

Numpy for High Energy Physics

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Abstract

These notes describe the material presented in a numpy tutorial in the context of a working group at Laboratoire de Physique de Clermont related to machine learning and applications in physics. This tutorial is split into three parts, going from first principles to some limitations for High Energy Physics (HEP), and some possible workarounds. This tutorial reflects my current understanding and some newer/better approach might exist (feel free to [contact me!](#)). This tutorial assumes some basic knowledge of python.

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1 Short introduction to numpy

Why numpy? Numpy stands for *numerical python* and is highly optimized (and then fast) for computations in python. Numpy is one of the core package on which many others are based on, such as scipy (for *scientific python*), matplotlib or pandas (described at the end of this chapter). A lot of other scientific tools are also based on numpy and that justifies to have - at least - a basic understanding of how it works. Very well, but one could also ask why using python?

Why python? Depending on your test and what you want to do, python can be a very good choice or not (of course this is largely a matter of taste and not everyone agrees with this statement). In any case, many tools are available in python, scanning a very broad spectrum of applications, from machine learning to web design or string processing.

1.1 The core object: arrays

The core of numpy is the called numpy array. These objects allow to efficiently perform computations over large dataset in a very concise way from the language point of view, and very fast from the processing time point of view. The price to pay is to give up explicit *for* loops. This lead to somehow a counter intuitive logic - at first.

1.1.1 Main differences with usual python lists

The first point is to differentiate numpy array from python list, since they don't behave in the same way. Let's define two python lists and the two equivalent numpy arrays.

```
import numpy as np
l1, l2 = [1, 2, 3], [3, 4, 5]
a1, a2 = np.array([1, 2, 3]), np.array([3, 4, 5])
print(l1, l2)
```

```
[1, 2, 3] [3, 4, 5]
```

First of all, all mathematical operations act element by element in a numpy array. For python list, the addition acts as a concatenation of the lists, and a multiplication by a scalar acts as a replication of the lists:

```
# obj1+obj2
print('python lists: {}'.format(l1+l2))
print('numpy arrays: {}'.format(a1+a2))
```

```
python lists: [1, 2, 3, 3, 4, 5]
numpy arrays: [4 6 8]
```

```
# obj*3
print('python list: {}'.format(l1*3))
print('numpy array: {}'.format(a1*3))
```

```
python list: [1, 2, 3, 1, 2, 3, 1, 2, 3]
numpy array: [3 6 9]
```

One other important difference is about the way to access element of an array, the so called slicing and indexing. Here the behaviour of python list and numpy arrays are closer expect that numpy array supports few more features, such as indexing by an array of integer (which doesn't work for python lists). Use cases of such indexing will be heavily illustrated in the next chapters.

```
# Indexing with an integer: obj[1]
print('python list: {}'.format(l1[1]))
print('numpy array: {}'.format(a1[1]))
```

```
python list: 2
numpy array: 2
```

```
# Indexing with a slicing: obj[slice(1,3)]
print('python list: {}'.format(l1[slice(1,3)]))
print('numpy array: {}'.format(a1[slice(1,3)]))
```

```
python list: [2, 3]
numpy array: [2, 3]
```

```
# Indexing with a list of integers: obj[[0,2]]
print('python list: IMPOSSIBLE')
print('numpy array: {}'.format(a1[[0,2]]))
```

```
python list: IMPOSSIBLE
numpy array: [1 3]
```

1.1.2 Main characteristics of an array

The strenght of numpy array is to be multidimensional. This enables a description of a whole complex dataset into a single numpy array, on which one can do operations. In numpy, dimension are also called *axis*. For example, a set of 2 position in space \vec{r}_i can be seen as 2D numpy array, with the first axis being the point $i = 1$ or $i = 2$, and the second axis being the coordinates (x, y, z) . There are few attributes which describe multidimensional arrays:

- `a.dtype`: type of data contained in the array
- `a.shape`: number of elements along each dimension (or axis)
- `a.size`: total number of elements (product of `a.shape` elements)
- `a.ndim`: number of dimensions (or axis)

```
points = np.array([[ 0,  1,  2],
                  [ 3,  4,  5]])

print('a.dtype = {}'.format(points.dtype))
print('a.shape = {}'.format(points.shape))
print('a.size = {}'.format(points.size))
print('a.ndim = {}'.format(points.ndim))
```

```
a.dtype = int64
a.shape = (2, 3)
a.size = 6
a.ndim = 2
```

1.2 The three key features of numpy

1.2.1 Vectorization

The *vectorization* is a way to make computations on numpy array **without explicit loops**, which are very slow in python. The idea of vectorization is to compute a given operation *element-wise* while the operation is called on the array itself. An example is given below to compute the inverse of 100000 numbers, both with explicit loop and vectorization.

```
a = np.random.randint(low=1, high=100, size=100000)

def explicit_loop_for_inverse(array):
    res = []
    for a in array:
        res.append(1./a)
    return np.array(res)
```

```
# Using explicit loop
%timeit explicit_loop_for_inverse(a)
```

159 ms \pm 2.78 ms per loop (mean \pm std. dev. of 7 runs, 10 loops each)

```
# Using list comprehension
%timeit [1/x for x in a]
```

13.8 ms \pm 134 μ s per loop (mean \pm std. dev. of 7 runs, 100 loops each)

```
# Using vectorization
%timeit 1.0/a
```

105 μ s \pm 95.2 ns per loop (mean \pm std. dev. of 7 runs, 10000 loops each)

The suppression of explicit *for* loops is probably the most unfamiliar aspect of numpy - according to me - and deserves a bit of practice. At the end, lines of codes becomes relatively short but ones need to properly think how to implement a given computation in a *pythonic* way.

Many standard functions are implemented in a vectorized way, they are call the *universal functions*, or ufunc. Few examples are given below but the full description can be found in [numpy documentation](#).

```
a = np.random.randint(low=1, high=100, size=3)
print('a          : {}'.format(a))
print('a^2        : {}'.format(a**2))
print('a/(1-a^a) : {}'.format(a/(1-a**a)))
print('cos(a)     : {}'.format(np.cos(a)))
print('exp(a)      : {}'.format(np.exp(a)))
```

```
a          : [26 83 43]
a^2        : [ 676 6889 1849]
a/(1-a^a) : [ 2.31459251e-17 -3.27227473e-17  1.05618088e-17]
cos(a)     : [0.64691932 0.24954012 0.5551133 ]
exp(a)     : [1.95729609e+11 1.11286375e+36 4.72783947e+18]
```

All these ufunc can work for n-dimension arrays and can be used in a very flexible way depending on the axis you are referring too. Indeed the mathematical operation can be performed over

a different axis of the array, having a totally different meaning. Let's give a simple concrete example with a 2D array of shape (5,2), i.e. 5 vectors of three coordinates (x,y,z) Much more examples will be discussed in the section 2.

```
# Generate 5 vectors (x,y,z)
positions = np.random.randint(low=1, high=100, size=(5, 3))

# Average of the coordinate over the 5 observations
pos_mean = np.mean(positions, axis=0)
print('mean = {}'.format(pos_mean))

# Distance to the origin sqrt(x^2 + y^2 + z^2) for the 5 observations
distances = np.sqrt(np.sum(positions**2, axis=1))
print('distances = {}'.format(distances))
```

```
mean = [67.4 68.8 70.6]
distances = [153.78881624 143.69759914 93.90953093 138.6362146
112.52110913]
```

1.2.2 Broadcasting

The *broadcasting* is a way to compute operation between arrays of having different sizes in a implicit (and consice) manner. One concrete example could be to translate three positions $\vec{r}_i = (x,y)_i$ by a vector \vec{d}_0 simply by adding `points+d0` where `points.shape=(3,2)` and `d0.shape=(2,)`. Few examples are given below but more details are give in [this documentation](#).

```
# operation between shape (3) and (1)
a = np.array([1, 2, 3])
b = np.array([5])
print('a+b = \n{}'.format(a+b))
```

```
a+b =
[6 7 8]
```

```
# operation between shape (3) and (1,2)
a = np.array([1, 2, 3])
b = np.array([
    [4],
    [5],
    ])
print('a+b = \n{}'.format(a+b))
```

```
a+b =
[[5 6 7]
 [6 7 8]]
```

```
# Translating 3 2D vectors by d0=(1,4)
points = np.random.normal(size=(3, 2))
d0 = np.array([1, 4])
print('points:\n {}'.format(points))
print('points+d0:\n {}'.format(points+d0))
```

```
points:
[[ 0.36562072  1.29224301]
 [-1.40491045  0.7678323 ]
 [-1.75210835 -0.9455177 ]]
```

```
points+d0:
[[ 1.36562072  5.29224301]
 [-0.40491045  4.7678323 ]
 [-0.75210835  3.0544823 ]]
```

Not all shapes can be combined together and there are *broadcasting rules*, which are (quoting the [numpy documentation](#)):

When operating on two arrays, NumPy compares their shapes element-wise. It starts with the trailing dimensions, and works its way forward. Two dimensions are compatible when

1. they are equal, or
2. one of them is 1

In a failing case, one can then add a new *empty axis* `np.newaxis` to an array to make their dimension equal and then the broadcasting possible. Here is a very simple example:

```
a = np.arange(10).reshape(2,5)
b = np.array([10,20])
```

```
try:
    res = a+b
    print('Possible for {} and {}'.format(a.shape, b.shape))
    print('a+b = \n {}'.format(res))
except ValueError:
    print('Impossible for {} and {}'.format(a.shape, b.shape))
```


Impossible for (2, 5) and (2,)

```
c = b[:, np.newaxis]
try:
    res = a+c
    print('Possible for {} and {}'.format(a.shape, c.shape))
    print('a+c = \n {}'.format(res))
except ValueError:
    print('Broadcasting for {} and {}'.format(a.shape, c.shape))
```

Possible for (2, 5) and (2, 1):

```
a+c =
[[10 11 12 13 14]
 [25 26 27 28 29]]
```

1.2.3 Working with sub-arrays: slicing, indexing and mask (or selection)

As mentioned earlier, *slicing and indexing* are ways to access elements or sub-arrays in a smart way. Python allows slicing with `Slice()` object but numpy allows to push the logic much further with what is called *fancy indexing*. Few examples are given below and for more details, please have a look to [this documentation page](#).

Rule 1: the syntax is `a[i]` to access the *i*th element. It is also possible to go from the last element using negative indices: `a[-1]` is the last element.

```
a = np.random.randint(low=1, high=100, size=10)
print('a = {}'.format(a))
print('a[2] = {}'.format(a[2]))
print('a[-1] = {}'.format(a[-1]))
print('a[[1, 2, 5]] = {}'.format(a[[1, 2, 5]]))
```

```
a = [ 2 17  2 68 10 55 33 82 99 64]
a[2] = 2
a[-1] = 64
a[[1, 2, 5]] = [17  2 55]
```

Rule 2: numpy also support array of indices. If the index array is multi-dimensional, the returned array will have the same dimension as the indices array.

```
# Small n-dimensional indices array: 3 arrays of 2 elements
indices = np.arange(6).reshape(3,2)
print('indices =\n {}'.format(indices))
print('a[indices] =\n {}'.format(a[indices]))
```

```
indices =
[[0 1]
 [2 3]
 [4 5]]
a[indices] =
[[ 2 17]
 [ 2 68]
 [10 55]]
```

```
# Playing with n-dimensional indices array: 2 arrays of (10, 10) arrays
indices_big = np.random.randint(low=0, high=10, size=(2, 3, 2))
print('indices_big =\n {}'.format(indices_big))
print('a[indices_big] =\n {}'.format(a[indices_big]))
```

```
indices_big =
[[[9 5]
  [6 5]
  [0 1]]

 [[2 0]
  [1 8]
  [1 1]]]
a[indices_big] =
[[[64 55]
  [33 55]
  [ 2 17]]

 [[ 2  2]
  [17 99]
  [17 17]]]
```

Rule 3: There is a smart way to access sub-arrays with the synthax `a[min:max:step]`. In that way, it's for example very easy to take one element over two (`step=2`), or reverse the order of an array (`step=-1`). This synthax works also for n-dimensional array, where each dimension is sperated by a coma. An example is given for a 1D array and for a 3D array of shape (5, 2, 3) - that can considered as 5 observations of 2 positions in space.

```
# 1D array
a = np.random.randint(low=1, high=100, size=10)
print('full array a          = {}'.format(a))
print('from 0 to 1: a[:2]    = {}'.format(a[:2]))
print('from 4 to end: a[4:]   = {}'.format(a[4:]))
print('reverse order: a[::-1] = {}'.format(a[::-1]))
print('all even elements: a[::2] = {}'.format(a[::2]))
```

```
full array a          = [86 71 90 67 20 60 45 17 51 24]
from 0 to 1: a[:2]    = [86 71]
from 4 to end: a[4:]   = [20 60 45 17 51 24]
reverse order: a[::-1] = [24 51 17 45 60 20 67 90 71 86]
all even elements: a[::2] = [86 90 20 45 51]
```

```
# 3D array
a = np.random.randint(low=0, high=100, size=(5, 2, 3))
print('a = \n{}'.format(a))
```

```
a =
[[[ 4 70 80]
  [14 72 84]]

 [[ 3 87 82]
  [86 73 61]]

 [[ 8 16 66]
  [ 3 16 80]]

 [[99 12 87]
  [79  2 18]]

 [[78  1 42]
  [27 97  0]]]
```

Let's say, one wants to take only the (x, y) coordinates for the first vector for all 5 observations. This is how each axis will be sliced: - first axis (=5 observations): `:`, i.e. takes all - second axis (=2 vectors): `1` i.e. only the 2nd element - third axis (=3 coordinates): `0:2` i.e. from 0 to $2-1=1$, so only (x, y)

```
# Taking only the x,y values of the first vector for all observation:
print('a[:, 0, 0:2] =\n {}'.format(a[:, 0, 0:2]))
```

```
a[:, 0, 0:2] =
[[ 4 70]
 [ 3 87]
 [ 8 16]
 [99 12]
 [78  1]]
```

```
# Reverse the order of the 2 vector for each observation:
print('a[:, ::-1, :] = \n{}'.format(a[:, ::-1, :]))
```

```
a[:, ::-1, :] =
[[[14 72 84]
  [ 4 70 80]]

 [[86 73 61]
  [ 3 87 82]]

 [[ 3 16 80]
  [ 8 16 66]]

 [[79  2 18]
  [99 12 87]]

 [[27 97  0]
  [78  1 42]]]
```

Rule 4: The last part of indexing is about *masking* array or in a more common language, *selecting* sub-arrays/elements. This allows to get only elements satisfying a given criteria, exploiting the indexing rules described above. Indeed, a boolean operation applied to an array such as `a>0` will directly return an array of boolean values True or False depending if the corresponding element satisfies the condition or not.

```
a = np.random.randint(low=-100, high=100, size=(5, 3))
mask = a>0
print('a = \n{}'.format(a))
print('\nmask = \n {}'.format(mask))
```

```
a =
[[ -5 -86  96]
 [-73  97 -80]
 [-38  97  81]
 [-91  52  1]]
```

```
[ 79  48 -42]]
```

```
mask =
[[False False  True]
 [False  True False]
 [False  True  True]
 [False  True  True]
 [ True  True False]]
```

```
print('\na[mask] = \n {}'.format(a[mask])) # always return 1D array
print('\na*mask = \n {}'.format(a*mask)) # preserves the dimension (False=0)
print('\na[~mask] = \n {}'.format(a[~mask])) # ~mask is the negation of mask
print('\na*~mask = \n {}'.format(a*~mask)) # working for a product too.
```

```
a[mask] =
[96 97 97 81 52  1 79 48]
```

```
a*mask =
[[ 0  0 96]
 [ 0 97  0]
 [ 0 97 81]
 [ 0 52  1]
 [79 48  0]]
```

```
a[~mask] =
[ -5 -86 -73 -80 -38 -91 -42]
```

```
a*~mask =
[[ -5 -86  0]
 [-73  0 -80]
 [-38  0  0]
 [-91  0  0]
 [ 0  0 -42]]
```

Note the case of boolean arrays as indices has then a special treatment in numpy (since the result is always a 1D array). There is actually a dedicated numpy object called *masked array* (cf. [documentation](#)) which allows to keep the whole array but without considering some elements in the computation (e.g. CCD camera with dead pixel). Note however that when a boolean array is used in an mathematical operation (such as `a*mask`) then `False` is treated as 0 and `True` as 1:

```
print('a+mask = \n {}'.format(a+mask))
```

```
a+mask =
```

```
[[ -5 -86  97]
 [-73  98 -80]
 [-38  98  82]
 [-91  53   2]
 [ 80  49 -42]]
```

This boolean arrays are also very useful to *replace a category of elements* with a given value in a very easy, consise and readable way:

```
a = np.random.randint(low=-100, high=100, size=(5, 3))
print('Before: a=\n{}'.format(a))

a[a<0] = a[a<0]**2
print('\nAfter: a=\n{}'.format(a))
```

```
Before: a=
[[ 27 -43 -87]
 [-48  3  79]
 [-95  7 -68]
 [-84 -66  22]
 [-38 -3 -11]]
```

```
After: a=
[[ 27 1849 7569]
 [2304   3   79]
 [9025   7 4624]
 [7056 4356  22]
 [1444   9  121]]
```

1.3 Few powerfull tools: matplotlib, pandas and scipy

1.3.1 Plotting with matplotlib

matplolib is an extremely rich librairy for data visualization and there is no way to cover all its features in this note. The goal of this section is just to give short and practical examples to plot data. Much more details can be obtained on the [webpage](#). The following shows how to quickly make *histograms*, *graph*, *2D* and *3D scatter plots*.

The main object of matplotlib is `matplotlib.pyplot` imported as `plt` here (and usually). The most common functions are then called on this objects, and often takes numpy arrays in argument (possibly with more than one dimension) and a lot of `kwargs` to define the plotting style.

```
import matplotlib.pyplot as plt
%matplotlib inline
```

1.3.1.1 Example of 1D plots and histograms

To play with data, we generate 2 samples of 1000 values distributed according to a normal probability density function with $\mu = -1$ and $\mu = 1$ respectively, and $\sigma = 0.5$. These data are stored in a numpy array `x` of shape `x.shape=(1000, 2)`. We then simply compute and store the sinus of all these values into a same shape array `y`:

```
x = np.random.normal(loc=[-1, 1], scale=[0.5, 0.5], size=(1000,2))
y = np.sin(x)
```

The next step is to plot these data in two ways: first we want `y` v.s. `x`, second we want the histogram of the `x` values. We need to first create a figure, then create two *subplots* (specifying the number of line, column, and subplot index). Note that matplotlib take always the first dimension to define the numbers to plot, while higher dimensions are considered as other plots - automatically overlaid.

```
plt.figure(figsize=(24, 10))
plt.subplot(121) # 121 means 1 line, 2 column, 1st plot
ax = plt.plot(x, y, marker='o', markersize=5, linewidth=0.0)
plt.subplot(122) # 122 means 1 line, 2 column, 2nd plot
ax = plt.hist(x, bins=20)
```

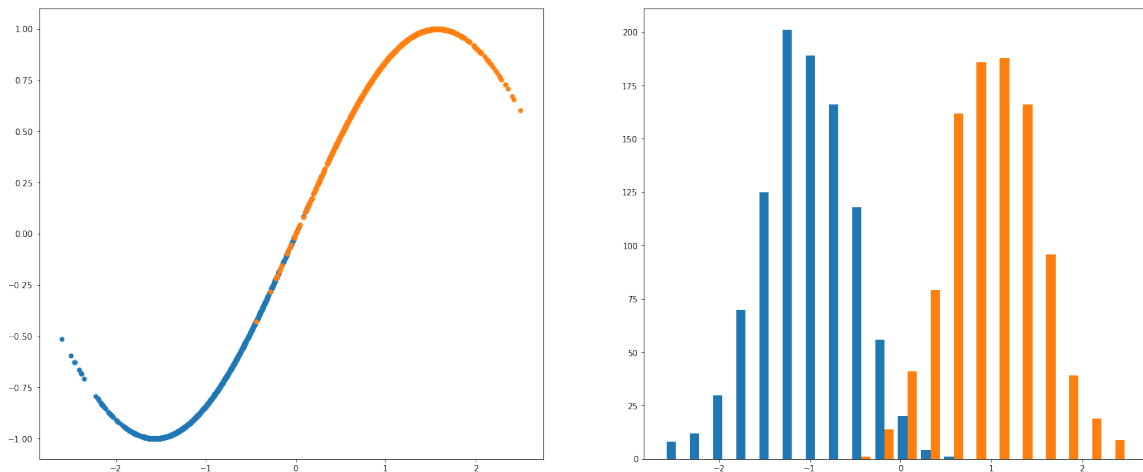


Figure 1

1.3.1.2 Example of 2D scatter plot

A scatter plot allows to draw marker in a 2D space and a third information is encoded into the marker size. In order to play, we generated two set of 5000 numbers distributed according to uncorrelated gaussians of $(\mu_0 = \mu_1 = 0)$ and $(\sigma_1, \sigma_2) = (0.5, 0.8)$ in a numpy array points of shape `points.shape=(5000,2)`:

```
points = np.random.normal(loc=[0, 0], scale=[0.5, 0.8], size=(5000,2))
```

