[Version control for artists and designers]

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Version control systems (VCSs)

---Local----SCCS, RCS

---Centralized--CVS, SVN, Perforce

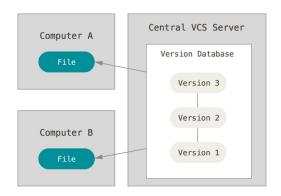
Checkout

Version Database

Version 3

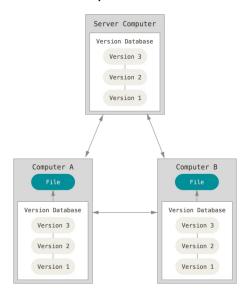
Version 2

Version 1



---Centralized--- ---Distributed---

Git, Bazaar, ArX, BitKeeper, Mercurial, Monotone.



What is **openit**?

git - the stupid content tracker*

- Free and open source distributed version control system
- Fast, lightweight and with safeguards against data corruption
- Extremely popular choice for open source projects = industry standard
- Used for code but open to all knowledge workers
- Large community, abundant documentation & training materials
- Tracks changes to directories and any type of file in them
- Various GUI clients

Git basic concepts

---Workflow---

example.txt

-Make new file in working directory

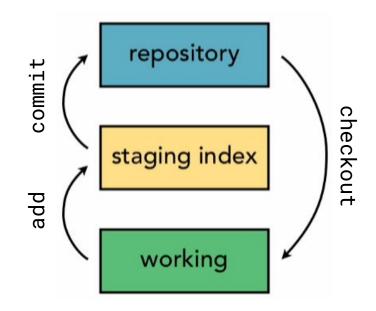
git add example.txt

- Add to staging index

git commit -m "commit message"

- Commit to repository
- Repeat for further edits

---Three tree architecture---



Git basic concepts

---SHA-1---

Commit ID:

4ab32805bc4850ffa83741baa0ed8 3d958eef59d

- Same files with same changes have the same checksum
- Preserves data integrity

Author

Parent commit

Commit message

---HEAD pointer---

- Reference variable pointing to the tip of the working branch of the repository or to the **last committed** change to the repository.

Git 101 -- Practice

- 1. Install & configure
- 2. Create a local repository
- 3. Create, add and commit
- 4. Roll back to previous version
- 5. Compare and view changes
- 6. Branch
- 7. Merge & delete branches
- 8. Resolve merge conflicts

[Prerequisite] Do not be afraid of the command line!

1. Install & configure

- Download from https://git-scm.com/downloads
- Open CLI
- Check all went ok
 - \$ git --version
- Configure Git
 - \$ git config --global user.name "Your Name"
 - \$ git config --global user.email yourName@example.com
- Helpful git commands
 - \$ git help \$ git status \$ git log \$ gitk \$ gittutorial

2. Create a local repository

- Make a new project folder on your computer
- Navigate to it
 - \$ cd/folder1/subfolder/newProject
- Put it under version control (initialise)
 - \$ git init
- Helpful CLI commandspwd | cmd cd [/folder/subfolder] ls

3. Create, add and commit

- Create an image and plain text file and save them in your working directory.
- Add image & text file to staging index
 - \$ git add text.txt image.png | \$ git add .
 - Check status
 - \$ git status
- Commit both files to repository
 - \$ git commit -m "added and image and text files"
- Edit and repeat!

4. Roll back to previous version

- View the commits history
 - \$ git log
- Search all commit messages across branches
 - \$ git log --all --grep="search-term"
- Chose a previous version to roll back to and copy commit id
 - \$ git checkout 3430af9434bc84
- "Detached HEAD" state
- Return to current commit
 - \$ git checkout master

5. Compare and view changes

- Compare the last 2 committed versions
 - \$ git diff HEAD^ HEAD
- Compare working directory to staging area\$ git diff
- Compare staging index to last commit
 - \$ git diff --cached
- Compare working tree to last commit
 - \$ git diff HEAD

\$ git branch branchName

\$ git checkout branchName

\$ git branch

6. Branch

- Create a branch
- List all branches
- Switch to a branch
- Edit documents, add & commit
 - \$ git commit -am "commit message"
- Change to master branch
 - \$ git checkout master

7. Merge & delete branches

- Merge
- Delete after merging
- Force delete without merging
 branchName

- \$ git merge branchName
- \$ git branch -d branchName
 - \$ git branch -D

8. Resolve merge conflicts

- Manual: view changes with git diff, edit and git commit -a to finish the merge.
- Git merge too
- Git checkout --ours/-theirs

Git's Pros & Cons

- + Sophisticated functionality
- + Good training and documentation
- Command line interface instead of GUI
- Local
- Not binary friendly

What is **GitHub**?

Freemium web-based hosting service for git repositories

- Widely used for code but increasing for non-code projects
- Collaboration platform at the epicenter of open source community
- Same git functionality + additional features, tools and integrations
- Web-based & desktop graphical user interface (GUI)
- Cloud-hosted public and private repos



Copy someone else's project into your GitHub account :

- use it as a starting point of your own
- experiment without affecting the original
- contribute to it by proposing changes

More features...

- Issues: bug tracking, discussion & miscellaneous
- Projects: kanban-style project boards for visually organising and planning
- Wiki : documentation & collaborative editing
- Pages: free user and project websites hosted on GitHub
- Insights: Pulse & Graph present visual history of the repository
- Social features: Profiles, Newsfeeds, Follow, Stars & Watching
- **Gist**: sharing parts and snippets
- Free/Open API: GraphQL & REST API
- Developer tools and apps @GitHUb Marketplace
- Integrations

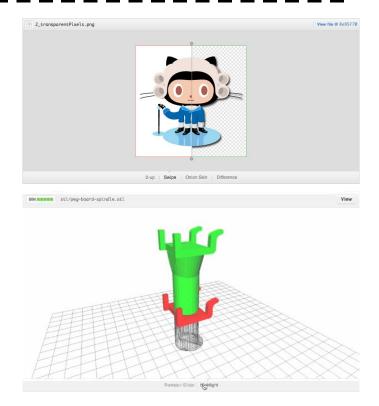
Non-code files

Images

- Formats: PNG, JPG, GIF, PSD, SVG & PDF*
- Display: Dynamic/Static SVG
- Diff views: 2-up, Swipe, Onion skin, Difference

3D files

- Formats: STL < 10MB
- Display: Interactive 3D plane with
 Wireframe, Surface angle, Solid,
- Diff views: Revision slider and Highlights



GitHub 101 -- practice

1. Put your local repo on Github

[homework] Use the GitHub web GUI to recreate git 101 -- practice

GitHub 101

- 1. Put your local repo on Github -- In practice
 - Create a github account https://github.com/
 - Create an empty repo on GitHUu that matches the name of your project
 - Connect local to remote repo
 - -- Copy the HTTPS address of your GitHub repo
 - -- On your terminal navigate to your project folder
 - -- Set up a remote
 - \$ git remote add origin url-of-your-githubrepo.git
 - -- Push contents of local repo to remote
 - \$ git push origin master

GitHub 101

- Tadaaa! See you repo on GitHub

