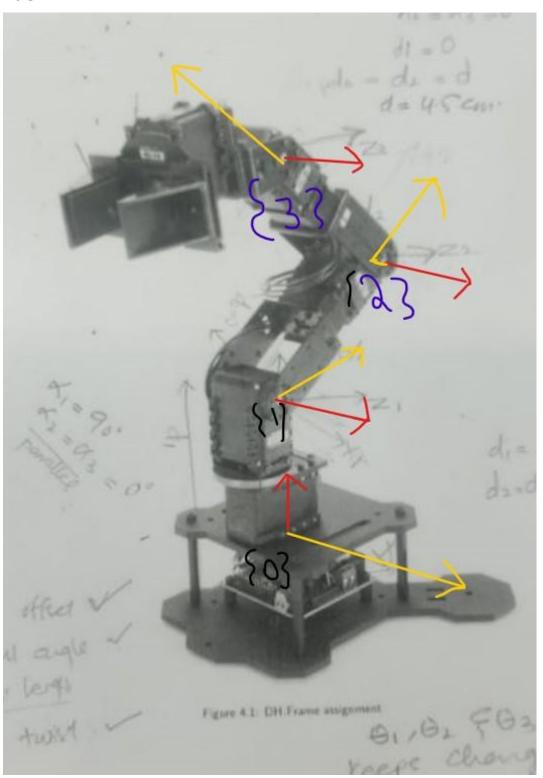
## Lab 4

Members: Hazika Farooq & Syed Mustafa

**Task 4.1** 



Yellow = x axis

Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
1	0	90	14 cm	$\theta_1$
2	$10.5~\mathrm{cm}$	0	0	$\theta_2$
3	10.5cm	0	0	$\theta_3$
4	7.5 cm	0	0	$\theta_4$

Table 1: Joint DH Parameter Table

## **Task 4.3**

```
syms('theta_1')
syms('theta_2')
syms('theta_3')
syms('theta_4')
alpha_1 =90;
d_1=14;
a_1=0;
alpha_2 = 0;
d_2=0;
a_2 = 10.5;
alpha_3 = 0;
d_3=0;
a_3=10.5;
alpha_4 = 0;
d_4=0;
a_4 = 7.5;
T01 = [cosd(theta_1), -sind(theta_1)*cosd(alpha_1), sind(theta_1)*sind(alpha_1) a_1*cosd(theta_2)
    sind(theta_1), cosd(theta_1)*cosd(alpha_1), -cosd(theta_1)*sind(alpha_1), a_1*sind(theta_1)
    0, sind(alpha_1), cosd(alpha_1), d_1;
    0, 0, 0, 1];
T02 = [cosd(theta_2), -sind(theta_2)*cosd(alpha_2), sind(theta_2)*sind(alpha_2) a_2*cosd(theta_2)
    sind(theta_2), cosd(theta_2)*cosd(alpha_2), -cosd(theta_2)*sind(alpha_2), a_2*sind(theta_2)
    0, sind(alpha_2), cosd(alpha_2), d_2;
    0, 0, 0, 1];
T03 = [cosd(theta_3), -sind(theta_3)*cosd(alpha_3), sind(theta_3)*sind(alpha_3) a_3*cosd(theta_3)
    sind(theta_3), cosd(theta_3)*cosd(alpha_3), -cosd(theta_3)*sind(alpha_3), a_3*sind(theta_3)
```

0, sind(alpha\_3), cosd(alpha\_3), d\_3;

```
0, 0, 0, 1];
T04= [cosd(theta_4), -sind(theta_4)*cosd(alpha_4), sind(theta_4)*sind(alpha_4) a_4*cosd(theta_sind(theta_4), cosd(theta_4)*cosd(alpha_4), -cosd(theta_4)*sind(alpha_4), a_4*sind(theta_4), sind(alpha_4), cosd(alpha_4), d_4;
0, 0, 0, 0, 1];
T=simplify(T01*T02*T03*T04)
```

