



Smart Engines

Smart IDReader Library Reference

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Contents

1 Overview	2
2 Class Documentation	2
2.1 se::smartid::Image Class Reference	2
2.1.1 Detailed Description	3
2.1.2 Constructor & Destructor Documentation	4
2.1.3 Member Function Documentation	5
2.2 se::smartid::ImageField Class Reference	7
2.2.1 Detailed Description	8
2.2.2 Constructor & Destructor Documentation	8
2.3 se::smartid::MatchResult Class Reference	9
2.3.1 Detailed Description	9
2.3.2 Constructor & Destructor Documentation	9
2.4 se::smartid::OcrChar Class Reference	10
2.4.1 Detailed Description	10
2.4.2 Constructor & Destructor Documentation	10
2.4.3 Member Function Documentation	11
2.5 se::smartid::OcrCharVariant Class Reference	11
2.5.1 Detailed Description	12
2.5.2 Constructor & Destructor Documentation	12
2.6 se::smartid::OcrString Class Reference	13
2.6.1 Detailed Description	13
2.7 se::smartid::Point Class Reference	13
2.7.1 Detailed Description	14
2.7.2 Constructor & Destructor Documentation	14
2.8 se::smartid::Quadrangle Class Reference	14
2.8.1 Detailed Description	15
2.8.2 Constructor & Destructor Documentation	15
2.8.3 Member Function Documentation	15

2.9	se::smartid::RecognitionEngine Class Reference	17
2.9.1	Detailed Description	18
2.9.2	Constructor & Destructor Documentation	18
2.9.3	Member Function Documentation	19
2.10	se::smartid::RecognitionResult Class Reference	20
2.10.1	Detailed Description	21
2.10.2	Member Function Documentation	21
2.11	se::smartid::RecognitionSession Class Reference	23
2.11.1	Detailed Description	24
2.11.2	Member Function Documentation	24
2.12	se::smartid::Rectangle Class Reference	29
2.12.1	Detailed Description	29
2.12.2	Constructor & Destructor Documentation	30
2.13	se::smartid::ResultReporterInterface Class Reference	30
2.13.1	Detailed Description	30
2.13.2	Member Function Documentation	31
2.14	se::smartid::SegmentationResult Class Reference	31
2.14.1	Detailed Description	32
2.14.2	Member Function Documentation	32
2.15	se::smartid::SessionSettings Class Reference	33
2.15.1	Detailed Description	34
2.15.2	Member Function Documentation	34
2.16	se::smartid::StringField Class Reference	38
2.16.1	Detailed Description	39
2.16.2	Constructor & Destructor Documentation	39

3 File Documentation	40
3.1 smartid_common.h File Reference	40
3.1.1 Detailed Description	41
3.2 smartid_common.h	41
3.3 smartid_engine.h File Reference	43
3.3.1 Detailed Description	43
3.4 smartid_engine.h	43
3.5 smartid_result.h File Reference	45
3.5.1 Detailed Description	45
3.6 smartid_result.h	46
Index	51

1 Overview

The Smart ID Reader Library allows to recognize various ID documents on images or video data obtained either from cameras or from scanners.

This file contains a brief description of classes and members of the Library. Sample usage is shown in the `smartid_sample.cpp`.

Feel free to send any questions about the Library on support@smartengines.biz.

2 Class Documentation

2.1 `se::smartid::Image` Class Reference

Class for representing a bitmap image.

Public Member Functions

- [Image](#) ()
Default ctor, creates null image with no memory owning.
- [Image](#) (const std::string &image_filename) throw (std::exception)
smartid::Image ctor from image file
- [Image](#) (unsigned char *data, size_t data_length, int width, int height, int stride, int channels) throw (std::exception)
smartid::Image ctor from raw buffer
- [Image](#) (unsigned char *yuv_data, size_t yuv_data_length, int width, int height) throw (std::exception)
smartid::Image ctor from YUV buffer
- [Image](#) (const [Image](#) ©)
smartid::Image copy ctor
- [Image](#) & operator= (const [Image](#) &other)
smartid::Image assignment operator
- ~[Image](#) ()
Image dtor.
- void [Save](#) (const std::string &image_filename) const throw (std::exception)
Saves an image to file.
- int [GetRequiredBufferLength](#) () const
Returns required buffer size for copying image data, O(1)
- int [CopyToBuffer](#) (char *out_buffer, int buffer_length) const throw (std::exception)
Copies the image data to specified buffer.
- int [GetRequiredBase64BufferLength](#) () const throw (std::exception)
Returns required buffer size for Base64 JPEG representation of an image. WARNING: will perform one extra JPEG coding of an image.
- int [CopyBase64ToBuffer](#) (char *out_buffer, int buffer_length) const throw (std::exception)
Copy JPEG representation of the image to buffer (in base64 coding). The buffer must be large enough.
- void [Clear](#) ()
Clears the internal image structure, deallocates memory if owns it.

Public Attributes

- char * [data](#)
Pointer to the first pixel of the first row.
- int [width](#)
Width of the image in pixels.
- int [height](#)
Height of the image in pixels.
- int [stride](#)
Difference in bytes between addresses of adjacent rows.
- int [channels](#)
Number of image channels.
- bool [memown](#)
Whether the image owns the memory itself.

2.1.1 Detailed Description

Class for representing a bitmap image.

Definition at line 141 of file [smartid_common.h](#).

2.1.2 Constructor & Destructor Documentation

2.1.2.1 Image() [1/4]

```
se::smartid::Image::Image (
    const std::string & image_filename ) throw std::exception)
```

[smartid::Image](#) ctor from image file

Parameters

<i>image_filename</i>	- path to an image. Supported formats: png, jpg, tif
-----------------------	--

Exceptions

<i>std::runtime_error</i>	if image loading failed
---------------------------	-------------------------

2.1.2.2 Image() [2/4]

```
se::smartid::Image::Image (
    unsigned char * data,
    size_t data_length,
    int width,
    int height,
    int stride,
    int channels ) throw std::exception)
```

[smartid::Image](#) ctor from raw buffer

Parameters

<i>data</i>	- pointer to a buffer start
<i>data_length</i>	- length of the buffer
<i>width</i>	- width of the image
<i>height</i>	- height of the image
<i>stride</i>	- address difference between two vertically adjacent pixels in bytes
<i>channels</i>	- number of image channels (1-grayscale, 3-RGB, 4-BGRA)

resulting image is a memory-owning copy

Exceptions

<i>std::runtime_error</i>	if image creating failed
---------------------------	--------------------------

2.1.2.3 Image() [3/4]

```
se::smartid::Image::Image (
    unsigned char * yuv_data,
    size_t yuv_data_length,
    int width,
    int height ) throw std::exception)
```

[smartid::Image](#) ctor from YUV buffer

Parameters

<i>yuv_data</i>	- Pointer to the data buffer start
<i>yuv_data_length</i>	- Total length of image data buffer
<i>width</i>	- Image width
<i>height</i>	- Image height

Exceptions

<i>std::exception</i>	if image creating failed
-----------------------	--------------------------

2.1.2.4 Image() [4/4]

```
se::smartid::Image::Image (
    const Image & copy )
```

[smartid::Image](#) copy ctor

Parameters

<i>copy</i>	- an image to copy from. If 'copy' doesn't own memory then only the reference is copied. If 'copy' owns image memory then new image will be allocated with the same data as 'copy'.
-------------	---

2.1.3 Member Function Documentation

2.1.3.1 CopyBase64ToBuffer()

```
int se::smartid::Image::CopyBase64ToBuffer (
    char * out_buffer,
    int buffer_length ) const throw std::exception)
```

Copy JPEG representation of the image to buffer (in base64 coding). The buffer must be large enough.

Parameters

<i>out_buffer</i>	Destination buffer, must be preallocated
<i>buffer_length</i>	Size of buffer <i>out_buffer</i>

Returns

Number of bytes copied

Exceptions

<i>std::invalid_argument</i>	if buffer size (<i>buffer_length</i>) is not enough to store the image, or if <i>out_buffer</i> is NULL. std::runtime_error if unexpected error happened in the copying process
------------------------------	--

2.1.3.2 CopyToBuffer()

```
int se::smartid::Image::CopyToBuffer (
    char * out_buffer,
    int buffer_length ) const throw std::exception)
```

Copies the image data to specified buffer.

Parameters

<i>out_buffer</i>	Destination buffer, must be preallocated
<i>buffer_length</i>	Size of buffer <i>out_buffer</i>

Returns

Number of bytes copied

Exceptions

<i>std::invalid_argument</i>	if buffer size (<i>buffer_length</i>) is not enough to store the image, or if <i>out_buffer</i> is NULL. std::runtime_error if unexpected error happened in the copying process
------------------------------	--

2.1.3.3 GetRequiredBase64BufferLength()

```
int se::smartid::Image::GetRequiredBase64BufferLength ( ) const throw std::exception)
```

Returns required buffer size for Base64 JPEG representation of an image. WARNING: will perform one extra JPEG coding of an image.

Returns

Buffer size in bytes

Exceptions

<i>std::runtime_error</i>	if failed to calculate the necessary buffer size
---------------------------	--

2.1.3.4 GetRequiredBufferLength()

```
int se::smartid::Image::GetRequiredBufferLength ( ) const
```

Returns required buffer size for copying image data, O(1)

Returns

Buffer size in bytes

2.1.3.5 operator=()

```
Image& se::smartid::Image::operator= (
    const Image & other )
```

[smartid::Image](#) assignment operator

Parameters

<i>other</i>	- an image to assign. If 'other' doesn't own memory then only the reference is assigned. If 'other' owns image memory then new image will be allocated with the same data as 'other'.
--------------	---

2.1.3.6 Save()

```
void se::smartid::Image::Save (
    const std::string & image_filename ) const throw std::exception)
```

Saves an image to file.

Parameters

<i>image_filename</i>	- path to an image. Supported formats: png, jpg, tif, format is deduced from the filename extension
-----------------------	---

Exceptions

<i>std::runtime_error</i>	if image saving failed
---------------------------	------------------------

2.2 se::smartid::ImageField Class Reference

Class represents implementation of SmartIDField for list of images.