These two set of numbers are interpreted as (x, y) position:

```
x, y = points[:, 0], points[:, 1]
```

We can then plot the 5000 points in the 2D plan, and here we specify the marker size at $100 \times \sin^2(x)$ using the argument `s` of the `plt.scatter()` function (note that the array `x`, `y` and `s` must have the same shape):

```
fig = plt.figure(figsize=(10,6))
ax = plt.scatter(x, y, s=100*(np.sin(x))**2, marker='o', alpha=0.3)
ax = plt.xlim(-3, 3)
ax = plt.ylim(-3, 3)
```

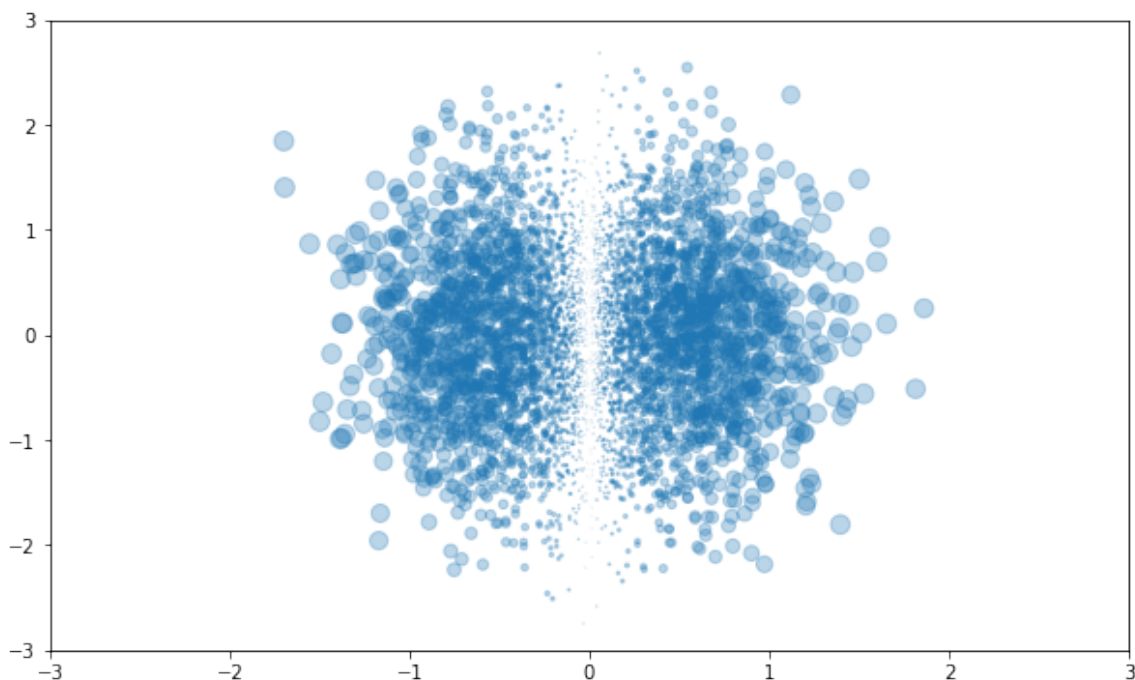


Figure 2

1.3.1.3 Example of 3D plots

For 3D plots, one can generate 1000 positions in space, and operate a translation by a vector \vec{r}_0 using broadcasting:

```
data = np.random.normal(size=(1000, 3))
r0 = np.array([1, 4, 2])
data_trans = data + r0
```

It is then easy to get back the spatial initial (*i.e.* before translation) and final (*i.e.* after translation) coordinates:

```
xi, yi, zi = data[:,0], data[:,1], data[:,2]
xf, yf, zf = data_trans[:,0], data_trans[:,1], data_trans[:,2]
```

An additional module must be imported in order to plot data in three dimensions, and the projection has to be stated. Once it's done, a simple call to `ax.scatter3D(x,y,z)` does the plot. Note that we call a function of `ax` and not `plt` as before. This is due to the `ax = plt.axes(projection='3d')` command which is needed for 3D plotting. More details are available on the [matplotlib 3D tutorial](#).

```
from mpl_toolkits import mplot3d
fig = plt.figure(figsize=(12,10))
ax = plt.axes(projection='3d')
_ = ax.scatter3D(xi, yi, zi, alpha=0.4, label='before translation')
_ = ax.scatter3D(xf, yf, zf, alpha=0.4, label='after translation')
_ = ax.set_xlabel('x')
_ = ax.set_ylabel('y')
_ = ax.set_zlabel('z')
_ = ax.legend(frameon=False, fontsize=18)
```

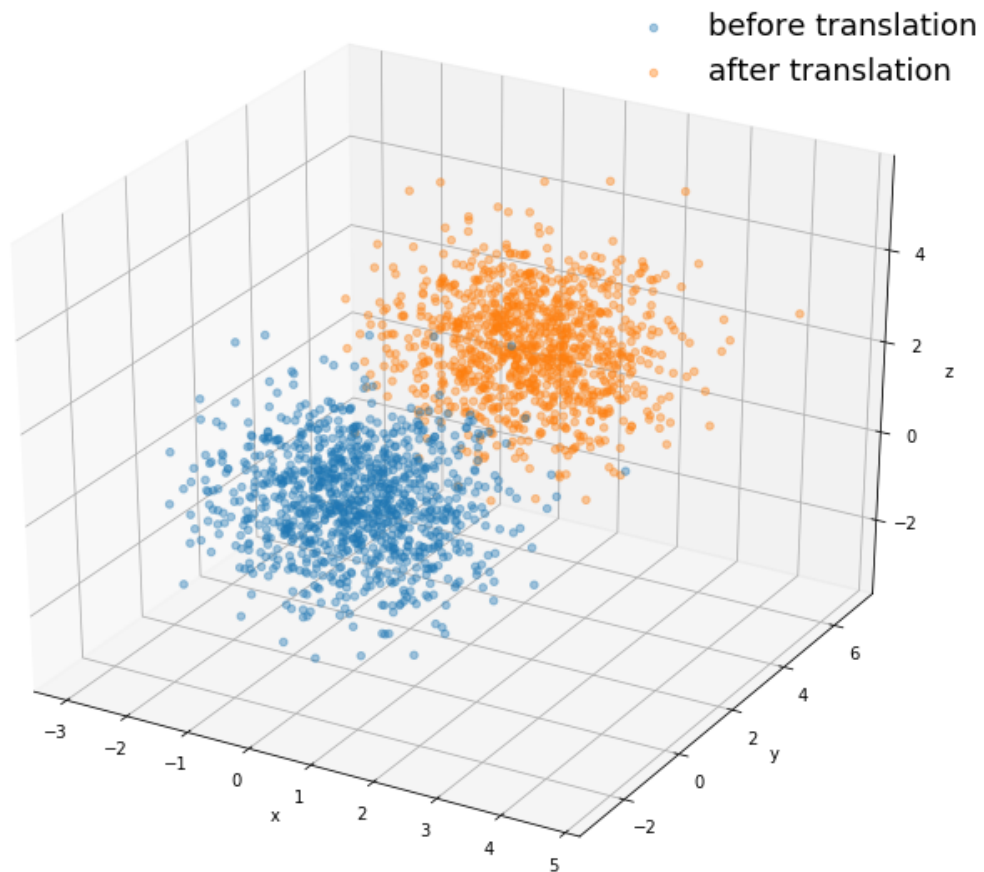


Figure 3

1.3.2 Import and manipulate data as numpy array via pandas

The package `pandas` is an very rich interface to read data from different format and produce a `pandas.dataframe` that can be based on `numpy` (but containing a lot more features). There is no way to fully describe this package here, the goal is simply to give functional and concrete example easily usable. More details, please check the [pandas webpage](#).

Many build-in functions are available to import data as `pandas` dataframe. One, which is particularly convenient, directly reads `csv` files (one can specify the columns to load, the row to skip, and many other options ...):

```
import pandas as pd
cols_to_keep = ['HT', 'nlep', 'njet', 'pt_1st_bjet']
df = pd.read_csv('ttW.csv', usecols=cols_to_keep)
print(df.head())
```

	HT	njet	nlep	pt_1st_bjet
0	262.100311	2	2	48.112684
1	447.937225	4	4	118.460391
2	1287.348022	6	6	89.715039
3	453.677887	6	6	88.535555
4	268.445099	2	2	116.625023

One of the nice features of pandas is to be able to easily get numpy arrays, compute and store the result as a new column. For instance, it's a common practice in machine learning to *normalize* the input variables, i.e. transform them to have a mean of 0 and a variance of 1.0. The following example shows how to add new H_T distributions (the meaning of this variable doesn't matter for now) as new columns:

```
# Get a numpy arrays
ht = df['HT'].values

# Compute quantities
ht_mean = np.mean(ht)
ht_rms = np.sqrt(np.mean((ht-ht_mean)**2))

# Add them into the pandas dataframe
df['HT_centered'] = ht-ht_mean
df['HT_normalized'] = (ht-ht_mean)/ht_rms

# Print the result
cols_to_print = ['HT', 'HT_centered', 'HT_normalized']
print(df[cols_to_print].head())
```

	HT	HT_centered	HT_normalized
0	262.100311	-254.826585	-0.895919
1	447.937225	-68.989671	-0.242554
2	1287.348022	770.421127	2.708646
3	453.677887	-63.249009	-0.222371
4	268.445099	-248.481797	-0.873612

One can simply plot the content of a pandas dataframe using the name of the column. For instance, one can compare the evolution of H_T after each transformation (which is trivial in this illustrative case):

```
plt.figure(figsize=(20, 6))
plt.subplot(121)
ax = plt.hist(df['HT'], bins=100, alpha=0.5, label='Original $H_T$')
```

```

ax = plt.hist(df['HT_centered'], bins=100, alpha=0.5, label='$\langle H_T \rangle = 0$')
ax = plt.legend(frameon=False, fontsize='xx-large')
plt.subplot(122)
ax = plt.hist(df['HT_normalized'], bins=100, alpha=0.5, label='$\langle H_T \rangle = 0$
↪ and $\sigma_{H_T} = 1$')
ax = plt.legend(frameon=False, fontsize='xx-large')

```

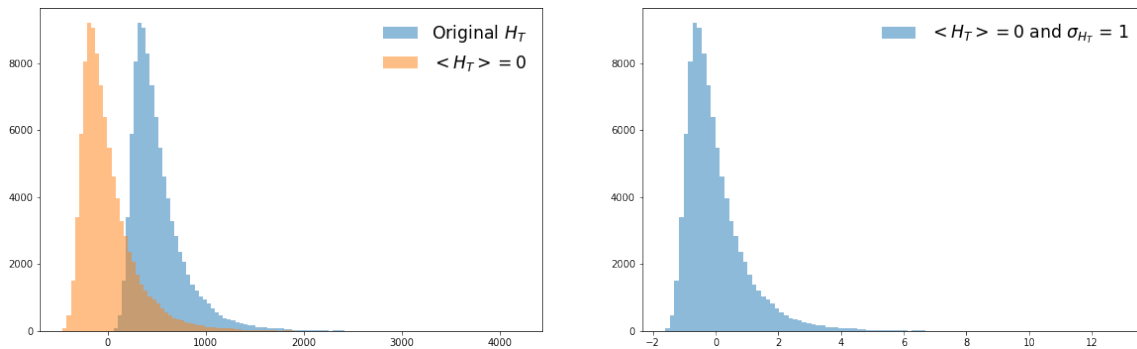


Figure 4

There are also many plotting functions already included into the pandas library. To show only one example (all functions are described in the [pandas visualization tutorial](#)), here is the *scatter matrix* between variables (defined as a subset of the ones stored in the dataframe) obtained in a single line of code:

```

from pandas.plotting import scatter_matrix
var_to_plot = ['HT', 'nlep', 'njet', 'pt_1st_bjet']
_ = scatter_matrix(df[var_to_plot], figsize=(12, 12), alpha=0.5)

```

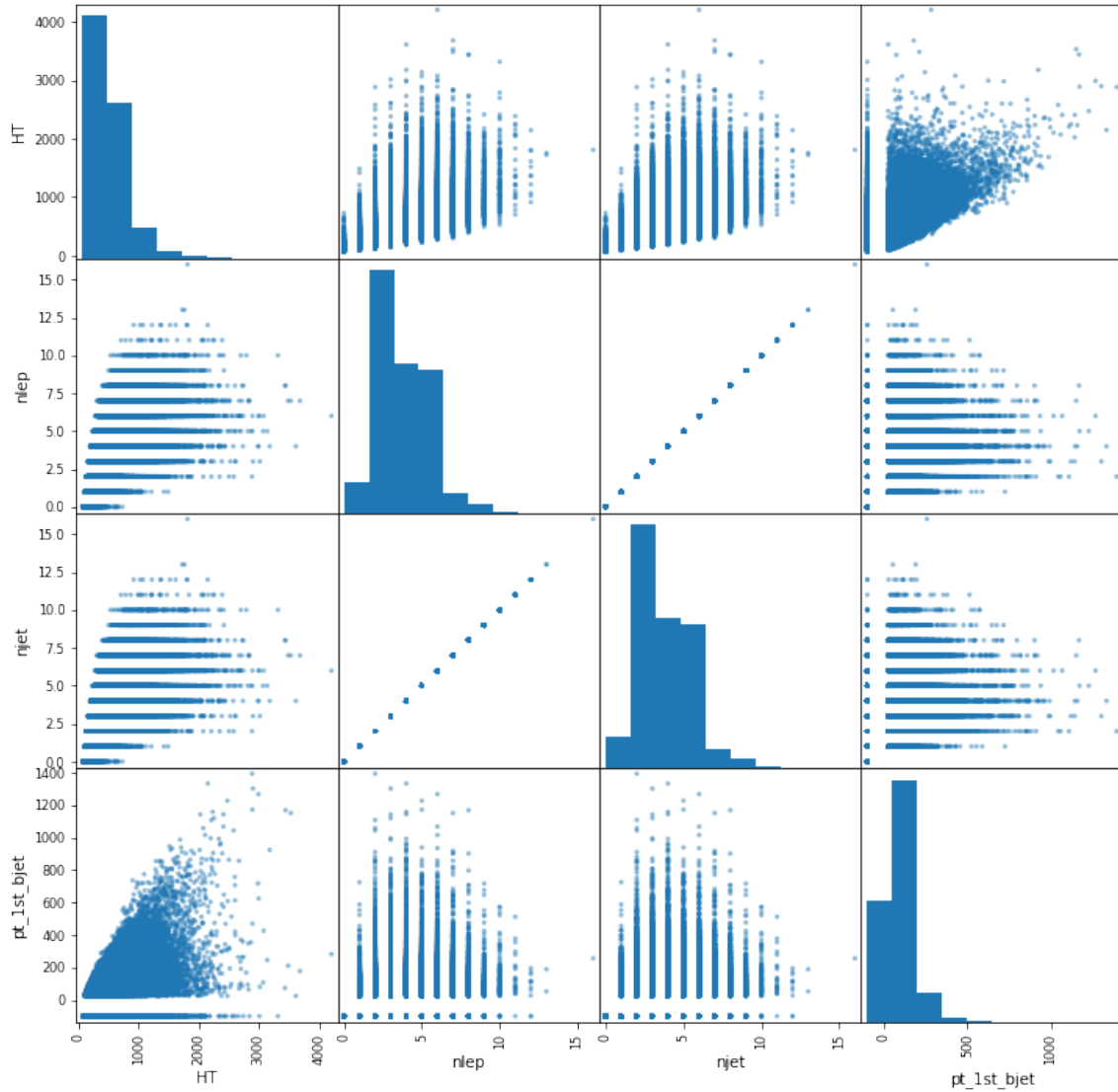


Figure 5

1.3.3 Mathematics, physics and engineering with scipy

The [scipy](#) project is python-based ecosystem of open-source software for mathematics, science, and engineering. In particular, the following core package are part of it: NumPy, matplotlib, pandas, [scipy library](#) (very quickly introduced here) and [SymPy](#) (symbolic calculations with mathematical expressions “a la matlab”).

Obviously, there is no way to extensively present the scipy library in this short introduction, but one can quickly summarize few features and illustrate one with a concrete and useful example: fitting data points with a function. Among the main features, the SciPy library contains:

- Integration (`scipy.integrate`): integrals, differential equations, etc ...

- Optimization (`scipy.optimize`): minimization, fits, etc ...
- Interpolation (`scipy.interpolate`): smoothing methods, etc ...
- Fourier Transforms (`scipy.fftpack`): spectral analysis, etc ...
- Signal Processing (`scipy.signal`): transfer functions, filtering, etc ...
- Linear Algebra (`scipy.linalg`): matrix operation, diagonalisation, determinant, etc ...
- Statistics (`scipy.stats`): random number, probability density function, cumulative distribution, etc ...

```
from scipy import optimize
from scipy import stats
```

Let's now show how to perform a fit of data with error bar using one particular function of `scipy.optimize`. First, we need to generate some data where we choose 10 measurements, with some noise of $\sim 30\%$ and an error bar of $\sim 30\%$ too:

```
Npoints = 10
x = np.linspace(0.0, 3.5, Npoints)
y = 1.5*(np.sin(x) + np.random.random(Npoints)*0.3)
dy = 0.05+0.3*y
```

Then we need to define function with which we want to fit our data, where both a degree 1 and 2 polynoms are tried. The synthax has to be `func(x, *pars)`:

```
def pol1(x, p0, p1):
    return p0 + x*p1

def pol2(x, p0, p1, p2):
    return p0 + p1*x + p2*x**2

def exp_decay(x, p0, p1, p2):
    return p0*np.exp(-(x-p1)/p2)
```

The following lines actually perform the fit and return both the optimal parameters and the covariances for the degree 1 polynom:

```
p, cov = optimize.curve_fit(pol1, x, y, sigma=dy/y)
```

One can then generalize the procedure by plotting the result of the fit for each functions, after having plotted the data. This is a good way to compare different models for the same data.

```
# Plotting data
fig = plt.figure(figsize=(8,5))
data_plotting_style = {'marker': 'o', 'color': 'black', 'linestyle': ''}
plt.errorbar(x, y, yerr=dy, label='Data', **data_plotting_style)

# Fitting and plotting the result for the three functions
xfit = np.linspace(x[0], x[-1], 100)
for f in [pol1, pol2, exp_decay]:
    p, cov = optimize.curve_fit(f, x, y, sigma=dy/y)
    plt.plot(xfit, f(xfit, *p), label=f.__name__)
_ = plt.ylim(-0.5, 2.5)
_ = plt.xlim(-0.2, 5.5)
_ = plt.legend(frameon=False, fontsize='xx-large')
```

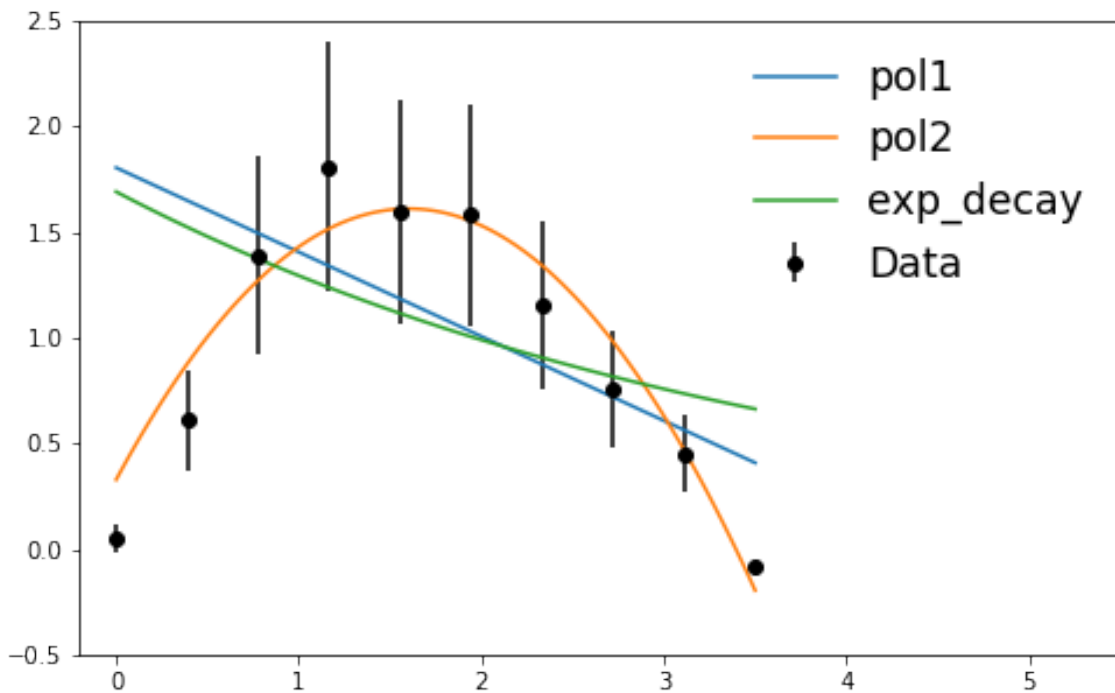


Figure 6

It is possible to compute the goodness of fit using a $\chi^2 = \sum_i \frac{(y_i - f(x_i))^2}{\sigma_i^2}$ and its probability density function (more precisely it's cumulative distribution):

```
def get_pvalue(x, y, dy, yfit):
    r = (y-yfit)/np.sqrt(np.abs(dy))
    chi2_o_ndf = np.sum(r**2)/(len(x)-1)
    return 1-stats.chi2.cdf(chi2_o_ndf, df=1)
```

We can do the same thing as for the plot but simply to extract the goodness of fit for each model:

```
for f in [pol1, pol2, exp_decay]:
    p, cov = optimize.curve_fit(f, x, y, sigma=dy/y)
    pval = get_pvalue(x, y, dy, f(x, *p))
    print('p-value with {}: {:.2f}'.format(f.__name__, pval))
```

```
p-value with pol1: 0.01
p-value with pol2: 0.60
p-value with exp_decay: 0.01
```

2 Use cases in high energy physics

The present chapter makes use of the concept previously introduced to perform computation that one would do in high energy (collider) physics. Indeed, in order to study collisions, one has to loop over several objects inside the collision, group them by pair, check which pair has the smallest angle, etc ... Since we want to use the full power of numpy, all these computation cannot be done with explicit loop over events and/or over objects. This chapter consider few of these typical use cases and their implementation using numpy, using a simple toy dataset made by hand. The case of more realistic collider data is treated in the next chapter.

