

Class-7 (19/21/19)

→ diff b/w wireless and wired network?

- propagation medium

- cost

- Signal strength

- broadcast (p2p also possible)

- ↓
radio

- ↓
bluetooth

- omnidirectional
antenna

- unidirectional
antenna

ISM bands

↳ industrial scientific medical bands
VANET - vehicular ad hoc N/w

Date _____
Page _____

- Data rate

→ Network Topology

• types - (centralized, decentralized, hybrid)

↳ eg LAN (means ad-hoc)
Wifi means ad-hoc
Cellular N/w

- fully-connected (mesh)

- multi-hop (N/w) (consume less power)

• advantages of centralized topology and disadvantages

• advantages and disadvantages of ad-hoc (P2p)

• advantages of multi-hop P2p

Q Identify at least 2 appl. of WSN in our day-to-day life!

Q As a user of wireless device, what do you think, what are the issues that needs to be resolved

Q What do you think what is biggest reasons are in wireless technology?

Q

Home-work assignment (Group -1) → ~~first do any~~

Q How do you set up WLAN in ad-hoc mode or infrastructure mode (steps)?

Q Name at least 5 popular networks along with their company

Popular OS for WSN (at least 3)

#

Class-8 (21/219)

↗ Data link layer

✗

Wireless Medium Access Control (WMAC)

- Frame control → CRC, checksum
- P2P broadcast
- Channel access problem

- MAC protocol

L) issues

- utilize channel efficiently
- real time traffic support
- synchronization
- shared broadcast medium
- Lack of central coordination

L) types of protocols ~~ALOHA, CSMA, TDMA~~
 first well suited for random access. Space
 scheduling band → central authority, TDMA, CDMA, SDMA
 contention based → a node will decide

ALOHA → failed

CSMA → diff flavours of CSMA

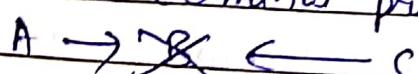
CSMA/CD → Keep listening to channel while transmitting
 collision detected by current detector

Q) Study CSMA/CA?

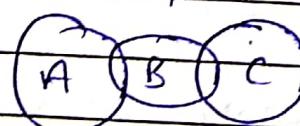
Class-9 (22/2/19)

* Wireless Media Disperse Energy

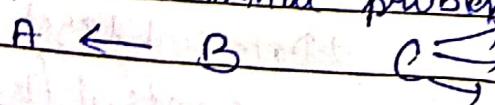
- collision detection difficult
- Hidden terminal problem (due to carrier sensing problem)



Station A is hidden from C and C is hidden from A



- Exposed terminal problem



* How to cope up with hidden/exposed terminals
 MACA

↳ short messages + RPS
 request to send clear to send

Algo:

A sends an RTS (tells B to prepare)

B replies an CTS (echoes message length)

Q. Issues in MACA? why RTS collision is an issue?

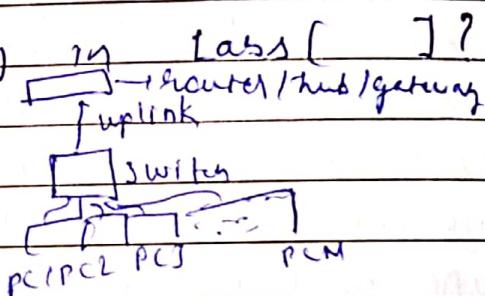
Class - 10 (28/2/19)

ppt-1 → layers [

ppt-2 → layers [Physical + DLL]

Q. what is the topology in class [] ?

↳ Star



Class - 11 (11/3/19)

my .

current

Hidden → A

B

Exposed → B, E

-

→ issues in MACA protocols

→ MACA has no ACK

✓ → MACAW has ACK to improve reliability

→ replaces RTS-CTS-DATA to RTS-CTS-DS-DATA-ACK

✓ → better soln to exposed terminal problem

✓ → RRTS in MACAW to solve "Starvation"

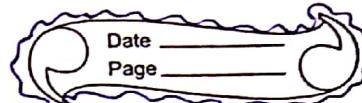
↳ request RTS

Assignment

Q. 1 Read the paper MACAW (1997), Bhargava

Q. 2 Why MACAW uses backoff (BER) concept? +

Q. 3 Need for modulation and AM, FM, PM, along with their applications



Q.4 ASK, PSK, FSK along with their applications → 6

class-12 [PPT-fm] [7/3/19]

class-13 [8/3/19]

→ types of standard bodies globally providing hardware & software standards

↳ IEEE, IETF, with alliance, FCC.