Public Member Functions

- [ImageField](#) ()
ImageField Default ctor.
- [ImageField](#) (const std::string &name, const [Image](#) &value, bool is_accepted, double confidence) throw (std::exception)
ImageField main ctor.
- [~ImageField](#) ()
Default dtor.
- const std::string & [GetName](#) () const
Getter for image field name.
- const [Image](#) & [GetValue](#) () const
Getter for image field result.
- bool [IsAccepted](#) () const
Whether the system is confidence in field result.
- double [GetConfidence](#) () const
The system's confidence level in field result (in range [0..1])

Private Attributes

- std::string [name_](#)
- [Image](#) [value_](#)
- bool [is_accepted_](#)
Specifies whether the system is confident in result.
- double [confidence_](#)
Specifies the system's confidence level in result.

2.2.1 Detailed Description

Class represents implementation of SmartIDField for list of images.

Definition at line 238 of file [smartid_result.h](#).

2.2.2 Constructor & Destructor Documentation

2.2.2.1 ImageField()

```
se::smartid::ImageField::ImageField (
    const std::string & name,
    const Image & value,
    bool is_accepted,
    double confidence ) throw std::exception)
```

[ImageField](#) main ctor.

Parameters

<i>name</i>	- name of the field
<i>value</i>	- image (the field result)
<i>is_accepted</i>	- whether the system is confident in the field's value
<i>confidence</i>	- system's confidence level in fields' value in range [0..1]

Exceptions

<code>std::invalid_argument</code>	if confidence value is not in range [0..1] or if failed to decode utf8-string 'value'
------------------------------------	---

2.3 se::smartid::MatchResult Class Reference

Class represents SmartID match result.

Public Member Functions

- [MatchResult](#) ()
Default ctor.
- [MatchResult](#) (const std::string &tpl_type, const [Quadrangle](#) &quadrangle, bool accepted=false)
MatchResult main ctor.
- [~MatchResult](#) ()
Default dtor.
- const std::string & [GetTemplateType](#) () const
Getter for document type string.
- const [Quadrangle](#) & [GetQuadrangle](#) () const
Getter for document quadrangle.
- bool [GetAccepted](#) () const
Getter for acceptance field.

Public Attributes

- std::string [template_type_](#)
Template type for this match result.
- [Quadrangle](#) [quadrangle_](#)
Quadrangle for this template.
- bool [accepted_](#)
Whether this result is ready to be visualized.

2.3.1 Detailed Description

Class represents SmartID match result.

Definition at line 282 of file [smartid_result.h](#).

2.3.2 Constructor & Destructor Documentation

2.3.2.1 MatchResult()

```
se::smartid::MatchResult::MatchResult (
    const std::string & tpl_type,
    const Quadrangle & quadrangle,
    bool accepted = false )
```

[MatchResult](#) main ctor.

Parameters

<i>tpl_type</i>	- template type for this match result
<i>quadrangle</i>	- quadrangle of a template on image
<i>accepted</i>	- acceptance for visualization

2.4 se::smartid::OcrChar Class Reference

Contains all OCR information for a given character.

Public Member Functions

- [OcrChar](#) ()
Default ctor.
- [OcrChar](#) (const std::vector< [OcrCharVariant](#) > &ocr_char_variants, bool is_highlighted, bool is_corrected)
Main ctor.
- [~OcrChar](#) ()
OcrChar dtor.
- const std::vector< [OcrCharVariant](#) > & [GetOcrCharVariants](#) () const
Vector with possible recognition results for a given character.
- bool [IsHighlighted](#) () const
Whether this character is 'highlighted' (not confident) by the system.
- bool [IsCorrected](#) () const
Whether this character was changed by context correction (postprocessing)
- uint16_t [GetUtf16Character](#) () const throw (std::exception)
Returns the most confident character as 16-bit utf16 character.
- std::string [GetUtf8Character](#) () const throw (std::exception)
Returns the most confident character as utf8 representation of 16-bit character.

Private Attributes

- std::vector< [OcrCharVariant](#) > **ocr_char_variants_**
- bool **is_highlighted_**
- bool **is_corrected_**

2.4.1 Detailed Description

Contains all OCR information for a given character.

Definition at line 77 of file [smartid_result.h](#).

2.4.2 Constructor & Destructor Documentation

2.4.2.1 OcrChar()

```
se::smartid::OcrChar::OcrChar (
    const std::vector< OcrCharVariant > & ocr_char_variants,
    bool is_highlighted,
    bool is_corrected )
```

Main ctor.

Parameters

<i>ocr_char_variants</i>	- vector of char variants
<i>is_highlighted</i>	- whether this OcrChar is highlighted as unconfident
<i>is_corrected</i>	- whether this OcrChar was corrected by post-processing

2.4.3 Member Function Documentation

2.4.3.1 GetUtf16Character()

```
uint16_t se::smartid::OcrChar::GetUtf16Character ( ) const throw std::exception)
```

Returns the most confident character as 16-bit utf16 character.

Exceptions

<i>std::out_of_range</i>	if variants are empty
--------------------------	-----------------------

2.4.3.2 GetUtf8Character()

```
std::string se::smartid::OcrChar::GetUtf8Character ( ) const throw std::exception)
```

Returns the most confident character as utf8 representation of 16-bit character.

Exceptions

<i>std::out_of_range</i>	if variants are empty
--------------------------	-----------------------

2.5 se::smartid::OcrCharVariant Class Reference

Possible character recognition result.

Public Member Functions

- [OcrCharVariant](#) ()
Default ctor.
- [~OcrCharVariant](#) ()
OcrCharVariant dtor.
- [OcrCharVariant](#) (uint16_t utf16_char, double confidence) throw (std::exception)
Ctor from utf16 character and confidence.
- [OcrCharVariant](#) (const std::string &utf8_char, double confidence) throw (std::exception)

- *Ctor from utf8 character and confidence.*
- `uint16_t` [GetUtf16Character](#) () const
Getter for character in Utf16 form.
- `std::string` [GetUtf8Character](#) () const
Getter for character in Utf8 form.
- `double` [GetConfidence](#) () const
Variant confidence (pseudoprobability), in range [0..1].

Private Attributes

- `uint16_t` **character_**
- `double` **confidence_**

2.5.1 Detailed Description

Possible character recognition result.

Definition at line 31 of file [smartid_result.h](#).

2.5.2 Constructor & Destructor Documentation

2.5.2.1 OcrCharVariant() [1/2]

```
se::smartid::OcrCharVariant::OcrCharVariant (
    uint16_t utf16_char,
    double confidence ) throw std::exception)
```

Ctor from utf16 character and confidence.

Parameters

<i>utf16_char</i>	- Utf16-character of a symbol
<i>confidence</i>	- double confidence in range [0..1]

Exceptions

<i>std::invalid_argument</i>	if confidence is not in range [0..1]
------------------------------	--------------------------------------

2.5.2.2 OcrCharVariant() [2/2]

```
se::smartid::OcrCharVariant::OcrCharVariant (
    const std::string & utf8_char,
    double confidence ) throw std::exception)
```

Ctor from utf8 character and confidence.

Parameters

<i>utf8_char</i>	- utf8-representation of a 2-byte symbol in std::string form
<i>confidence</i>	- double confidence in range [0..1]

Exceptions

<i>std::invalid_argument</i>	if confidence is not in range [0..1] or if utf8_char is not a correct utf8 representation of 2-byte symbol
------------------------------	--

2.6 se::smartid::OcrString Class Reference

Contains additional OCR information for the whole string.

Public Member Functions

- [OcrString](#) ()
Default ctor.
- [OcrString](#) (const std::vector< [OcrChar](#) > &ocr_chars)
Ctor from vector of OcrChars.
- [OcrString](#) (const std::string &utf8_string)
OcrString ctor from plain utf8 string.
- [~OcrString](#) ()
OcrString dtor.
- const std::vector< [OcrChar](#) > & [GetOcrChars](#) () const
Vector with OCR information for each character.
- std::string [GetUtf8String](#) () const
Returns the most-confident string representation.
- std::vector< uint16_t > [GetUtf16String](#) () const
Returns the most-confident string representation.

Private Attributes

- std::vector< [OcrChar](#) > **ocr_chars_**

2.6.1 Detailed Description

Contains additional OCR information for the whole string.

Definition at line 128 of file [smartid_result.h](#).

2.7 se::smartid::Point Class Reference

Class for representing a point on an image.

Public Member Functions

- [Point](#) ()
Default Constructor ($x = y = 0$)
- [Point](#) (double *x*, double *y*)
Constructor.

Public Attributes

- double *x*
x-coordinate in pixels (top-left corner is origin)
- double *y*
y-coordinate in pixels (top-left corner is origin)

2.7.1 Detailed Description

Class for representing a point on an image.

Definition at line 58 of file [smartid_common.h](#).

2.7.2 Constructor & Destructor Documentation

2.7.2.1 Point()

```
se::smartid::Point::Point (
    double x,
    double y )
```

Constructor.

Parameters

<i>x</i>	- x-coordinate of a point in pixels (top-left corner is origin)
<i>y</i>	- y-coordinate of a point in pixels (top-left corner is origin)

2.8 se::smartid::Quadrangle Class Reference

Class for representing a quadrangle on an image.

Public Member Functions

- [Quadrangle](#) ()
Constructor.
- [Quadrangle](#) ([Point](#) *a*, [Point](#) *b*, [Point](#) *c*, [Point](#) *d*)

Constructor.

- [Point](#) & [operator\[\]](#) (int index) throw (std::exception)
Returns the quadrangle vertex at the given *index* as a modifiable reference.
- const [Point](#) & [operator\[\]](#) (int index) const throw (std::exception)
Returns the quadrangle vertex at the given *index* as a constant reference.
- const [Point](#) & [GetPoint](#) (int index) const throw (std::exception)
Returns the quadrangle vertex at the given *index* as a constant reference.
- void [SetPoint](#) (int index, const [Point](#) &value) throw (std::exception)
Sets the quadrangle vertex at the given *index* to specified *value*.

Public Attributes

- [Point](#) [points](#) [4]
Vector of quadrangle vertices in order: top-left, top-right, bottom-right, bottom-left.

2.8.1 Detailed Description

Class for representing a quadrangle on an image.

Definition at line 79 of file [smartid_common.h](#).

2.8.2 Constructor & Destructor Documentation

2.8.2.1 Quadrangle()

```
se::smartid::Quadrangle::Quadrangle (
    Point a,
    Point b,
    Point c,
    Point d )
```

Constructor.