Let's first perform the usual imports:

```
import itertools
import numpy as np
import matplotlib.pyplot as plt
import matplotlib as mpl
%matplotlib inline
```

Then, one can setup the default matplotlib style for all following plots (more details on available option can be found on [how to customize matplotlib](#)):

```
mpl.rcParams['legend.frameon'] = False
mpl.rcParams['legend.fontsize'] = 'xx-large'
mpl.rcParams['xtick.labelsize'] = 16
mpl.rcParams['ytick.labelsize'] = 16
mpl.rcParams['axes.titlesize'] = 18
mpl.rcParams['axes.labelsize'] = 18
mpl.rcParams['lines.linewidth'] = 2.5
mpl.rcParams['figure.figsize'] = (10, 7)
```


2.1 Data model and goals

We consider 1 millions observations, each defined by ten 3D vectors (r_0, \dots, r_9) where $r_i = (x, y, z)$ (arrow for vector will be omitted from now on). These pseudo-data can represent position in space or RGB colors. This is just an example to play with and apply numpy concepts for both simple computations (element-by-element functions, statistics calculations) and more complex computation exploiting the multi-dimensional structure of the data. For example, one might want to compute the distance between all pairs (r_i, r_j) , which has to be done without loop.

Using the `np.random` module, it is possible to generate n-dimensional arrays easily. In our case, we want to generate an array containing our observations with have 3 dimensions (or *axis* in numpy language), and the size along each of these axis will have the following value and meaning:

- `axis=0`: over 1 million events
- `axis=1`: over 10 vectors
- `axis=2`: over 3 coordinates

```
r = np.random.random_sample((1000000, 10, 3))
```

It is possible to print the first two observations as follow:

```
print(r[0:2])
```

```
[[[0.68548818 0.39730097 0.88989824]
  [0.71305264 0.54824144 0.37250525]
  [0.5849863 0.86030876 0.44899007]
  [0.05034541 0.14527878 0.03570552]
  [0.62308684 0.79489919 0.75938364]
  [0.23736053 0.19652811 0.11488176]
  [0.89063226 0.82614026 0.26800766]
  [0.27824247 0.74457781 0.8787299 ]
  [0.28506537 0.02729525 0.10248878]
  [0.35002015 0.56944671 0.40636309]]

 [[0.24409011 0.55433571 0.18935967]
  [0.54735398 0.93962054 0.13600911]
  [0.6752747 0.77728755 0.90581612]
  [0.3347568 0.22088931 0.73492331]
  [0.42393648 0.91903437 0.49677664]
  [0.05562273 0.65510172 0.31408092]
  [0.11290216 0.44595636 0.29465718]]
```

```
[0.9484048  0.18699368 0.41164779]
[0.73753048 0.66599917 0.48844576]
[0.52801902 0.00306445 0.35884336]]]
```

2.2 Mean over the different axis

2.2.1 Mean over observations (axis=0)

This mean will average all observations *i.e.* over the first dimension, returning an array of dimension (10, 3) corresponding to the average $r_i = (x_i, y_i, z_i)$ over the observations.

```
m0 = np.mean(r, axis=0)
print(m0.shape)
```

```
(10, 3)
```

Note the computation time of 30ms for 30 averages over a million number:

```
%timeit np.mean(r, axis=0)
```

33.9 ms ± 1.55 ms per loop (mean ± std. dev. of 7 runs, 10 loops each)

While it takes 10 times longer for a *single mean* over a million number with an explicit loop, so **the gain of vectorization is a factor 300**:

```
def explicit_loop(array):
    res=0
    for a in array:
        res += a/len(array)

%timeit explicit_loop(np.random.random_sample(size=1000000))
```

313 ms ± 6.33 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)

The distributions of m0 obtained with `plt.hist()` results into three separate histograms (one for each x, y, z) each having 10 entries (one per r_i):

```
ax = plt.hist(m0, label=['<x>_{evts}$', '<y>_{evts}$', '<z>_{evts}$'])
ax = plt.title('10 entries, one for each $r_i$')
ax = plt.legend()
```

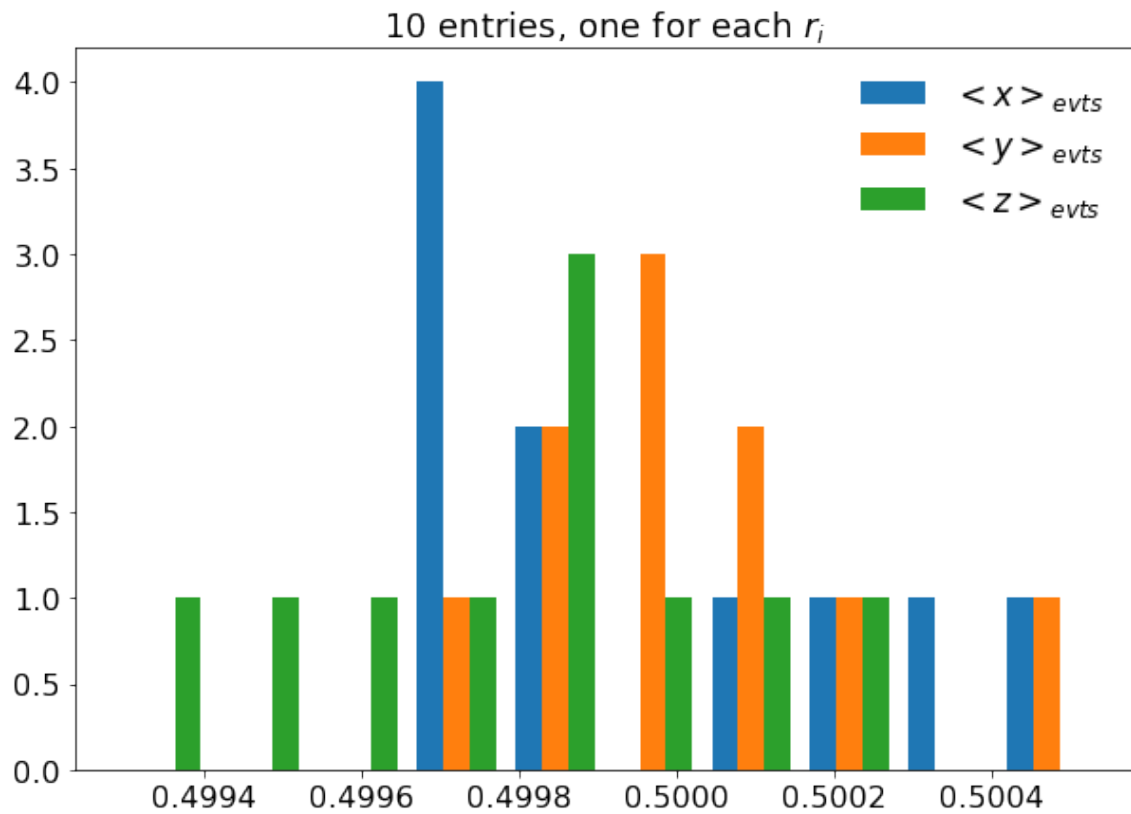


Figure 7

2.2.2 Mean over the 10 vectors (axis=1)

This one will compute the average over the 10 vectors, for each observations, reducing into a (1000000, 3) shape array, as seen below. This is 3D barycenter of each observation.

```
m1 = np.mean(r, axis=1)
print(m1.shape)
```

```
(1000000, 3)
```

One can plot the obtained array m1 using `plt.hist()`, which results into 3 histograms of a million entry each:

```
ax = plt.hist(m1, label=['<x>_i$', '<y>_i$', '<z>_i$'])
ax = plt.title('$10^6$ entries, one per event')
ax = plt.legend()
```

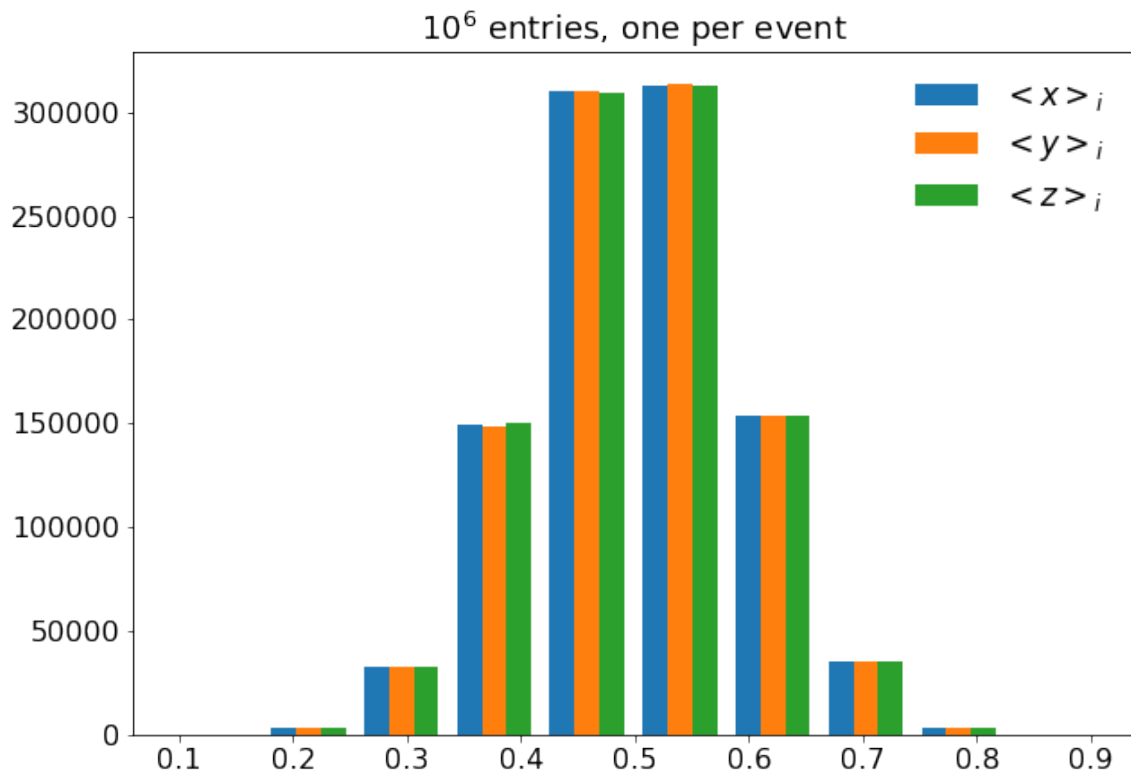


Figure 8

2.2.3 Mean over the coordinates (axis=2)

This directly computes the average over the three coordinates $(x + y + z)/3$ for each vector of each event, resulting in 10 values per event:

```
m2 = np.mean(r, axis=2)
print(m2.shape)
```

```
(1000000, 10)
```

The `plt.hist()` of the resulting array `m2` corresponds then to 10 histograms of a million entries each:

```

names = ['$ (x+y+z)/3|_{'+ '{'}.format(i)+'}'$' for i in range(1, 11)]
ax = plt.hist(m2, label=names)
ax = plt.title('$10^6$ entries, one per event')
ax = plt.xlim(0, 1.5)
ax = plt.legend()

```

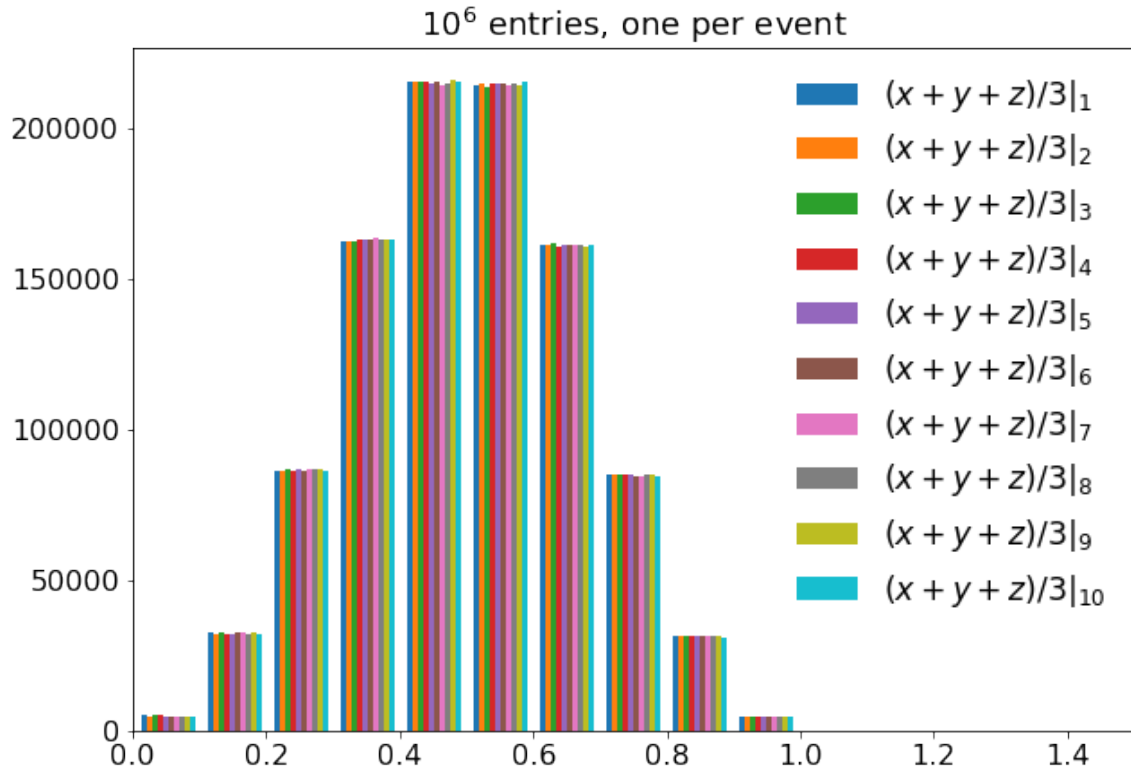


Figure 9

2.3 Distance computation

Computing particular distances inside a given event is relevant for many applications (distances here can be seen as any type of metric). For example, these computation are crucial in learning algorithms based on nearest neighbor approach. In collider physics, it's always useful to compute angle between two objects (tracks, deposit, particles, ...) in order to compute invariant masses, or isolation in a given cone, etc ...

2.3.1 Distance to a reference r_0

We can start simple by defining a new origin r_0

```
r0 = np.array([1, 2, 1])
```

and compute the distance to this new origin for all points, using `**2` to square all numbers, perform the sum over the coordinate (axis=2) and square-root everything with `**0.5`:

```
d = np.sum((r-r0)**2, axis=2)**0.5
print(d.shape)
```

```
(1000000, 10)
```

As expected the result is 10 numbers for each of the events, which can be easily plotted:

```
names = ['$d(r_{'+str(i)+'},r_0)$' for i in range(1, 11)]
ax = plt.hist(d, label=names)
ax = plt.title('$10^6$ entries, one per event')
ax = plt.xlim(0.5, 3)
ax = plt.legend()
```

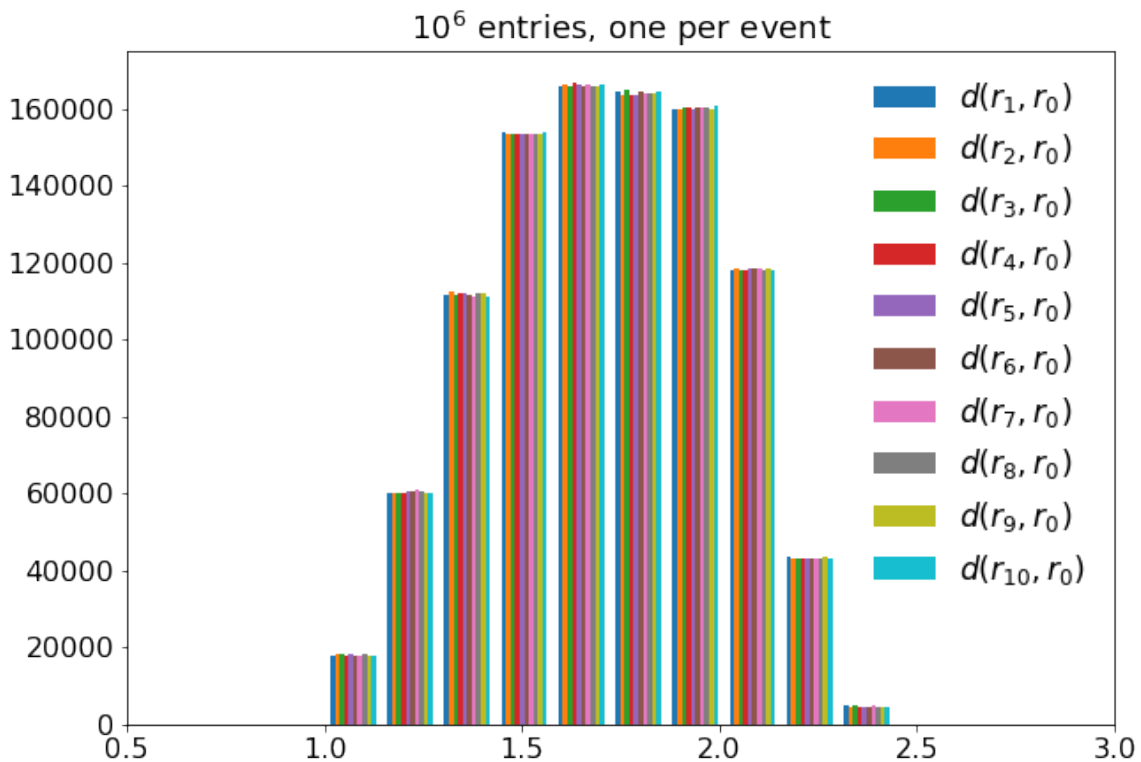


Figure 10

2.3.2 Distance between r_i and $\langle r \rangle_i$ for each event

Another calculation is to compute the averaged position for each event and see how distant each vector is from this position. To perform such a calculation, we will use numpy array broadcasting. Let's first compute the average position for every events:

```
r_mean = np.mean(r, axis=1)
```

Now, let's broadcast this array of shape (1e6, 3) with the full dataset, *i.e.* an array of shape (1e6, 10, 3), by computing the distance for each point:

```
try:
    d_to_mean = np.sum((r-r_mean)**2, axis=2)**0.5
except ValueError:
    print('Impossible for {} and {}'.format(r.shape, r_mean.shape))
```

Impossible for (1000000, 10, 3) and (1000000, 3)

There is one missing dimension, describing the 10 positions, which has to be created so that the array can be copied 10 times over along this dimension:

```
r_mean_3d = r_mean[:, np.newaxis, :]
```

