

Designing Effective Visualizations

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Outline

- Effective Visualizations
- Use of color
- Comparison
- Copy & labels
- Ordering & aligning data

Outline

- **Effective Visualizations**
- Use of color
- Comparison
- Copy & labels
- Ordering & aligning data

Effective Visualizations

- Main goal of visualization:
 - Communicate [a message/data...]
- Visualization will be **effective** if:
 - Message has been transmitted
 - Data has been properly understood
- Visualization will be **ineffective** if:
 - Visualization is too complex: user is unable to get the message
 - Visualization is misleading: user is unable to grasp the data

Effective Visualizations

- Effective visualization. Elements to consider
 - Data density
 - We want information-rich visualizations
 - Visual mappings
 - Observers must understand the depiction without effort
 - Amount of information
 - Keys, labels [grids, legends, ticks...] help understanding the data
 - Color usage
 - Influences perception and attention

Effective Visualizations

- Requirements
 - Legibility
 - Clarity
 - and optionally, Attractiveness

Effective Visualizations

- Legible
 - Are all elements discernable?
 - Does text contrast well with background?
 - Is there simultaneous contrast?
- Variables that influence legibility
 - RESOLUTION
 - PARSABILITY
 - COLOR

Effective Visualizations

- Clear
 - Does the reader see the noise or trends?
 - Message delivered?
 - Are there redundant or ornamental elements?
- Variables that influence clarity:
 - MESSAGE EMPHASIS
 - EXCESS INK
 - REDUNDANCY
 - GLYPHS
 - OUTLIER HIJACK

Effective Visualizations

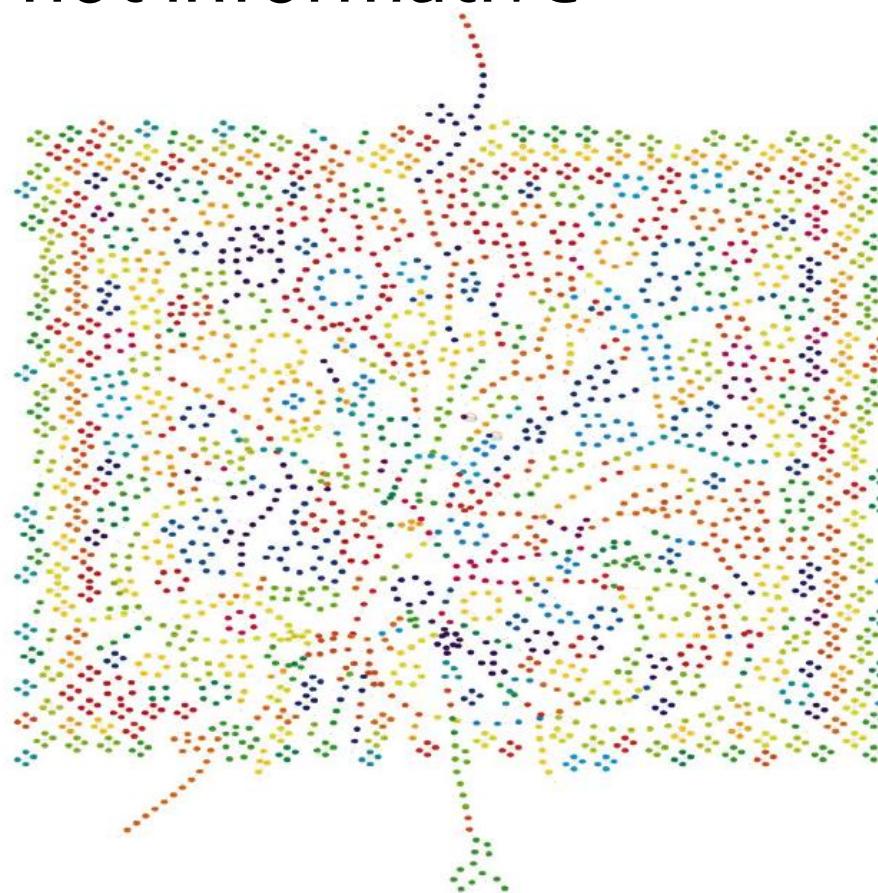
- Attractive
 - Are spacing and orientation of visual cues consistent?
 - Are the colors harmonic?
 - Are the elements properly aligned?
- Variables that influence attractiveness
 - GRID LAYOUT
 - COLOR PALETTES

Effective Visualizations

- Visualization analysis
 - Do I have a message?
 - Have I communicated it?
 - Explanatory visualization
 - Does the data contain some important insights?
 - Does the visualization allow the user to find/understand those?
 - Exploratory analysis

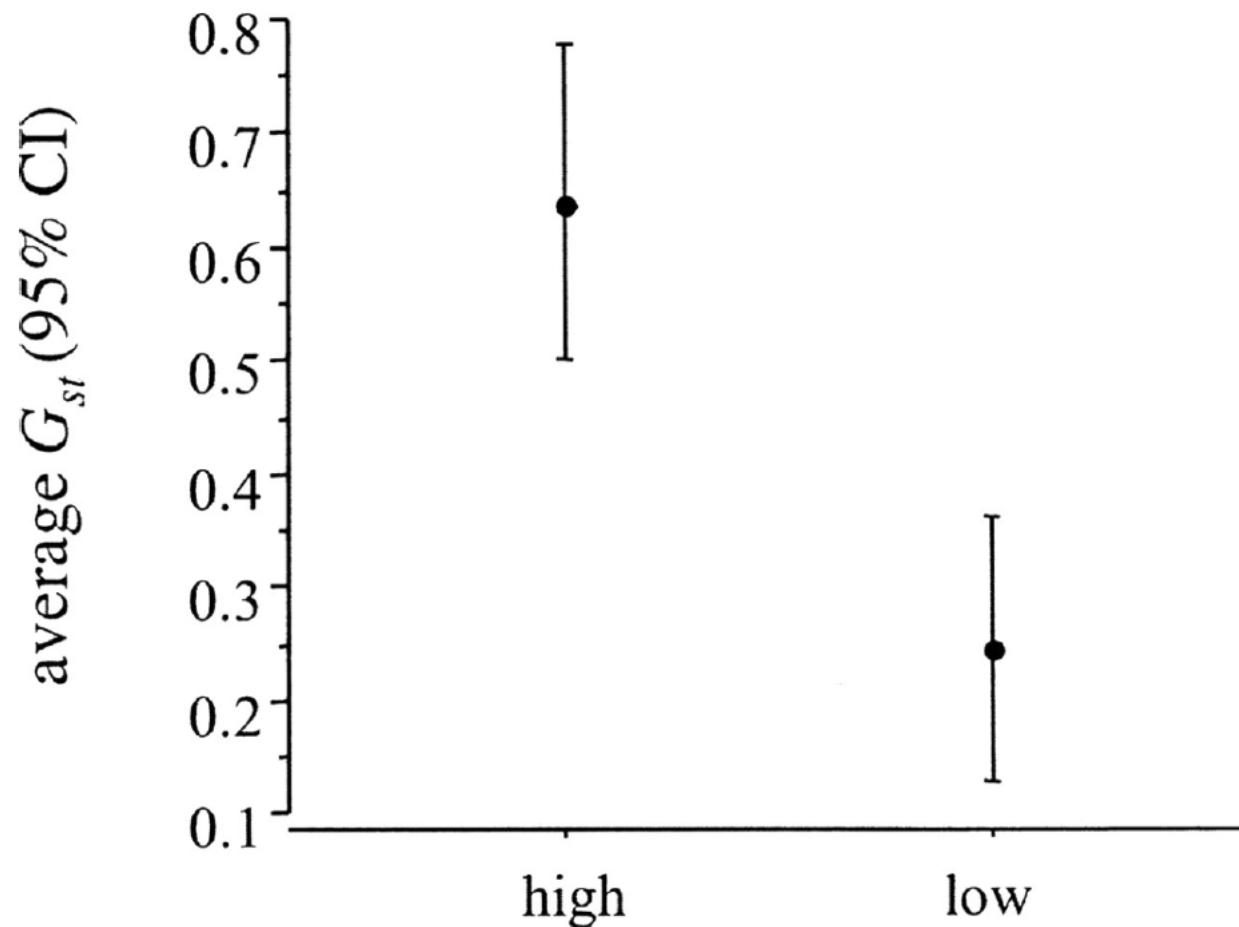
Effective Visualizations

- Information rich, not informative

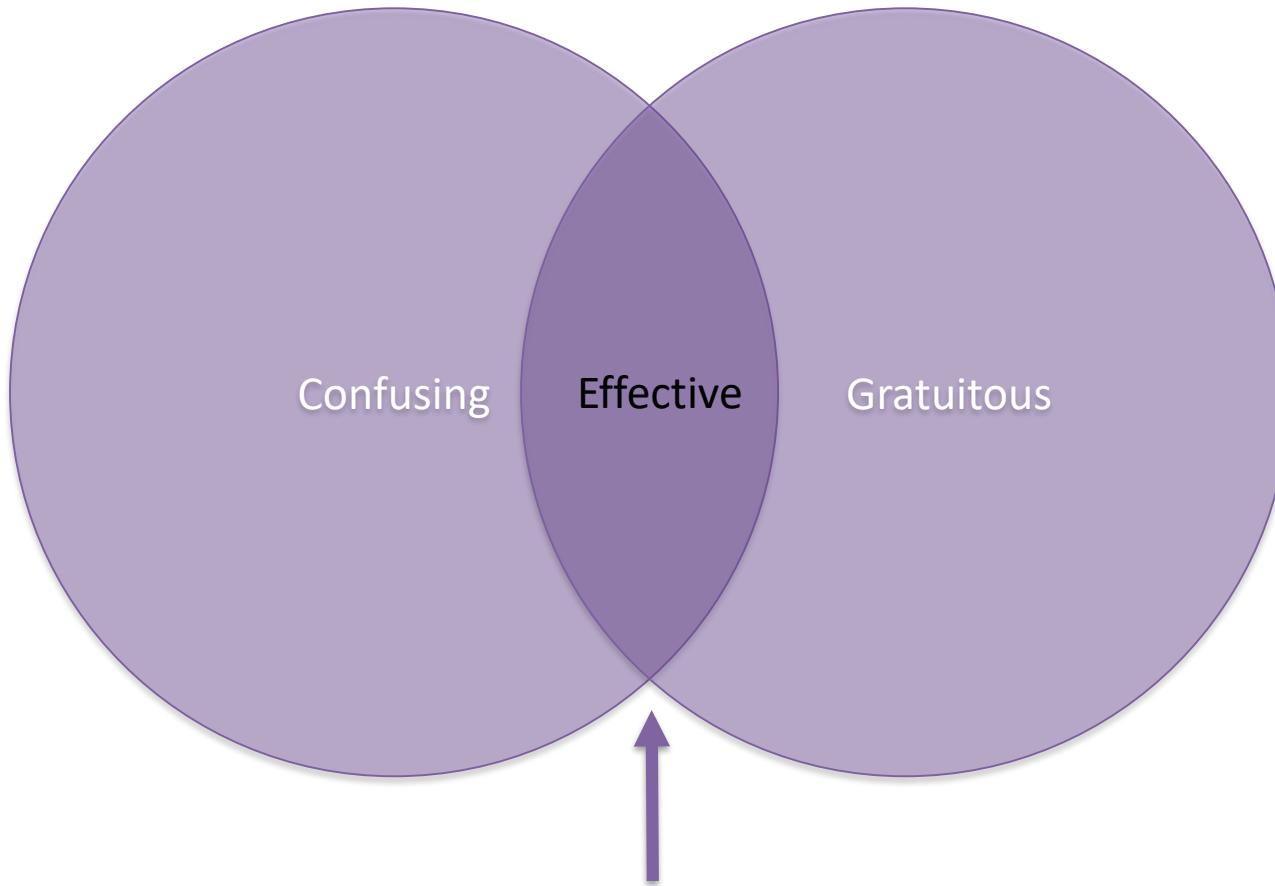


Effective Visualizations

- Informative, not information-rich

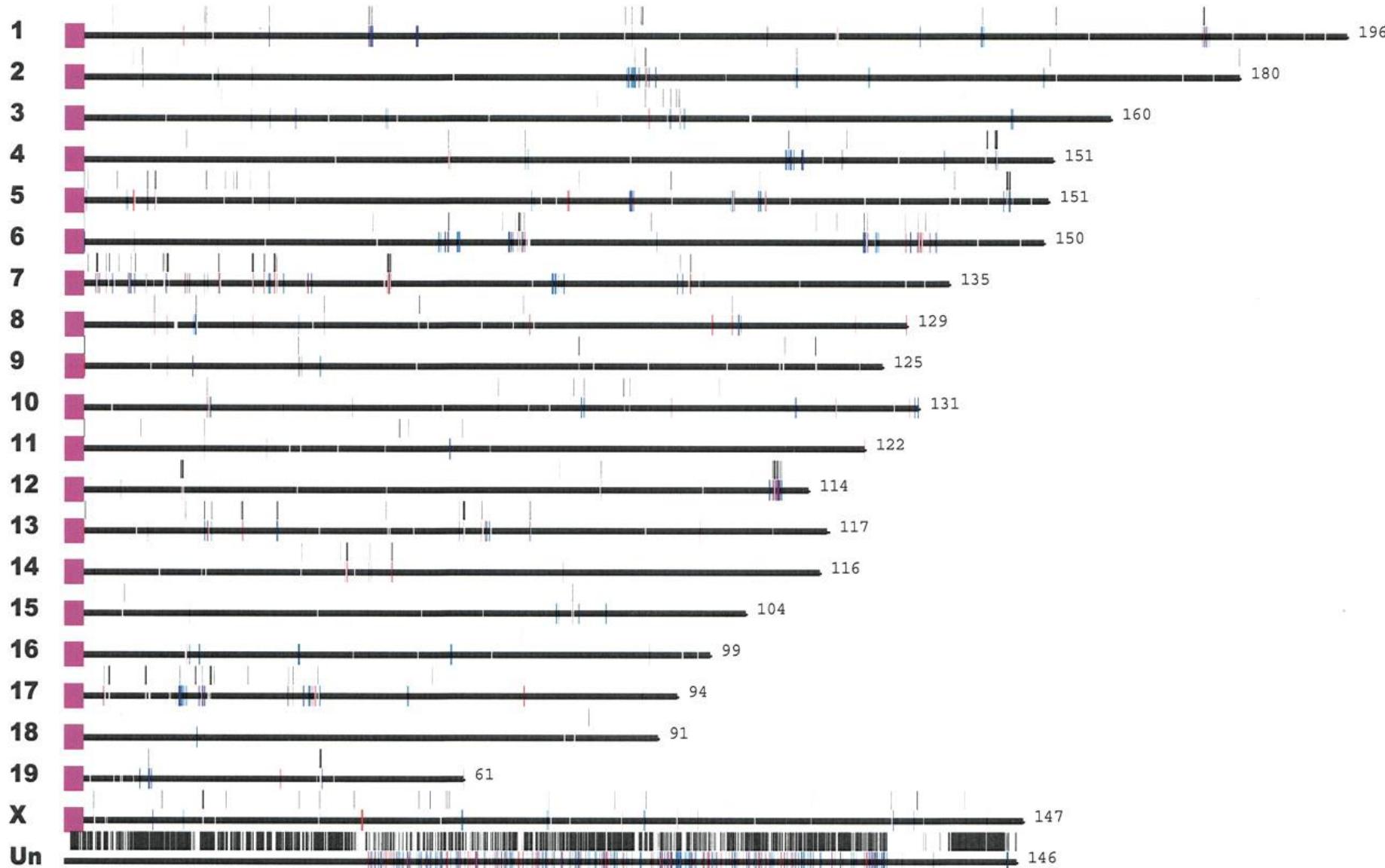


Effective Visualizations



Clear message
High data-to-ink ratio
Accessible complexity

Effective Visualizations. Legibility



Effective Visualizations. Legibility

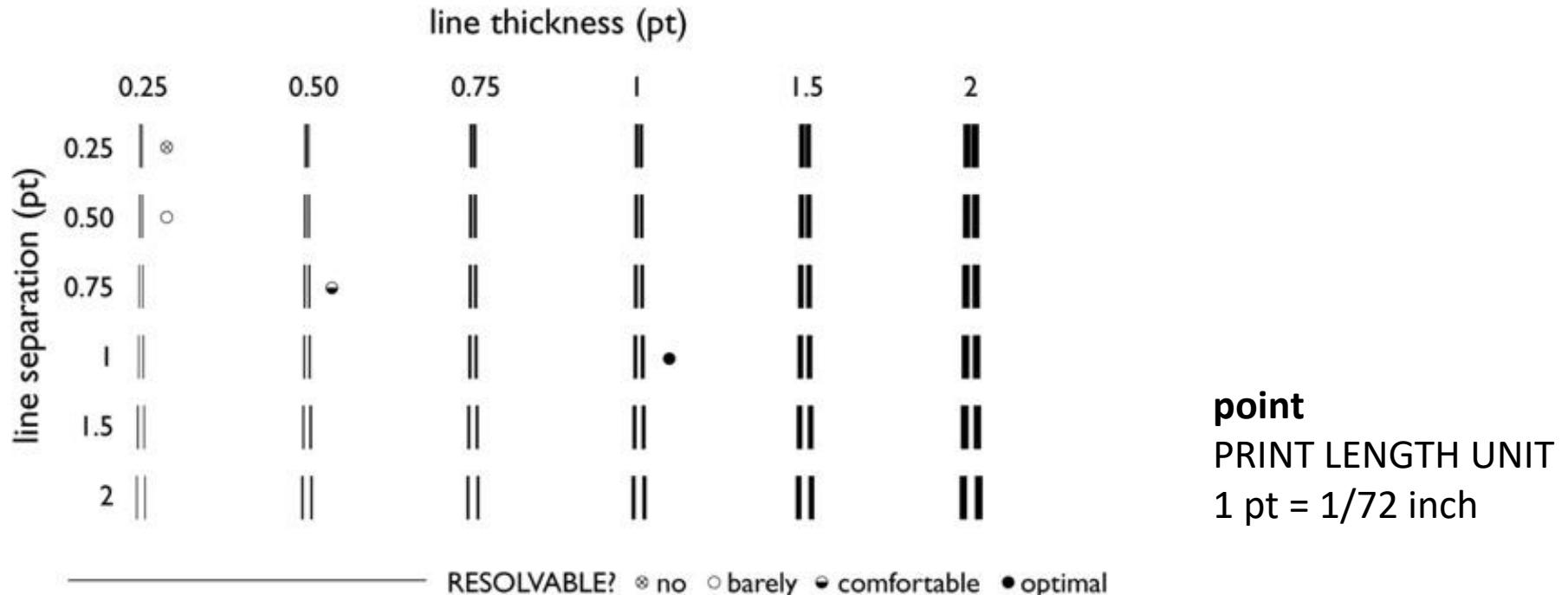
- The resolving power of the eye is approximately 50 cycles per degree (see next slide).
 - This limits us from distinguishing features smaller than 0.1 mm at a reading distance of 30 cm.
 - Larger features must be used to maintain legibility and comprehension. 1 point = $1/72$ inch = 0.0353 cm

Effective Visualizations. Legibility

- Cycles per degree (aka **acuity**):
 - Spatial resolving capacity of the visual system
 - Ability of the eye to see fine detail
 - Refers to the highest resolution we can see with the fovea
- Each cycle represents an element we can see isolated:
 - Commonly taken as a line pair: a black and white strokes together
- Other acuity limits: <https://entokey.com/visual-acuity-2/>

Effective Visualizations. Legibility

RESOLVING DETAIL



RESOLVING COLOR DIFFERENCES

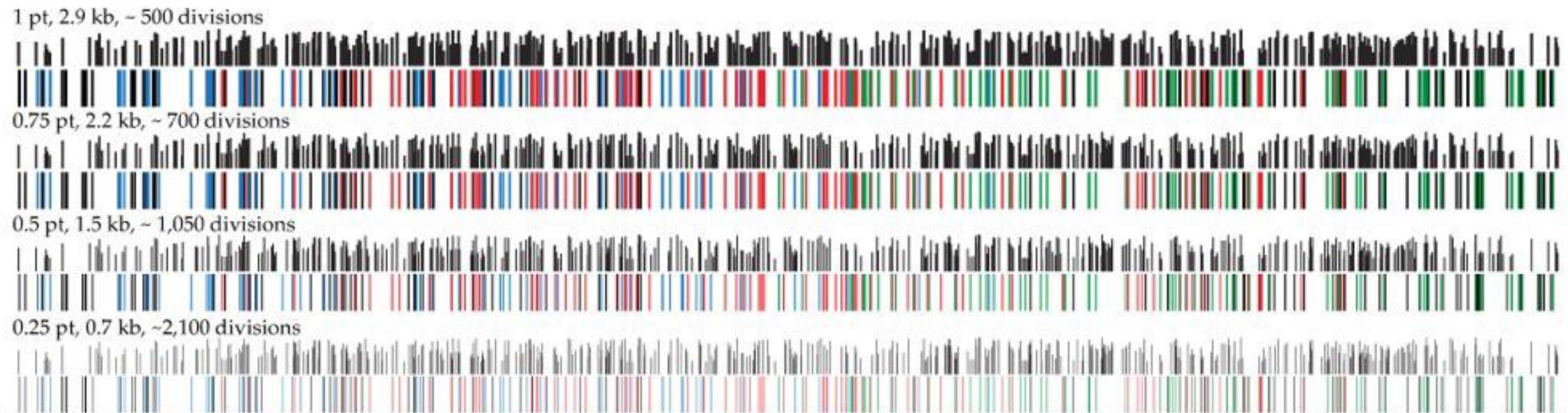


RESOLVING COMPLEX DATA TRACKS

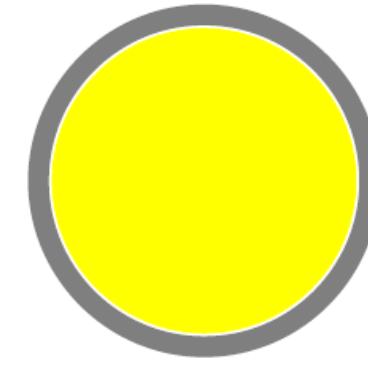
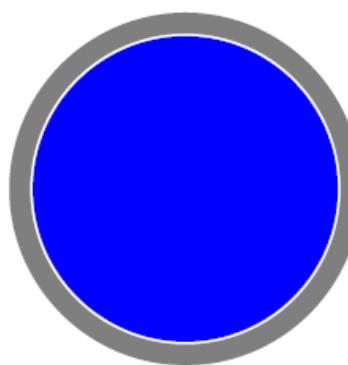


Effective Visualizations. Legibility

- As a rule of thumb, do not divide scale into more than 500 intervals per 216mm (US letter size).
 - 1 pt on a 183 mm figure, 4 pixels on a 1920 horizontal resolution display, or 2 pixels on a typical LCD projector