Parameters

<i>a</i>	Top-left vertex of the quadrangle
<i>b</i>	Top-right vertex of the quadrangle
<i>c</i>	Bottom-right vertex of the quadrangle
<i>d</i>	Bottom-left vertex of the quadrangle

2.8.3 Member Function Documentation

2.8.3.1 GetPoint()

```
const Point& se::smartid::Quadrangle::GetPoint (
    int index ) const throw std::exception)
```

Returns the quadrangle vertex at the given `index` as a constant reference.

Parameters

<i>index</i>	Index position for quadrangle vertex, from 0 till 3
--------------	---

Exceptions

<i>std::out_of_range</i>	if index is not in range [0 ... 3]
--------------------------	------------------------------------

2.8.3.2 operator[]() [1/2]

```
Point& se::smartid::Quadrangle::operator[] (
    int index ) throw std::exception)
```

Returns the quadrangle vertex at the given `index` as a modifiable reference.

Parameters

<i>index</i>	Index position for quadrangle vertex, from 0 till 3
--------------	---

Exceptions

<i>std::out_of_range</i>	if index is not in range [0 ... 3]
--------------------------	------------------------------------

2.8.3.3 operator[]() [2/2]

```
const Point& se::smartid::Quadrangle::operator[] (
    int index ) const throw std::exception)
```

Returns the quadrangle vertex at the given `index` as a constant reference.

Parameters

<i>index</i>	Index position for quadrangle vertex, from 0 till 3
--------------	---

Exceptions

<i>std::out_of_range</i>	if index is not in range [0 ... 3]
--------------------------	------------------------------------

2.8.3.4 SetPoint()

```
void se::smartid::Quadrangle::SetPoint (
    int index,
    const Point & value ) throw std::exception)
```

Sets the quadrangle vertex at the given `index` to specified `value`.

Parameters

<i>index</i>	Index position for quadrangle vertex, from 0 till 3
<i>value</i>	New value for quadrangle vertex

Exceptions

<code>std::out_of_range</code>	if index is not in range [0 ... 3]
--------------------------------	------------------------------------

2.9 se::smartid::RecognitionEngine Class Reference

The [RecognitionEngine](#) class - a factory for RecognitionSessions, holds configured internal engines.

Public Member Functions

- [RecognitionEngine](#) (const std::string &config_path) throw (std::exception)
RecognitionEngine ctor from configuration path.
- [RecognitionEngine](#) (unsigned char *config_data, size_t data_length) throw (std::exception)
RecognitionEngine ctor from configuration buffer. Only for configuration from ZIP archive buffers.
- [~RecognitionEngine](#) ()
Recognition Engine dtor.
- [SessionSettings](#) * [CreateSessionSettings](#) () const throw (std::exception)
Factory method for creating 'default' session settings with options loaded from configured bundle and no enabled documents.
- [RecognitionSession](#) * [SpawnSession](#) (const [SessionSettings](#) &session_settings, [ResultReporterInterface](#) *result_reporter=0) const throw (std::exception)
Sessions for videostream recognition (one document - multiple frames)

Static Public Member Functions

- static std::string [GetVersion](#) ()
Gets RecognitionEngine library version.

Private Member Functions

- [RecognitionEngine](#) (const [RecognitionEngine](#) ©)
Disabled copy constructor.
- void [operator=](#) (const [RecognitionEngine](#) &other)
Disabled assignment operator.

Private Attributes

- class RecognitionEngineImpl * [pimpl_](#)
pointer to internal implementation

2.9.1 Detailed Description

The [RecognitionEngine](#) class - a factory for RecognitionSessions, holds configured internal engines.

Definition at line 342 of file [smartid_engine.h](#).

2.9.2 Constructor & Destructor Documentation

2.9.2.1 RecognitionEngine() [1/2]

```
se::smartid::RecognitionEngine::RecognitionEngine (
    const std::string & config_path ) throw std::exception)
```

[RecognitionEngine](#) ctor from configuration path.

Parameters

<i>config_path</i>	- path to configuration file
--------------------	------------------------------

Exceptions

<i>std::exception</i>	if configuration error occurs
-----------------------	-------------------------------

2.9.2.2 RecognitionEngine() [2/2]

```
se::smartid::RecognitionEngine::RecognitionEngine (
    unsigned char * config_data,
    size_t data_length ) throw std::exception)
```

[RecognitionEngine](#) ctor from configuration buffer. Only for configuration from ZIP archive buffers.

Parameters

<i>config_data</i>	- pointer to configuration ZIP buffer start
<i>data_length</i>	- size of the configuration ZIP buffer

Exceptions

<i>std::exception</i>	if configuration error occurs
-----------------------	-------------------------------

2.9.3 Member Function Documentation

2.9.3.1 CreateSessionSettings()

```
SessionSettings* se::smartid::RecognitionEngine::CreateSessionSettings ( ) const throw std::exception)
```

Factory method for creating 'default' session settings with options loaded from configured bundle and no enabled documents.

Returns

Allocated session settings, caller is responsible for destruction

Exceptions

<i>std::exception</i>	if settings creation failed
-----------------------	-----------------------------

2.9.3.2 GetVersion()

```
static std::string se::smartid::RecognitionEngine::GetVersion ( ) [static]
```

Gets [RecognitionEngine](#) library version.

Returns

std::string version representation

2.9.3.3 SpawnSession()

```
RecognitionSession* se::smartid::RecognitionEngine::SpawnSession (
    const SessionSettings & session_settings,
    ResultReporterInterface * result_reporter = 0 ) const throw std::exception)
```

Sessions for videostream recognition (one document - multiple frames)

Factory method for creating a session for SmartId internal engine

Parameters

<i>session_settings</i>	- runtime session settings
<i>result_reporter</i>	- pointer to optional processing reporter implementation

Returns

pointer to created recognition session. The caller is responsible for session's destruction.

Exceptions

<code>std::exception</code>	if session creation failed
-----------------------------	----------------------------

2.10 se::smartid::RecognitionResult Class Reference

Class represents SmartID recognition result.

Public Member Functions

- [RecognitionResult](#) ()
Default ctor.
- [RecognitionResult](#) (const std::map< std::string, [StringField](#) > &string_fields, const std::map< std::string, [ImageField](#) > &image_fields, const std::string &document_type, const std::vector< [MatchResult](#) > &match_results, const std::vector< [SegmentationResult](#) > &segmentation_results, bool is_terminal)
RecognitionResult main ctor.
- [~RecognitionResult](#) ()
RecognitionResult dtor.
- std::vector< std::string > [GetStringFieldNames](#) () const
Returns a vector of unique string field names.
- bool [HasStringField](#) (const std::string &name) const
Checks if there is a string field with given name.
- const [StringField](#) & [GetStringField](#) (const std::string &name) const throw (std::exception)
Gets string field by name.
- const std::map< std::string, [StringField](#) > & [GetStringFields](#) () const
Getter for string fields map.
- std::map< std::string, [StringField](#) > & [GetStringFields](#) ()
Getter for (mutable) string fields map.
- void [SetStringFields](#) (const std::map< std::string, [StringField](#) > &string_fields)
Setter for string fields map.
- std::vector< std::string > [GetImageFieldNames](#) () const
Returns a vector of unique image field names.
- bool [HasImageField](#) (const std::string &name) const
Checks if there is a image field with given name.
- const [ImageField](#) & [GetImageField](#) (const std::string &name) const throw (std::exception)
Gets image field by name.
- const std::map< std::string, [ImageField](#) > & [GetImageFields](#) () const
Getter for image fields map.
- std::map< std::string, [ImageField](#) > & [GetImageFields](#) ()
Getter for (mutable) image fields map.
- void [SetImageFields](#) (const std::map< std::string, [ImageField](#) > &image_fields)
Setter for image fields map.
- const std::string & [GetDocumentType](#) () const
Getter for document type name. Empty string means empty result (no document match happened yet)
- void [SetDocumentType](#) (const std::string &doctype)

- Setter for document type name.*
- `const std::vector< MatchResult > & GetMatchResults () const`
Getter for match results - contains the most 'fresh' template quadrangles information available.
- `void SetMatchResults (const std::vector< MatchResult > &match_results)`
Setter for match results.
- `const std::vector< SegmentationResult > & GetSegmentationResults () const`
Getter for segmentation results - contains the most 'fresh' zones and fields location information available.
- `void SetSegmentationResults (const std::vector< SegmentationResult > &segmentation_results)`
Setter for segmentation results.
- `bool IsTerminal () const`
Whether the systems regards that result as 'final'. Could be (optionally) used to stop the recognition session.
- `void SetIsTerminal (bool is_terminal)`
Setter for IsTerminal flag.

Private Attributes

- `std::map< std::string, StringField > string_fields_`
- `std::map< std::string, ImageField > image_fields_`
- `std::string document_type_`
- `std::vector< MatchResult > match_results_`
- `std::vector< SegmentationResult > segmentation_results_`
- `bool is_terminal_`

2.10.1 Detailed Description

Class represents SmartID recognition result.

Definition at line 367 of file [smartid_result.h](#).

2.10.2 Member Function Documentation

2.10.2.1 GetImageField()

```
const ImageField& se::smartid::RecognitionResult::GetImageField (
    const std::string & name ) const throw std::exception)
```

Gets image field by name.

Parameters

<i>name</i>	- name of an image field
-------------	--------------------------

Exceptions

<code>std::invalid_argument</code>	if there is no such field
------------------------------------	---------------------------

2.10.2.2 GetImageFields() [1/2]

```
const std::map<std::string, ImageField>& se::smartid::RecognitionResult::GetImageFields ( )
const
```

Getter for image fields map.

Returns

constref for image fields map

2.10.2.3 GetImageFields() [2/2]

```
std::map<std::string, ImageField>& se::smartid::RecognitionResult::GetImageFields ( )
```

Getter for (mutable) image fields map.

Returns

ref for image fields map

2.10.2.4 GetStringField()

```
const StringField& se::smartid::RecognitionResult::GetStringField (
    const std::string & name ) const throw std::exception)
```

Gets string field by name.

Parameters

<i>name</i>	- name of a string field
-------------	--------------------------

Exceptions

<i>std::invalid_argument</i>	if there is no such field
------------------------------	---------------------------

2.10.2.5 GetStringFields() [1/2]

```
const std::map<std::string, StringField>& se::smartid::RecognitionResult::GetStringFields ( )
const
```

Getter for string fields map.

