

# Secret Image Sharing

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# Introduction

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- Background
  - Some secrets are too important to be kept by one person.
  - *“It is easier to trust the many than the few”*
  - Secrecy (trust) and robustness.
- Secret Sharing
  - Distribute a secret amongst a group of participants.
  - Each participant is allocated a share of the secret.
  - Secret can be reconstructed only when the shares are combined together.
  - Individual shares are of no use on their own.

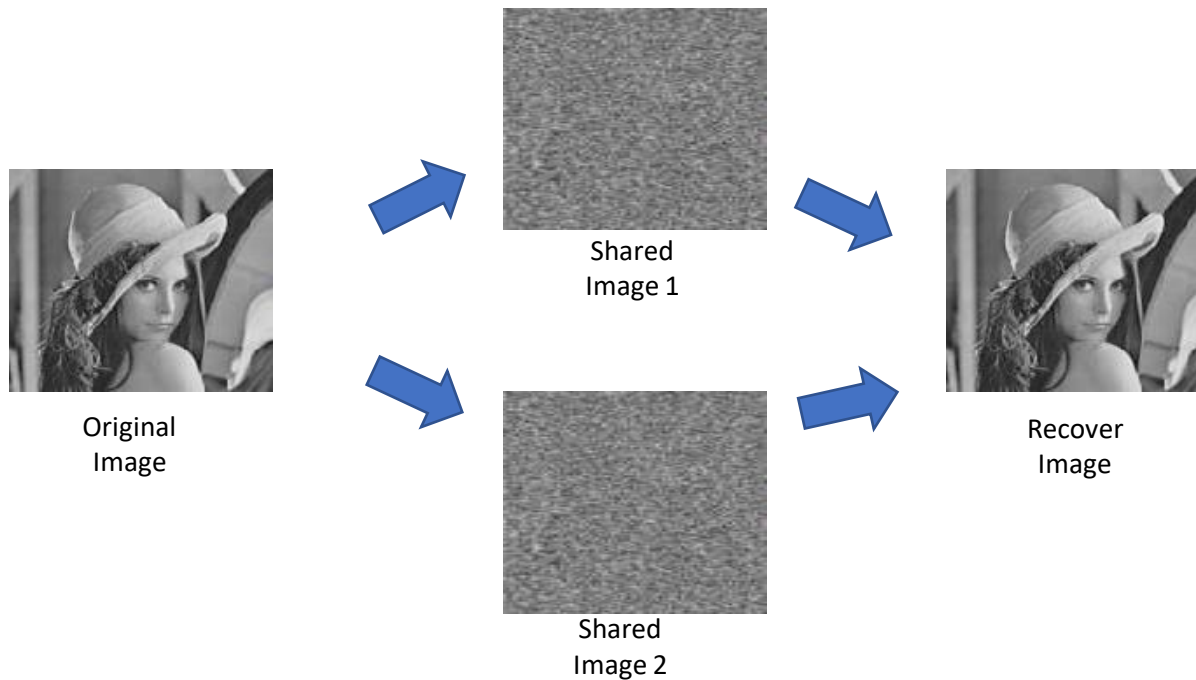
# Introduction

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- Traditional Cryptography
  - Encryption and Decryption by computer.
  - Needs the knowledge of cryptography, keys and possess high computational complexity
  - Single point of failure.

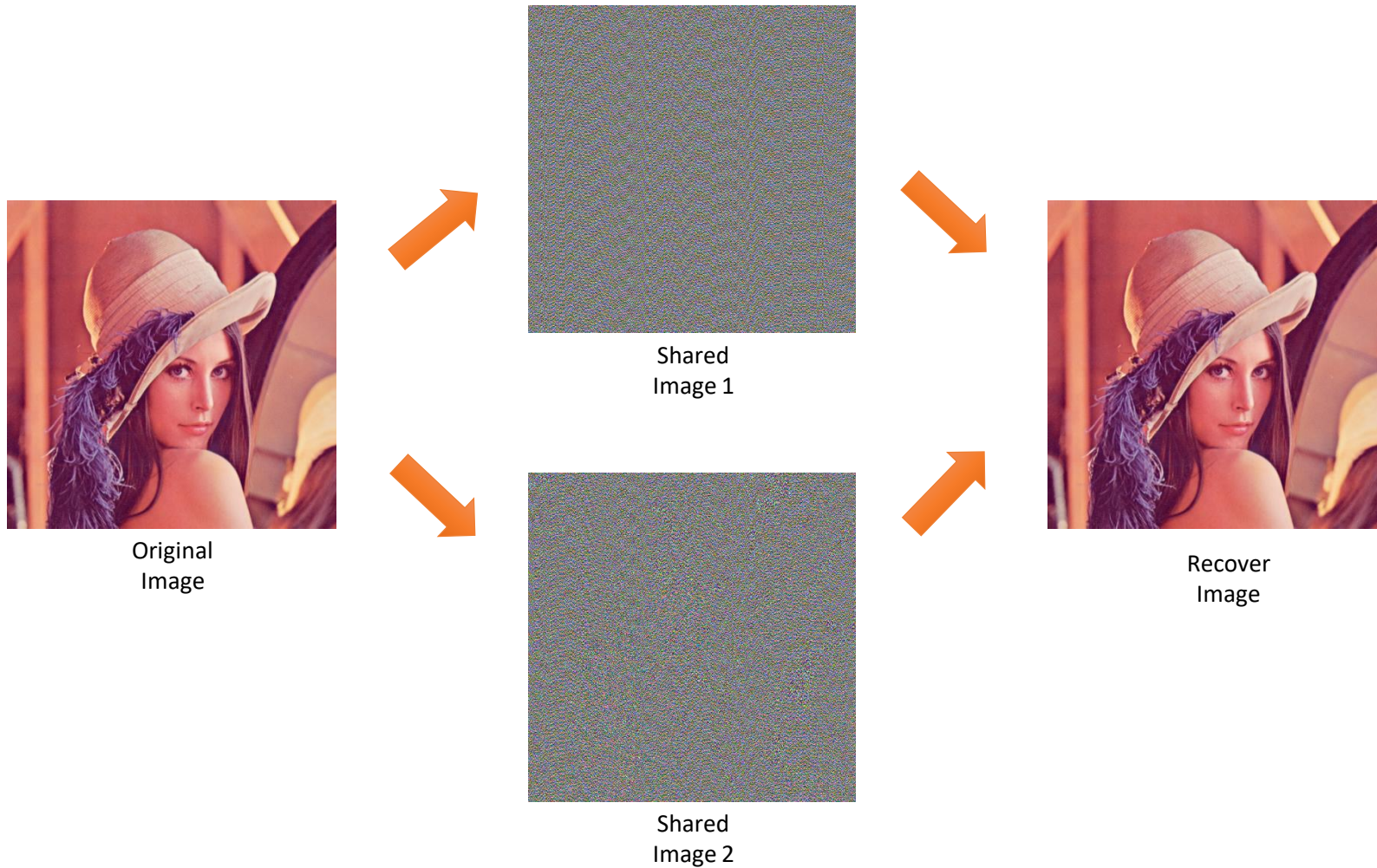
# Secret image Sharing (gray-scale)

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# Secret Image Sharing (color)

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# Secret Image Sharing

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- The concept of secret sharing was independently introduced by Blakely and Shamir in 1979.
- SIS scheme can broadly classified into two categories-
  - Polynomial based Secret Image Sharing (PSIS)
  - Visual secret Sharing (VSS)

# Polynomial Based

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- Based on Polynomial equation.
- The scheme is used a linear polynomial equation of order  $k-1$  as

$$f(x) = a_0 + a_1x + a_2x_2 + \dots + a_{(k-1)}x_{(k-1)} \pmod{p}$$

where

$p$  is a prime number

$n$  number of participants

$a_0$  is the secret data

$a_1, a_2, \dots, a_{k-1}$  coefficient are randomly chosen from  $[0..p-1]$

**Note:** In case of gray scale image, we use  $p=251$ (prime number)nearest to 255

# Polynomial Based Contd...

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Reconstruction is done by following Lagrange interpolation.

$$a_0 = \sum_{i \in S} y_i \cdot B_{i, \{S\}}$$

$$B_{i, \{S\}} = \prod_{m \in S, m \neq i} \frac{-x_m}{x_i - x_m}$$

- where  $(x_i, y_i)$  is a pair of secret share of secret data.



