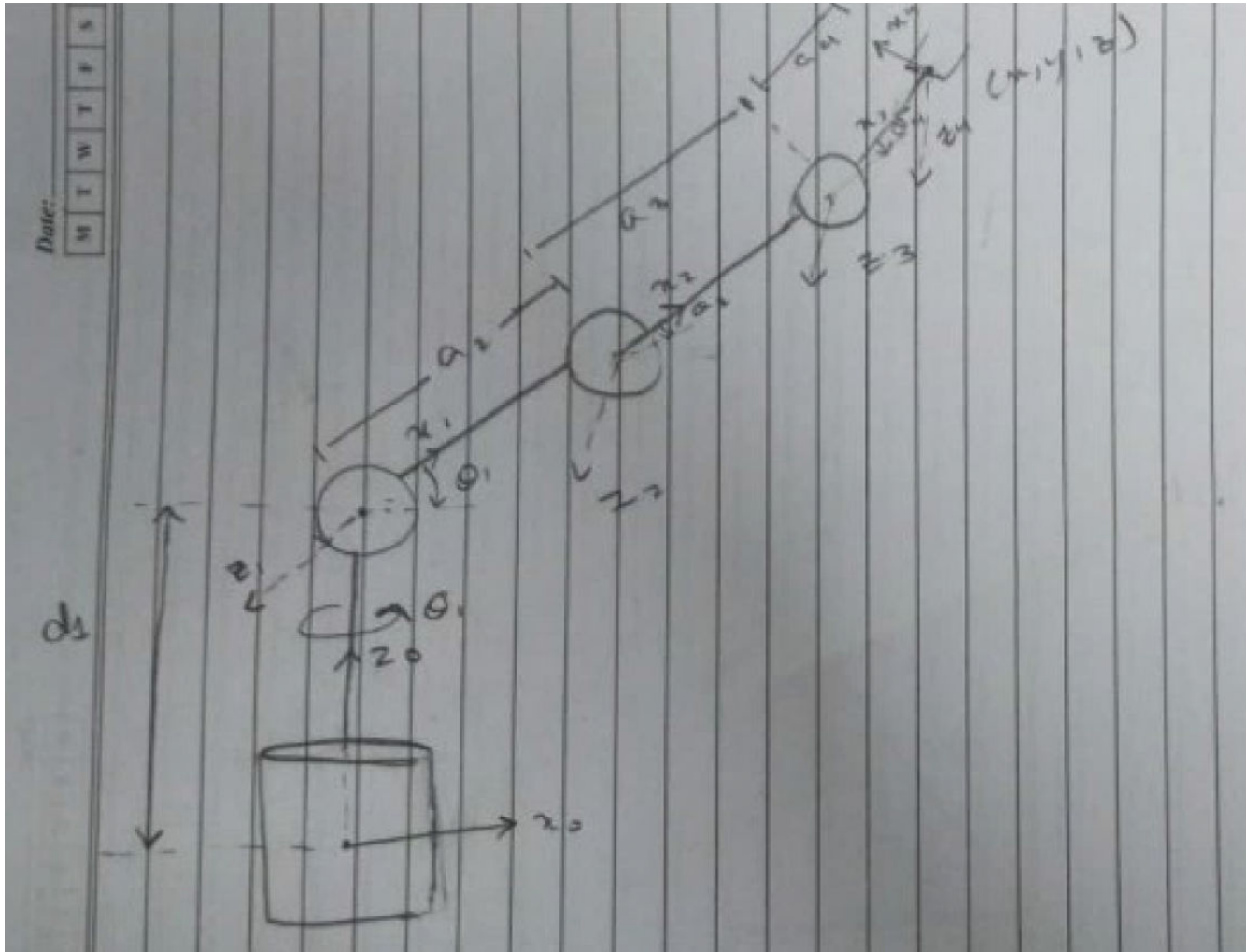


# Introduction to Robotics

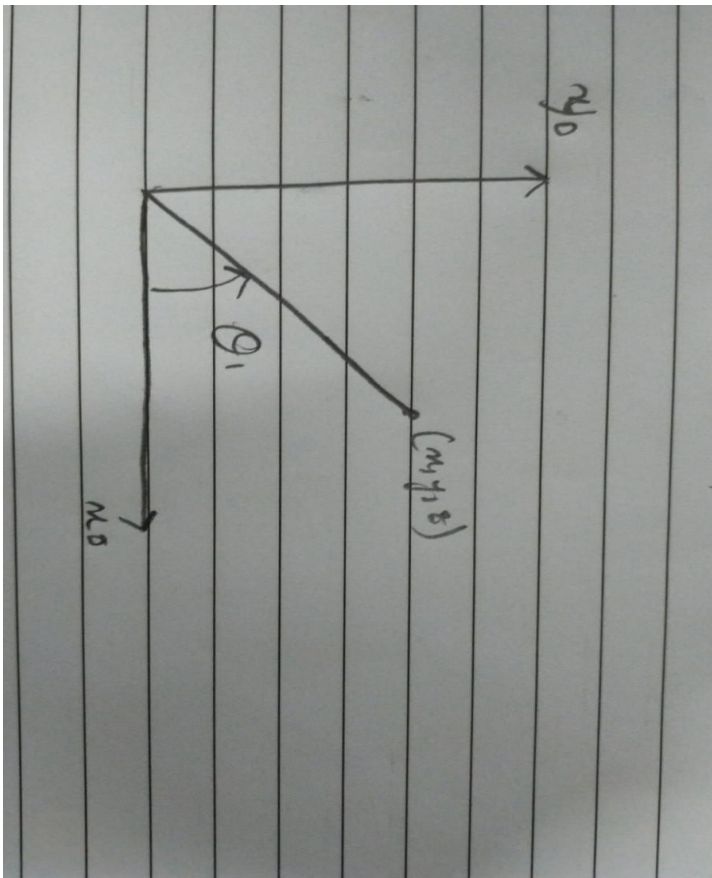
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## Inverse Kinematics Solution



Projecting the robot on the  $x_0 - y_0$  plane



$$\tan \theta_1 = \frac{y}{x}$$

$$\theta_1 = \arctan \frac{y}{x}$$

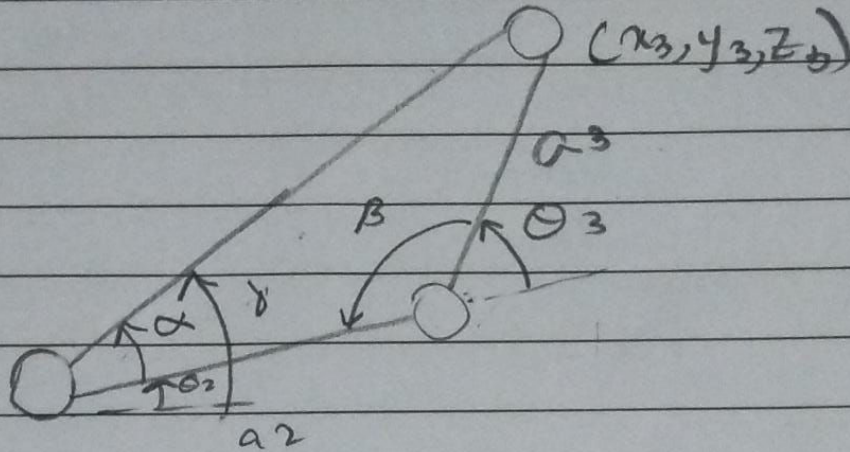
$$\theta_1 = \arctan \frac{y}{x} + \pi$$

$$x = x_3 + a_4 \cos(\theta_1 + \theta_2 + \theta_3) \rightarrow x_3 = x - a_4 \cos(\phi)$$

similarly

$$y_3 = y - a_4 \sin(\phi)$$

Now project the robot on the  $x_1 - y_1$



In the above picture the coordinates  $x_3, y_3, z_3$  represent the coordinates of frame  $\{1\}$

Using the cosine law on the above figure

$$\beta = \cos^{-1}\left(\frac{a_2^2 + a_3^2 - r^2}{2a_2a_3}\right) \Rightarrow r^2 = x_3^2 + y_3^2$$

$$\alpha = \cos^{-1}\left(\frac{a_2^2 + r^2 - a_3^2}{2a_2\sqrt{x_3^2 + y_3^2}}\right) \Rightarrow r^2 = x_3^2 + y_3^2$$

