

Mental Models: The Best Way to Make Intelligent Decisions (109 Models Explained)

210 Shares We are writing a series of books on mental models.

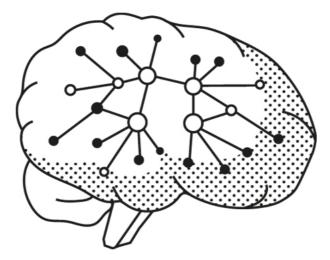
The first two volumes are out. You can learn about the project here.

s guide will dive into everything you need to know about mental models. By the e you're done this article, you'll think better, make fewer mistakes, and get better alts.

's explore the following:

- What Are Mental Models?
- Learning to Think Better
- <u>Building a Latticework of Mental Models</u>
- Mental Models
 - General Thinking Concepts
 - Numeracy
 - <u>Systems</u>
 - Physical World
 - The Biological World
 - Human Nature and Judgment
 - Microeconomics and Strategy
 - Military and War





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hat Are Mental Models?

Mental models are how we understand the world. Not only do they shape what we think and how we understand but they shape the connections and opportunities that we see. Mental models are how we simplify complexity, why we consider some things more relevant than others, and how we reason.

A mental model is simply a representation of how something works. We cannot keep all of the details of the world in our brains, so we use models to simplify the complex into understandable and organizable chunks.

Learning to Think Better

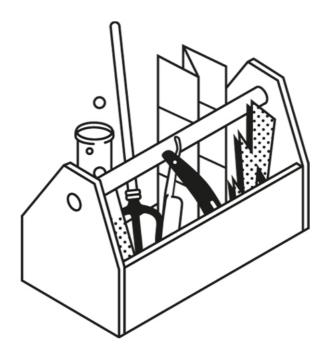
The quality of our thinking is proportional to the models in our head and their usefulness in the situation at hand. The more models you have—the bigger your toolbox—the more likely you are to have the right models to see reality. It turns out that when it comes to improving your ability to make decisions variety matters.

Most of us, however, are specialists. Instead of a latticework of mental models, we have a few from our discipline. Each specialist sees something different. By default, a typical Engineer will think in systems. A psychologist will think in terms of incentives. A biologist will think in terms of evolution. By putting these disciplines together in our



Here's another way to think about it. When a botanist looks at a forest they may focus on the ecosystem, an environmentalist sees the impact of climate change, a forestry engineer the state of the tree growth, a business person the value of the land. None are wrong, but neither are any of them able to describe the full scope of the forest. Sharing knowledge, or learning the basics of the other disciplines, would lead to a more well-nded understanding that would allow for better initial decisions about managing forest.

famous speech in the 1990s, Charlie Munger summed up the approach to practical dom through understanding mental models by saying: "Well, the first rule is that can't really know anything if you just remember isolated facts and try and bang back. If the facts don't hang together on a latticework of theory, you don't have n in a usable form. You've got to have models in your head. And you've got to array r experience both vicarious and direct on this latticework of models. You may have noticed students who just try to remember and pound back what is remembered. Well, they fail in school and in life. You've got to hang experience on a latticework of models in your head."





To help you build your latticework of mental models so you can <u>make better decisions</u>, we've collected and summarized the ones we've found the most useful.

And remember: Building your latticework is a lifelong project. Stick with it, and you'll find that your ability to understand reality, make consistently good decisions, and help those you love will always be improving.

Shares :neral Thinking Concepts

he Map is not the Territory

reductions of what they represent. If a map were to represent the territory with fect fidelity, it would no longer be a reduction and thus would no longer be useful is. A map can also be a snapshot of a point in time, representing something that no ger exists. This is important to keep in mind as we think through problems and make better decisions.

2. Circle of Competence

When ego and not competence drives what we undertake, we have blind spots. If you know what you understand, you know where you have an edge over others. When you are honest about where your knowledge is lacking you know where you are vulnerable and where you can improve. Understanding your circle of competence improves decision making and outcomes.

3. First Principles Thinking

First principles thinking is one of the best ways to reverse-engineer complicated situations and unleash creative possibility. Sometimes called reasoning from first principles, it's a tool to help clarify complicated problems by separating the underlying ideas or facts from any assumptions based on them. What remains are the essentials. If you know the first principles of something, you can build the rest of your knowledge around them to produce something new.

4. Thought Experiment

Thought experiments can be defined as "devices of the imagination used to investigate the nature of things." Many disciplines, such as philosophy and physics, make use of



they help us learn from our mistakes and avoid future ones. They let us take on the impossible, evaluate the potential consequences of our actions, and re-examine history to make better decisions. They can help us both figure out what we really want, and the best way to get there.

5. Second-Order Thinking

consider the second and third order effects can unleash disaster.

1 ost everyone can anticipate the immediate results of their actions. This type of the same is consequences, but the immediate results of their actions. This type of the same is consequence and safe but it's also a way to ensure you get the same is that everyone else gets. Second-order thinking is thinking farther ahead and is king holistically. It requires us to not only consider our actions and their nediate consequences, but the subsequent effects of those actions as well. Failing onsider the second and third order effects can unleash disaster.

robabilistic Thinking

babilistic thinking is essentially trying to estimate, using some tools of math and logic, the likelihood of any specific outcome coming to pass. It is one of the best tools we have to improve the accuracy of our decisions. In a world where each moment is determined by an infinitely complex set of factors, probabilistic thinking helps us identify the most likely outcomes. When we know these our decisions can be more precise and effective.

