### **Machine Learning and Artificial Intelligence**

MMRES – SDA course Korbinian Kottmann ICFO – Institute for Photonic Science Barcelona, Spain











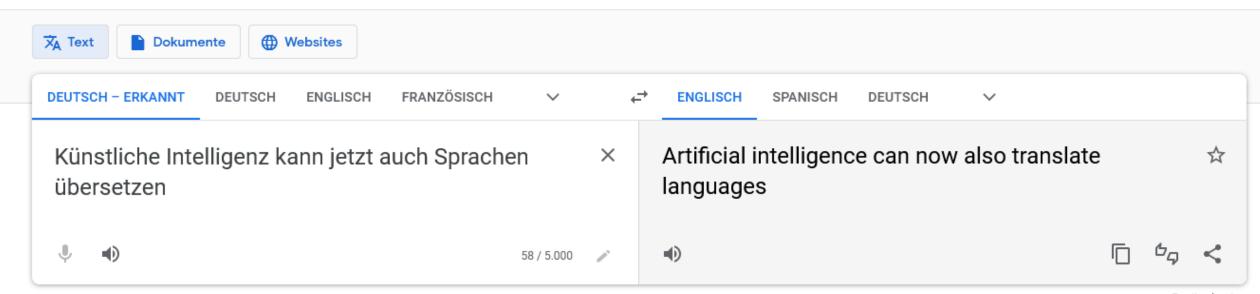
# AlphaZero AI beats champion chess program after teaching itself in four hours

Google's artificial intelligence sibling DeepMind repurposes Goplaying AI to conquer chess and shogi without aid of human knowledge



⚠ AlphaZero's victory is just the latest in a series of computer triumphs over human players since Computer programs have been able to beat the best IBM's Deep Blue defeated Garry Kasparov in 1997. Photograph: 18percentgrey / Alamy/Alamy

AlphaZero, the game-playing AI created by Google sibling DeepMind, has beaten the world's best chess-playing computer program, having taught itself how to play in under four hours.



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# Deciphering microbial gene function using natural language processing

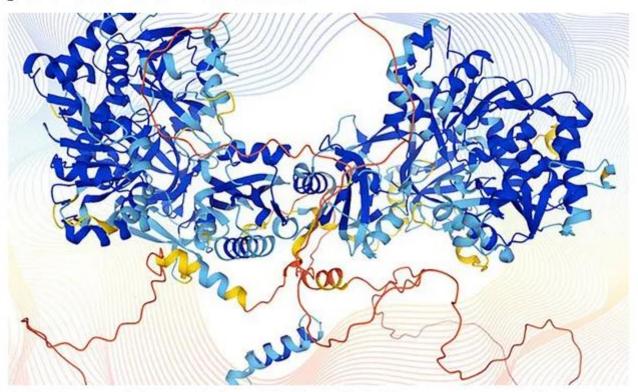
<u>Danielle Miller</u>, <u>Adi Stern</u> & <u>David Burstein</u> ⊠

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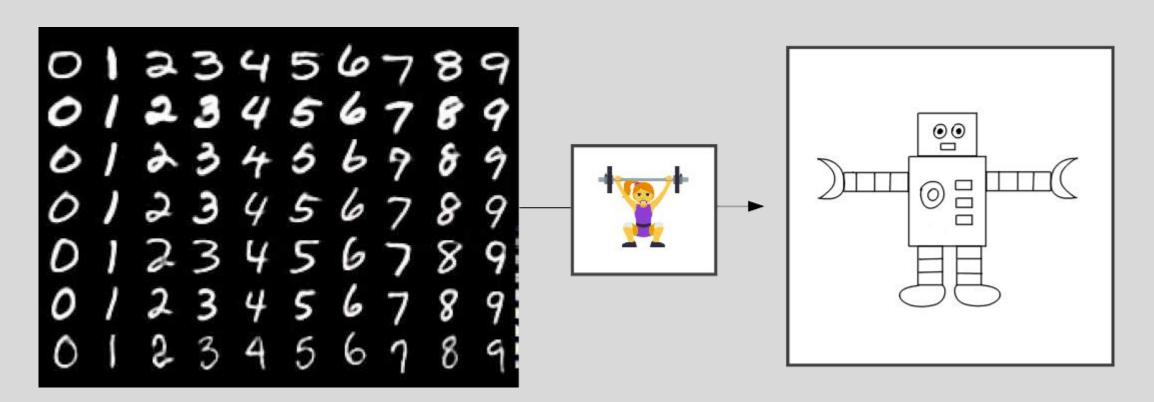
# DeepMind uncovers structure of 200m proteins in scientific leap forward