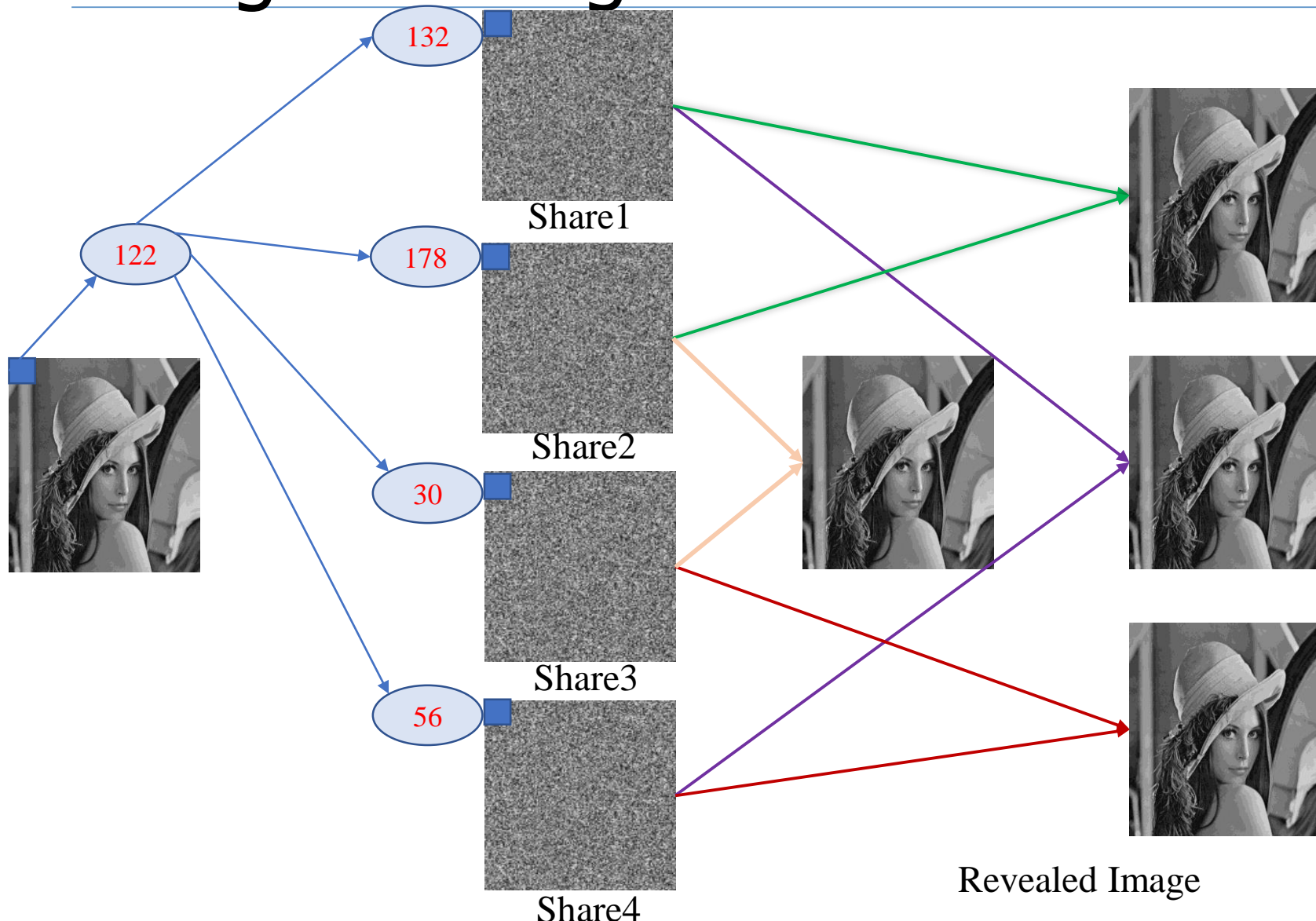
# Polynomial Based-(K,n) Secret Image Sharing

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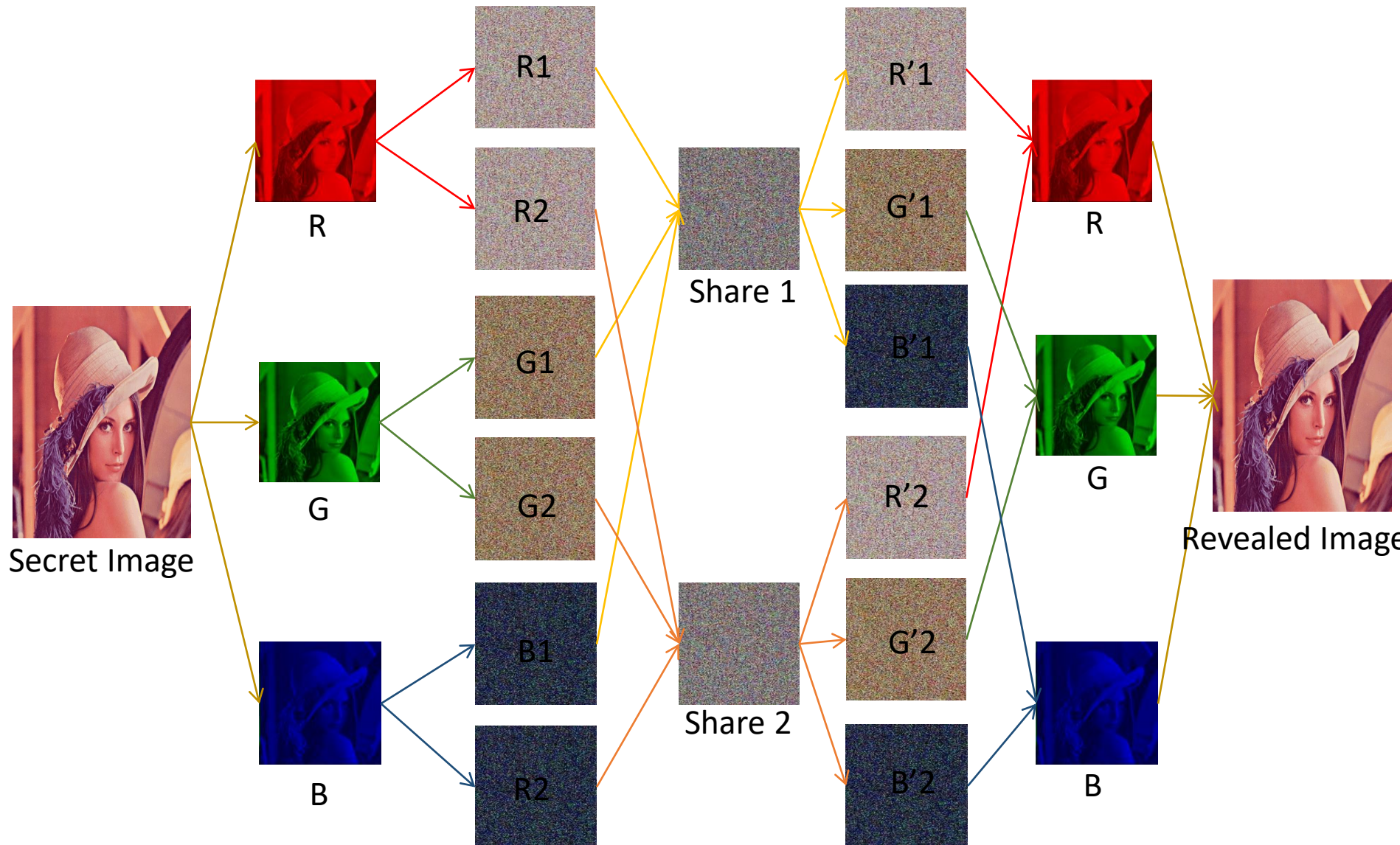
Suppose a image  $I$  is divided into  $n$  shares.

- $I$  can be constructed from any  $k$  shares out of  $n$ .
- Complete knowledge of  $k-1$  shares no information about  $I$ .
- $K$  of  $n$  shares is necessary to reveal secret image.