T =

$$\begin{pmatrix}
\sigma_{3} \sigma_{5} & -\sigma_{3} \sigma_{1} & \sigma_{2} & \frac{3 \sigma_{3} \sigma_{4}}{2} \\
\sigma_{2} \sigma_{5} & -\sigma_{2} \sigma_{1} & -\sigma_{3} & \frac{3 \sigma_{2} \sigma_{4}}{2} \\
\sigma_{1} & \sigma_{5} & 0 & \frac{21 \sin\left(\frac{\pi (\theta_{2} + \theta_{3})}{180}\right)}{2} + \frac{21 \sin\left(\frac{\pi \theta_{2}}{180}\right)}{2} + \frac{15 \sigma_{1}}{2} + 14 \\
0 & 0 & 0 & 1
\end{pmatrix}$$

where

$$\sigma_1 = \sin\left(\frac{\pi \left(\theta_2 + \theta_3 + \theta_4\right)}{180}\right)$$

$$\sigma_2 = \sin\left(\frac{\pi \,\theta_1}{180}\right)$$

$$\sigma_3 = \cos\left(\frac{\pi \,\theta_1}{180}\right)$$

$$\sigma_4 = 7\cos\left(\frac{\pi (\theta_2 + \theta_3)}{180}\right) + 7\cos\left(\frac{\pi \theta_2}{180}\right) + 5\sigma_5$$

$$\sigma_5 = \cos\left(\frac{\pi \left(\theta_2 + \theta_3 + \theta_4\right)}{180}\right)$$

```
a_2 = 10.5;
alpha_3 = 0;
d 3=0;
a 3=10.5;
alpha 4 = 0;
d_4=0;
a_4 = 7.5;
T01 = [cosd(theta_1), -sind(theta_1)*cosd(alpha_1), sind(theta_1)*sind(alpha_1) a_1*cosd(theta_1);
    sind(theta_1), cosd(theta_1)*cosd(alpha_1), -cosd(theta_1)*sind(alpha_1), a_1*sind(theta_1);
    0, sind(alpha_1), cosd(alpha_1), d_1;
    0, 0, 0, 1];
T02 = [cosd(theta 2), -sind(theta 2)*cosd(alpha 2), sind(theta 2)*sind(alpha 2) a 2*cosd(theta 2);
    sind(theta_2), cosd(theta_2)*cosd(alpha_2), -cosd(theta_2)*sind(alpha_2), a_2*sind(theta_2);
    0, sind(alpha_2), cosd(alpha_2), d_2;
    0, 0, 0, 1];
T03 = [cosd(theta_3), -sind(theta_3)*cosd(alpha_3), sind(theta_3)*sind(alpha_3) a_3*cosd(theta_3);
    sind(theta_3), cosd(theta_3)*cosd(alpha_3), -cosd(theta_3)*sind(alpha_3), a_3*sind(theta_3);
    0, sind(alpha_3), cosd(alpha_3), d_3;
    0, 0, 0, 1];
T04= [cosd(theta_4), -sind(theta_4)*cosd(alpha_4), sind(theta_4)*sind(alpha_4) a_4*cosd(theta_4);
    sind(theta 4), cosd(theta 4)*cosd(alpha 4), -cosd(theta 4)*sind(alpha 4), a 4*sind(theta 4);
    0, sind(alpha_4), cosd(alpha_4), d_4;
    0, 0, 0, 1];
T=simplify(T01*T02*T03*T04);
R= 0;
q = T(1:3,4);
x = q(1); y = q(2); z = q(3);
```

