

Sprint 19 Burndown Chart

Name		Initial Estimate	Apr 9	Apr 10	Apr 11	Apr 12	Apr 13	Apr 14	Apr 15
		Day 0	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7
Jason	Actual Hours		2	3	2	6	8	6	8
	Productive Hours	56	2	2	2	4	6	10	14
Remaining Effort		56	54	52	50	46	40	30	16
Ideal Trend		56	48	40	32	24	16	8	0
Jesús	Actual Hours		1	1	0	3	21	8	
	Productive Hours	28	0	1	0	1	53	27	
Remaining Effort		28	28	27	27	26	-27	-54	-54
Ideal Trend		28	24	20	16	12	8	4	0
Vi	Actual Hours		4	4	4	6	6	4	2
	Productive Hours	24	2	2	2	3	3	3	1
Remaining Effort		24	22	20	18	15	12	9	8
Ideal Trend		24	20.57142857	17.14285714	13.71428571	10.28571429	6.857142857	3.428571429	0
Gio	Actual Hours		1	1	2	2	1	2	0
	Productive Hours	22	1	1	1	2	1	2	0
Remaining Effort		22	21	20	19	17	16	14	14
Ideal Trend		22	18.85714286	15.71428571	12.57142857	9.428571429	6.285714286	3.142857143	0
Rainier	Actual Hours		1	0	0	0		0	1
	Productive Hours	19	1	0	0	0		0	1
Remaining Effort		19	18	18	18	18	18	18	17
Ideal Trend		19	16.28571429	13.57142857	10.85714286	8.142857143	5.428571429	2.714285714	0
Team									
Remaining Effort		149	143	137	132	122	59	17	1
Ideal Trend		149	127.7142857	106.4285714	85.14285714	63.85714286	42.57142857	21.28571429	

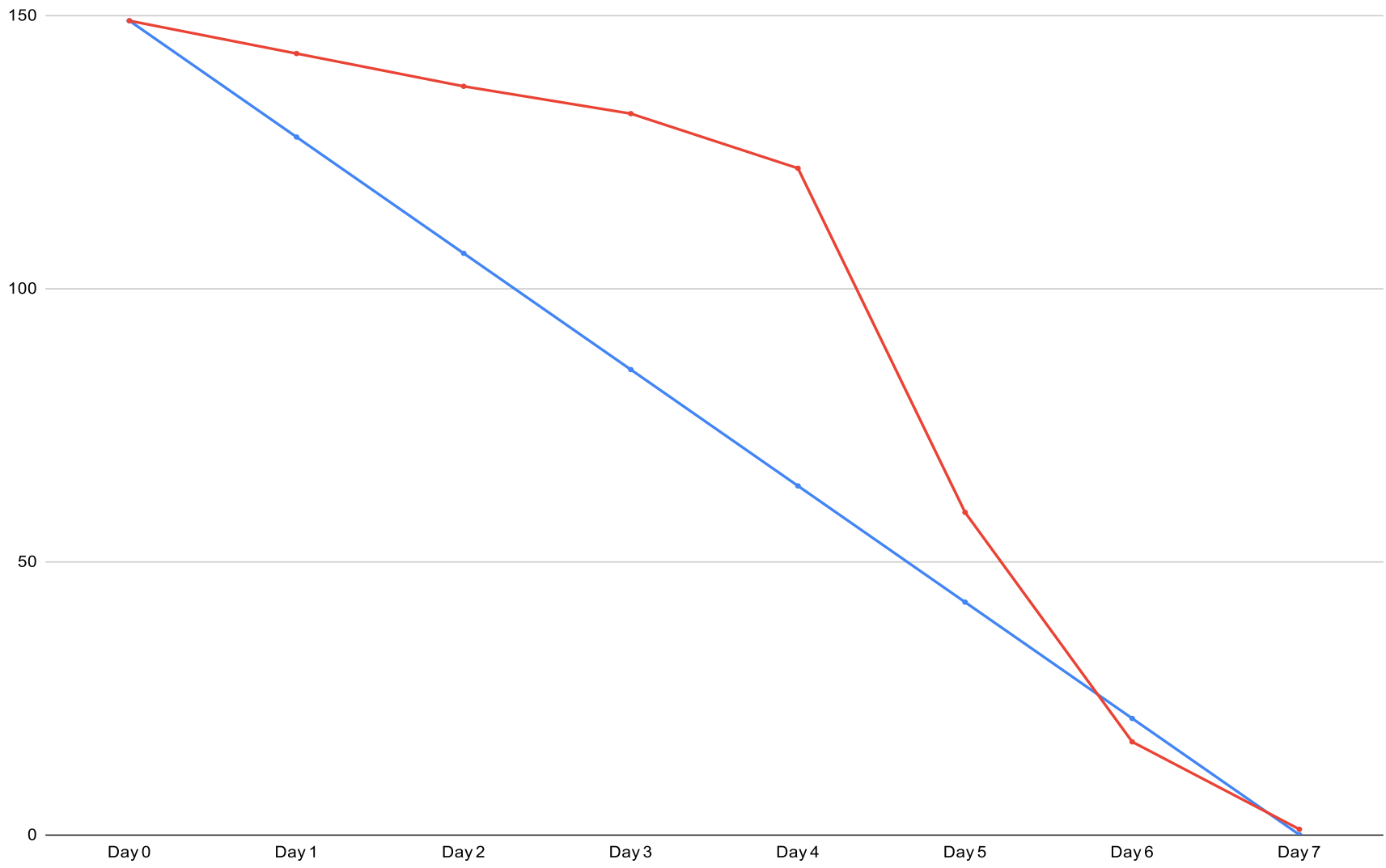
Copy this square for any day that is know you will not have any work done