Success of AlphaFold program could have huge impact on global problems such as famine and disease

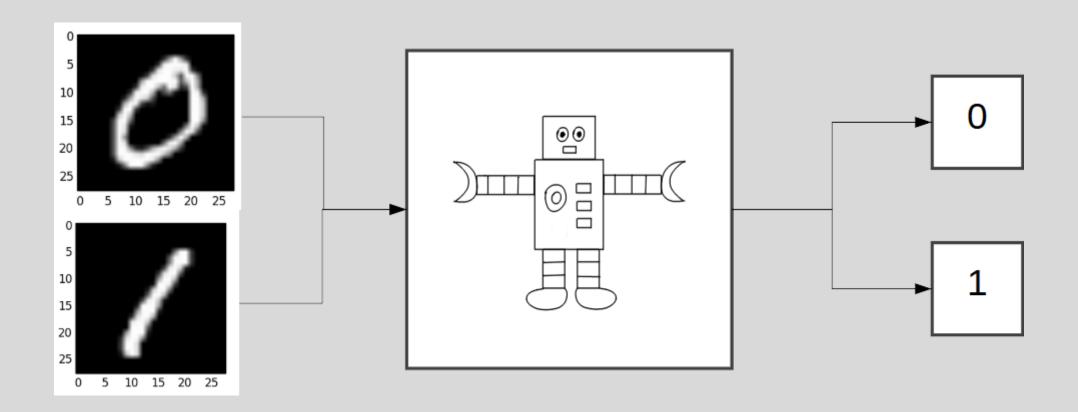


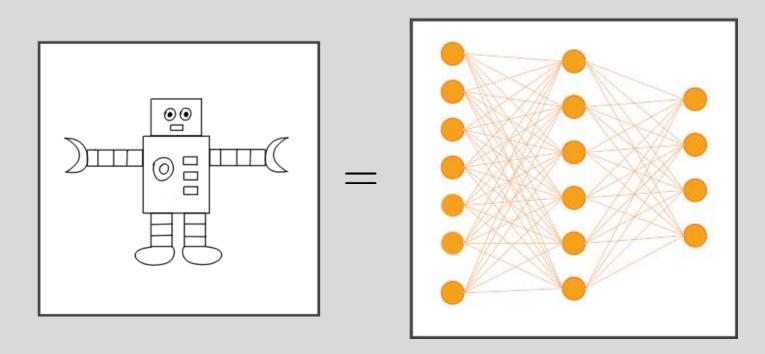
 ☐ The structure of a human protein modelled by the AlphaFold computer program. Photograph: EMBL-EBI/AFP/Getty Images

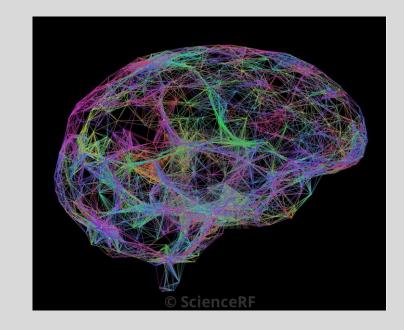
Artificial intelligence has deciphered the structure of virtually every protein known to science, paving the way for the development of new medicines or technologies to tackle global challenges such as famine or pollution.

