MANOLO MARTIN

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Dedicated, industrious, hard-working student who is committed to achieving lifelong learning and success. Seeking to apply computer science coursework and skills to enhance problem-solving and programming opportunities in relation to various work experiences.

EDUCATION

Bachelors, Computer Science   **Grad: May & 2024**
George Mason University   Fairfax, VA
- GPA: 3.92

High School Diploma   **Grad: May & 2020**
Penn Trafford High   Harrison City, PA
- GPA: 3.7

SKILLS

Languages
♦ Python ♦ Java ♦ C ♦ Javascript ♦ HTML ♦ CSS ♦ Visual Basic

Technologies
♦ React ♦ Data Structures ♦ Object Oriented Programming ♦ Test Driven Development ♦ Git ♦ Unix

PROJECTS

Personal Portfolio Website - *HTML, CSS*
- This personal portfolio website holds all of my current and future projects and information for employers.
- Used HTML, font-awesome for CSS, and Github pages to host the website.
- https://github.com/MMartin1013/Personal-Portfolio

GameWorld - *Java*
- Built java classes that simulated a game world, their locations, and paths from location to location.
- Used java collections and its data structures.
- https://github.com/MMartin1013/GameWorld

Crypto-Webscraper - Python
- This program gets the most current trends and updates in cryptocurrency.
- Uses BeautfulSoup Tkinter and Urllib to retrieve and display information
- https://github.com/MMartin1013/Crypto-Webscraper

RobotOrders - C
- Simulates a robot food delivery service that takes in orders and displays them at the end of the program.
- Uses C dynamic memory allocation, structures, and linked lists.
- https://github.com/MMartin1013/RobotOrders