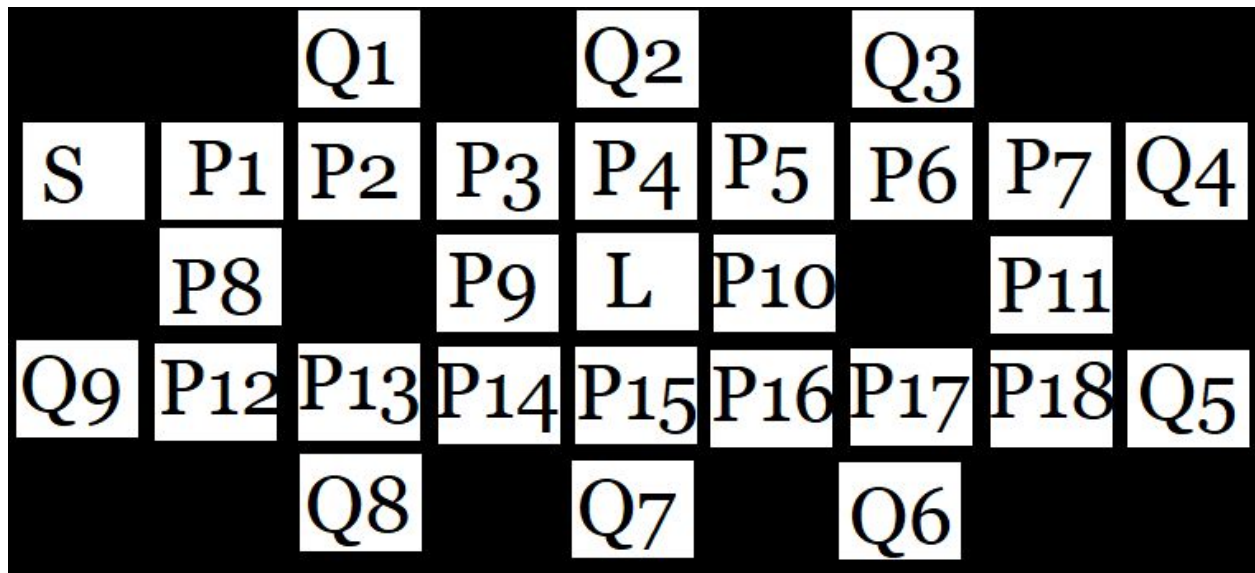


MAP



The above displays the map of my game.

S: Player Start

P1 - P18: "Paths" in the game

Q1 - Q9: "Quests" or areas in the game where the player can gain fame (IN PART 2)

L: The List of Fame

For a quick synopsis, the player is a talented musician. They're in this small city which is known for the well known musicians as well as something called the "List of Fame". The List of Fame is for popular couples in the city, and in turn become well known in the world. The goal of the player is to find a partner and with that partner rise to the top of the list of fame.

PART 1: Finding a partner

When the game starts, there are no opponents to face yet, only 3 partner characters. All characters in this game (even opponents) are randomly spawned on one of the 18 paths. They end up moving clockwise in a square pattern on all the paths except for P9 and P10. Before the player can start gaining fame, they have to get a partner, and for each partner you have to do something slightly different. Only one partner is allowed.

Note: text in single quotes are what you could/should type to proceed

Partner 1: Jen Tebra

- a) A newspaper item can be found in Q3 which, when examined, says that Jen is a country singer and 2 years ago was 23 years old. (**Note:** Don't have to find this item to date Jen)
- b) Find Jen and talk to her ('talk jen')
- c) 'ask date'
- d) Answer her questions correctly 'country' for first question, '25' for second question
- e) Jen is now your partner

Partner 2: Tanya Zanders

- a) Find and take the money item in P8
- b) Find Tanya and talk to her ('talk tanya')
- c) 'ask date'
- d) type 'yes' to give money
- e) Tanya is now your partner

Partner 3: Christina Eldriss

- a) Find guitar 'pick' item in P17
- b) Find Christina and talk to her ('talk christina')
- c) 'ask date'
- d) Type 'yes' to give pick
- e) Christina is now your partner

PART 2: Get famous

Once you get a partner all Quest rooms will become possible to finish, all items needed for quests will be placed in the map, and 2 enemy couples (of the four total couples) will be placed at a random path in the map. The player goal now is to get over 49 fame. Each quest the player completes grants 10 fame and beating enemy couples in performance battles grants 4 fame (while losing takes away 4 fame). Here are the solution to all the quests.

Quest 1

- a) Find and take 3 CD items, placed in P18, P8, and P9
- b) Go to Q1
- c) 'use' one of the three cd items in the quest room

Quest 2

- a) Find and take 3 paintings, placed in P14, P12, and L (List of Fame) (**Note:** can only interact with the paintings by using the name of the paintings)
- b) Go to Q2

- c) 'use' one of the paintings

Quest 3

- a) Go to Q3
- b) 'play piano' or 'play stage'

Quest 4

- a) Find and take Binder in P11
- b) Go to Q4
- c) 'use binder'

Quest 5

- a) Go to P18
- b) 'push piano'
- c) Go to Q5
- d) 'play piano'

Quest 6

- a) Find and take tuner item in P7
- b) Go to Q6
- c) 'use tuner'

Quest 7

- a) Go to Q7
- b) When 'look' is used in this area, it tells the partner about a lever (**Note:** Don't need to look to complete quest)
- c) 'push lever'

Quest 8

- a) Find and take gravy, fries and cheese items in P17, P16, and Q8
- b) Go to Q8
- c) 'use' one of the three items

Quest 9

- a) Find and take treats item in P11
- b) Go to Q9
- c) 'use treats'

Once you get over 49 fame, you have beaten the game. Congratulations.