Note: The angle in this function is taken strictly in degrees

## **Task 4.5**

end

The given code was made into a function to allow for reussability

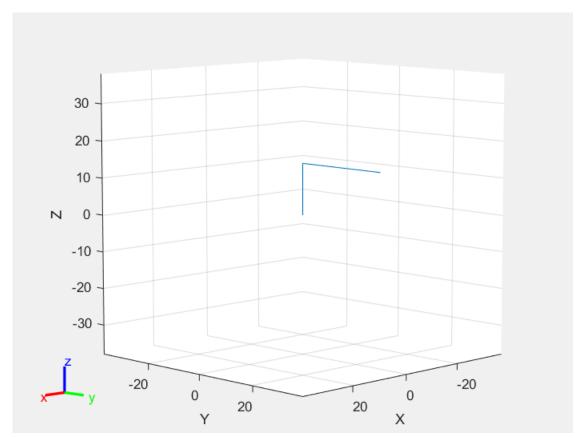
```
function pincherModel(joint angles)
% This is a script to build the Phantom X Pincher in MATLAB based on its DH
   % parameters. It is based on MATLAB example available at
   % https://www.mathworks.com/help/robotics/ug/build-manipulator-robot-using-kinematic-dh-parameters.html
   % MATLAB creates a rigid body tree
   % Provide the DH parameters for the robot. The parameters are arranged in
   % the order [a, alpha, d, theta], and going from link 1 to link n. The
   % entry in the matrix corresponding to the joint variable is ignored.
                        pi/2
   dhparams = [0]
                                         0;
                10.5
                            0
                                    0
                                            0;
                10.5
                            0
                                     0
                                              0;
                7.5
                           0
                                    0
                                             0];
```

```
numJoints = size(dhparams,1);
% Create a rigid body tree object.
robot = rigidBodyTree;
% Create a model of the robot using DH parameters.
% Create a cell array for the rigid body object, and another for the joint
% objects. Iterate through the DH parameters performing this process:
% 1. Create a rigidBody object with a unique name.
% 2. Create and name a revolute rigidBodyJoint object.
\% 3. Use setFixedTransform to specify the body-to-body transformation of the
     joint using DH parameters.
% 4. Use addBody to attach the body to the rigid body tree.
bodies = cell(numJoints,1);
joints = cell(numJoints,1);
for i = 1:numJoints
   bodies{i} = rigidBody(['body' num2str(i)]);
    joints{i} = rigidBodyJoint(['jnt' num2str(i)], "revolute");
    setFixedTransform(joints{i},dhparams(i,:),"dh");
   bodies{i}.Joint = joints{i};
    if i == 1 % Add first body to base
        addBody(robot,bodies{i},"base")
    else % Add current body to previous body by name
        addBody(robot,bodies{i},bodies{i-1}.Name)
    end
end
% Verify that your robot has been built properly by using the showdetails or
% show function. The showdetails function lists all the bodies of the robot
% in the MATLAB® command window. The show function displays the robot with
% a specified configuration (home by default).
showdetails(robot)
figure(Name="Phantom X Pincher")
show(robot);
% Forward Kinematics for different configurations
% Enter joint angles in the matrix below in radians
configNow = joint_angles;%[pi/2, 0, 0, 0 ];
% Display robot in provided configuration
config = homeConfiguration(robot);
for i = 1:numJoints
    config(i).JointPosition = configNow(i);
end
show(robot,config);
% Determine the pose of end-effector in provided configuration
poseNow = getTransform(robot,config,"body4");
% Display position and orientation of end-effector
clc;
disp('The position of end-effector is:');
disp('');
disp(['X: ', num2str(poseNow(1,4))]);
disp('');
disp(['Y: ', num2str(poseNow(2,4))]);
```

```
disp('');
disp(['Z: ', num2str(poseNow(3,4))]);
disp(' ');
disp(['R: ']);
poseNow(1:3,1:3)
disp(' ');
disp('The orientation angle is given with respect to the x-axis of joint 2:');
disp('');
poseNow01 = getTransform(robot,config,"body1");
R14 = poseNow01(1:3,1:3)'*poseNow(1:3,1:3);
angle = rad2deg(atan2(R14(2,1),R14(1,1)));
disp(['Angle: ',num2str(angle), ' degrees.']);
```

# pincherModel(joint\_angles)

Robot: (4 bodies) Idx Body Name Joint Name Joint Type Parent Name(Idx) Children Name(s) body1 1 jnt1 revolute base(0) body2(2) 2 body2 jnt2 revolute body1(1) body3(3)3 revolute body2(2) body4(4) body3 jnt3 4 jnt4 revolute body3(3) body4



The position of end-effector is:

X: 1.7451e-15

Y: 28.5 Z: 14

R:

ans =  $3 \times 3$ 

0.0000 -0.0000 1.0000 1.0000 0.0000 -0.0000 0 1.0000 0.0000

The orientation angle is given with respect to the x-axis of joint 2: Angle: 0 degrees.

```
joint_angles = joint_angles * 180/pi
```

joint\_angles = 1×4 90 0 0

findPincher(joint\_angles(1),joint\_angles(2),joint\_angles(3),joint\_angles(4))

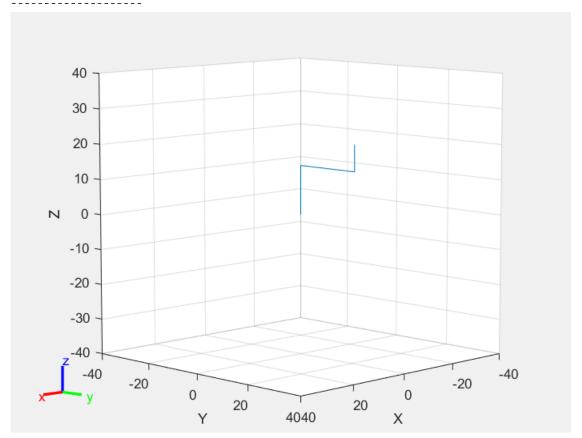
ans = 0

```
joint_angles = [pi/2, 0, 0, pi/2]
```

```
pincherModel(joint_angles)
```

