

MANOLO MARTIN

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<https://github.com/MMartin1013>

Dedicated, industrious, hard working student who is committed to achieving lifelong learning and success. Seeking to apply computer science coursework and skills to enhance problem solving and programming opportunities in relation to various work experiences.

EDUCATION

Bachelors, Computer Science

George Mason University

- GPA: 4.0

Grad: May & 2024

Fairfax, VA

High School Diploma

Penn Trafford High

- GPA: 3.7

Grad: May & 2020

Harrison City, PA

SKILLS

Languages

♦ Python ♦ Java ♦ C ♦ Javascript ♦ HTML ♦ CSS ♦ Visual Basic

Technologies

♦ React ♦ Data Structures ♦ Object Oriented Programming ♦ Test Driven Development ♦ Git ♦ Unix

PROJECTS

Personal Portfolio Website - HTML, CSS

- This personal portfolio website to hold all of my future projects and my information for employers.
- Used HTML, font-awesome for CSS, and Github pages to host the website.
- <https://github.com/MMartin1013/Personal-Portfolio>

GameWorld - Java

- Built java classes that simulated a game world, their locations, and paths from location to location.
- Used java collections and its data structures.
- <https://github.com/MMartin1013/GameWorld>

Planes - Python

- This program stores a database of planes and hangers that contain unique planes.
- Uses Python classes and error handling techniques
- <https://github.com/MMartin1013/Planes>

RobotOrders - C

- Simulates a robot food delivery service that takes in orders and displays them at the end of the program.
- Uses C dynamic memory allocation, structures, and linked lists.
- <https://github.com/MMartin1013/RobotOrders>