# Polynomial Based-(2,4) Secret Image Sharing



# Polynomial Based-(2,2) Secret Image Sharing



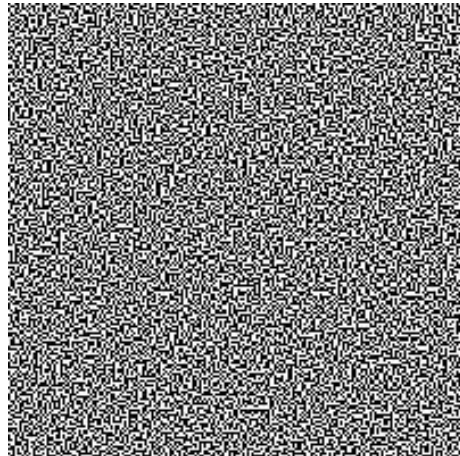
# Visual Cryptography

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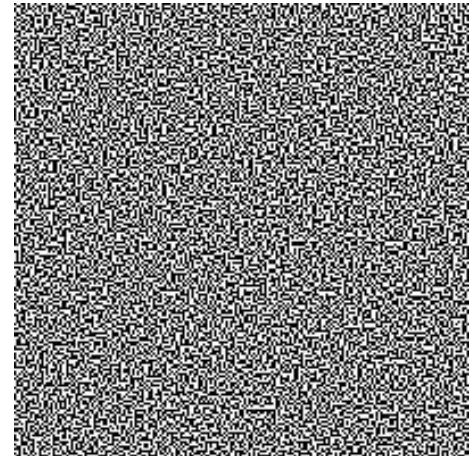
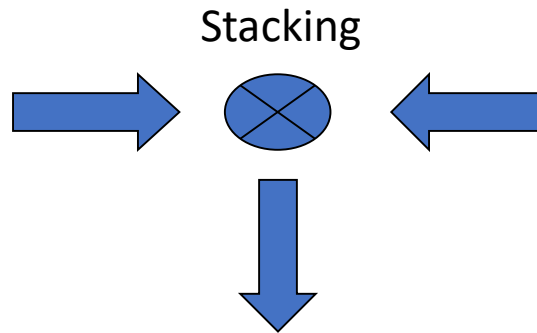
- Visual Cryptography (VC), also called Visual Secret Sharing (VSS) was introduced by Moni Noar and Adi shamir in Eurocrypt in 1994
  - Encrypted by computer, Decrypted by human vision.
  - Needs neither cryptography knowledge nor complex computation.

# Visual cryptography

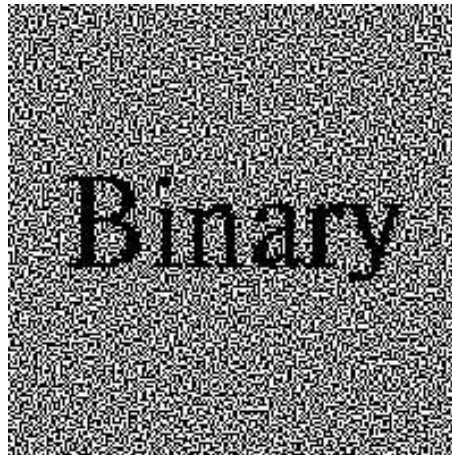
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Shadow 1



Shadow 2



Secret

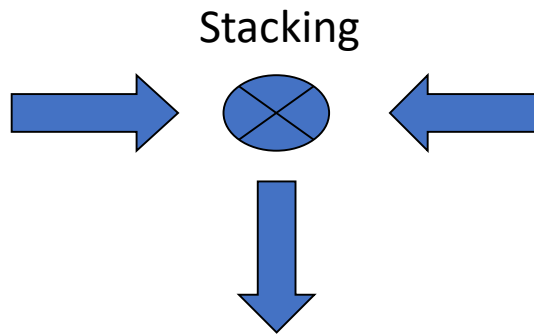


# Visual cryptography

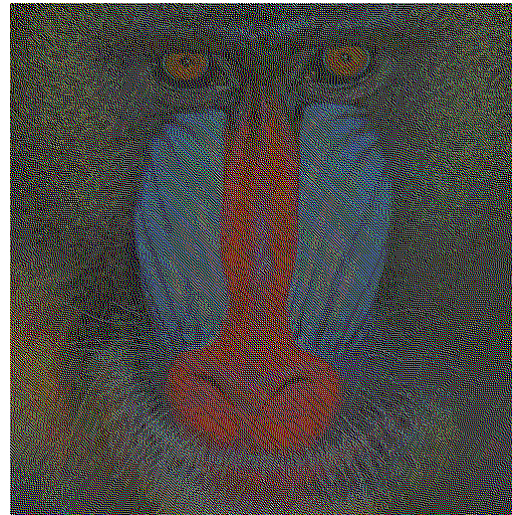
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Shadow 1



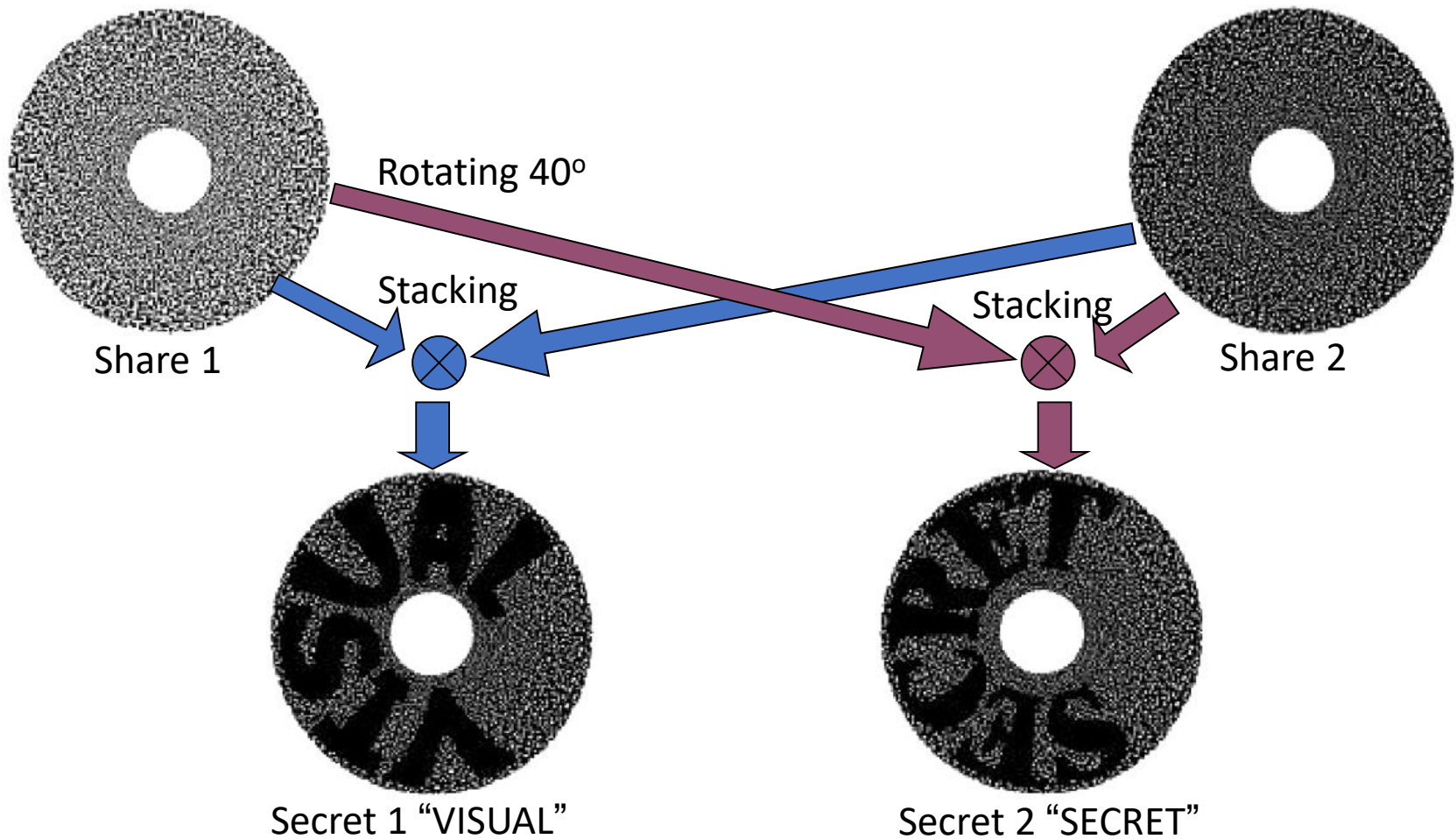
Shadow 2



Secret

# Visual cryptography (Cont.)

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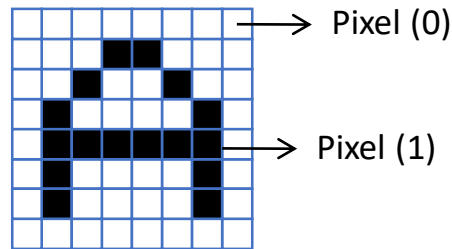


# How to make?

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- The simplest visual cryptography
  - Message consists of a collection of black and white pixels.