This includes Fat-Tailed Processes

A process can often look like a normal distribution but have a large "tail" – meaning that seemingly outlier events are far more likely than they are in an actual normal distribution. A strategy or process may be far more risky than a normal distribution is capable of describing if the fat tail is on the negative side, or far more profitable if the fat tail is on the positive side. Much of the human social world is said to be fat-tailed rather than normally distributed.

and Bayesian Updating

The Bayesian method is a method of thought (named for Thomas Bayes) whereby one takes into account all prior relevant probabilities and then incrementally updates them as newer information arrives. This method is especially productive given the



our intuitive decision-making engine.

7. Inversion

Inversion is a powerful tool to improve your thinking because it helps you identify and remove obstacles to success. The root of inversion is "invert," which means to upend or turn upside down. As a thinking tool it means approaching a situation from the osite end of the natural starting point. Most of us tend to think one way about a blem: forward. Inversion allows us to flip the problem around and think backward. netimes it's good to start at the beginning, but it can be more useful to start at the

)ccam's Razor

pler explanations are more likely to be true than complicated ones. This is the ence of Occam's Razor, a classic principle of logic and problem-solving. Instead of ting your time trying to disprove complex scenarios, you can make decisions more confidently by basing them on the explanation that has the fewest moving parts.

9. Hanlon's Razor

Hard to trace in its origin, Hanlon's Razor states that we should not attribute to malice that which is more easily explained by stupidity. In a complex world, using this model helps us avoid paranoia and ideology. By not generally assuming that bad results are the fault of a bad actor, we look for options instead of missing opportunities. This model reminds us that people do make mistakes. It demands that we ask if there is another reasonable explanation for the events that have occurred. The explanation most likely to be right is the one that contains the least amount of intent.

Numeracy

1. Permutations and Combinations

The mathematics of permutations and combinations leads us to understand the practical probabilities of the world around us, how things can be ordered, and how we should think about things.

2. Algebraic Equivalence



can demonstrate equivalence or inequivalence, the use of which led humanity to untold engineering and technical abilities. Knowing at least the basics of algebra can allow us to understand a variety of important results.

3. Randomness

pugh the human brain has trouble comprehending it, much of the world is sposed of random, non-sequential, non-ordered events. We are "fooled" by random cts when we attribute causality to things that are actually outside of our control. If don't course-correct for this fooled-by-randomness effect – our faulty sense of tern-seeking – we will tend to see things as being more predictable than they are act accordingly.

tochastic Processes (Poisson, Markov, Random Walk)

A stochastic process is a random statistical process and encompasses a wide variety of processes in which the movement of an individual variable can be impossible to predict but can be thought through probabilistically. The wide variety of stochastic methods helps us describe systems of variables through probabilities without necessarily being able to determine the position of any individual variable over time. For example, it's not possible to predict stock prices on a day-to-day basis, but we can describe the probability of various distributions of their movements over time. Obviously, it is much more likely that the stock market (a stochastic process) will be up or down 1% in a day than up or down 10%, even though we can't predict what tomorrow will bring.

5. Compounding

It's been said that Einstein called compounding a wonder of the world. He probably didn't, but it is a wonder. Compounding is the process by which we add interest to a fixed sum, which then earns interest on the previous sum *and* the newly added interest, and then earns interest on that amount, and so on *ad infinitum*. It is an *exponential* effect, rather than a linear, or additive, effect. Money is not the only thing that compounds; ideas and relationships do as well. In tangible realms, compounding is always subject to physical limits and diminishing returns; intangibles can compound



6. Multiplying by Zero

Any reasonably educated person knows that any number multiplied by zero, no matter how large the number, is still zero. This is true in human systems as well as mathematical ones. In some systems, a failure in one area can negate great effort in all er areas. As simple multiplication would show, fixing the "zero" often has a much shares after effect than does trying to enlarge the other areas.

hurn

rance companies and subscription services are well aware of the concept of churn rery year, a certain number of customers are lost and must be replaced. Standing is the equivalent of losing, as seen in the model called the "Red Queen Effect." Irn is present in many business and human systems: A constant figure is periodically lost and must be replaced before any new figures are added over the top.

8. Law of Large Numbers

One of the fundamental underlying assumptions of probability is that as more instances of an event occur, the actual results will converge on the expected ones. For example, if I know that the average man is 5 feet 10 inches tall, I am far more likely to get an average of 5'10" by selecting 500 men at random than 5 men at random. The opposite of this model is the law of small numbers, which states that small samples can and should be looked at with great skepticism.

9. Bell Curve/Normal Distribution

The normal distribution is a statistical process that leads to the well-known graphical representation of a bell curve, with a meaningful central "average" and increasingly rare standard deviations from that average when correctly sampled. (The so-called "central limit" theorem.) Well-known examples include human height and weight, but it's just as important to note that many common processes, especially in non-tangible systems like social systems, do not follow the normal distribution.



