## محمد مهدی نظری ۹۹۳۱۰۶۱ – امید خباز قانع ۹۹۳۱۰۱۸ بخش اول :

```
C Part01
              C Part03-Pipe01
                                C Part03-Pipe02
          ×
C Part01
      #include <stdio.h>
      #include <sys/types.h>
      #include <sys/ipc.h>
      #include <sys/shm.h>
      #include <sys/stat.h>
      #include <unistd.h>
      int main (int argc, char *argv[]){
          struct shmid ds shmbuffer;
 11
          int segment id = shmget(IPC PRIVATE, 1024, S IRUSR | S IWUS
 12
 13
          char* writer = (char*) shmat (segment id, NULL, 0);
 14
 15
          shmctl(segment id, IPC STAT, &shmbuffer);
 17
          sprintf(writer, "%s", argv[1]);
          printf("Write : %s\n\n", argv[1]);
 21
          int pid = fork();
 22
 23
          if (pid == 0){
 24
```

```
// child process read from memory
char *reader = (char*) shmat(segment_id,NULL,0);
printf("Read : %s\n",reader);
shmdt(reader);

}else{
shmdt(writer);
}
return 0;
```

## بخش سوم :

این بخش با دو روش پیادده سازی شده که روش اول به نتیجه صحیح مارا میرساند اما روش دوم نیاز به کار بیشتر دارد. روش اول : فایل Part03.c

```
#include <stdio.h>
#include <unistd.h>
#include <sys/socket.h>
#include <stdlib.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <string.h>
#include <ctvpe.h>
#include <time.h>
#include <pthread.h>
int main() {
    int fds1[2], fds2[2];
    char pipe1[50];
    char pipe2[50];
    char readmessage[50];
    int pid ;
    if(pipe(fds1)==-1){
        exit(EXIT FAILURE);
    if(pipe(fds2)==-1){
        exit(EXIT FAILURE);
    pid = fork();
```

```
// parent process
if(pid != 0){
    close(fds1[0]);
    close(fds2[1]);
    gets(pipe1);
    printf(" writing %s to pipe1 in parent process \n" , pipe1);
    write(fds1[1], pipe1, sizeof(pipe1));
    read(fds2[0], readmessage, sizeof(readmessage));
    printf(" reading %s from pipe2 in parent process \n", readmessage);
// child process
else {
    close(fds1[1]);
    close(fds2[0]);
    read(fds1[0], readmessage, sizeof(readmessage));
    printf(" reading %s from pipe1 in chld process \n", readmessage);
    memcpy(pipe2, readmessage, sizeof(readmessage));
for(int i=0; i<50; i++){</pre>
        if(pipe2[i] >= 65 && pipe2[i] <= 90)</pre>
            pipe2[i] = pipe2[i] + 32;
        else if(pipe2[i] >= 65+32 && pipe2[i] <= 90+32)</pre>
            pipe2[i] = pipe2[i] - 32;
    printf(" writing %s to pipe2 in child process \n", pipe2);
    write(fds2[1], pipe2, sizeof(pipe2));
return 0;
```

```
🙆 🖨 📵 mmnazari@MMNazari1380: ~/Desktop/OSLab04
mmnazari@MMNazari1380:~$ cd Desktop/OSLab04
mmnazari@MMNazari1380:~/Desktop/OSLabO4$ gcc -o PartO3 PartO3.c
Part03.c: In function 'main':
Part03.c:29:9: warning: implicit declaration of function 'qets' [-Wimplicit-func
tion-declaration]
         gets(pipe1);
/tmp/ccsFM0qU.o: In function `main':
Part03.c:(.text+0x98): warning: the `gets' function is dangerous and should not
be used.
mmnazari@MMNazari1380:~/Desktop/OSLab04$ ./Part03
This Is First Process
 writing This Is First Process to pipe1 in parent process
 reading This Is First Process from pipe1 in chld process
 writing tHIS iS fIRST pROCESS to pipe2 in child process
 reading tHIS iS fIRST pROCESS from pipe2 in parent process
mmnazari@MMNazari1380:~/Desktop/OSLab04$
```

```
Edit Selection View Go Run Terminal Help
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                C Part03-Pipe01 X C Part03-Pipe02
  C Part01
                                                                             □ ...
  C Part03-Pipe01
    1 #include <fcntl.h>
    2 #include <sys/stat.h>
       #include <sys/types.h>
        #include <unistd.h>
        int main(int argc, char *argv[]){
            int fd;
            char * myfifo = "/tmp/myfifo";
            mkfifo(myfifo, 0666);
   11
            fd = open(myfifo, 0 WRONLY);
   12
            write(fd, "This is First Process", sizeof("This is First Pr
   13
            close(fd);
   15
            char buf[1024];
            fd = open(myfifo, 0 RDONLY);
   17
            read(fd, buf, 1024);
            printf(("text daryaft shode : %s\n", buf();
   19
   21
            return 0;
   22
                                              Ln 19, Col 32 Spaces: 4 UTF-8 LF C 🔊 🚨
∆ 0
```

```
C Part01
              C Part03-Pipe01
                                 C Part03-Pipe02 X
C Part03-Pipe02
      int main()
          int fd;
           char * myfifo = "/tmp/myfifo";
 10
           char buf[1024];
          fd = open(myfifo, O_RDONLY);
          read(fd, buf, 1024);
          printf("text daryaft shode : %s\n", buf);
           for (int i = 0; i < 1024; ++i){
               if(buf[i] >96 && buf[i]<123){
                   buf[i] = buf[i]-32;
               }else if (buf[i] >64 && buf[i]<91){</pre>
                   buf[i] = buf[i]+32;
          close(fd);
          printf("text tolid shode : %s\n", buf);
          fd = open(myfifo, 0_WRONLY);
          write(fd, buf, 1024);
          close(fd);
          return 0;
```

```
mmnazari@MMNazari1380:~/Desktop/OSLab04$ gcc -o Part03-Pipe02 Part03-Pipe02.c
mmnazari@MMNazari1380:~/Desktop/OSLab04$ ./Part03-Pipe02
```

در روش دوم ترمینال پیغامی چاپ نمیکند.