

Fixed Point Arithmetic

Width=128

(x)= start_time	uint32_t	0
(x)= end_time	uint32_t	3864
(x)= execution_time	uint32_t	3864
(x)= checksum	uint64_t	1612900

Width=160

(x)= start_time	uint32_t	0
(x)= end_time	uint32_t	6060
(x)= execution_time	uint32_t	6060
(x)= checksum	uint64_t	2528100

Width=192

(x)= start_time	uint32_t	0
(x)= end_time	uint32_t	8748
(x)= execution_time	uint32_t	8748
(x)= checksum	uint64_t	3648100

Width=224

(x)= start_time	uint32_t	0
(x)= end_time	uint32_t	11924
(x)= execution_time	uint32_t	11924
(x)= checksum	uint64_t	4972900

Width=256

(x)= start_time	uint32_t	0
(x)= end_time	uint32_t	15583
(x)= execution_time	uint32_t	15583
(x)= checksum	uint64_t	6502500