We can now retry the operation:

```
try:
    d_to_mean = np.sum((r-r_mean_3d)**2, axis=2)**0.5
    print('Possible for {} and {}'.format(r.shape, r_mean_3d.shape))
except ValueError:
    print('Impossible for {} and {}'.format(r.shape, r_mean_3d.shape))
```

Possible for (1000000, 10, 3) and (1000000, 1, 3):

```
names = ['$d(r_{' + '{'}.format(i) + '}, <r>)'$' for i in range(1, 11)]
ax = plt.hist(d_to_mean, label=names)
ax = plt.title('$10^6$ entries, one per event')
ax = plt.legend()
```

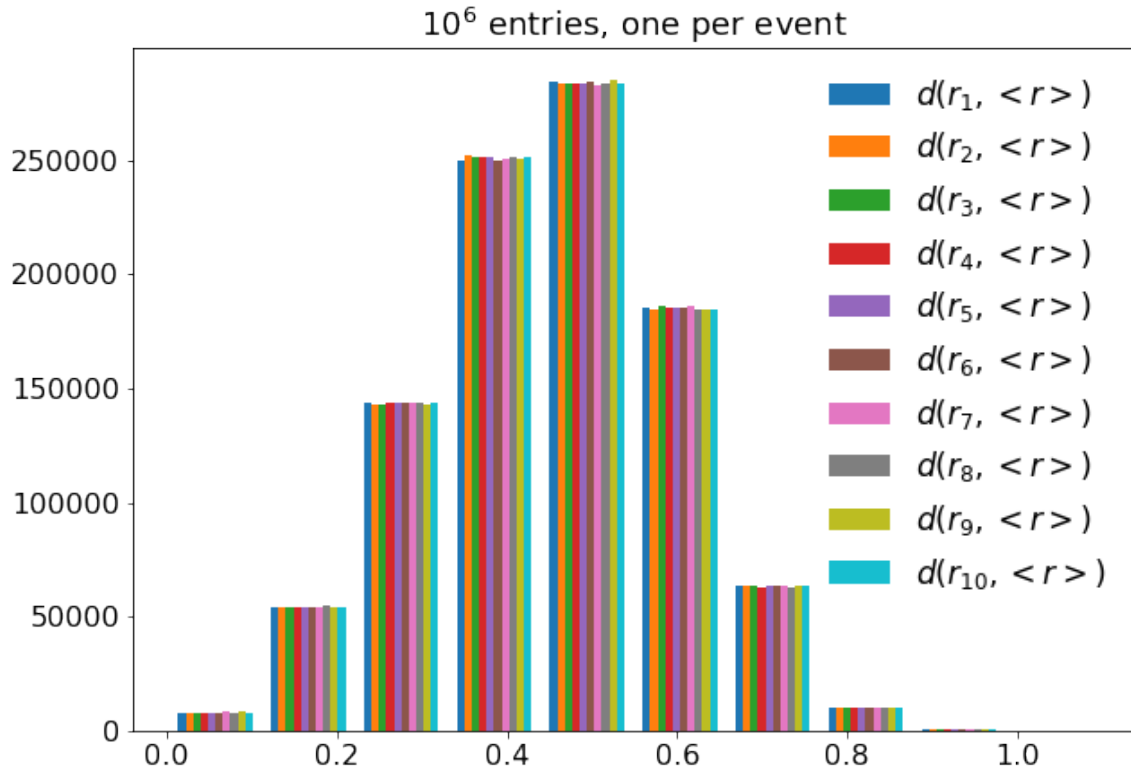


Figure 11

2.4 Pairing 3D vectors for each observation, without a loop

Being able to pair objects is obviously important for many type of calculations. This allows to probe correlations at the first order, to identify sub-systems, etc ... In a traditional way, a pairing would involve a *for* loop in which the combinatorics can be done for each event. Working with numpy, one has to perform the combinatorics in a vectorized way and return a new numpy array containing all the pairs. Once done, one can perform many types of computations on this new array.

2.4.1 Finding all possible (r_i, r_j) pairs for all events

One solution to perform such a task without *for* loop was found on [stackoverflow](https://stackoverflow.com/questions/14639887/finding-all-possible-pairs-in-a-list). The idea is to simply work on indices to build the pairs (since it doesn't really matter what are the nature of the objects), and use numpy *fancy* indexing. Let proceed step by step with a smallest array to understand the procedure (namely 2 observations of 5 positions):

```
a = r[0:2,0:5]
print(a)
```



```
[[[0.68548818 0.39730097 0.88989824]
  [0.71305264 0.54824144 0.37250525]
  [0.5849863 0.86030876 0.44899007]
  [0.05034541 0.14527878 0.03570552]
  [0.62308684 0.79489919 0.75938364]]

 [[0.24409011 0.55433571 0.18935967]
  [0.54735398 0.93962054 0.13600911]
  [0.6752747 0.77728755 0.90581612]
  [0.3347568 0.22088931 0.73492331]
  [0.42393648 0.91903437 0.49677664]]]
```

Since we want to work with the indices of the 5 vectors, we create a numpy array of integer going from 0 to 4 (`a.shape[1]` is the number of elements along the second dimension, *i.e.* 5):

```
array_indices = np.arange(a.shape[1])
print(array_indices)
```

```
[0 1 2 3 4]
```

Then, we use the package `itertools` to deal with the combinatorics. This will return an *iterator* that can be turned into a numpy array using `np.fromiter()`. But this function requires to specify the data type `dt`, which is done using a structured array syntax here (*i.e.* `[(varName1,type1), (varName2,type2)]`). For more details on data type, check this [documentation page](#).

```
dt = np.dtype([('index1', np.intp), ('index2', np.intp)])
print(dt)
```

```
[('index1', '<i8'), ('index2', '<i8')]
```

```
array_indice_comb = np.fromiter(itertools.combinations(array_indices, 2), dt)
print(array_indice_comb)
```

```
[(0, 1) (0, 2) (0, 3) (0, 4) (1, 2) (1, 3) (1, 4) (2, 3) (2, 4) (3, 4)]
```

The next step is to format these numbers in a indices array with the proper dimension, so that when we do `a[indices]`, we get all the pairs. For instance, we need to have all 10 pairs, each with two elements corresponding to a shape `indices.shape=(10,2)`. We can achieved this in two steps:

1. `array_indice_comb.view(np.intp)` return the exact same data of `array_indice_comb` as a 1D array of positive integer.
2. we reshape the resulting array with `reshape(-1, 2)`, where -1 means “compute the size of the first dimension to have 2 objects (we wants pair!) in the second dimension.

```
indices = array_indice_comb.view(np.intp).reshape(-1, 2)
print(indices)
```

```
[[0 1]
 [0 2]
 [0 3]
 [0 4]
 [1 2]
 [1 3]
 [1 4]
 [2 3]
 [2 4]
 [3 4]]
```

The final steps is exploit fancy indexing along `axis=1` i.e. the 5 spatial positions. In practice, for each observation `iobs`, we want to have `a[iobs, indices]`. There are two ways to do this: (a) `a[:, indices]` or (b) using the numpy function `np.take(a, indices, axis)` which makes the code more independant from the structure of `a`:

```
a_pairs = np.take(a, indices, axis=1)
print(a_pairs.shape)
```

```
(2, 10, 2, 3)
```

```
a_pairs = a[:,indices]
print(a_pairs.shape)
```

```
(2, 10, 2, 3)
```

We have now 2 events, each having 10 pairs, each having 2 objects (still a pair!), each having 3 coordinates (spatial positions). We can print all the 10 pairs for the first observation:

```
print(a_pairs[0])
```

```

[[[0.68548818 0.39730097 0.88989824]
  [0.71305264 0.54824144 0.37250525]]

 [[0.68548818 0.39730097 0.88989824]
  [0.5849863 0.86030876 0.44899007]]

 [[0.68548818 0.39730097 0.88989824]
  [0.05034541 0.14527878 0.03570552]]

 [[0.68548818 0.39730097 0.88989824]
  [0.62308684 0.79489919 0.75938364]]

 [[0.71305264 0.54824144 0.37250525]
  [0.5849863 0.86030876 0.44899007]]

 [[0.71305264 0.54824144 0.37250525]
  [0.05034541 0.14527878 0.03570552]]

 [[0.71305264 0.54824144 0.37250525]
  [0.62308684 0.79489919 0.75938364]]

 [[0.5849863 0.86030876 0.44899007]
  [0.05034541 0.14527878 0.03570552]]

 [[0.5849863 0.86030876 0.44899007]
  [0.62308684 0.79489919 0.75938364]]

 [[0.05034541 0.14527878 0.03570552]
  [0.62308684 0.79489919 0.75938364]]]

```

Once understood, we can wrap-up this code into a function where we generalize the number of objects we want to group `n` and the axis along which we want to group `axis`:

```

def combs_nd(a, n, axis=0):
    i = np.arange(a.shape[axis])
    dt = np.dtype([(' ', np.intp)]*n)
    i = np.fromiter(itertools.combinations(i, n), dt)
    i = i.view(np.intp).reshape(-1, n)
    return np.take(a, i, axis=axis)

```

As a sanity check, we can re-compute `a_pair` and compare with the previous results:

```
a_pairs = combs_nd(a=r[0:2,0:5], n=2, axis=1)
print(a_pairs[0])
```

```
[[[0.68548818 0.39730097 0.88989824]
  [0.71305264 0.54824144 0.37250525]]

 [[0.68548818 0.39730097 0.88989824]
  [0.5849863 0.86030876 0.44899007]]

 [[0.68548818 0.39730097 0.88989824]
  [0.05034541 0.14527878 0.03570552]]

 [[0.68548818 0.39730097 0.88989824]
  [0.62308684 0.79489919 0.75938364]]

 [[0.71305264 0.54824144 0.37250525]
  [0.5849863 0.86030876 0.44899007]]

 [[0.71305264 0.54824144 0.37250525]
  [0.05034541 0.14527878 0.03570552]]

 [[0.71305264 0.54824144 0.37250525]
  [0.62308684 0.79489919 0.75938364]]

 [[0.5849863 0.86030876 0.44899007]
  [0.05034541 0.14527878 0.03570552]]

 [[0.5849863 0.86030876 0.44899007]
  [0.62308684 0.79489919 0.75938364]]

 [[0.05034541 0.14527878 0.03570552]
  [0.62308684 0.79489919 0.75938364]]]
```

It can be interesting to see that this operation takes less than a second for a million observations of 10 vectors, meaning 45 pairs:

```
%timeit combs_nd(a=r, n=2, axis=1)
```

862 ms ± 29.3 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)

2.4.2 Computing (minimum) distances on these pairs

Once we have these pairs, we can for example compute all the distances and find which pair has the closest objects. Starting with the pairs:

```
pairs = combs_nd(a=r, n=2, axis=1)
```

We can then define the vectorial difference between the two position of a pair, and compute the euclidean distance:

```
dp = pairs[:, :, 0, :] - pairs[:, :, 1, :]
distances = (np.sum(dp**2, axis=2))**0.5
```

And get the minimum distance for each event:

```
smallest_distance = np.min(distances, axis=1)
print(smallest_distance.shape)
```

```
(1000000,)
```

All these instructions can be put into a function which can be timed:

```
def compute_dr_min(a):
    pairs = combs_nd(a, 2, axis=1)
    i1 = tuple([None, None, 0, None])
    i2 = tuple([None, None, 1, None])
    return np.min(np.sum((pairs[i1] - pairs[i2])**2, axis=2)**0.5, axis=1)
```

```
%timeit compute_dr_min(r)
```

```
841 ms ± 8.04 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)
```

Note that doing all operations in the less possible amount of lines can significantly speed up the process. Let's define another function where the difference between the pair elements is done separately:

```
def compute_dr_min_more_steps(a):  
    pairs = combs_nd(a, 2, axis=1)  
    dp = pairs[:, :, 0, :] - pairs[:, :, 1, :]  
    return np.min(np.sum(dp**2, axis=2)**0.5, axis=1)
```

And let's compare the performance on 0.2 million observations:

```
%timeit compute_dr_min(a=r[:200000])  
%timeit compute_dr_min_more_steps(a=r[:200000])
```

168 ms ± 1.23 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)

570 ms ± 3.84 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)

Let's now plot the distributions of all distances for all the pairs (using `flatten()` function which returns a 1D array), and only the pair having the smallest distances:

```
plot_style = {  
    'bins': np.linspace(0, 2, 100),  
    'alpha': 0.5,  
    'density': True,  
}  
ax = plt.hist(distances.flatten(), label='All pairs' ,**plot_style)  
ax = plt.hist(smallest_distance, label='Closest pair', **plot_style)  
ax = plt.xlabel('Distance')  
ax = plt.ylabel('Arbitrary Unit')  
ax = plt.legend()
```

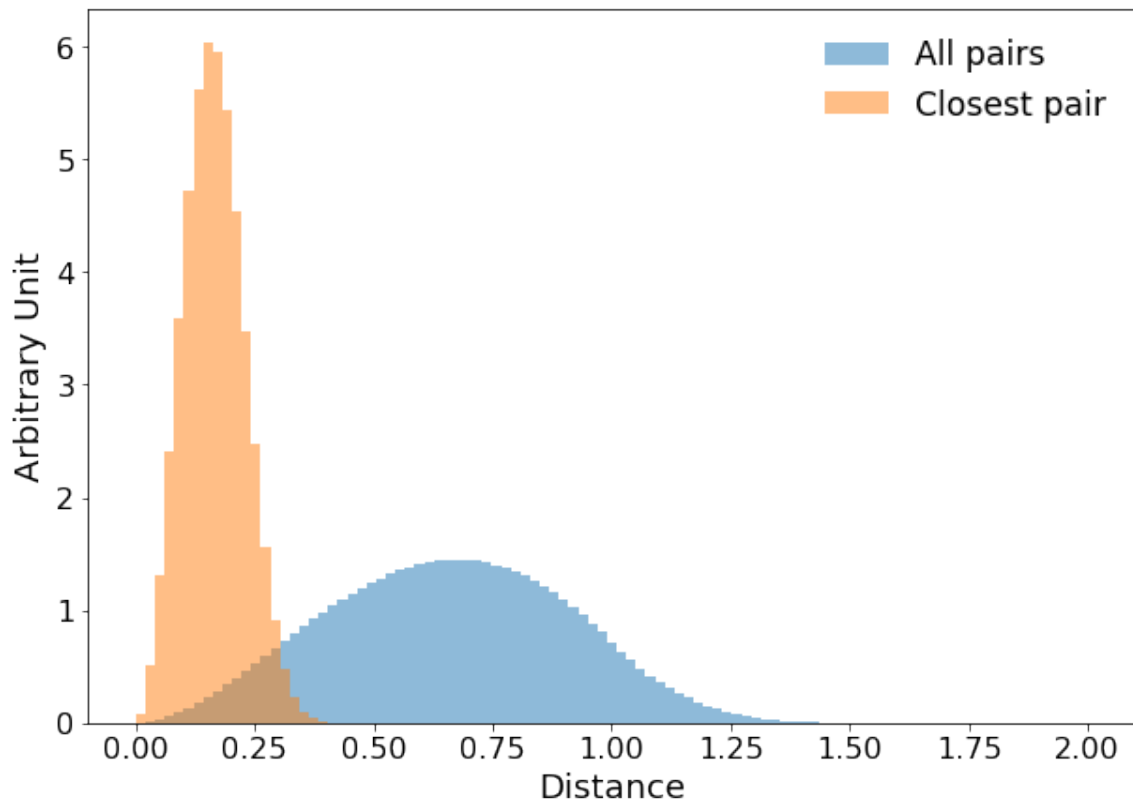


Figure 12

2.5 Selecting a subset of r_i based on (x, y, z) values, without loop

The next step in our exploration “loop-less calculations” is to be able to perform the same kind of computation described above but only on a subset of positions, selected according to a given criteria. For example, we might want to keep particles only if there have positive charge. Many obvious application can be found in other physics field and/or machine learning. Let’s start with accessing the three arrays of coordinates in order to select points based on some easy criteria.

```
x, y, z = r[:, :, 0], r[:, :, 1], r[:, :, 2]
```

2.5.1 Counting number of points among the 10 with $x_i > y_i$ in each event

We will use the numpy masking feature described in the first chapter, defining a index of boolean based on x and y arrays:

```
idx = x > y
print(idx.shape)
```

```
(1000000, 10)
```

We can quickly check the distribution for the selected coordinates: x and y are anty correlated - as expected - while z is flat - as expected.

```
ax = plt.hist(x[idx], bins=100, alpha=0.2, label='x')
ax = plt.hist(y[idx], bins=100, alpha=0.2, label='y')
ax = plt.hist(z[idx], bins=100, alpha=0.3, label='z')
ax = plt.legend()
```

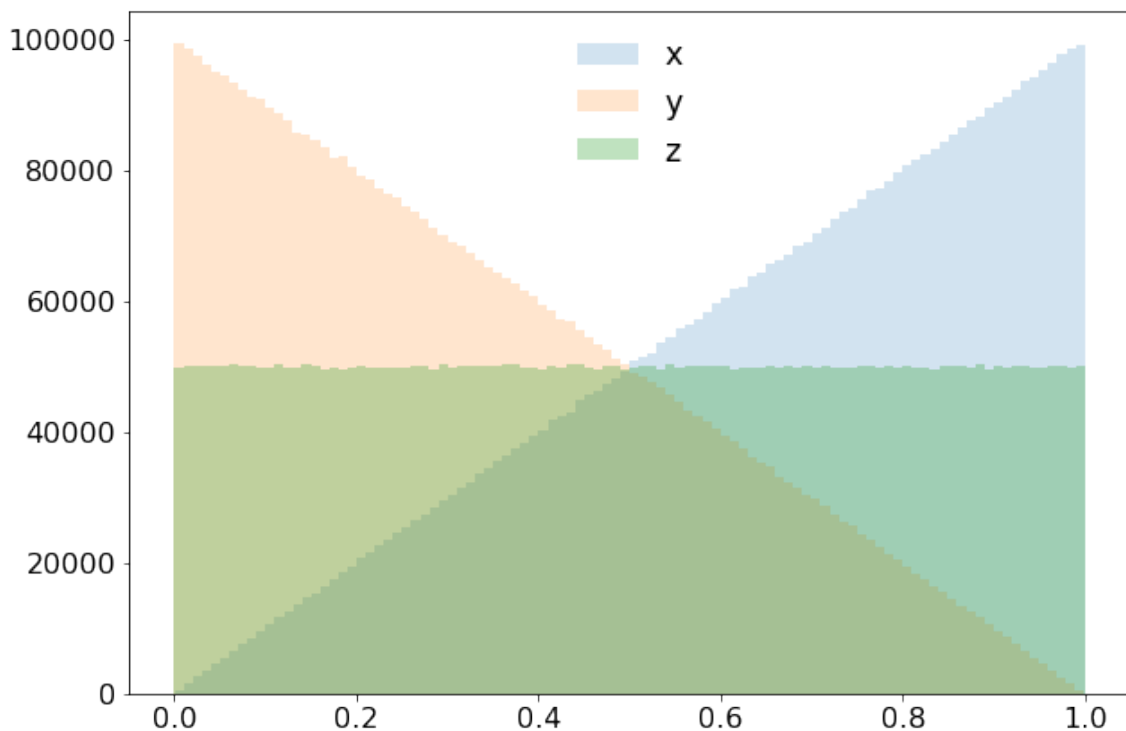


Figure 13

If we want to better understand how this selection affect our data, one might want to count the number of points per event satisfying this selection, using `np.count_nonzero()` on the boolean array along the axis representing the 10 vectors `axis=1`:

```
c = np.count_nonzero(idx, axis=1)
print(c.shape)
```

```
(1000000,)
```

We can then plot the distribution of this number over all the events:


```
ax = plt.hist(c, bins=20, alpha=0.5)
```

