## Subject: Internship as tool programmer or technical developer at your company

Dear recruiters,

I'm Matthias Maes, and I'm a tool programmer and technical developer looking to apply for an internship at your company!

Currently, I am a second-year Independent Game Production student at the University of Applied Sciences, Howest, Digital Arts & Entertainment. My passion lies with programming tools to make life easier and programming games, UI, and UX where I can show off my creative skills for people to enjoy!

Throughout my studies, I've learned the importance of a well-organized and efficient development process in the production pipeline. That's why I try to program as efficiently as possible, reusing code that I've already written, trying to make modular systems that can easily be modified or repurposed.

During my studies, I have been working with numerous software, including Unity, Visual Studio, C#, GitHub, Blender, Photoshop, and Substance Painter. In my spare time, I tried expanding my knowledge to Godot Engine, Python, HTML & CSS, and JavaScript. I'm capable of quickly adapting to new or challenging software environments, and I'm eager to learn new things that expand my skill set!

I find the ideal work environment for me is within a team that is constantly pushing boundaries, learning new things, and expanding their network at a steady pace. Doing something new every few months is what keeps me learning and drives me daily to become a better version of myself in the industry.

If you like to know more about me, my skills, or my work, visit <a href="https://mm-13.github.io/Portfolio">https://mm-13.github.io/Portfolio</a>.

I got to know about your company at UNWRAP Festival, where I learned that the company needs both developers and artists. While my priorities lie with being a developer, I can do some artistic work like sketching, modelling, texturing, and animation as well. I also got to know that the company works on smaller projects in a short amount of time, rather than working on projects that take 2 years. These 2 reasons alone are why I think I'd be a perfect fit as a developer in your company, since the vision of the company aligns with my personal vision.

Thank you for taking the time to read this and considering my internship at your company.

Kind regards, Matthias Maes

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