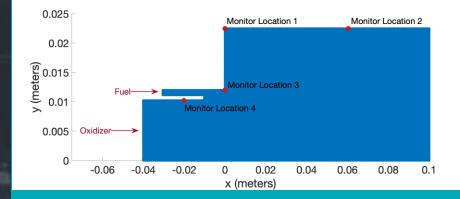
**Exit Throat** 

$$\frac{\partial}{\partial t} \begin{bmatrix} \rho \\ \rho v_x \\ \rho v_y \\ \rho E \\ \rho Y_1 \\ \vdots \\ \rho Y_{n_{\mathrm{sp}}} \end{bmatrix} + \nabla \cdot \begin{bmatrix} \begin{bmatrix} \rho v_x \\ \rho v_x^2 + p \\ \rho v_x v_y \\ \rho v_x E + p v_x \\ \rho v_x Y_1 \\ \vdots \\ \rho v_x Y_{n_{\mathrm{sp}}} \end{bmatrix} \vec{i} + \begin{bmatrix} \rho v_y \\ \rho v_x v_y \\ \rho v_y E + p v_y \\ \rho v_y Y_1 \\ \vdots \\ \rho v_y Y_{n_{\mathrm{sp}}} \end{bmatrix} \vec{j} - \begin{bmatrix} 0 \\ \tau_{xx} \\ \tau_{yx} \\ \tau_{xx} v_x + \tau_{yx} v_y - j_x^q \\ -j_{1,x}^m \end{bmatrix} \vec{i} - \begin{bmatrix} 0 \\ \tau_{xy} \\ \tau_{xy} v_x + \tau_{yy} v_y - j_y^q \\ -j_{1,y}^m \end{bmatrix} \vec{j} \\ \vdots \\ -j_{n_{\mathrm{sp}},x}^m \end{bmatrix} \vec{j} - \begin{bmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ -j_{n_{\mathrm{sp}},x}^m \end{bmatrix} \vec{j} - \begin{bmatrix} 0 \\ \tau_{xy} v_x + \tau_{yy} v_y - j_y^q \\ -j_{1,y}^m \\ \vdots \\ -j_{n_{\mathrm{sp}},y}^m \end{bmatrix} \vec{j}$$

## Modeling a single injector of a rocket engine combustor

#### **Training data**

- 1 ms of full state solutions generated using Air Force GEMS code (~200 hours CPU time)
- Timestep  $\Delta t = 10^{-7}$ s; 10,000 total snapshots
- Variables used for learning ROMs  $x = [p \quad u \quad v \quad 1/\rho \quad \rho Y_{CH_4} \quad \rho Y_{O_2} \quad \rho Y_{CO_2} \quad \rho Y_{H_2O}]$  makes many (but not all) terms in governing equations quadratic
- Snapshot matrix  $X \in \mathbb{R}^{308,184 \times 10,000}$



#### **Test data**

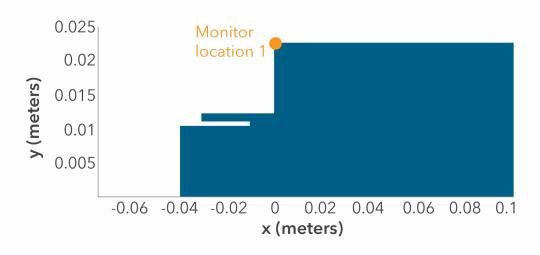
Additional 2 ms of data at four monitor locations (20,000 timesteps)

