

## **2. STRUCTURING HIGH-QUALITY ONLINE DISCUSSIONS WITH ASSIGNED ROLES**

# COURSE CONTEXT & DESIGN PROBLEM

<b>Context</b>	Fully online, asynchronous undergraduate Information Systems course (team-based project).
<b>Design Problem</b>	Teams contributed unevenly and relied on surface-level agreement in online discussions.
<b>Instructional Solution</b>	Explicitly assigned roles (Moderator, Skeptic, Summarizer, etc.) within teams to carry distinct interactional responsibilities.
<b>Key Impact</b>	Teams with assigned roles showed more distributed participation and clearer patterns of synthesis and critique. The roles served as lightweight scaffolds for team analysis.

# INSTRUCTIONAL DESIGN SOLUTION: ROLE-BASED STRUCTURE

## Roles Implemented

**Moderator** – supports interaction flow and coordination

**Summarizer** – integrates ideas across posts

**Skeptic** – challenges assumptions and raises counterpoints

**Source Searcher** – introduces external information and evidence

**Theoretician** – connects ideas to conceptual or theoretical principles

## Key Design Decisions

- Roles were **explicitly assigned** within teams
- Each role carried **distinct interactional responsibilities**
- Role structure was embedded into an existing course project
- Content, case, and deliverables were identical across conditions
- Teams were either **Structured** (assigned roles) or **Unstructured** (no roles) to compare participation patterns during the discussion phase.

# IMPACTS & REFINEMENTS

## Observed Impact

- Teams with assigned roles showed:
  - more distributed participation
  - clearer patterns of synthesis, critique, and information sharing
- Certain roles (e.g., Summarizer, Skeptic) functioned as interaction hubs
- The role structure helped guide collaboration and improved discussion quality within a standard course design.

## Design Reflection & Iteration

- Role clarity mattered more than discussion length.
- Some roles required more support to balance cognitive demands.
- The framework is adaptable to other online, team-based learning contexts.
- The roles served as lightweight scaffolds for team-based analysis.