

CPSC 335 - Algorithm Engineering

Project 2: Greedy versus Exhaustive

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Table of Contents

| | |
|---|----|
| Names, CSUF Email, and Intent | 2 |
| ReadMe.md Screenshot | 3 |
| Code Compilation and Successful Execution | 3 |
| Empirical Data | 4 |
| Scatter Plots | 6 |
| Mathematical Analysis | 7 |
| Question Answers | 12 |

Names, CSUF Email, and Intent

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Intent: This document is intended to be one part of a submission for Project 2: Greedy versus Exhaustive. This document contains....

1. Names, CSUF-supplied email address(es), and an indication that the submission is for project 2.
2. Proof of code compilation and successful execution
2. Two scatter plots
3. Answers to the following questions, using complete sentences.

Questions....

Is there a noticeable difference in the performance of the two algorithms? Which is faster, and by how much? Does this surprise you?

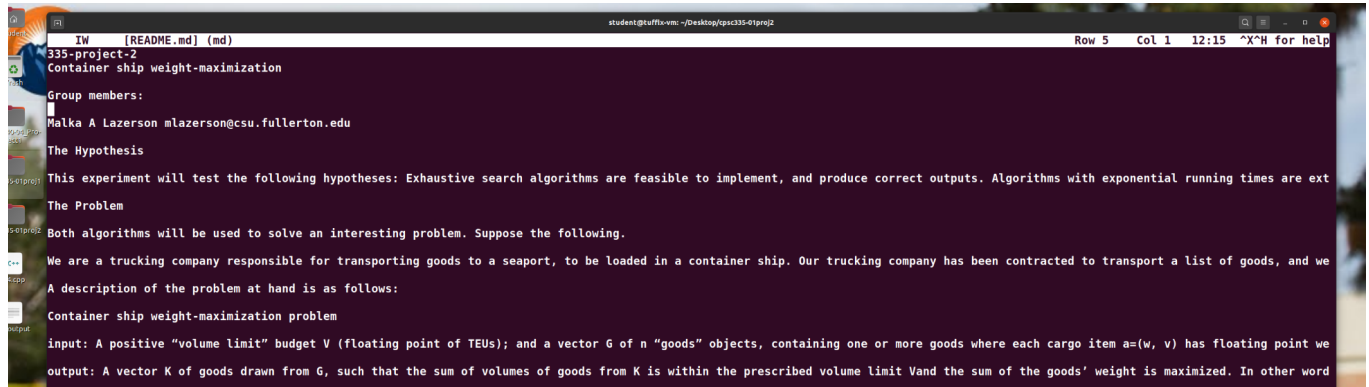
Are your empirical analyses consistent with your mathematical analyses? Justify your answer.

Is this evidence consistent or inconsistent with hypothesis 1? Justify your answer.