Robot: (4 bodies)

Idx	Body Name	Joint Name	Joint Type	Parent Name(Idx)	Children Name(s)
1	body1	jnt1	revolute	base(0)	body2(2)
2	body2	jnt2	revolute	body1(1)	body3(3)
3	body3	jnt3	revolute	body2(2)	body4(4)
4	body4	jnt4	revolute	body3(3)	



The position of end-effector is:

X: 8.2664e-16

Y: 21 Z: 21.5

R: ans =  $3 \times 3$ 

-0.0000 -0.0000 1.0000 0.0000 -1.0000 -0.0000 1.0000 0.0000 0.0000

The orientation angle is given with respect to the x-axis of joint 2: Angle:  $90\ degrees$ .

```
joint_angles = joint_angles * 180/pi
```

joint\_angles = 1×4 90 0 0 90

findPincher(joint\_angles(1),joint\_angles(2),joint\_angles(3),joint\_angles(4))

ans = 0

joint\_angles = [pi/2, 0, pi/4, pi/2]

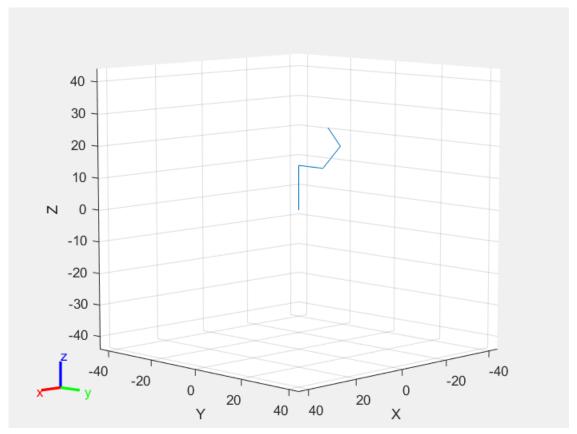
 $joint_angles = 1 \times 4$ 

1.5708 0 0.7854 1.5708

## pincherModel(joint\_angles)

Robot: (4 bodies)

Idx	Body Name	Joint Name	Joint Type	Parent Name(Idx)	Children Name(s)
1	body1	jnt1	revolute	base(0)	body2(2)
2	body2	jnt2	revolute	body1(1)	body3(3)
3	body3	jnt3	revolute	body2(2)	body4(4)
4	body4	jnt4	revolute	body3(3)	



The position of end-effector is:

X: -6.5275e-18 Y: 12.6213 Z: 26.7279

R:

ans =  $3 \times 3$ 

-0.0000 -0.0000 1.0000 -0.7071 -0.7071 -0.0000 0.7071 -0.7071 0.0000

The orientation angle is given with respect to the x-axis of joint 2: Angle: 135 degrees.

## joint\_angles = joint\_angles \* 180/pi

joint\_angles = 1×4 90 0 45 90

```
findPincher(joint_angles(1), joint_angles(2), joint_angles(3), joint_angles(4))
```

```
ans = 0
```

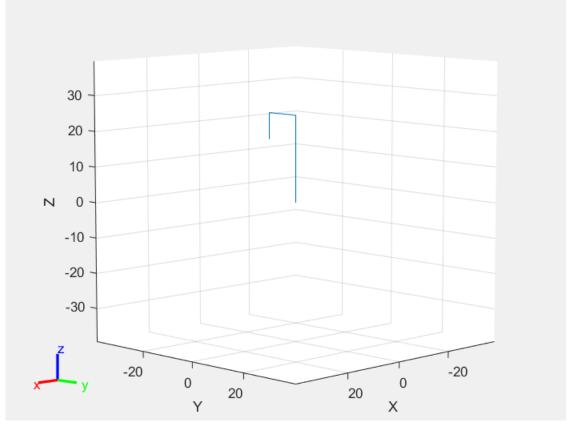
```
joint_angles = [pi/2, pi/2, pi/2, pi/2]
```

```
joint_angles = 1×4
1.5708 1.5708 1.5708 1.5708
```

## pincherModel(joint\_angles)

Robot: (4 bodies)