- ‘OR’ Operation



$$\begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix} \text{ or } \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$

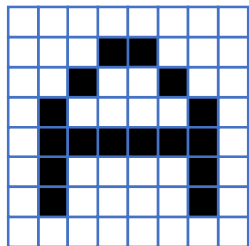
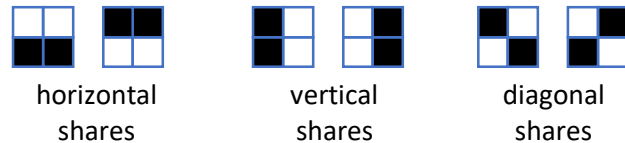




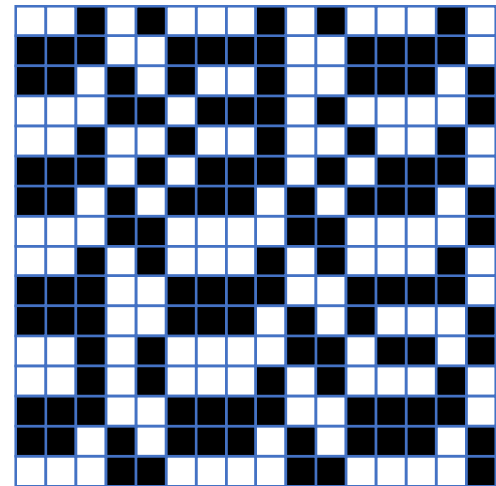
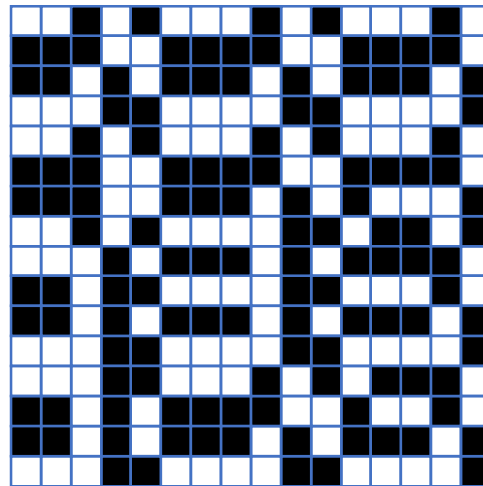
# How to make?

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- The simplest visual cryptography

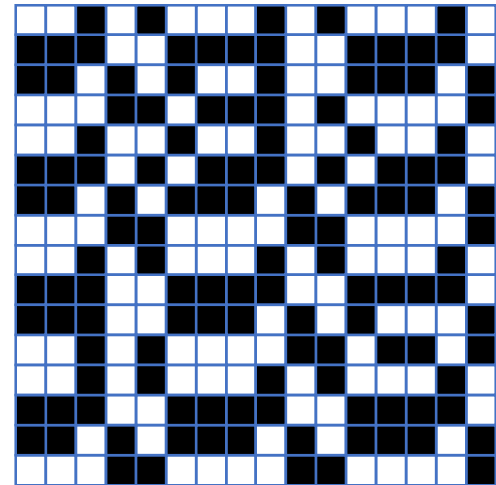
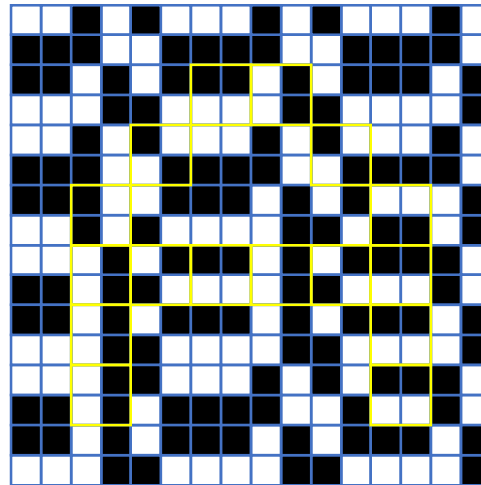
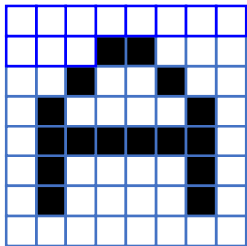
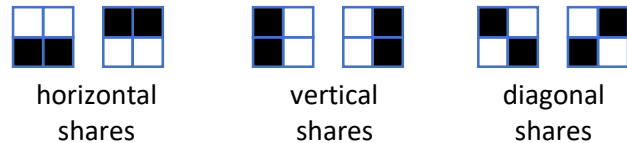


Secret  
Message



# How to make?















- The simplest visual cryptography



# VSS Scheme for Binary Image

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- Naor and Shamir (1994) proposed a  $(k, k)$ –VSS scheme
  - Extend a secret pixel into a block of  $2 \times 2$  sub-pixels
  - Contain two white pixels and two black pixels for each block
    - White pixel: transparent
    - Black pixel: black

Secret pixel	Share1	Share2	Stacked image
			
			
			
			



Secret image

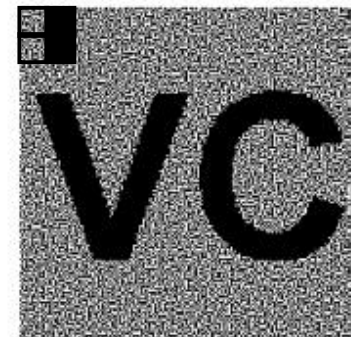
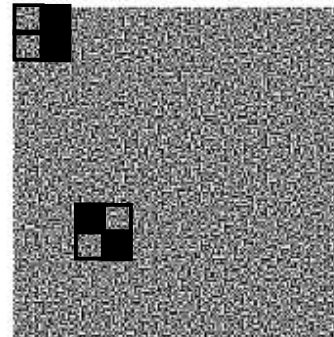
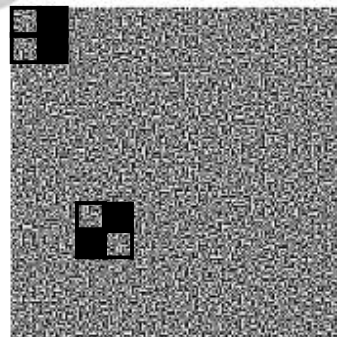
Share 1



Share 2



Secret pixel color \ Share blocks	White						Black					
2×2 block of the first share												
2×2 block of the second share												
Stacked 2×2 block												



(a) Original secret image

(b) First share image

(c) Second share image

(d) Stacked result of (a) and (b)

# $(k, k)$ Scheme

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- In the  $(k, k)$ –VSS scheme,
- The first “ $k$ ” means that it needs all the  $k$  share images to retrieve the secret image.
- The second number “ $k$ ” means that the secret image is hidden into  $k$  share images.

# 2 out of 2 scheme (2 sub-pixels)

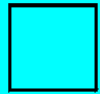
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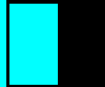
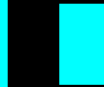
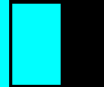

- Black and white image: each pixel divided in 2 sub-pixels
- Choose the next pixel; if white, then randomly choose one of the two rows for white.
- If black, then randomly choose between one of the two rows for black.
- Also we are dealing with pixels sequentially; in groups these pixels could give us a better result.