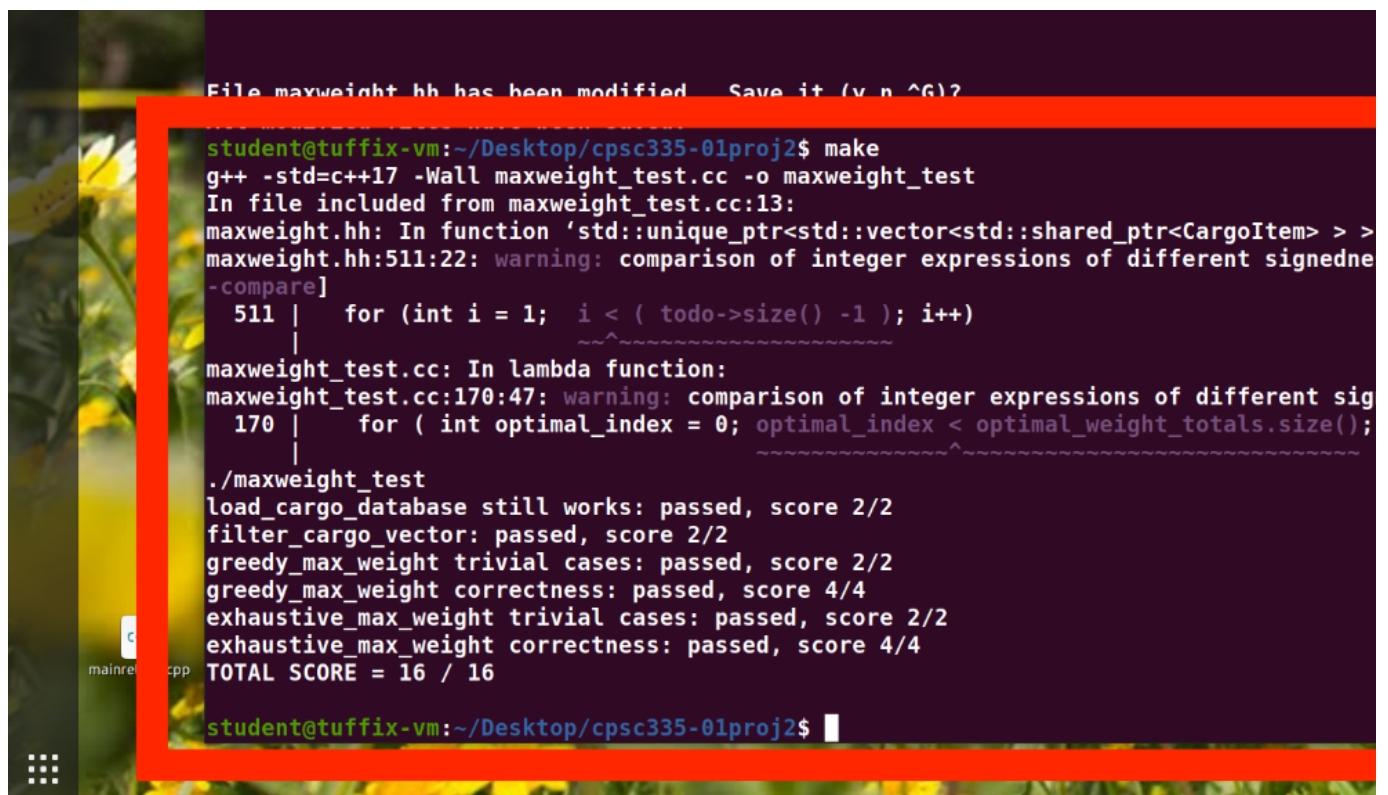
Is this evidence consistent or inconsistent with hypothesis 2? Justify your answer.

Code and more files will be placed in the github for the instructor to review.

ReadMe.md Screenshot



Code Compilation and Execution



Empirical Data

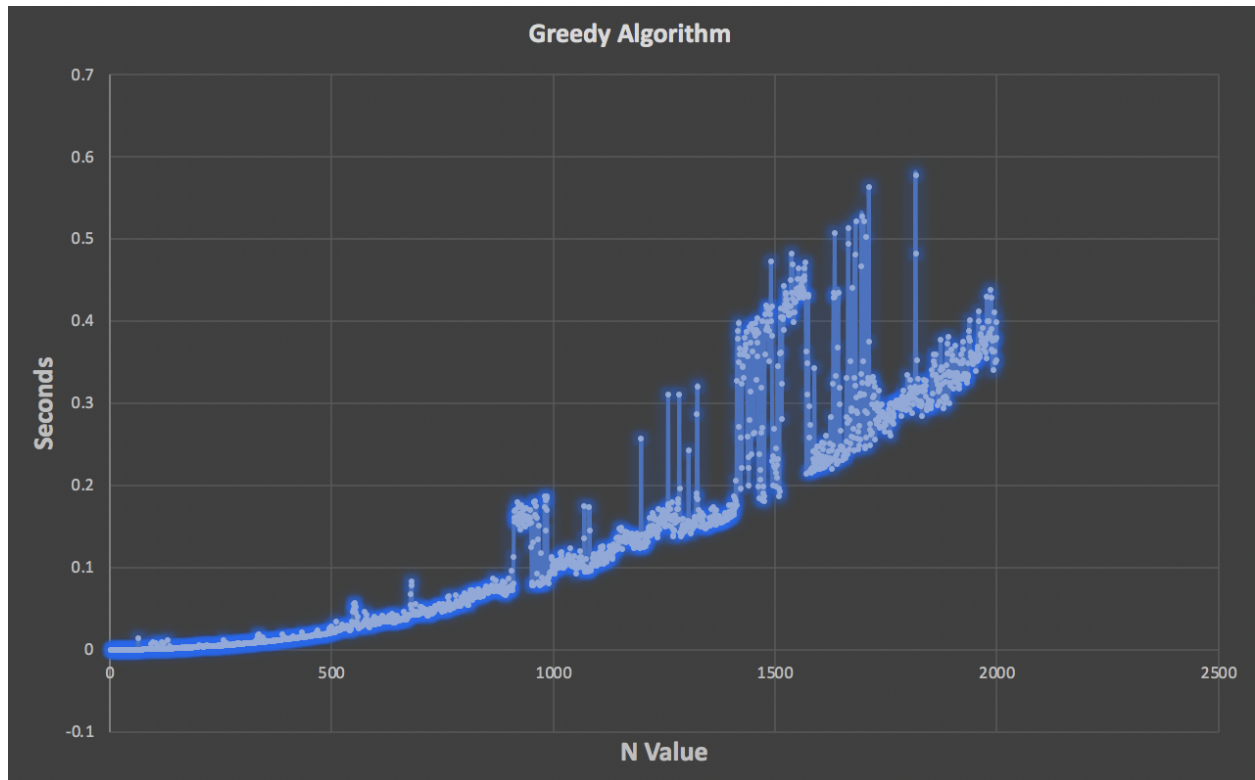
Greedy (smaller sample due to the csv file containing 2000 records)