One of the most common processes that does not fit the normal distribution is that of a power law, whereby one quantity varies with another's exponent rather than linearly. For example, the Richter scale describes the power of earthquakes on a power-law distribution scale: an 8 is 10x more destructive than a 7, and a 9 is 10x more destructive than an 8. The central limit theorem does not apply and there is thus no "average" earthquake. This is true of all power-law distributions.

210 Shares <u>Regression to the Mean</u>

normally distributed system, long deviations from the average will tend to return hat average with an increasing number of observations: the so-called Law of Large nbers. We are often fooled by regression to the mean, as with a sick patient roving spontaneously around the same time they begin taking an herbal remedy, or orly performing sports team going on a winning streak. We must be careful not to fuse statistically likely events with causal ones.

12. Order of Magnitude

In many, perhaps most, systems, quantitative description down to a precise figure is either impossible or useless (or both). For example, estimating the distance between our galaxy and the next one over is a matter of knowing not the precise number of miles, but how many zeroes are after the 1. Is the distance about 1 million miles or about 1 billion? This thought habit can help us escape useless precision.

Systems

1. Scale

One of the most important principles of systems is that they are sensitive to scale. Properties (or behaviors) tend to change when you scale them up or down. In studying complex systems, we must always be roughly quantifying – in orders of magnitude, at least – the scale at which we are observing, analyzing, or predicting the system.

2. Law of Diminishing Returns



money to thrive, and they are no longer poor. But after a certain point, additional money will not improve their lot; there is a clear diminishing return of additional dollars at some roughly quantifiable point. Often, the law of diminishing returns veers into negative territory – i.e., receiving too much money could destroy the poor family.

3. Pareto Principle

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Shares ned for Italian polymath Vilfredo Pareto, who noticed that 80% of Italy's land was ned by about 20% of its population, the Pareto Principle states that a small amount ome phenomenon causes a disproportionately large effect. The Pareto Principle is example of a power-law type of statistical distribution – as distinguished from a litional bell curve – and is demonstrated in various phenomena ranging from lth to city populations to important human habits.

eedback Loops (and Homeostasis)

All complex systems are subject to positive and negative feedback loops whereby A causes B, which in turn influences A (and C), and so on – with higher-order effects frequently resulting from continual movement of the loop. In a homeostatic system, a change in A is often brought back into line by an opposite change in B to maintain the balance of the system, as with the temperature of the human body or the behavior of an organizational culture. Automatic feedback loops maintain a "static" environment unless and until an outside force changes the loop. A "runaway feedback loop" describes a situation in which the output of a reaction becomes its own catalyst (autocatalysis).

5. Chaos Dynamics (Butterfly Effect)/ (Sensitivity to Initial Conditions)

In a world such as ours, governed by chaos dynamics, small changes (perturbations) in initial conditions have massive downstream effects as near-infinite feedback loops occur; this phenomenon is also called the butterfly effect. This means that some aspects of physical systems (like the weather more than a few days from now) as well as social systems (the behavior of a group of human beings over a long period) are fundamentally unpredictable.



A preferential attachment situation occurs when the current leader is given more of the reward than the laggards, thereby tending to preserve or enhance the status of the leader. A strong network effect is a good example of preferential attachment; a market with 10x more buyers and sellers than the next largest market will tend to have a preferential attachment dynamic.

mergence 210

her-level behavior tends to emerge from the interaction of lower-order iponents. The result is frequently not linear – not a matter of simple addition – but ier non-linear, or exponential. An important resulting property of emergent avior is that it cannot be predicted from simply studying the component parts.

rreducibility

We find that in most systems there are irreducible quantitative properties, such as complexity, minimums, time, and length. Below the irreducible level, the desired result simply does not occur. One cannot get several women pregnant to reduce the amount of time needed to have one child, and one cannot reduce a successfully built automobile to a single part. These results are, to a defined point, irreducible.

9. Tragedy of the Commons

A concept introduced by the economist and ecologist Garrett Hardin, the Tragedy of the Commons states that in a system where a common resource is shared, with no individual responsible for the wellbeing of the resource, it will tend to be depleted over time. The Tragedy is reducible to incentives: Unless people collaborate, each individual derives more personal benefit than the cost that he or she incurs, and therefore depletes the resource for fear of missing out.

10. Gresham's Law

Gresham's Law, named for the financier Thomas Gresham, states that in a system of circulating currency, forged currency will tend to drive out real currency, as real currency is hoarded and forged currency is spent. We see a similar result in human



regulation and oversight are required to prevent results that follow Gresham's Law.

11. Algorithms

While hard to precisely define, an algorithm is generally an automated set of rules or a "blueprint" leading a series of steps or actions resulting in a desired outcome, and no stated in the form of a series of "If → Then" statements. Algorithms are best with for their use in modern computing, but are a feature of biological life as well. example, human DNA contains an algorithm for building a human being.