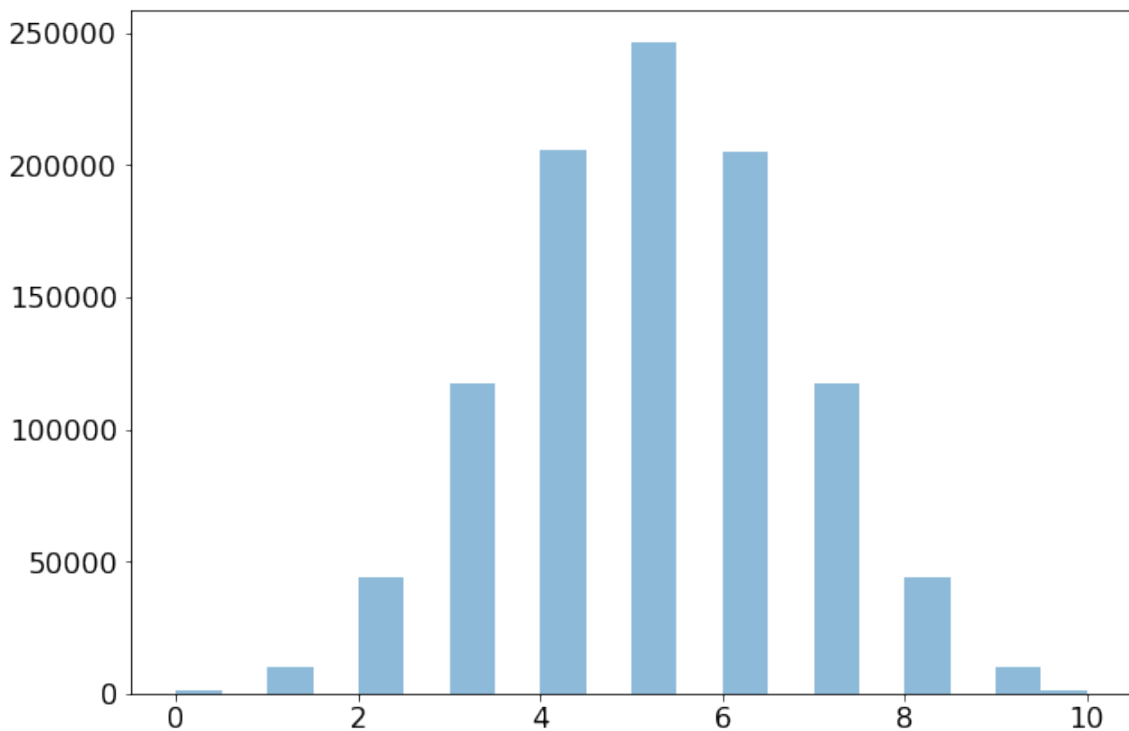


Figure 14

2.5.2 Plotting z for the two types of population ($x > y$ and $x < y$)

This is obviously useful to inspect the different populations - something we want to do very often. For the plotting purpose, let's consider only the 500 first observations that we dump into `sx`, `sy`, `sz` (s for small):

```
sx, sy, sz = x[0:500, ...], y[0:500, ...], z[0:500, ...]
```

We define the mask computed on these small arrays `smask`:

```
smask = sx > sy
```

And we can plot the result in the 2D plane (x, y) with the z coordinate as marker size, for instance $1/(z + 10^{-3})$. The two populations are defined using both `smask` and `~smask` to make sure the union of the two is the original dataset:

```

ax = plt.scatter(sx[smask], sy[smask], s=(sz[smask]+1e-3)**-1, label='$x>y$')
ax = plt.scatter(sx[~smask], sy[~smask], s=(sz[~smask]+1e-3)**-1,
    ↪ label='$x\leq y$')
ax = plt.xlabel('x')
ax = plt.ylabel('y')
ax = plt.xlim(-0.03, 1.3)
ax = plt.legend()

```

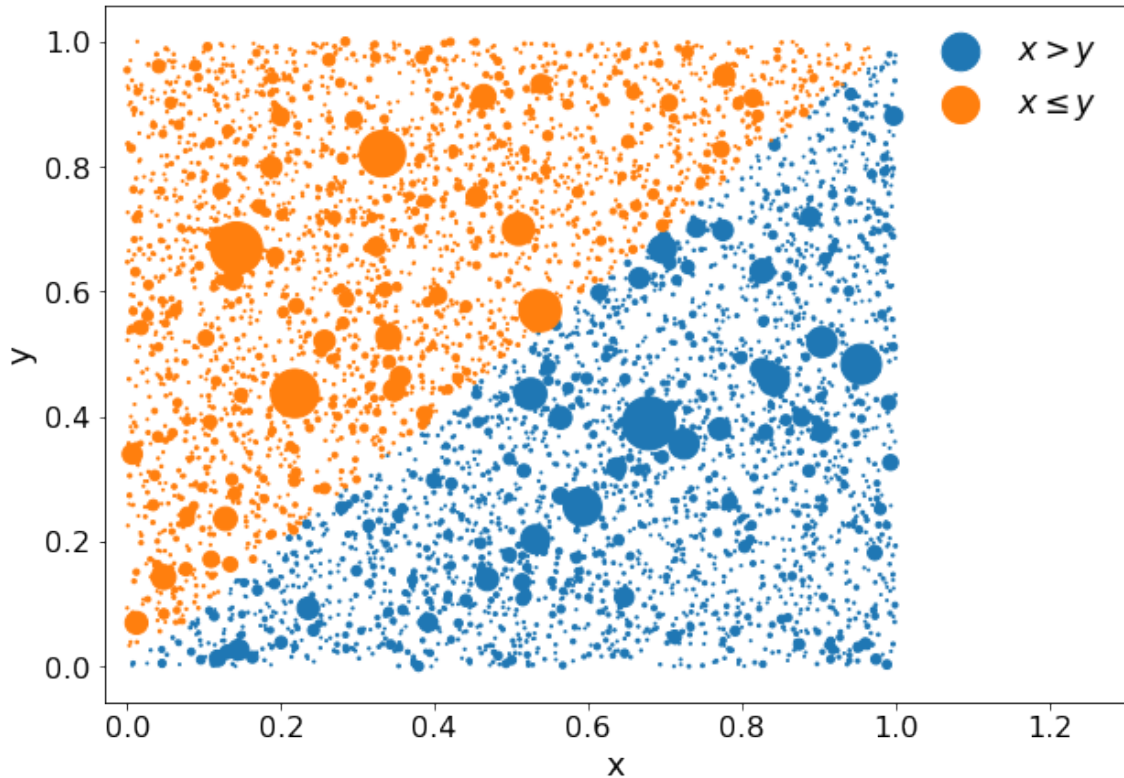


Figure 15

2.5.3 Computation of $x_i + y_i + z_i$ sum over a subset of the 10 positions

Once we are able to isolate a subset of points, we might to computes new numbers only based on those. This is what is proposed here with the sum of the three coordintates. Let's first compute and the sum, called ht, over all the 10 points:

```

ht1 = np.sum(x+y+z, axis=1)
print(ht1.shape)

```

```

(1000000,)

```

Apply now a selection, which multiply the value by 0 (i.e. False) if the condition is not satisfied:

```
selection = x>y
ht2 = np.sum((x+y+z)*selection, axis=1)
```

Of course, this works only for computation which is not affected by a 0: if we want to compute the product of coordinate, this approach will obviously not work.

```
prod = np.product((x+y+z)*selection, axis=1)
eff = np.count_nonzero(prod>0)/len(prod)
print('Efficiency of prod>0: {:.5f}'.format(eff))
```

Efficiency of prod>0: 0.00096

In a more general manner, we should use *masked arrays* which completely remove the masked elements from any computations:

```
mx = np.ma.array(x, mask=selection)
my = np.ma.array(y, mask=selection)
mz = np.ma.array(z, mask=selection)
prod = np.product((mx+my+mz), axis=1)
eff = np.count_nonzero(prod>0)/len(prod)
print('Efficiency of prod>0: {:.5f}'.format(eff))
```

Efficiency of prod>0: 1.00000

Finally one can plot the result, removing the observation with $ht2==0$ (case where all the 10 points have $x \leq y$):

```
ax = plt.hist(ht1, bins=100, alpha=0.4, label='All points')
ax = plt.hist(ht2[ht2>0], bins=100, alpha=0.4, label='Only x>y')
ax = plt.xlabel('$\sum_i \; (x_i+y_i+z_i)$')
ax = plt.legend()
```

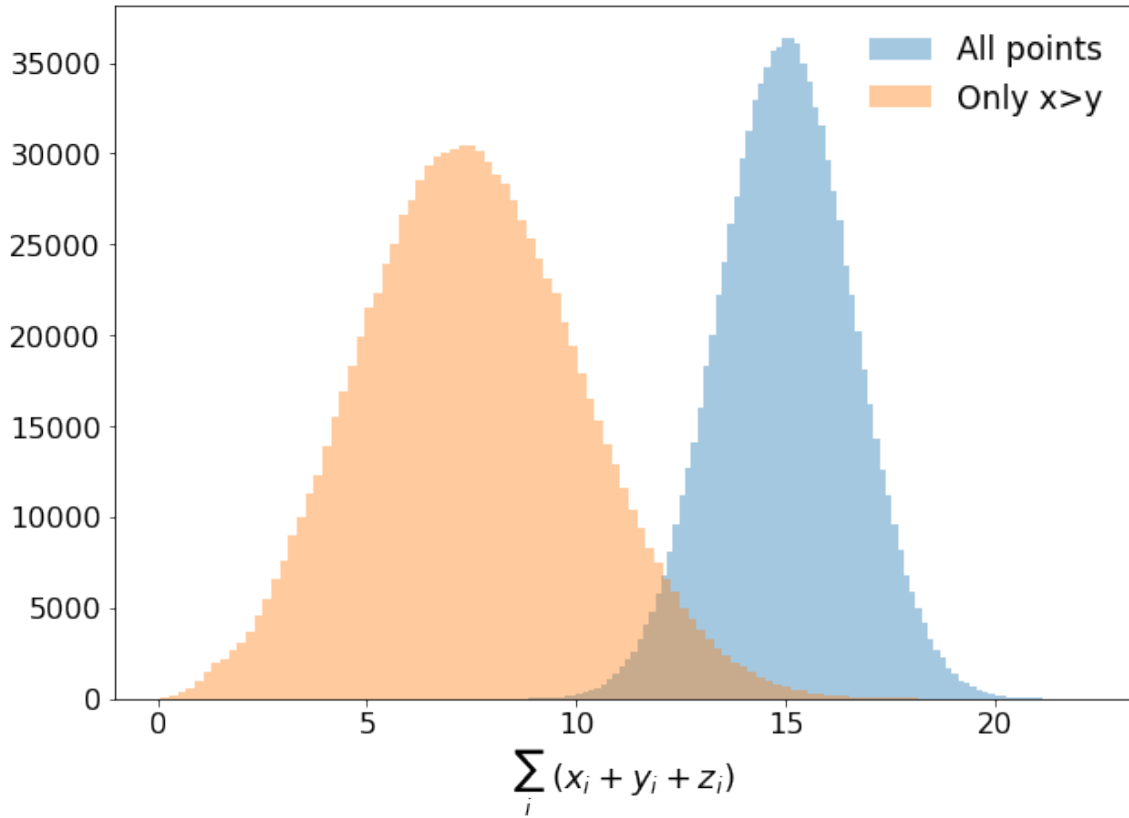


Figure 16

2.5.4 Pairing with a subset of r_i verifying $x_i > y_i$ only

Another computation would be to redo the pairing on the subset of selected position. In order to do so, we follow the same logic, expect that we will directly replace removed values by `nan` in order to be easily identifiable in after the pairing. It's *very important to copy the original data with the module copy*, otherwise, the original data will be modified in the following piece of code:

```
import copy
selection = x>y
selected_r = copy.copy(r)
selected_r[selection] = np.nan
print(selected_r[0])
```

```
[[0.34732569 0.54325773 0.21379696]
 [      nan      nan      nan]
 [      nan      nan      nan]
 [      nan      nan      nan]
 [0.51031398 0.66611858 0.40716321]]
```

```
[0.25743862 0.26478221 0.06134177]
[      nan      nan      nan]
[      nan      nan      nan]
[0.61071772 0.84854567 0.1629833 ]
[      nan      nan      nan]]
```

One can now call the pairing function on the filtered dataset:

```
selected_pairs = combs_nd(selected_r, n=2, axis=1)
```

And compute the distances, but replacing back the `np.nan` by a default values that will not be seen on a plot.

```
p1, p2 = pairs[:, :, 0, :], pairs[:, :, 1, :]
dp = np.sum((p1-p2)**2, axis=2)**0.5
dp[np.isnan(dp)] = 999
```

And plotting the distributions of both all distances and minimum distances for pairs made out of points verifying $x > y$:

```
plot_style = {'bins': np.linspace(0, 2, 200), 'alpha':0.3}
ax = plt.hist(dp.flatten(), label='$|r_i-r_j|$ for all pairs', **plot_style)
ax = plt.hist(np.min(dp, axis=1), label='min$(|r_i-r_j|)$', **plot_style)
ax = plt.legend()
```

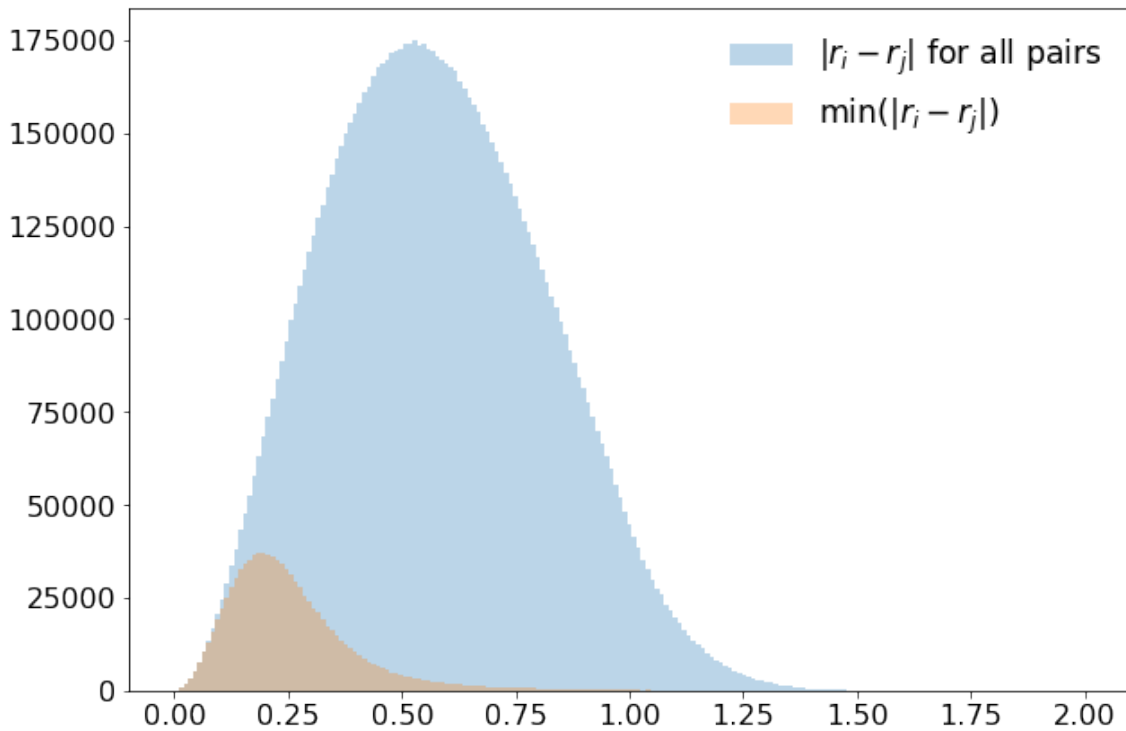


Figure 17

2.6 Some concluding comments

Manipulating numpy array is quite powerful and fast for both computation and plotting, at the condition that we use numpy optimization, namely vectorization, indexing and broadcasting. This is often possible when this has also some limitations as we saw above. Namely, we add to play a bit with “patchwork approaches” to achieve what we want without loops in the last two sections. Typically, what will work for one computation will not work for another (replacing rejected values by 0 works for an addition and not for a product). For the pairing as well, we had to replace all rejected values by `np.nan` in order to filter them later on. This kind of practice makes things less readable when complexity increases - according to me. Or maybe there are smarter ways to do things.

3 Collider data analysis and limitations

The goal of this chapter is to apply the HEP-like computation using simulated collider data. This will allow to work in more realistic cases and go a bit further. Indeed, NumPy has some fundamental limitations that we propose to put in evidence as a first step. In a second step, we will try to work-around these limitations by writing purely vectorized functions performing operations which would normally require a *for* loop.

Note: the module `uproot` need to be installed, which can be done by running this command into a cell inside this notebook:

```
!pip install uproot
```

```
# Disable warnings
import warnings
warnings.filterwarnings('ignore')

# Usual library
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
%matplotlib inline

# ROOT-numpy interface
import uproot
```

```
# Plot settings
import matplotlib as mpl
mpl.rcParams['legend.frameon'] = False
mpl.rcParams['legend.fontsize'] = 'xx-large'
mpl.rcParams['xtick.labelsize'] = 16
mpl.rcParams['ytick.labelsize'] = 16
mpl.rcParams['axes.titlesize'] = 18
mpl.rcParams['axes.labelsize'] = 18
mpl.rcParams['lines.linewidth'] = 2.5
```

3.1 Loading a ROOT TTree as a pandas DataFrame

The very first step is to load data of a TTree in python, using uproot:

```
rootfile = uproot.open("collisions.root")
uptree = rootfile['event_tree']
```

Then, there are different ways to export this TTree into a NumPy-related object. More details can be found in [the uproot documentation](#) but we will just use the `uptree.arrays()` method which returns a dictionary of *jagged arrays* (i.e. array with variable size):

```
ar_dict = uptree.arrays()
```

One can simply make a pandas dataframe out of these arrays and finally having all our collider data into the dataframe `df`:

```
df = pd.DataFrame(ar_dict)
```

A step needed in python 3 only is to convert the byte string `b'col_name'` into a normal string `'col_name'` for each column of the dataframe, using the `df.rename((columns=old_new_name_dict))`:

```
new_cols = {c:c.decode(encoding="utf-8") for c in df.columns.tolist()}
df = df.rename(columns=new_cols)
```

A quick investigation of this dataframe can be the number of events and a print out of two columns:

```
print('Number of events: {:.0f}'.format(len(df)))
print(df[['jet_pt', 'el_pt']].head())
```

```
Number of events: 250000
```

	jet_pt	el_pt
0	[169695.5, 122250.03]	[55366.094, 38978.633]
1	[92278.93, 70800.66, 69653.164, 27776.486]	[]
2	[56349.285, 43751.82, 36588.938, 35095.082, 27...	[76494.64]
3	[59820.547, 41592.062]	[39917.418]
4	[196711.52, 123898.07, 87307.625, 82197.49, 41...	[197385.73]

3.2 Variable-size arrays and “squared” arrays

Pandas is very nice and powerful for flat numbers (*i.e.* no arrays), while in collider physics we have various collections of physics objects (of various size) for each events. This means two things: 1. it's very common to have arrays per event and not only numbers 2. the size of the array will change from an event to another (*jagged arrays*).

Doing pure python is not a problem with jagged arrays but it's impossible to benefit from numpy vectorization since this requires well defined shape. In practice, the numpy array obtained by `df.values` is a **1D-array of arrays**, and *not* a **n-dimensional array**:


```
jet_pt_df = df['jet_pt'].values
print('shape: {}'.format(jet_pt_df.shape))
print('2 first events: \n{}'.format(jet_pt_df[0:2]))
```

```
shape: (250000,)
2 first events:
[array([169695.5 , 122250.03], dtype=float32)
 array([92278.93 , 70800.66 , 69653.164, 27776.486], dtype=float32)]
```

3.2.1 Squaring arrays

In order to work around this issue, one can “square jagged arrays” by setting the variable size to the maximum number of objects among all events, and fill empty values with a dummy value (to be carefully chosen depending on your computation). Several other operations which are rather standard in HEP (and probably in any highly dimensional data) are also implemented in a pure vectorized way in the module `np_utils.py`:

```
import np_utils as npu
```

The squaring of arrays is done by the function `square_jagged_2Darray(a, val=value, nobj=Nmax)`, of which the docstring is printed below showing what can be done:

```
help(npu.square_jagged_2Darray)
```

Help on function `square_jagged_2Darray` in module `np_utils`:

```
square_jagged_2Darray(a, **kwargs)
```

Give the same dimension to all rows of a jagged 2D array.

This function equalizes the the size of every row (obj collection) using a default value 'val' (nan if nothing specifed) using either the maximum size of object collection among all column (events) or using a maximum size 'size'. The goal of this function is to fully use numpy vectorization which works only on fixed size arrays.

Parameters

a: array of arrays with different sizes this is the jagged 2D array to be squared

```

keyword arguments
-----
dtype: string
    data type of the variable-size array. If not specified,
    it is 'float32'. None means dt=data.dt.
nobj: int
    max size of the array.shape[1]. if not specified (or None),
    this size is the maximum size of all rows.
val: float32
    default value used to fill empty elements in order to get
    the proper size. If not specified (or None), val is np.nan.

```

Returns

```

----
out: np.ndarray
    with a dimension (ncol,nobj).

