Changes

Design of my website has not changed a lot. I decided to add some media queries in the mobile CSS file, because I was not sure how viewport property works and that they are eventually needed to control size of fonts and table for different mobile screens. I added media queries for minimum screen size of 400px and 700px.

I also added round corners because my website has a maximum size and now borders look better. I wanted to show some of my work but eventually I decided that none of the pieces of code is really interesting for target audience, so instead I put in the degree page images that illustrate every module in the simple way.

Organisation

I created template for HTML file with the same header, nav and footer elements. Then I copied it six times and created different main sections in every page. I created additional folders for CSS files, JavaScript files and images. In debugging I mainly used console.log() to print values in Google Chrome Developer Mode and see if the code works correctly. I also used JSLint and JSHint to find any problems with my code. Most of the problems in canvas.js file occurred due to missing semicolons and too many characters in a line. There were no problems with the quiz.js file.

```
Mozilia JS extensions (use moz)
                                                                                                                                             43 'let' is available in ES6 (use 'esversion: 6') or Mozilla
// draws pie chart with percent indicators
function drawPie() {
                                                                                                                                             44 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                                  JS extensions (use moz)
let sum = sum_array(arr_whatsapp) + sum_array(arr_messenger) + sum_array(arr_instagram);
let x = Math.PI * 2 * (sum_array(arr_whatsapp) / sum);
let y = Math.PI * 2 * (sum_array(arr_messenger) / sum);
let z = Math.PI * 2 * (sum_array(arr_instagram) / sum);
                                                                                                                                           137 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                                  JS extensions (use moz)
                                                                                                                                           138 'let' is available in ES6 (use 'esversion: 6') or Mozilla
  context.lineWidth = "1";
context.font = "60px Comic Sans MS";
context.fillStyle = "black";
context.textAllign = "center";
                                                                                                                                                  JS extensions (use moz)
                                                                                                                                           139 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                          140 'let' is available in ES6 (use 'esversion: 6') or Mozilla
    // red
context.fillText(Math.round(sum_array(arr_instagram) * 100 / sum) + "%", 300, 170);
    //green
context.fillText(Math.round(sum_array(arr_whatsapp) * 100 / sum) + "%", 700, 800);
                                                                                                                                        152 'let' is available in ES6 (use 'esversion: 6') or Mozilla
   //DIME let percentage = 100 - Math.round(sum_array(arr_instagram) * 100 / sum) - Math.round(sum context.fillText(percentage + "%", 100, 700);
                                                                                                                                           161 Missing semicolon.
  context.beginPath();
context.strokeStyle = colour_first;
law first;
  context.oeginatn();
context.strokestyle = colour_first;
context.fillStyle = colour_first;
context.arc(500, 500, 300, 0, x, false);
context.linelo(500, 500);
context.stroke()
                                                                                                                                           177 Missing semicolon.
                                                                                                                                           190 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                           191 'let' is available in ES6 (use 'esversion: 6') or Mozilla
  JS extensions (use moz)
  context.segimatn(),
  context.strokestyle = colour_second;
  context.fillStyle = colour_second;
  context.arc(500, 500), 300, x, x + y, false);
  context.lineTo(500, 500);
  context.fill();
  context.stroke()
                                                                                                                                           192 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                           193 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                                  JS extensions (use moz)
  context.beginPath();
context.strokeStyle = colour_third;
                                                                                                                                           194 'let' is available in ES6 (use 'esversion: 6') or Mozilla
  context.strokesysle = colour_third;
context.fillStyle = colour_third;
context.arc(500, 500, 300, x + y, 0, false);
context.lineTo(500, 500);
context.fill();
context.stroke()
                                                                                                                                           201 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                           241 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                                   JS extensions (use moz)
   diagram_check = 0;
                                                                                                                                           242 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                                  JS extensions (use moz)
                                                                                                                                            243 'let' is available in ES6 (use 'esversion: 6') or Mozilla
 // draws bar chart
function drawBar() {
  clearCanvas();
                                                                                                                                                  JS extensions (use moz)
                                                                                                                                             244 'let' is available in ES6 (use 'esversion: 6') or Mozilla
                                                                                                                                           251 'let' is available in ES6 (use 'esversion: 6') or Mozilla
```

Figure 1 - JSHint check



Figure 2- JSLint check

Optimisation

I used Google Lighthouse to determine whether my page has problems with loading time. Several times I needed to compress images, especially ones on pages with multiple images, to improve the website performance.