# 2 out of 2 scheme (2 sub-pixels)


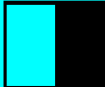

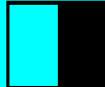



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secret



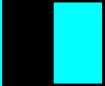
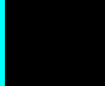
S1 =       

S2 =       

S1 OR S2 =       



S1 =    

















S2 =    

S1 OR S2 =    



# 2 out of 2 scheme (2 sub-pixels)

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Pixel		Share 1	Share 2	Result
	$P = \frac{1}{2}$			
	$P = \frac{1}{2}$			
	$P = \frac{1}{2}$			
	$P = \frac{1}{2}$			

$$C_0 = \left\{ \begin{bmatrix} 01 \\ 01 \end{bmatrix} \begin{bmatrix} 10 \\ 10 \end{bmatrix} \right\} \quad C_1 = \left\{ \begin{bmatrix} 01 \\ 10 \end{bmatrix} \begin{bmatrix} 10 \\ 01 \end{bmatrix} \right\}$$

# General 2 out of n scheme

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- We take  $m=n$
- White pixel - a random column-permutation of:

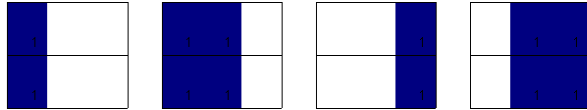
$$\begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 1 & 0 & 0 & \dots & 0 \\ 1 & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & 0 & 0 & \dots & 0 \end{bmatrix}$$

- Black pixel - a random column-permutation of:

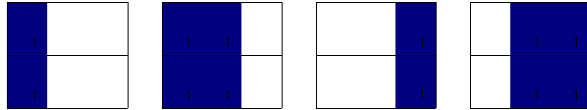
$$\begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix}$$

# 2 out of 2 scheme (3 sub-pixels)

Share1 for "0"



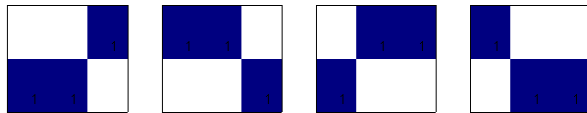
Share2 for "0"



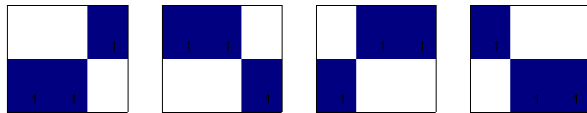
Superposition



Share1 for "1"



Share2 for "1"



Superposition



$$S_0 = \left\{ \begin{pmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \end{pmatrix}, \begin{pmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 1 \\ 0 & 1 & 1 \end{pmatrix} \right\}$$

$$S_1 = \left\{ \begin{pmatrix} 0 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix}, \begin{pmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \end{pmatrix}, \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \end{pmatrix} \right\}$$

- Each matrix selected with equal probability (0.25)
- Sum of rows is 1 or 2 in  $S_0$ , while it is 3 in  $S_1$
- Each share has one or two dark sub-pixels with equal probabilities (0.5) in both sets.

# 2 out of 2 Scheme (4 sub-pixels)

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- The 2 sub-pixel scheme disrupts **the aspect ratio of the image.**
- A more desirable scheme would involve division into a square of sub-pixel (size=4)



horizontal



shares



vertical



shares



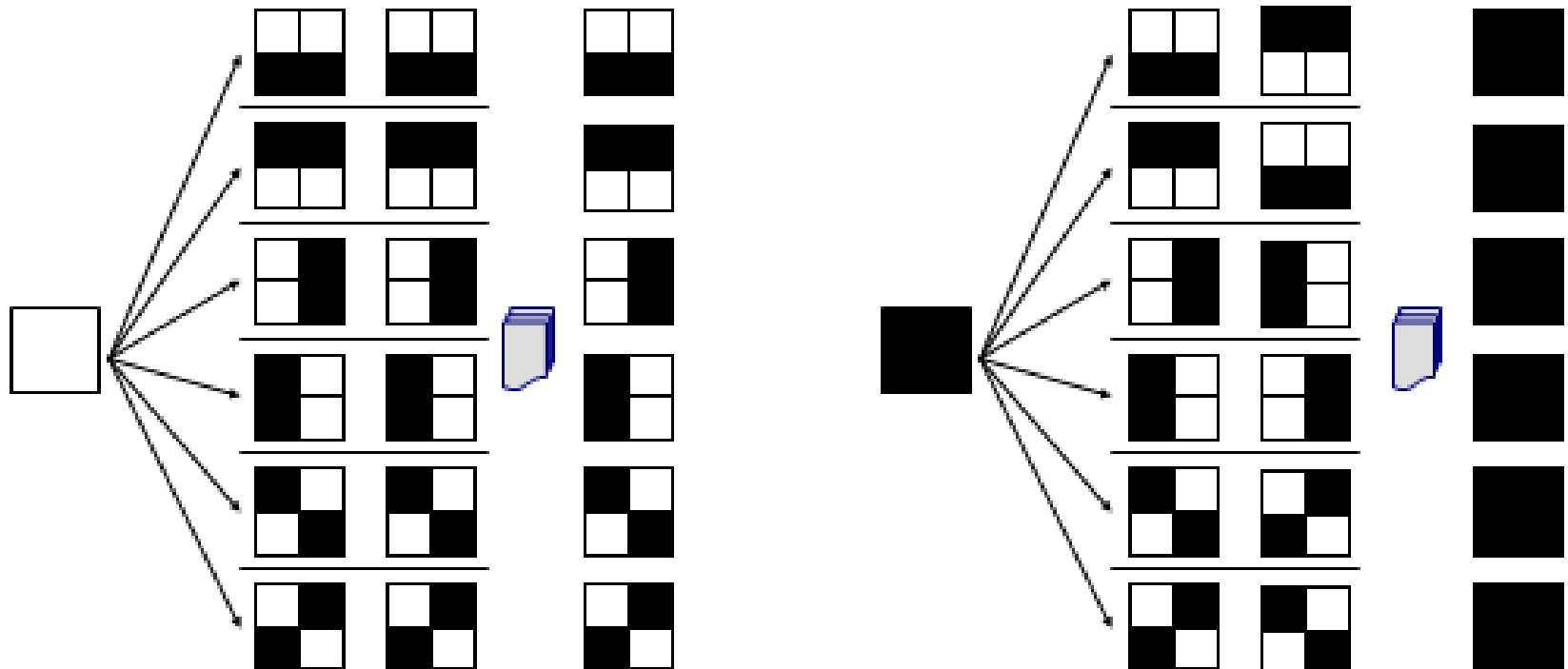
diagonal shares



# 2 out of 2 Scheme (4 sub-pixels)

$$C_0 = \left\{ \begin{bmatrix} 0101 \\ 0101 \end{bmatrix} \begin{bmatrix} 1010 \\ 1010 \end{bmatrix} \begin{bmatrix} 0011 \\ 0011 \end{bmatrix} \begin{bmatrix} 1100 \\ 1100 \end{bmatrix} \begin{bmatrix} 0110 \\ 0110 \end{bmatrix} \begin{bmatrix} 1001 \\ 1001 \end{bmatrix} \right\}$$

$$C_1 = \left\{ \begin{bmatrix} 0101 \\ 1010 \end{bmatrix} \begin{bmatrix} 1010 \\ 0101 \end{bmatrix} \begin{bmatrix} 0011 \\ 1100 \end{bmatrix} \begin{bmatrix} 1100 \\ 0011 \end{bmatrix} \begin{bmatrix} 0110 \\ 1001 \end{bmatrix} \begin{bmatrix} 1001 \\ 0110 \end{bmatrix} \right\}$$




































# VSS for color image (Halftone)

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- CMY color model is used to represent colors.
- $C = 255 - R$ ,  $M = 255 - G$ ,  $Y = 255 - B$
- $(0; 0; 0) \rightarrow \text{white}$
- $(255; 255; 255) \rightarrow \text{black}$
- The three monochromatic halftone images will be (cyan, white), (magenta, white) and (yellow, white)

# VSS for color image (Halftone)

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Mask	Revealed color (C,M,Y)	Share1(C)	Share2(M)	Share3(Y)	Stacked image	Revealed color quantity (C,M,Y)
	(0, 0, 0)					(1/2, 1/2, 1/2)
	(1, 0, 0)					(1, 1/2, 1/2)
	(0, 1, 0)					(1/2, 1, 1/2)
	(0, 0, 1)					(1/2, 1/2, 1)
	(1, 1, 0)					(1, 1, 1/2)
	(0, 1, 1)					(1/2, 1, 1)
	(1, 0, 1)					(1, 1/2, 1)
	(1, 1, 1)					(1, 1, 1)

A half black-and-white mask is designed to shade unexpected colors on the stacked sharing images so that only the expected colors show up.

