

## Computational Intelligence

### OBJECTIVES:

- To provide a strong foundation on fundamental concepts in Computational Intelligence.
- To enable Problem-solving through various searching techniques.
- To apply these techniques in applications which involve perception, reasoning and learning.
- To apply Computational Intelligence techniques for information retrieval
- To apply Computational Intelligence techniques primarily for machine learning.

### UNIT I INTRODUCTION

Introduction to Artificial Intelligence-Search-Heuristic Search-A\* algorithm-Game Playing-Alpha-Beta Pruning-Expert systems -Inference -Rules-Forward Chaining and Backward Chaining- Genetic

Algorithms.

### UNIT II KNOWLEDGE REPRESENTATION AND REASONING

Proposition Logic - First Order Predicate Logic – Unification – Forward Chaining -Backward Chaining -Resolution – Knowledge Representation - Ontological Engineering - Categories and Objects – Events - Mental Events and Mental Objects - Reasoning Systems for Categories - Reasoning with Default Information - Prolog Programming.

### UNIT III UNCERTAINTY

Non monotonic reasoning-Fuzzy Logic-Fuzzy rules-fuzzy inference  
-Temporal Logic-Temporal Reasoning-Neural Networks-Neuro-fuzzy Inference.

### UNIT IV LEARNING

Probability basics - Bayes Rule and its Applications - Bayesian Networks – Exact and Approximate Inference in Bayesian Networks - Hidden Markov Models - Forms of Learning - Supervised Learning - Learning Decision Trees – Regression and Classification with Linear Models - Artificial Neural Networks – Nonparametric Models - Support Vector Machines - Statistical Learning - Learning with Complete Data - Learning with Hidden Variables- The EM Algorithm – Reinforcement Learning AP

### UNIT V INTELLIGENCE AND APPLICATIONS

Natural language processing-Morphological Analysis-Syntax analysis-Semantic Analysis-All applications – Language Models - Information Retrieval – Information Extraction - Machine Translation – Machine Learning - Symbol-Based – Machine Learning: Connectionist – Machine Learning.

### OUTCOMES:

*Upon completion of the course, the students will be able to*

- Provide a basic exposition to the goals and methods of Computational Intelligence.
- Study of the design of intelligent computational techniques.
- Apply the Intelligent techniques for problem solving
- Improve problem solving skills using the acquired knowledge in the areas of, reasoning, natural
- language understanding, computer vision, automatic programming and machine learning.

### TEXT BOOKS:

1. Stuart Russell, Peter Norvig, "Artificial Intelligence: A Modern Approach", Third Edition, Pearson Education / Prentice Hall of India, 2010.
2. Elaine Rich and Kevin Knight, "Artificial Intelligence", Third Edition, Tata McGraw-Hill, 2010.

### REFERENCES:

1. Patrick H. Winston. "Artificial Intelligence", Third edition, Pearson Edition, 2006.
2. Dan W.Patterson, "Introduction to Artificial Intelligence and Expert Systems", PHI, 2006.
3. Nils J. Nilsson, "Artificial Intelligence: A new Synthesis", Harcourt Asia Pvt. Ltd., 2000.