• Security

My page will not be put onto the public server, but if I wanted to, I would protect it with HTTPS. Every unprotected website can be used to reveal information about the user. That is because intruder can see all communication between a browser and a server. Having in mind that my website contains a form it would be a good approach to create function which encodes special character in the place control characters. It would prevent execution of intruder's code.

References:

https://developer.mozilla.org/en-US/docs/Learn/Server-side/First_steps/Website_security

https://web.dev/why-https-matters/

Debugging

I used HTML and CSS validators

HTML:

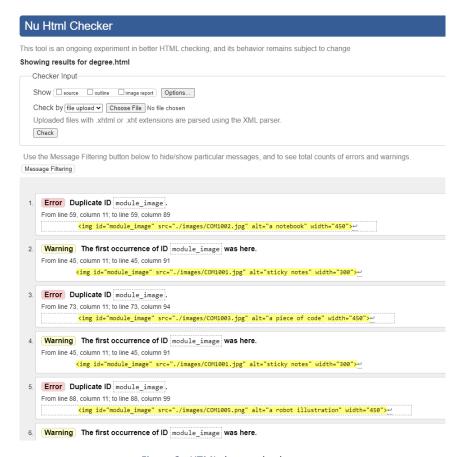


Figure 3 - HTML degree check

I accidently copied the same ID for all degree images.

CSS:



Figure 4 - CSS mobile check

I used here wrong values for text-align and font-weight properties. The first one should be justify and the second one should be 900.



Figure 5 - CSS desktop check

I used here justify-content instead of align-items.

All other files did not have any errors.

Testing

I tested how my website looks and behave on different browsers and I have not noticed any problem with pages, especially I looked at quiz and canvas pages.