Note: The later effort points are for security rather than for planned tasks

Security is a core requirement and took higher priority due to upcoming teammates code review

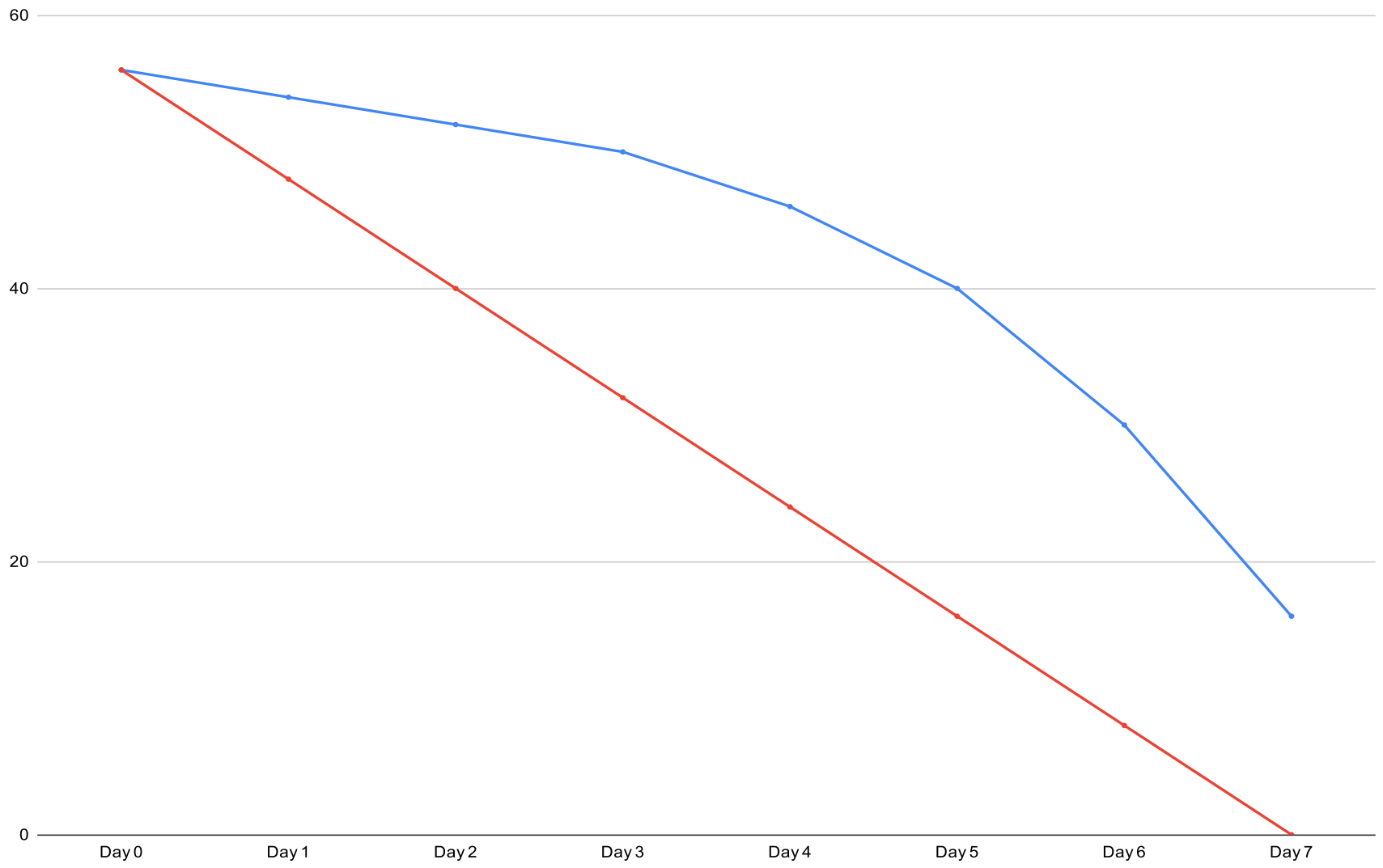
Team Burndown Chart

● Ideal Trend ● Remaining Effort



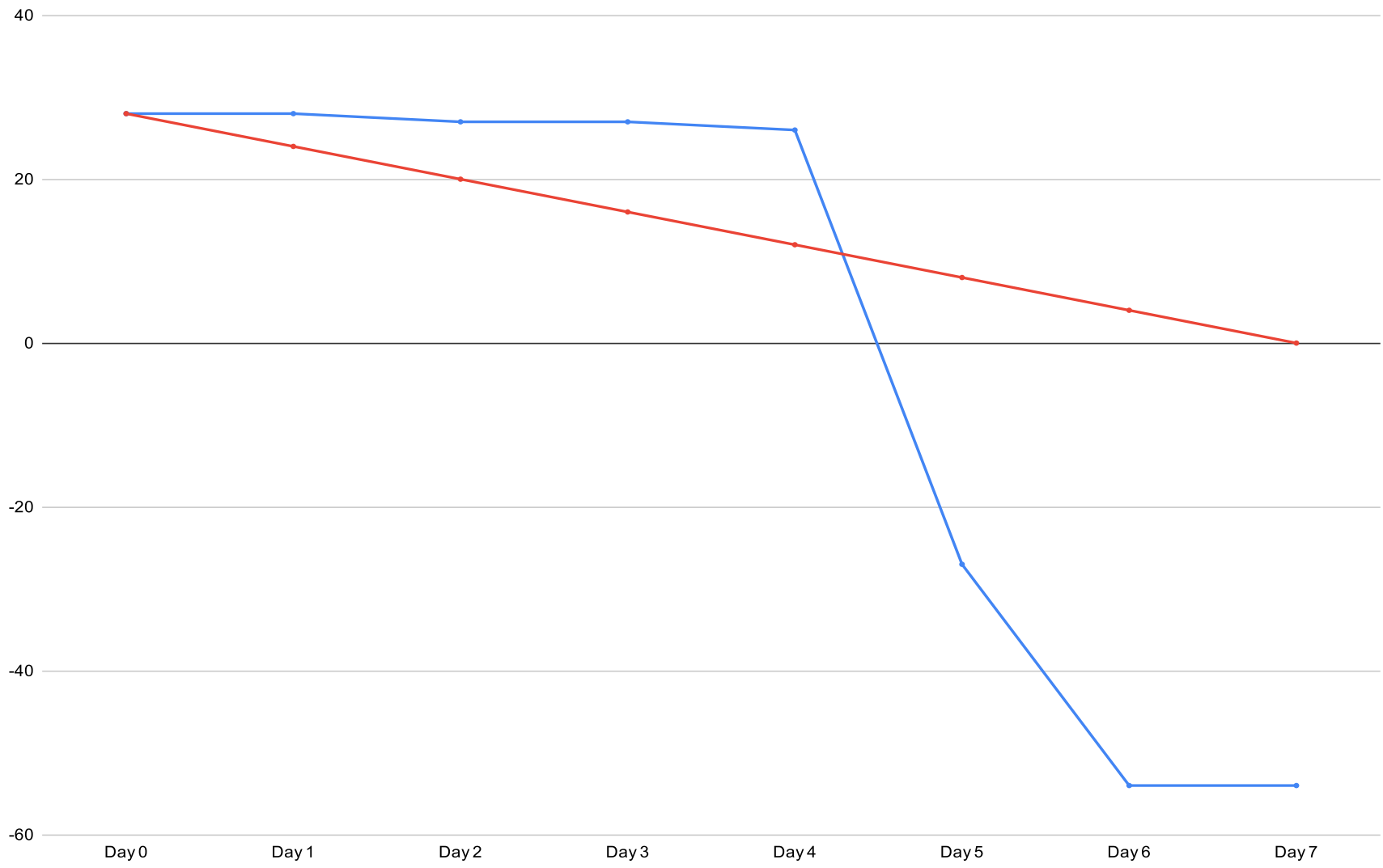
Jason Burndown Chart