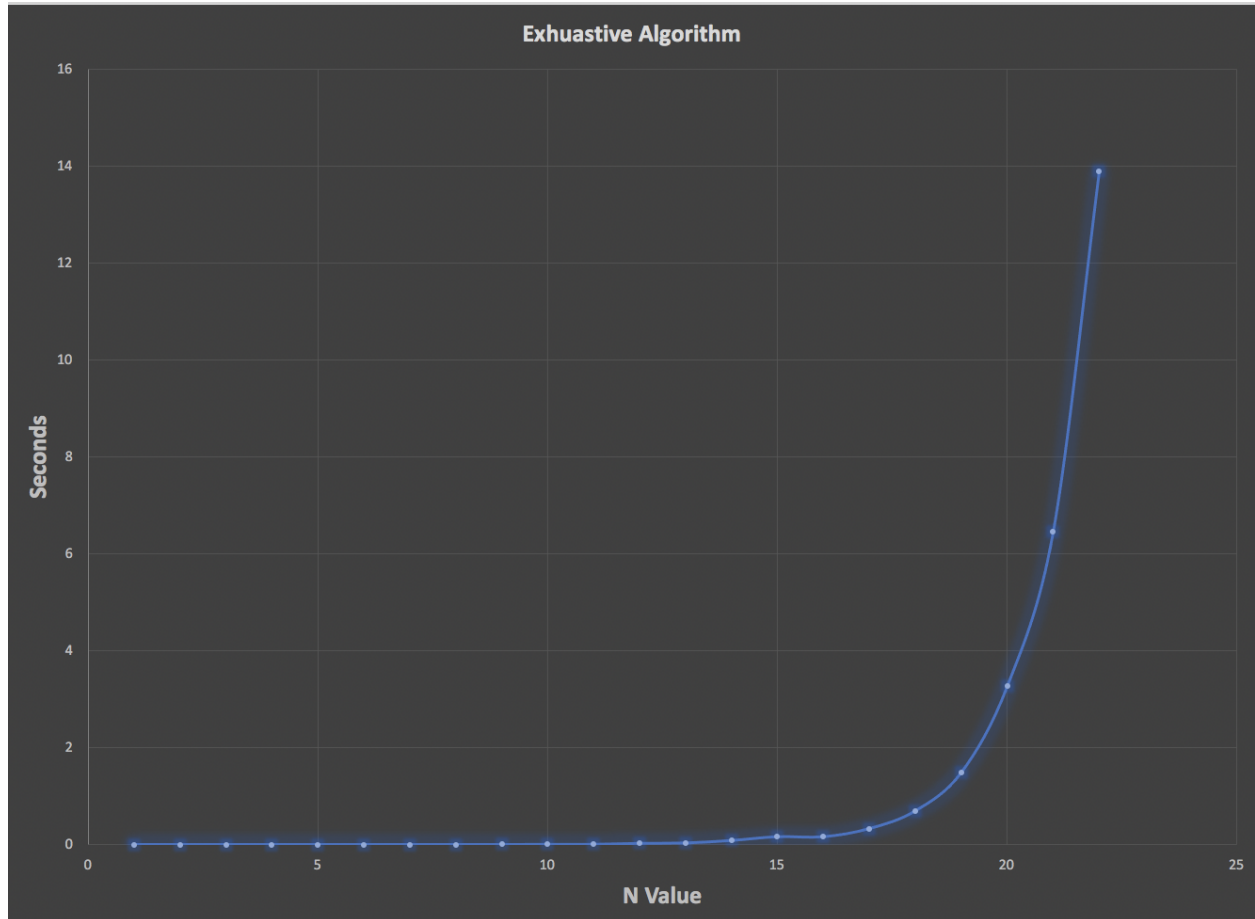
| n | seconds | |
|----|-----------|--|
| 1 | 5.295E-06 | |
| 2 | 2.094E-06 | |
| 3 | 2.219E-06 | |
| 4 | 3.203E-06 | |
| 5 | 3.886E-06 | |
| 6 | 4.906E-06 | |
| 7 | 6.245E-06 | |
| 8 | 7.596E-06 | |
| 9 | 9.311E-06 | |
| 10 | 1.082E-05 | |
| 11 | 1.315E-05 | |
| 12 | 1.514E-05 | |
| 13 | 1.693E-05 | |
| 14 | 1.918E-05 | |
| 15 | 2.158E-05 | |
| 16 | 2.458E-05 | |
| 17 | 2.685E-05 | |
| 18 | 2.993E-05 | |
| 19 | 3.337E-05 | |
| 20 | 3.643E-05 | |
| 21 | 3.959E-05 | |
| 22 | 4.4E-05 | |
| 23 | 4.695E-05 | |
| 24 | 5.028E-05 | |
| 25 | 5.525E-05 | |
| 26 | 5.905E-05 | |
| 27 | 6.343E-05 | |
| 28 | 6.826E-05 | |
| 29 | 0.0001095 | |
| 30 | 7.918E-05 | |