Idx	Body Name	Joint Name	Joint Type	Parent Name(Idx)	Children Name(s)
1	body1	jnt1	revolute	base(0)	body2(2)
2	body2	jnt2	revolute	body1(1)	body3(3)
3	body3	jnt3	revolute	body2(2)	body4(4)
4	body4	jnt4	revolute	body3(3)	



The position of end-effector is:

X: -8.2664e-16

Y: -10.5

Z: 17

R:

ans =  $3 \times 3$ 

0.0000 0.0000 1.0000 -0.0000 1.0000 -0.0000 -1.0000 -0.0000 0.0000

```
The orientation angle is given with respect to the x-axis of joint 2: Angle: -90 degrees.
```

```
joint_angles = joint_angles * 180/pi

joint_angles = 1×4
    90    90    90

findPincher(joint_angles(1),joint_angles(2),joint_angles(3),joint_angles(4))

ans = 0
```

Joint ID	DH Joint Angles	Servo Angles	Aligned in direction
1	0	90	Yes
2	0	-90	Yes
3	0	0	Yes
4	0	0	Yes

Table 2: Linear Mapping between servo angles and DH angles

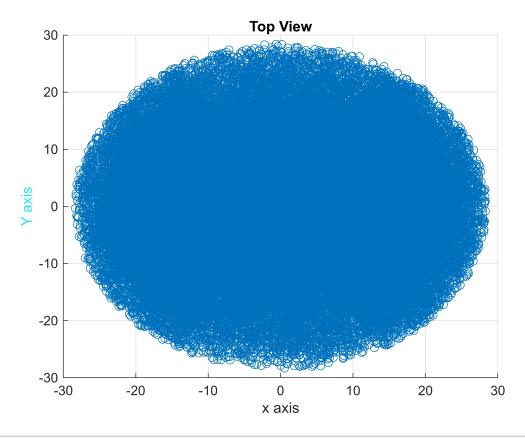
Joint ID	Minimum Joi	int Angle	Maximum Joint Angles	
	Servo Angle	DH Joint Angles	Servo Angle	DH Joint Angles
1	-150	-240	150	60
2	-150	-60	150	240
3	-150	-150	150	150
4	-150	-150	150	150