Effective Visualizations. Legibility. Color



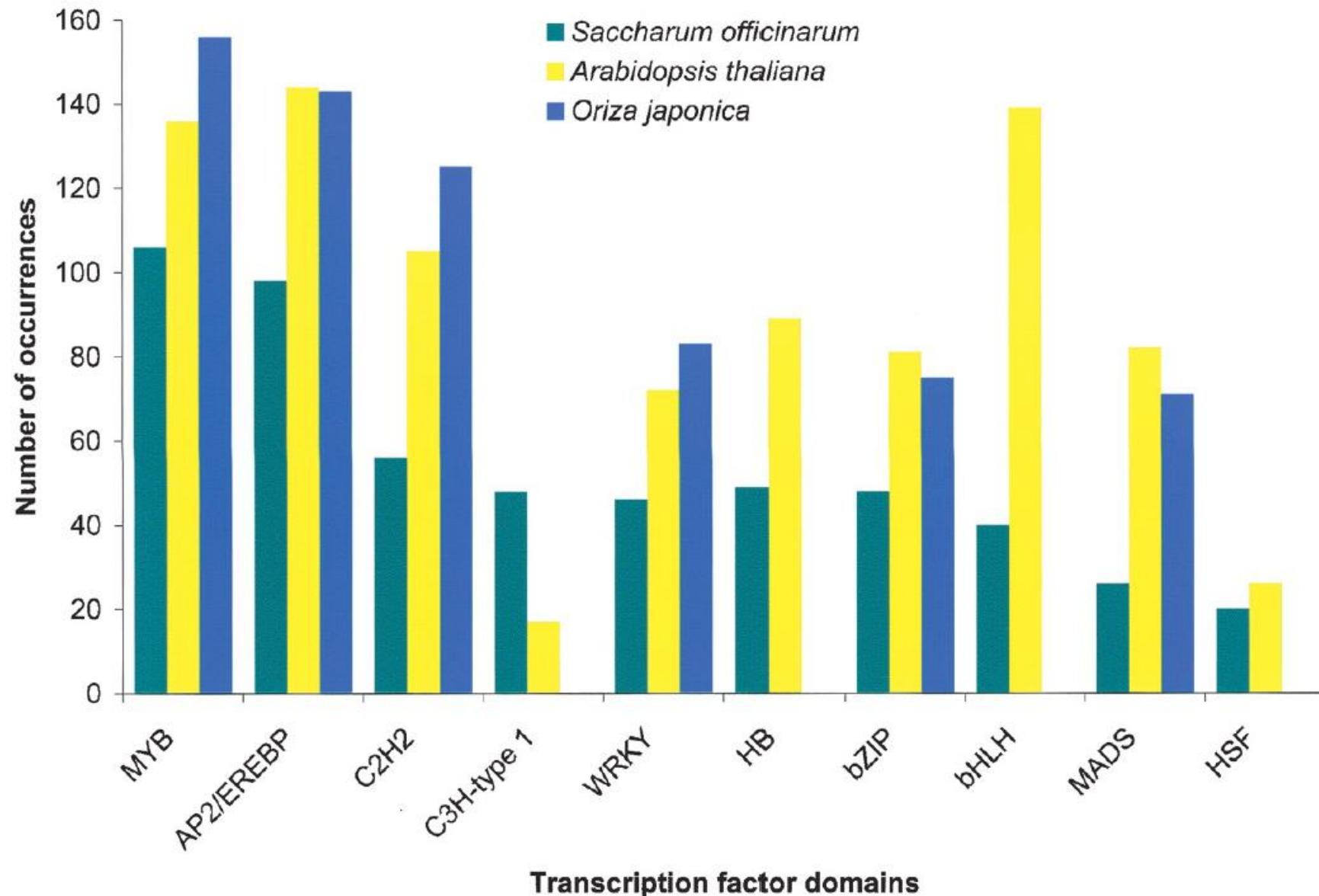
HSB COLOR SPACE

HUE	240	60
SATURATION	1	1
BRIGHTNESS	1	1

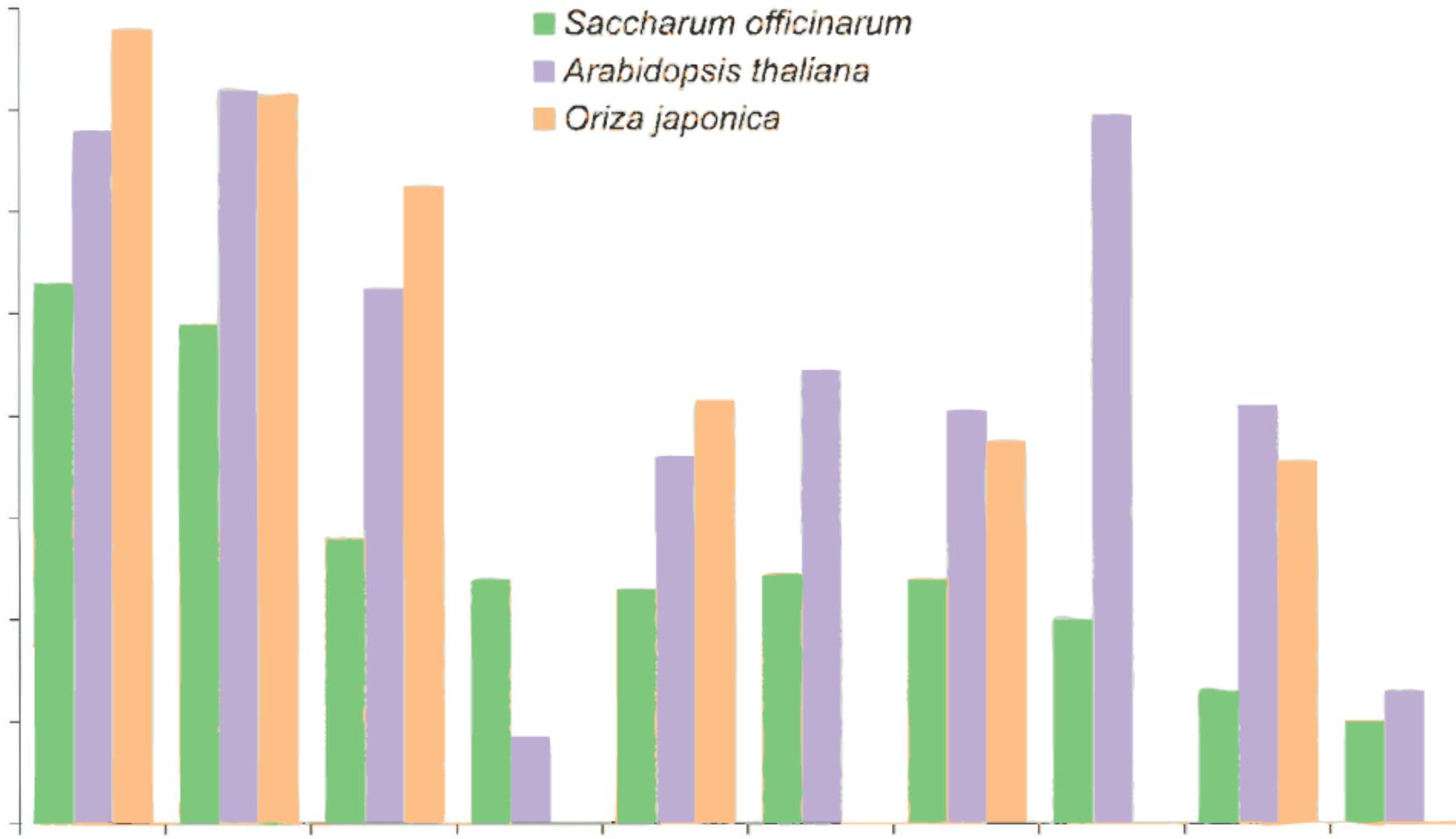
LCH COLOR SPACE

HUE	266	86
CHROMA	130	107
LIGHTNESS	0.32	0.97

Effective Visualizations. Legibility. Color



Effective Visualizations. Legibility. Color

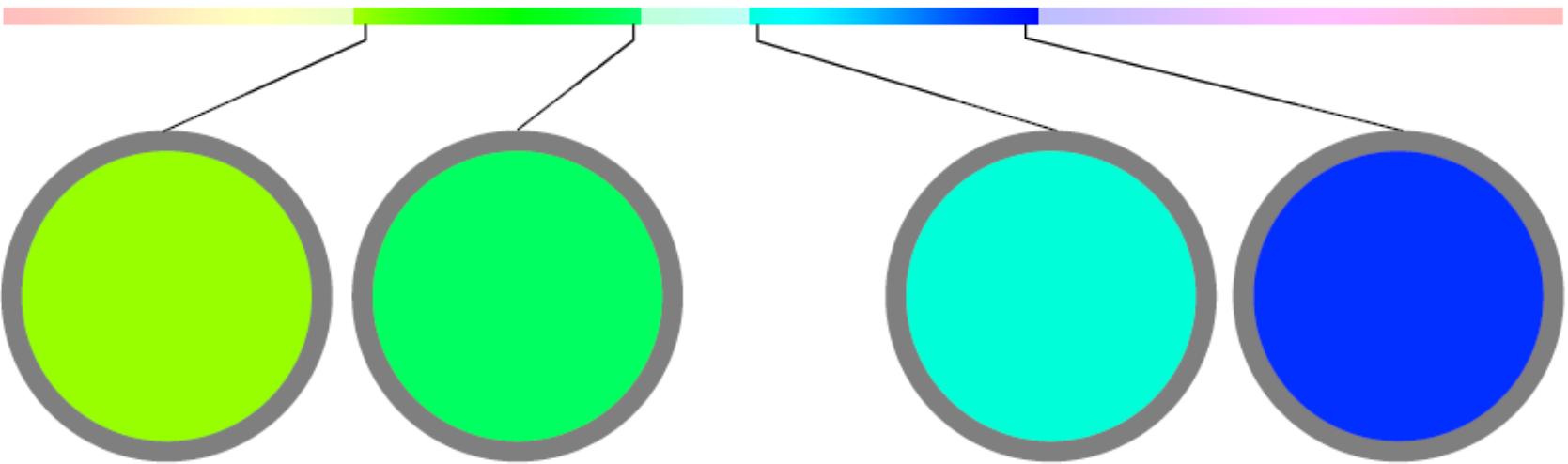


BREWER QUALITATIVE 3-COLOR PALETTES

ACCENT

PASTEL 1

SET 2



HSB COLOR SPACE

$\Delta H = 60$

$\Delta H = 60$

HUE	83	143	171	231
SATURATION	1	1	1	1
BRIGHTNESS	1	1	1	1

Lab COLOR SPACE

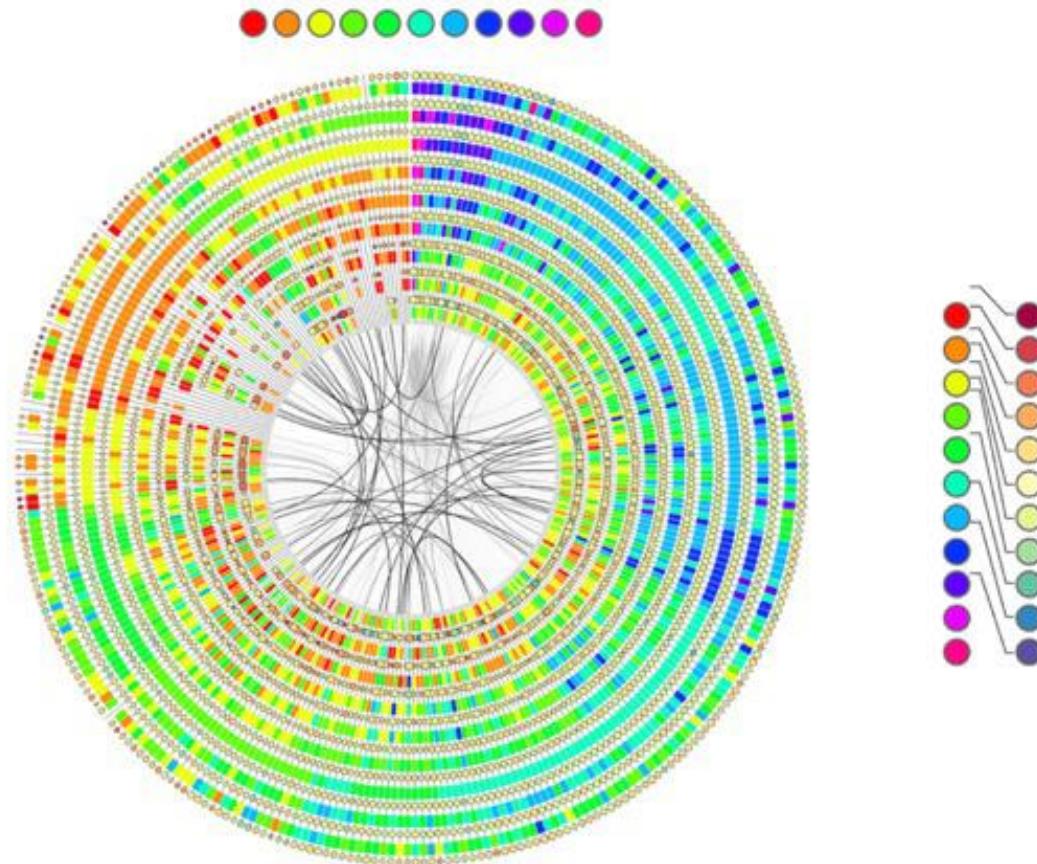
$\Delta E_{ab} = 35$

$\Delta E_{ab} = 176$

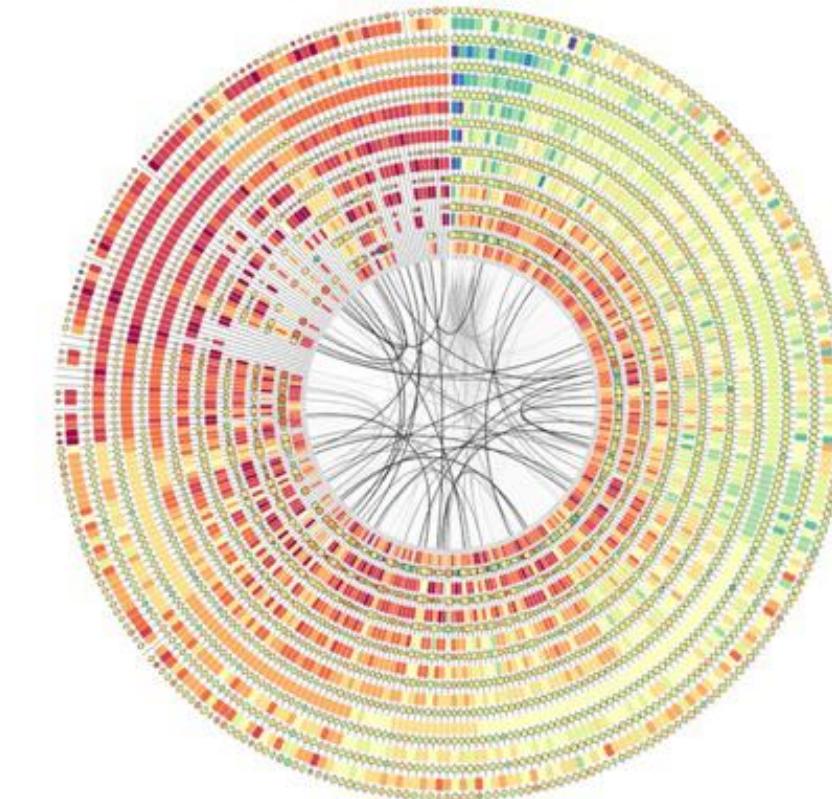
L	91	88	90	35
a	-59	-81	-58	70
b	87	60	4	-102

Effective Visualizations. Legibility. Color

UNIFORM HSB 11 COLOR PALETTE

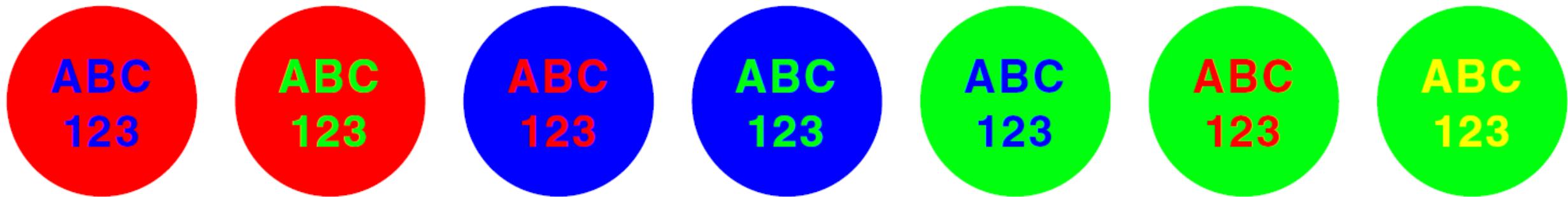


BREWER 11 COLOR SPECTRAL PALETTE



Effective Visualizations. Legibility. Contrast

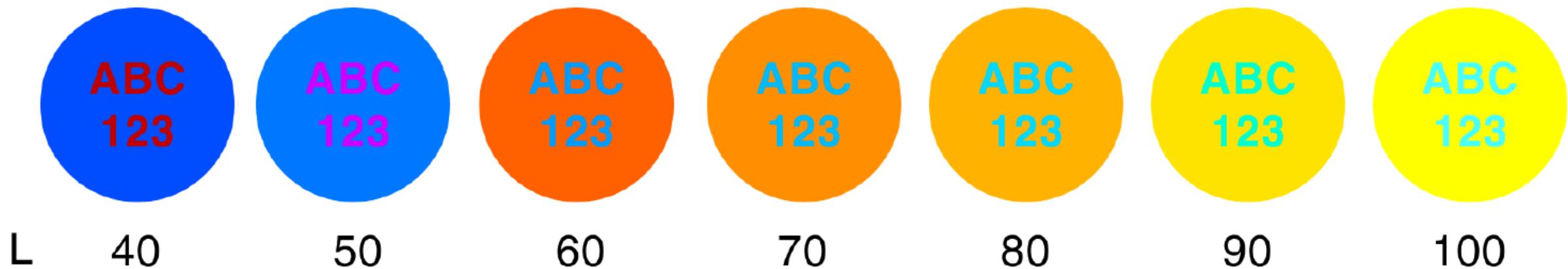
- Simultaneous contrast occurs when two pure colors are adjacent



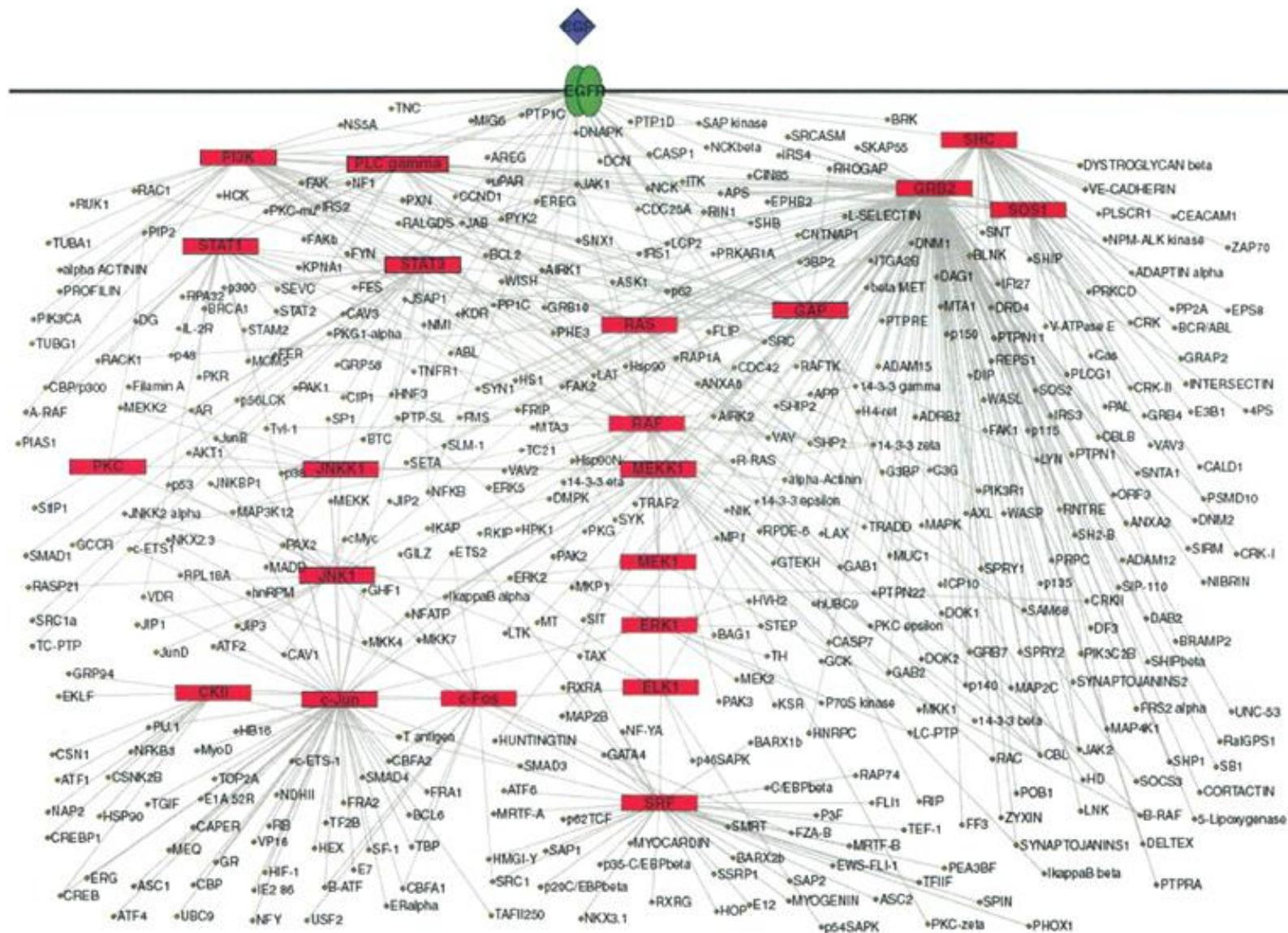
Effective Visualizations. Legibility. Contrast

- Poor contrast occurs when two colors have similar luminance (perceived brightness)

