



Docker

Session Two

Agenda:

- Before Docker.
- containerization vs virtualization.
- What is Docker and Why?
- Docker Architecture.
- Container Lifecycle.
- Docker Volumes
- Docker Image.
- Docker Networks.
- Docker Compose.



Docker Images

Custom Images



- To create our own image, we can do one of the following:
 - Create a container from your desired image, add and edit
 - whatever you want then commit all these changes to an image.
 - `docker commit CONTAINER_ID new_image_name`
 - Use Dockerfile

Dockerfile

- Dockerfiles are instructions. They contain all commands used to build an image.
- Each line represents a Dockerfile instruction.
- Layers are stacked.
- Each layer is a result of the changes from the previous layer.

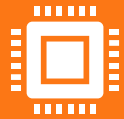
Dockerfile instructions

- **FROM:** Initializes a new build stage and sets the Base Image
- **RUN:** Will execute any OS commands in a new layer to build the image
- **CMD:**
 - Provides a default for an executing container.
 - There can only be one CMD instruction in a Dockerfile.
 - Only the last CMD will have an effect.
- **ENTRYPOINT:**
 - Allows for configuring a container that will run as an executable
 - There can only be one CMD instruction in a Dockerfile.
 - Only the last CMD will have an effect.
- **EXPOSE:** Informs Docker that the container listens on the specified network ports at runtime
- **ENV:** Sets the environment variable <key> to the value <value>
- **ADD:** Copies new files, directories or remote file URLs from <src> and adds them to the filesystem of the image at the path <dest>.
- **COPY:** Copies new files or directories from <src> and adds them to the filesystem of the container at the path <dest>.

Dockerfile instructions

- **LABEL:** Adds metadata to an image
- **VOLUME:** Creates a mount point with the specified name and marks it as holding externally mounted volumes from native host or other containers
- **USER:** Sets the username (or UID) and optionally the user group (or GID) to use when running the image and for any RUN, CMD,
- **WORKDIR:**
 - Sets the working directory for any RUN, CMD, ENTRYPOINT, COPY, and ADD instructions that follow it in the Dockerfile
 - If the WORKDIR doesn't exist, it will be created even if it's not used in any subsequent Dockerfile instruction.
- **ARG:**
 - An ARG instruction goes out of scope at the end of the build stage where it was defined
 - Defines a variable that users can pass at build-time to the builder with the docker build command, using the --build-arg <varname>=<value> flag
 - is the only instruction that may precede FROM in the Dockerfile.
- **ONBUILD:** Adds a trigger instruction to the image that will be executed at a later time, when the image is used as the base for another build
- **SHELL:** Allows the default shell used for the shell form of commands to be overridden

RUN VS CMD VS ENTRYPOINT



RUN. Mainly used to build images and install applications and packages. Builds a new layer over an existing image by committing the results.



CMD. Sets default parameters that can be overridden from the Docker Command Line Interface (CLI) when a container is running.



ENTRYPOINT. Default parameters that cannot be overridden when Docker Containers run with CLI parameters.

ADD VS COPY

COPY takes in a src and destination. It only lets you copy in a local or directory from your host (the machine-building the Docker image) into the Docker image itself.

ADD lets you do that too, but it also supports 2 other sources. First, you can use a URL instead of a local file/directory. Secondly, you can extract tar from the source directory into the destination.



Break



Docker Networks

Docker Networks

- Bridge:
 - Private internal network created by docker on the host.
 - Default network the container attach to.
 - Each created container get internal IP address usually in range 172.17.x.x.
 - Containers can access each. Others by this IP
 - To Access any of these containers “PORT MAPPING”
 - By adding `-p port-outside:port-inside` when running the container
- Host:
 - No type of isolation between docker container and docker host
 - No need to “PORT MAPPING”
 - Only one docker container can be access

Docker Networks

- **None:**
 - Docker container not attached to any network
 - It will not be accessible outside even from other containers
- **overlay:**
 - Create new internal private network that allow all containers to access each others.
 - Docker Swarm can create it.
 - Docker network create --driver overlay --subnet 10.0.9.0/24 name
 - Then attach the container or services to this network during creation



Lab

Lab 2

- P1: Create your own nginx docker image based on ubuntu “NEVER USE FROM nginx”
 - Install nginx
 - Two index.html one as file and another as .tar "/var/www/html"
 - Expose
 - Start
 - Port mapping
- P2: Create react app docker container "using single stage, Multi-Stage Dockerfile"
- P3: What is the rest of Docker Networks ? “Name and Definition”
- P4: Create your bridge network, two containers from ubuntu image with different names and try to ping each other using NAME.

Thank You



Docker

Session Three

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- Container Lifecycle.
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- Docker Image.
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- Docker Compose.

Docker Compose

Docker Compose

- Docker Compose is used to run multiple containers as a single service.
- Container named Service
- All services are to be defined in a YAML format.
- compose file name **MUST** be “docker-compose.yml”

Docker Compose Versions

- Version 1
 - Compose files that do not declare a version are considered “version 1”
 - Do not support named volumes, user-defined networks or build arguments
 - Every container is placed on the default bridge network and is reachable from every other container at its IP address. You need to use links to enable discovery between containers
 - No DNS resolution using container names
- Version 2
 - Links are deprecated. DNS resolution through container names
 - All services must be declared under the ‘services’ key
 - Named volumes can be declared under the volumes key, and networks can be declared under the networks key
 - New bridge network to connect all containers
- Version 3
 - Support for docker swarm

Docker Compose File Syntax

version: '3' # if no version is specified then v1 is assumed.

services: # containers. same as docker run

service_name1: # service name. this is also DNS name inside network

container_name: ##container name

image: # name of the image

command: # Optional, replace the default CMD specified by the image

environment: # same as -e in docker run

ports: # same as -p in docker run

volumes: # same as -v in docker run

service_name2:

volumes: # Optional, same as docker volume create

networks: # Optional, same as docker network create

Docker Compose Commands

- `docker-compose up` => build services
- `docker-compose kill` => Kill the containers
- `docker-compose logs` => Show the logs of the containers
- `docker-compose down` => Stop and remove containers and networks
- `docker-compose rm` => Remove stopped containers



Lab

Lab 3

- P1: Convert the created react app multi-stage docker image into compose format.
- P2: Create flask app to count number of visits to browser:
 - Create new directory called `flask` then add `app.py` and `requirements.txt` files
 - Create `Dockerfile` for the python app
 - Create `docker-compose` for the app and use Redis as temp DB.

Thank You