Fragility - Robustness - Antifragility

ularized by Nassim Taleb, the sliding scale of fragility, robustness, and antifragility rs to the responsiveness of a system to incremental negative variability. A fragile em or object is one in which additional negative variability has a disproportionately negative impact, as with a coffee cup shattering from a 6-foot fall, but receiving no damage at all (rather than 1/6th of the damage) from a 1-foot fall. A robust system or object tends to be neutral to the additional negativity variability, and of course, an antifragile system benefits: If there were a cup that got stronger when dropped from 6 feet than when dropped from 1 foot, it would be considered antifragile.

13. Backup Systems/Redundancy

A critical model of the engineering profession is that of backup systems. A good engineer never assumes the perfect reliability of the components of the system. He or she builds in redundancy to protect the integrity of the total system. Without the application of this robustness principle, tangible and intangible systems tend to fail over time.

14. Margin of Safety

Similarly, engineers have also developed the habit of adding a margin for error into all calculations. In an unknown world, driving a 9,500-pound bus over a bridge built to hold precisely 9,600 pounds is rarely seen as intelligent. Thus, on the whole, few



15. Criticality

A system becomes critical when it is about to jump discretely from one phase to another. The marginal utility of the last unit before the phase change is wildly higher than any unit before it. A frequently cited example is water turning from a liquid to a or when heated to a specific temperature. "Critical mass" refers to the mass 210 Shares ded to have the critical event occur, most commonly in a nuclear system.

Network Effects

etwork tends to become more valuable as nodes are added to the network: this is wn as the network effect. An easy example is contrasting the development of the stricity system and the telephone system. If only one house has electricity, its abitants have gained immense value, but if only one house has a telephone, its inhabitants have gained nothing of use. Only with additional telephones does the phone network gain value. This network effect is widespread in the modern world and creates immense value for organizations and customers alike.

17. Via Negativa – Omission/Removal/Avoidance of Harm

In many systems, improvement is at best, or at times only, a result of removing bad elements rather than of adding good elements. This is a credo built into the modern medical profession: *First, do no harm*. Similarly, if one has a group of children behaving badly, removal of the instigator is often much more effective than any form of punishment meted out to the whole group.

18. The Lindy Effect

The Lindy Effect refers to the life expectancy of a non-perishable object or idea being related to its current lifespan. If an idea or object has lasted for X number of years, it would be expected (on average) to last another X years. Although a human being who is 90 and lives to 95 does not add 5 years to his or her life expectancy, non-perishables lengthen their life expectancy as they continually survive. A classic text is a prime



19. Renormalization Group

The renormalization group technique allows us to think about physical and social systems at different scales. An idea from physics, and a complicated one at that, the application of a renormalization group to social systems allows us to understand why a ll number of stubborn individuals can have a disproportionate impact if those 210 Shares and them follow suit on increasingly large scales.

Spring-loading

rstem is spring-loaded if it is coiled in a certain direction, positive or negative. itively spring-loading systems and relationships is important in a fundamentally redictable world to help protect us against negative events. The reverse can be 7 destructive.

21. Complex Adaptive Systems

A complex adaptive system, as distinguished from a complex system in general, is one that can understand itself and change based on that understanding. Complex adaptive systems are social systems. The difference is best illustrated by thinking about weather prediction contrasted to stock market prediction. The weather will not change based on an important forecaster's opinion, but the stock market might. Complex adaptive systems are thus fundamentally not predictable.

Physical World

1. Laws of Thermodynamics

The laws of thermodynamics describe energy in a closed system. The laws cannot be escaped and underlie the physical world. They describe a world in which useful energy is constantly being lost, and energy cannot be created or destroyed. Applying their lessons to the social world can be a profitable enterprise.

2. Reciprocity



reciprocated in kind. And of course, human beings act with intense reciprocity demonstrated as well.

3. Velocity

Velocity is not equivalent to speed; the two are sometimes confused. Velocity is speed vector: how fast something gets somewhere. An object that moves two steps vard and then two steps back has moved at a certain speed but shows no velocity.

**addition of the vector, that critical distinction, is what we should consider in citical life.

elativity

ativity has been used in several contexts in the world of physics, but the important ect to study is the idea that an observer cannot truly understand a system of which he himself is a part. For example, a man inside an airplane does not feel like he is experiencing movement, but an outside observer can see that movement is occurring. This form of relativity tends to affect social systems in a similar way.

5. Activation Energy

A fire is not much more than a combination of carbon and oxygen, but the forests and coal mines of the world are not combusting at will because such a chemical reaction requires the input of a critical level of "activation energy" in order to get a reaction started. Two combustible elements alone are not enough.

6. Catalysts

A catalyst either kick-starts or maintains a chemical reaction, but isn't itself a reactant. The reaction may slow or stop without the addition of catalysts. Social systems, of course, take on many similar traits, and we can view catalysts in a similar light.

7. <u>Leverage</u>



move the world." With a small amount of input force, we can make a great output force through leverage. Understanding where we can apply this model to the human world can be a source of great success.

