

Methodology for Development Effort & Productivity Estimation in HPC –

Getting HPC Developers Involved

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Whoami?

- M.Sc. in Technomathematics
- HPC Group, IT Center, RWTH Aachen University
 - Organizations: SPEC HPG
 - Teaching assistant (HPC software labs & lectures)
 - Tutorials, Workshops
 - GPU support for the RWTH Compute Cluster
- Research focus
 - Analysis of Total Cost of Ownership (TCO) & Productivity of HPC Centers



- Help researcher to accelerate their code
- Own research on real development effort
 - Impact factors (surveys)
 - Productivity (electronic developer diaries)
- → Accepted paper at SC16 "Development Effort Estimation in HPC"



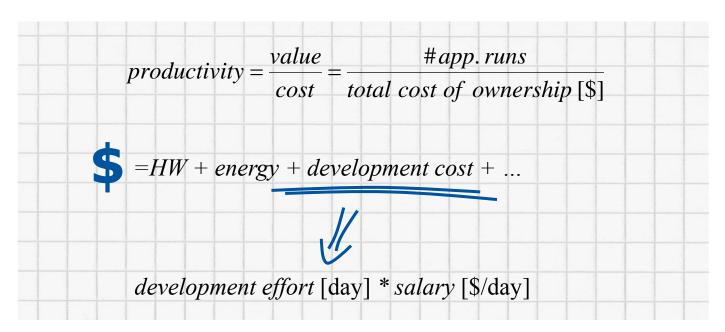






Productivity of HPC Centers

- In pursuit of exaflop computing: expenses of HPC centers increase
 - Acquisition, energy, staff/ labor costs, programming
- Informed decision on how to invest available budgets
 - Quantifiable metric for benefit cost ratio needed³



How to estimate development efforts in HPC?

³S. Wienke, H. Iliev, D. an Mey, M.S. Müller: Modeling the Productivity of HPC Systems on a Computing Center Scale. LNCS, vol. 9137, pp. 358–375. Springer International Publishing (2015)





Development Effort Estimation in HPC

- Aim: model for development effort in HPC
 - Assume: effort = $S \cdot f$ (performance)^R with S, R combination of parameters
 - → Relationship of development effort & performance
- Challenge: numerous impact factors on effort



Needed: data base to rely statistical methods on!





Getting HPC Developers Involved

Tools

- Thank you for your participation!
- Knowledge Survey⁵ (https://www.soscisurvey.de/ksHack16/?q=CUDA,
 https://www.soscisurvey.de/ksHack16/?q=OpenACC
 - Do not really answer questions, instead rate level of confidence to answer question
 - Impact of PRE-knowledge on development productivity (4.7.2016)
 - Questions on application, parallel programming, GPUs (~30 min)
- Effort Log Tool (https://github.com/julianmi/effort-log)
 - Electronic developer diary (Lin, Win, Mac)
 - Interval-based: What did you do? Tuning knobs?
 - Milestones for performance-effort relationship!
- Impact factors on development effort
 - Rank which factors have most impact (e.g. tools)

ELA, CSCS

(use binary which statically inlcudies all needed libraries)

cp /project/hck/effortlog/
effort-log_v0.7.3_linux64 .

./effort-log_v0.7.3_linux64

- Mapping of surveys, effort logs, performance makes our research more valuable
 - Please use the same (arbitrary) nick name (data will be anonymously treated)





Selected Publications

- S. Wienke, J. Miller, M. Schulz, M.S. Müller: **Development Effort Estimation in HPC**.
 Paper accepted at International ACM/IEEE International Conference for High Performance Computing, Networking, Storage and Analysis (SC16), November 2016, Salt Lake City, UT, USA.
- 2) S. Wienke, T. Cramer, M.S. Müller, M. Schulz: Quantifying Productivity Towards Development Effort Estimation in HPC. Scientific poster at the International ACM/IEEE International Conference for High Performance Computing, Networking, Storage and Analysis (SC15), November 2015, Austin, TX, USA.
- 3) S. Wienke, H. Iliev, D. an Mey, M.S. Müller: **Modeling the Productivity of HPC Systems on a Computing Center Scale**. In: Kunkel, J.M., Ludwig, T. (eds.) High Performance Computing, Lecture Notes in Computer Science, vol. 9137, pp. 358–375, Springer International Publishing, 2015.
- 4) S. Wienke, D. an Mey, D., M.S. Müller: Accelerators for Technical Computing: Is It Worth the Pain? A TCO Perspective. In: Kunkel, J., Ludwig, T., Meuer, H. (eds.) Supercomputing, Lecture Notes in Computer Science, vol. 7905, pp. 330–342, Springer Berlin Heidelberg, 2013.



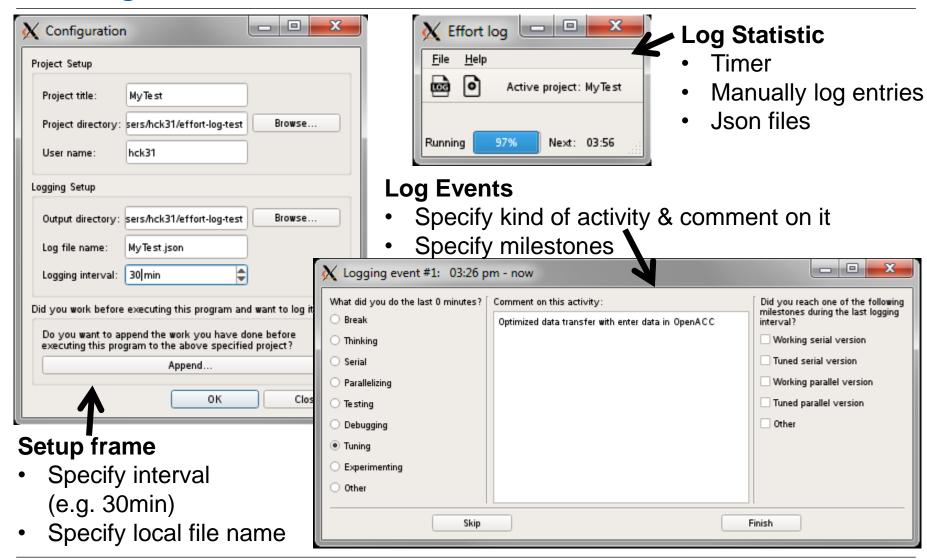


Further Information on EffortLog





EffortLog - Interface







EffortLog - Milestones

- Scratch: No code base given just the problem statement
- Working serial version: Serially-running version of your code that was tested for correctness, but not tuned for performance, e.g., 1st correct code implementation
- Tuned serial version: Serially-running version of your code that was tested for correctness and tuned for performance
- Working parallel version: In-parallel running version of your code that was tested for correctness, but not highly-tuned for performance, e.g. 1st correct parallel version of your code
- Tuned parallel version: In-parallel running version of your code that was tested for correctness and tuned for performance
- Other: Specify this code version in a later step.