```

Examples

```

----
>> import numpy as np
>> a=np.array([
    [1,2,3,4,5],
    [6,7],
    [8],
    [9,10,11,12,13]
])
>>
>> square_jagged_2Darray(a)
array([[ 1.,  2.,  3.,  4.,  5.],
       [ 6.,  7., nan, nan, nan],
       [ 8., nan, nan, nan, nan],
       [ 9., 10., 11., 12., 13.]], dtype=float32)
>>
>> square_jagged_2Darray(a,nobj=2,val=-999)
>> array([[ 1.,  2.],
       [ 6.,  7.],
       [ 8., -999.],
       [ 9., 10.]], dtype=float32)

```

One can test this function on the jet p_T array for the three first event, for different formatting of the array. First, we can use only the `val` argument to specify the default value used to fill the “missing jets”:

```
jet_pt_np = npu.square_jagged_2Darray(jet_pt_df, val=0.0)
print('shape: {}'.format(jet_pt_np.shape))
print('2 first events: \n{}'.format(jet_pt_np[0:2]))
```

```
shape: (250000, 11)
2 first events:
[[169695.5  122250.03      0.      0.      0.      0.
      0.      0.      0.      0.      0. ]
 [ 92278.93  70800.66  69653.164  27776.486      0.      0.
      0.      0.      0.      0.      0. ]]
```

If the maximum size is expected to be really large (e.g. only one event has 53 jets and the next highest value is only 8), one can specify the maximum number of object to take with `nobj` argument:

```
jet_pt_np_max3 = npu.square_jagged_2Darray(jet_pt_df, val=-999, nobj=3)
print('shape: {}'.format(jet_pt_np_max3.shape))
print('2 first events: \n{}'.format(jet_pt_np_max3[0:2]))
```

```
shape: (250000, 3)
2 first events:
[[169695.5  122250.03  -999.   ]
 [ 92278.93  70800.66  69653.164]]
```

3.2.2 Timing and impact of vectorialization

Squaring array is obviously longer than taking the direct data from the dataframe, and limiting the number of objects doesn't change the picture (as explained later):

```
# Getting the array directly
%timeit df['jet_pt'].values

# Squaring the array with a default value of 0
%timeit npu.square_jagged_2Darray(jet_pt_df, val=0)

# # Squaring the array with max 3 objects and a default value of -999
%timeit npu.square_jagged_2Darray(jet_pt_df, val=-999, nobj=3)
```

```
1.96 µs ± 60.5 ns per loop (mean ± std. dev. of 7 runs, 1000000 loops each)
114 ms ± 539 µs per loop (mean ± std. dev. of 7 runs, 10 loops each)
116 ms ± 1.93 ms per loop (mean ± std. dev. of 7 runs, 10 loops each)
```

It can be seen that the `square_jagged_2Darray()` is longer than directly taking the numpy array (and the reason will be explained just below). However, once it's done, one can perform operation much faster. By compare the computation time for a simple operation like counting the number of jets with a $p_T \geq 50$ GeV using both the squared array and a comprehensive loop on the original array from `df`, we see a factor ~ 500 faster with squared array:

```
# Comprehensive loop for Njets with pT>50 GeV
%timeit Njets=[np.count_nonzero(j>50e3) for j in jet_pt_df]

# Squared array for Njets with pT>50 GeV
%timeit Njets=np.count_nonzero(jet_pt_np>50e3)
```

313 ms \pm 2.25 ms per loop (mean \pm std. dev. of 7 runs, 1 loop each)

902 μ s \pm 4.87 μ s per loop (mean \pm std. dev. of 7 runs, 1000 loops each)

3.2.3 Detail of `square_jagged_2Darray()` function

Now, we want to analyze how this function works and understand where the long execution time comes from. There are mostly two long steps: scanning to find the max of object numbers, and the concatenation of all individual arrays. At the end, loading the squared numpy array takes 0.2 seconds for 250 kEvents. The timing and the details of operation is shown below:

1. Getting all the sub-array length

```
%timeit lens = np.array([len(i) for i in jet_pt_df])
lens = np.array([len(i) for i in jet_pt_df])
print('lens:{}'.format(lens[:3]))
```

30.6 ms \pm 2.45 ms per loop (mean \pm std. dev. of 7 runs, 10 loops each)

lens: [2 4 5]

2. Create a mask (boolean array) to know which value should be filled, using broadcasting and `np.newaxis` to combine a `lens.shape = (250000,)` and `np.arange(lens.max()) = (11,)`:

```
%timeit mask = lens[:, np.newaxis] > np.arange(lens.max())
mask = lens[:, np.newaxis] > np.arange(lens.max())
print('mask:\n {}'.format(mask[:3]))
```

4.18 ms \pm 28.8 μ s per loop (mean \pm std. dev. of 7 runs, 100 loops each)

mask:

```
[[ True  True False False False False False False False False]
 [ True  True  True  True False False False False False False]
 [ True  True  True  True  True False False False False False]]
```

3. Initialize the final squared array with the proper size:

```
%timeit out = np.zeros(mask.shape, dtype='float32')
out = np.zeros(mask.shape, dtype='float32')
print('out:\n {}'.format(out[:3]))
```

697 μ s \pm 25 μ s per loop (mean \pm std. dev. of 7 runs, 1000 loops each)

out:

```
[[0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0.]
 [0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0.]
 [0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0.]]
```

4. Fill the default values everywhere:

```
%timeit out.fill(999)
out.fill(999)
print('out:\n {}'.format(out[0:3]))
```

805 μ s \pm 59.5 μ s per loop (mean \pm std. dev. of 7 runs, 1000 loops each)

out:

```
[[999. 999. 999. 999. 999. 999. 999. 999. 999. 999. 999.]
 [999. 999. 999. 999. 999. 999. 999. 999. 999. 999. 999.]
 [999. 999. 999. 999. 999. 999. 999. 999. 999. 999. 999.]]
```

5. Overwrite the values where a jet exist (1D array out[mask]) with all the jet p_T (1D array np.concatenate(jet_pt_df)):

```
%timeit out[mask] = np.concatenate(jet_pt_df)
out[mask] = np.concatenate(jet_pt_df)
print(('out:\n {}'.format(out[0:3])))
```

68.2 ms \pm 3.08 ms per loop (mean \pm std. dev. of 7 runs, 10 loops each)

out:

```
[[169695.5 122250.03 999. 999. 999. 999.]
```

```

    999.      999.      999.      999.      999.   ]
[ 92278.93  70800.66  69653.164  27776.486   999.      999.
    999.      999.      999.      999.      999.   ]
[ 56349.285  43751.82  36588.938  35095.082  27441.059   999.
    999.      999.      999.      999.      999.   ]]

```

Another function called `df2array()` allows to load several columns (with the same maximum size) into a given nd array. This is needed if one wants to make computations based on all those columns. The best example is the dR variable which involves both η and ϕ . These two variables can be grouped in a big numpy array of dimension $(N_{\text{evts}}, N_{\text{jets}}, 2)$, where 2 corresponds to the number of variables. This function internally call the `np.stack()` method (on top of some checks):

```
jets_kin = npu.df2array(df, ['jet_pt', 'jet_eta', 'jet_phi'])
```

is equivalent to

```

jets_pt  = npu.square_jagged_2Darray(df['jet_pt'].values)
jets_eta = npu.square_jagged_2Darray(df['jet_eta'].values)
jets_phi = npu.square_jagged_2Darray(df['jet_phi'].values)
jets_kin = np.concatenate([jets_pt, jets_eta, jets_phi], axis=2)

```

What follows illustrate this function with 3 examples running over 1000 events only, each time printing the shape of the array:

```

jets_kin = npu.df2array(df[0:1000], ['jet_pt', 'jet_eta', 'jet_phi'])
print(jets_kin.shape)

jets_btg = npu.df2array(df[0:1000], ['jet_mv2c10', 'jet_isbtagged_77'])
print(jets_btg.shape)

jets = npu.df2array(df[0:1000], ['jet_pt', 'jet_eta',
                                'jet_phi', 'jet_mv2c10',
                                ↪ 'jet_isbtagged_77'])
print(jets.shape)

```

```

(1000, 8, 3)
(1000, 8, 2)
(1000, 8, 5)

```

3.3 Producing some non-trivial plots using numpy arrays

Everything which is based on flat number can be directly done pandas columns directly, *e.g.* the following code will be similarly efficient as with a `TTree->Draw()` command.

```
plt.figure(figsize=(10,7))
ax=plt.hist(df['mu'])
```

But the more tricky part is what to do with python to make some more complex computations **without doing an explicit event loop**? The next sub-sections give some examples.

```
plt.figure(figsize=(10, 7))
ax = plt.hist(df['mu'], alpha=0.5)
```

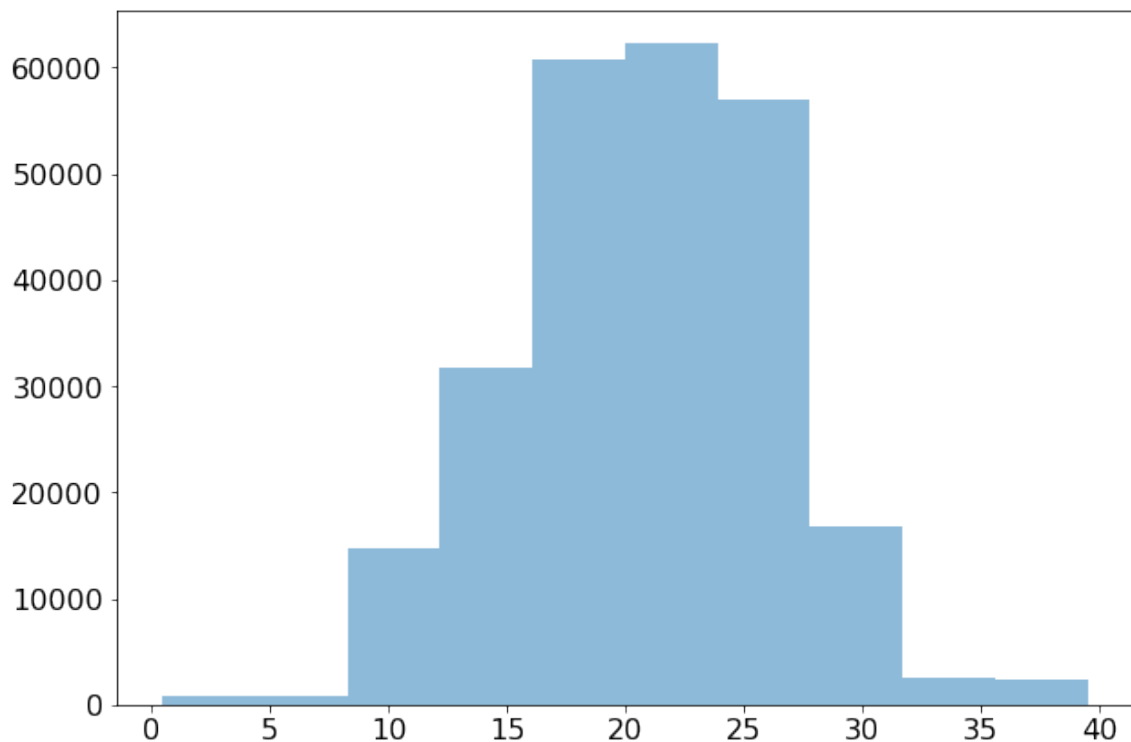


Figure 18

3.3.1 Jet multiplicity for different p_T thresholds

Looking at the jet multiplicity depending on the p_T threshold:

- `jets[...:0]` means that all dimension but the last one is inclusive (here it means all events and all jets for each event), while the 0 means first variable (*i.e.* the p_T since

it comes first in the command `df2array(df, ['jet_pt', 'jet_eta', 'jet_phi', 'jet_mv2c10', 'jet_isbtagged_77'])`;

- `jets[... ,0]>pt` is a 2D arrays filled of shape (Nevts,Njets) with True and False depending on whether the element is above pt or not;
- `np.count_nonzero(jets[... ,0]>pt, axis=1)` is 1D array of shape (Nevts) which counts the number of True along the Njets axis (so per event).

```
jets = npu.df2array(df, ['jet_pt', 'jet_eta', 'jet_phi',
                        'jet_mv2c10', 'jet_isbtagged_77'])
```

```
plt.figure(figsize=(10, 7))
for pt in np.linspace(25, 100, 4)*1000:
    ax = plt.hist(np.count_nonzero(jets[... , 0] > pt, axis=1),
                  label='$p_T>{:0f}$ GeV'.format(pt/1000.),
                  alpha=0.8, histtype='step', linewidth=3,
                  bins=np.linspace(0, 15, 15), log=True)
ax = plt.legend()
ax = plt.xlabel('$N_{jets}(p_T>X)$')
ax = plt.ylabel('Event count')
```

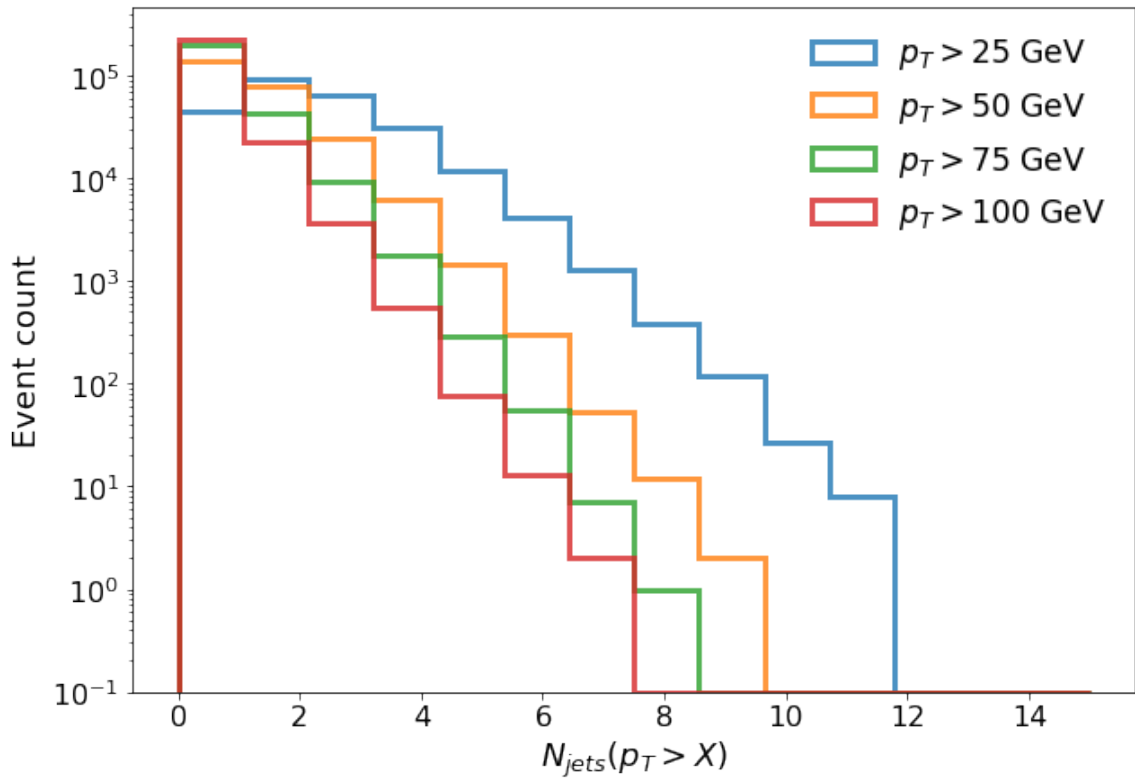


Figure 19

3.3.2 Jet p_T distribution for every jets in the event

This is also very easy to look at the p_T distributions of the leading, sub-leading, ... jets. For this, one first needs to replace all nan (not a number) by a appropriate default value (0 for instance), otherwise the plotting step will crash (cannot plot nan). Then a loop over all the jets is performed (the number of jets is the size of the dimension 2, *i.e.* `shape[1]`).

```
jets_pt_plots = npu.replace_nan(jets[:, 0], value=0)

fig = plt.figure(figsize=(10, 7))
Njets = jets_pt_plots.shape[1]
for i in np.arange(Njets):
    ax = plt.hist(jets_pt_plots[:, i]/1000., alpha=0.3, linewidth=3,
                  bins=np.linspace(25, 2000, 100), log=True, label='jet
    ↪ {}'.format(i+1))
ax = plt.legend()
ax = plt.xlabel('$p_T^{jets}$ [GeV]')
ax = plt.ylabel('Unweighted events')
```

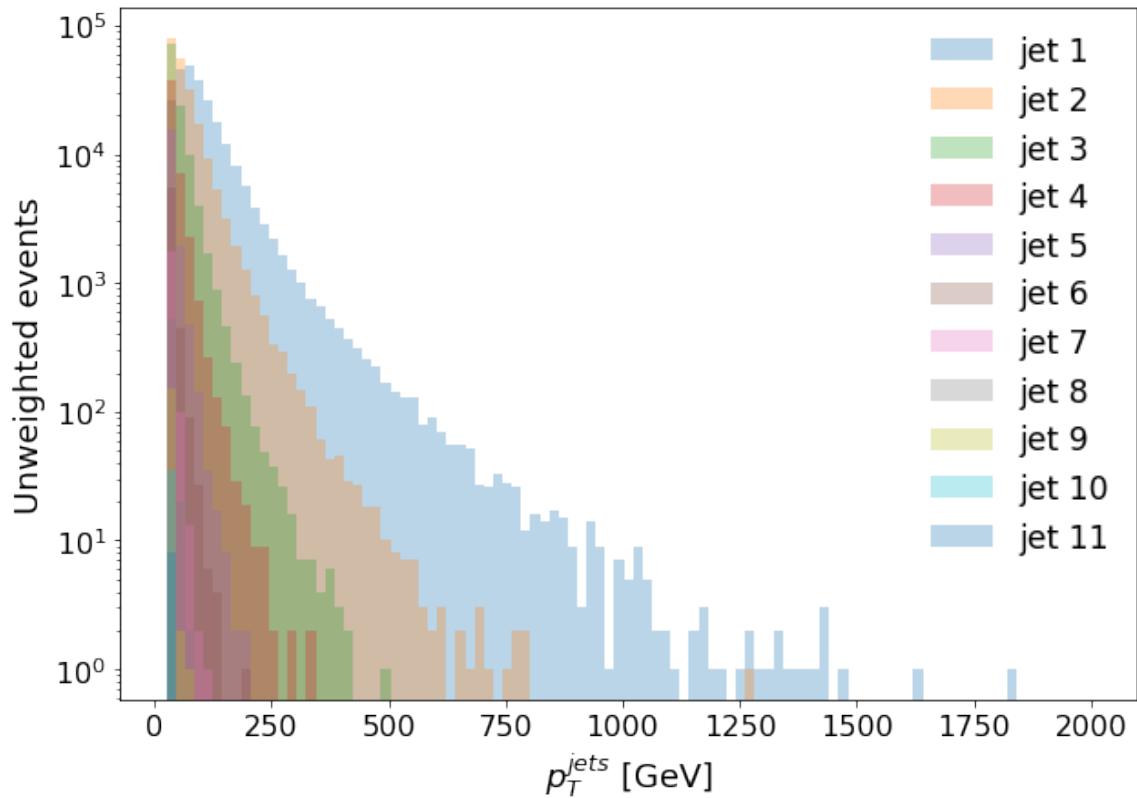


Figure 20

3.3.3 *Apparte*: reminder of the difference between $a*(a>x)$ and $a[a>x]$

First of all $a>x$ is an array filled with True or False depending on whether the condition is true or false (in numpy, it is called a *mask*). What do the two different commands is:

- $a[a>x]$ return all elements of a which pass the condition. In practice, it removes the other elements from the array. **This is always a 1D array.**
- $a*(a>x)$ return the product of a and $a>x$ converted into a int (so 0 or 1). In practice, it replaces the values not passing the condition by False or 0.
- if a is multi-dimensional, $a[a>x]$ will be a flat (1D) array. This is unavoidable since the output would be a jagged array. Indeed, for a 2D array, the number of elements per line might depend on the line.

This is illustrated with examples below for both 1D and 2D arrays.