8. Inertia

object in motion with a certain vector wants to continue moving in that direction Shares 2SS acted upon. This is a fundamental physical principle of motion; however, viduals, systems, and organizations display the same effect. It allows them to imize the use of energy, but can cause them to be destroyed or eroded.

lloying

en we combine various elements, we create new substances. This is no great orise, but what can be surprising in the alloying process is that 2+2 can equal not 4 but 6 – the alloy can be far stronger than the simple addition of the underlying elements would lead us to believe. This process leads us to engineer great physical objects, but we understand many intangibles in the same way; a combination of the right elements in social systems or even individuals can create a 2+2=6 effect similar to alloying.

10. Viscosity

Viscosity is the "measure of how hard it is for one layer of fluid to slide over another layer." If a liquid is hard to move it is more viscous. If it is more viscous there is more resistance. Viscosity isn't usually an issue for humans. We have to deal with gravity and inertia, although viscosity is always present. But for small particles, gravity and inertia become a non-issue compared to viscosity. We thus learn that when we change the scale we change what forces are relevant.

The Biological World

1. Incentives

All creatures respond to incentives to keep themselves alive. This is the basic insight of biology. Constant incentives will tend to cause a biological entity to have constant



incentives can be hidden or intangible. The rule of life is to repeat what works and has been rewarded.

2. Cooperation (Including Symbiosis and Prisoner's Dilemma)

Competition tends to describe most biological systems, but cooperation at various 'sls is just as important a dynamic. In fact, the cooperation of a bacterium and a ple cell probably created the first complex cell and all of the life we see around us. hout cooperation, no group survives, and the cooperation of groups gives rise to n more complex versions of organization. Cooperation and competition tend to xist at multiple levels.

Prisoner's Dilemma is a famous application of game theory in which two prisoners both better off cooperating with each other, but if one of them cheats, the other is ter off cheating. Thus the dilemma. This model shows up in economic life, in war, and in many other areas of practical human life. Though the prisoner's dilemma theoretically leads to a poor result, in the real world, cooperation is nearly always possible and must be explored.

3. Tendency to Minimize Energy Output (Mental & Physical)

In a physical world governed by thermodynamics and competition for limited energy and resources, any biological organism that was wasteful with energy would be at a severe disadvantage for survival. Thus, we see in most instances that behavior is governed by a tendency to minimize energy usage when at all possible.

4. Adaptation

Species tend to adapt to their surroundings in order to survive, given the combination of their genetics and their environment – an always-unavoidable combination. However, adaptations made in an individual's lifetime are not passed down genetically, as was once thought: *Populations* of species adapt through the process of evolution by natural selection, as the most-fit examples of the species replicate at an above-average rate.



Evolution by natural selection was once called "the greatest idea anyone ever had." In the 19th century, Charles Darwin and Alfred Russel Wallace simultaneous realized that species evolve through random mutation and differential survival rates. If we call human intervention in animal-breeding an example of "artificial selection," we can call Mother Nature deciding the success or failure of a particular mutation "natural selection." Those best suited for survival tend to be preserved. But of course, ditions change.

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<u>'he Red Queen Effect</u> (Co-evolutionary Arms Race)

evolution-by-natural-selection model leads to something of an arms race among cies competing for limited resources. When one species evolves an advantageous ptation, a competing species must respond in kind or fail as a species. Standing still mean falling behind. This arms race is called the Red Queen Effect for the racter in *Alice in Wonderland* who said, "Now, here, you see, it takes all the running you can do, to keep in the same place."

7. Replication

A fundamental building block of diverse biological life is high-fidelity replication. The fundamental unit of replication seems to be the DNA molecule, which provides a blueprint for the offspring to be built from physical building blocks. There are a variety of replication methods, but most can be lumped into sexual and asexual.

8. Hierarchical and Other Organizing Instincts

Most complex biological organisms have an innate feel for how they should organize. While not all of them end up in hierarchical structures, many do, especially in the animal kingdom. Human beings like to think they are outside of this, but they feel the hierarchical instinct as strongly as any other organism. This includes the Stanford Prison Experiment and Milgram Experiments, which demonstrated what humans learned practically many years before: the human bias towards being influenced by authority. In a dominance hierarchy such as ours, we tend to look to the leader for guidance on behavior, especially in situations of stress or uncertainty. Thus, authority figures have a responsibility to act well, whether they like it or not.



Without a strong self-preservation instinct in an organism's DNA, it would tend to disappear over time, thus eliminating that DNA. While cooperation is another important model, the self-preservation instinct is strong in all organisms and can cause violent, erratic, and/or destructive behavior for those around them.

10. Simple Physiological Reward-Seeking

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Shares organisms feel pleasure and pain from simple chemical processes in their bodies ch respond predictably to the outside world. Reward-seeking is an effective /ival-promoting technique on average. However, those same pleasure receptors can co-opted to cause destructive behavior, as with drug abuse.

Exaptation

oduced by the biologist Steven Jay Gould, an exaptation refers to a trait developed for one purpose that is later used for another purpose. This is one way to explain the development of complex biological features like an eyeball; in a more primitive form, it may have been used for something else. Once it was there, and once it developed further, 3D sight became possible.