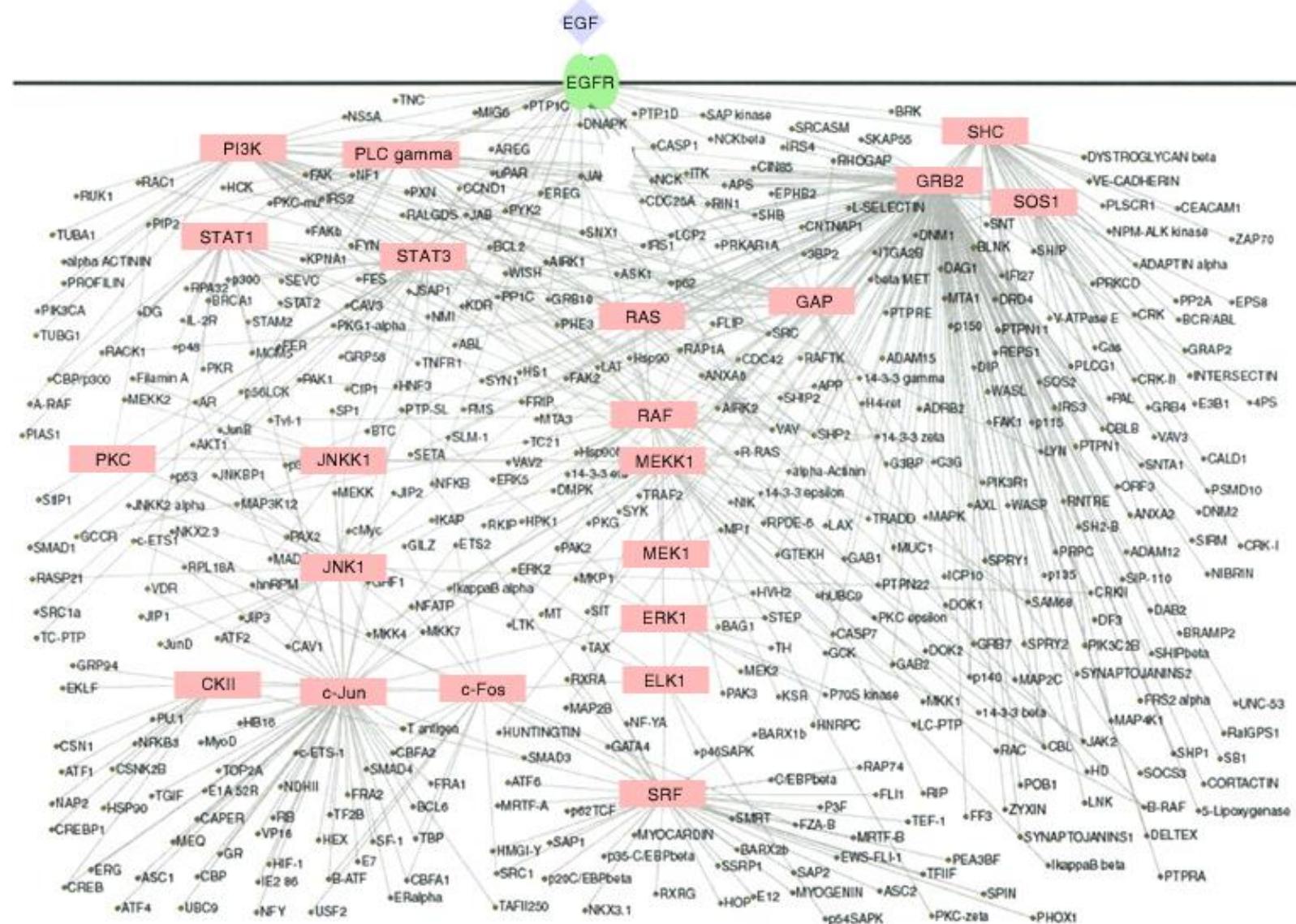
$$\Delta L = 0$$



Effective Visualizations. Legibility. Contrast



Effective Visualizations. Legibility. Contrast



Effective Visualizations. Crafting a message

WHAT IS SHOWN?

RAW DATA

12 54 82 29 25 22 67 61 23 79

WHAT IS COMMUNICATED?

NO CLEAR MESSAGE.

WHAT IS INTERPRETED?

UNKNOWN. READER IS
ON THEIR OWN.

Effective Visualizations. Crafting a message

WHAT IS SHOWN?

RAW DATA

12 54 82 29 25 22 67 61 23 79

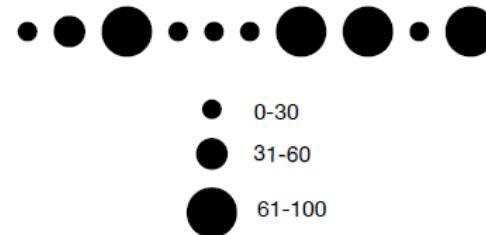
WHAT IS COMMUNICATED?

NO CLEAR MESSAGE.

WHAT IS INTERPRETED?

UNKNOWN. READER IS
ON THEIR OWN.

DISCRETIZED



SCALE

THREE RANGES ARE IMPORTANT.
INDIVIDUAL VALUES WITHIN A
RANGE ARE NOT.

Effective Visualizations. Crafting a message

WHAT IS SHOWN?

RAW DATA

12 54 82 29 25 22 67 61 23 79

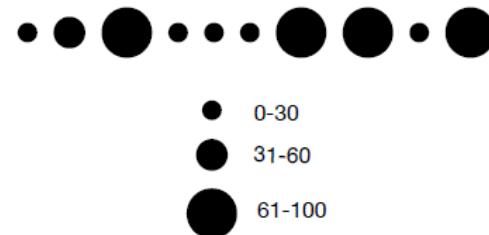
WHAT IS COMMUNICATED?

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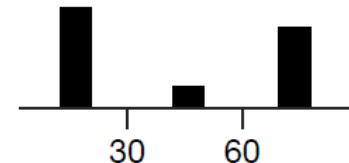
DISCRETIZED



SCALE

THREE RANGES ARE IMPORTANT.
INDIVIDUAL VALUES WITHIN A
RANGE ARE NOT.

BINNED



DISTRIBUTION

THERE ARE FEWER
MEDIUM-SIZED VALUES.

Effective Visualizations. Crafting a message

WHAT IS SHOWN?

RAW DATA

12 54 82 29 25 22 67 61 23 79

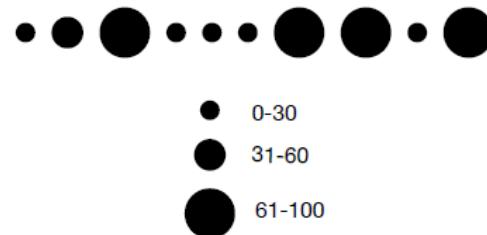
WHAT IS COMMUNICATED?

NO CLEAR MESSAGE.

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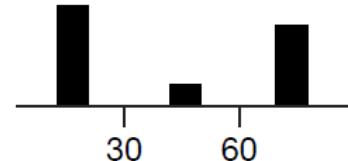
DISCRETIZED



SCALE

THREE RANGES ARE IMPORTANT.
INDIVIDUAL VALUES WITHIN A
RANGE ARE NOT.

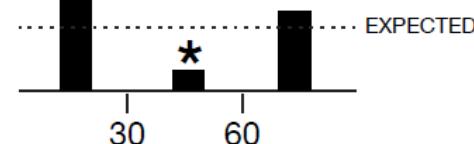
BINNED



DISTRIBUTION

THERE ARE FEWER
MEDIUM-SIZED VALUES.

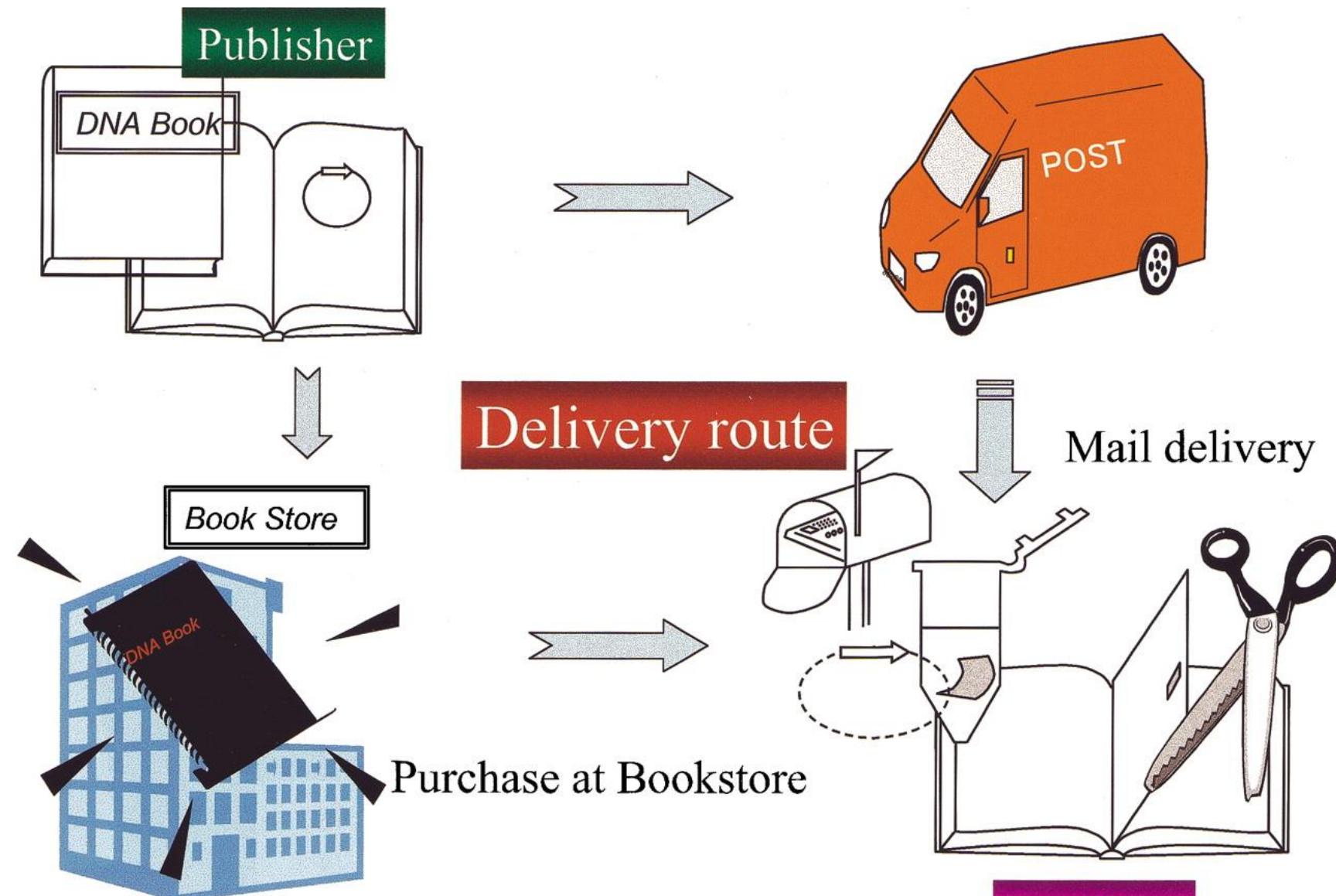
TREND



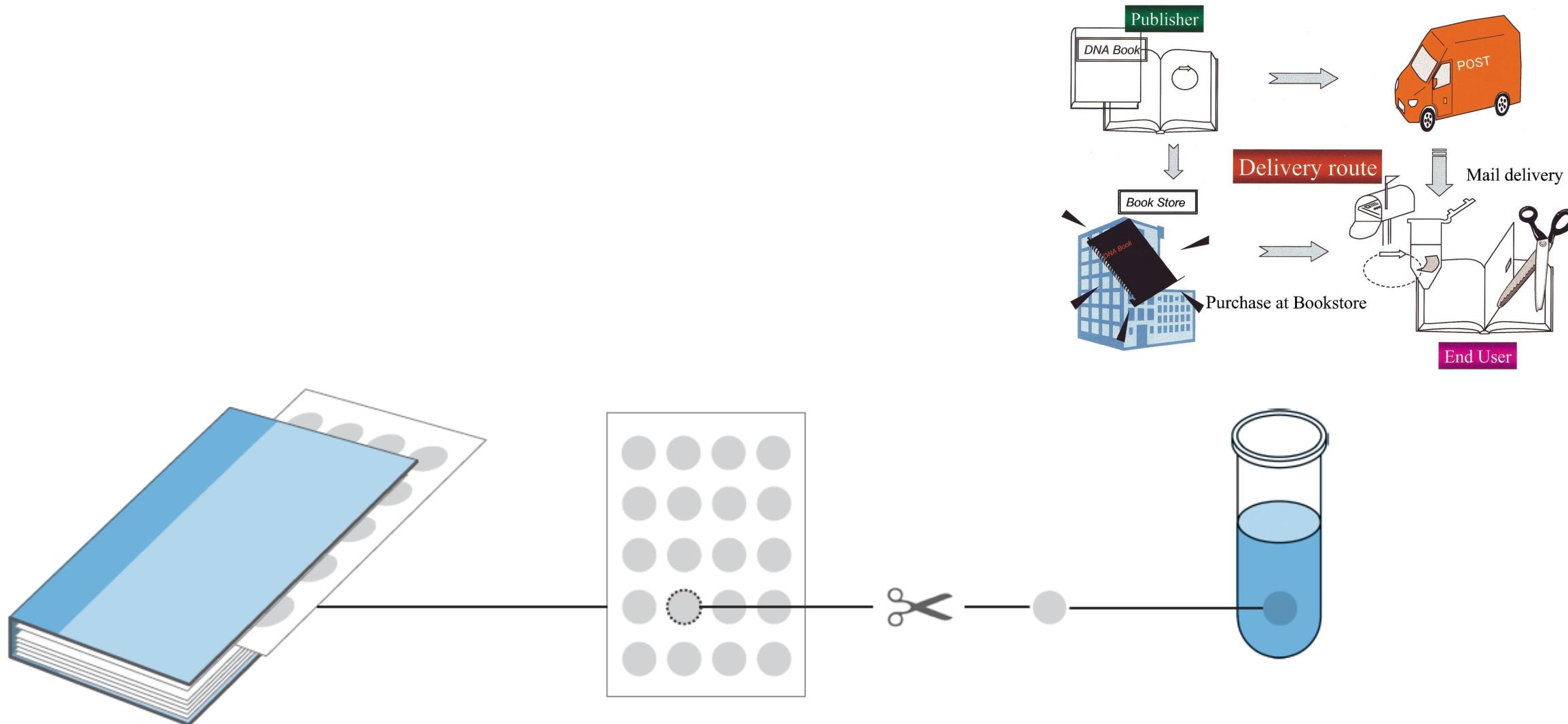
SIGNIFICANCE

THERE ARE SIGNIFICANTLY
FEWER MEDIUM-SIZED VALUES.

Effective Visualizations. Crafting a message

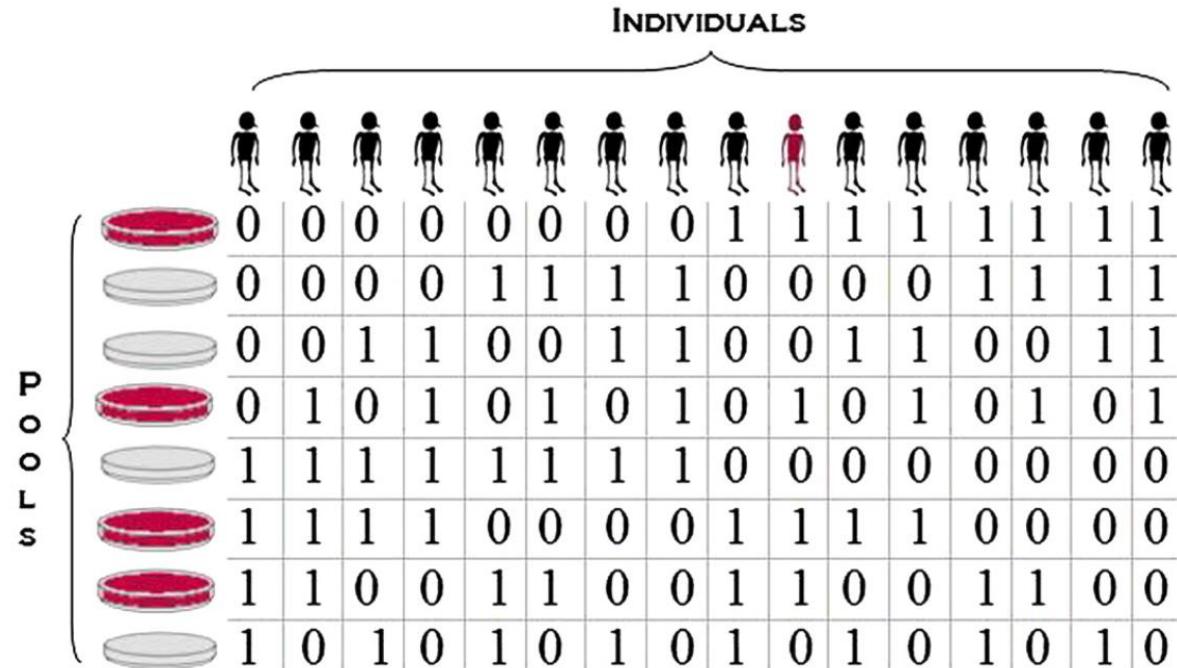
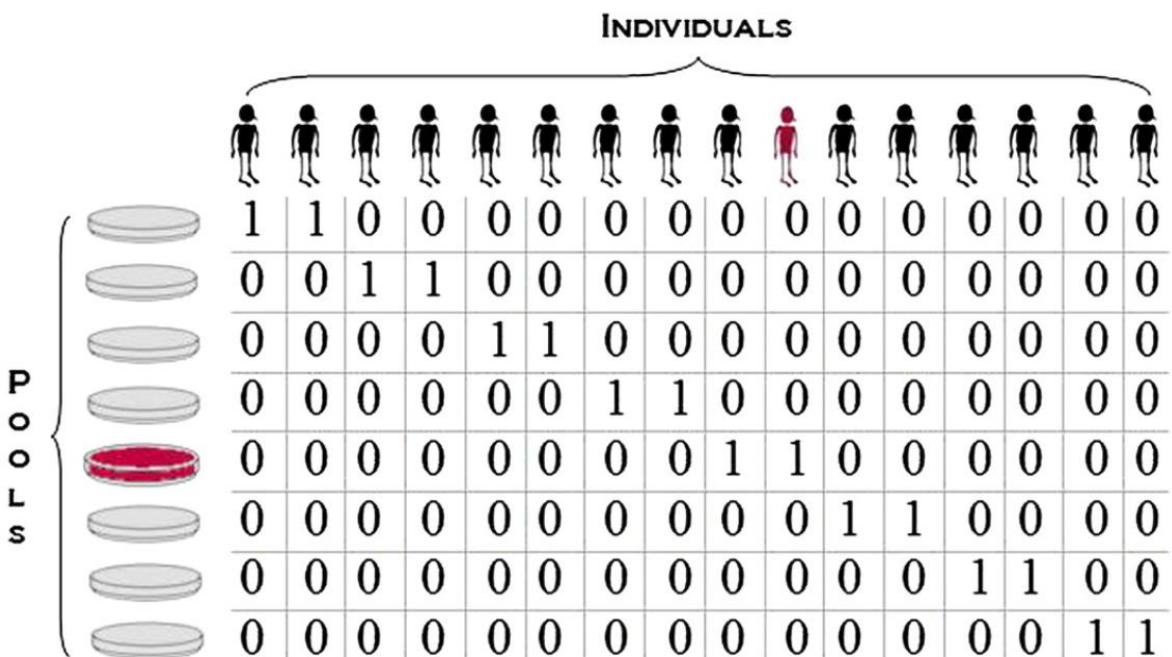


Effective Visualizations. Crafting a message



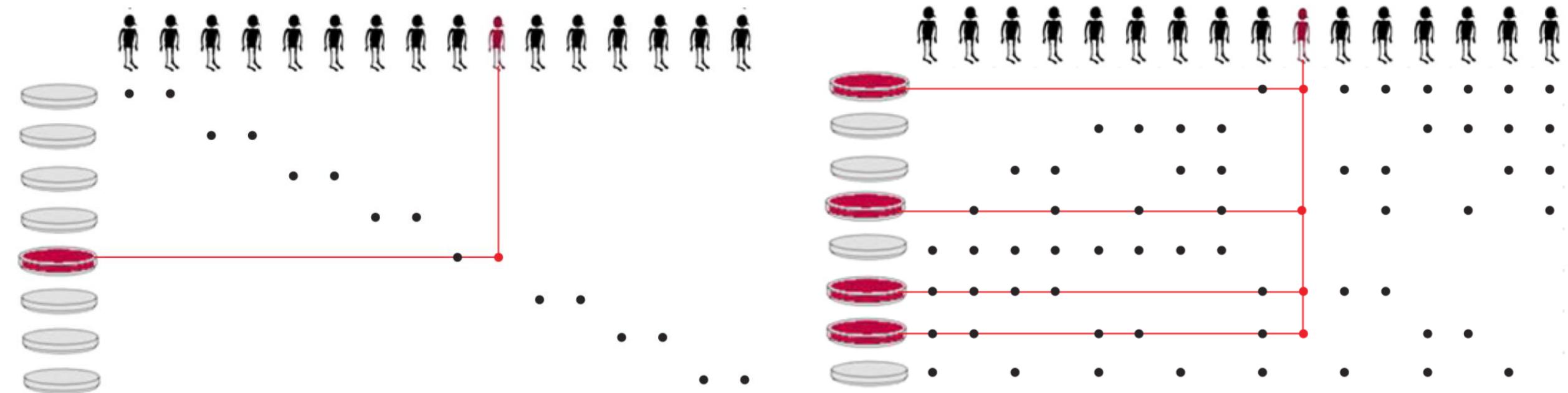
Effective Visualizations. Excess Ink

- Excess ink competes with message



Effective Visualizations. Excess Ink

- Excess ink competes with message

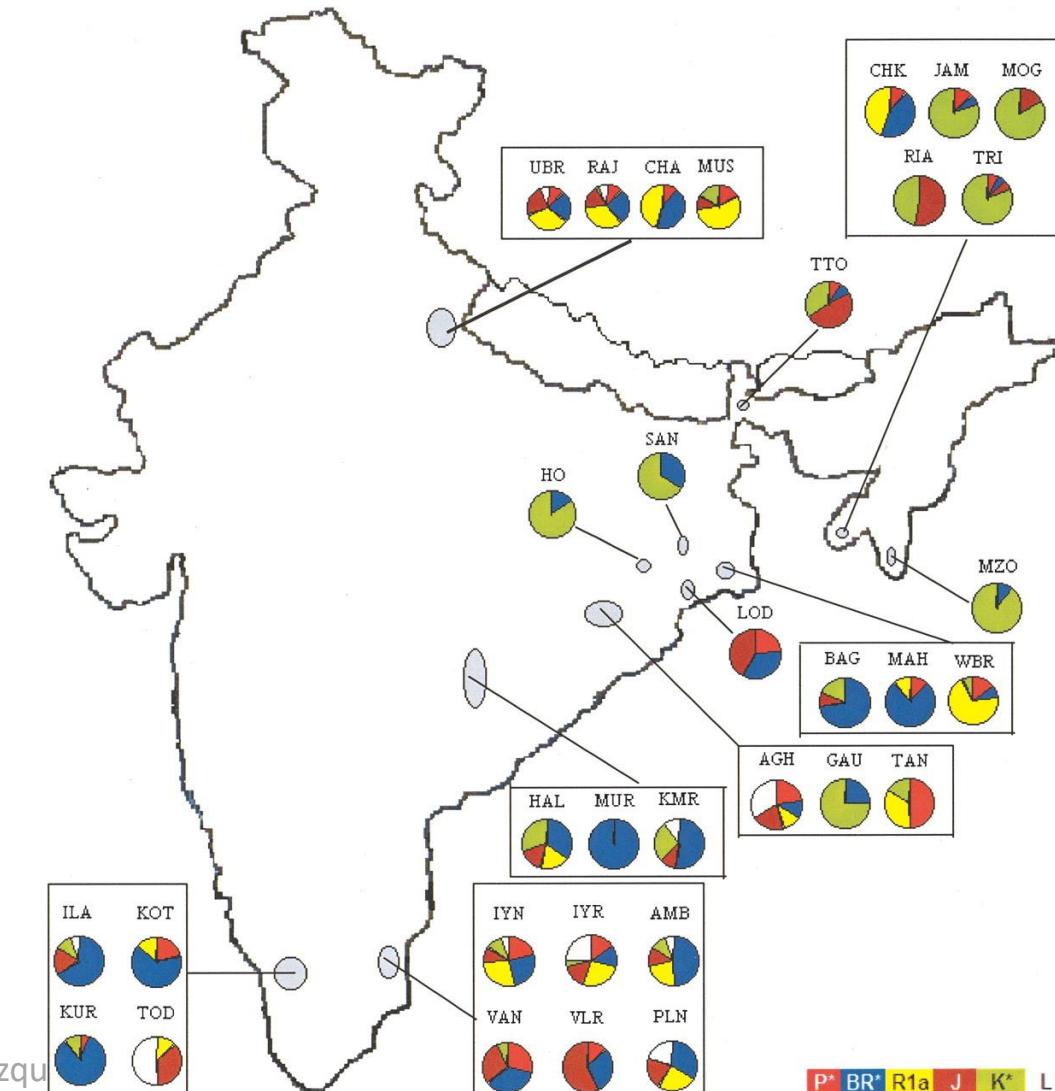


Resequencing with naïve and log pool designs. Prabhu, S. and I. Pe'er, Overlapping pools for high-throughput targeted resequencing. *Genome Res*, 2009. 19 (7): p. 1254-61.

