

Redes neuronales profundas con nn.ModuleList()

Objetivos

1. Crear una red neuronal profunda con `nn.ModuleList()`
2. Entrenar y validar el modelo

Tabla de contenido

- [Modulo red neuronal y función de entrenamiento](#)
- [Entrenar y validar el modelo](#)

Preparación

```
In [5]: import os
os.environ['KMP_DUPLICATE_LIB_OK']='True'
```

```
In [4]: # Import the libraries we need for this lab

import matplotlib.pyplot as plt
import numpy as np
import torch
import torch.nn as nn
import torch.nn.functional as F
from matplotlib.colors import ListedColormap
from torch.utils.data import Dataset, DataLoader

torch.manual_seed(1)
```

```
Out[4]: <torch._C.Generator at 0x2727a5677f0>
```

Función para graficar:

```
In [2]: # Define the function to plot the diagram

def plot_decision_regions_3class(model, data_set):
    cmap_light = ListedColormap(['#FFAAAA', '#AAFFAA', '#00AAFF'])
    cmap_bold = ListedColormap(['#FF0000', '#00FF00', '#00AAFF'])
    X = data_set.x.numpy()
    y = data_set.y.numpy()
    h = .02
    x_min, x_max = X[:, 0].min() - 0.1, X[:, 0].max() + 0.1
    y_min, y_max = X[:, 1].min() - 0.1, X[:, 1].max() + 0.1
    xx, yy = np.meshgrid(np.arange(x_min, x_max, h), np.arange(y_min, y_max, h))
    XX = torch.Tensor(np.c_[xx.ravel(), yy.ravel()])
    _, yhat = torch.max(model(XX), 1)
    yhat = yhat.numpy().reshape(xx.shape)
    plt.pcolormesh(xx, yy, yhat, cmap=cmap_light)
    plt.plot(X[y[:,0] == 0, 0], X[y[:,0] == 0, 1], 'ro', label = 'y=0')
    plt.plot(X[y[:,1] == 1, 0], X[y[:,1] == 1, 1], 'go', label = 'y=1')
    plt.plot(X[y[:,2] == 2, 0], X[y[:,2] == 2, 1], 'o', label = 'y=2')
    plt.title("decision region")
    plt.legend()
```

Creamos la clase Data:

```
In [6]: # Create Data Class

class Data(Dataset):

    # modified from: http://cs231n.github.io/neural-networks-case-study/
    # Constructor
    def __init__(self, K=3, N=500):
        D = 2
        X = np.zeros((N * K, D)) # data matrix (each row = single example)
        y = np.zeros(N * K, dtype='uint8') # class labels
        for j in range(K):
            ix = range(N * j, N * (j + 1))
            r = np.linspace(0.0, 1, N) # radius
            t = np.linspace(j * 4, (j + 1) * 4, N) + np.random.randn(N) * 0.2 # theta
            X[ix] = np.c_[r * np.sin(t), r * np.cos(t)]
            y[ix] = j
        self.y = torch.from_numpy(y).type(torch.LongTensor)
        self.x = torch.from_numpy(X).type(torch.FloatTensor)
        self.len = y.shape[0]

    # Getter
    def __getitem__(self, index):
        return self.x[index], self.y[index]

    # Get Length
    def __len__(self):
        return self.len

    # Plot the diagram
    def plot_stuff(self):
        plt.plot(self.x[self.y[:,0] == 0, 0].numpy(), self.x[self.y[:,0] == 0, 1].numpy(),
                plt.plot(self.x[self.y[:,1] == 1, 0].numpy(), self.x[self.y[:,1] == 1, 1].numpy(),
                plt.plot(self.x[self.y[:,2] == 2, 0].numpy(), self.x[self.y[:,2] == 2, 1].numpy(),
                plt.legend()
```

Módulo red neuronal y función de entrenamiento

Módulo red neuronal usando `ModuleList()`

```
In [7]: # Create Net model class

class Net(nn.Module):

    # Constructor
    def __init__(self, Layers):
        super(Net, self).__init__()
        self.hidden = nn.ModuleList()
        for input_size, output_size in zip(Layers, Layers[1:]):
            self.hidden.append(nn.Linear(input_size, output_size))

    # Prediction
    def forward(self, activation):
        L = len(self.hidden)
        for (l, linear_transform) in zip(range(L), self.hidden):
            if l < L - 1:
                activation = F.relu(linear_transform(activation))
            else:
                activation = linear_transform(activation)
        return activation
```