1D arrays

```
a = np.arange(12)
print('a          = {}'.format(a))
print('a>4       = {}'.format(a > 4))
print('a*(a>4)   = {}'.format(a*(a > 4)))
print('a[a>4]    = {}'.format(a[a > 4]))
```

```
a          = [ 0  1  2  3  4  5  6  7  8  9 10 11]
a>4       = [False False False False False  True  True  True  True  True  True]
a*(a>4)   = [ 0  0  0  0  0  5  6  7  8  9 10 11]
a[a>4]    = [ 5  6  7  8  9 10 11]
```

2D arrays

```
a = np.arange(12).reshape(6, 2)
print('a          = {}'.format(a))
print('a>4       = {}'.format(a > 4))
print('a*(a>4)   = {}'.format(a*(a > 4)))
print('a[a>4]    = {}'.format(a[a > 4]))
```

```
a          = [[ 0  1]
 [ 2  3]
 [ 4  5]
 [ 6  7]
 [ 8  9]
 [10 11]]
```

```

a>4      = [[False False]
 [False False]
 [False  True]
 [ True  True]
 [ True  True]
 [ True  True]]
a*(a>4) = [[ 0  0]
 [ 0  0]
 [ 0  5]
 [ 6  7]
 [ 8  9]
 [10 11]]
a[a>4]   = [ 5  6  7  8  9 10 11]

```

3.3.4 H_T distribution in different configurations

One can also recompute observables using only objects passing certain selections (this is not so easy to do with TTree->Draw() commands). Let's take the example of H_T defined as the scalar sum of p_T over the jets (probing the “hardness” of the collision):

- Usual case: jet_pt_ht is the p_T array with a shape (Nevt,Njets), so sum over axis=1 will give the H_T array with shape (Nevts). HTjets[HTjets>0] means removing events with $H_T = 0$ (if not jets at all for example);
- Compute H_T only with central jets: jet_pt_ht*(np.abs(jet_eta)<1.0) is an array containing only p_T of jets with $|\eta| < 1.0$, then the logic remains the same;
- Compute H_T only with b-tagged jets: jet_pt_ht*(jet_btagw>0.67) is an array containing only p_T of jets with $w_b > 0.67$.

```

jet_pt_ht = npu.replace_nan(jets[..., 0], value=0)/1000.
jet_eta   = jets[..., 1]
jet_btagw = jets[..., 3]

```

```

fig = plt.figure(figsize=(10, 7))

# Compute usual HT jets
HTjets = np.sum(jet_pt_ht, axis=1)
ax = plt.hist(HTjets[HTjets > 0], alpha=0.5, bins=np.linspace(
    0, 2000, 100), label='$|\eta|<2.5$', log=True)

# Compute HT only with central jets

```

```

central_jet_pt_ht = jet_pt_ht*(np.abs(jet_eta) < 1.0)
HTjets_central = np.sum(central_jet_pt_ht, axis=1)
ax = plt.hist(HTjets_central[HTjets_central > 0], alpha=0.5,
    ↪ bins=np.linspace(
        0, 2000, 100), label='|$eta|<1$', log=True)

# Compute HT only with b-jets
bjets_pt_ht = jet_pt_ht*(jet_btag > 0.67)
HTbjets = np.sum(bjets_pt_ht, axis=1)
ax = plt.hist(HTbjets[HTbjets > 0], alpha=0.5, bins=np.linspace(
    0, 2000, 100), label='b-jets', log=True)

ax = plt.title('All jets vs central jets $|\eta|<1$')
ax = plt.xlabel('$H_T$ [GeV]')
ax = plt.ylabel('Unweighted events')
ax = plt.legend(title='$t\bar{t}$')

```

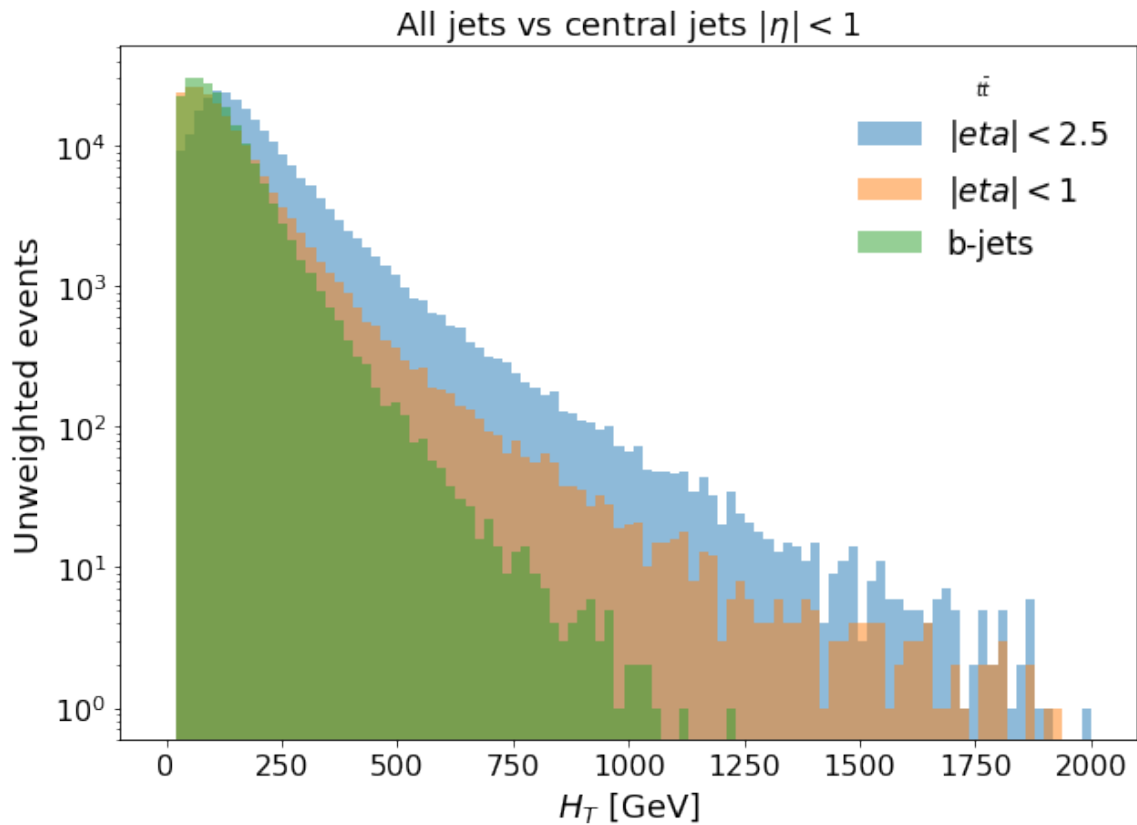


Figure 21

3.4 Perform event-by-event computations without explicit loop

There are many obvious use cases of doing these typical calculations: + identify the jet which is the closest of a given lepton (minimum ΔR computation) + compute invariant mass between all possible electrons and find the combination corresponding to a Z decay + find the jet pair which best match a hadronic W decay

In principle, the same methodology could be applied to combination having more than 2 objects (rough decay reconstruction). But this can be quite long to compute - depending on the number of events - because we have to deal with large number of objects (the max one, in order to get fixed-size array). One option though, is to limit the number of object participating to the combination, by taking for example the 5th first leading p_T jets. In our current example, this would reduce the number of jets from 11 to 5 (in term of $N(N-1)/2$ combinations: 55 to 10).

3.4.1 Getting all possible pairs of jets

```
jet_pairs = npu.all_pairs_nd(jets)
print(jet_pairs.shape)
```

```
(250000, 55, 2, 5)
```

3.4.2 How to select only events with at least two objects?

In the case of making pairs of the two same objects, one needs to make sure there are at least two! Let's take the example of jets:

1. we need to compute the number of jets, *i.e.* the number of not nan per event (since empty elements are set to nan), which can be done for any variable (here p_T): python
`nj=npu.count_nonnan(jets[...],0],axis=1)`
2. Select all jets and all variables for events with $nj>1$: python `jets_atl2 = jets[nj>1,...]`

```
nj=npu.count_nonnan(jets[...],0],axis=1)
print('There are {} events without any jets'.format(np.count_nonzero(nj==0)))
is_0j = nj==0
print(is_0j.shape)
jets_atl2 = jets[~is_0j]
print(jets_atl2.shape)
```

There are 4803 events without any jets
(250000,)
(245197, 11, 5)

3.4.3 Compute pair-related observables

Once the pairs are formed, we can do any computation with it. For convenience, you can make two variables being the first jet j_1 and the second jet j_2 of the pair. Those will be array of shape (Nevt,Npair,Nvar):

```
j1, j2 = jet_pairs[:, :, 0, :], jet_pairs[:, :, 1, :]
print(j1.shape, j2.shape)
```

```
(250000, 55, 5) (250000, 55, 5)
```

3.4.3.1 Minimum $\Delta R(j, j)$

We can then take the sum, the difference, the invariant mass or anything else based on j_1 and j_2 . Below, we form the array of $(\Delta\eta, \Delta\phi)$ for each pair, having a shape (Nevt,Npair,2):

```
# keep only eta,phi to compute dR=sqrt(deta^2+dphi^2)
dj_etaphi = j1[:, :, 1:3] - j2[:, :, 1:3]

# remove nan by a relevant default values (outside plots)
dj_etaphi = npu.replace_nan(dj_etaphi, value=999)

# print the 5th first pair of the 3rd event
print(dj_etaphi.shape, dj_etaphi[2, 0:5])
```

```
(250000, 55, 2) [[-1.8726265e+00 -1.7299445e+00]
 [ 2.3154519e+00  2.0041623e+00]
 [-7.2516710e-01  2.3405614e+00]
 [-1.8223300e+00  2.6417046e+00]
 [ 9.9900000e+02  9.9900000e+02]]
```

```
dR = np.sum(dj_etaphi**2, axis=2)**0.5
print(dR.shape, dR[0, 0:5])

dR = npu.replace_val(dR, (2**0.5)*999., 999)
print(dR.shape, dR[0, 0:5])
```

```
(250000, 55) [ 3.5524466 1412.7993 1412.7993 1412.7993 1412.7993
]
(250000, 55) [ 3.5524466 999. 999. 999. 999. ]
```

```
fig = plt.figure(figsize=(10, 7))
ax = plt.hist(dR.flatten(), bins=np.linspace(
    0, 8, 100), alpha=0.5, label='All jet pairs')
ax = plt.hist(np.min(dR, axis=1), bins=np.linspace(
    0, 8, 100), alpha=0.5, label='Minimal $\Delta R$')
ax = plt.xlabel('$\Delta R(j,j)$')
ax = plt.ylabel('Unweighted events')
ax = plt.legend()
```

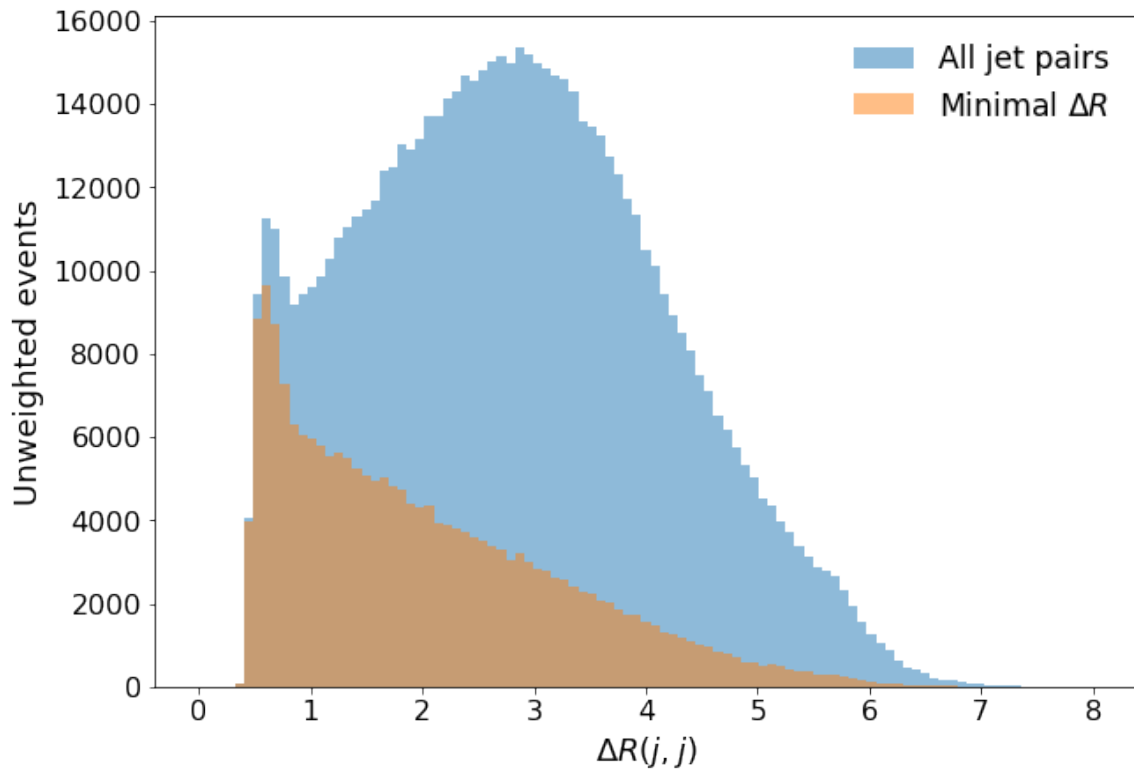


Figure 22

3.4.3.2 Minimum $\Delta R(j, e)$

```
jet_direction = jets[:, :, 1:3]
ele_direction = npu.df2array(df, ['el_eta', 'el_phi'])
```

```

jet_ele_pairs_direction = npu.all_pairs_nd(jet_direction, ele_direction)

dej = jet_ele_pairs_direction[:, :, 0, :] - jet_ele_pairs_direction[:, :, 1, :]
dRej = npu.replace_nan(np.sum(dej**2, axis=2)**0.5, value=999)
dRmin = np.min(dRej, axis=1)

fig = plt.figure(figsize=(10, 7))
style = {
    'bins': np.linspace(0, 8, 100),
    'alpha': 0.5,
    'density': True,
    'log': True,
}
ax = plt.hist(dRej.flatten(), label='All jet-electron pairs', **style)
ax = plt.hist(dRmin, label='Minimal  $\Delta R$ ', **style)
ax = plt.xlabel('$\Delta R(j,e)$')
ax = plt.ylabel('Unweighted events')
ax = plt.legend()

```

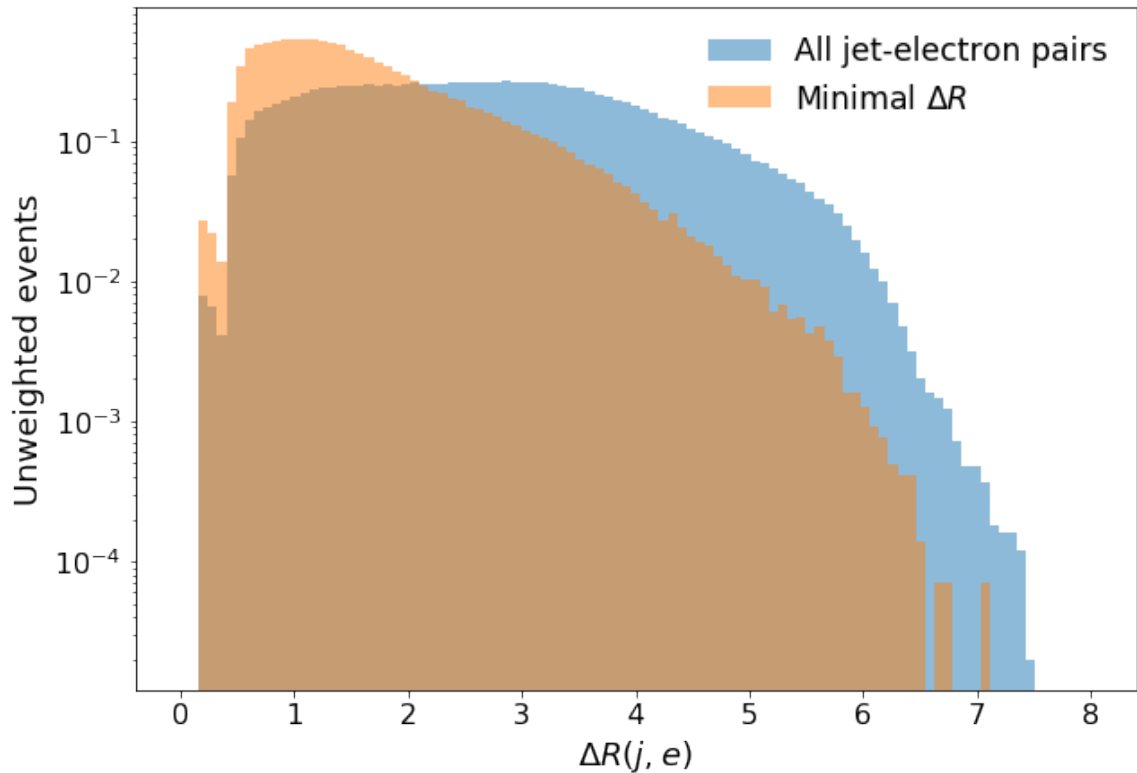


Figure 23

3.4.4 Di-jet invariant masses

Let's take the example of the invariant mass between j1 and j2:

$$m^2 = p_{T1}^2 p_{T2}^2 (\cosh(\eta_1 - \eta_2) - \cos(\phi_1 - \phi_2))$$

```
deta, dphi = dj_etaphi[..., 0], dj_etaphi[..., 1]
pt1, pt2 = j1[..., 0], j2[..., 0]
print(pt1.shape, deta.shape)
```

```
(250000, 55) (250000, 55)
```

```
m = np.sqrt(pt1*pt2 * (np.cosh(deta)-np.cos(dphi))) / 1000.
m = npu.replace_nan(m, 1e10)
print(m.shape)
```

```
(250000, 55)
```

```
fig = plt.figure(figsize=(10, 7))

style = {
    'bins': np.linspace(0, 500, 100),
    'alpha': 0.8,
    'density': True,
    'log': False,
    'histtype': 'step',
    'linewidth': 3.0
}

ax = plt.hist(m.flatten(), label='All pairs', **style)
ax = plt.hist(np.min(m, axis=1), label='Min $M(j,j)$', **style)
ax = plt.hist(np.max(npu.replace_val(m, 1e10, -1e10), axis=1),
              label='Max $M(j,j)$', **style)
ax = plt.xlabel('$M(j,j)$ [GeV]')
ax = plt.ylabel('Unweighted events')
ax = plt.legend()
```

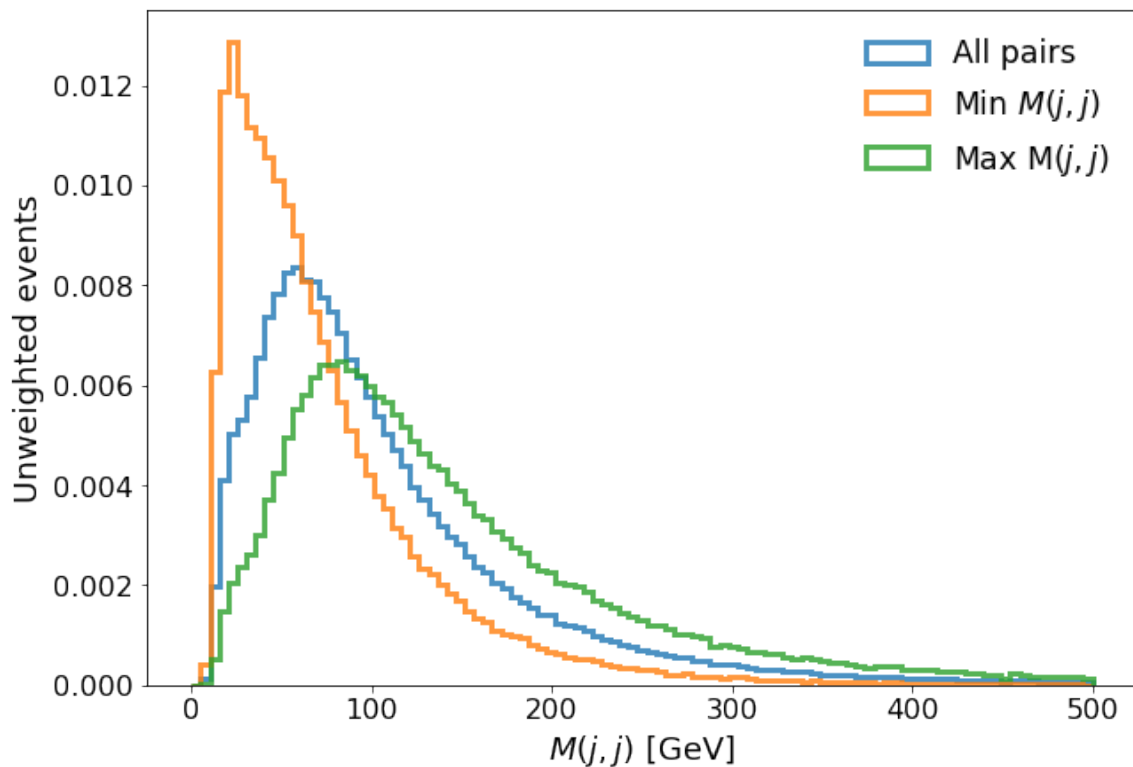


Figure 24

3.5 Build up a system with several collections of objects (e.g. electrons and jets)

In particle physics, we often want to group objects together and compute observables related to the global system. For example, grouping all leptons together can be useful to reconstruct W transverse mass regardless of the lepton flavour of W -decay products. Another example could be to group together objects with a similar signature in the detector (e.g. deposit into the electromagnetic calorimeter). Typically: $\text{lep}=\{\text{el}+\mu\}$ or $\text{EMobj}=\{\text{jets}+\text{ele}\}$.