Effective Visualizations. Attractiveness

- The importance of grids

Frequencies (%) of Y-chromosomal haplogroups among ethnic populations. Basu, A., et al., Ethnic India: a genomic view, with special reference to peopling and structure. *Genome Res*, 2003. 13(10): p. 2277-90..



Effective Visualizations. Attractiveness

- The importance of grids
 - Redesign



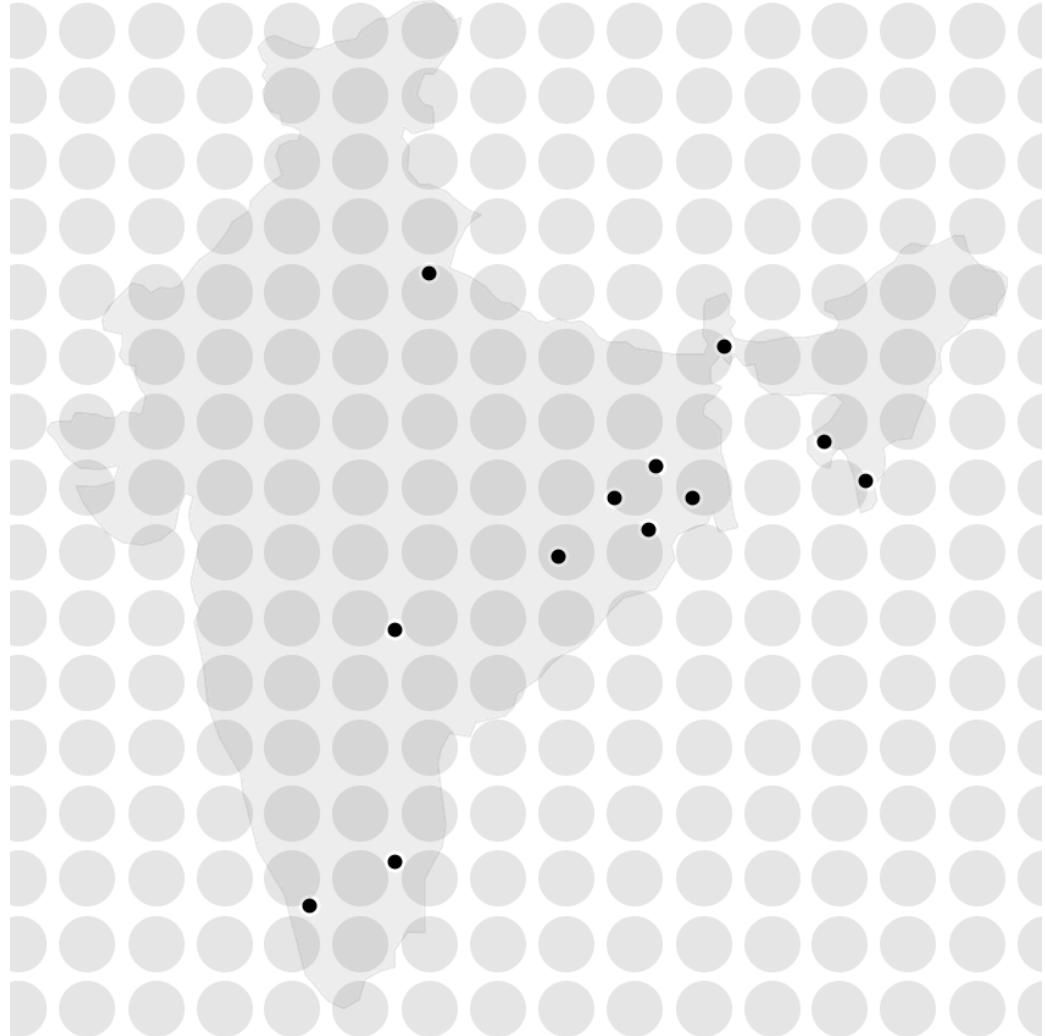
Effective Visualizations. Attractiveness

- The importance of grids
 - Redesign



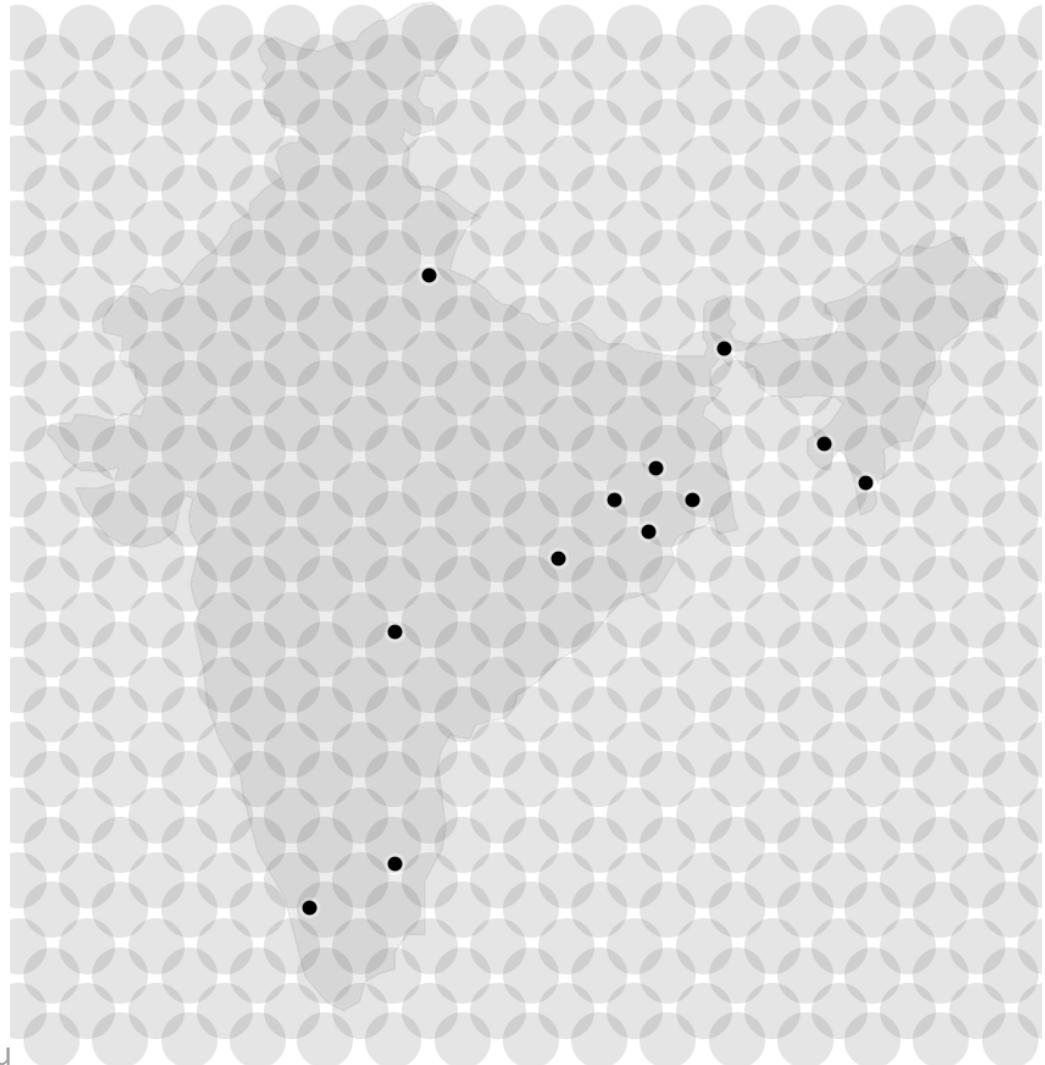
Effective Visualizations. Attractiveness

- The importance of grids
 - Redesign



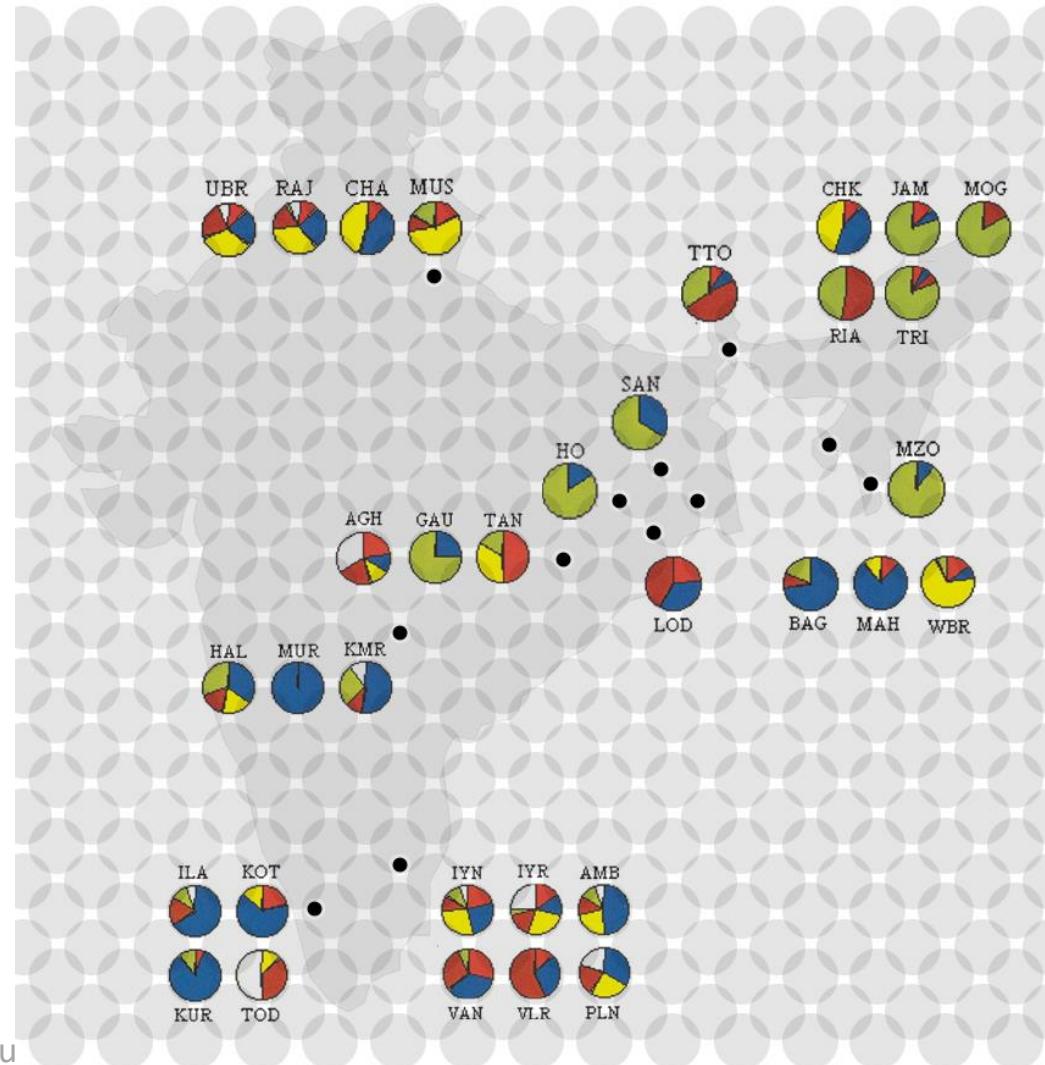
Effective Visualizations. Attractiveness

- The importance of grids
 - Redesign



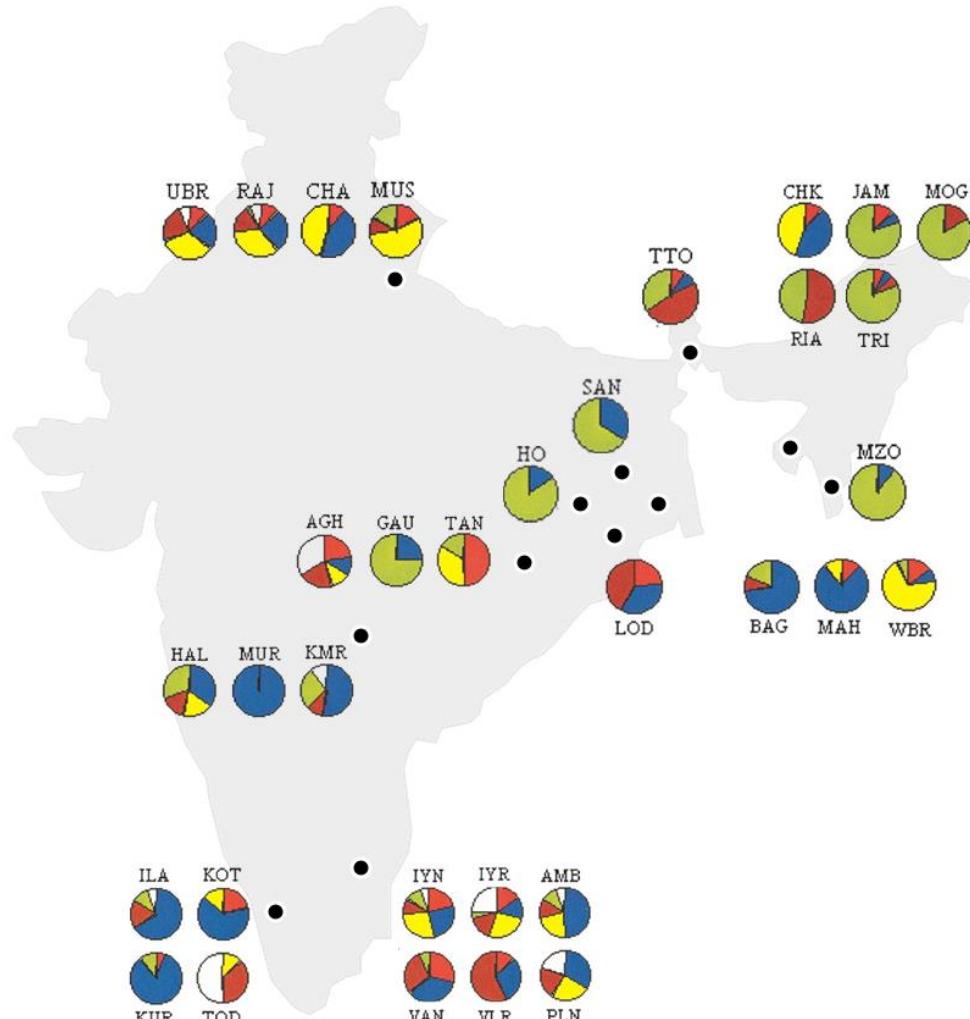
Effective Visualizations. Attractiveness

- The importance of grids
 - Redesign



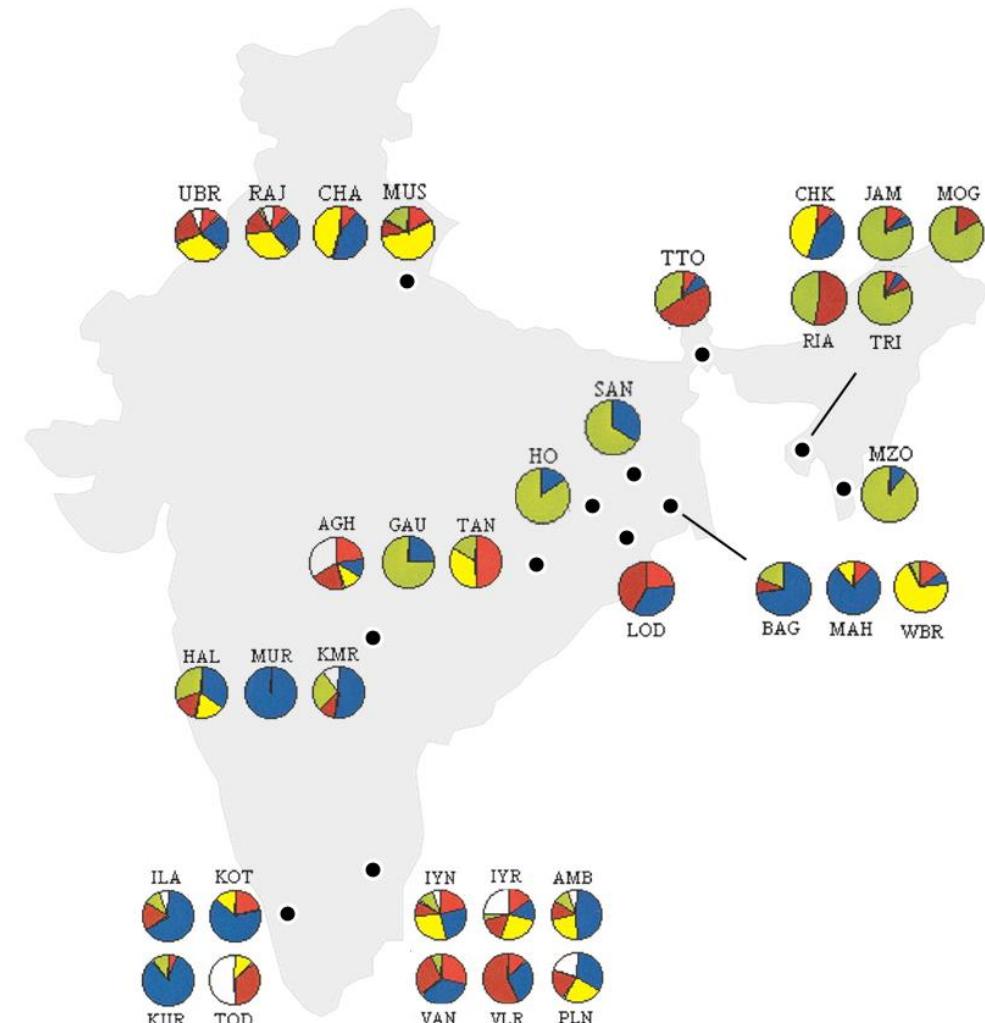
Effective Visualizations. Attractiveness

- The importance of grids
 - Redesign



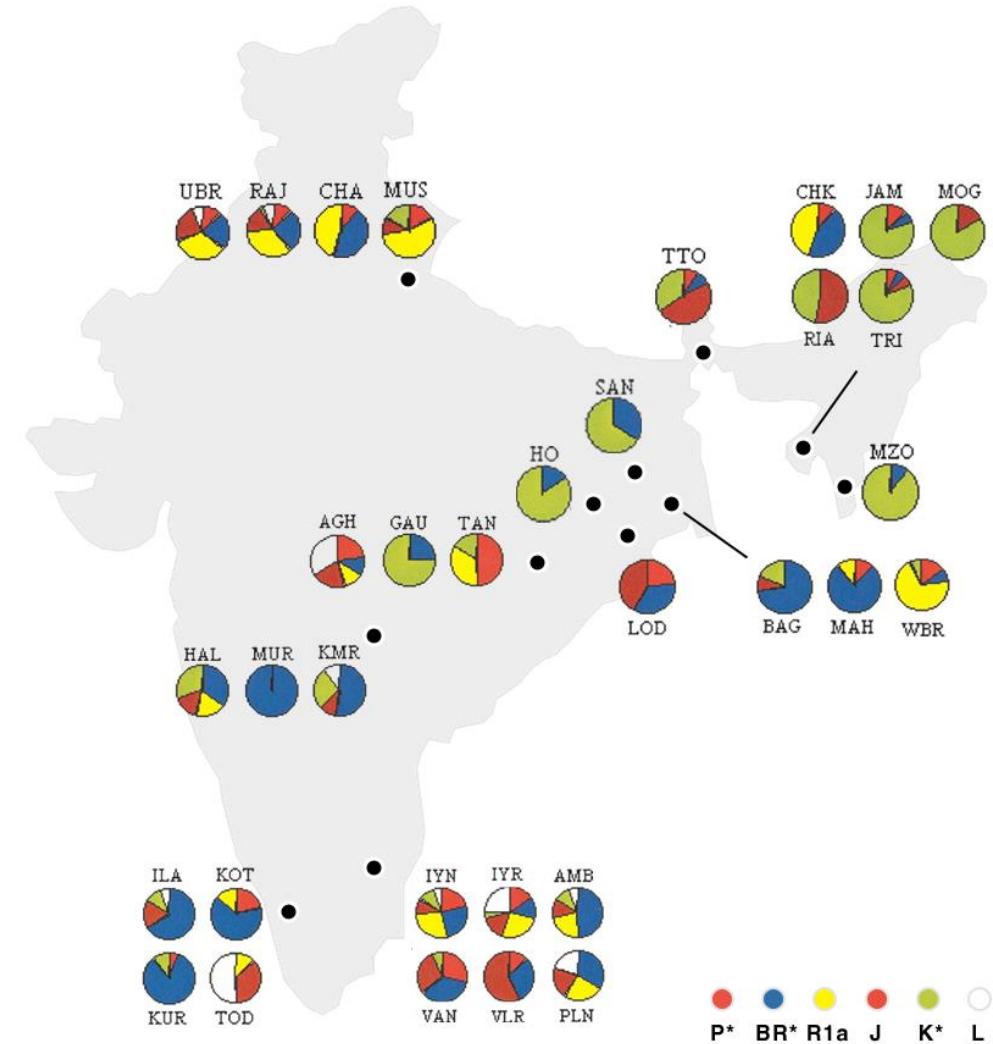
Effective Visualizations. Attractiveness

