GIT Cheat Sheet

• Legend: <> required, [] optional

Create & Clone

• Clone an existing repository

```
git clone ~/git/some_local_repo.
git
git clone git@example.com:repo.g
it
```

default protocoll is ssh

• Create a new local repository

```
mkdir repo && cd repo
git init
```

• Import existing local repository to remote

```
git remote add origin ssh://git@
example.com/repo.git
git push -u origin master
```

-u | ≙ push for first time and set upstream

Create remote repository for existing local data

```
mkdir repo.git && cd repo.git
git init --bare
```

The remote repository has to be "bare" (does not contain a working filetree, but a special .git subdirectory only) in order to accept a push

Show local changes

 Current Status - Present branch name and changed files in working directory

```
git status
git st
```

requires an alias set for »st«

• Changes to tracked files not yet staged

```
git diff
```

 Difference between staged files and HEAD

```
git diff --cached
```

Difference between all files and HEAD since last commit

```
git diff HEAD
```

 Show only filenames, e.g. to show all file differences between two branches

```
git diff master --name-only git diff master --name-status
```

Difference between branches, two commits, etc

```
git diff <foo> <bar>
```

+ line does exist in »foo« but not in »bar«,
- reverse

Show history

• Show all commits, starting with newest

```
git log
```

Show history of changes with files changed

```
git whatchanged
```

• Show changes over time for a specific file

```
git log -p <file>
```

• Who changed what and when in a file

```
git blame <file>
```

Show a commit identified by its ID

```
git show <ID>
```

• Show all commits with a certain word in commit message

```
git log git log --grep=<searchwo
```

Commit

 Add all (even untracked) changed files to next commit (\(\triangle\) stage)

```
git add -A
```

Stage a tracked and modified file

```
git add <file>
```

Add some changes in a file to the next commit (partial commit)

```
git add -p <file>
```

- v Add this part to the next commit
- n Skip this part
- d Don't add this and all remaining parts
- s Split the parts info smaller ones (only works if there's unchanged lines between the changes in the displayed part)
- e Manually edit the parts

Commit all local changes in tracked files

```
git commit -a
```

Commit previously staged changes

```
git commit
git commit -m "<message>"
```

Change the last commit

```
git commit --amend -a
```

Branches

List local branches

```
git branch
```

* marks the current branch

List remote-tracking branches

```
git branch -r
```

use -a to show local and remote-tracking branches at once

Switch to a different branch

```
git checkout <branch>
git checkout -t <remote>/<remote
-branch>
```

-t checkout a new branch based on remote

 Create a new branch based on your current HEAD

git branch <new-branch>

use git checkout -b
branch> to create a branch and switch right into it

Create a new branch based on a remote branch and track it

```
git branch --track <new-branch>
<remote>/<remote-branch>
```

use --no-track to create a new branch based on a remote branch but don't track it

• Set remote-tracking branch for current local branch

```
git branch --set-upstream <local
-branch> <remote>/<remote-branch
>
```

Delete a local branch

```
git branch -d <branch>
```

Delete a remote branch

```
git push <remote> :<remote-branc
h>
```

Tags

• Show all tags

```
git tag -n
```

-1 will show tag names only, -n<num> will add a number of lines from the annotation (default is one)

• Mark the current commit with a tag

```
git tag -m "<annotation>" <tag-n ame>
```

Update

 Download all changes from , but don't merge them into HEAD

```
git fetch <remote>
```

a manual merge is required now

 Download changes and directly merge/ integrate into HEAD

git pull [<remote> <branch>]

if the remote branch is tracked then git pull is sufficient

List all currently configured remote repositories

git remote -v

 Show information about a remote, e.g. which branches exist in this remote

git remote show <remote>

Deletes all stale remote-tracking branches in a remote

```
git remote prune <remote>
```

• Add a new remote repository

```
git remote add <remote> <url>
```

Publish

Publish local changes in a branch to a remote repository

```
git push [<remote> <branch>]
git push --set-upstream <remote>
  <branch>
```

push branch to remote and track it, -u is the short option

• Publish all local branches to a remote

```
git push --all <remote>
```

• Publish a tag to a remote

```
git push <remote> <tag>
```

• Publish your all tags

```
git push --tags <remote>
```

Merge

• View merge conflicts

```
git merge <branch>
```

· Merge a branch into your current HEAD

```
git merge <branch>
```

Use a merge tool to solve conflicts

```
git mergetool -t meld
git mergetool
```

if empty this will use the configuration variable »merge.tool«

Use a recursive merge strategy

git merge -s recursive -X <ours|
theirs|patience>

»recursive« is the default merge strategy when pulling or merging one branch, so it may be dropped »ours« will prefer current branch head over conflicting changes from the other tree but merge non-conflicts normally »patience« will cause GIT to spend some extra

 Force merge to use current branch head and ignore all changes from other branches

time while merging to avoid merge mistakes

git merge -s ours

• Cancel merge

git merge --abort

Manually solve conflicts and mark file as resolved

git add <resolved-file>
git commit -m 'Manual Merge'

Rebase

• Rebase your current HEAD onto

git rebase <branch>

!! Don't rebase published commits!