Returns

constref for string fields map

2.10.2.6 GetStringFields() [2/2]

```
std::map<std::string, StringField>& se::smartid::RecognitionResult::GetStringFields ( )
```

Getter for (mutable) string fields map.

Returns

ref for string fields map

2.10.2.7 SetImageFields()

```
void se::smartid::RecognitionResult::SetImageFields (
    const std::map< std::string, ImageField > & image_fields )
```

Setter for image fields map.

Parameters

<i>image_fields</i>	- image fields map
---------------------	--------------------

2.10.2.8 SetStringFields()

```
void se::smartid::RecognitionResult::SetStringFields (
    const std::map< std::string, StringField > & string_fields )
```

Setter for string fields map.

Parameters

<i>string_fields</i>	- string fields map
----------------------	---------------------

2.11 se::smartid::RecognitionSession Class Reference

[RecognitionSession](#) class - main interface for SmartID document recognition in videostream.

Public Member Functions

- virtual [~RecognitionSession](#) ()

RecognitionSession dtor.

- virtual [RecognitionResult ProcessSnapshot](#) (unsigned char *data, size_t data_length, int width, int height, int stride, int channels, const [Rectangle](#) &roi, ImageOrientation image_orientation=[Landscape](#))=0 throw (std::exception)
Processes the uncompressed RGB image stored in memory line by line.
- virtual [RecognitionResult ProcessSnapshot](#) (unsigned char *data, size_t data_length, int width, int height, int stride, int channels, ImageOrientation image_orientation=[Landscape](#)) throw (std::exception)
Processes the uncompressed RGB image stored in memory line by line. Same as ProcessSnapshot with ROI, but with this method the ROI is full image.
- virtual [RecognitionResult ProcessYUVSnapshot](#) (unsigned char *yuv_data, size_t yuv_data_length, int width, int height, const [Rectangle](#) &roi, ImageOrientation image_orientation=[Landscape](#)) throw (std::exception)
Processes the uncompressed YUV image stored in memory line by line.
- virtual [RecognitionResult ProcessYUVSnapshot](#) (unsigned char *yuv_data, size_t yuv_data_length, int width, int height, ImageOrientation image_orientation=[Landscape](#)) throw (std::exception)
Processes the uncompressed YUV image stored in memory line by line. Same as ProcessYUVSnapshot with ROI, but with this method the ROI is full image.
- virtual [RecognitionResult ProcessImage](#) (const [Image](#) &image, const [Rectangle](#) &roi, ImageOrientation image_orientation=[Landscape](#)) throw (std::exception)
Runs recognition process on the specified smartid::Image.
- virtual [RecognitionResult ProcessImage](#) (const [Image](#) &image, ImageOrientation image_orientation=[Landscape](#)) throw (std::exception)
Runs recognition process on the specified smartid::Image. Same as ProcessImage with ROI, but with this method the ROI is full image.
- virtual [RecognitionResult ProcessImageFile](#) (const std::string &image_file, const [Rectangle](#) &roi, ImageOrientation image_orientation=[Landscape](#)) throw (std::exception)
Runs recognition process on the specified file.
- virtual [RecognitionResult ProcessImageFile](#) (const std::string &image_file, ImageOrientation image_orientation=[Landscape](#)) throw (std::exception)
Runs recognition process on the specified file. Same as ProcessImageFile with ROI, but with this method the ROI is full image.
- virtual void [Reset](#) ()=0
Resets the internal state of the session.

2.11.1 Detailed Description

[RecognitionSession](#) class - main interface for SmartID document recognition in videostream.

Definition at line 159 of file [smartid_engine.h](#).

2.11.2 Member Function Documentation

2.11.2.1 ProcessImage() [1/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImage (
    const Image & image,
    const Rectangle & roi,
    ImageOrientation image_orientation = Landscape ) throw std::exception()    [virtual]
```

Runs recognition process on the specified [smartid::Image](#).

Parameters

<i>image</i>	An Image to process
<i>roi</i>	Rectangle of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

Returns

recognition result (integrated in the session)

Exceptions

<i>std::exception</i>	If file doesn't exist or can't be processed, or if processing error occurs
-----------------------	--

2.11.2.2 ProcessImage() [2/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImage (  
    const Image & image,  
    ImageOrientation image_orientation = Landscape ) throw std::exception()    [virtual]
```

Runs recognition process on the specified [smartid::Image](#). Same as ProcessImage with ROI, but with this method the ROI is full image.

Parameters

<i>image</i>	An Image to process
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

Returns

recognition result (integrated in the session)

Exceptions

<i>std::exception</i>	If file doesn't exist or can't be processed, or if processing error occurs
-----------------------	--

2.11.2.3 ProcessImageFile() [1/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImageFile (  
    const std::string & image_file,  
    const Rectangle & roi,  
    ImageOrientation image_orientation = Landscape ) throw std::exception()    [virtual]
```

Runs recognition process on the specified file.

Parameters

<i>image_file</i>	Image file path
<i>roi</i>	Rectangle of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

Returns

recognition result (integrated in the session)

Exceptions

<i>std::exception</i>	If file doesn't exist or can't be processed, or if processing error occurs
-----------------------	--

2.11.2.4 ProcessImageFile() [2/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessImageFile (
    const std::string & image_file,
    ImageOrientation image_orientation = Landscape ) throw std::exception()    [virtual]
```

Runs recognition process on the specified file. Same as ProcessImageFile with ROI, but with this method the ROI is full image.

Parameters

<i>image_file</i>	Image file path
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

Returns

recognition result (integrated in the session)

Exceptions

<i>std::exception</i>	If file doesn't exist or can't be processed, or if processing error occurs
-----------------------	--

2.11.2.5 ProcessSnapshot() [1/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessSnapshot (
    unsigned char * data,
    size_t data_length,
    int width,
    int height,
    int stride,
    int channels,
```

```

        const Rectangle & roi,
        ImageOrientation image_orientation = Landscape ) throw std::exception)    [pure
virtual]

```

Processes the uncompressed RGB image stored in memory line by line.

Parameters

<i>data</i>	Pointer to the data buffer beginning
<i>data_length</i>	Length of the data buffer
<i>width</i>	Image width
<i>height</i>	Image height
<i>stride</i>	Difference between the pointers to the consequent image lines, in bytes
<i>channels</i>	Number of channels (1, 3 or 4). 1-channel image is treated as grayscale image, 3-channel image is treated as RGB image, 4-channel image is treated as BGRA.
<i>roi</i>	Rectangle of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

Returns

recognition result (integrated in the session)

Exceptions

<i>std::exception</i>	If processing error occurs
-----------------------	----------------------------

2.11.2.6 ProcessSnapshot() [2/2]

```

virtual RecognitionResult se::smartid::RecognitionSession::ProcessSnapshot (
    unsigned char * data,
    size_t data_length,
    int width,
    int height,
    int stride,
    int channels,
    ImageOrientation image_orientation = Landscape ) throw std::exception)    [virtual]

```

Processes the uncompressed RGB image stored in memory line by line. Same as ProcessSnapshot with ROI, but with this method the ROI is full image.

Parameters

<i>data</i>	Pointer to the data buffer beginning
<i>data_length</i>	Length of the data buffer
<i>width</i>	Image width
<i>height</i>	Image height
<i>stride</i>	Difference between the pointers to the consequent image lines, in bytes
<i>channels</i>	Number of channels (1, 3 or 4). 1-channel image is treated as grayscale image, 3-channel image is treated as RGB image, 4-channel image is treated as BGRA.
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

Returns

recognition result (integrated in the session)

Exceptions

<code>std::exception</code>	If processing error occurs
-----------------------------	----------------------------

2.11.2.7 ProcessYUVSnapshot() [1/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessYUVSnapshot (
    unsigned char * yuv_data,
    size_t yuv_data_length,
    int width,
    int height,
    const Rectangle & roi,
    ImageOrientation image_orientation = Landscape ) throw std::exception()    [virtual]
```

Processes the uncompressed YUV image stored in memory line by line.

Parameters

<i>yuv_data</i>	Pointer to the data buffer start
<i>yuv_data_length</i>	Total length of image data buffer
<i>width</i>	Image width
<i>height</i>	Image height
<i>roi</i>	Rectangle of interest (the system will not process anything outside this rectangle)
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

Returns

recognition result (integrated in the session)

Exceptions

<code>std::exception</code>	If processing error occurs
-----------------------------	----------------------------

2.11.2.8 ProcessYUVSnapshot() [2/2]

```
virtual RecognitionResult se::smartid::RecognitionSession::ProcessYUVSnapshot (
    unsigned char * yuv_data,
    size_t yuv_data_length,
    int width,
    int height,
    ImageOrientation image_orientation = Landscape ) throw std::exception()    [virtual]
```

Processes the uncompressed YUV image stored in memory line by line. Same as ProcessYUVSnapshot with ROI, but with this method the ROI is full image.

Parameters

<i>yuv_data</i>	Pointer to the data buffer start
<i>yuv_data_length</i>	Total length of image data buffer
<i>width</i>	Image width
<i>height</i>	Image height
<i>image_orientation</i>	Current image orientation to perform proper rotation to landscape

Returns

recognition result (integrated in the session)

Exceptions

<i>std::exception</i>	If processing error occurs
-----------------------	----------------------------

2.12 se::smartid::Rectangle Class Reference

Class for representing a rectangle on an image.

Public Member Functions

- [Rectangle](#) ()
Constructor ($x = y = \text{width} = \text{height} = 0$)
- [Rectangle](#) (int *x*, int *y*, int *width*, int *height*)
Constructor from coordinates.

Public Attributes

- int *x*
x-coordinate of a top-left point in pixels
- int *y*
r-coordinate of a top-left point in pixels
- int *width*
rectangle width in pixels
- int *height*
rectangle height in pixels

2.12.1 Detailed Description

Class for representing a rectangle on an image.

Definition at line 32 of file [smartid_common.h](#).

2.12.2 Constructor & Destructor Documentation

2.12.2.1 Rectangle()

```
se::smartid::Rectangle::Rectangle (
    int x,
    int y,
    int width,
    int height )
```

Constructor from coordinates.