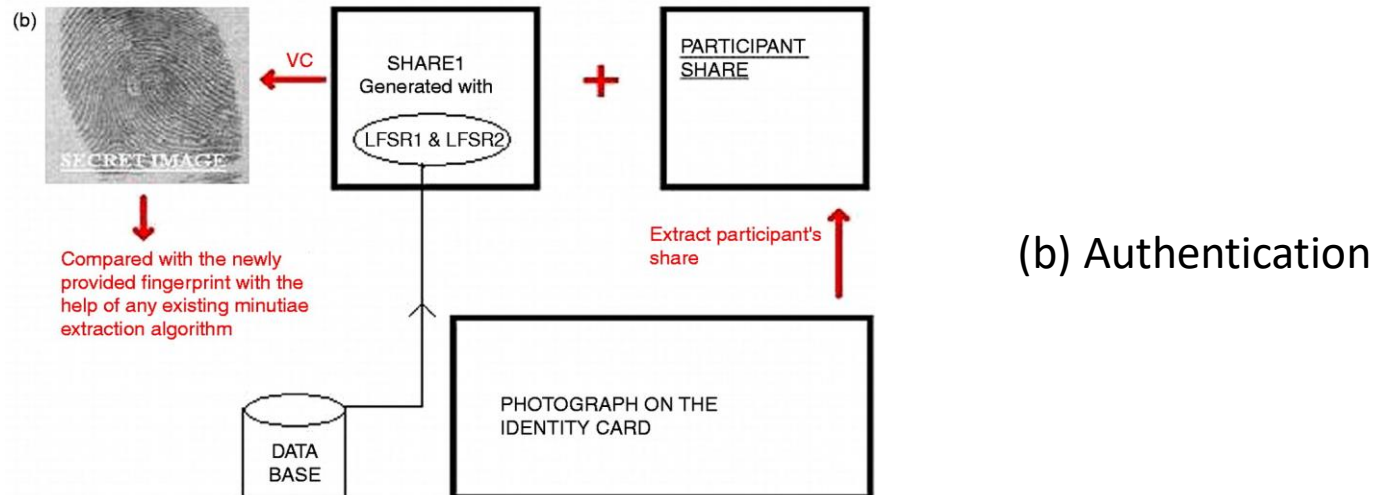
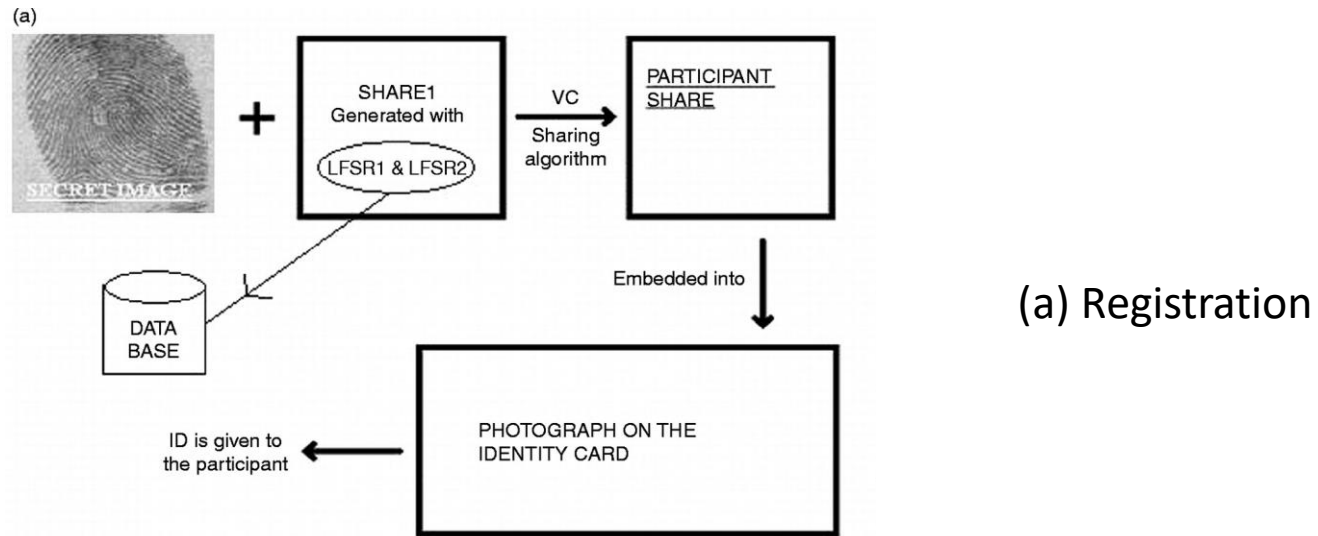
# Applications

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- Biometric Security
  - Shared Fingerprint
- Watermarking
- Steganography
- Remote Electronic voting
- Bank customer identification



# Applications – Shared Fingerprint



# Advantages

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- Simple to implement.
- Decryption algorithm not required (use human visual system).
- Lower computational cost.
- Infinite Computation Power can't predict the message
- Cipher text can be sent through fax, email, WhatsApp.

# Disadvantage

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- It's a Challenge to maintain the contrast of reconstructed image.
- Loss of information.
- Additional processing required for color images.

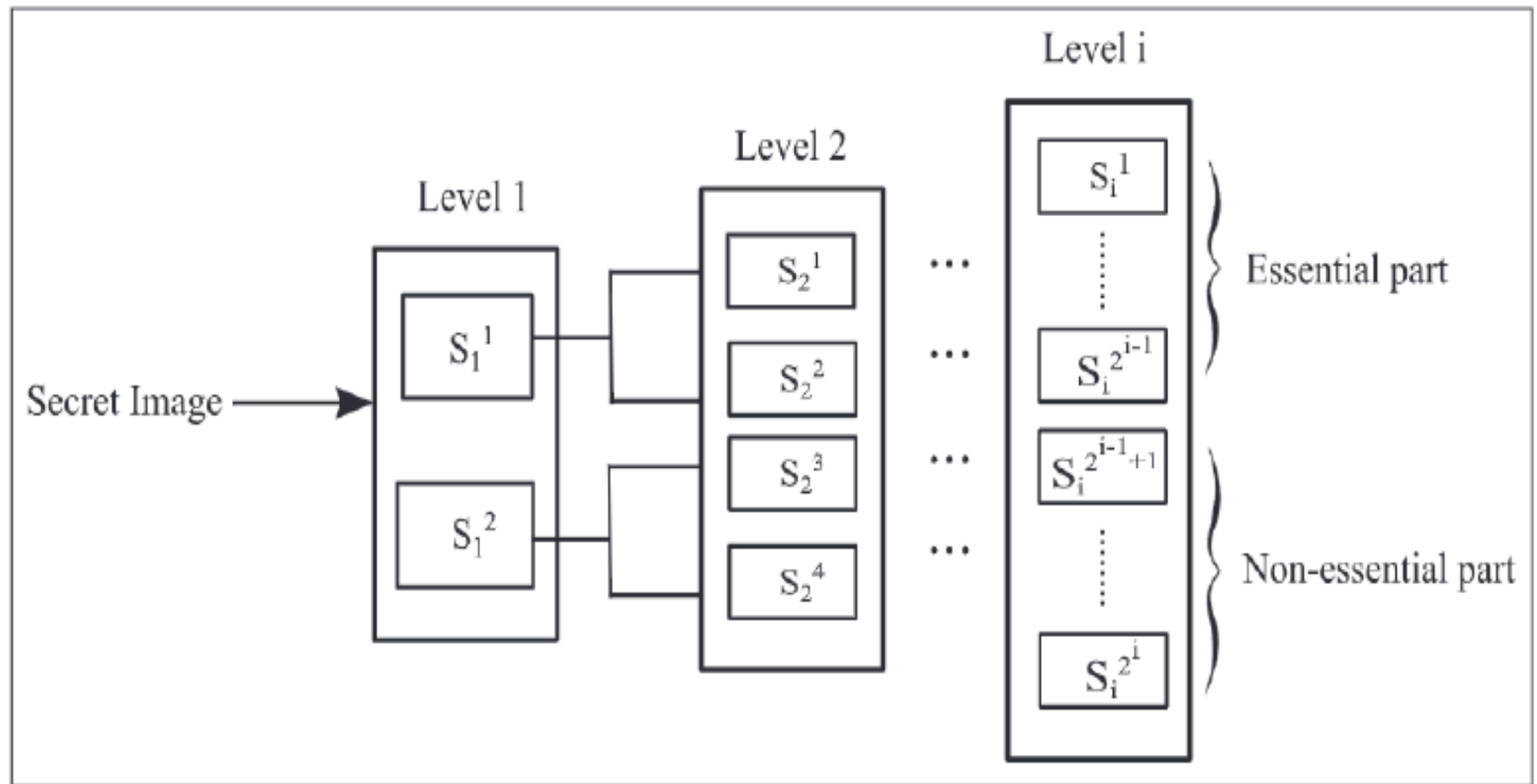
# Affine Boolean Classification in Secret Image Sharing for Progressive Quality Access Control

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## Objectives

- A lossless secret image sharing scheme, in which generated shadow image's size is smaller to the input image.
- A lossless image sharing scheme in which different shadows have different importance with fault tolerance capability.
- A Secret Image sharing scheme in which generated shadows are more secure compare to exist scheme that used XOR operation.