Función utilizada para entrenar:

```
In [8]: # Define the function for training the model

def train(data_set, model, criterion, train_loader, optimizer, epochs=100):
    LOSS = []
    ACC = []
    for epoch in range(epochs):
        for x, y in train_loader:
            optimizer.zero_grad()
            yhat = model(x)
            loss = criterion(yhat, y)
            optimizer.zero_grad()
            loss.backward()
            optimizer.step()
            LOSS.append(loss.item())
        ACC.append(accuracy(model, data_set))

    fig, ax1 = plt.subplots()
    color = 'tab:red'
    ax1.plot(LOSS, color = color)
    ax1.set_xlabel('Iteration', color = color)
    ax1.set_ylabel('total loss', color = color)
    ax1.tick_params(axis = 'y', color = color)

    ax2 = ax1.twinx()
    color = 'tab:blue'
    ax2.set_ylabel('accuracy', color = color) # we already handled the x-label with x
    ax2.plot(ACC, color = color)
    ax2.tick_params(axis = 'y', color = color)
    fig.tight_layout() # otherwise the right y-label is slightly clipped

    plt.show()
    return LOSS
```

Función para calcular la precisión:

```
In [9]: # The function to calculate the accuracy

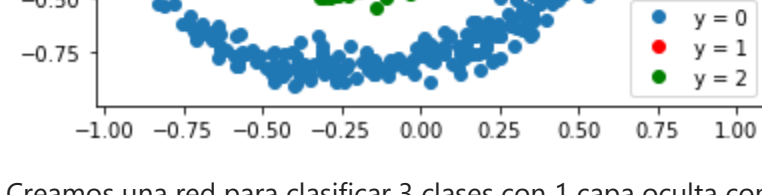
def accuracy(model, data_set):
    _, yhat = torch.max(model(data_set.x), 1)
    return (yhat == data_set.y).numpy().mean()
```

Entrenar y validar el modelo

Crear un objeto dataset:

```
In [10]: # Create a Dataset object

data_set = Data()
data_set.plot_stuff()
data_set.y = data_set.y.view(-1)
```

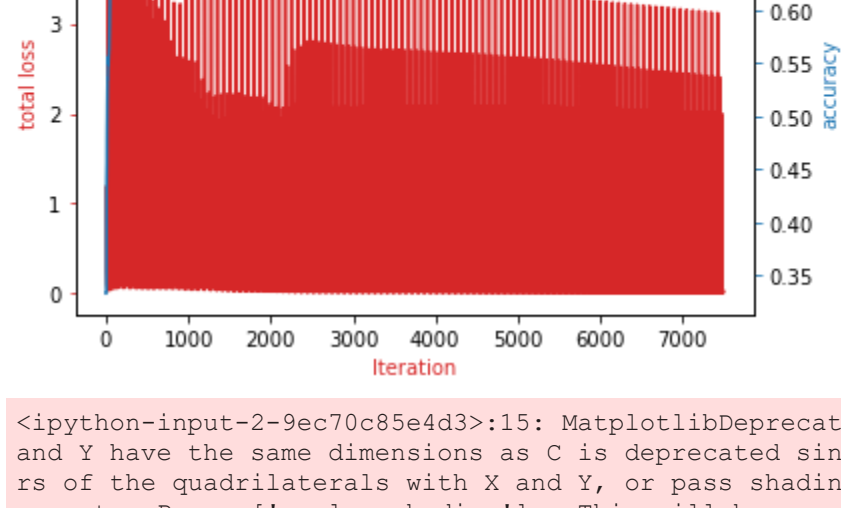


Creamos una red para clasificar 3 clases con 1 capa oculta con 50 neuronas:

