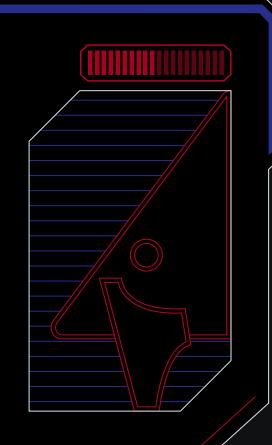
Website Plan

By Michael Liondis



Website ideas

Brainstorm some ideas for a website

God of war runthrough
Slime rancher
History of australia
How to make a perfect grilled cheese sandwich

Refining my idea & statement of intent

Refine your idea

Who is it targeted for- this will be for the audience who need to know how to play slime rancher What are you making- slime rancher website
Why do i need to make them- to help people who get stuck
How will it affect them- it will allow them to progress through the game with some help

Statement of intent:

I intend to make a website that will help amateur players make it through the game when they're stuck. It will also include things like info on the game, a full game runthrough, images, all slimes and slimepedia, npc's, missions, gordo, tarrs, food and all the animals you can find along your journey. This is very helpful when it comes to finding rare, early or late game slimes. Even some veterans will find it difficult to make it through some parts.

My website will include buttons to take you to the parts of the page which has the information you need. I will also add a nice colour scheme and a background which fits the section of the website. As well as loads of information on how you can beat the game, I will add images of all the slimes and resources which you can get.

I have to add all of this because having all of these features makes my website look so much better. Adding the cool colour scheme and the easy to find buttons makes it so much easier to read and access.

From visiting my website you will get all the information you need on how to beat the game, how to find every slime and every resource which can be found. You will also find things like facts, speedrunning time, facts and more. Everything you need to know about the game and how to beat will be found on my website.

- The colour scheme and text links are a nice addition as well as the headers and background colour add a nice touch.
- 2. The buttons are super cool since they take you to a new page with all the info you need on them.
- 3. The buttons and colour scheme will surely attract more customer

On this Miki, you will find all the slimy knowledge you need to start raising your very own alls boop gusta with Tabley Simed Find out how you can claim rewards from every Gold and Lucky Sime while Staywigglyl Administrators - Recent Changes - New Photos - New Pages - Help ay from Earth on the "Far Far Sance" where she tries her hand at making a living wranging stress. With



- The images are cool and the table of statistics are pretty cool
- I don't like the black and white colour scheme because it looks really bland
- Having some images and more colours will make my website better https://en.wikipedia.org/wiki/Slime_Rancher



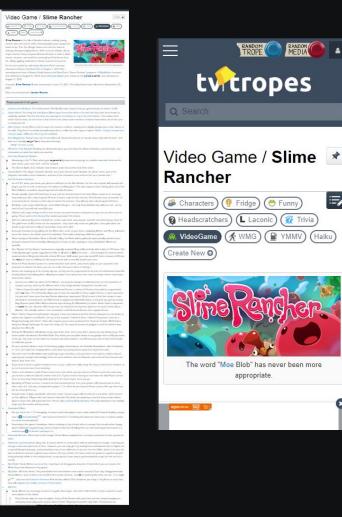
Slime Rancher

₹ ❖

Slime Rancher is a first-person life simulation adventure video game developed and published by American indie studio Monomi Park.[1] The game was released as an early access title in January 2016, with an official release on Windows, macOS, Linux and Xbox One on August 1, 2017.[2] A PlayStation 4 version was released on August 21, 2018, and a Nintendo Switch version was released on August 11, 2021. A DLC named 'Slime Rancher: Secret Style Pack' was released on June 18, 2019 which added additional cosmetic appearances.[3] A sequel, Slime Rancher 2, was released in early access on September 22, 2022, for Windows and Xbox Series X/S.[4]



- The way they give dot points on all the things you can do, updates and game data is a good way of displaying information
- I don't like how its black and white but the buttons up the top are cool
- I can add some dot points to add more info



- It shows the rating of the game which i like and the image and the video of gameplay is cool as well
- I don't like how the information is displayed in uneven paragraphs
- 3. A video would be cool to add to my website

https://gamerheadquarters.com/artices/slime-rancher-review.html





2 =

Slime Rancher Review "Farmin' Silmes" Campaign

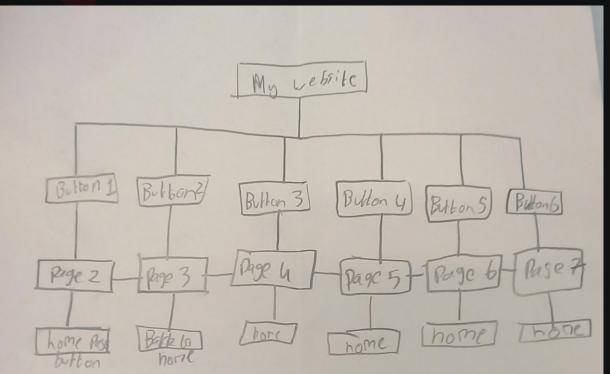
Slime Rancher is an absolutely adorable farming game where you head out to the far reaches of space in order to harvest slimes. It's just a fun, charming game that allows you to casually sit back to collect slimes. You suck these bouncy creatures into your bag of sorts and then place them in cages (enclosures, whatever's humane I suppose).

Once they're put safely in place you feed them a variety of fruits, vegetables or meats to have them spit out special little items called plorts. These plorts are then used on a market for money and you can take that money to spend however you'd like.

This can be on improving the enclosures with things to keep slimes safe or to feed them and increasing the size of your ranch. The game features a large and open area that you're free to explore and multiple areas to unlock with keys or money.

There's a sort of focus to things, but mainly the fun of it is just building upon your empire. It's quite a time sink in that you could literally play this forever without getting bored. It might seem somewhat repetitive to some I suppose, but there's just such a varied amount of depth to it that I found ever so engaging.

Sitemap & Planning Logo





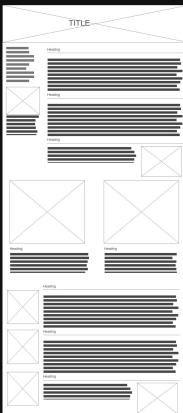






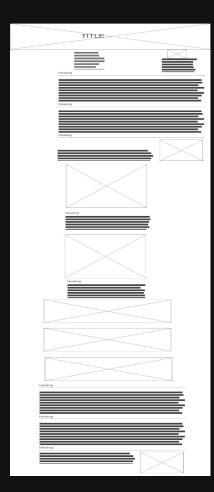


Iphone



Computer

Wireframe



Favicon

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Logo



Mood board



User Persona

As a person who would like to learn how to play slime rancher, I want to have easy access to all the information so that I can play the game without any trouble.

As a parent who doesn't understand the current technology, I need easy to read and understandable information so that I can fully understand what I am reading.