→ Standard terminology

↳ task group → people working to develop stds

↳ draft → still working

↳ standard → a ratified and final technical description

→ 802.11 Ratified standard

→ wireless LAN (WLAN)

→ WAP and NICs

→ WLAN features

↳ must be flexible within reception area

↳ ad hoc n/w w/o pre planning

↳ more robust against disasters

↳ no wiring difficulties

→ Applications (home, off.)

↳ Goals:

↳ ease of use

↳ power ef.

↳ robust to noise

↳ security

↳ IEEE standardization

802.3, 802.11, 802.15.1, 802.15.4, 802.16

Ethernet, WiFi, Bluetooth, Zigbee, WiMax

802.11 v/s WiFi?

→ IEEE 802.11 features

↳ initially it was at 1 and 2 Mbps

↳ 902 - 929

MHz

26 MHz

2.4 → 2.4821

Ghz

83.5 MHz

5.15 → 5.35

Ghz

200 Mhz

→ 802.11 Infrastructure

→ Transmission media

↳ 3 physical medium → infrared, radio, microwave

→ EMW spectrum

Infrared

→ Infrared LAN

↳ 2 ways to setup

↳ p2p directed beam used to create

↳ diffused config: signals diffuse by reflecting them off of some type of surface

→ Infrared Adv / Disadv

advantage ↳ high bandwidth

↳ no licensing

↳ electrical device do not interfere with infrared

disadv ↳ line of sight

↳ can't move

↳ short range

→ Microwave

↳ narrow bandwidth

↳ licensed + unlicensed

→ Radio freq

↳ spread spectrum

→ 802.11 DSSS

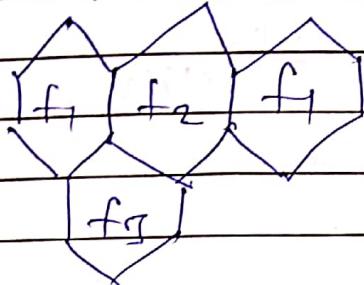
↳ chip sequence [BPSK or QPSK]

→ Major source of Interference

↳ cochannel → client compete to access the medium

L) Adjacent channel

Two client and access point on overlapping channels talk over each other.



adjacent cells can't use same frequency

non-adjacent cells can use same freq.

L) Non-wifi

non-802.11 device compete for medium access.

→ Interference

↳ CSMA/CA for co-channel interference

↳ To reduce adjacent co-channel interference, use non-overlapping channels

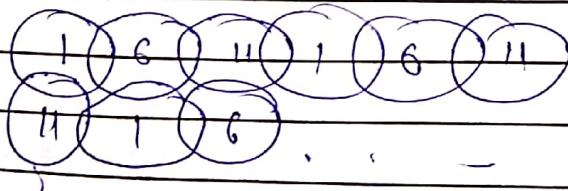
→ 802.11 Non-overlapping channels

→ channels separated by 5 MHz

→ ~~1, 6, 11~~, ~~2, 7, 12~~ 20 MHz channel avail → (2.4 to ~~2.4835~~)

→ non-overlapping channels can be used

→ 802.11 non-overlapping channels



→ 802.11 Frequency Hopping

↳ 79 non-overlapping channels each 1 MHz

→ 802.11 WLAN Infrastructure

↳ Station [STA] architecture

↳ Access point [AP] architecture

Station select an AP and get associate with it
Support roaming, time synchronization

↳ Basic Service Set [BSS]

all the stations under one AP.