Exhaustive

| n | seconds | |
|----|------------|--|
| 1 | 1.1157E-05 | |
| 2 | 3.681E-06 | |
| 3 | 7.081E-06 | |
| 4 | 1.5916E-05 | |
| 5 | 3.4214E-05 | |
| 6 | 7.4252E-05 | |
| 7 | 0.00016354 | |
| 8 | 0.00035618 | |
| 9 | 0.00079641 | |
| 10 | 0.00165374 | |
| 11 | 0.00386692 | |
| 12 | 0.02305299 | |
| 13 | 0.03190128 | |
| 14 | 0.08324177 | |
| 15 | 0.16080957 | |
| 16 | 0.1602824 | |
| 17 | 0.32855243 | |
| 18 | 0.6942229 | |
| 19 | 1.48594501 | |
| 20 | 3.26622518 | |
| 21 | 6.45566497 | |
| 22 | 13.8857117 | |

Scatter Plots





Mathematical Analysis

This section includes pseudocode, the step count, and Big O Time Complexity

Filter Cargo Vector

Step Count.....

```
empty ValidCargo // 1
```

```
itemCount = 0; // 1
```

```
for i to N in goods do: // N
```

```
    if item->weight() >= min weight and item->weight() <= max weight // 2
```

```
if itemCount < total_size // 1
```

```
    add to ValidCargo // 1
```

```
    itemCount++ // 1
```

```
else
```

```
    break out of for loop // 1
```

```
End for
```

```
return ValidCargo // 1
```

Calculation.....

$$1 + 1 + n * (2 + 1 + 1 + 1 + 1) + 1 =$$

$$2 + n * (6) + 1 =$$

$$3 + 6n$$

Filter Cargo Vector step count is $3 + 6n$

Proof.....

$$\text{Lim as } n \rightarrow \text{infinity } 3 + 6n$$

$$\text{Lim as } n \rightarrow \text{infinity } 3 + 6n / n$$

$$\text{Lim as } n \rightarrow \text{infinity } 3/n + 6$$

$$\text{Apply limit: } 3/n = 0, \text{ and } 0 + 6 = 6$$

$6 \geq 1$, so our proof is successful

Filter Cargo Vector is $O(n)$ Time Complexity

Greedy

Step Count.....


```

empty result // 1
empty todo = goods // 1
result_volume = 0 // 1
v = 0 // 1

while todo is not empty do: // n (log n)

    // max item index tracker
    maxIndex = 0 // 1

    // Find a good a of w/v ratio
    for i = 1 to todo->size() -1 do: // N - 1

        if item weight/volume ratio at i > item weight/volume ratio at maxIndex // 2
            maxIndex = i // 1

    End for

    v = maxIndex->volume() // 1

    //add to greedy solution if v <= V
    if result_volume + v <= V // 2
        add maxIndex to result // 1
        result_volume += v // 1

    //remove from todo so as not to compare this item again
    remove maxIndex from todo // 1

End while

return result // 1

