

# MIL USB-to-CAN Data Packet Framing

## General Packet Framing:

BYTE[0]	BYTE[1:2+N]	BYTE[N+2:3]
<i>SOF</i>	<i>PAYLOAD</i>	<i>EOF</i>

- SOF: 1 Byte
- Payload: 2-Header Bytes (Before Data) or 1 Checksum Byte (After Data) + n-Data Bytes
- EOF: 1 Byte
- N: Number of bytes to be received or sent

## Flag Descriptions:

Flag	Description
<b>SOF: Start of Frame [0xC0]</b>	The Start of Frame flag indicates the beginning position of the Payload.
<b>EOF: End of Frame [0xC1]</b>	The End of Frame flag delimits the end of the CRC field and terminates the frame. <b>This can be changed if needed!</b>

## Payload (Sending/Requesting Data Configuration):

BYTE[1:N+2]	
BYTE[1:2]	BYTE[3:N+2]
<i>Header</i>	<i>Data</i>

Header:

15	14	13	12	11	10	9	8
R_nT_ENABLE	CHECKSUM 16				DATA_LENGTH		
7	6	5	4	3	2	1	0
CAN_FILTER_ID[7:0]							

- CAN\_FILTER\_ID: Desired device id to filter for.
- CHECKSUM 16: Mod 16 of the sum of all payload and flag bytes (Excluding Checksum) – If checksum matches than the device will fulfill data request.
- R\_nT\_ENABLE: Receiver or Transmitter mode enable.
  - 1 – Receiver mode
  - 0 – Transmitter mode
- DATA\_LENGTH: data\_length+1 data bytes to transmit/receive.
  - data\_length = 0b000 -> 1 byte to transmit/receive
  - data\_length = 0b111 -> 8 bytes to transmit/receive
  - Because CAN is limited to 8 bytes at a time DATA\_LENGTH must be a maximum of 8 as well.

BYTE[3:N+2]
DATA

- N = DATA\_LENGTH number of data bytes to send or receive.

## Payload (Data Receiving):

BYTE[1:N+1]	
BYTE[1:N]	BYTE[N+1]
<i>Data</i>	<i>Checksum</i>

- CHECKSUM 16: Mod 16 of the sum of all payload and flag bytes (Excluding Checksum)

## Examples:

- To Send 1 byte of data (0x35) to the bus
  - 0xX0 0x30 0xXX 0x35 0xX1
    - Start Flag: 0xC0
    - R\_nT\_ENABLE: Transmitter Mode (0)
    - Checksum: 0x06 ((0x30 & 0x78) >> 3)
    - Data length: 1
    - CAN\_FILTER\_ID: Don't Care
    - Data byte: 0x35
    - End Flag: 0xC1
- To Receive 1 byte of data from device ID 0x09
  - 0xC0 0xD0 0x09 0xC1
    - Start Flag: 0xC0
    - R\_nT\_ENABLE: Receiver Mode (1)
    - Checksum: 10 ((0xD0 & 0x78) >> 3)
    - Data Length: 1
    - CAN\_FILTER\_ID: 0x09
    - End Flag: 0xC1