↳ Extended Service Set [ESS]

set of one or more BSS conn. by DS

↳ Distribute System [DS]

to interconnect all the BSS

→ 802.11 Initial Link Setup

→ BSS Discovery

(i) ↳ probe request [Passive scanning or active scanning]

(ii) ↳ probe response : sent advertising the SSID, supported data rate, encryption, types, authentication open sequence

(iii) ↳ association request

(iv) ↳ association response

State diagram : DFA

→ Roaming

↳ moving from one BSS to another w/o losing conn

↳ it does not define how roaming should be done

→ 802.11 MAC Layer

↳ two kinds of carrier sense

(i) Virtual carrier sense → check amt of receive, the RF noise

(ii) physical carrier sensing → with help of RTS, CTS packets

Class-14 [12/3/19]

→ virtual carrier sensing

↳ NAV → N/W Allocator Vector

$L = 0 \rightarrow$ medium free

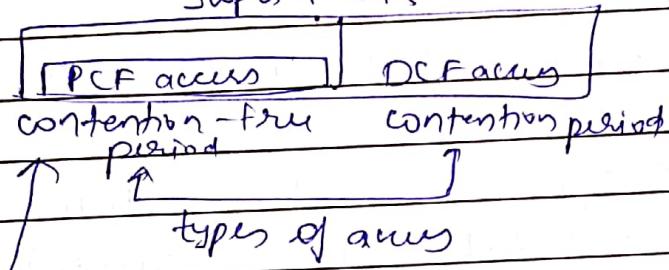
$L > 0 \rightarrow$ wait until it goes to 0

point → PCF and DCF [distri. coordination funⁿ]

↳ access methods [CSMA/CA] ⊂ DCF

↳ PCF (optional in a station)

↳ Super frame



time-critical service

→ Traffic services

↳ Asynchronous service (marks)

↳ Time-bounded (PCF) (contention-free)

→ Access methods

- DCF CSMA/CA [mandatory]

- DCF RTS/CTS

- PCF

→ Interframe Spacing (IFS)

↳ time interval b/w frames

→ IFS types

↳ SIFS (shortest IFS)

MN. no of time slots are being assigned (highest priority traffic)

→ used for ACK packets, CTS, Data frame just after CTS

- Q Compare 3 transmission mediums for WLAN.
Q Find out which 802.11 is supported by laptop
Q What is the speed of wireless when concept of non-overlapping channels in FSK

↳ PIFS (point IFS)

↳ medium priority, time bounded frame (P(F))

$$PIFS = SIFS + \text{slottime}$$

↳ STIFS (

↳ lowest priority, asynchronous data frame (DCF)

$$DIFS = SIFS + 2 \times \text{slot time}$$

→ Access Control Logic (How a frame is sent?)

→ Collision Avoidance

↳ exponential backoff

→ CSMA/CA Broadcast (802.11) (using backoff)

↳ ack waits for SIFS time

↳ when medium is free station will wait for DIFS time

↳ concept of elapsed back-off (fairness is ensured)

↳ NAV → stores the duration received from RTS/CTS

↳ the neighbouring stations will set their contention period to whatever it is in the RTS.

→ CSMA/CA | Unicast (802.11)

→ Fragmentation mode

↳ after every fragment the station will receive ACK.

→ PCF (for infrastructure mode)

↳ centralized (point coordinator) controls every

↳ waits for PIFS

Class - 15 [14/3/19] II day 3.14.19

→ PCF super frame timing

↳ polling done by central AP.

↳ and PFS issues polls

↳ round-robin fashion

↳ { big flow diagram in ppt }

→ Frame Format

(i) Frame control [2 bytes]

version, type, subtype, Retry, power mgmt, ToDS, from DS

(ii) Duration / TP [2 bytes]

(iii) 4 address fields

↳ SA (SRC address)

↳ TA (transmitter address)

↳ RA (receiver address)

↳ DA (destination address)

↳ BSSID

→ Power management in BSS

② # Class - 16 [15/3/19] [PPTs] [Gopius]

PPT [Shashank] = Physical Layer 802.11

PLCP PMD (transceiver of phy. layer)

PPT [Prinu Raj] = 802.11 Infrastructure mode