Parameters

<i>x</i>	- Top-left rectangle point x-coordinate in pixels
<i>y</i>	- Top-left rectangle point y-coordinate in pixels
<i>width</i>	- Rectangle width in pixels
<i>height</i>	- Rectangle height in pixels

2.13 se::smartid::ResultReporterInterface Class Reference

Callback interface to obtain recognition results. Must be implemented to get the results as they appear during the stream processing.

Public Member Functions

- virtual void [SnapshotRejected](#) ()
Callback tells that last snapshot is not going to be processed/recognized. Optional.
- virtual void [DocumentMatched](#) (const std::vector< [MatchResult](#) > &match_results)
Callback tells that last snapshot has valid document and contains document match result. Optional.
- virtual void [DocumentSegmented](#) (const std::vector< [SegmentationResult](#) > &segmentation_results)
Callback tells that last snapshot was segmented into fields and zones for each match result. Optional.
- virtual void [SnapshotProcessed](#) (const [RecognitionResult](#) &recog_result)=0
Callback tells that last snapshot was processed successfully and returns current result. Required.
- virtual void [SessionEnded](#) ()
Internal callback to stop the session (determined by internal timer)
- virtual [~ResultReporterInterface](#) ()
Destructor.

2.13.1 Detailed Description

Callback interface to obtain recognition results. Must be implemented to get the results as they appear during the stream processing.

Definition at line 491 of file [smartid_result.h](#).

2.13.2 Member Function Documentation

2.13.2.1 DocumentMatched()

```
virtual void se::smartid::ResultReporterInterface::DocumentMatched (
    const std::vector< MatchResult > & match_results ) [inline], [virtual]
```

Callback tells that last snapshot has valid document and contains document match result. Optional.

Parameters

<i>match_result</i>	Document match result - vector of found templates
---------------------	---

Definition at line 505 of file [smartid_result.h](#).

2.13.2.2 DocumentSegmented()

```
virtual void se::smartid::ResultReporterInterface::DocumentSegmented (
    const std::vector< SegmentationResult > & segmentation_results ) [inline], [virtual]
```

Callback tells that last snapshot was segmented into fields and zones for each match result. Optional.

Parameters

<i>segmentation_results</i>	Segmentation results for each corresponding MatchResult
-----------------------------	---

Definition at line 512 of file [smartid_result.h](#).

2.13.2.3 SnapshotProcessed()

```
virtual void se::smartid::ResultReporterInterface::SnapshotProcessed (
    const RecognitionResult & recog_result ) [pure virtual]
```

Callback tells that last snapshot was processed successfully and returns current result. Required.

Parameters

<i>recog_result</i>	Current recognition result
---------------------	----------------------------

2.14 se::smartid::SegmentationResult Class Reference

Class represents SmartID segmentation result containing found zones/fields location information.

Public Member Functions

- [SegmentationResult](#) ()
Default constructor.
- [SegmentationResult](#) (const std::map< std::string, [Quadrangle](#) > &zone_quadrangles, bool accepted=false)
Main constructor.
- [~SegmentationResult](#) ()
Destructor.
- std::vector< std::string > [GetZoneNames](#) () const
Getter for zone names which are keys for ZoneQuadrangles map.
- bool [HasZoneQuadrangle](#) (const std::string &zone_name) const
Checks if there is a zone quadrangle with given zone_name.
- const [Quadrangle](#) & [GetZoneQuadrangle](#) (const std::string &zone_name) const throw (std::exception)
Get zone quadrangle for zone name.
- const std::map< std::string, [Quadrangle](#) > & [GetZoneQuadrangles](#) () const
Getter for zone quadrangles (zone name -> quadrangle).
- std::string [GetZoneFieldName](#) (const std::string &zone_name) const throw (std::exception)
Gets field name corresponding to this zone.
- bool [GetAccepted](#) () const
Getter for accepted field.

Private Attributes

- std::map< std::string, [Quadrangle](#) > [zone_quadrangles_](#)
[zone name, quadrangle]
- bool [accepted_](#)
Whether this result is ready to be visualized.

2.14.1 Detailed Description

Class represents SmartID segmentation result containing found zones/fields location information.

Definition at line 319 of file [smartid_result.h](#).

2.14.2 Member Function Documentation

2.14.2.1 GetZoneFieldName()

```
std::string se::smartid::SegmentationResult::GetZoneFieldName (
    const std::string & zone_name ) const throw std::exception)
```

Gets field name corresponding to this zone.

Parameters

<i>zone_name</i>	zone name
------------------	-----------

Returns

Field name for this zone, could be the same as zone_name

Exceptions

<code>std::invalid_argument</code>	if zone_name is not present in zone quadrangles
------------------------------------	---

2.14.2.2 GetZoneQuadrangle()

```
const Quadrangle& se::smartid::SegmentationResult::GetZoneQuadrangle (
    const std::string & zone_name ) const throw std::exception)
```

Get zone quadrangle for zone name.

Parameters

<code>zone_name</code>	zone name
------------------------	-----------

Returns

Zone quadrangle for zone name

Exceptions

<code>std::invalid_argument</code>	if zone_name is not present in zone quadrangles
------------------------------------	---

2.15 se::smartid::SessionSettings Class Reference

The [SessionSettings](#) class - runtime parameters of the recognition session.

Public Member Functions

- virtual [~SessionSettings](#) ()
SessionSettings dtor.
- virtual [SessionSettings](#) * [Clone](#) () const =0
Clones session settings and creates a new object on heap.
- const std::vector< std::string > & [GetEnabledDocumentTypes](#) () const
Get enabled document types with which recognition session will be created.
- void [AddEnabledDocumentTypes](#) (const std::string &doctype_mask)
Add enabled document types conforming to [GetSupportedDocumentTypes\(\)](#). Both exact string type names or wildcard expression can be used, for example: "rus.passport.national", "rus.", ".*passport.*", "*".*
- void [RemoveEnabledDocumentTypes](#) (const std::string &doctype_mask)
Remove enabled document types conforming to [GetEnabledDocumentTypes\(\)](#). Both exact string type names or wildcard expression can be used, for example: "rus.passport.national", "rus.", ".*passport.*", "*".*
- void [SetEnabledDocumentTypes](#) (const std::vector< std::string > &document_types)

Set enabled document types. Clears all enabled types and then calls [AddEnabledDocumentTypes\(\)](#) for each document type in the `document_types`.

- `const std::vector< std::vector< std::string > > & GetSupportedDocumentTypes () const`
Gets all supported document types for each engine of configured bundle. Recognition session can only be spawned with the set of document types corresponding to some single engine.
- `const std::map< std::string, std::string > & GetOptions () const`
Get full map of additional session settings.
- `std::map< std::string, std::string > & GetOptions ()`
Get full map of additional session settings.
- `std::vector< std::string > GetOptionNames () const`
Get all option names.
- `bool HasOption (const std::string &name) const`
Checks is there is a set additional option by name.
- `const std::string & GetOption (const std::string &name) const throw (std::exception)`
Get an additional option value by name.
- `void SetOption (const std::string &name, const std::string &value)`
Set(modify) an additional option value by name.
- `void RemoveOption (const std::string &name) throw (std::exception)`
Remove an option from session settings (by name)

Protected Member Functions

- [SessionSettings \(\)](#)
Disabled default constructor - use [RecognitionEngine](#) factory method instead.

Protected Attributes

- `std::vector< std::vector< std::string > > supported_document_types_`
- `std::vector< std::string > enabled_document_types_`
- `std::map< std::string, std::string > options_`

2.15.1 Detailed Description

The [SessionSettings](#) class - runtime parameters of the recognition session.

Definition at line 43 of file [smartid_engine.h](#).

2.15.2 Member Function Documentation

2.15.2.1 AddEnabledDocumentTypes()

```
void se::smartid::SessionSettings::AddEnabledDocumentTypes (
    const std::string & doctype_mask )
```

Add enabled document types conforming to [GetSupportedDocumentTypes\(\)](#). Both exact string type names or wildcard expression can be used, for example: "rus.passport.national", "rus.*", "/*.passport.*", "*".

Parameters

<i>doctype_mask</i>	Document type name or wildcard expression
---------------------	---

2.15.2.2 Clone()

```
virtual SessionSettings* se::smartid::SessionSettings::Clone ( ) const [pure virtual]
```

Clones session settings and creates a new object on heap.

Returns

new allocated object which is a copy of this

2.15.2.3 GetEnabledDocumentTypes()

```
const std::vector<std::string>& se::smartid::SessionSettings::GetEnabledDocumentTypes ( )  
const
```

Get enabled document types with which recognition session will be created.

Returns

a vector of enabled document types (exact types without wildcards)

2.15.2.4 GetOption()

```
const std::string& se::smartid::SessionSettings::GetOption (   
    const std::string & name ) const throw std::exception)
```

Get an additional option value by name.

Parameters

<i>name</i>	- string representation of option name
-------------	--

Returns

string value of an option

Exceptions

<i>std::invalid_argument</i>	if there is no such option
------------------------------	----------------------------

2.15.2.5 GetOptionNames()

```
std::vector<std::string> se::smartid::SessionSettings::GetOptionNames ( ) const
```

Get all option names.

Returns

vector of all additional option names

2.15.2.6 GetOptions() [1/2]

```
const std::map<std::string, std::string>& se::smartid::SessionSettings::GetOptions ( ) const
```

Get full map of additional session settings.

Returns

constref map of additional options

Option name is a string consisting of two components: <INTERNAL_ENGINE>.<OPTION_NAME>. Option value syntax is dependent on the option, see full documentation for the full list.

2.15.2.7 GetOptions() [2/2]

```
std::map<std::string, std::string>& se::smartid::SessionSettings::GetOptions ( )
```

Get full map of additional session settings.

Returns

ref map of additional options

2.15.2.8 GetSupportedDocumentTypes()

```
const std::vector<std::vector<std::string> >& se::smartid::SessionSettings::GetSupported←  
DocumentTypes ( ) const
```

Gets all supported document types for each engine of configured bundle. Recognition session can only be spawned with the set of document types corresponding to some single engine.

Returns

[engine][i_doctype_string] two dimensional vector const ref

2.15.2.9 HasOption()

```
bool se::smartid::SessionSettings::HasOption (   
    const std::string & name ) const
```

Checks is there is a set additional option by name.