Table 3: Joint Limits

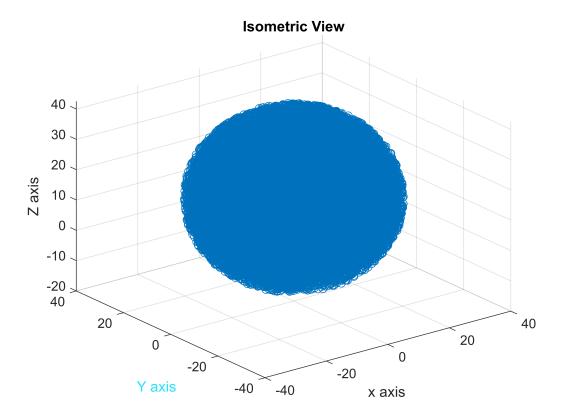
```
%% Task 4.7
N = 100000;
theta = zeros(4,N);
Angles = [-240 60; -60 240; -150 150; -150 150];
theta = Angles(:,1) + (Angles(:,2)-Angles(:,1)).* rand(4, N);pos = zeros(3, N);
index = 1;
for thet = theta
   [x,y,z,R] = findPincher(thet(1),thet(2),thet(3),thet(4));
   pos(:,index) = [x,y,z];
```

```
index = index + 1;

end
figure;
scatter3(pos(1,:),pos(2,:),pos(3,:))
xlabel('x axis'); ylabel('Y axis', 'Color',[0.15 0.89 0.99]);zlabel('Z axis');
view(0,90)
title('Top View')
```



```
figure;
scatter3(pos(1,:),pos(2,:),pos(3,:))
title('Isometric View')
xlabel('x axis'); ylabel('Y axis', 'Color',[0.15 0.89 0.99]);zlabel('Z axis');
```



```
function errorCode = setPosition(jointAngles)
    jointAngles = jointAngles * pi/180;
    disp('The joint angles as expressed in radians are')
    jointAngles
    new_theta = zeros(1,4); % Array for JointAngles Mapped to [-pi, pi]
    errorCode = 0; % 0 -> No error yet
    for i=1:4
        % Mapping each jointangle to [-pi,pi]
        new_theta(i) = mod(jointAngles(i)+pi, 2*pi) - pi;
        % Condition for invalid input angle
        if (\text{new\_theta}(i) \leftarrow -\text{pi*15/18 \&\& new\_theta}(i) > +\text{pi*15/18})
            disp(strcat('Angle ', num2str(i), ' Out of range = ', num2str(new_theta(i))));
            % Error code = i -> ith Joint is out of range
            errorCode = i;
        end
    end
    disp('the modded joint angles are')
    new_theta
    % Passing the Joint Angles to Robot is no Error Occured
    if errorCode == 0
        % Mapping DH angles to Servo Angles
        map_theta = zeros(1,5);
        map_theta(1) = -(jointAngles(1) - pi/2);
        map_theta(2) = -(jointAngles(2) + pi/2);
        map_theta(3) = jointAngles(3);
        map_theta(4) = jointAngles(4);
```

```
% Connecting to Robot and passing the theta information
% to Robot for execution with a certain speed (64 for every joint
% in this case
arb = Arbotix('port','COM10', 'nservos',5);
arb.setpos(map_theta, [64, 64, 64, 64]);
end
end
```

```
setPosition([0,90,20,-10])
```

```
thetas = zeros(5,4);

thetas(1,:) = [pi/2, 0, 0, 0];

thetas(2,:) = [pi/2, pi, 0, 0];

thetas(3,:) = [-pi/2, -pi/2, -3*pi/2, 0];

thetas(4,:) = [pi/2, 0, 0, +pi/2];

thetas(5,:) = [pi/2, 0, 0, -pi/2];

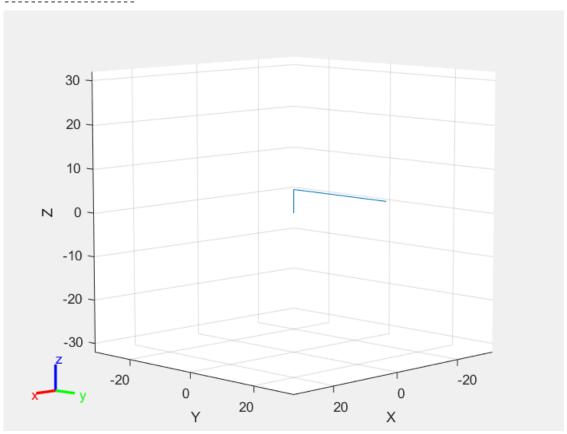
calculated = zeros(5,3)
```

```
calculated = 5×3
0 0 0
0 0 0
0 0 0
0 0 0
0 0 0
```

```
for i=1:5
    [x, y, z, R] = findPincher(thetas(i,1), ...
    thetas(i,2), ...
    thetas(i,3), ...
    thetas(i,4))
    caluclated(i,:) = [x y z]
    pincherModel([thetas(i,1), ...
    thetas(i,2), ...
    thetas(i,3), ...
    thetas(i,4)])
    disp(num2str(thetas(i,:)))
    disp('run')
end
```

```
x = 28.4893
y = 0.7812
z = 14
R = 3 \times 3
    0.9996
                        0.0274
                    0
    0.0274
                         -0.9996
                    0
               1.0000
                                0
         0
caluclated = 1 \times 3
               0.7812
                         14.0000
   28.4893
```

Idx	Body Name	Joint Name	Joint Type	Parent Name(Idx)	Children Name(s)
1	body1	jnt1	revolute	base(0)	body2(2)
2	body2	jnt2	revolute	body1(1)	body3(3)
3	body3	jnt3	revolute	body2(2)	body4(4)
4	body4	jnt4	revolute	body3(3)	



```
The position of end-effector is:
```

X: 1.7451e-15

Y: 28.5 Z: 5.4

R:

ans =  $3 \times 3$ 

0.0000 -0.0000 1.0000 1.0000 0.0000 -0.0000 0 1.0000 0.0000

The orientation angle is given with respect to the x-axis of joint 2:

Angle: 0 degrees.