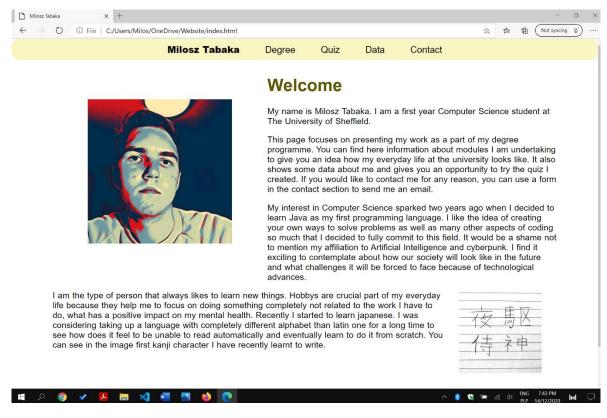


Figure 6 - Microsoft Edge test

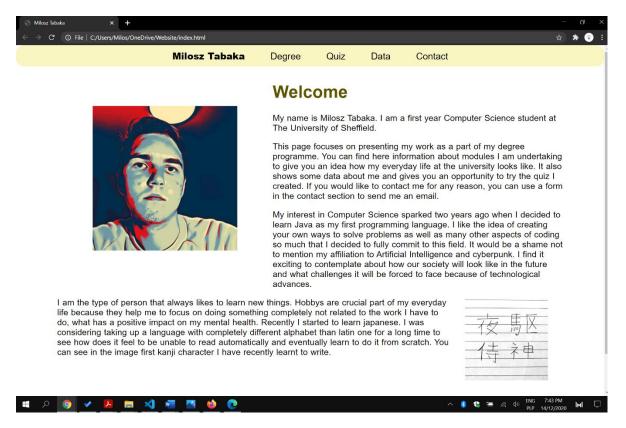


Figure 7 - Google Chrome test

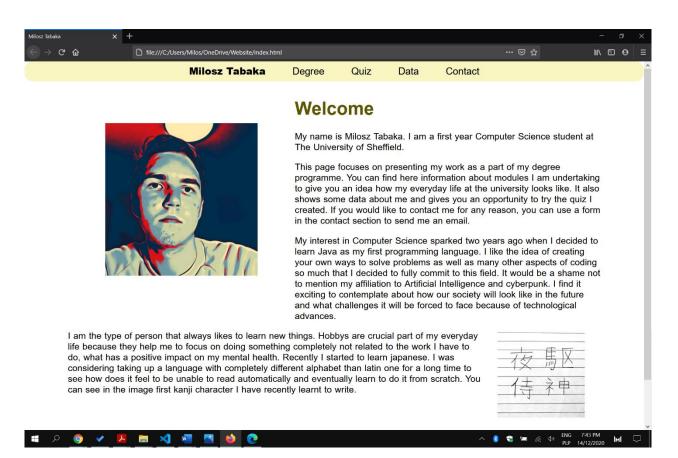


Figure 8 - Mozilla Firefox test

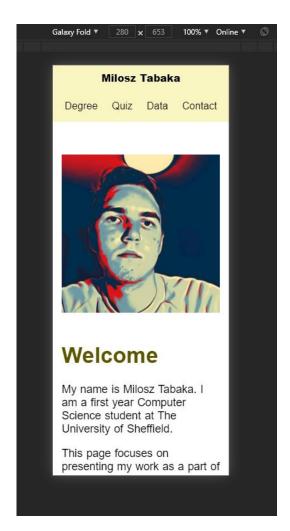


Figure 9 - Minimum screen size test

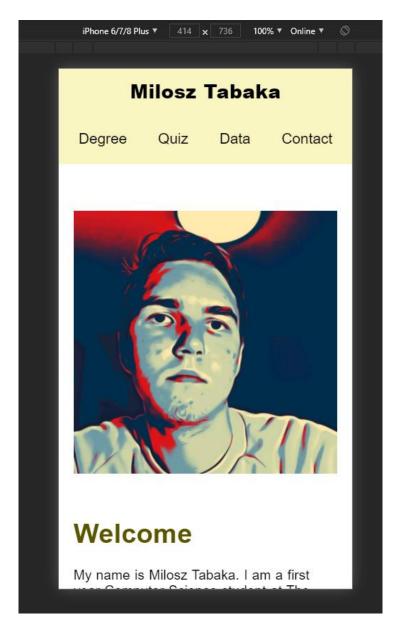


Figure 10 - Second breakpoint test

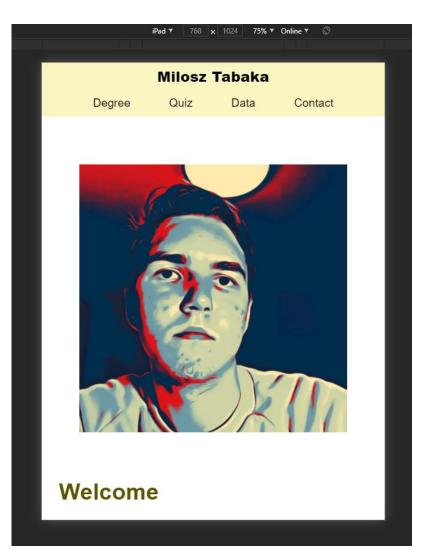


Figure 11 - Third breakpoint test

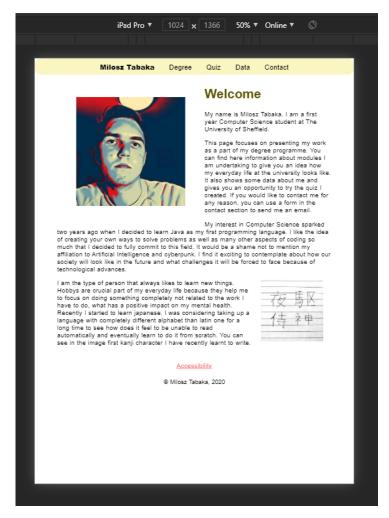


Figure 12 - Minimum desktop screen size test