Parameters

<i>name</i>	- string representation of option name
-------------	--

Returns

true if there is a set option with provided name

2.15.2.10 RemoveEnabledDocumentTypes()

```
void se::smartid::SessionSettings::RemoveEnabledDocumentTypes (
    const std::string & doctype_mask )
```

Remove enabled document types conforming to [GetEnabledDocumentTypes\(\)](#). Both exact string type names or wildcard expression can be used, for example: "rus.passport.national", "rus.*", ".*.passport.*", "*".

Parameters

<i>doctype_mask</i>	Document type name or wildcard expression
---------------------	---

2.15.2.11 RemoveOption()

```
void se::smartid::SessionSettings::RemoveOption (
    const std::string & name ) throw std::exception)
```

Remove an option from session settings (by name)

Parameters

<i>name</i>	- string representation of option name
-------------	--

Exceptions

<i>std::invalid_argument</i>	if there is no such option
------------------------------	----------------------------

2.15.2.12 SetEnabledDocumentTypes()

```
void se::smartid::SessionSettings::SetEnabledDocumentTypes (
    const std::vector< std::string > & document_types )
```

Set enabled document types. Clears all enabled types and then calls [AddEnabledDocumentTypes\(\)](#) for each document type in the `document_types`.

Parameters

<i>document_types</i>	a vector of enabled document types
-----------------------	------------------------------------

2.15.2.13 SetOption()

```
void se::smartid::SessionSettings::SetOption (
    const std::string & name,
    const std::string & value )
```

Set(modify) an additional option value by name.

Parameters

<i>name</i>	- string representation of option name
<i>value</i>	- value of option to set

2.16 se::smartid::StringField Class Reference

Class represents implementation of SmartID document Field for string fields.

Public Member Functions

- [StringField](#) ()
Default constructor.
- [StringField](#) (const std::string &name, const [OcrString](#) &value, bool is_accepted, double confidence) throw (std::exception)
StringField main ctor.
- [StringField](#) (const std::string &name, const std::string &value, bool is_accepted, double confidence) throw (std::exception)
StringField ctor from utf8-string value.
- [StringField](#) (const std::string &name, const std::string &value, const std::string &raw_value, bool is_accepted, double confidence) throw (std::exception)
StringField ctor from utf8-string value (with raw value)
- const std::string & [GetName](#) () const
Getter for string field name.
- const [OcrString](#) & [GetValue](#) () const
Getter for string field value (OcrString representation)
- std::string [GetUtf8Value](#) () const
Getter for string field value (Utf8-string representation)
- const [OcrString](#) & [GetRawValue](#) () const
Getter for string field raw(without postprocessing) value (OcrString representation)
- std::string [GetUtf8RawValue](#) () const
Getter for string field raw(without postprocessing) value (Utf8-string representation)
- bool [IsAccepted](#) () const
Whether the system is confidence in field recognition result.
- double [GetConfidence](#) () const
The system's confidence level in field recognition result (in range [0..1])

Private Attributes

- `std::string name_`
Field name.
- `OcrString value_`
Fields' `OcrString` value.
- `OcrString raw_value_`
Fields' `OcrString` raw value(without postprocessing)
- `bool is_accepted_`
Specifies whether the system is confident in field recognition result.
- `double confidence_`
Specifies the system's confidence level in field recognition result.

2.16.1 Detailed Description

Class represents implementation of SmartID document Field for string fields.

Definition at line 158 of file `smartid_result.h`.

2.16.2 Constructor & Destructor Documentation

2.16.2.1 StringField() [1/3]

```
se::smartid::StringField::StringField (
    const std::string & name,
    const OcrString & value,
    bool is_accepted,
    double confidence ) throw std::exception)
```

`StringField` main ctor.

Parameters

<i>name</i>	- name of the field
<i>value</i>	- <code>OcrString</code> -representation of the field value
<i>is_accepted</i>	- whether the system is confident in the field's value
<i>confidence</i>	- system's confidence level in fields' value in range [0..1]

Exceptions

<code>std::invalid_argument</code>	if confidence value is not in range [0..1]
------------------------------------	--

2.16.2.2 StringField() [2/3]

```
se::smartid::StringField::StringField (
    const std::string & name,
```

```

    const std::string & value,
    bool is_accepted,
    double confidence ) throw std::exception)

```

[StringField](#) ctor from utf8-string value.

Parameters

<i>name</i>	- name of the field
<i>value</i>	- utf8-string representation of the field value
<i>is_accepted</i>	- whether the system is confident in the field's value
<i>confidence</i>	- system's confidence level in fields' value in range [0..1]

Exceptions

<i>std::invalid_argument</i>	if confidence value is not in range [0..1] or if failed to decode utf8-string 'value'
------------------------------	---

2.16.2.3 StringField() [3/3]

```

se::smartid::StringField::StringField (
    const std::string & name,
    const std::string & value,
    const std::string & raw_value,
    bool is_accepted,
    double confidence ) throw std::exception)

```

[StringField](#) ctor from utf8-string value (with raw value)

Parameters

<i>name</i>	- name of the field
<i>value</i>	- utf8-string representation of the field value
<i>raw_value</i>	- utf8-string representation of the field raw value
<i>is_accepted</i>	- whether the system is confident in the field's value
<i>confidence</i>	- system's confidence level in fields' value in range [0..1]

Exceptions

<i>std::invalid_argument</i>	if confidence value is not in range [0..1] or if failed to decode utf8-string 'value'
------------------------------	---

3 File Documentation

3.1 smartid_common.h File Reference

Common classes used in SmartIdEngine.

Classes

- class [se::smartid::Rectangle](#)
Class for representing a rectangle on an image.
- class [se::smartid::Point](#)
Class for representing a point on an image.
- class [se::smartid::Quadrangle](#)
Class for representing a quadrangle on an image.
- class [se::smartid::Image](#)
Class for representing a bitmap image.

Variables

- [Landscape](#)
image is in the proper orientation, nothing needs to be done
- [Portrait](#)
image is in portrait, needs to be rotated 90° clockwise
- [InvertedLandscape](#)
image is upside-down, needs to be rotated 180°

3.1.1 Detailed Description

Common classes used in SmartIdEngine.

Definition in file [smartid_common.h](#).

3.2 smartid_common.h

```

00001 /*
00002 Copyright (c) 2012-2017, Smart Engines Ltd
00003 All rights reserved.
00004 */
00005
00011 #ifndef SMARTID_ENGINE_SMARTID_COMMON_H_INCLUDED_
00012 #define SMARTID_ENGINE_SMARTID_COMMON_H_INCLUDED_
00013
00014 #if defined _MSC_VER
00015 #pragma warning(push)
00016 #pragma warning(disable : 4290)
00017 #endif
00018
00019 #if defined _WIN32 && SMARTID_ENGINE_EXPORTS
00020 #define SMARTID_DLL_EXPORT __declspec(dllexport)
00021 #else
00022 #define SMARTID_DLL_EXPORT
00023 #endif
00024
00025 #include <stdexcept>
00026
00027 namespace se { namespace smartid {
00028
00032 class SMARTID_DLL_EXPORT Rectangle {
00033 public:
00037     Rectangle();
00038
00046     Rectangle(int x, int y, int width, int height);
00047
00048 public:
00049     int x;
00050     int y;
00051     int width;
00052     int height;
00053 };

```

```

00054
00058 class SMARTID_DLL_EXPORT Point {
00059 public:
00063     Point();
00064
00070     Point(double x, double y);
00071
00072     double x;
00073     double y;
00074 };
00075
00079 class SMARTID_DLL_EXPORT Quadrangle {
00080 public:
00084     Quadrangle();
00085
00093     Quadrangle(Point a, Point b, Point c, Point d);
00094
00102     Point& operator[](int index) throw(std::exception);
00103
00111     const Point& operator[](int index) const throw(std::exception);
00112
00120     const Point& GetPoint(int index) const throw(std::exception);
00121
00130     void SetPoint(int index, const Point& value) throw(std::exception);
00131
00132 public:
00135     Point points[4];
00136 };
00137
00141 class SMARTID_DLL_EXPORT Image {
00142 public:
00144     Image();
00145
00152     Image(const std::string& image_filename) throw(std::exception);
00153
00168     Image(unsigned char* data, size_t data_length, int width, int height,
00169            int stride, int channels) throw(std::exception);
00170
00180     Image(unsigned char* yuv_data, size_t yuv_data_length,
00181            int width, int height) throw(std::exception);
00182
00189     Image(const Image& copy);
00190
00197     Image& operator=(const Image& other);
00198
00200     ~Image();
00201
00209     void Save(const std::string& image_filename) const throw(std::exception);
00210
00215     int GetRequiredBufferLength() const;
00216
00228     int CopyToBuffer(
00229         char* out_buffer, int buffer_length) const throw(std::exception);
00230
00238     int GetRequiredBase64BufferLength() const throw(std::exception);
00239
00251     int CopyBase64ToBuffer(
00252         char* out_buffer, int buffer_length) const throw(std::exception);
00253
00257     void Clear();
00258
00259 public:
00260     char* data;
00261     int width;
00262     int height;
00263     int stride;
00264     int channels;
00265     bool memown;
00266 };
00267
00271 enum SMARTID_DLL_EXPORT ImageOrientation {
00272     Landscape,
00273     Portrait,
00274     InvertedLandscape,
00275     InvertedPortrait
00276 };
00277
00279 } } // namespace se::smartid
00280
00281 #if defined _MSC_VER
00282 #pragma warning(pop)
00283 #endif
00284
00285 #endif // SMARTID_ENGINE_SMARTID_COMMON_H_INCLUDED

```

3.3 smartid_engine.h File Reference

Main processing classes.

Classes

- class [se::smartid::SessionSettings](#)
The *SessionSettings* class - runtime parameters of the recognition session.
- class [se::smartid::RecognitionSession](#)
The *RecognitionSession* class - main interface for SmartID document recognition in videostream.
- class [se::smartid::RecognitionEngine](#)
The *RecognitionEngine* class - a factory for RecognitionSessions, holds configured internal engines.

3.3.1 Detailed Description

Main processing classes.

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Definition in file [smartid_engine.h](#).