12. Ecosystems

An ecosystem describes any group of organisms coexisting with the natural world. Most ecosystems show diverse forms of life taking on different approaches to survival, with such pressures leading to varying behavior. Social systems can be seen in the same light as the physical ecosystems and many of the same conclusions can be made.

13. Niches

Most organisms find a niche: a method of competing and behaving for survival. Usually, a species will select a niche for which it is best adapted. The danger arises when multiple species begin competing for the same niche, which can cause an extinction – there can be only so many species doing the same thing before limited resources give out.



The primatologist Robin Dunbar observed through study that the number of individuals a primate can get to know and trust closely is related to the size of its neocortex. Extrapolating from his study of primates, Dunbar theorized that the Dunbar number for a human being is somewhere in the 100–250 range, which is supported by certain studies of human behavior and social networks.

iman Nature and Judgment

rust

damentally, the modern world operates on trust. Familial trust is generally a given nerwise we'd have a hell of a time surviving), but we also choose to trust chefs, ks, drivers, factory workers, executives, and many others. A trusting system is one tends to work most efficiently; the rewards of trust are extremely high.

2. Bias from Incentives

Highly responsive to incentives, humans have perhaps the most varied and hardest to understand set of incentives in the animal kingdom. This causes us to distort our thinking when it is in our own interest to do so. A wonderful example is a salesman truly believing that his product will improve the lives of its users. It's not merely convenient that he sells the product; the fact of his selling the product causes a very real bias in his own thinking.

3. Pavlovian Association

Ivan Pavlov very effectively demonstrated that animals can respond not just to direct incentives but also to associated objects; remember the famous dogs salivating at the ring of a bell. Human beings are much the same and can feel positive and negative emotion towards intangible objects, with the emotion coming from past associations rather than direct effects.

4. Tendency to Feel Envy & Jealousy



to drive otherwise irrational behavior, but is as old as humanity itself. Any system ignorant of envy effects will tend to self-immolate over time.

5. Tendency to Distort Due to Liking/Loving or Disliking/Hating

Based on past association, stereotyping, ideology, genetic influence, or direct erience, humans have a tendency to distort their thinking in favor of people or ges that they like and against people or things they dislike. This tendency leads to rrating the things we like and underrating or broadly categorizing things we dislike, an missing crucial nuances in the process.

enial

one who has been alive long enough realizes that, as the saying goes, "denial is not a river in Africa." This is powerfully demonstrated in situations like war or drug abuse, where denial has powerful destructive effects but allows for behavioral inertia. Denying reality can be a coping mechanism, a survival mechanism, or a purposeful tactic.

7. Availability Heuristic

One of the most useful findings of modern psychology is what Daniel Kahneman calls the Availability Bias or Heuristic: We tend to most easily recall what is salient, important, frequent, and recent. The brain has its own energy-saving and inertial tendencies that we have little control over – the availability heuristic is likely one of them. Having a truly comprehensive memory would be debilitating. Some subexamples of the availability heuristic include the Anchoring and Sunk Cost Tendencies.

8. Representativeness Heuristic

The three major psychological findings that fall under Representativeness, also defined by Kahneman and his partner Tversky, are:

a. Failure to Account for Base Rates



b. Tendency to Stereotype

The tendency to broadly generalize and categorize rather than look for specific nuance. Like availability, this is generally a necessary trait for energy-saving in the brain.

ailure to See False Conjunctions

st famously demonstrated by the Linda Test, the same two psychologists showed students chose more vividly described individuals as more likely to fit into a defined category than individuals with broader, more inclusive, but less vivid criptions, even if the vivid example was a mere subset of the more inclusive set. These specific examples are seen as more representative of the category than those in the broader but vaguer descriptions, in violation of logic and probability.

9. Social Proof (Safety in Numbers)

Human beings are one of many social species, along with bees, ants, and chimps, among many more. We have a DNA-level instinct to seek safety in numbers and will look for social guidance of our behavior. This instinct creates a cohesive sense of cooperation and culture which would not otherwise be possible but also leads us to do foolish things if our group is doing them as well.

10. Narrative Instinct

Human beings have been appropriately called "the storytelling animal" because of our instinct to construct and seek meaning in narrative. It's likely that long before we developed the ability to write or to create objects, we were telling stories and thinking in stories. Nearly all social organizations, from religious institutions to corporations to nation-states, run on constructions of the narrative instinct.

11. Curiosity Instinct

We like to call other species curious, but we are the most curious of all, an instinct which led us out of the savanna and led us to learn a great deal about the world around



enterprise. Even before there were direct incentives to innovate, humans innovated out of curiosity.

12. Language Instinct

The psychologist Steven Pinker calls our DNA-level instinct to learn grammatically structed language the Language Instinct. The idea that grammatical language is not mple cultural artifact was first popularized by the linguist Noam Chomsky. As we with the narrative instinct, we use these instincts to create shared stories, as well o gossip, solve problems, and fight, among other things. Grammatically ordered guage theoretically carries infinite varying meaning.