I also tested every page using Google Lighthouse Tool

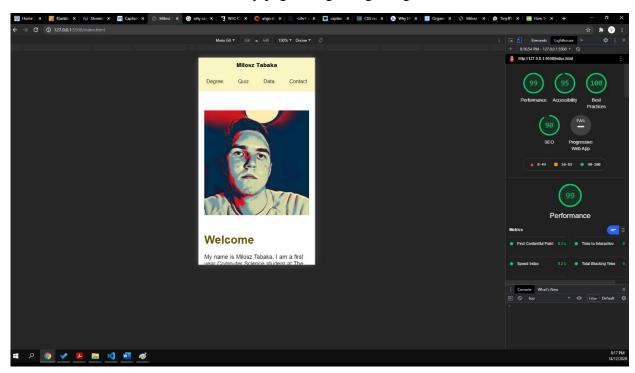


Figure 13 - Mobile Index test

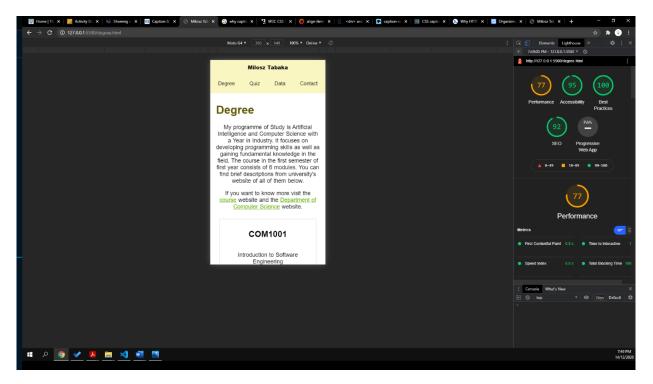


Figure 14 - Mobile Degree test (before compression)

Here I compressed the images

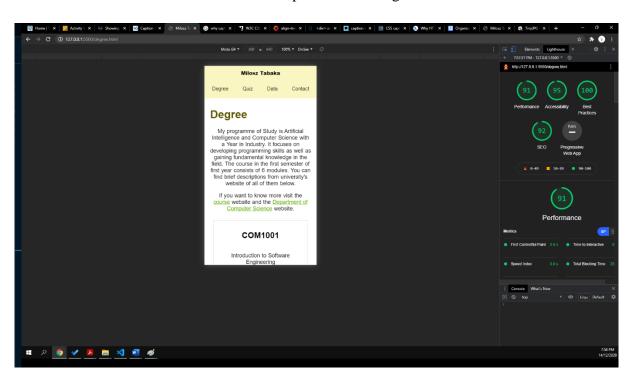


Figure 15 - Mobile Degree test (after compression)

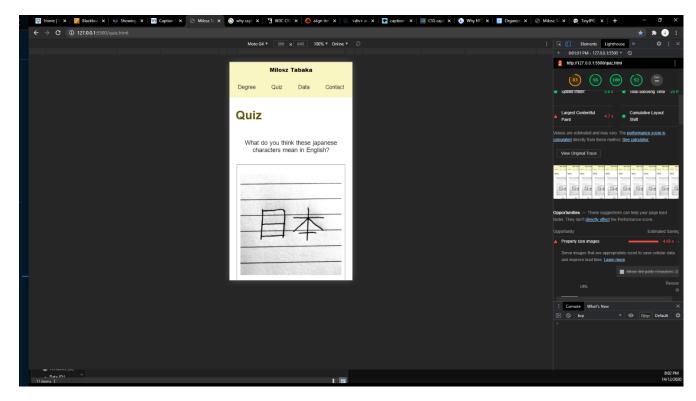


Figure 16 - Mobile Quiz test

Here I also compressed the images a few times, but still that is the best result I achieved

