

personal data

Contact

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Github

github.com/mmuii

LinkedIn

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foreign languages

English

B2

programming

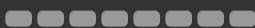
JavaScript



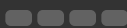
CSS



C



Java (learning)



interests

I am interested in economy and capital markets, new technologies and amateur photography. Also, I am following the news about space exploration with a great curiosity.

Marcin Świderek

Junior front-end developer

I am a second-year Computer Science student at Lodz University of Technology. Every day I try to improve my programming skills by developing my own projects and completing numerous online courses. Currently I am looking for an junior front-end fullstack developer internship, from where I could start my career path.

Education

- 2019 - currently **Lodz University of Technology**
Computer Science, Faculty of Electrical, Electronic, Computer and Control Engineering

Projects and achievements

- framermotion playground.com*
React, Gatsby, Framer Motion, Sass
Website with interactive and animated components. Each of them has its own tutorial, showing how does it work and how to recreate it, step by step from the very beginning. Site is available in the Internet at framermotionplayground.com
- JSallocator*
React, Sass
Application that visualises how does first-fit memory allocator work. You can see at which address the algorithm will allocate memory blocks and how the heap will look after reallocation or freeing any block.
- Events*
React, Redux, Nodejs with Express, Mongoddb
App which lets you to create and administer events. Also features live chat made with Socket.IO, and user authentication via Passport.js
- 2048*
jQuery, Sass
Clone of very popular 2048 game, working in web browser.
- Speedtyper*
jQuery, Sass
App where you can practice your keyboard typing speed. It's unique feature is that it shows you which finger should you use to type certain letter, to maximise your typing performance.

Skills

- Front-end*
React, Redux, jQuery, Animations in React
Good knowledge of React functional components and ability to create custom hooks. Understanding of patterns like HOCs and controlled components. Great knowledge of Framer Motion library, with which I can create almost any animation.
- Back-end*
Node.js, Express, Passport.js, Socket.IO
Ability to create simple backend apps with database connection and user authentication.
- Design*
Photoshop and Figma
Knowledge of Adobe Photoshop and Figma as UI prototyping and designing tools.
- General*
Working with Git, Netlify and Heroku
Working with Git, both in solo and small team projects. Application deployment on Heroku and Netlify. Ability to work with and learn from various documentations.

Experience

- 2017.10 - 2017.12 **ROYAL BRISTOL WARSAW Sp. z o.o.**
Internship at financial department
- 2017.08 - 2017.09 **PILKINGTON IGP Sp. z o.o.**
Internship at financial department