Now we have to find  $x_3, y_3, z_3$  :

$${}^1y_3 = z - d_1 - a_4 \sin \phi$$

$${}^1x_3 = \sqrt{(x^2 + y^2) - a_4 \cos(\phi)}$$

Since,  $\theta_2 = \delta \pm \alpha$

$$\theta_2 = \tan^{-1} \left( \frac{z-d_1-a_4 \sin \phi}{\sqrt{x^2+y^2}-a_4 \cos \phi} \right) + \cos^{-1} \left[ \frac{a_2^2 - a_3^2 (\sqrt{x^2+y^2}-a_4 \cos \phi)^2 + (z-d_1-a_4 \sin \phi)^2}{2a_2 \sqrt{(\sqrt{x^2+y^2}-a_4 \cos \phi)^2 + (z-d_1-a_4 \sin \phi)^2}} \right]$$

$$\theta_3 = \cancel{\pi + \beta} \quad \pi \pm \beta, \beta - \pi$$

$$\begin{aligned} \theta_3 &= \pi - \cos^{-1} \left[ \frac{a_2^2 + a_3^2 - (\sqrt{x^2+y^2}-a_4 \cos \phi)^2 - (z-d_1-a_4 \sin \phi)^2}{2a_2 a_3} \right] \\ \text{or} \\ &= \cos^{-1} \left[ \frac{a_2^2 + a_3^2 - (\sqrt{x^2+y^2}-a_4 \cos \phi)^2 - (z-d_1-a_4 \sin \phi)^2}{2a_2 a_3} \right] - \pi \end{aligned}$$

$$\theta_4 = \phi - \theta_2 - \theta_3$$

Solution set

$$\begin{bmatrix} \theta_1 \\ \theta_2 \\ \theta_3 \\ \theta_4 \end{bmatrix} = \begin{bmatrix} \tan^{-1}(y/x) & \tan^{-1}(y/x) & \pi + \tan^{-1}(y/x) & \pi + \tan^{-1}(y/x) \\ \pi - \beta & \beta - \pi & -(\pi - \beta) & -(\beta - \pi) \\ \delta - \alpha & \delta + \alpha & \pi - (\delta - \alpha) & \pi - (\delta + \alpha) \\ \underbrace{\phi - \theta_2 - \theta_3}_{\text{Solution 1}} & \underbrace{\phi - \theta_2 - \theta_3}_{\text{Solution 2}} & \underbrace{\phi - \theta_2 - \theta_3}_{\text{Solution 3}} & \underbrace{\phi - \theta_2 - \theta_3}_{\text{Solution 4}} \end{bmatrix}$$

## Task 2

Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
1	0	90	14 cm	$\theta_1$
2	10.5 cm	0	0	$\theta_2$
3	10.5cm	0	0	$\theta_3$
4	7.5 cm	0	0	$\theta_4$

Table 1: Joint DH Parameter Table

## Find Joint Angles

```
function q = findJointAngles(x,y,z,phi)
    %Making Preliminary calculations
    q = zeros(4,4);
    a4 = 7.5; d1 = 14; a2 = 10.5; a3 = 10.5;
    x13 = a4*cos(phi) - sqrt(x^2 + y^2);
    y13 = a4*sin(phi) - z + d1;
    r = sqrt(x13^2 + y13^2);
    alpha = acos((a2^2 + (r^2-a3^2))/(2*a2*r));
    beta = acos((a2^2 + a3^2 - r^2)/(2*a2*a3));

    % Making the solution set
    % Solution Set 1
    theta1 = atan(y/x); % Theta 1 (1)
    theta3 = pi - beta;
    gamma = atan2(z - d1 -a4*sin(phi),( sqrt(x^2 + y^2)) -a4*cos(phi));
    theta2 = gamma - alpha;
    theta4 = phi - theta2 - theta3;
    q(1,:) = [theta1, theta2, theta3, theta4];

    % Solution Set 2
    theta1 = atan(y/x); % Theta 1 (1)
    theta = -(pi - beta);
    gamma = atan(y13/x13);
    theta2 = gamma + alpha;
    theta4 = phi - theta2 - theta3;
    q(2,:) = [theta1, theta2, theta3, theta4];

    % Solution Set 3
    theta1 = atan(y/x) + pi; % Theta 1 (2)
    theta3 = -(pi - beta);
    gamma = atan(y13/x13);
    theta2 = pi - (gamma - alpha);
    theta4 = phi - theta2 - theta3;
    q(3,:) = [theta1, theta2, theta3, theta4];

    % Solution Set 4
    theta1 = atan(y/x) + pi; % Theta 1 (2)
    theta3 = pi - beta;
    gamma = atan(y13/x13);
    theta2 = pi - (gamma + alpha);
    theta4 = phi - theta2 - theta3;
    q(4,:) = [theta1, theta2, theta3, theta4];
end
```