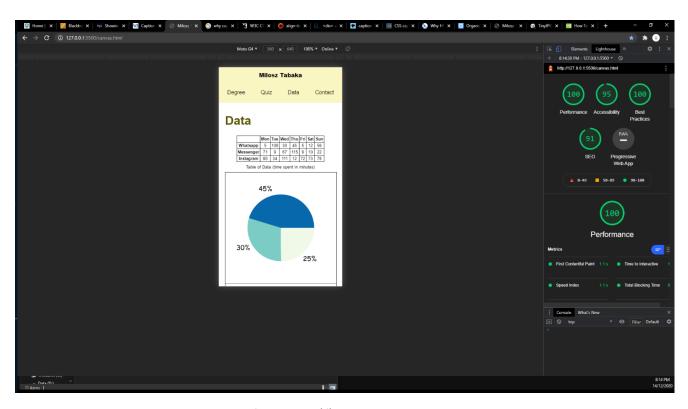


Figure 17 - Mobile Data test

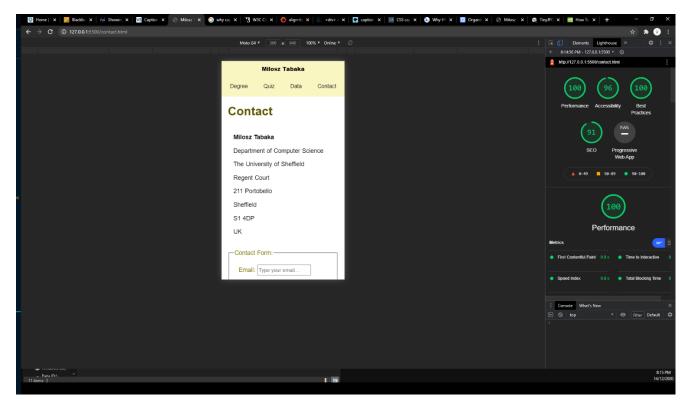


Figure 18 - Mobile Contact test

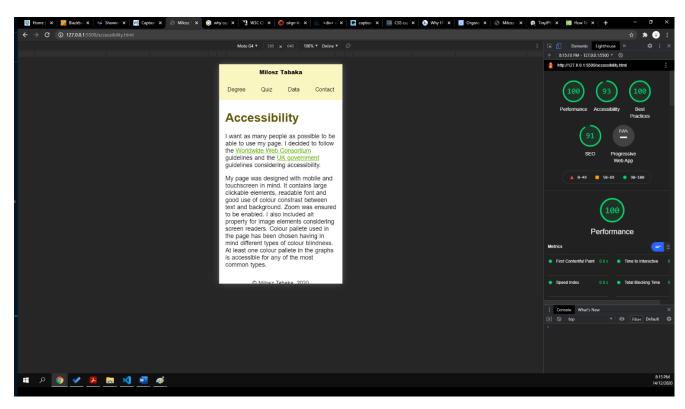


Figure 19 - Mobile Accessibility test

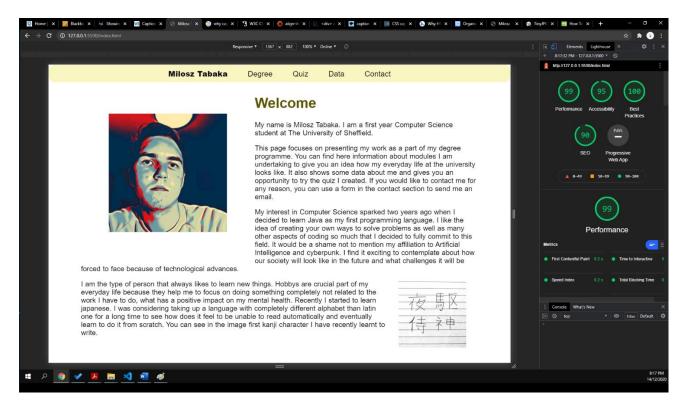


Figure 20 - Desktop Index test

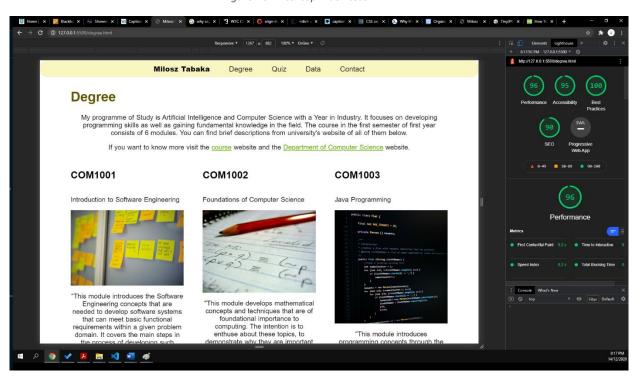


Figure 21 - Desktop Degree test

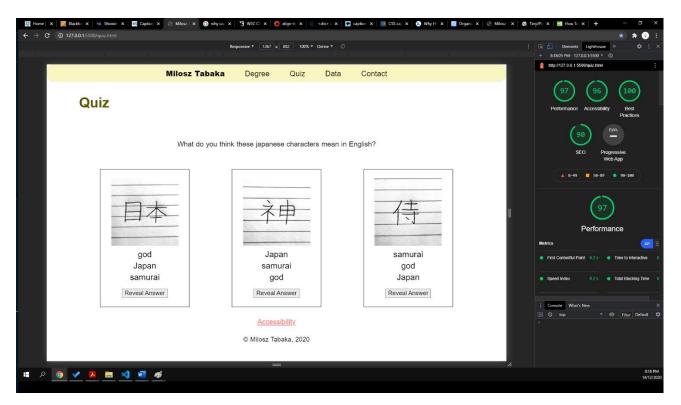


Figure 22 - Desktop Quiz test