1.5708 0 0 0

run

x = 28.4465

y = 0.7801

z = 15.5619

 $R = 3 \times 3$ 

0.9981 -0.0548 0.0274 0.0274 -0.0015 -0.9996 0.0548 0.9985 0

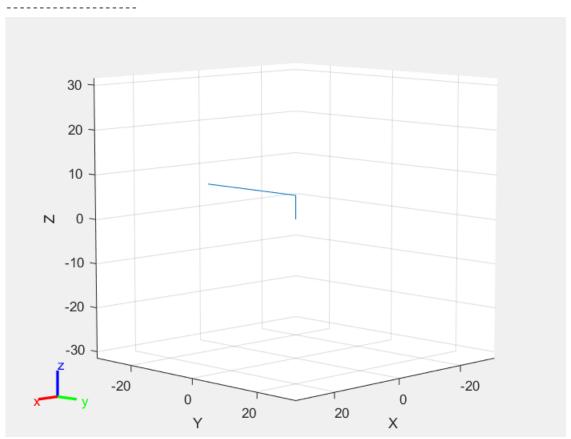
caluclated =  $2 \times 3$ 

28.4893 0.7812 14.0000

28.4465 0.7801 15.5619

-----

Idx	Body Name	Joint Name	Joint Type	Parent Name(Idx)	Children Name(s)
				h(0)	h - d · 2 / 2 \
1	body1	jnt1	revolute	base(0)	body2(2)
2	body2	jnt2	revolute	body1(1)	body3(3)
3	body3	jnt3	revolute	body2(2)	body4(4)
4	body4	jnt4	revolute	body3(3)	



```
The position of end-effector is:
```

X: -1.7451e-15

Y: -28.5

Z: 5.4

R:

ans =  $3 \times 3$ 

 -0.0000
 0.0000
 1.0000

 -1.0000
 -0.0000
 -0.0000

 0.0000
 -1.0000
 0.0000

The orientation angle is given with respect to the x-axis of joint 2:

Angle: 180 degrees.

1.5708 3.1416 0

run

x = 28.3773

y = -0.7782

z = 11.7422

 $R = 3 \times 3$ 

0.9936 0.1094 -0.0274

-0.0272 -0.0030 -0.9996 -0.1094 0.9940 0

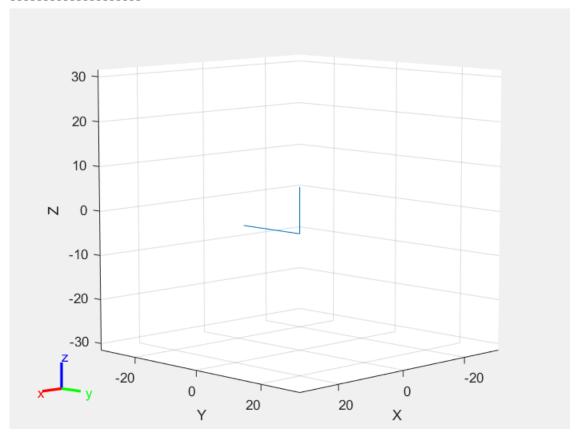
caluclated =  $3 \times 3$ 

28.4893	0.7812	14.0000
28.4465	0.7801	15.5619
28.3773	-0.7782	11.7422

-----

Robot: (4 bodies)

Idx	Body Name	Joint Name	Joint Type	Parent Name(Idx)	Children Name(s)	
1	body1	jnt1	revolute	base(0)	body2(2)	
2	body2	jnt2	revolute	body1(1)	body3(3)	
3	body3	jnt3	revolute	body2(2)	body4(4)	
4	body4	jnt4	revolute	body3(3)		



The position of end-effector is:

X: 4.5924e-16

Y: -18

Z: -5.1

R:

ans =  $3 \times 3$ 

0.0000 0.0000 -1.0000 -1.0000 0.0000 -0.0000 0.0000 1.0000 0.0000

The orientation angle is given with respect to the x-axis of joint 2:

Angle: 1.4033e-14 degrees.

-1.5708 -1.5708 -4.7124

run

x = 28.4865

y = 0.7812

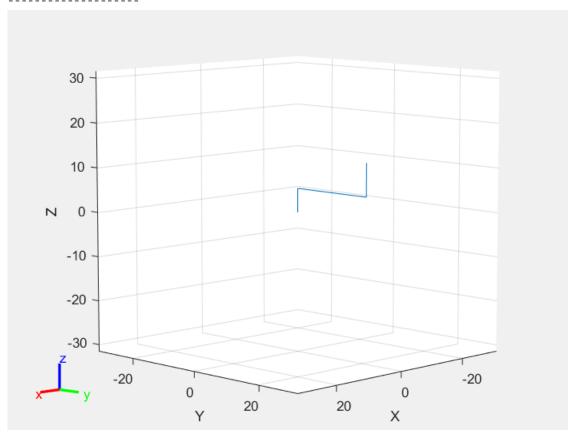
z = 14.2056

 $R = 3 \times 3$ 

0.9992 -0.0274 0.0274 0.0274 -0.0008 -0.9996

	0.9996	0
=	4×3	
	0.7812	14.0000
	0.7801	15.5619
	-0.7782	11.7422
	0.7812	14.2056
	=	= 4×3 0.7812 0.7801 -0.7782