3.4 smartid_engine.h

```

00001
00011 #ifndef SMARTID_ENGINE_SMARTID_ENGINE_H_INCLUDED_
00012 #define SMARTID_ENGINE_SMARTID_ENGINE_H_INCLUDED_
00013
00014 #if defined _MSC_VER
00015 #pragma warning(push)
00016 #pragma warning(disable : 4290)
00017 #endif
00018
00019 #include <string>
00020 #include <vector>
00021
00022 #include "smartid_common.h"
00023 #include "smartid_result.h"
00024
00037 namespace se { namespace smartid {
00038
00043 class SMARTID_DLL_EXPORT SessionSettings {
00044 public:
00046     virtual ~SessionSettings();
00047
00052     virtual SessionSettings * Clone() const = 0;
00053
00058     const std::vector<std::string>& GetEnabledDocumentTypes() const;
00059
00066     void AddEnabledDocumentTypes(const std::string &doctype_mask);
00067
00074     void RemoveEnabledDocumentTypes(const std::string &doctype_mask);
00075
00081     void SetEnabledDocumentTypes(const std::vector<std::string>& document_types);
00082
00089     const std::vector<std::vector<std::string> >& GetSupportedDocumentTypes() const;
00090
00100     const std::map<std::string, std::string>& GetOptions() const;
00101
00106     std::map<std::string, std::string>& GetOptions();
00107
00112     std::vector<std::string> GetOptionNames() const;
00113
00119     bool HasOption(const std::string& name) const;
00120
00128     const std::string& GetOption(
00129         const std::string& name) const throw(std::exception);
00130

```

```

00136 void SetOption(const std::string& name, const std::string& value);
00137
00144 void RemoveOption(const std::string& name) throw(std::exception);
00145
00146 protected:
00147     std::vector<std::string> supported_document_types_;
00148     std::vector<std::string> enabled_document_types_;
00149     std::map<std::string, std::string> options_;
00150
00152     SessionSettings();
00153 };
00154
00159 class SMARTID_DLL_EXPORT RecognitionSession {
00160 public:
00162     virtual ~RecognitionSession() { }
00163
00184     virtual RecognitionResult ProcessSnapshot(
00185         unsigned char* data,
00186         size_t data_length,
00187         int width,
00188         int height,
00189         int stride,
00190         int channels,
00191         const Rectangle& roi,
00192         ImageOrientation image_orientation = Landscape) throw(std::exception) = 0;
00193
00214     virtual RecognitionResult ProcessSnapshot(
00215         unsigned char* data,
00216         size_t data_length,
00217         int width,
00218         int height,
00219         int stride,
00220         int channels,
00221         ImageOrientation image_orientation = Landscape) throw(std::exception);
00222
00237     virtual RecognitionResult ProcessYUVSnapshot(
00238         unsigned char* yuv_data,
00239         size_t yuv_data_length,
00240         int width,
00241         int height,
00242         const Rectangle& roi,
00243         ImageOrientation image_orientation = Landscape) throw(std::exception);
00244
00259     virtual RecognitionResult ProcessYUVSnapshot(
00260         unsigned char* yuv_data,
00261         size_t yuv_data_length,
00262         int width,
00263         int height,
00264         ImageOrientation image_orientation = Landscape) throw(std::exception);
00265
00278     virtual RecognitionResult ProcessImage(
00279         const Image& image,
00280         const Rectangle& roi,
00281         ImageOrientation image_orientation = Landscape) throw(std::exception);
00282
00295     virtual RecognitionResult ProcessImage(
00296         const Image& image,
00297         ImageOrientation image_orientation = Landscape) throw(std::exception);
00298
00311     virtual RecognitionResult ProcessImageFile(
00312         const std::string& image_file,
00313         const Rectangle& roi,
00314         ImageOrientation image_orientation = Landscape) throw(std::exception);
00315
00328     virtual RecognitionResult ProcessImageFile(
00329         const std::string& image_file,
00330         ImageOrientation image_orientation = Landscape) throw(std::exception);
00331
00335     virtual void Reset() = 0;
00336 };
00337
00342 class SMARTID_DLL_EXPORT RecognitionEngine {
00343 public:
00350     RecognitionEngine(const std::string& config_path) throw(std::exception);
00351
00360     RecognitionEngine(unsigned char* config_data,
00361         size_t data_length) throw(std::exception);
00362
00364     ~RecognitionEngine();
00365
00372     SessionSettings* CreateSessionSettings() const throw(std::exception);
00373
00375
00386     RecognitionSession* SpawnSession(
00387         const SessionSettings& session_settings,
00388         ResultReporterInterface* result_reporter = 0) const throw(std::exception);
00389

```

```

00394     static std::string GetVersion();
00395
00396 private:
00397     RecognitionEngine(const RecognitionEngine& copy);
00400     void operator=(const RecognitionEngine& other);
00401
00402 private:
00403     class RecognitionEngineImpl* pimpl_;
00404 };
00405 } } // namespace se::smartid
00406
00407 #if defined _MSC_VER
00408 #pragma warning(pop)
00409 #endif
00410
00411 #endif // SMARTID_ENGINE_SMARTID_ENGINE_H_INCLUDED

```

3.5 smartid_result.h File Reference

Recognition result classes.

Classes

- class [se::smartid::OcrCharVariant](#)
Possible character recognition result.
- class [se::smartid::OcrChar](#)
Contains all OCR information for a given character.
- class [se::smartid::OcrString](#)
Contains additional OCR information for the whole string.
- class [se::smartid::StringField](#)
Class represents implementation of SmartID document Field for string fields.
- class [se::smartid::ImageField](#)
Class represents implementation of SmartIDField for list of images.
- class [se::smartid::MatchResult](#)
Class represents SmartID match result.
- class [se::smartid::SegmentationResult](#)
Class represents SmartID segmentation result containing found zones/fields location information.
- class [se::smartid::RecognitionResult](#)
Class represents SmartID recognition result.
- class [se::smartid::ResultReporterInterface](#)
Callback interface to obtain recognition results. Must be implemented to get the results as they appear during the stream processing.

3.5.1 Detailed Description

Recognition result classes.

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Definition in file [smartid_result.h](#).

3.6 smartid_result.h

```

00001
00011 #ifndef SMARTID_ENGINE_SMARTID_RESULT_H_INCLUDED_
00012 #define SMARTID_ENGINE_SMARTID_RESULT_H_INCLUDED_
00013
00014 #if defined _MSC_VER
00015 #pragma warning(push)
00016 #pragma warning(disable : 4290)
00017 #endif
00018
00019 #include "smartid_common.h"
00020
00021 #include <stdint>
00022 #include <map>
00023 #include <string>
00024 #include <vector>
00025
00026 namespace se { namespace smartid {
00027
00031 class SMARTID_DLL_EXPORT OcrCharVariant {
00032 public:
00036     OcrCharVariant();
00037
00039     ~OcrCharVariant() {}
00040
00048     OcrCharVariant(uint16_t utf16_char, double confidence) throw(std::exception);
00049
00059     OcrCharVariant(const std::string& utf8_char,
00060                   double confidence) throw(std::exception);
00061
00063     uint16_t GetUtf16Character() const;
00065     std::string GetUtf8Character() const;
00067     double GetConfidence() const;
00068
00069 private:
00070     uint16_t character_;
00071     double confidence_;
00072 };
00073
00077 class SMARTID_DLL_EXPORT OcrChar {
00078 public:
00082     OcrChar();
00083
00090     OcrChar(const std::vector<OcrCharVariant>& ocr_char_variants,
00091           bool is_highlighted, bool is_corrected);
00092
00094     ~OcrChar() {}
00095
00097     const std::vector<OcrCharVariant>& GetOcrCharVariants() const;
00098
00100     bool IsHighlighted() const;
00102     bool IsCorrected() const;
00103
00109     uint16_t GetUtf16Character() const throw(std::exception);
00110
00117     std::string GetUtf8Character() const throw(std::exception);
00118
00119 private:
00120     std::vector<OcrCharVariant> ocr_char_variants_;
00121     bool is_highlighted_;
00122     bool is_corrected_;
00123 };
00124
00128 class SMARTID_DLL_EXPORT OcrString {
00129 public:
00131     OcrString();
00133     OcrString(const std::vector<OcrChar>& ocr_chars);
00137     OcrString(const std::string& utf8_string);
00139     ~OcrString() {}
00140
00142     const std::vector<OcrChar>& GetOcrChars() const;
00143
00145     std::string GetUtf8String() const;
00146
00148     std::vector<uint16_t> GetUtf16String() const;
00149
00150 private:
00151     std::vector<OcrChar> ocr_chars_;
00152 };
00153
00158 class SMARTID_DLL_EXPORT StringField {
00159 public:
00163     StringField();
00164
00175     StringField(const std::string& name, const OcrString& value, bool is_accepted,

```



```

00176         double confidence) throw(std::exception);
00177
00189 StringField(const std::string& name, const std::string& value,
00190             bool is_accepted, double confidence) throw(std::exception);
00191
00204 StringField(const std::string& name, const std::string& value,
00205             const std::string& raw_value, bool is_accepted, double confidence)
00206             throw(std::exception);
00207
00209 const std::string& GetName() const;
00211 const OcrString& GetValue() const;
00213 std::string GetUtf8Value() const;
00215 const OcrString& GetRawValue() const;
00217 std::string GetUtf8RawValue() const;
00219 bool IsAccepted() const;
00222 double GetConfidence() const;
00223
00224 private:
00225     std::string name_;
00226     OcrString value_;
00227     OcrString raw_value_;
00228
00230     bool is_accepted_;
00232     double confidence_;
00233 };
00234
00238 class SMARTID_DLL_EXPORT ImageField {
00239 public:
00243     ImageField();
00244
00256     ImageField(const std::string& name, const Image& value, bool is_accepted,
00257               double confidence) throw(std::exception);
00258
00260     ~ImageField() {}
00261
00263     const std::string& GetName() const;
00265     const Image& GetValue() const;
00267     bool IsAccepted() const;
00269     double GetConfidence() const;
00270
00271 private:
00272     std::string name_;
00273     Image value_;
00274
00275     bool is_accepted_;
00276     double confidence_;
00277 };
00278
00282 class SMARTID_DLL_EXPORT MatchResult {
00283 public:
00287     MatchResult();
00288
00295     MatchResult(const std::string& tpl_type,
00296                 const Quadrangle& quadrangle,
00297                 bool accepted = false);
00298
00300     ~MatchResult() {}
00301
00303     const std::string& GetTemplateType() const;
00305     const Quadrangle& GetQuadrangle() const;
00307     bool GetAccepted() const;
00308
00309 public:
00310     std::string template_type_;
00311     Quadrangle quadrangle_;
00312     bool accepted_;
00313 };
00314
00319 class SMARTID_DLL_EXPORT SegmentationResult {
00320 public:
00322     SegmentationResult();
00323
00325     SegmentationResult(const std::map<std::string, Quadrangle>& zone_quadrangles,
00326                       bool accepted = false);
00327
00329     ~SegmentationResult();
00330
00332     std::vector<std::string> GetZoneNames() const;
00333
00335     bool HasZoneQuadrangle(const std::string &zone_name) const;
00336
00343     const Quadrangle& GetZoneQuadrangle(const std::string &zone_name) const throw (std::exception);
00344
00346     const std::map<std::string, Quadrangle>& GetZoneQuadrangles() const;
00347
00354     std::string GetZoneFieldName(const std::string &zone_name) const throw (std::exception);
00355