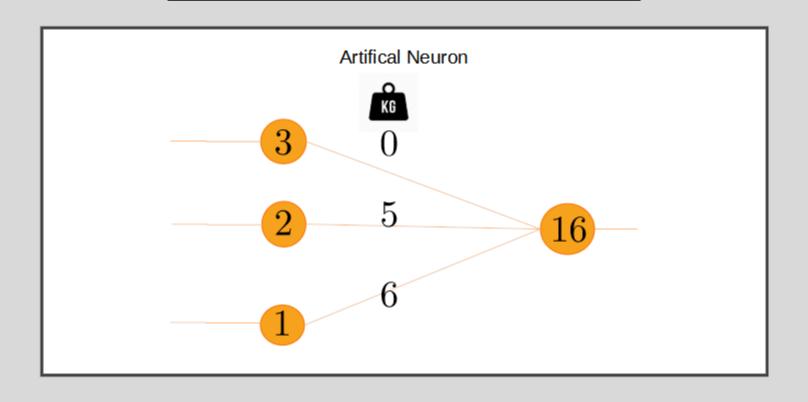


Big data

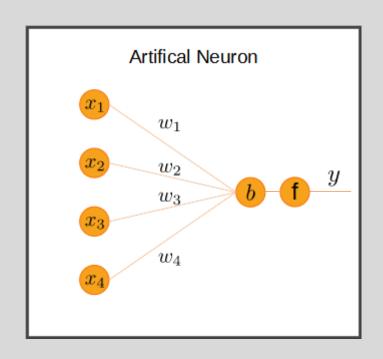


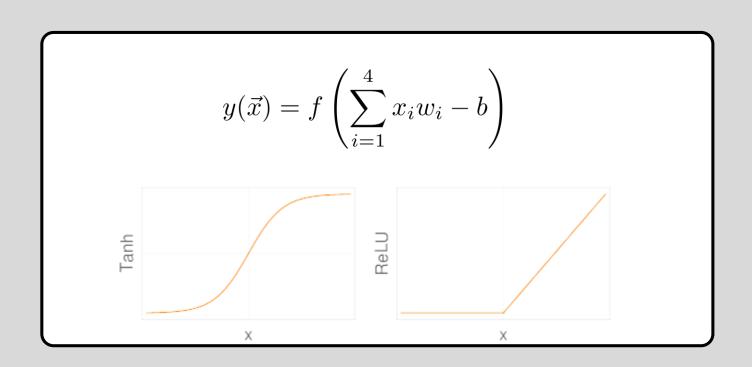






$$3*0+2*5+1*6$$
  
=  $0+10+6=16$ 

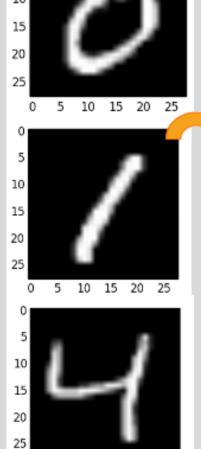




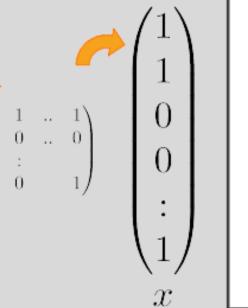
$$\sum_{i=1}^{4} x_i w_i = x_1 w_1 + x_2 w_2 + x_3 w_3 + x_4 w_4$$