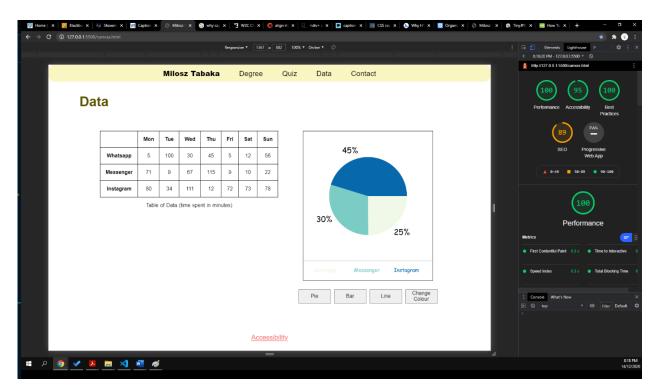


Figure 23 - Desktop Data test

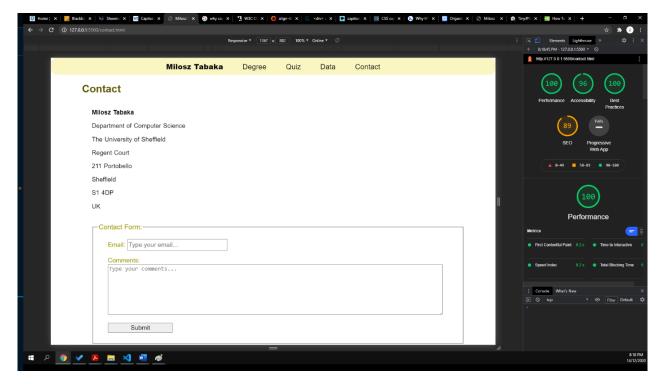


Figure 24 - Desktop Contact test

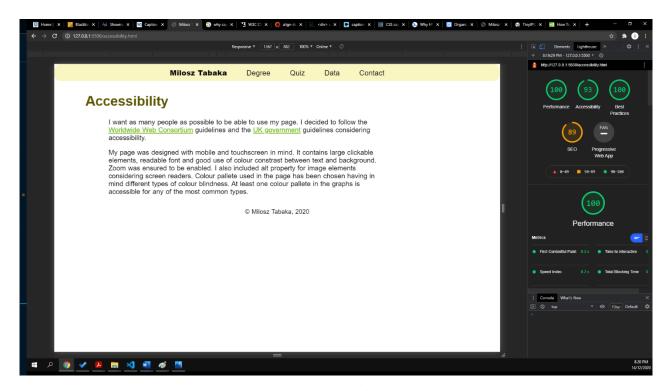


Figure 25 - Desktop Accessibility test

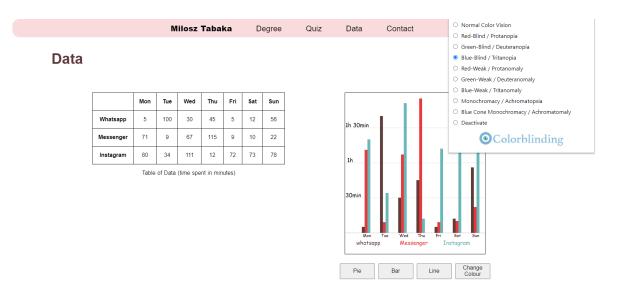
I also tested my website for colour blindness accessibility using Colorbliding Tool for Google Chrome. The results are visible especially good on canvas.