# SIS Scheme



# Affine Boolean function

	b8	b7	b6	b5	b4	b3	b2	b1
0	0	0	0	0	0	0	0	0
1	0	1	0	1	0	1	0	1
2	0	0	1	1	0	0	1	1
3	0	1	1	0	0	1	1	0
4	0	0	0	0	1	1	1	1
5	0	1	0	1	1	0	1	0
6	0	0	1	1	1	1	0	0
7	0	1	1	0	1	0	0	1
8	1	1	1	1	1	1	1	1
9	1	0	1	0	1	0	1	0
10	1	1	0	0	1	1	0	0
11	1	0	0	1	1	0	0	1
12	1	1	1	1	0	0	0	0
13	1	0	1	0	0	1	0	1
14	1	1	0	0	0	0	1	1
15	1	0	0	1	0	1	1	0

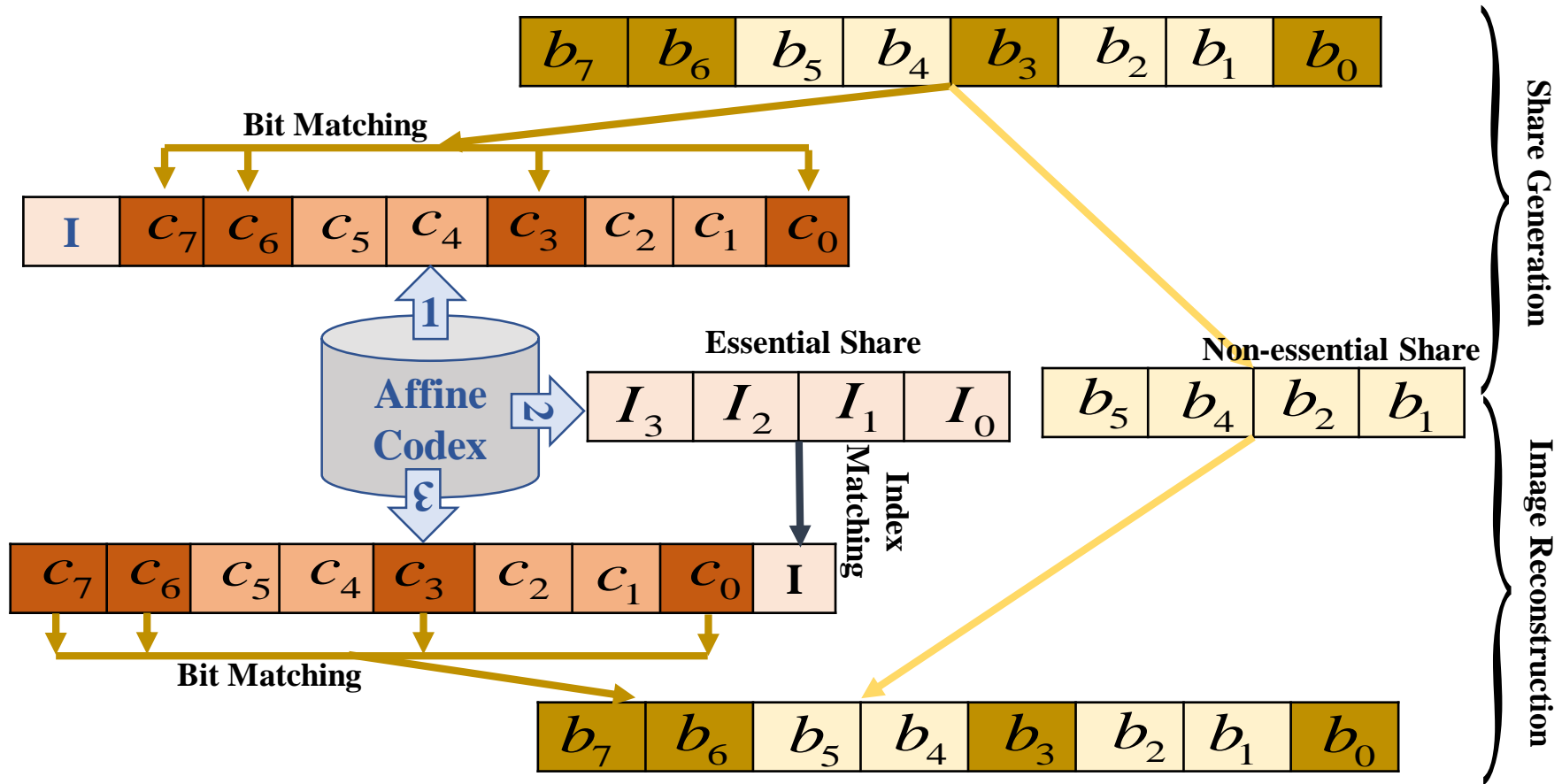
Fixed bit computation

$$F(n) = P_n - 2^k$$

Where  $P_n = 2^n + 1$  &&  $k = 0, 1, 2, \dots, n$

b8	b7	b6	b5	b4	b3	b2	b1
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# Share generation and reconstruction procedure



# Example

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3- Variable Boolean affine function

$b_8$	$b_7$	$b_6$	$b_5$	$b_4$	$b_3$	$b_2$	$b_1$
1	0	1	0	1	0	1	0

Input Image

1	0	1	0	1	1	1	0
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**Share1:** Index value of affine function

1	0	0	1
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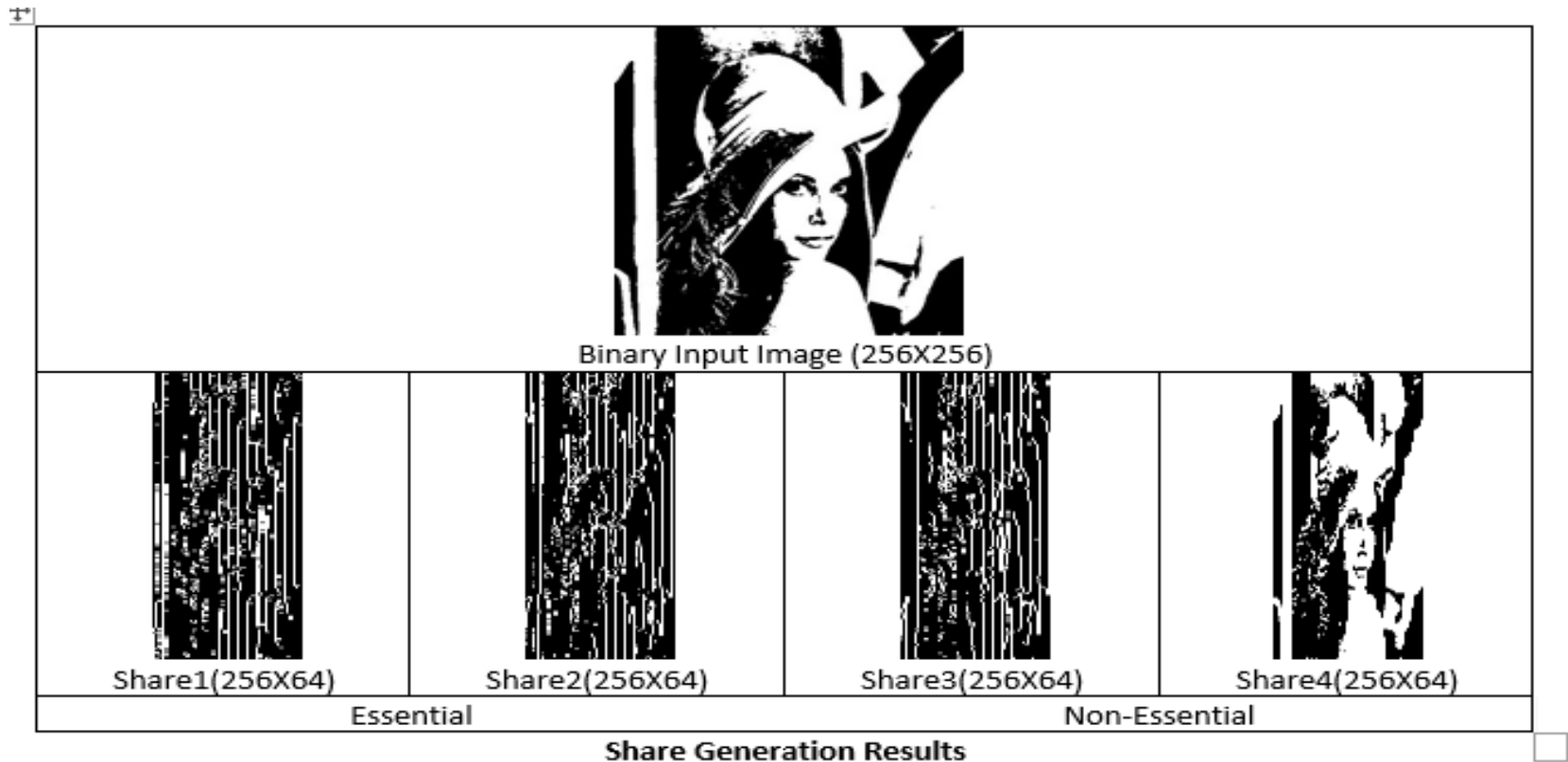
**Share2:** Variable value