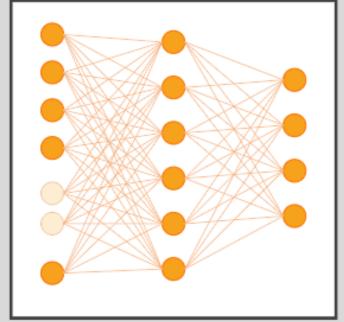
#### 10 15 20 25 5 10 15 20 25

#### **Machine Learning**



5 10 15 20 25



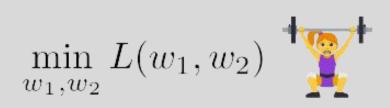


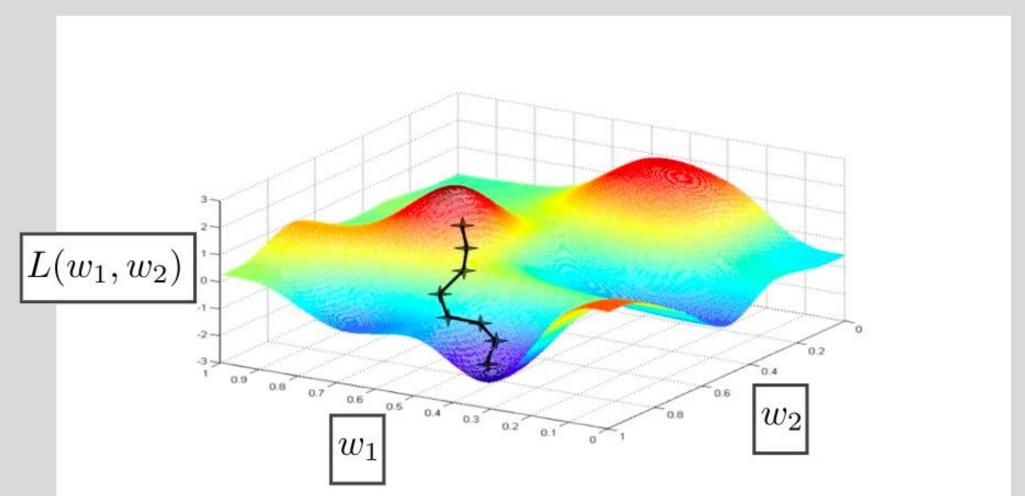
$$\begin{pmatrix} 0.1\\0.6\\0.2\\0.1 \end{pmatrix} \stackrel{!}{=} \begin{pmatrix} 0\\1\\0\\0 \end{pmatrix}$$

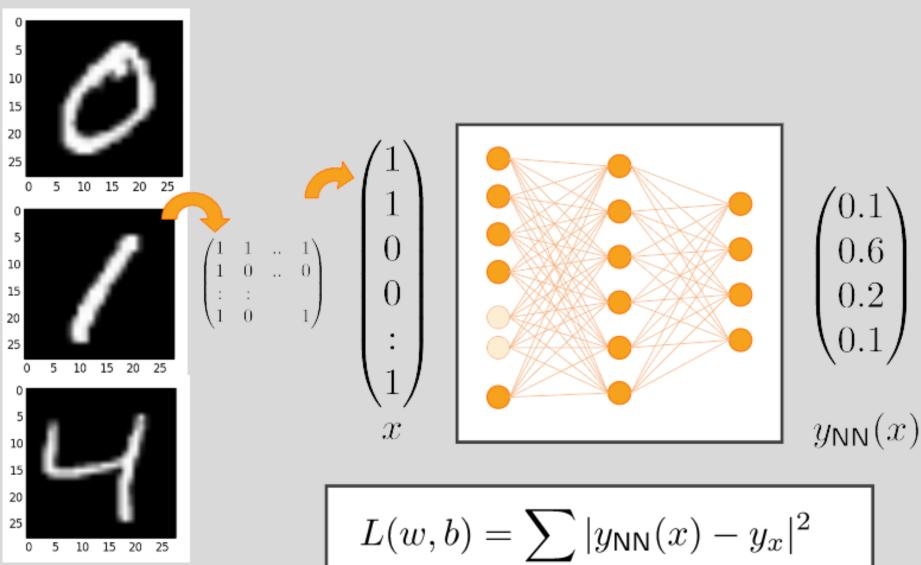
$$y_{\mathsf{NN}}(x) = y_x$$

$$L(w,b) = \sum_{x} |y_{\text{NN}}(x) - y_x|^2$$

$$\min_{w,b} L(w,b)$$







$$L(w,b) = \sum_{x} |y_{\text{NN}}(x) - y_x|^2$$

$$\min_{w,b} L(w,b)$$

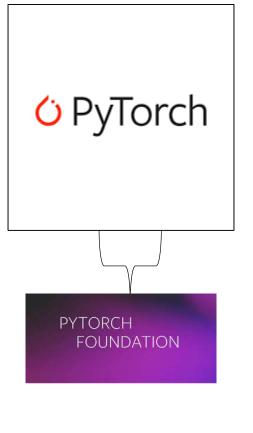
 $y_x$ 

#### AD + GPU

Very High level Builds on pytorch



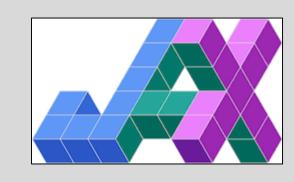
Research Modular Online Resources Online Support



High level Commercial production

Very low level Research Highly customizable







We will focus on *concepts*, As the *implementations* are Changing daily