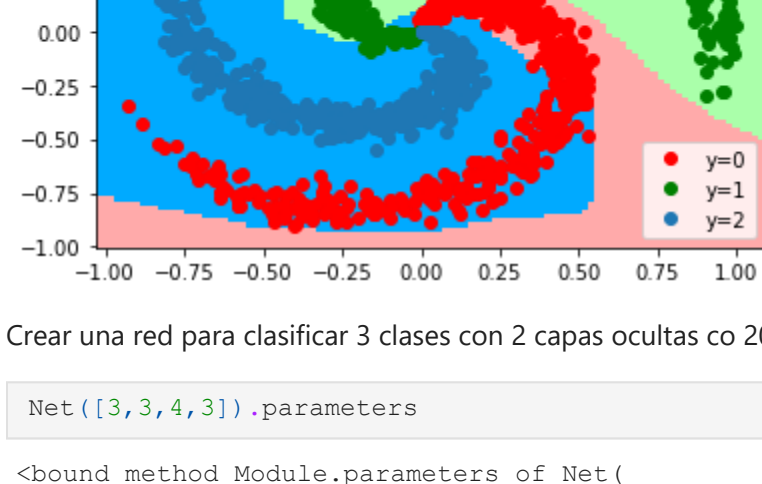
```
In [11]: # Train the model with 1 hidden layer with 50 neurons

Layers = [2, 50, 3]
model = Net(Layers)
learning_rate = 0.10
optimizer = torch.optim.SGD(model.parameters(), lr=learning_rate)
train_loader = DataLoader(dataset=data_set, batch_size=20)
criterion = nn.CrossEntropyLoss()
LOSS = train(data_set, model, criterion, train_loader, optimizer, epochs=100)

plot_decision_regions_3class(model, data_set)
```



```
<ipython-input-2-9ec70c85e4d3>:15: MatplotlibDeprecationWarning: shading='flat' when X
and Y have the same dimensions as C is deprecated since 3.3. Either specify the corners
of the quadrilaterals with X and Y, or pass shading='auto', 'nearest' or 'gouraud',
or set rcParams['pcolor.shading']. This will become an error two minor releases later.
plt.pcolormesh(xx, yy, yhat, cmap=cmap_light)
```



Crear una red para clasificar 3 clases con 2 capas ocultas co 20 neuronas en total:

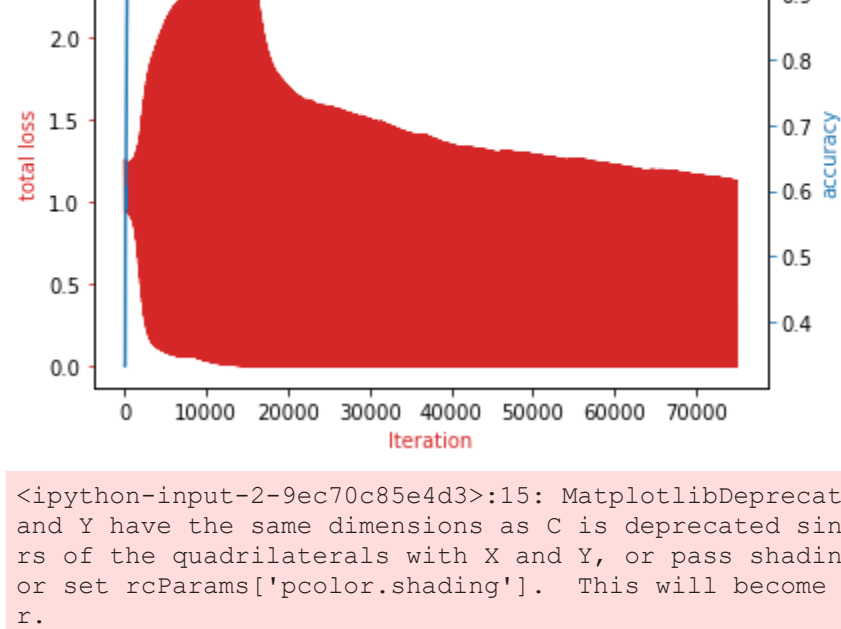
```
In [12]: Net([3,3,4,3]).parameters
```

```
Out[12]: <bound method Module.parameters of Net(
  (hidden): ModuleList(
    (0): Linear(in_features=3, out_features=4, bias=True)
    (1): Linear(in_features=3, out_features=4, bias=True)
    (2): Linear(in_features=4, out_features=3, bias=True)
  )
)>
```