3.5.1 Preamble: implementing default values like `df2array(df, ['var1', 'var2', '999'])`

This would be useful to work around the constraint of having the same number of variables per object. For example, if one wants to make all possible pairs of electrons and jets or simply group the collection together, we need to have the same dimension along the variable axis (i.e. `axis=3`). Of course, variables for jets might not exist for electrons (or the opposite). Concretely, the following code

```
jets = df2array(df, ['jet_pt', 'jet_eta', 'jet_phi', 'jet_mv2c10'])
electrons = df2array(df, ['el_pt', 'el_eta', 'el_phi'])
ele_jets = all_pairs_nd(jets, electrons)
```

will not work and will return something like

NameError: The shape along all dimensions but the one of axis=1 should be equal, while here:

-> shape of a is (1000, 8,45)

-> shape of b is (1000, 3, 3)

The adopted possibility is to be able to set a default value just to have the proper number of variable for both object **and** remember that this is a dummy value, like

```
jets = df2array(df,['jet_pt', 'jet_eta', 'jet_phi', 'jet_mv2c10'])
electrons = df2array(df,['el_pt', 'el_eta', 'el_phi' , '-999'])
ele_jets = all_pairs_nd(jets,electrons)
```

Since jets currently contains 5 variables, one needs to build up a collection of electrons with 5 variables. But the btagg weight is not defined for electron, so we put a dummy value (otherwise the stacking cannot work).

```
print(jets.shape)
```

(250000, 11, 5)

```
eles = npu.df2array(df, ['el_pt', 'el_eta', 'el_phi', 'nan', 'nan'])
```

```
jets_eles = npu.stack_collections([jets, eles])
print(jets.shape, eles.shape, jets_eles.shape)
```

(250000, 11, 5) (250000, 3, 5) (250000, 14, 5)

In order to compute a given observable, we can replace nan values that were set above by a proper one depending on the computation). To compute the sum H_T , 0 is a proper value (keep in mind that for more complex computation, *masked arrays* can be more appropriate):

```
jet_el_pt = npu.replace_nan(jets_eles[:, :, 0])
jet_el_HT = np.sum(jet_el_pt/1000., axis=1)
print(jet_el_HT.shape)
```

(250000,)

```
fig = plt.figure(figsize=(10, 7))
plt.hist(jet_el_HT[jet_el_HT > 0], bins=np.linspace(0, 1000, 100), alpha=0.5)
ax = plt.xlabel('$\sum_{e,j} \; p_T$ [GeV]')
ax = plt.ylabel('Unweighted events')
```

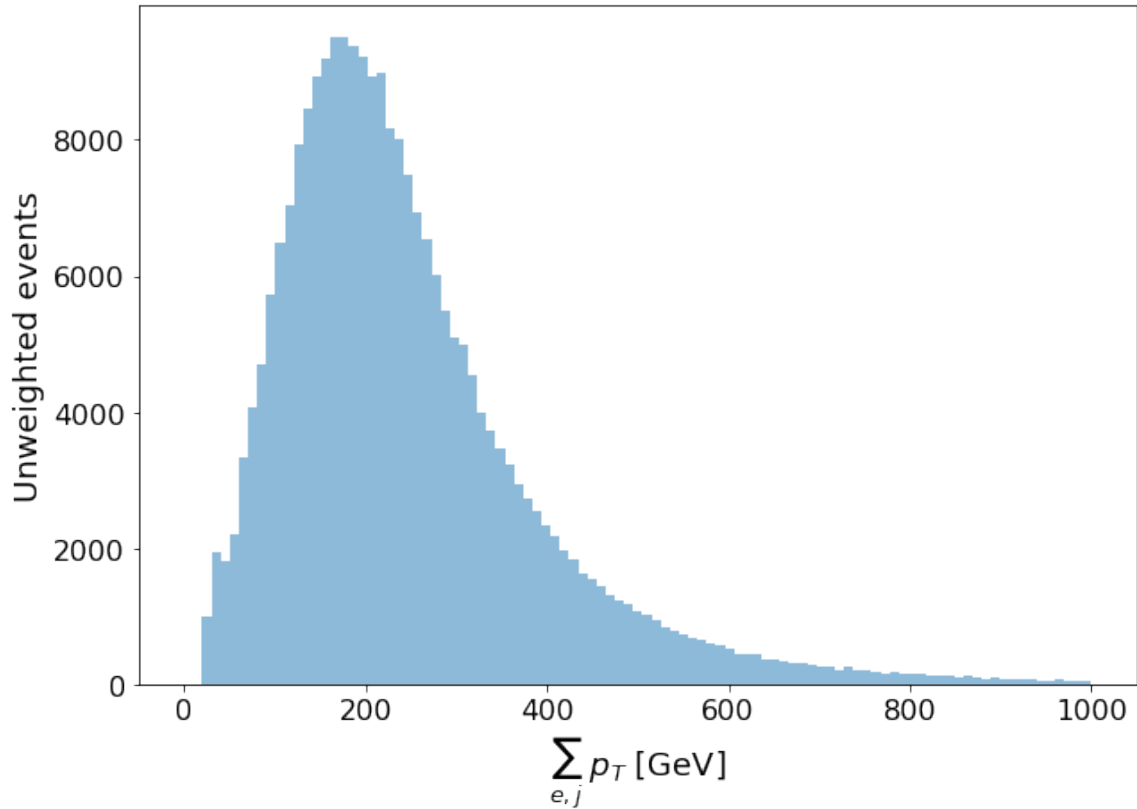


Figure 25

3.5.2 Select an object based on an event-level criteria (distance, invariant mass, etc ...)

The goal of this section is to look at a single object selected based on a more global criteria (activities around this object, its angle with another object, etc ...). One concrete case could be the isolation of the leptons which form a pair having $M(e, e) \sim M(Z)$. Another case could be to look at the b-tagging weight of the jet closest to a muon in the event.

3.5.2.1 E.g. 1: compare the b-tagging weight of the jet closest to an electron and the others

We reform all the pair here, not only with the direction but all needed variables (like b-tagging weight):

```
jets_elec_pairs = npu.all_pairs_nd(jets, eles)
print(jets.shape, eles.shape, jets_elec_pairs.shape)
```

```
(250000, 11, 5) (250000, 3, 5) (250000, 33, 2, 5)
```

Then we need to isolate an array of shape (Nevt,Npair) containing the btagg weight (3rd variable) of the first element (*i.e.* the jet) for any pair: `btagw=jets_ele_pairs[:, :, 0, 3]`

```
jet_btag_w = npu.replace_nan(jets_elec_pairs[:, :, 0, 3], value=999)
```

Getting now the index of the pair having the minimal dR using the command `np.argmax(dRej,axis=1)` which return a 1D array of shape (Nevt) containing the wanted jet index for each event. Then one can use the functions `get_indexed_value()` and `get_all_but_indexed_value()` from `nu_utils.py` to get either the btag weight of the minimal dR or all the others. We remind that `dRej` was already computed earlier.

```
idRmin = np.argmax(dRej, axis=1)
jet_btag_w_dRmin = npu.get_indexed_value(jet_btag_w, idRmin)
jet_btag_w_other = npu.get_all_but_indexed_value(jet_btag_w, idRmin)
```

One then can plot the distribution of the b-tagging weight for both the closest jet and all the other, to see if this jet observable is dependent from its environment.

```
fig = plt.figure(figsize=(20, 7))
plt.subplot(121)
ax = plt.hist(jet_btag_w_dRmin, bins=np.linspace(-1, 1, 50),
              alpha=0.5, density=True, log=True, label='Closest jet')
ax = plt.hist(jet_btag_w_other.flatten(), bins=np.linspace(-1, 1, 50),
              alpha=0.5, density=True, log=True, label='Not the closest
↪ jets')
ax = plt.xlabel('$w_{b-tagging}$ of the jet')
ax = plt.ylabel('PDF')
ax = plt.legend()
```

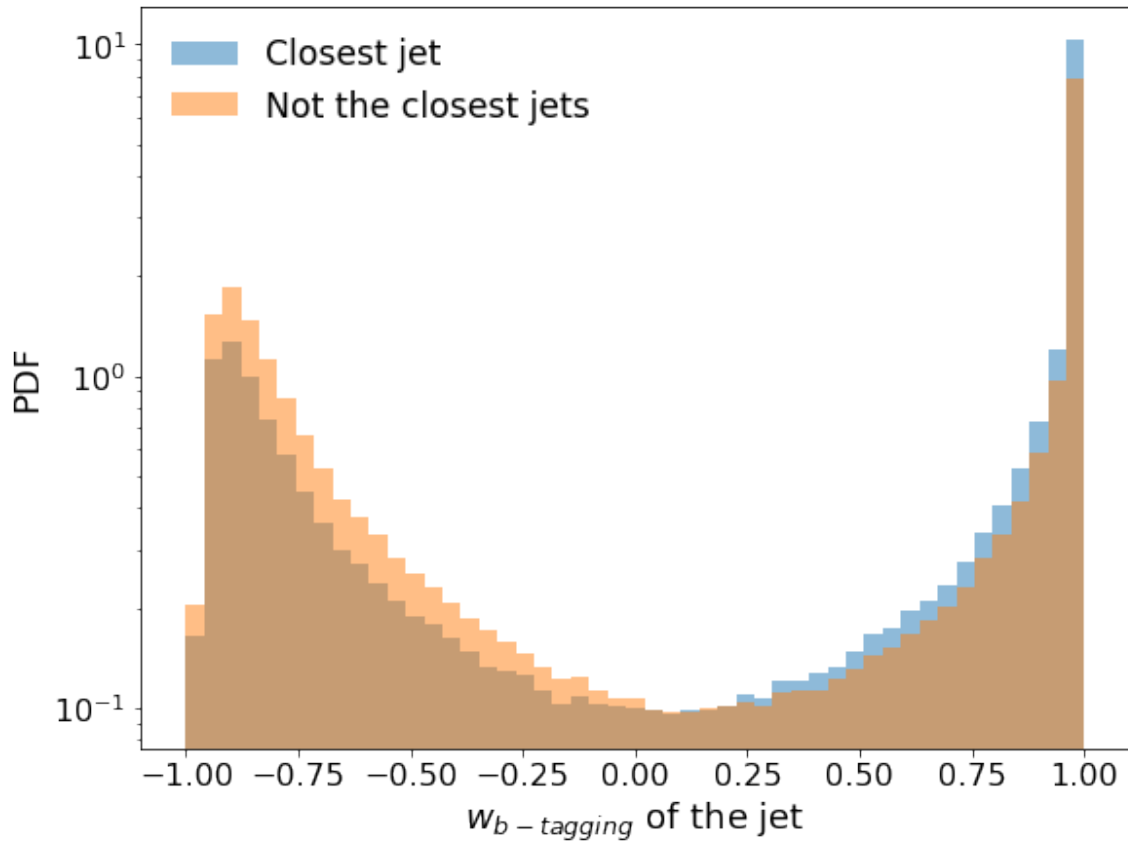


Figure 26

We can also do the same game but for different region in dR_{min} , in order to see if there are not small effects if the object are *really* close or not too close.

```
fig = plt.figure(figsize=(17, 10))
style = {
    'bins': np.linspace(-1, 1, 50),
    'alpha': 0.8,
    'density': True,
    'log': True,
    'histtype': 'step',
    'linewidth': 3.0
}

for i, cut in enumerate([0.35, 0.5, 1.0, 3.0]):
    plt.subplot(2, 2, i+1)
    dRgt_btag = jet_btag_w_dRmin*(dRmin>cut)
    dRgt_btag[dRgt_btag == 0] = 999
    dRlt_btag = jet_btag_w_dRmin*(dRmin<cut)
    dRlt_btag[dRlt_btag == 0] = 999
```

```

ax = plt.hist(dRgt_btag,
              label='$dR_{min}>'+ '{:.2f}$'.format(cut), **style)
ax = plt.hist(dRlt_btag,
              label='$dR_{min}<'+ '{:.2f}$'.format(cut), **style)
ax = plt.xlabel('$w_{b-tagging}$ of the closest jet')
ax = plt.ylabel('PDF')
ax = plt.legend()
plt.tight_layout()

```

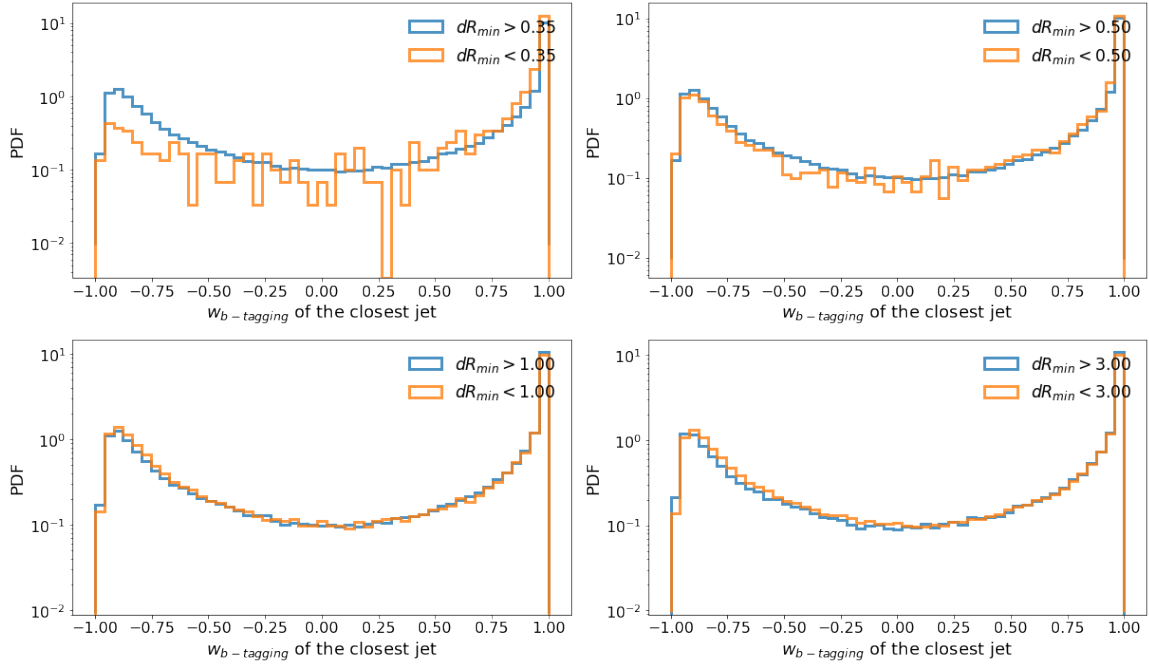


Figure 27

3.5.2.2 E.g. 2: p_T distribution for jets forming the highest $M(j, j)$

```

j1, j2 = jet_pairs[:, :, 0, :], jet_pairs[:, :, 1, :]
deta, dphi = j1[:, 1] - j2[:, 1], j1[:, 2] - j2[:, 2]
pt1, pt2 = j1[:, 0], j2[:, 0]
mjj = npu.replace_nan(
    np.sqrt(pt1*pt2 * (np.cosh(deta) - np.cos(dphi)))/1000., -1e10)

```

```

i_mjj_max = np.argmax(mjj, axis=1)
pt_mjj_max = np.concatenate([
    npu.get_indexed_value(pt1, i_mjj_max)/1000,
    npu.get_indexed_value(pt2, i_mjj_max)/1000]
)

```

```

fig = plt.figure(figsize=(10, 7))
style = {
    'bins': np.linspace(0, 2000, 100),
    'alpha': 0.8,
    'log': True,
}
ax = plt.hist(npu.replace_nan(pt_mjj_max, -999), **style)
ax = plt.xlabel('Jet  $p_T$  [GeV] for the two jets having max  $M(j,j)$ ')
ax = plt.ylabel('Unweighted events')

```

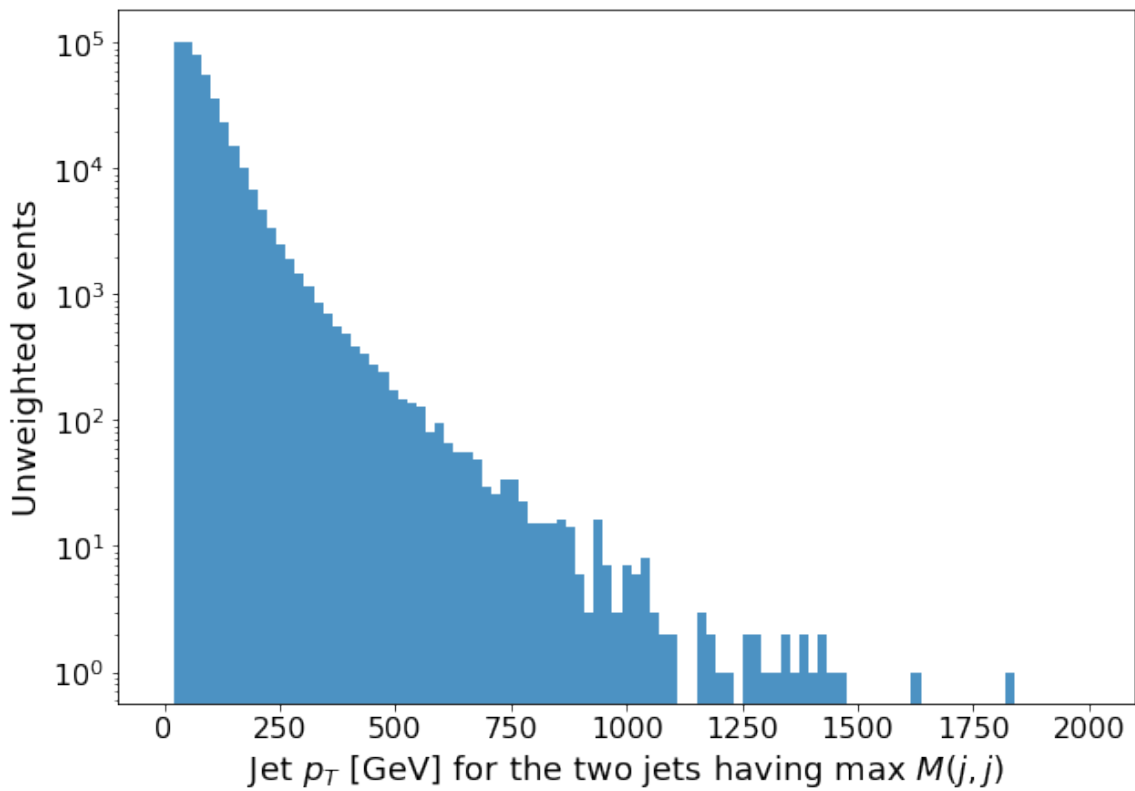


Figure 28

3.6 IO between pandas/numpy and ROOT

3.6.1 Save some variables back into a ROOT file

This is possible that one wants to save and share the obtained variables in a ROOT file. This is possible to do using a *structured array*, numpy object accepting both field different shape for each “column”. This goes through a data type (which in for instance the event model) and then each

column can be filled. This is in principle a simplified pandas dataframe (simplified but interfaced with TTree via `root_numpy`). **Note that every `np.nan` will manifest in `tree->Draw()` as 0.0**

```
# Define the event model with ('name', 'type', 'shape') for each column
event_model = np.dtype([
    ('n_jets', 'i4'),
    ('jet_pt', 'f8', (jets.shape[1],)),
    ('jet_eta', 'f8', (jets.shape[1],)),
    ('jet_phi', 'f8', (jets.shape[1],)),
    ('ht', 'f8'),
    ('ht_cent', 'f8'),
])

# Create the giant structured array
events = np.zeros(jets.shape[0], dtype=event_model)
events['n_jets'] = npu.count_nonnan(jets[..., 0], axis=1)
events['jet_pt'] = jets[..., 0]
events['jet_eta'] = jets[..., 1]
events['jet_phi'] = jets[..., 2]
events['ht'] = HTjets
events['ht_cent'] = HTjets_central
```

I didn't find any example of how to save numpy arrays as TTree using `uproot` (to be followed up). But it's definitely possible with `root_numpy` (but which directly needs ROOT installed):

```
# Possible with root_numpy
from root_numpy import array2root
array2root(events, 'ttbar_jets.root', 'tree_jets', mode='recreate')
```

3.7 Other existing tools

Many python tools for HEP can be found on <http://scikit-hep.org>. In particular, we can see various python tools to deal with ROOT files, as well as a special tool under development to manage jagged array as numpy array without the “squaring” I used. This tool is called [awkward-array](#) and is directly implemented into [uproot](#).