Abort a rebase

git rebase --abort

Continue a rebase after resolving conflicts

git rebase --continue

Stash

• Stash all changes away

git stash save [<annotation>]

• Show all available stashes

git stash list

»stash@{0}« is the keyname of the stash,
where 0 is the latest

• Apply state from the stash list to the current working tree

git stash apply [<stash-name>]

default is "stash@{0}", use git stash
pop to apply changes and remove the state
from stash list

• Remove a state from the stash list

git stash drop [<stash-name>]

• Remove all the stashed states

git stash clear

Revert

• Remove files from stage (unadd)

git reset HEAD -- <single-file>

Discard all local changes in your working directory

git reset --hard HEAD

• Discard local changes in a specific file

git checkout <file>

Revert a commit

git revert HEAD
git revert <commit>

produces a commit (alters the history) with contrary changes to last commit

• Remove a file from index but keep it on file system

git rm --cached

Configuration

• Get configuration option

git config <section>.<key>

Set configuration option

git config --local <section>.<ke
y> <value>

»local« will write to ».git/config« in current repository, »global« to »~/.gitconfig» and »system« to your systems »/etc/gitconfig«

• Set username and e-mail

git config --local user.name "<u
sername>" && git config --local
user.email <e-mail>

Ignore mode changes (chmod)

git config --local core.filemode
false

Set alias »st« for »status«

git config --global alias.st sta tus

Commit Message Format

[BUGFIX] Short summary

Optional explanatory text. Separat ed by new line. Wrapped to 74 char s. Written in imperative present t ense ("Fix bug", not "Fixed bug").

Help others to understand what you did (Motivation for the change? D ifference to previous version?), b ut keep it simple.

Mandatory title prefix: [BUGFIX], [FEATURE] (also small additions) or [TASK] (none of the above, e.g. code cleanup). Additionall flags: [!!] (breaking change), [DB] (alter database definition), [CONF] (configuration change), [SECURITY] (fix a security issue).

Bug tracker refs added at bottom (
see http://is.gd/commit_refs).

Resolve #42 Ref #4 #8 #15 #16

shortened, detailed example at <u>http://is.gd</u> /commit format

Best practices

- Commit related changes
- Each commit should adress one logical unit. Two different bugs should result into two commits.
- Commit early & often
- Keep your commits small and comprehensible, split large features into logical chunks.
- Test code before committing
- Make shure the code works, don't guess. Revert the commit if necessary.
- Don't commit half-done work
- Commit only complete, logical changes, not half-done chunks. »Stash« changes if applicable.
- Don't commit hot files
- Don't commit configuration files (commit a config template instead), personal data, temporary files (GIT is no backup system) or things that can be regenerated form other commited things.
- Write good commit messages
- Help others to understand what you did (Motivation for the change? Whats the difference to the previous version?)
- Useless commit messages may be forwarded to whatthecommit.com
- Write in imperative present tense («change», not «changed» or «changes»)
- A commit is a set of instructions for how to go from a previous state to a new state, so you should describe was the commit does and not what it did to

your repository.

- Don't panic
- GIT lets you undo, fix or remove a bunch of actions
- Don't change published history
- GIT allows you to rewrite public history, but it is problematic for everyone and thus it is just not best practice to do so.
- Use branches
- Branching is cheap. Use separate branches for bugfixes, features & ideas. Make branching a part of ypur local workflow.
- Merge regularly
- Don't merge a huge feature into the master, instead merge the master regularly with your branch.
- Use conventions
- As with every development process: use conventions. For naming of branches and tags, how to write commit messages, when to commit into what branch, etc.

Sources

- Git Cheat Sheet by Ying Guo
- Git Cheat Sheet by Git Tower
- http://gitready.com/
- http://git-scm.com/documentation
- http://wiki.typo3.org
 /CommitMessage_Format_(Git)

About

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 <u>Doing</u>
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