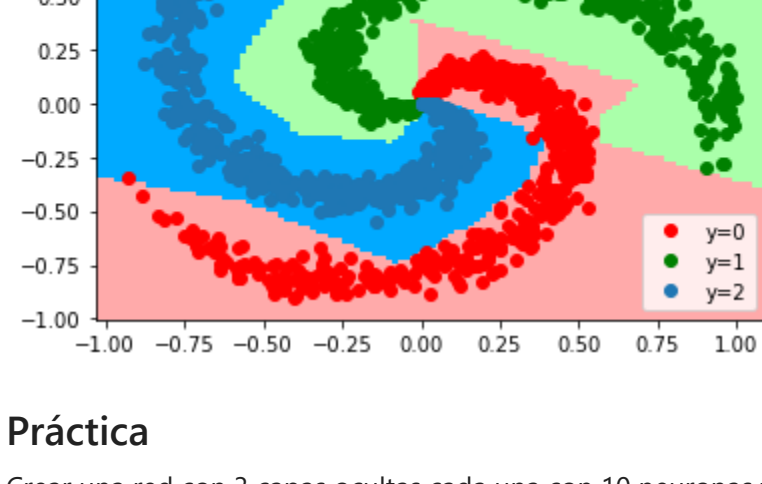
```
In [13]: # Train the model with 2 hidden layers with 20 neurons
```

```
Layers = [2, 10, 10, 3]
model = Net(Layers)
learning_rate = 0.01
optimizer = torch.optim.SGD(model.parameters(), lr=learning_rate)
train_loader = DataLoader(dataset=data_set, batch_size=20)
criterion = nn.CrossEntropyLoss()
LOSS = train(data_set, model, criterion, train_loader, optimizer, epochs=1000)

plot_decision_regions_3class(model, data_set)
```



```
<ipython-input-2-9ec70c85e4d3>:15: MatplotlibDeprecationWarning: shading='flat' when X
and Y have the same dimensions as C is deprecated since 3.3. Either specify the corners
of the quadrilaterals with X and Y, or pass shading='auto', 'nearest' or 'gouraud',
or set rcParams['pcolor.shading']. This will become an error two minor releases later.
plt.pcolormesh(xx, yy, yhat, cmap=cmap_light)
```

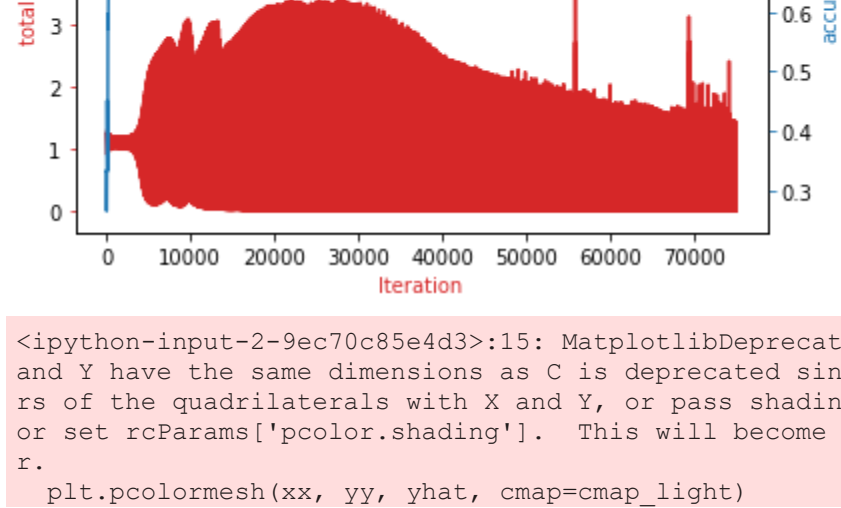


Práctica

Crear una red con 3 capas ocultas cada una con 10 neuronas y entrenar la red:

```
In [14]: # Practice: Create a network with three hidden layers each with ten neurons.

#
Layers = [2, 10, 10, 10, 3]
model = Net(Layers)
learning_rate = 0.01
optimizer = torch.optim.SGD(model.parameters(), lr = learning_rate)
train_loader = DataLoader(dataset = data_set, batch_size = 20)
criterion = nn.CrossEntropyLoss()
LOSS = train(data_set, model, criterion, train_loader, optimizer, epochs = 1000)
plot_decision_regions_3class(model, data_set)
```



```
<ipython-input-2-9ec70c85e4d3>:15: MatplotlibDeprecationWarning: shading='flat' when X
and Y have the same dimensions as C is deprecated since 3.3. Either specify the corners
of the quadrilaterals with X and Y, or pass shading='auto', 'nearest' or 'gouraud',
or set rcParams['pcolor.shading']. This will become an error two minor releases later.
plt.pcolormesh(xx, yy, yhat, cmap=cmap_light)
```