● Remaining Effort ● Ideal Trend



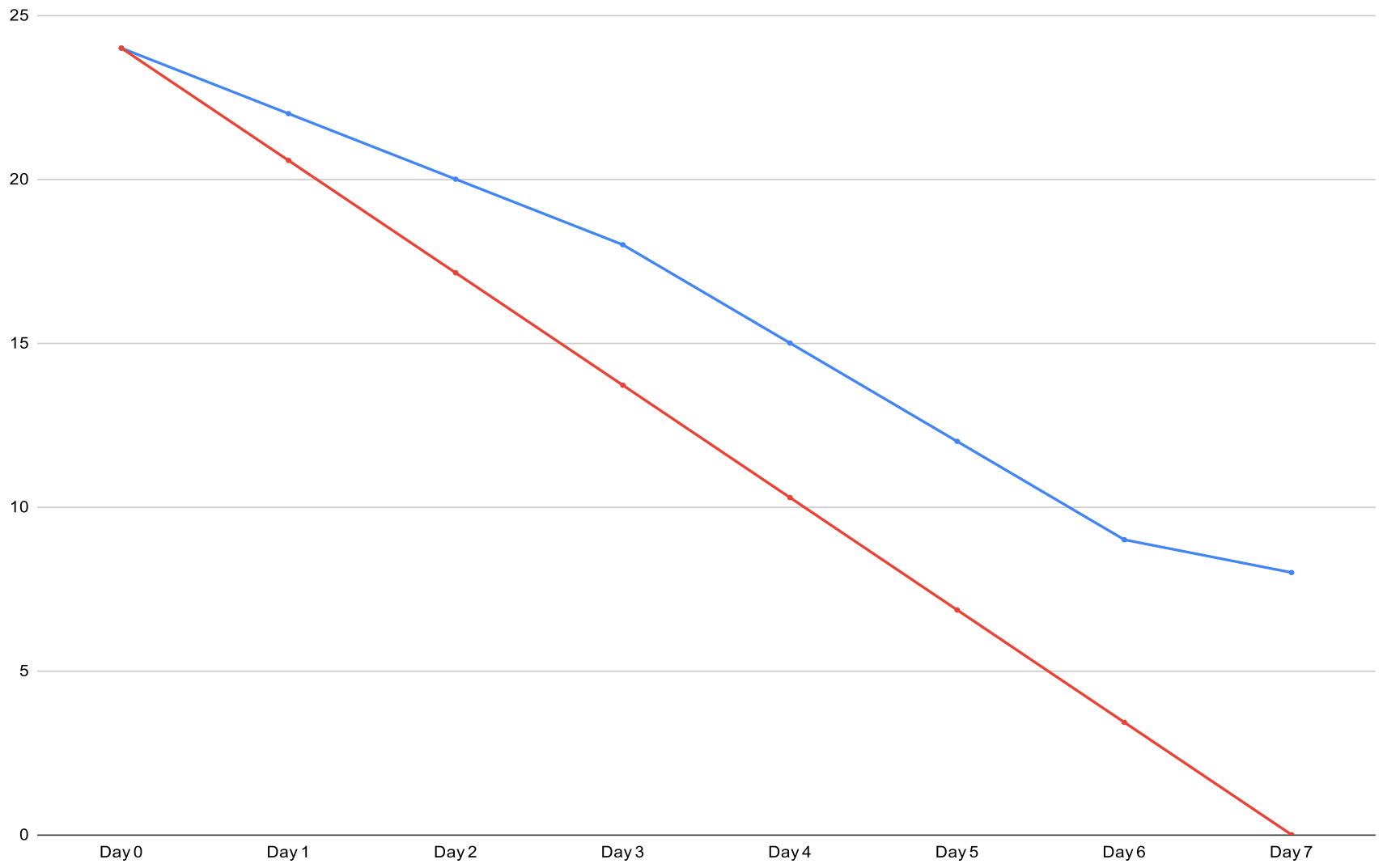
Jesus Burndown Chart

● Remaining Effort ● Ideal Trend



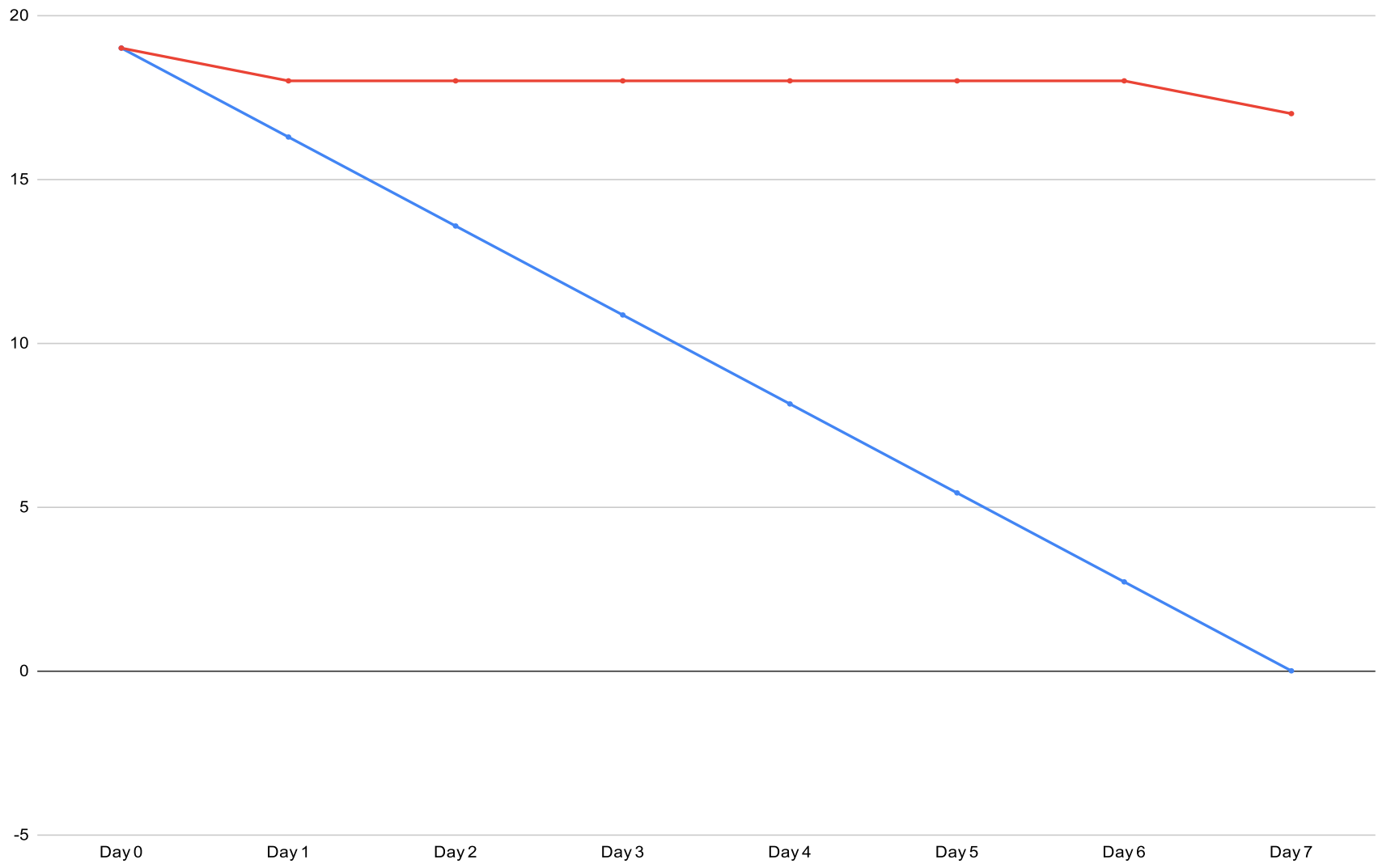
Vi Burndown Chart

● Remaining Effort ● Ideal Trend



Rainier Burndown Chart

● Ideal Trend ● Remaining Effort



Gio Burndown Chart

● Remaining Effort ● Ideal Trend