Idx	Body Name	Joint Name	Joint Type	Parent Name(Idx)	Children Name(s)
1	body1	jnt1	revolute	base(0)	body2(2)
2	body2	jnt2	revolute	body1(1)	body3(3)
3	body3	jnt3	revolute	body2(2)	body4(4)
4	body4	jnt4	revolute	body3(3)	



The position of end-effector is:

X: 8.2664e-16

Y: 21 Z: 12.9

R:

ans =  $3 \times 3$ 

-0.0000 -0.0000 1.0000 -0.0000 0.0000 -1.0000 1.0000 0.0000 0.0000

The orientation angle is given with respect to the x-axis of joint 2:

Angle: 90 degrees. 1.5708

0 1.5708

run

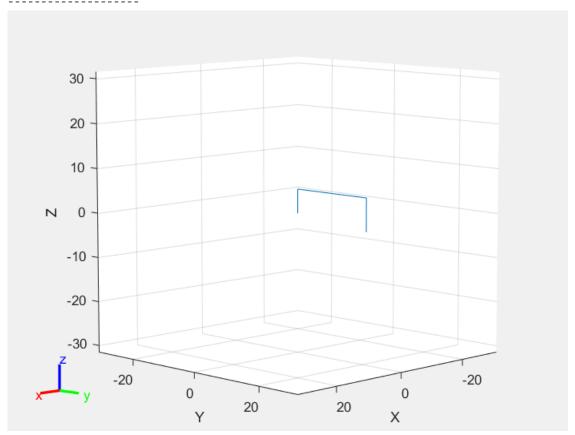
x = 28.4865

y = 0.7812

z = 13.7944

```
R = 3 \times 3
    0.9992
               0.0274
                          0.0274
                         -0.9996
    0.0274
               0.0008
   -0.0274
               0.9996
caluclated = 5 \times 3
               0.7812
   28.4893
                         14.0000
   28.4465
               0.7801
                         15.5619
   28.3773
              -0.7782
                         11.7422
   28.4865
               0.7812
                         14.2056
   28.4865
               0.7812
                         13.7944
```

Idx	Body Name	Joint Name	Joint Type	Parent Name(Idx)	Children Name(s)
1	body1	jnt1	revolute	base(0)	body2(2)
2	body2	jnt2	revolute	body1(1)	body3(3)
3	body3	jnt3	revolute	body2(2)	body4(4)
4	body4	jnt4	revolute	body3(3)	



The position of end-effector is:

X: 1.7451e-15

Y: 21 Z: -2.1

R:

ans =  $3 \times 3$ 

0.0000 0.0000 1.0000 0.0000 1.0000 -0.0000 -1.0000 0.0000 0.0000

The orientation angle is given with respect to the x-axis of joint 2:

Angle: -90 degrees.

1.5708 0 0 -1.5708

```
run
```

1.3319 0.8228 1.0579

```
i = 3;
% pincherModel([thetas(i,1), ...
%
       thetas(i,2), ...
%
       thetas(i,3), ...
%
       thetas(i,4)])
% thetas = thetas * 180/pi
% setPosition([thetas(i,1), ...
%
       thetas(i,2), ...
%
       thetas(i,3), ...
%
       thetas(i,4)] ...
%
caluclated
caluclated = 5 \times 3
  28.4893
             0.7812
                      14.0000
  28.4465
             0.7801
                      15.5619
  28.3773
            -0.7782
                      11.7422
  28.4865
             0.7812
                      14.2056
  28.4865
             0.7812
                      13.7944
Measured
Measured = 5 \times 3
  29.1000
             1.5000
                      14.4000
  29.0000
             0.8000
                      16.3000
  29.1000
            -0.2000
                      12.7000
  28.7000
             0.8000
                      15.0000
  29.0000
             1.7000
                      13.9000
Error = abs(caluclated - Measured)
Error = 5 \times 3
   0.6107
             0.7188
                       0.4000
   0.5535
             0.0199
                       0.7381
   0.7227
             0.5782
                       0.9578
   0.2135
             0.0188
                       0.7944
   0.5135
             0.9188
                       0.1056
euclidean_error = sqrt(Error(:,1).^2+Error(:,2).^2+Error(:,3).^2)
euclidean\_error = 5 \times 1
    1.0245
   0.9228
```