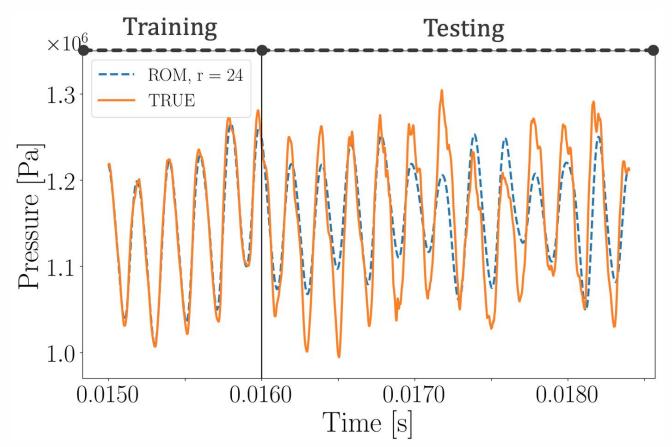
# Performance of learned quadratic ROM

Pressure time traces at monitor location 1

Original CFD model 308,184 unknowns

POD basis size r = 24



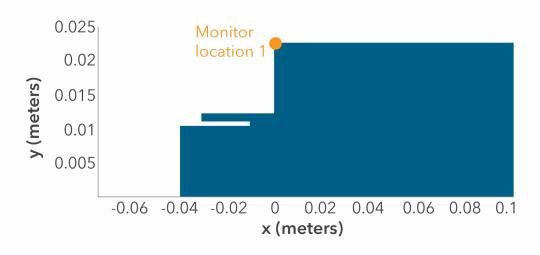


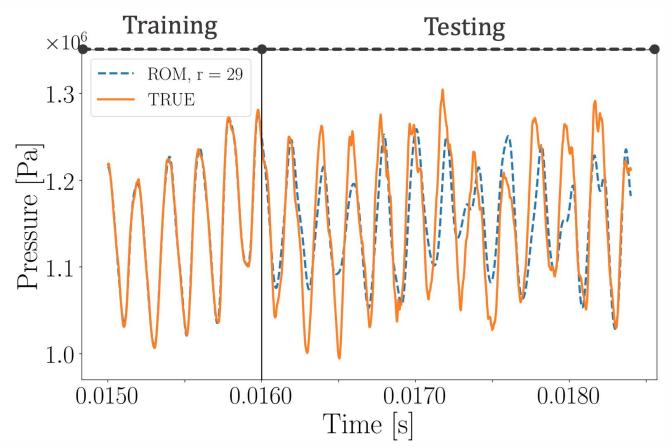
# Performance of learned quadratic ROM

Pressure time traces at monitor location 1

Original CFD model 308,184 unknowns

POD basis size r = 29

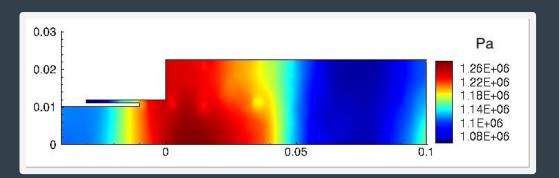


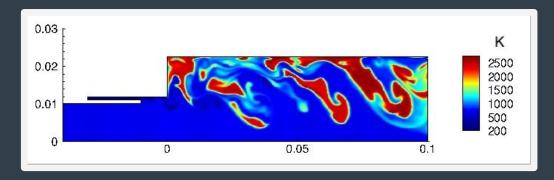


True

**Pressure** 

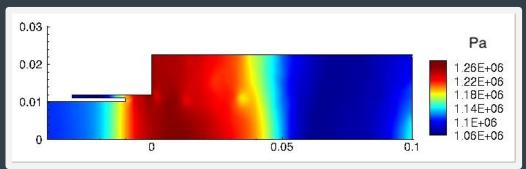
**Temperature** 

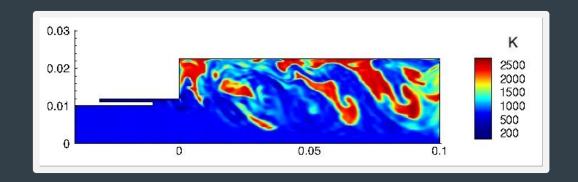




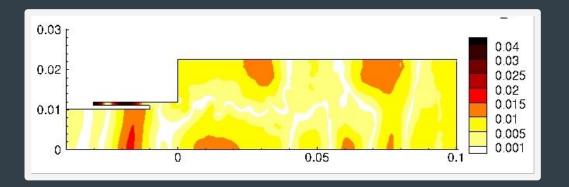
### **Predicted**

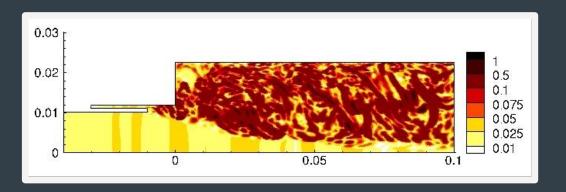
r = 29 POD modes





### Relative error

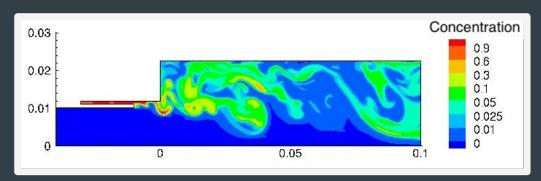


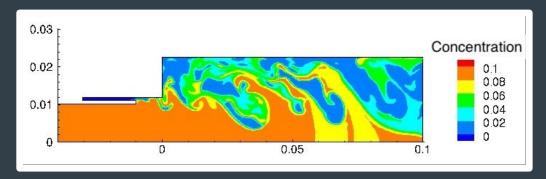


True

CH<sub>4</sub>

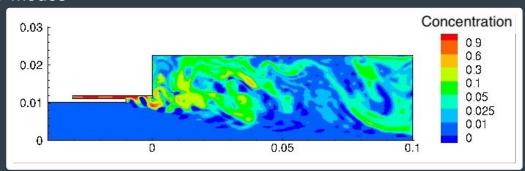
 $O_2$ 

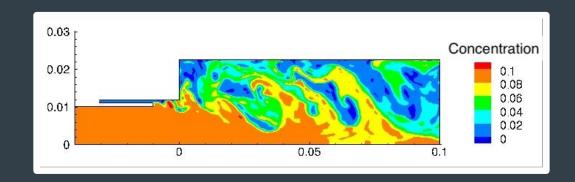




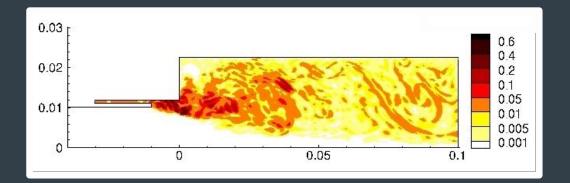
### **Predicted**

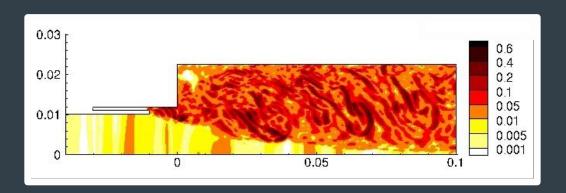