1	1	1	1
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# Binary SIS (Share Generation)

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# Binary SIS (Secret Reconstruction)

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Reconstructed Image using all 4 shares(PSNR= $\infty$ )



Reconstructed Image  
using share1, share2  
and random  
(PSNR=54.28)



Reconstructed Image  
using share3, share4  
and random  
(PSNR=54.16)



Reconstructed Image  
using share1, share2,  
share3 and random  
(PSNR=54.17)



Reconstructed Image  
using share1, share3,  
share4 and random  
(PSNR=54.48)

**Image Reconstruction Results**

# SIS for 4 variable function

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<b>b<sub>16</sub></b>	<b>b<sub>15</sub></b>	b <sub>14</sub>	<b>b<sub>13</sub></b>	b <sub>12</sub>	b <sub>11</sub>	b <sub>10</sub>	<b>b<sub>9</sub></b>	b <sub>8</sub>	b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	<b>b<sub>1</sub></b>
<b>1</b>	<b>0</b>	1	<b>0</b>	1	0	1	<b>0</b>	1	0	1	0	1	0	1	<b>0</b>

(a)

<b>1</b>	<b>0</b>	1	<b>0</b>	1	1	1	<b>0</b>	0	0	1	1	1	1	0	<b>0</b>
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(b)

0	0	0	1	0
---	---	---	---	---

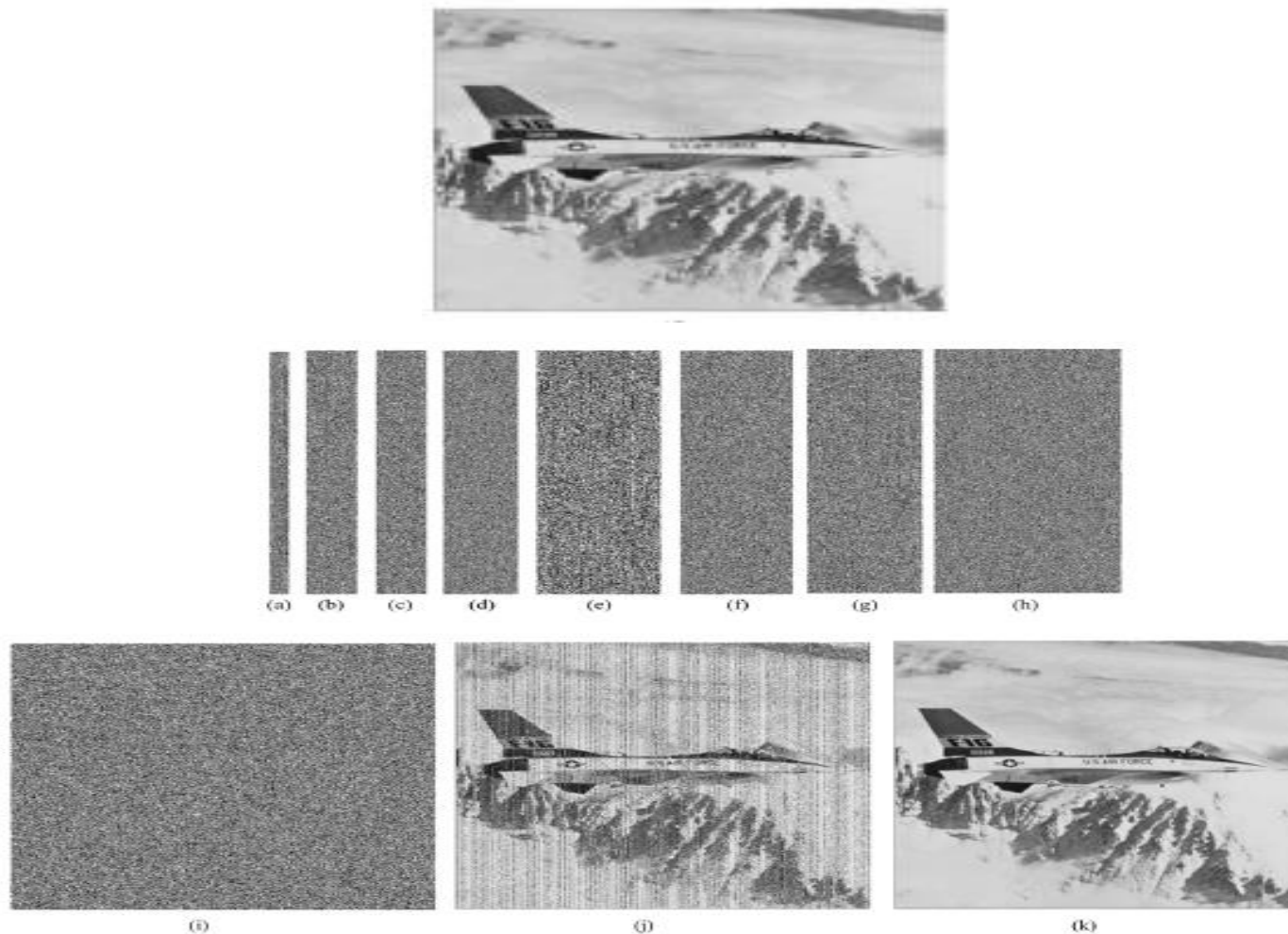
(c)

0	0	1	1	1	1	1	1	0	0	0
---	---	---	---	---	---	---	---	---	---	---

(d)

# Gray image SIS

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**Fig. 5.** Share images and the decoded images for the gray scale secret image, F161 : (a)–(h) share images; (i) reconstructed secret image with all the non-essential shares and the random values for the essential shares (PSNR = 9.87 dB); (j) reconstructed secret image using the essential components and the random values for the non-essential components (PSNR = 31.56 dB); (k) reconstructed secret image from all the shares (PSNR = Infinity).

# Experimental Results

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**Table 1**

Correlation values of a (4, 8) scheme for a binary secret image.

No. of essential shares	No. of non-essential shares	NCC
0	4	0.00053
1	4	0.0033
2	4	0.0289
3	4	0.0536
4	0	0.63
4	1	0.69
4	2	0.75
4	3	0.82
4	4	1

**Table 2**

SSIM and PSNR values of a (4, 8) scheme for a gray scale secret image.

No. of essential shares	No. of non-essential shares	SSIM	PSNR
0	4	0.000126	9.87
1	4	0.0011	15.54
2	4	0.0053	28.13
3	4	0.0587	20.56
4	0	0.59	31.56
4	1	0.65	35.87
4	2	0.76	39.28
4	3	0.84	45.01
4	4	1	Infinity