# Lightweight Object Detection: A Brief Report

King-Siong Si, Lu Sun

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Institute of Multimedia Knowledge Fusion and Engineering, Xi'an JiaoTong University

 $sjsinx@stu.xjtu.edu.cn,\ konautomaton@gmail.com$ 

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- 3 References



NAS

Content and Achievements •000000000000

NMS





Channel Pruning SCConv PConv

Re-Parameterization NMS

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• NAS(Neural Architecture Search)



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- MAE-NAS[5]



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- Zero-Cost NAS, proxy is defined as the entropy of S.



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### **Channel Pruning**

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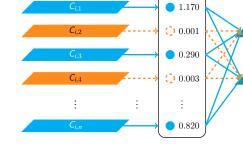


# **Channel Pruning**

• Channel(Filter) Pruning[4]



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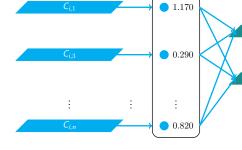


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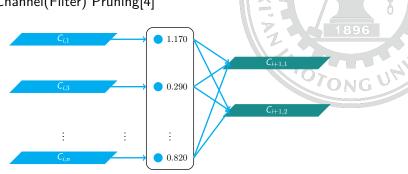
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• mAP = 10.3% after sparsifying



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> SCConv: Spatial and Channel Reconstruction Convolution for Feature Redundancy[3]



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parameter	value
dataset	CIFAR-10
epoch	200



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Model	Acc(%)	FLOPs(G)	Params(M)
ResNet-50	94.93	2.62	23.52
ResNet-50 with SCConv	92.03	1.86	15.91

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**PConv** 

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> Run, Don't Walk: Chasing Higher FLOPS for Faster Neural Networks[1]



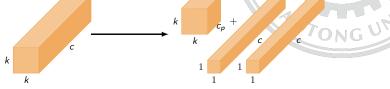
• Run, Don't Walk: Chasing Higher FLOPS for Faster Neural Networks[1]





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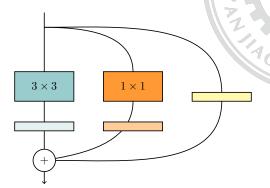
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RepVGG: Making VGG-style ConvNets Great Again[2]

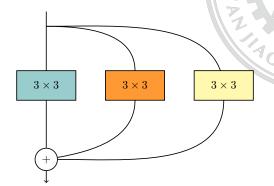


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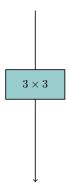


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NMS



NMS(Non Maximum Suppression) for Post-Processing



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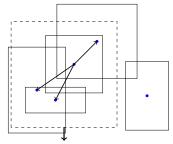
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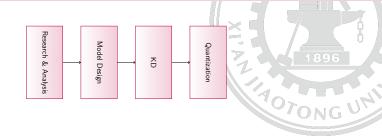
K = 3, IoU/Density Query Box

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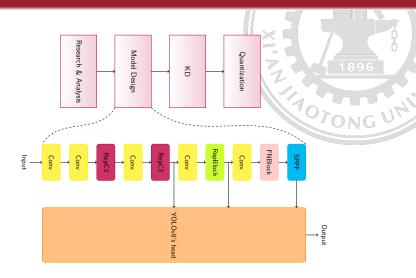
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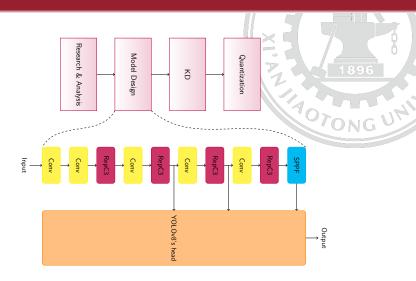
## Design



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### Results

Results,



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	Model	$\mathrm{mAP^{val}_{50-95}}$	latency(ms)	FPS(/s)
env <sub>1</sub> <sup>1</sup>	yolov5s.pt	37.4	2.78	359.71
	yolov5su.pt	43.1	1.70	588.24(↑ 63.53%)
	yolov8n.pt	37.4	1.43	699.30(† 94.41%)
	yolov6n.pt	37.5	3.05	327.87(\(\psi 8.85\%)
$env_2^2$	yolov8n.pt	37.4	2.18	458.72
	xjtun.pt(Ours)	36.7	1.91	523.56

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<sup>&</sup>lt;sup>1</sup>tested when server was idle.

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• Conclusion: The FPS improvement is at least 95% with 0.7% accuracy decrease.

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[1] Jierun Chen, Shiu-hong Kao, Hao He, Weipeng Zhuo, Song Wen, Chul-Ho Lee, and S-H Gary Chan. Run, don't walk: Chasing higher flops for faster neural networks.

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