r = 29 POD modes





### Normalized absolute error





1 Motivation

2 Lift & Learn

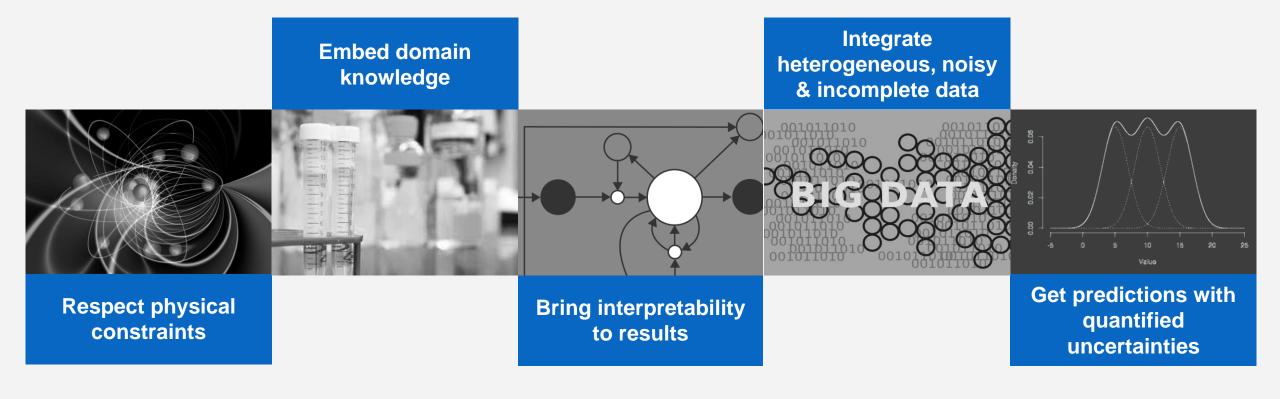
**3 Conclusions & Outlook** 

# Conclusions & Outlook

Challenges & opportunities for machine learning in complex scientific & engineering applications

## Predictive Data Science

Learning from data through the lens of models is a way to exploit structure in an otherwise intractable problem



# Forward simulations Advancing scientific discovery & engineering innovation

#### **Optimization & inverse problems**

Advancing estimation, design & control

**Uncertainty quantification** 

**Towards Predictive Science** 



Towards Predictive Data Science

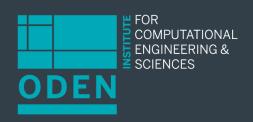
## 6 decade:

Computation

Science &

Engineering

How do we harness the explosion of data to extract knowledge, insight and decisions?



### Data-driven decisions

building the mathematical foundations and computational methods to enable design of the next generation of engineered systems

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