- The importance of grids
 - Redesign

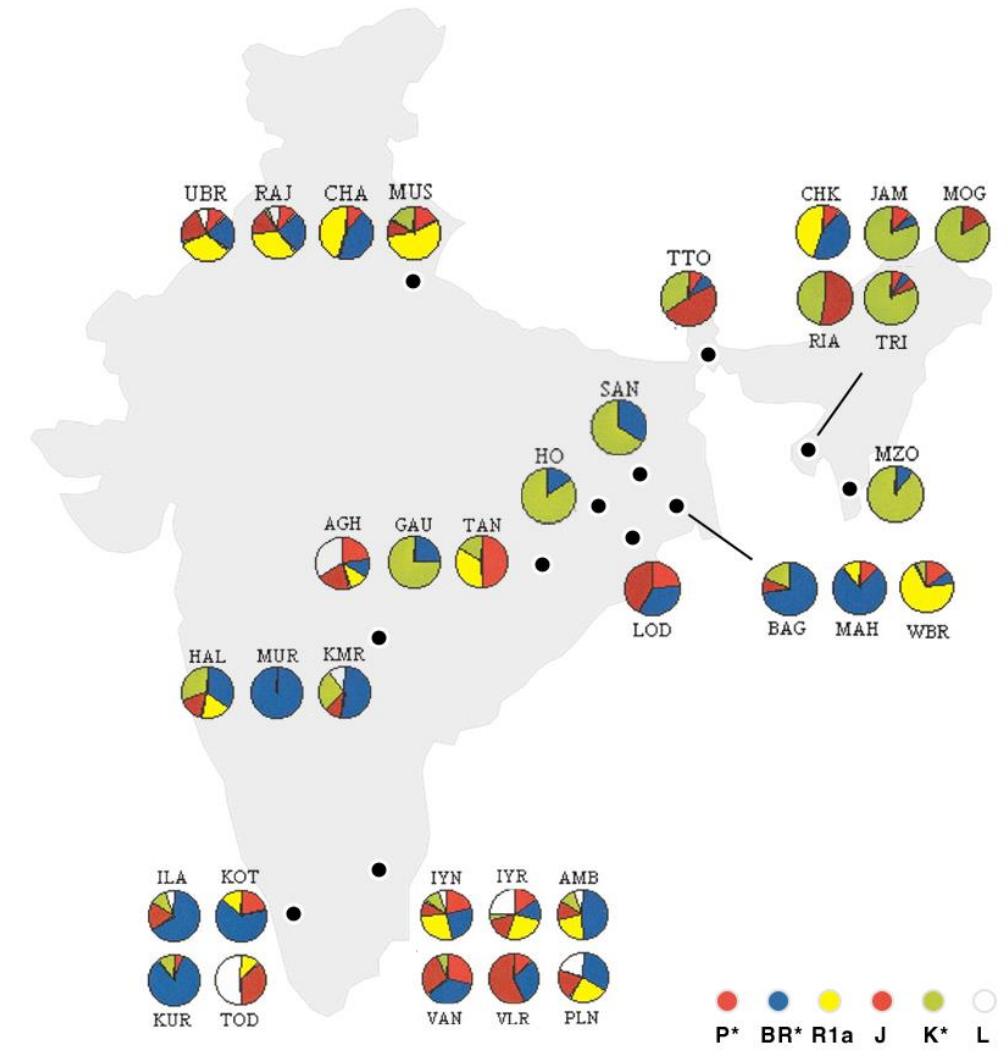
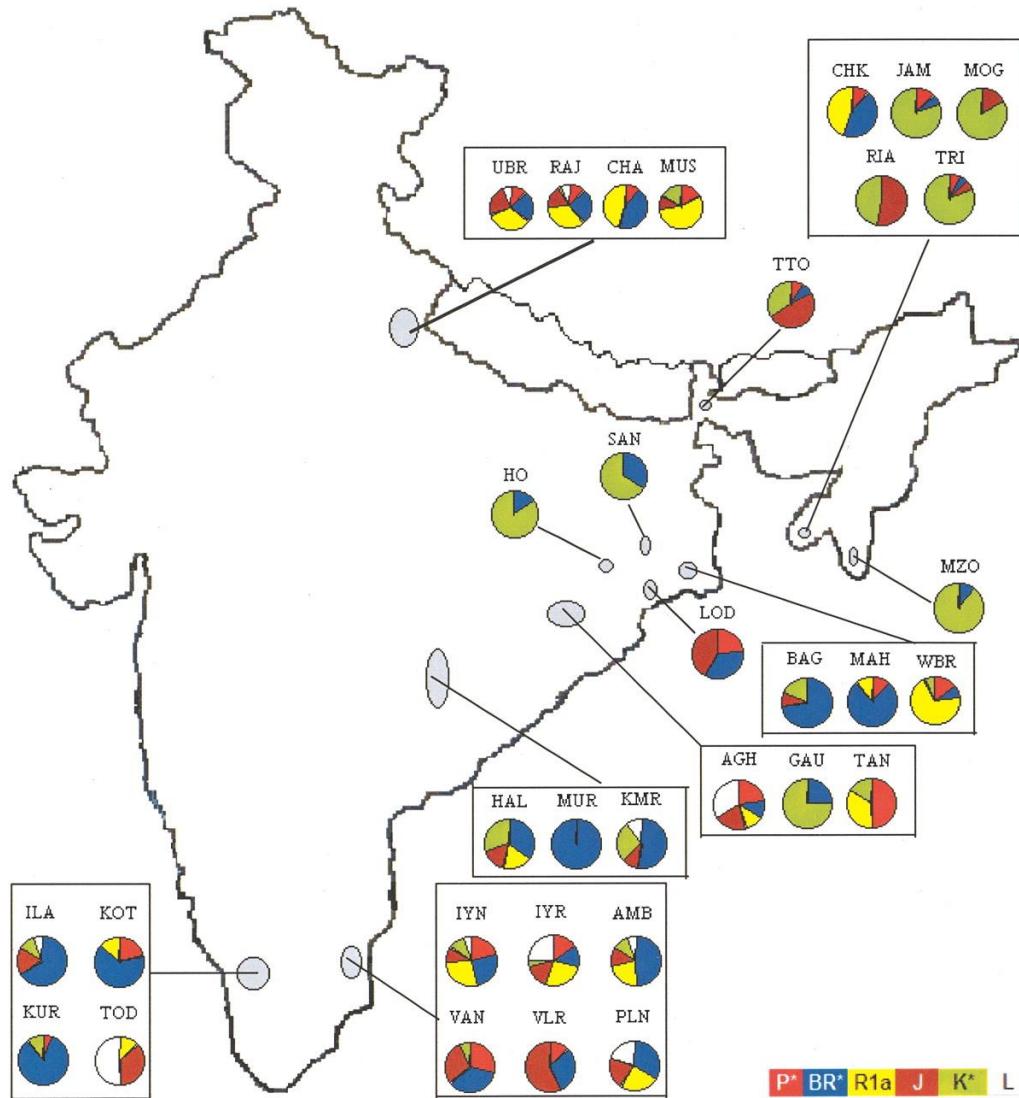


Effective Visualizations. Attractiveness

- The importance of grids
 - Redesign



Effective Visualizations. Attractiveness



Outline

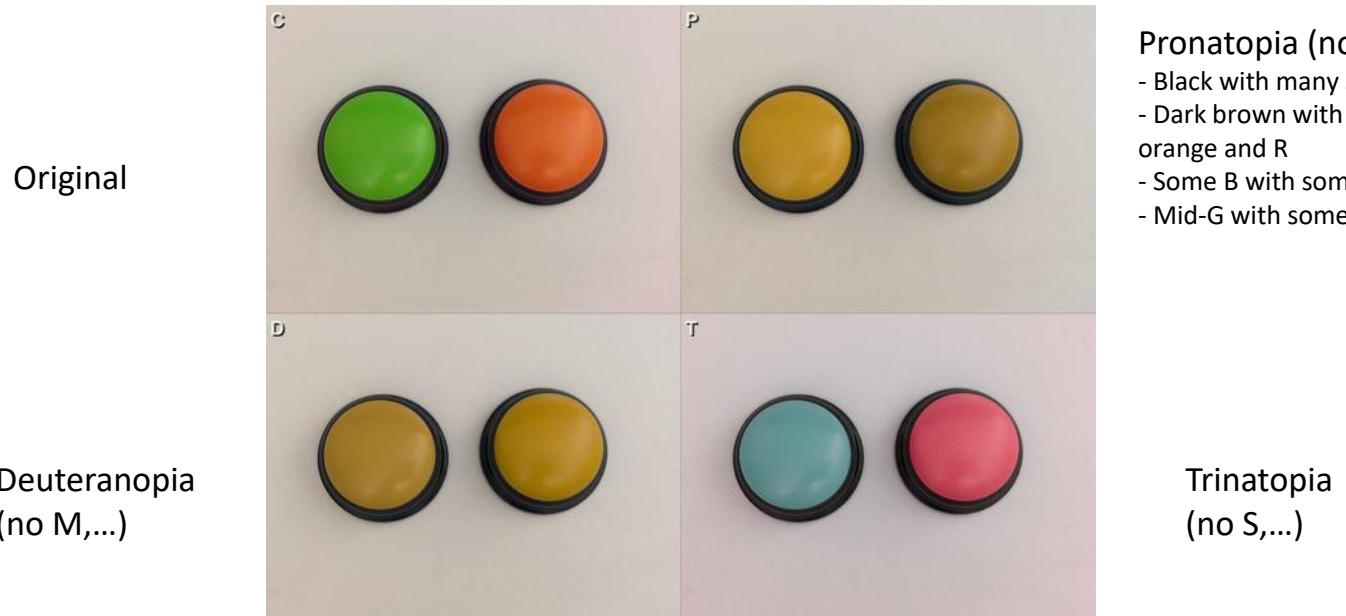
- Effective Visualizations
- **Use of color**
- Comparison
- Copy & labels
- Ordering & aligning data

Use of Color. Background

- Color blindness:
 - Inability to distinguish the colors the same way than non-color impaired people
- Most common types of colour blindness are:
 - **Deutanopia (M cones):** Reduced sensitivity to green light.
 - **Protanopia (L cones):** Reduced sensitivity to red light.
 - **Tritanopia (S cones):** Reduced sensitivity to blue light, not very common.
 - **Achromatopsia:** Cannot see any colour at all. Also not very common.

Use of Color. Background

- Color blindness simulation (affects the three channels):

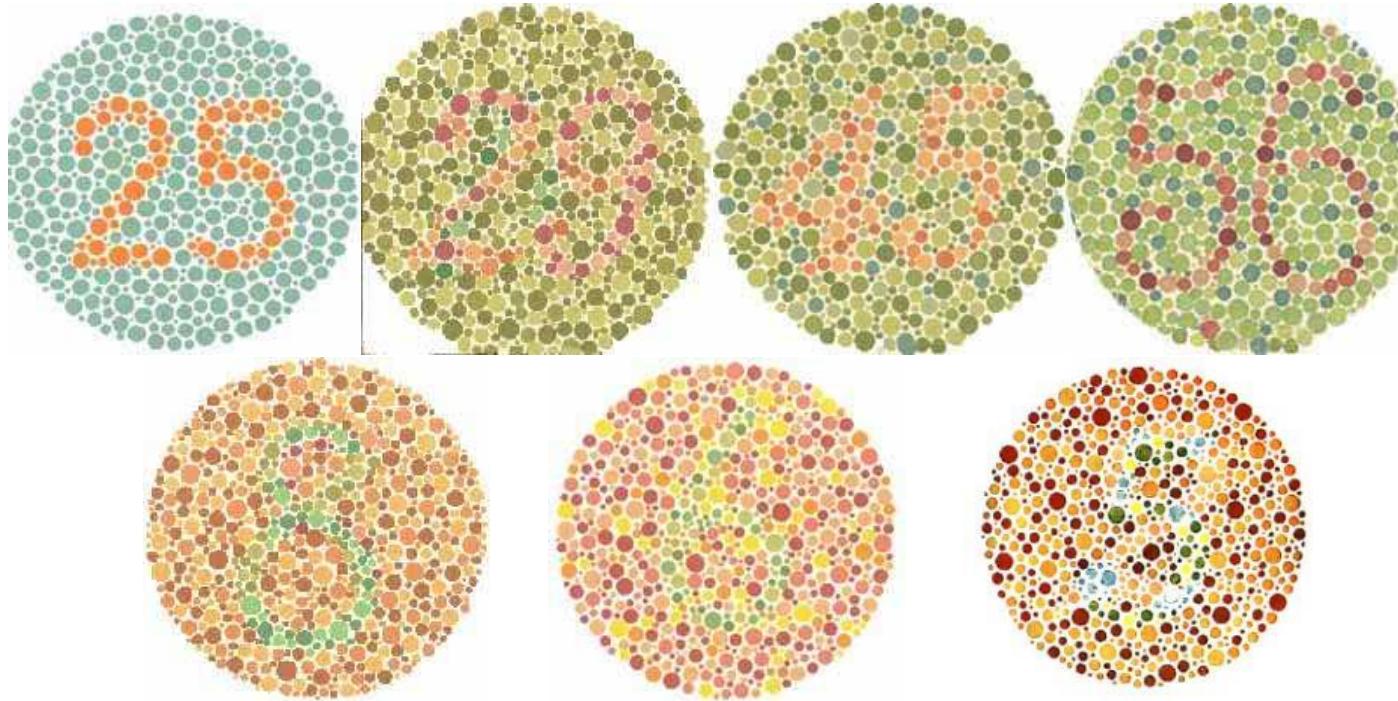


Use of Color. Background

- Color blindness:
 - Inability to distinguish the colors the same way than non-color impaired people
 - 5-10% of men
 - 1-2% of women
 - Relatively easy to detect
 - Ishihara tests

Use of Color. Background

Ishihara test images



Use of Color. Background

- Other vision problems:
 - About 4% of the population have low vision (0.6% are blind)
 - Low-vision conditions increase with age
 - Half of people over 50 have some degree of low-vision condition
 - Worldwide, the fastest-growing population is 60+ years
 - Over 40, almost everyone needs corrected vision to clearly see small objects or text
 - Age-related vision problems include macular degeneration, diabetic retinopathy, cataracts, and retinitis pigmentosa

Use of Color. Background

- Supporting packages and webpages:
 - **Colorblindor:** Color-blindness simulator. <http://www.color-blindness.com/coblis-color-blindness-simulator/>
 - **Chromatic Vision Simulator:** Simulates three forms of colour deficiencies: Protanopia, Deutanopia and Tritanopia.
 - Available for Android and iOS
 - **VisionSim:** Developed by the Braille Institute. It simulates a variety of low-vision conditions.
 - Available for Android and iOS

Use of Color. Background

- Size and spatial frequency are also important in perception
 - The higher the spatial frequency the lower the saturation
 - e.g. chessboard
- Chromatic adaptation:
 - Illumination changes affect the colours dramatically
 - Human perception adapts to changes
 - Does not perceive those changes linearly



Use of Color. Background

- Color friendly design (most concepts based on HSV model):
 - Few colors. Similar colors should infer a similarity among objects
 - p.e. red for error, green for success, yellow for alert, blue information
 - Avoid using adjacent strongly saturated colors
 - Contrast dark colors against light colors
 - Content areas should be monochromatic with the font color and background at the opposite ends of the color saturation poles
 - Elements of navigation, headers and sub-headers, require some extra visual enhancement

Use of Color. Tips for color selection

- Color design rules:
 - Use color only when needed to serve a particular communication goal.

Use of Color. Tips for color selection

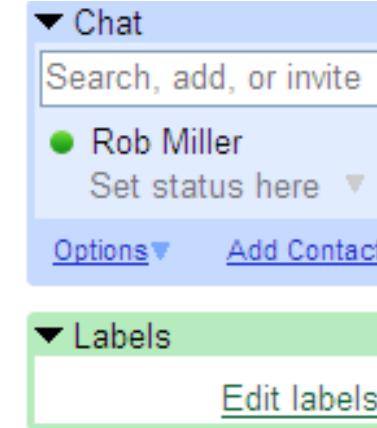
- Use small number of colors (hues). Use color only when needed to serve a particular communication goal.



- Many colors appears more complex
- More difficult perception
- More effective: one hue, weakly saturated and combined with black/white/gray

Use of Color. Tips for color selection

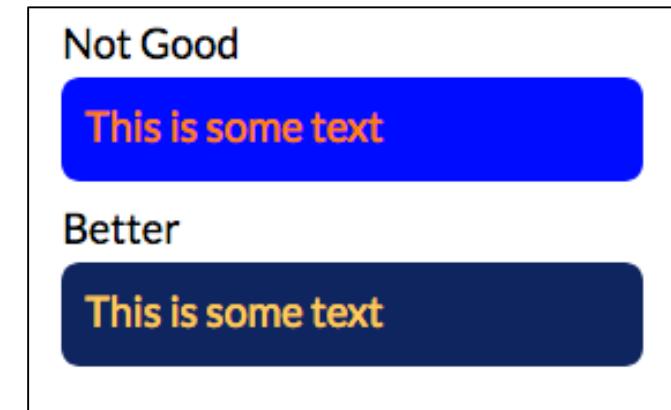
- Avoid strongly saturated colors



- They can cause visual fatigue
- More effective: “pastel” colors

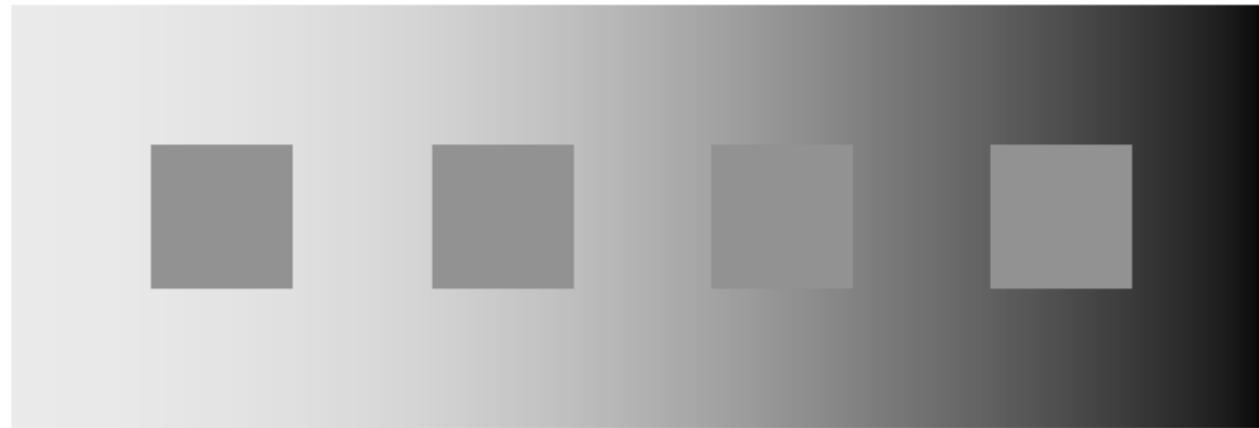
Use of Color. Tips for color selection

- Color design rules:
 - If you want objects to be easily seen, use a background color that contrasts sufficiently with the object
 - For text is usually needed a combination of contrast of Hue + V & S
 - Contrast “dark” (high S, Low V) with “light” colors (Low S, high V)



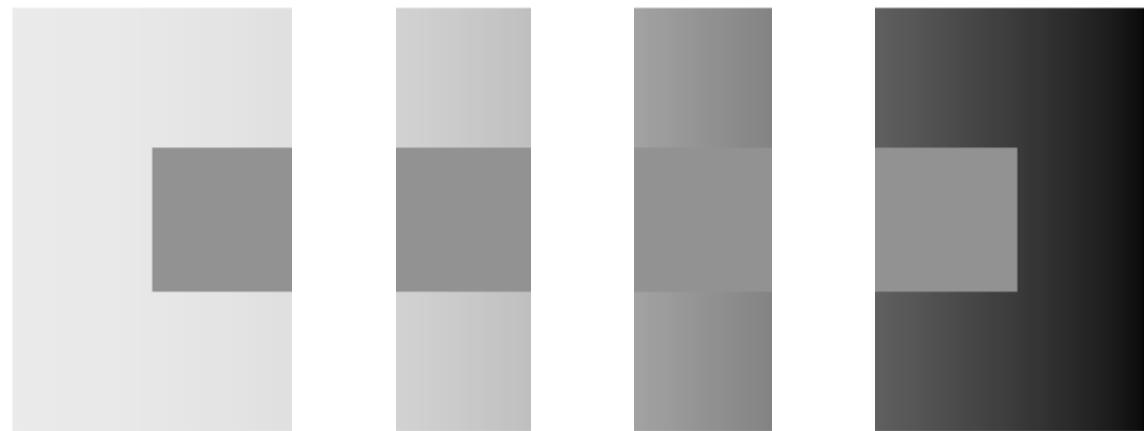
Use of Color. Tips for color selection

- Color design rules:
 - If you want different objects of the same color to look the same, make sure that the background -the color that surrounds them- is consistent



Use of Color. Tips for color selection

- Color design rules:
 - If you want different objects of the same color to look the same, make sure that the background -the color that surrounds them- is consistent



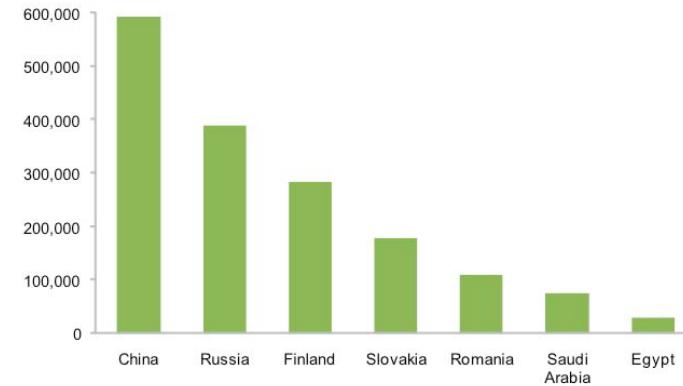
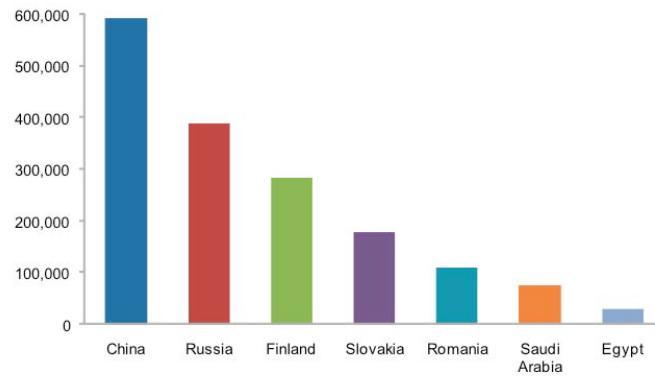
Use of Color. Tips for color selection

- Color design rules:
 - If you want different objects of the same color to look the same, make sure that the background -the color that surrounds them- is consistent



Use of Color. Tips for color selection

- Color design rules:
 - Use different colors only when they correspond to differences of meaning in the data.
 - Highlight particular data, group items, encode quantitative values...



