init.c 1/3

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Project: Final
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File: init.c
************
Logic of init.c
 NOTE: this init.c creates only ONE login process on console=/dev/tty0
  YOUR init.c must also create login processes on serial ports /dev/ttyS0
 and /dev/ttyS1..
                           ************
 _/**************
#define TTY0 0
#define TTYS0 1
#define TTYS1 2
int pid = 0, dev1 = 0, dev2 = 0, dev3 = 0, status;
int stdin, stdout;
#include "ucode.c" //<====== AS POSTED on class website
main(int argc, char *argv[])
//1. // open /dev/tty0 as 0 (READ) and 1 (WRTIE) in order to display messages stdin = open("/dev/tty0", O_RDONLY); stdout = open("/dev/tty0", O_WRONLY);
 //2. // Now we can use printf, which calls putc(), which writes to stdout
  printf("MIKEINIT: fork login tty0 on console\n");
  dev1 = fork();
  if (dev1) //parent
    printf("MIKEINIT : fork login ttyS0 on console\n");
    dev2 = fork();
    if(dev2) //parent
     printf("MIKEINIT : fork login ttyS1 on console\n");
     dev3 = fork();
     if(dev3) //parent
      parent();
     else //Proc 4
      login(TTYS1);
    else //Proc 3
     login(TTYS0);
  else //Proc 2
    login(TTY0);
}
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2/3

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int login(int dev)
 switch(dev)
  case TTY0:
   exec("login /dev/tty0");
   break;
  case TTYS0:
   exec("login /dev/ttyS0");
   break;
  case TTYS1:
   exec("login /dev/ttyS1");
   break;
int parent()
 while(1){
  printf("MIKEINIT: waiting for login child to die.....\n");
  pid = wait(&status);
  if (pid == dev1)
   dev1 = fork();
   if(dev1)
    //do nothing parent continues to wait for children to die
   else
    login(TTY0);
  else if (pid == dev2)
   dev2 = 0;
   dev2 = fork();
   if(dev2)
    //do nothing parent continues to wait for children to die
   else
    login(TTYS0);
  else if (pid == dev3)
   dev3 = 0;
   dev3 = fork();
   if(dev3)
    //do nothing parent continues to wait for children to die
   else
    login(TTYS1);
```

init.c 3/3

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}
else
printf("INIT: buried an orphan child %d\n", pid);
}
}
```