```

Calculation.....

$$4 + n(\log n) * (1 + (n - 1)(1 + 2) + 1 + 2 + 1 + 1 + 1) + 1 =$$

$$4 + n(\log n) * ((3n - 3) + 7) + 1 =$$

$$4 + n(\log n) * ((3n - 4) + 1) =$$

$$5 + 3n(\log(4) n) =$$

Greedy Algorithm step count is $5 + 3n(\log(4) n)$

Proof.....

$$\text{Lim as } n \rightarrow \text{infinity } 5 + 3n(\log(4) n)$$

$$\text{Lim as } n \rightarrow \text{infinity } 5 + 3n(\log(4) n) / n(\log(4) n)$$

$$\text{Lim as } n \rightarrow \text{infinity } (1/n) / (1/n) = 1$$

$$(1/n) / (1/n) = 1, 1 > 0$$

Exhaustive algorithm is $O(n \log(n))$

Exhaustive

Step Count.....

sum vector step count.....

```
total_volume = total_weight = 0; // 1
```

```
for (auto& item : goods) // N
```

```
    total_volume += item->volume(); // 1
```

```
    total_weight += item->weight(); // 1
```

step count for sum function is $1 + n * (1 + 1) = 1 + 2n = o(n)$ time

Step count for greedy.....

```
empty bestCargo // 1
```

```
candidateTotalWgt = 0 // 1
```

```
candidateTotalVol = 0 // 1
```

```
bestTotalWgt = 0 // 1
```

```

bestTotalVol = 0 // 1
//size of goods
size_t n = size of goods // 1

//for bitwise method, vector must be <= 64 in size
if n >= 64 // 1
    overflow and exit // 1

for (uint64_t b = 0; b < pow(2, n); b++) do: // (2^n) + 1

    empty candidate vector // 1

    for (uint64_t i = 0; i < n; i++) do: // n + 1

        if (((b >> i) & 1) == 1) // 3

            add i to candidate vector // 1
        End for

        // calculate totals of candidate and best
        sum of candidate // 1 + 2n
        sum of current best // 1 + 2n

        //if within budget and has greater total time than current best
        if candidateTotalVol <= total_volume // 1

            if bestCargo->empty() OR candidateTotalWgt > bestTotalWgt // 3

                bestCargo vector = candidate vector // 1

    End for

return bestCargo // 1

```

Calculation.....

$$8 + ((2^n + 1) * (6 + (2n+1) + (2n+1) + 5))$$

$$8 + ((2^n + 1) * (4n + 2 + 11)) =$$

$$8 + (2^n + 1) * (4n + 13) =$$

$$8 + (2^n)(4n) + (2^n)(13) + 4n + 13 =$$

$$(2^n)(4n) + (2^n)(16) + 4n + 21$$

Greedy Algorithm step count is $(2^n)(4n) + (2^n)(16) + 4n + 21$

Proof.....

Let $t = (2^n)(4n) + (2^n)(16) + 4n + 21$ be in $O(2^n)$

$$8 + 32 + 4 + 21 = 65, \text{ let } c = 65, \text{ let } n = 1$$

$$\text{Let } (2^n)(4n) + (2^n)(16) + 4n + 21 > n * 2^n$$

$$65 * (2^n)(4n) + (2^n)(16) + 4n + 21$$

$$130 - 8 - 32 - 4 - 21 > 0, 65 > 0$$

Exhaustive algorithm is $O(n * 2^n)$

Questions

Is there a noticeable difference in the performance of the two algorithms? Which is faster, and by how much? Does this surprise you?

Yes, after the N time grows large enough, there is a noticeable difference. The exhaustive algorithm is much slower than the greedy algorithm. This does not surprise me because exhaustive is $O(2^n * n)$, and greedy is $O(n \log(n))$.

Are your empirical analyses consistent with your mathematical analyses? Justify your answer.

The mathematical evidence and the empirical analysis align. The exhaustive graph shows a larger jump in time than the greedy algorithm.

Is this evidence consistent or inconsistent with hypothesis 1? Justify your answer.

The evidence is consistent with hypothesis 1, as the exhaustive algorithm will produce the best output in more time. Accuracy is important, even at the expense of time.

Is this evidence consistent or inconsistent with hypothesis 2? Justify your answer.

The evidence also supports hypothesis 2, because the exhaustive algorithm of exponential time is extremely slow. It is definitely impractical to use in a real world setting.