## Find Optimal Solutions



```

function lst = findOptimalSolution(x, y, z, phi)
    lst = [0 0 0];
    current_angles = getCurrentPose();
    current_angles(1) = current_angles(1) + pi/2;
    current_angles(2) = current_angles(2) + pi/2;
    current_angles = current_angles(:,1:4);
    IK_sol = findJointAngles(x, y, z, phi);
    %Euclidean Distance
    d1 = sum(abs(current_angles - real(IK_sol(1,:)))); % Delta 1
    d2 = sum(abs(current_angles - real(IK_sol(2,:)))); % Delta 2
    d3 = sum(abs(current_angles - real(IK_sol(3,:)))); % Delta 3
    d4 = sum(abs(current_angles - real(IK_sol(4,:)))); % Delta 4
    d = min([d1, d2, d3, d4]); % Extract Min
    if d == d1 && checkJointLimits(IK_1) && isValid(real(IK_sol(1,:)))
        lst = IK_1;
    elseif d == d2 && checkJointLimits(IK_2) && isValid(real(IK_sol(2,:)))
        lst = IK_2;
    elseif d == d3 && checkJointLimits(IK_3) && isValid(real(IK_sol(3,:)))
        lst = IK_3;
    elseif d == d4 && checkJointLimits(IK_4) && isValid(real(IK_sol(4,:)))
        lst = IK_4;
    end
end

```

## Helper Functions

### Check Joint Limits

```

function out = checkJointLimits(jointAngles)
    new_theta = zeros(1,4); % Array for JointAngles Mapped to [-pi, pi]
    offset = [-pi/2 -pi/2 0 0];
    out = 1;
    for i=1:4
        if i == 1 || i == 2
            new_theta(i) = jointAngles(i) - pi/

        elseif i == 3 || i ==4
            new_theta(i) = jointAngles(i)
        end
        new_theta(i) = mod(new_theta(i)+pi, 2*pi) - pi;
        % Condition for invalid input angle
        if (new_theta(i) > 5*pi/6 || new_theta(i) < -5*pi/6)
            out = 0;
            break;
        end
    end
end

```

### Is valid

```

function out = isValid(jointAngles)
    out = 0;
    if isreal(jointAngles(1)) && isreal(jointAngles(2)) && isreal(jointAngles(3)) && ...
        isreal(jointAngles(4))
        out = 1;
    end
end

```

## Task 5.4

```
End_actual = zeros(5,4);  
End_actual(1,:) = [17 15 10 pi/2];  
End_actual(2,:) = [-17 15 3 pi/2];  
End_actual(3,:) = [17 -15 2 -pi/2];  
End_actual(4,:) = [13 15 10 pi/2];  
End_actual(5,:) = [-17 -10 15 pi/2];
```

End\_Measured

```
End_Measured = 5×4  
 17.2194  15.2449  10.1380   1.8200  
-16.8092  15.2228   3.3399   2.0507  
 17.3828 -14.6768   2.3275  -1.4006  
 13.3976  15.3547  10.0813   1.8634  
-16.9066  -9.6227  15.0595   1.6827
```

```
Error = End_actual - End_Measured;  
Error = sqrt(sum(Error.^2));  
Error
```

```
Error = 1×4  
 0.6307   0.6944   0.5020   0.6477
```

Observations:

b)The Error compared to lab 4 is lesser since we are minimizing the change in choint angle as well.