First-Conclusion Bias

Charlie Munger famously pointed out, the mind works a bit like a sperm and egg: the first idea gets in and then the mind shuts. Like many other tendencies, this is probably an energy-saving device. Our tendency to settle on first conclusions leads us to accept many erroneous results and cease asking questions; it can be countered with some simple and useful mental routines.

14. Tendency to Overgeneralize from Small Samples

It's important for human beings to generalize; we need not see every instance to understand the general rule, and this works to our advantage. With generalizing, however, comes a subset of errors when we forget about the Law of Large Numbers and act as if it does not exist. We take a small number of instances and create a general category, even if we have no statistically sound basis for the conclusion.

15. Relative Satisfaction/Misery Tendencies

The envy tendency is probably the most obvious manifestation of the relative satisfaction tendency, but nearly all studies of human happiness show that it is related to the state of the person relative to either their past or their peers, not absolute. These relative tendencies cause us great misery or happiness in a very wide variety of



16. Commitment & Consistency Bias

As psychologists have frequently and famously demonstrated, humans are subject to a bias towards keeping their prior commitments and staying consistent with our prior selves when possible. This trait is necessary for social cohesion: people who no change their conclusions and habits are often distrusted. Yet our bias towards ing consistent can become, as one wag put it, a "hobgoblin of foolish minds" — in it is combined with the first-conclusion bias, we end up landing on poor answers standing pat in the face of great evidence.

Hindsight Bias

he we know the outcome, it's nearly impossible to turn back the clock mentally. Inarrative instinct leads us to reason that we knew it all along (whatever "it" is), when in fact we are often simply reasoning post-hoc with information not available to us before the event. The hindsight bias explains why it's wise to keep a journal of important decisions for an unaltered record and to re-examine our beliefs when we convince ourselves that we knew it all along.

18. <u>Sensitivity to Fairness</u>

Justice runs deep in our veins. In another illustration of our relative sense of well-being, we are careful arbiters of what is fair. Violations of fairness can be considered grounds for reciprocal action, or at least distrust. Yet fairness itself seems to be a moving target. What is seen as fair and just in one time and place may not be in another. Consider that slavery has been seen as perfectly natural and perfectly unnatural in alternating phases of human existence.

19. Tendency to Overestimate Consistency of Behavior (<u>Fundamental Attribution</u> <u>Error</u>)

We tend to over-ascribe the behavior of others to their innate traits rather than to situational factors, leading us to overestimate how consistent that behavior will be in the future. In such a situation, predicting behavior seems not very difficult. Of course,



we've endowed them with.

20. Influence of Stress (Including Breaking Points)

Stress causes both mental and physiological responses and tends to amplify the other biases. Almost all human mental biases become worse in the face of stress as the body s into a fight-or-flight response, relying purely on instinct without the emergency se of Daniel Kahneman's "System 2" type of reasoning. Stress causes hasty isions, immediacy, and a fallback to habit, thus giving rise to the elite soldiers' to: "In the thick of battle, you will not rise to the level of your expectations, but to the level of your training."

Survivorship Bias

is famously written by the victors. We do not see what Nassim Taleb calls the "silent grave" – the lottery ticket holders who did not win. Thus, we over-attribute success to things done by the successful agent rather than to randomness or luck, and we often learn false lessons by exclusively studying victors without seeing all of the accompanying losers who acted in the same way but were not lucky enough to succeed.

22. <u>Tendency to Want to Do Something</u> (Fight/Flight, Intervention, Demonstration of Value, etc.)

We might term this Boredom Syndrome: Most humans have the tendency to need to act, even when their actions are not needed. We also tend to offer solutions even when we do not have knowledge to solve the problem.

23. Falsification / Confirmation Bias

What a man wishes, he also believes. Similarly, what we believe is what we choose to see. This is commonly referred to as the confirmation bias. It is a deeply ingrained mental habit, both energy-conserving and comfortable, to look for confirmations of long-held wisdom rather than violations. Yet the scientific process – including



tollowed.

The modern scientific enterprise operates under the principle of falsification: A method is termed scientific if it can be stated in such a way that a certain defined result would cause it to be proved false. Pseudo-knowledge and pseudo-science operate and propagate by being unfalsifiable – as with astrology, we are unable to ve them either correct or incorrect because the conditions under which they would hown false are never stated.

icroeconomics and Strategy

pportunity Costs

ng one thing means not being able to do another. We live in a world of trade-offs, the concept of opportunity cost rules all. Most aptly summarized as "there is no such thing as a free lunch."

2. Creative Destruction

Coined by economist Joseph Schumpeter, the term "creative destruction" describes the capitalistic process at work in a functioning free-market system. Motivated by personal incentives (including but not limited to financial profit), entrepreneurs will push to best one another in a never-ending game of creative one-upmanship, in the process destroying old ideas and replacing them with newer technology. Beware getting left behind.

3. Comparative Advantage

The Scottish economist David Ricardo had an unusual and non-intuitive insight: Two individuals, firms, or countries could benefit from trading with one another even if one of them was better at everything. Comparative advantage is best seen as an applied opportunity cost: If it has the opportunity to trade, an entity gives up free gains in productivity by not focusing on what it does best.