Use of Color. Tips for color selection

- Color design rules:
 - Use soft, natural colors to display most information and bright and/or dark colors to highlight information that requires greater attention.



Use of Color. Tips for color selection

- Color design rules (palettes):
 - When using color to encode a sequential range of quantitative values:
 - Use a **single hue** (or a small set of closely related hues) and **vary intensity ..**
 - ... from pale colors for low values ...
 - ...to increasingly darker and brighter colors for high values

Use of Color. Tips for color selection

- Color design rules: Color palettes
 - Use <http://colorbrewer2.org>

Categorical



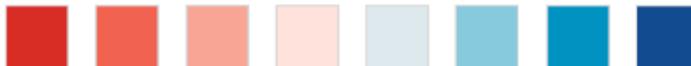
No order required

Sequential



Order required but no neutral value

Diverging

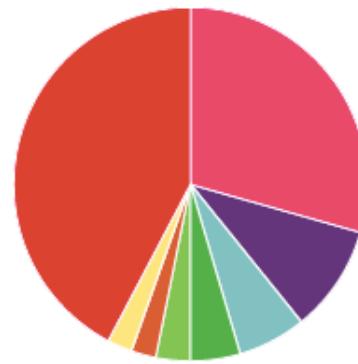


Order required **and** neutral value

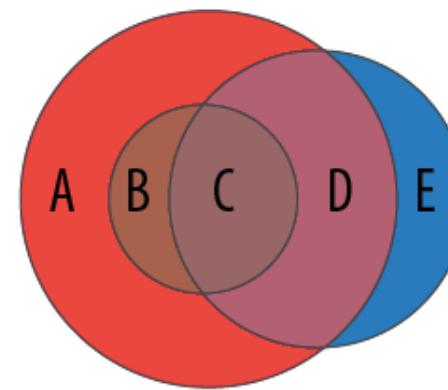
*one color
dominates*



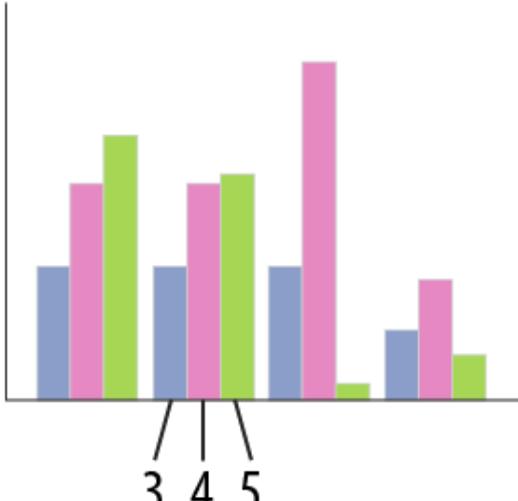
*difficult to
distinguish*



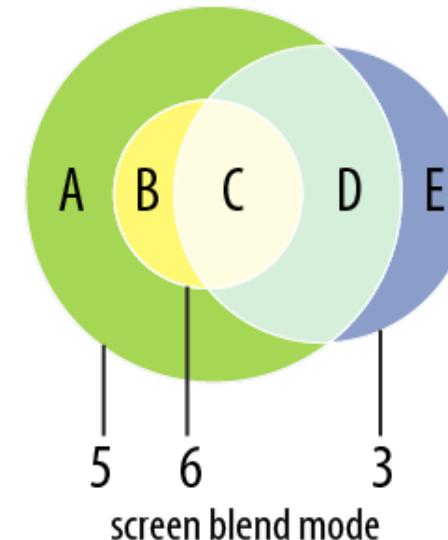
murky



recolored with Brewer palettes



set2



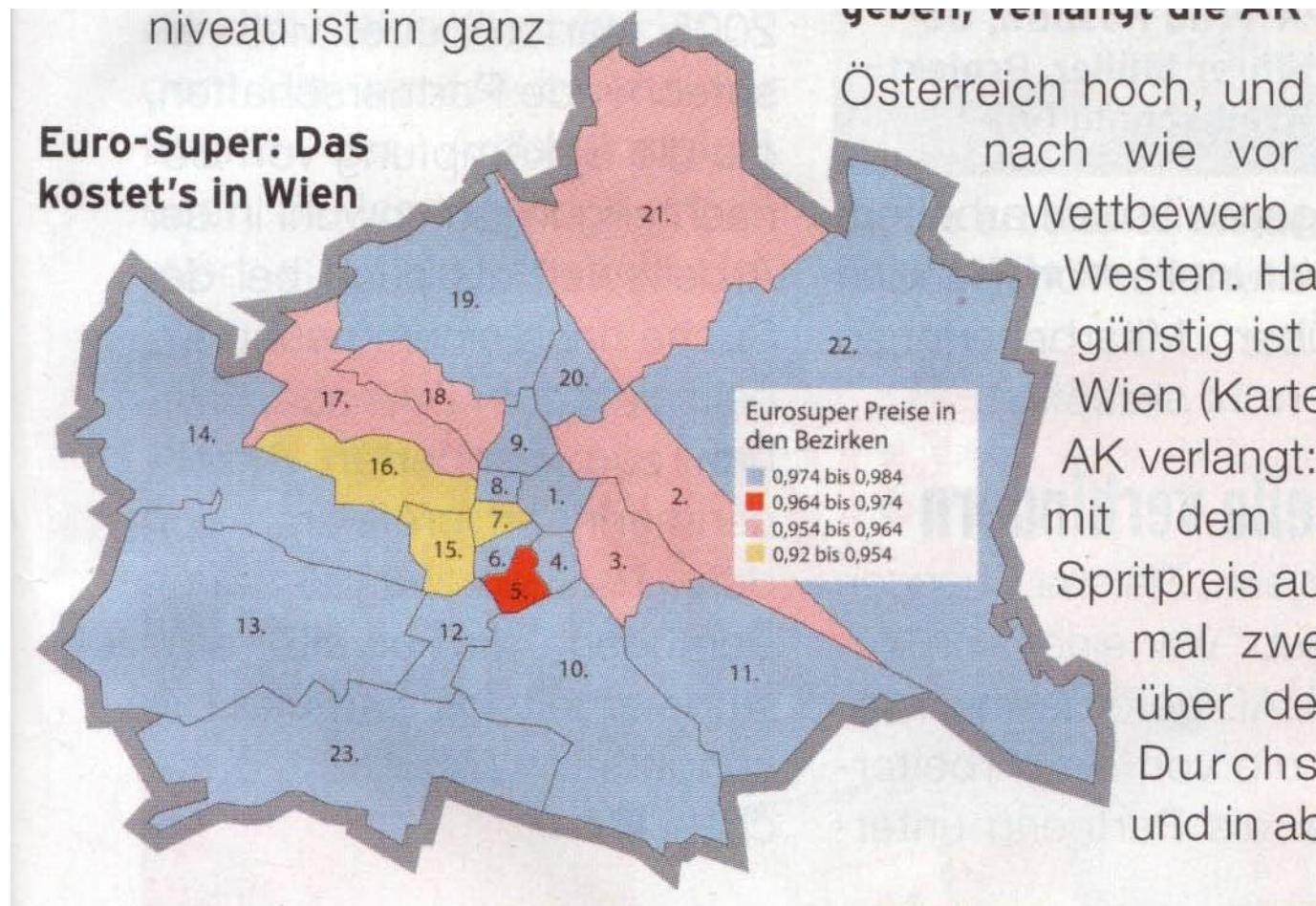
5 6 3
screen blend mode

Use of Color. Color design rules

- Color design rules (in charts/tables):
 - Non-data components of tables and graphs should be displayed just visibly enough to perform their role, but no more so, for excessive salience could cause them to distract attention from the data

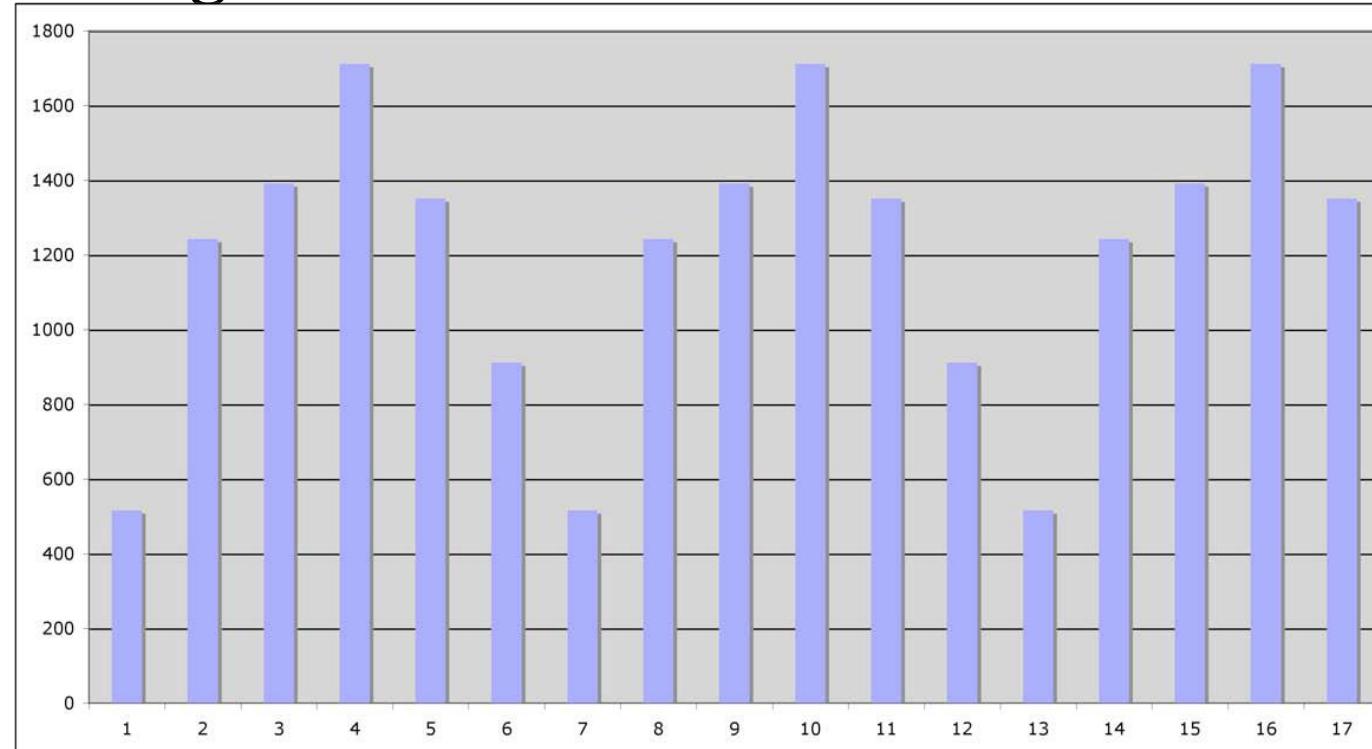
Use of Color. Color design rules

- Color usage rules (in charts/tables). Salience:



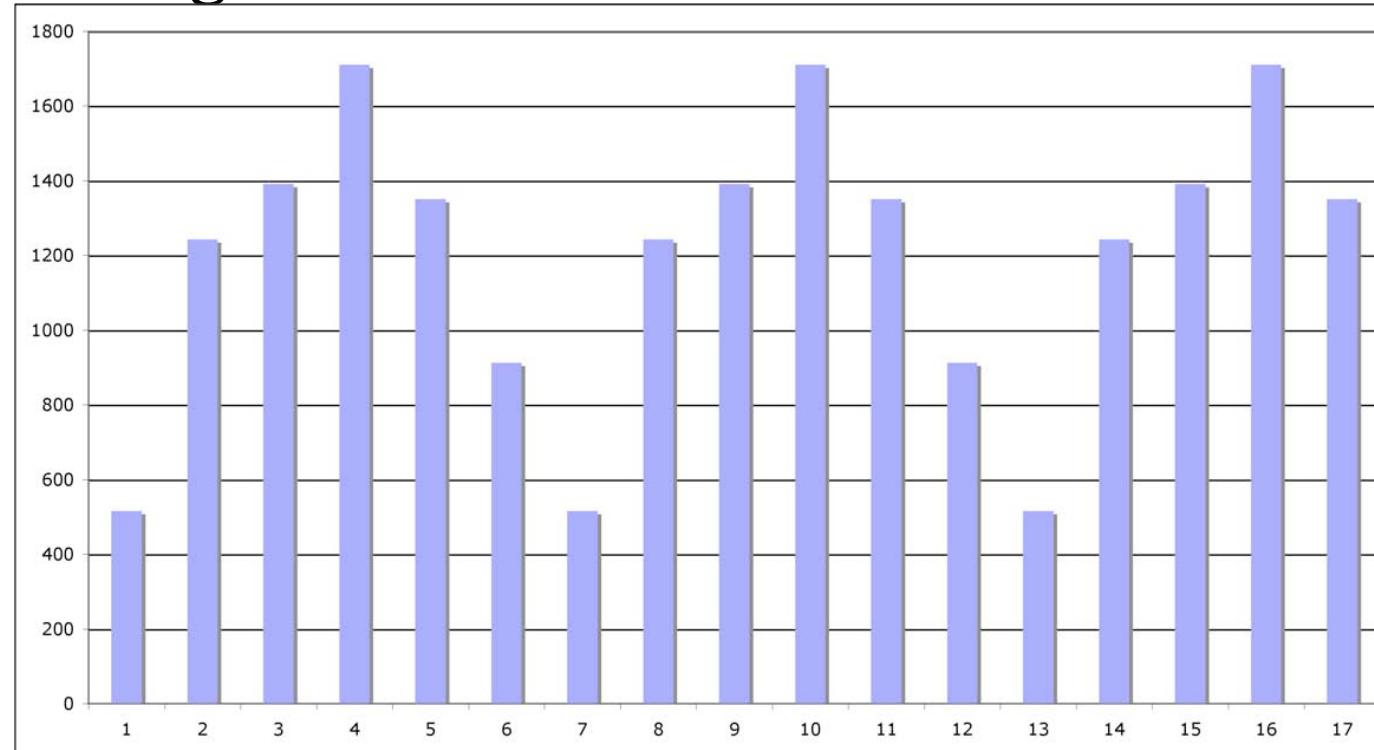
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



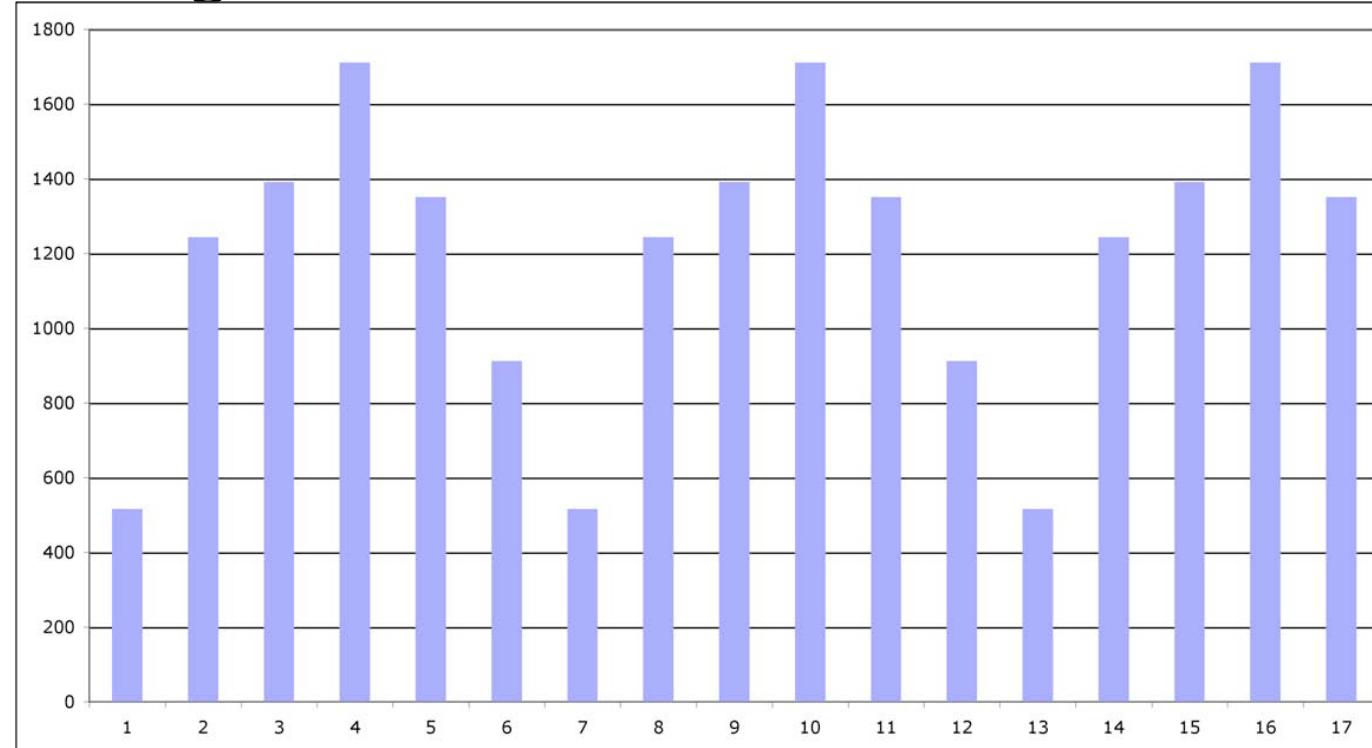
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



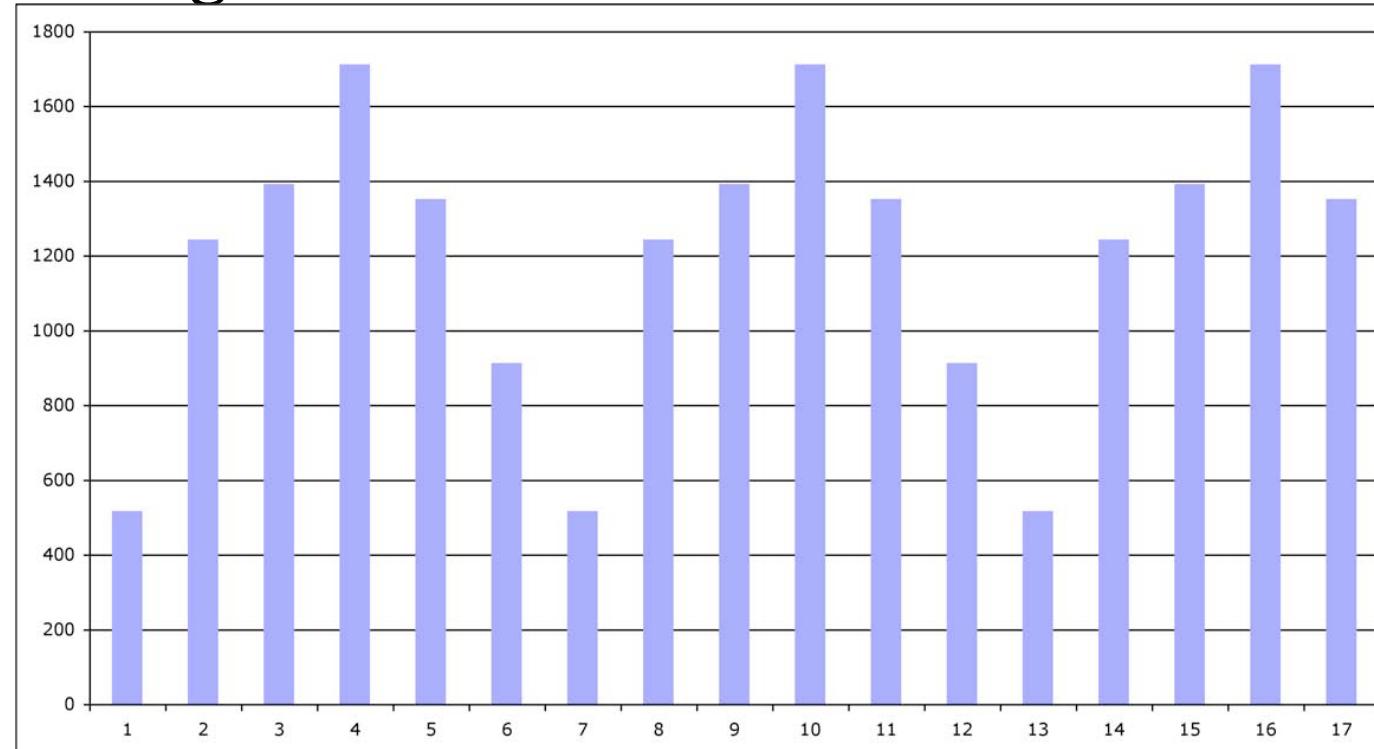
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



