Retrospective and Action Plan
Sprint 12

Sprint Velocity

- Number of story points completed in one Sprint 2/8-2/26
    - Velocity = 35.5

What did we do well?

- Jason: Able to get clarification on work items such as DAR report on AJAX
- Gio: Was able to get quick reviews on items other teammates worked on
- Jesus: Got good clarification as to what I should be developing, by asking questions
- Vi: Good communication
- Rainier: We were able to learn the last bits that we needed to get more user stories done.

What could we improve on?

- Jason: Achieving a higher velocity
- Gio: Was unable to work on project due to midterms and other classwork
- Jesus: Again, we could set a velocity goal
- Vi: Didn't take into account testing time for things like metrics for DAR
- Rainier: We can work on items that we already know how to do while waiting for new information to be taught to use in class

How do we fix it?

- Jason: Completing tasks on time on our free days
- Gio: Might have to put more hours in order to finish project
- Jesus: We should have a dedicated time to work together as a team
- Vi: keep track of time and progress stricter
- Rainier: Just get work done as much as possible.

Action Plan

Sprint 12 ended early due to wanting to schedule a client demo and of new information regarding Team review 4 thus we are refining our product backlog.

According to our previous action plan, we unable to achieve our goal of:
- Complete above 75% of Effort points assigned this Sprint
    - Begin tracking Sprint Velocity and never dip below -15% range

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       Thus, since we are unable to achieve a high Sprint velocity, we are introducing a partner tracking system where each night each member will have to tell a member how many hours they worked along with what they did that day. This is in order to make sure people are keeping track of hours but also if they actually did work.

This sprint we will have the following goals ranked by priority:

1. Complete above 75% of Effort points assigned this Sprint
2. Schedule and complete A client demo by end of sprint
3. Do daily check-ins with group every day next sprint