4. Specialization (Pin Factory)



producing an entire item from start to finish, Smith explained that it's usually far more productive to have each of them specialize in one aspect of production. He also cautioned, however, that each worker might not enjoy such a life; this is a trade-off of the specialization model.

5. Seizing the Middle

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Shares hess, the winning strategy is usually to seize control of the middle of the board, so o maximize the potential moves that can be made and control the movement of the cimal number of pieces. The same strategy works profitably in business, as can be ionstrated by John D. Rockefeller's control of the refinery business in the early s of the oil trade and Microsoft's control of the operating system in the early days he software trade.

'rademarks, Patents, and Copyrights

These three concepts, along with other related ones, protect the creative work produced by enterprising individuals, thus creating additional incentives for creativity and promoting the creative-destruction model of capitalism. Without these protections, information and creative workers have no defense against their work being freely distributed.

7. Double-Entry Bookkeeping

One of the marvels of modern capitalism has been the bookkeeping system introduced in Genoa in the 14th century. The double-entry system requires that every entry, such as income, also be entered into another corresponding account. Correct double-entry bookkeeping acts as a check on potential accounting errors and allows for accurate records and thus, more accurate behavior by the owner of a firm.

8. Utility (Marginal, Diminishing, Increasing)

The usefulness of additional units of any good tends to vary with scale. Marginal utility allows us to understand the value of one additional unit, and in most practical areas of life, that utility diminishes at some point. On the other hand, in some cases, additional



with each additional unit, and can eventually kill him with enough units.

9. Bottlenecks

A bottleneck describes the place at which a flow (of a tangible or intangible) is stopped, thus holding it back from continuous movement. As with a clogged artery or 'ocked drain, a bottleneck in production of any good or service can be small but 210

Shares e a disproportionate impact if it is in the critical path.

Bribery

en ignored in mainstream economics, the concept of bribery is central to human tems: Given the chance, it is often easier to pay a certain agent to look the other than to follow the rules. The enforcer of the rules is then neutralized. This nciple/agent problem can be seen as a form of arbitrage.

11. Arbitrage

Given two markets selling an identical good, an arbitrage exists if the good can profitably be bought in one market and sold at a profit in the other. This model is simple on its face, but can present itself in disguised forms: The only gas station in a 50-mile radius is also an arbitrage as it can buy gasoline and sell it at the desired profit (temporarily) without interference. Nearly all arbitrage situations eventually disappear as they are discovered and exploited.

12. Supply and Demand

The basic equation of biological and economic life is one of limited supply of necessary goods and competition for those goods. Just as biological entities compete for limited usable energy, so too do economic entities compete for limited customer wealth and limited demand for their products. The point at which supply and demand for a given good are equal is called an equilibrium; however, in practical life, equilibrium points tend to be dynamic and changing, never static.

13. Scarcity



are competitors likely to make, and which should they make? One important note is that traditional game theory may describe humans as more rational than they really are. Game theory is theory, after all.

14. Mr. Market

Market was introduced by the investor Benjamin Graham in his seminal book *The*lligent Investor to represent the vicissitudes of the financial markets. As Graham lains, the markets are a bit like a moody neighbor, sometimes waking up happy and letimes waking up sad – your job as an investor is to take advantage of him in his moods and sell to him in his good moods. This attitude is contrasted to an lient-market hypothesis in which Mr. Market always wakes up in the middle of the lient, never feeling overly strong in either direction.

llitary and War

1. Seeing the Front

One of the most valuable military tactics is the habit of "personally seeing the front" before making decisions – not always relying on advisors, maps, and reports, all of which can be either faulty or biased. The Map/Territory model illustrates the problem with not seeing the front, as does the incentive model. Leaders of any organization can generally benefit from seeing the front, as not only does it provide firsthand information, but it also tends to improve the quality of secondhand information.

2. Asymmetric Warfare

The asymmetry model leads to an application in warfare whereby one side seemingly "plays by different rules" than the other side due to circumstance. Generally, this model is applied by an insurgency with limited resources. Unable to out-muscle their opponents, asymmetric fighters use other tactics, as with terrorism creating fear that's disproportionate to their actual destructive ability.

3. Two-Front War



separate fronts, weakening their impact on either front. In practical life, opening a two-front war can often be a useful tactic, as can solving a two-front war or avoiding one, as in the example of an organization tamping down internal discord to focus on its competitors.

4. Counterinsurgency

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shares rugh asymmetric insurgent warfare can be extremely effective, over time apetitors have also developed counterinsurgency strategies. Recently and famously, neral David Petraeus of the United States led the development of nterinsurgency plans that involved no additional force but substantial additional is. Tit-for-tat warfare or competition will often lead to a feedback loop that nands insurgency and counterinsurgency.

Iutually Assured Destruction

Somewhat paradoxically, the stronger two opponents become, the less likely they may be to destroy one another. This process of mutually assured destruction occurs not just in warfare, as with the development of global nuclear warheads, but also in business, as with the avoidance of destructive price wars between competitors. However, in a fat-tailed world, it is also possible that mutually assured destruction scenarios simply make destruction more severe in the event of a mistake (pushing destruction into the "tails" of the distribution).

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