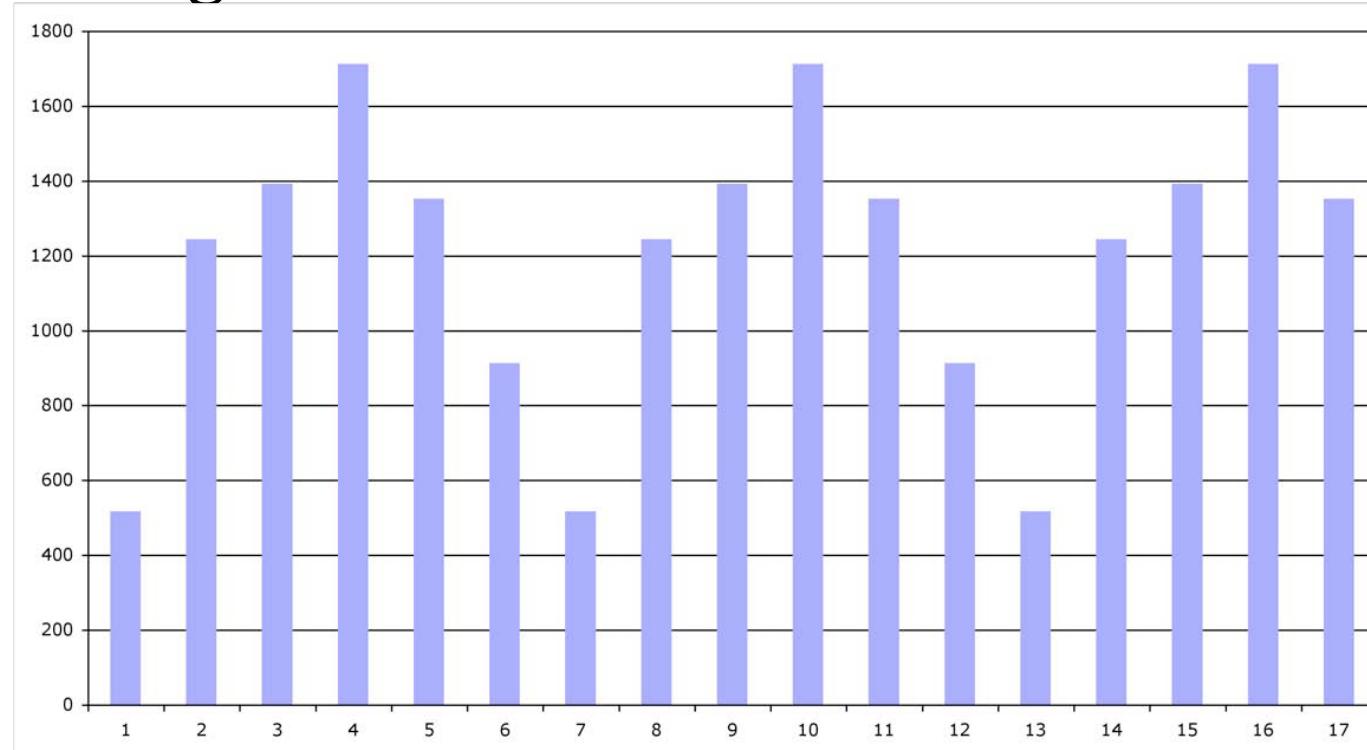
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



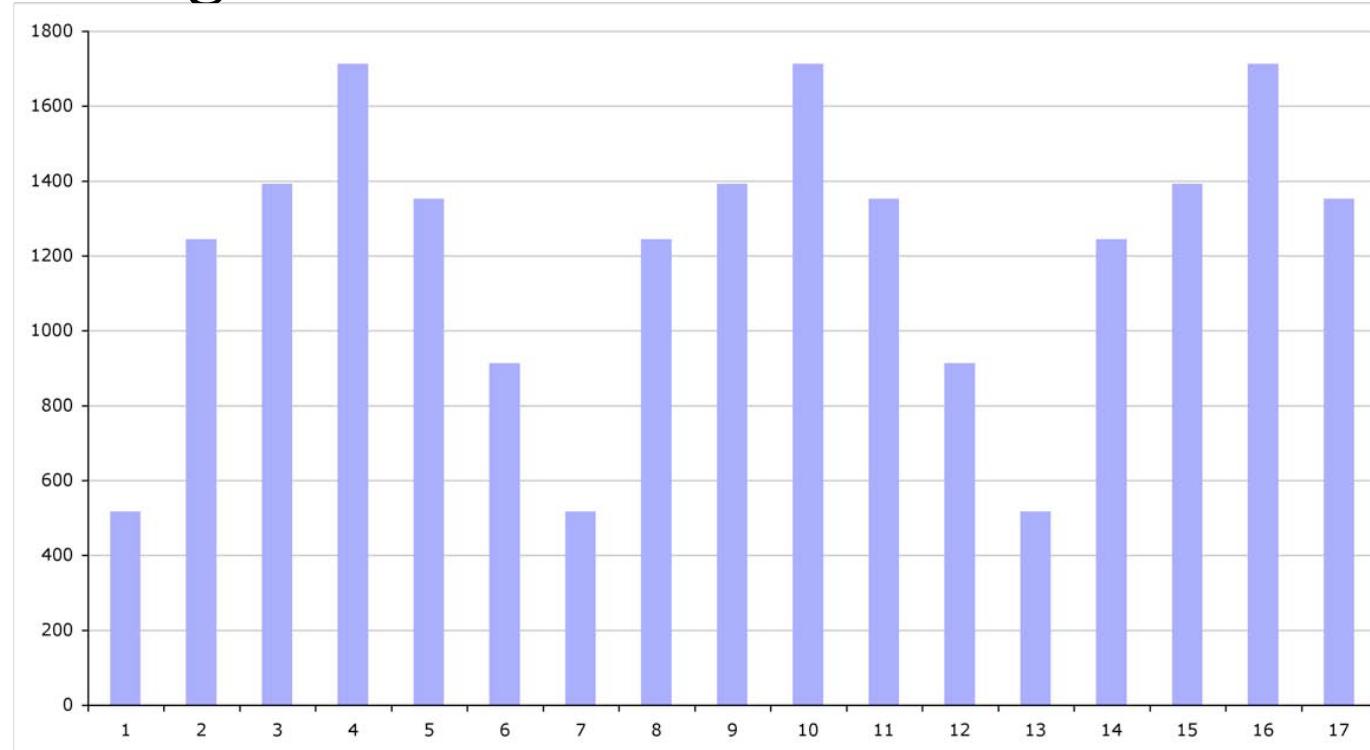
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



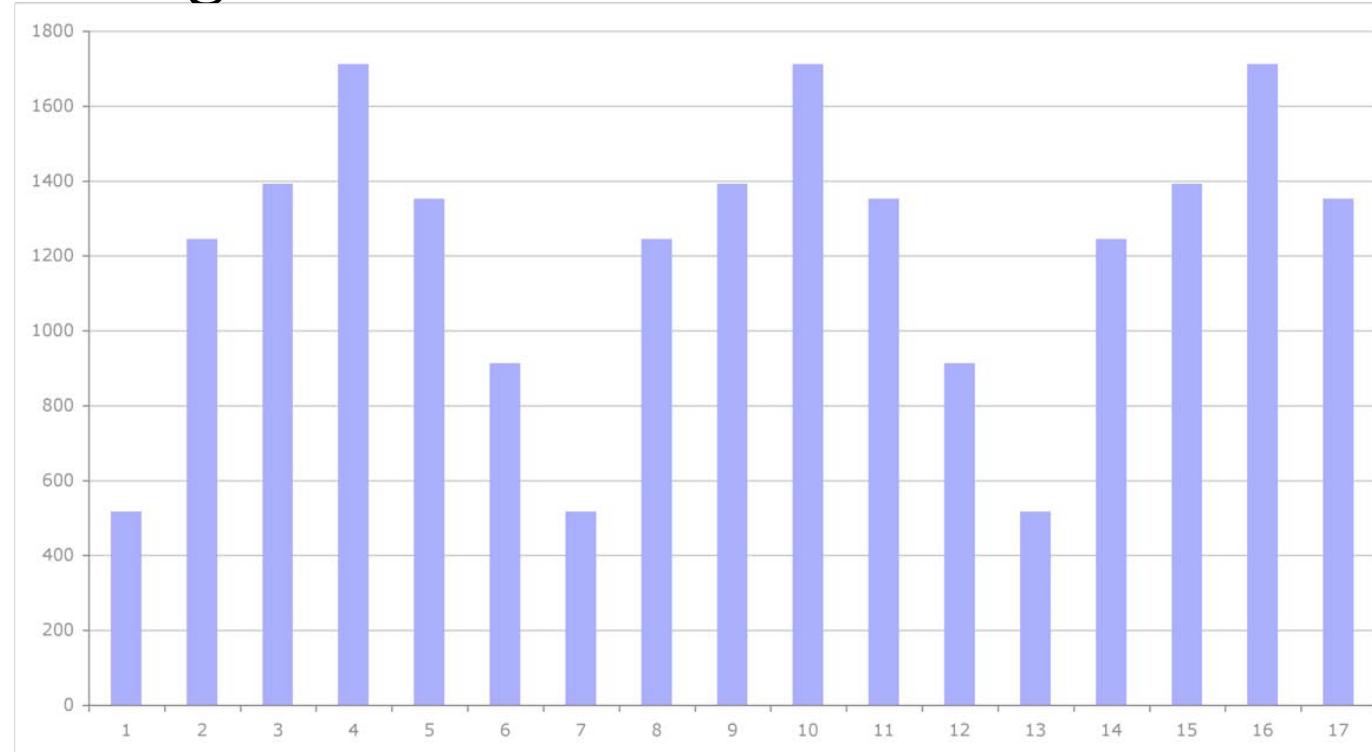
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



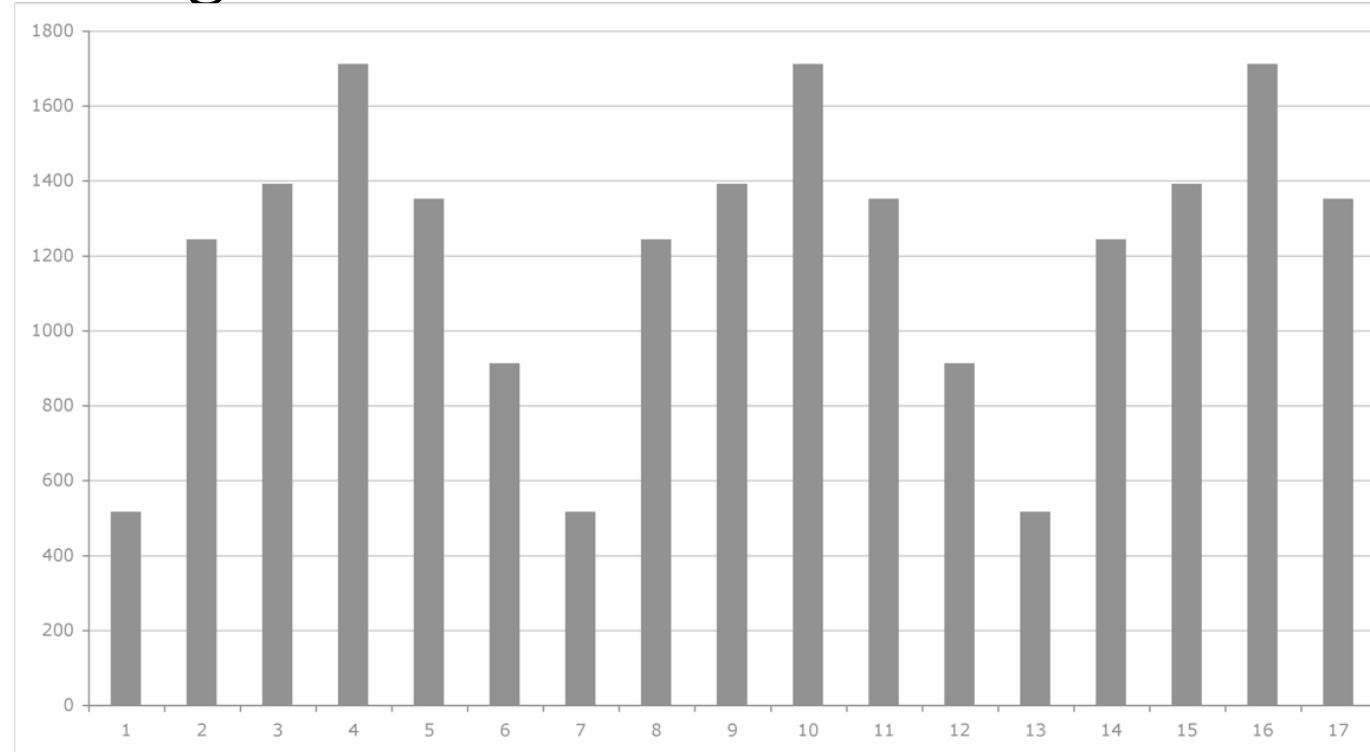
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



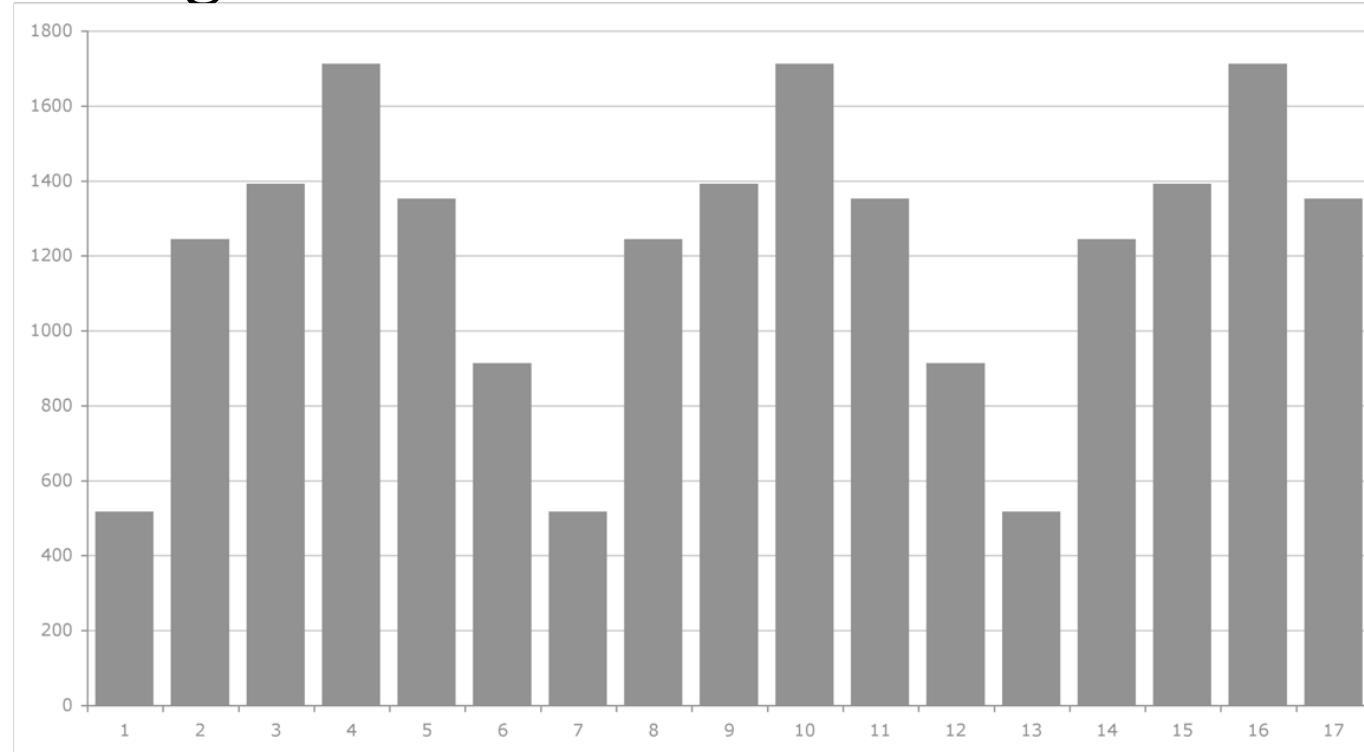
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



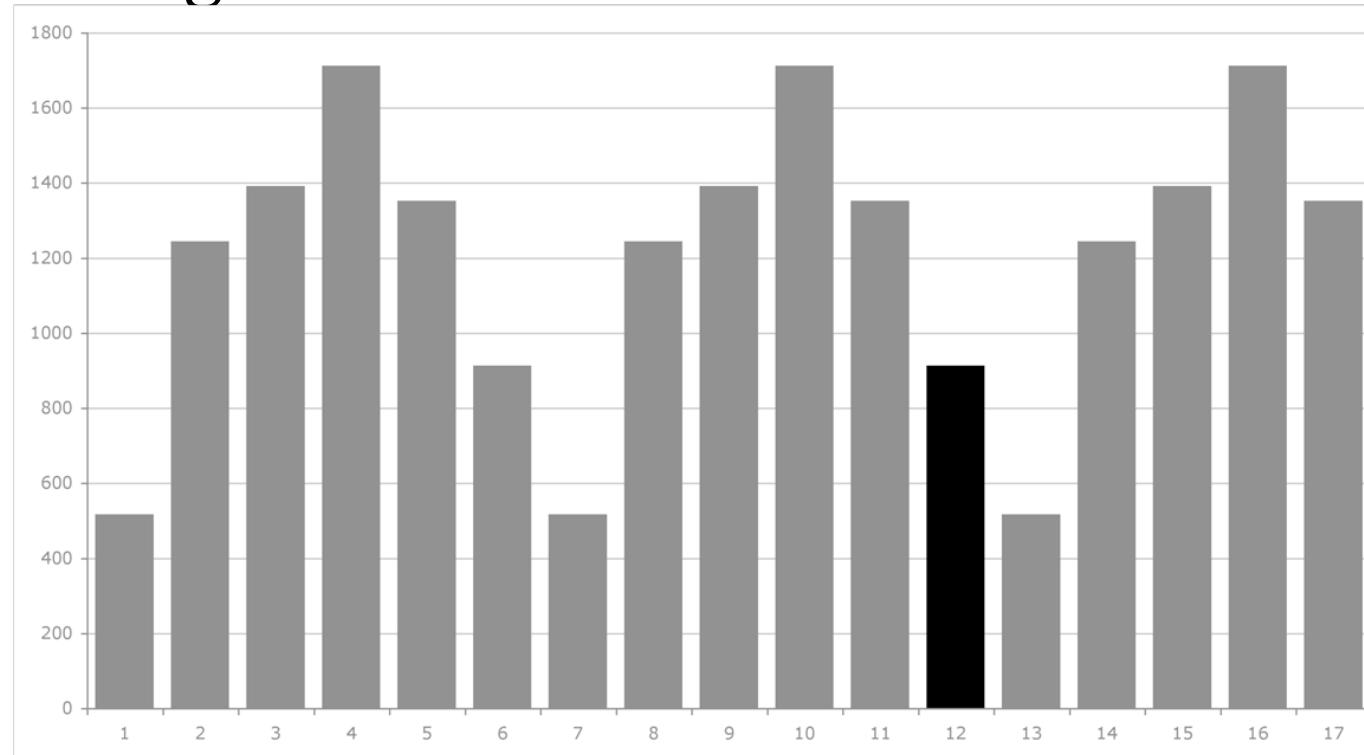
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



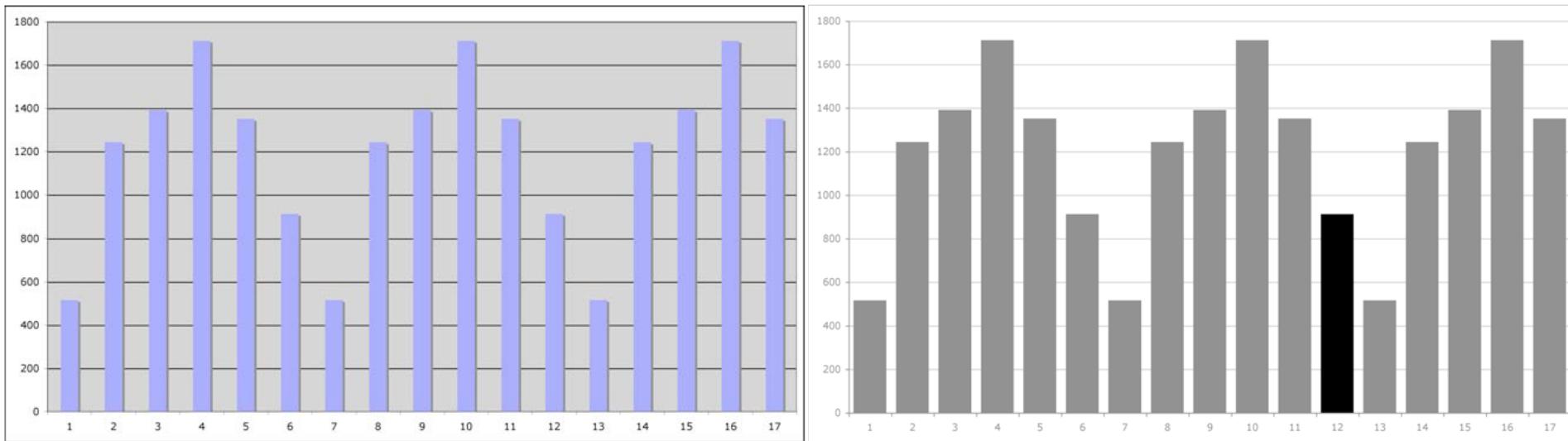
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



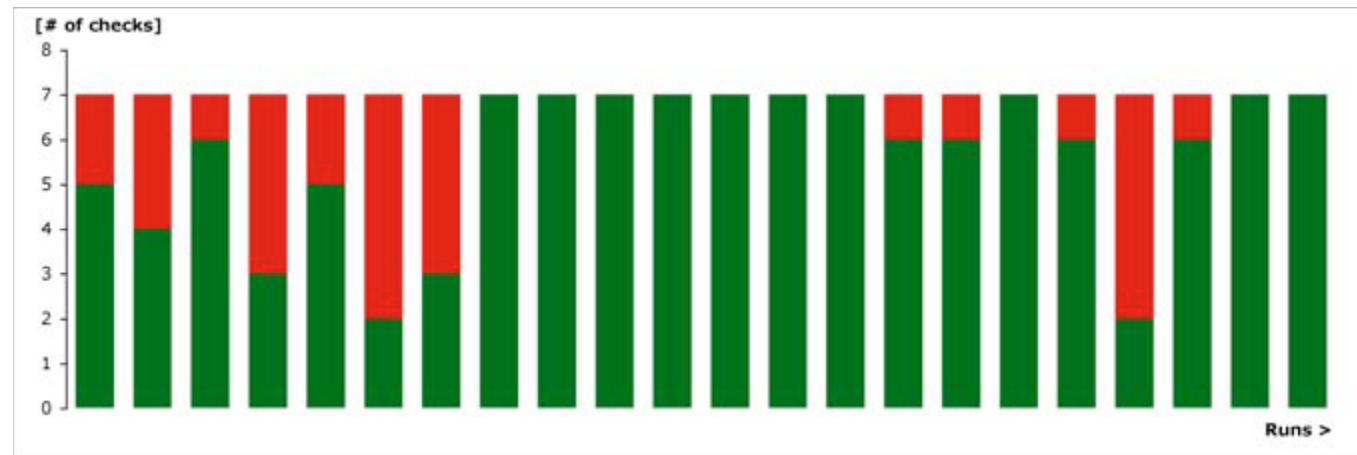
Use of Color. Color design rules

- Color design rules:
 - De-emphasizing...