```

```

00357     bool GetAccepted() const;
00358
00359 private:
00360     std::map<std::string, Quadrangle> zone_quadrangles_;
00361     bool accepted_;
00362 };
00363
00364 class SMARTID_DLL_EXPORT RecognitionResult {
00365 public:
00366     RecognitionResult();
00367
00368     RecognitionResult(const std::map<std::string, StringField>& string_fields,
00369                     const std::map<std::string, ImageField>& image_fields,
00370                     const std::string& document_type,
00371                     const std::vector<MatchResult>& match_results,
00372                     const std::vector<SegmentationResult>& segmentation_results,
00373                     bool is_terminal);
00374
00375     ~RecognitionResult() {}
00376
00377     std::vector<std::string> GetStringFieldNames() const;
00378     bool HasStringField(const std::string& name) const;
00379
00380     const StringField& GetStringField(
00381         const std::string& name) const throw(std::exception);
00382
00383     const std::map<std::string, StringField>& GetStringFields() const;
00384
00385     std::map<std::string, StringField>& GetStringFields();
00386
00387     void SetStringFields(const std::map<std::string, StringField>& string_fields);
00388
00389     std::vector<std::string> GetImageFieldNames() const;
00390     bool HasImageField(const std::string& name) const;
00391
00392     const ImageField& GetImageField(
00393         const std::string& name) const throw(std::exception);
00394
00395     const std::map<std::string, ImageField>& GetImageFields() const;
00396
00397     std::map<std::string, ImageField>& GetImageFields();
00398
00399     void SetImageFields(const std::map<std::string, ImageField>& image_fields);
00400
00401     const std::string& GetDocumentType() const;
00402
00403     void SetDocumentType(const std::string& doctype);
00404
00405     const std::vector<MatchResult>& GetMatchResults() const;
00406     void SetMatchResults(const std::vector<MatchResult>& match_results);
00407
00408     const std::vector<SegmentationResult>& GetSegmentationResults() const;
00409     void SetSegmentationResults(const std::vector<SegmentationResult>& segmentation_results);
00410
00411     bool IsTerminal() const;
00412     void SetIsTerminal(bool is_terminal);
00413
00414 private:
00415     std::map<std::string, StringField> string_fields_;
00416     std::map<std::string, ImageField> image_fields_;
00417     std::string document_type_;
00418     std::vector<MatchResult> match_results_;
00419     std::vector<SegmentationResult> segmentation_results_;
00420     bool is_terminal_;
00421 };
00422
00423 class SMARTID_DLL_EXPORT ResultReporterInterface {
00424 public:
00425     virtual void SnapshotRejected() {}
00426
00427     virtual void DocumentMatched(const std::vector<MatchResult>& match_results) {}
00428
00429     virtual void DocumentSegmented(const std::vector<SegmentationResult>&
00430         segmentation_results) {}
00431
00432     virtual void SnapshotProcessed(const RecognitionResult& recog_result) = 0;
00433
00434     virtual void SessionEnded() {}
00435
00436     virtual ~ResultReporterInterface() {}
00437 };
00438
00439 } // namespace se::smartid
00440
00441 #if defined _MSC_VER
00442 #pragma warning(pop)

```

```
00536 #endif
00537
00538 #endif // SMARTID_ENGINE_SMARTID_RESULT_H_INCLUDED
```


Index

- AddEnabledDocumentTypes
 - se::smartid::SessionSettings, [34](#)
- Clone
 - se::smartid::SessionSettings, [35](#)
- CopyBase64ToBuffer
 - se::smartid::Image, [5](#)
- CopyToBuffer
 - se::smartid::Image, [6](#)
- CreateSessionSettings
 - se::smartid::RecognitionEngine, [19](#)
- DocumentMatched
 - se::smartid::ResultReporterInterface, [31](#)
- DocumentSegmented
 - se::smartid::ResultReporterInterface, [31](#)
- GetEnabledDocumentTypes
 - se::smartid::SessionSettings, [35](#)
- GetImageField
 - se::smartid::RecognitionResult, [21](#)
- GetImageFields
 - se::smartid::RecognitionResult, [22](#)
- GetOption
 - se::smartid::SessionSettings, [35](#)
- GetOptionNames
 - se::smartid::SessionSettings, [36](#)
- GetOptions
 - se::smartid::SessionSettings, [36](#)
- GetPoint
 - se::smartid::Quadrangle, [15](#)
- GetRequiredBase64BufferLength
 - se::smartid::Image, [6](#)
- GetRequiredBufferLength
 - se::smartid::Image, [7](#)
- GetStringField
 - se::smartid::RecognitionResult, [22](#)
- GetStringFields
 - se::smartid::RecognitionResult, [22](#), [23](#)
- GetSupportedDocumentTypes
 - se::smartid::SessionSettings, [36](#)
- GetUtf16Character
 - se::smartid::OcrChar, [11](#)
- GetUtf8Character
 - se::smartid::OcrChar, [11](#)
- GetVersion
 - se::smartid::RecognitionEngine, [19](#)
- GetZoneFieldName
 - se::smartid::SegmentationResult, [32](#)
- GetZoneQuadrangle
 - se::smartid::SegmentationResult, [33](#)
- HasOption
 - se::smartid::SessionSettings, [36](#)
- Image
 - se::smartid::Image, [4](#), [5](#)
- ImageField
 - se::smartid::ImageField, [8](#)
- MatchResult
 - se::smartid::MatchResult, [9](#)
- OcrChar
 - se::smartid::OcrChar, [10](#)
- OcrCharVariant
 - se::smartid::OcrCharVariant, [12](#)
- operator=
 - se::smartid::Image, [7](#)
- operator[]
 - se::smartid::Quadrangle, [16](#)
- Point
 - se::smartid::Point, [14](#)
- ProcessImage
 - se::smartid::RecognitionSession, [24](#), [25](#)
- ProcessImageFile
 - se::smartid::RecognitionSession, [25](#), [26](#)
- ProcessSnapshot
 - se::smartid::RecognitionSession, [26](#), [27](#)
- ProcessYUVSnapshot
 - se::smartid::RecognitionSession, [28](#)
- Quadrangle
 - se::smartid::Quadrangle, [15](#)
- RecognitionEngine
 - se::smartid::RecognitionEngine, [18](#)
- Rectangle
 - se::smartid::Rectangle, [30](#)
- RemoveEnabledDocumentTypes
 - se::smartid::SessionSettings, [37](#)
- RemoveOption
 - se::smartid::SessionSettings, [37](#)
- Save
 - se::smartid::Image, [7](#)
- se::smartid::Image, [2](#)
 - CopyBase64ToBuffer, [5](#)
 - CopyToBuffer, [6](#)
 - GetRequiredBase64BufferLength, [6](#)
 - GetRequiredBufferLength, [7](#)
 - Image, [4](#), [5](#)
 - operator=, [7](#)
 - Save, [7](#)
- se::smartid::ImageField, [7](#)
 - ImageField, [8](#)
- se::smartid::MatchResult, [9](#)
 - MatchResult, [9](#)
- se::smartid::OcrChar, [10](#)
 - GetUtf16Character, [11](#)
 - GetUtf8Character, [11](#)
 - OcrChar, [10](#)

- se::smartid::OcrCharVariant, 11
 - OcrCharVariant, 12
- se::smartid::OcrString, 13
- se::smartid::Point, 13
 - Point, 14
- se::smartid::Quadrangle, 14
 - GetPoint, 15
 - operator[], 16
 - Quadrangle, 15
 - SetPoint, 17
- se::smartid::RecognitionEngine, 17
 - CreateSessionSettings, 19
 - GetVersion, 19
 - RecognitionEngine, 18
 - SpawnSession, 19
- se::smartid::RecognitionResult, 20
 - GetImageField, 21
 - GetImageFields, 22
 - GetStringField, 22
 - GetStringFields, 22, 23
 - SetImageFields, 23
 - SetStringFields, 23
- se::smartid::RecognitionSession, 23
 - ProcessImage, 24, 25
 - ProcessImageFile, 25, 26
 - ProcessSnapshot, 26, 27
 - ProcessYUVSnapshot, 28
- se::smartid::Rectangle, 29
 - Rectangle, 30
- se::smartid::ResultReporterInterface, 30
 - DocumentMatched, 31
 - DocumentSegmented, 31
 - SnapshotProcessed, 31
- se::smartid::SegmentationResult, 31
 - GetZoneFieldName, 32
 - GetZoneQuadrangle, 33
- se::smartid::SessionSettings, 33
 - AddEnabledDocumentTypes, 34
 - Clone, 35
 - GetEnabledDocumentTypes, 35
 - GetOption, 35
 - GetOptionNames, 36
 - GetOptions, 36
 - GetSupportedDocumentTypes, 36
 - HasOption, 36
 - RemoveEnabledDocumentTypes, 37
 - RemoveOption, 37
 - SetEnabledDocumentTypes, 37
 - SetOption, 38
- se::smartid::StringField, 38
 - StringField, 39, 40
- SetEnabledDocumentTypes
 - se::smartid::SessionSettings, 37
- SetImageFields
 - se::smartid::RecognitionResult, 23
- SetOption
 - se::smartid::SessionSettings, 38
- SetPoint
 - se::smartid::Quadrangle, 17
- SetStringFields
 - se::smartid::RecognitionResult, 23
- smartid_common.h, 40
- smartid_engine.h, 43
- smartid_result.h, 45
- SnapshotProcessed
 - se::smartid::ResultReporterInterface, 31
- SpawnSession
 - se::smartid::RecognitionEngine, 19
- StringField
 - se::smartid::StringField, 39, 40