Figure 26 - Protanopia test



Figure 27 - Deuteranopia test



<u>Accessibility</u>

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Figure 28 – Tritanopia test

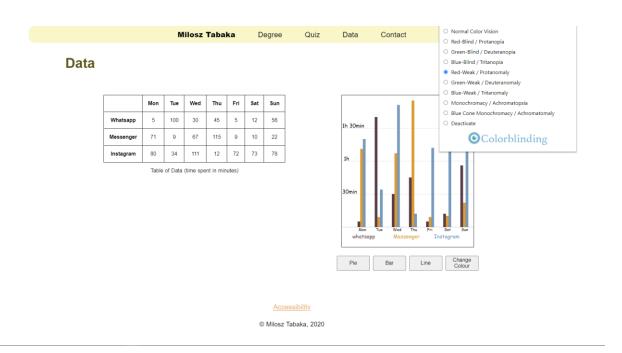


Figure 29 - Protanomaly test

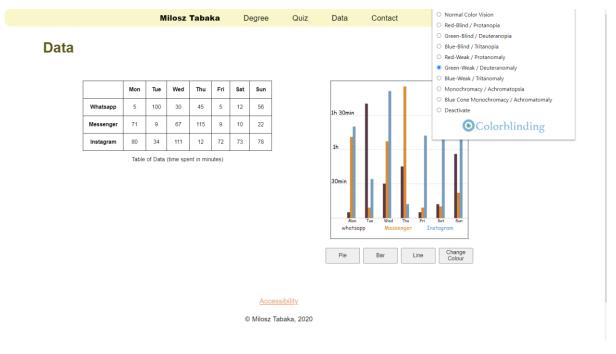


Figure 30 - Deuteranomaly test

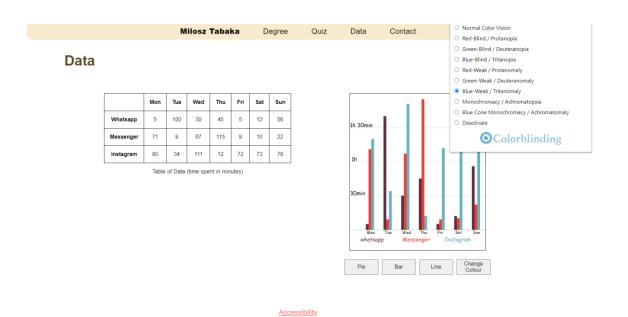


Figure 31 - Tritanomaly test

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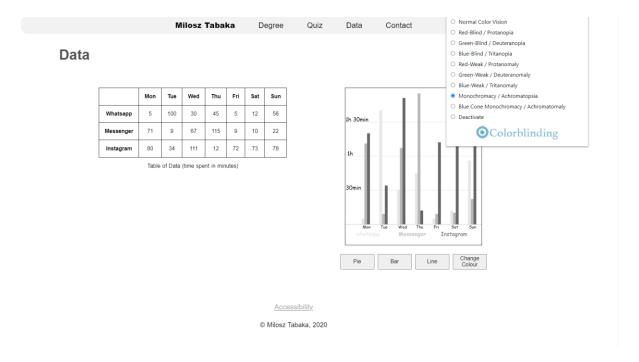


Figure 32 – Achromatopsia test

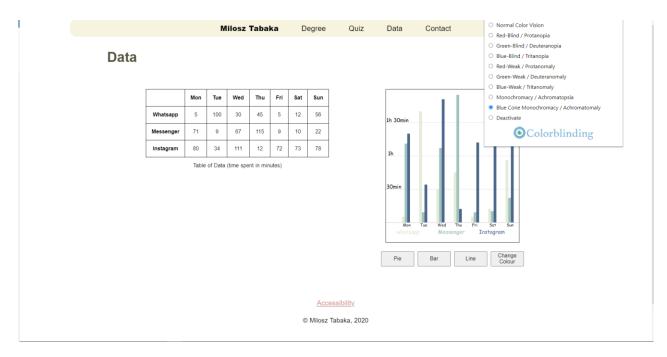


Figure 33 - Achromatomaly test