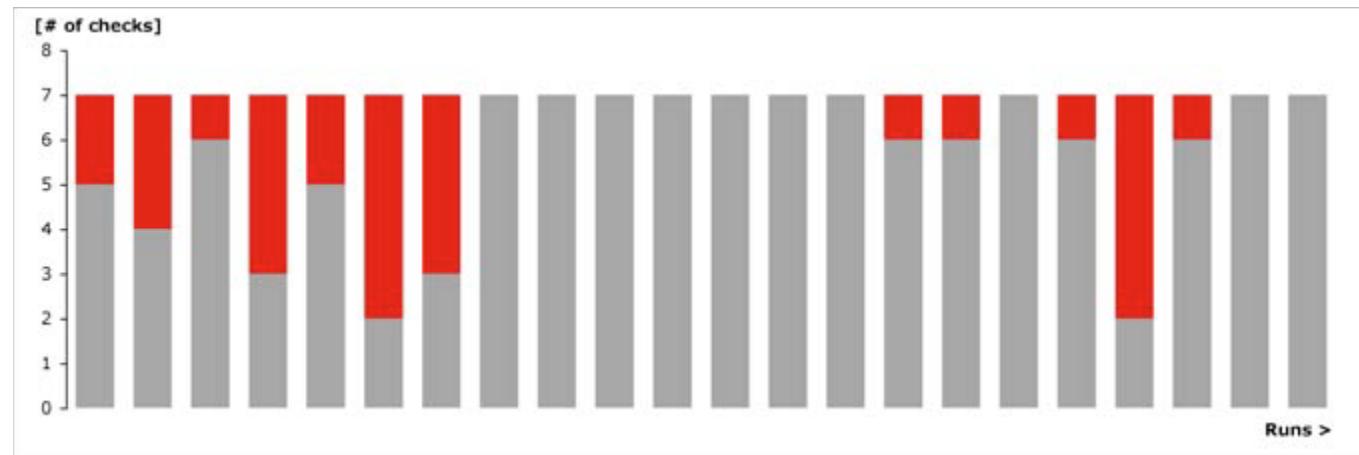
Use of Color. Color design rules

- Color design rules:
 - Avoid using a combination of red and green in the same display



Use of Color. Color design rules

- Color design rules:
 - Avoid using a combination of red and green in the same display



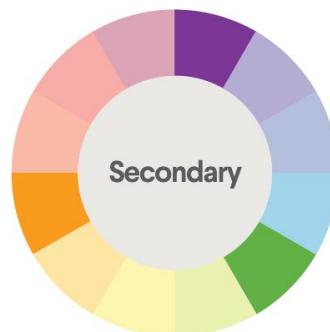
Use of Color. Color palettes

- Use opposite colors



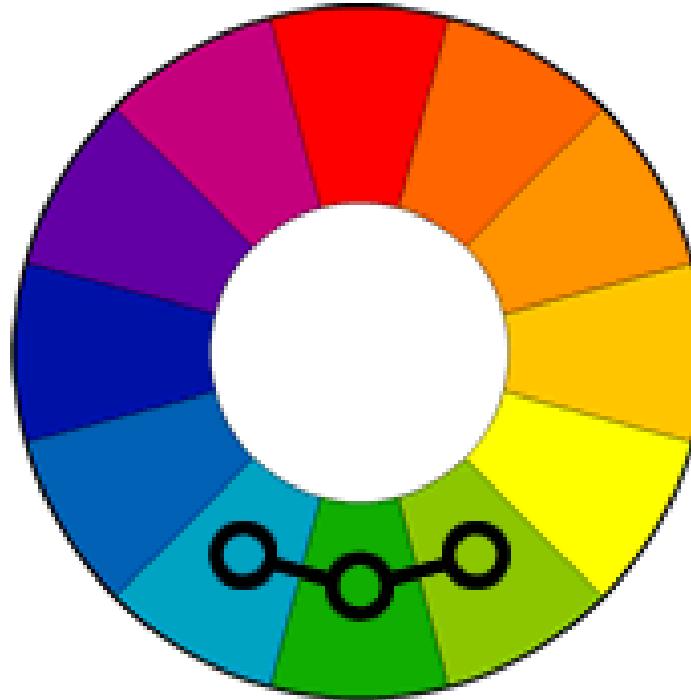
Use of Color. Color palettes

- Color Wheels



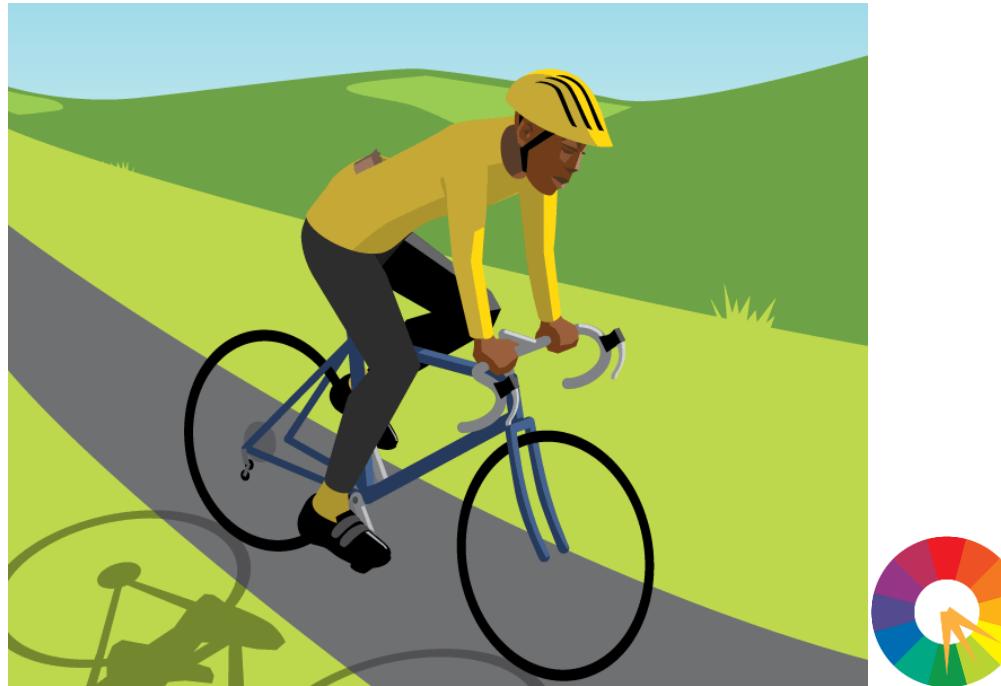
Use of Color. Color palettes

- Analogous colors



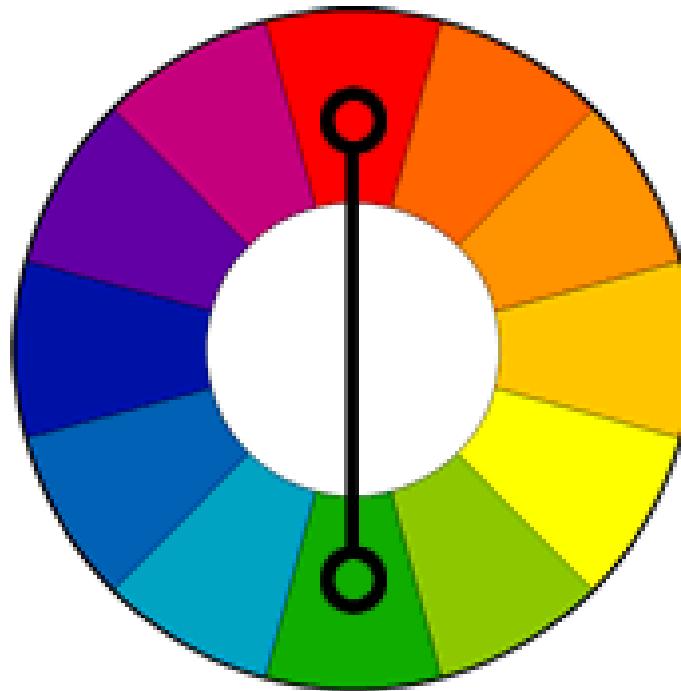
Use of Color. Color palettes

- Analogous colors



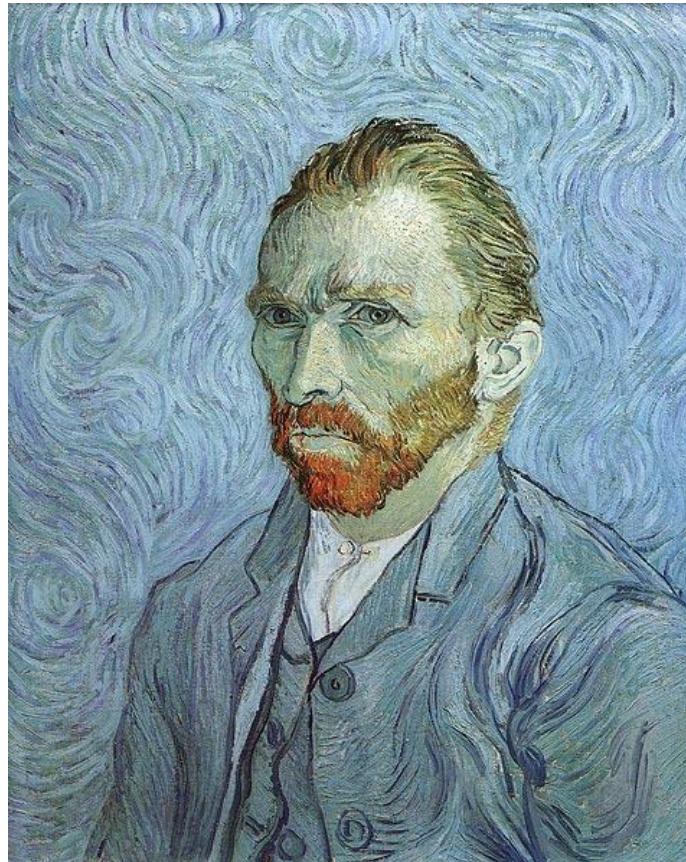
Use of Color. Color palettes

- Complementary colors



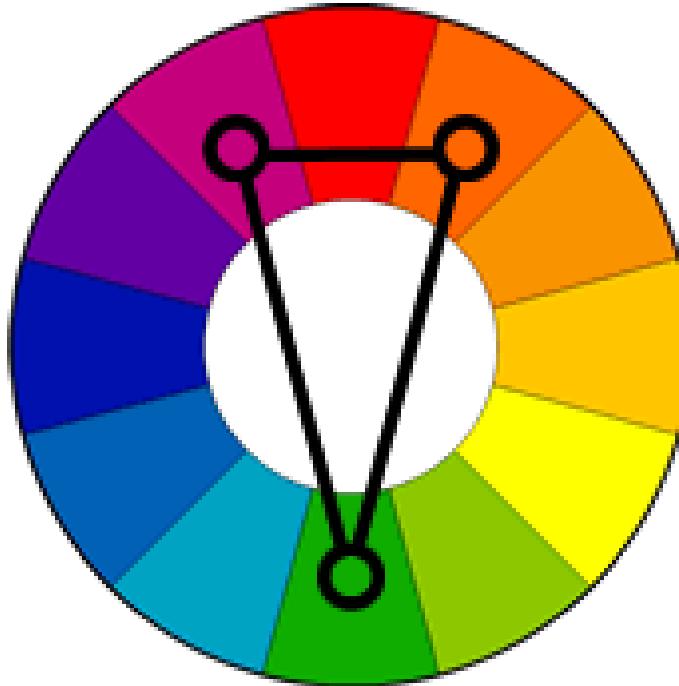
Use of Color. Color palettes

- Complementary colors



Use of Color. Color palettes

- Split-complementary colors



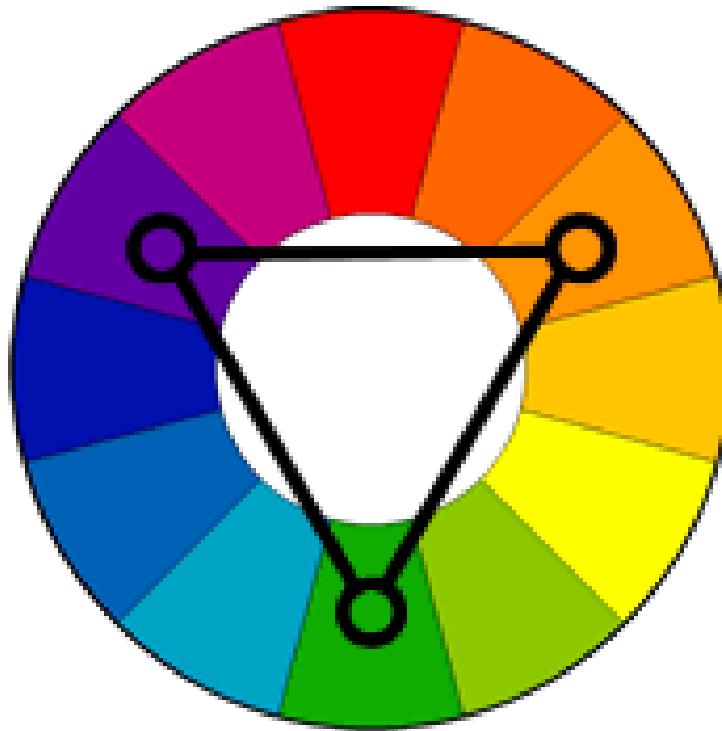
Use of Color. Color palettes

- Complementary colors



Use of Color. Color palettes

- Triad relationship



Use of Color. Color palettes

- Triad relationship



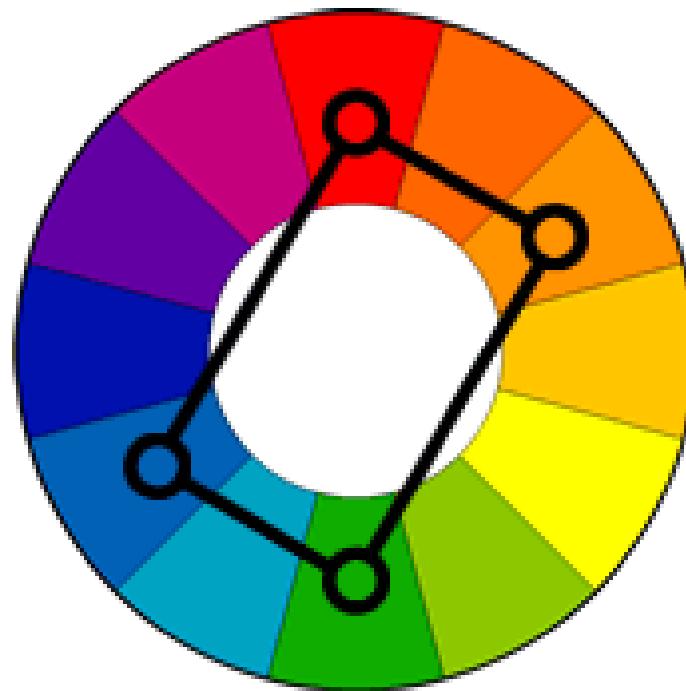
Use of Color. Color palettes

- Triad relationship



Use of Color. Color palettes

- Tetrads relationship



Use of Color. Color palettes

- Tetrads relationship



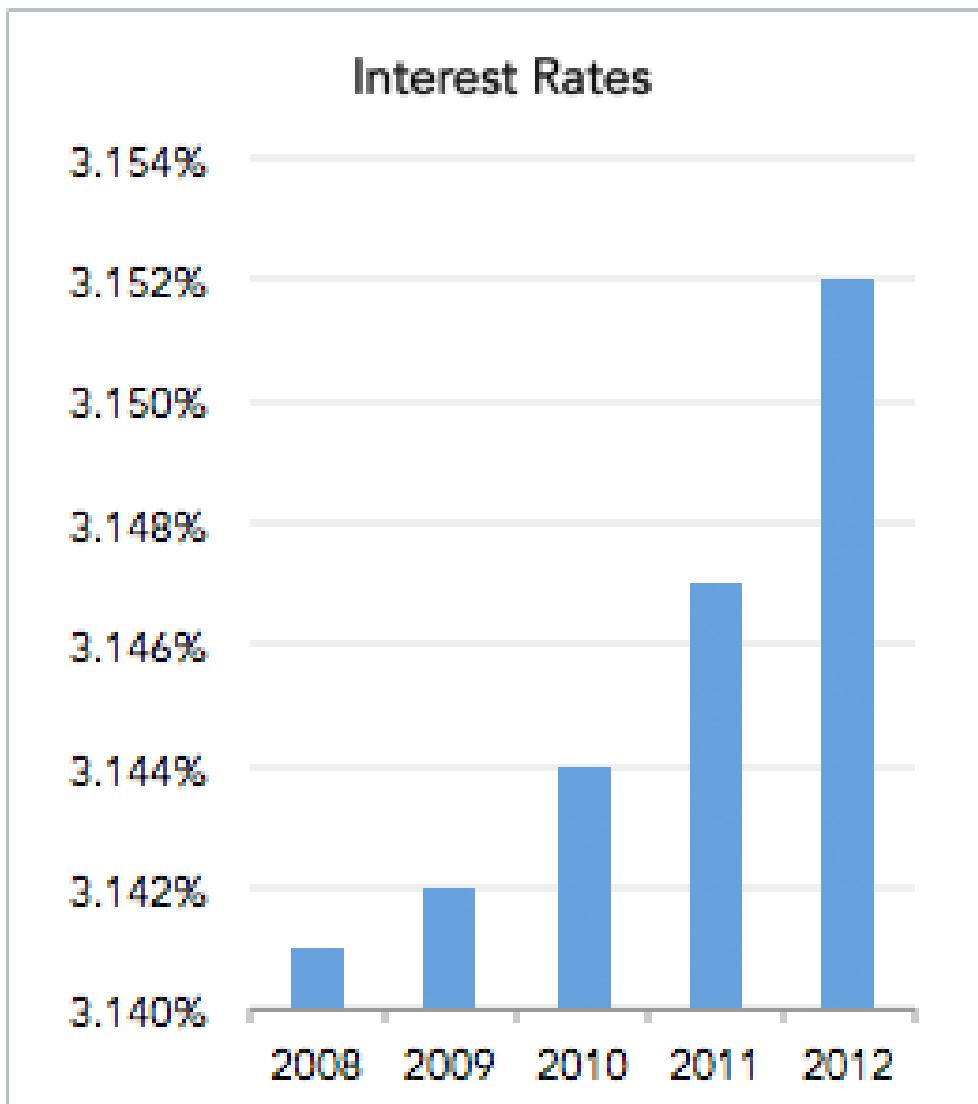
Outline

- *Effective Visualizations*
- *Use of color*
- **Comparison**
- Copy & labels
- Ordering & aligning data

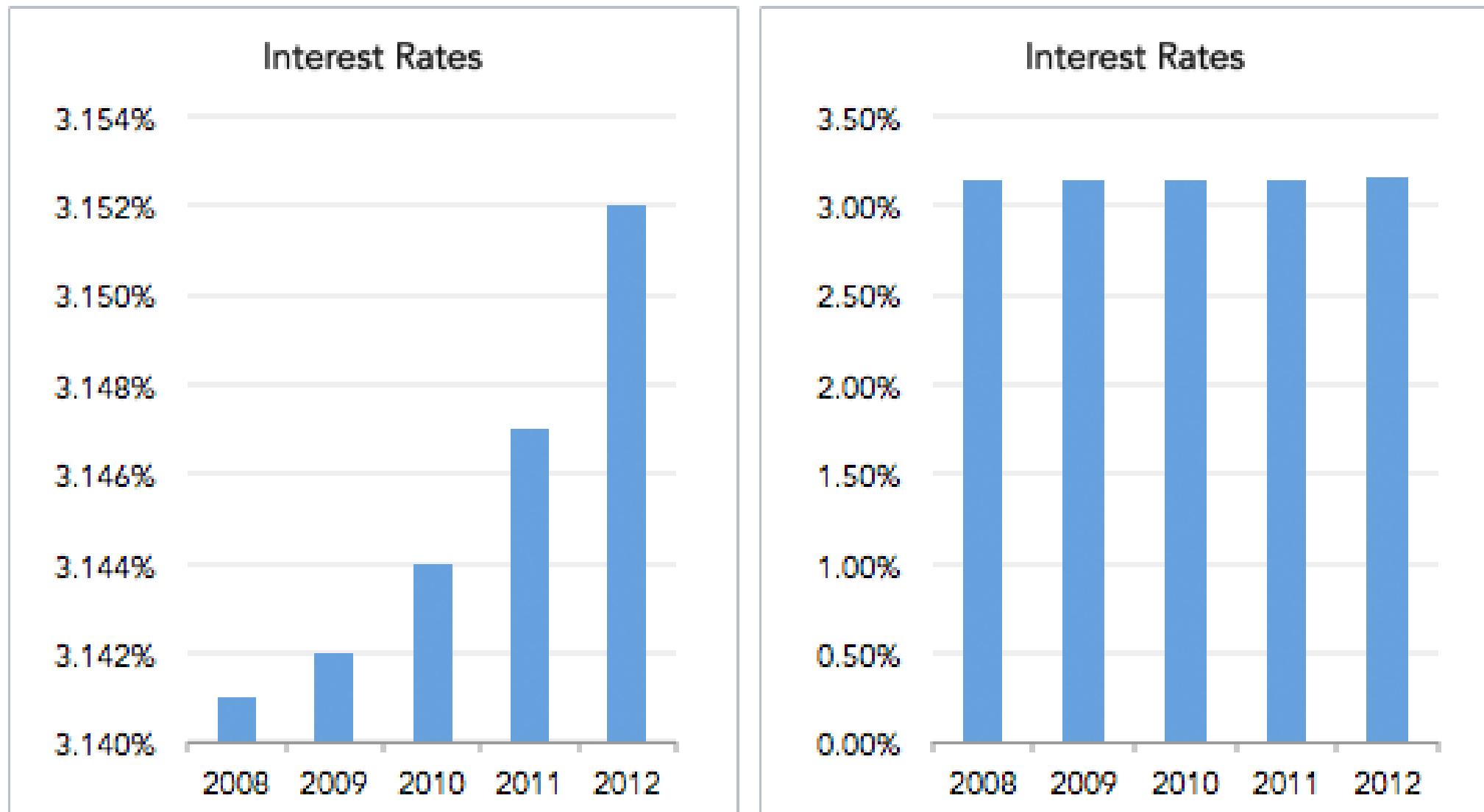
Comparison

- Visual comparison one of most common tasks
- Tips to take into account
 - Zero baseline if possible
 - Choose the most effective visualization
 - Place elements to facilitate comparison
 - Distances, positions matter
 - Tell the whole story

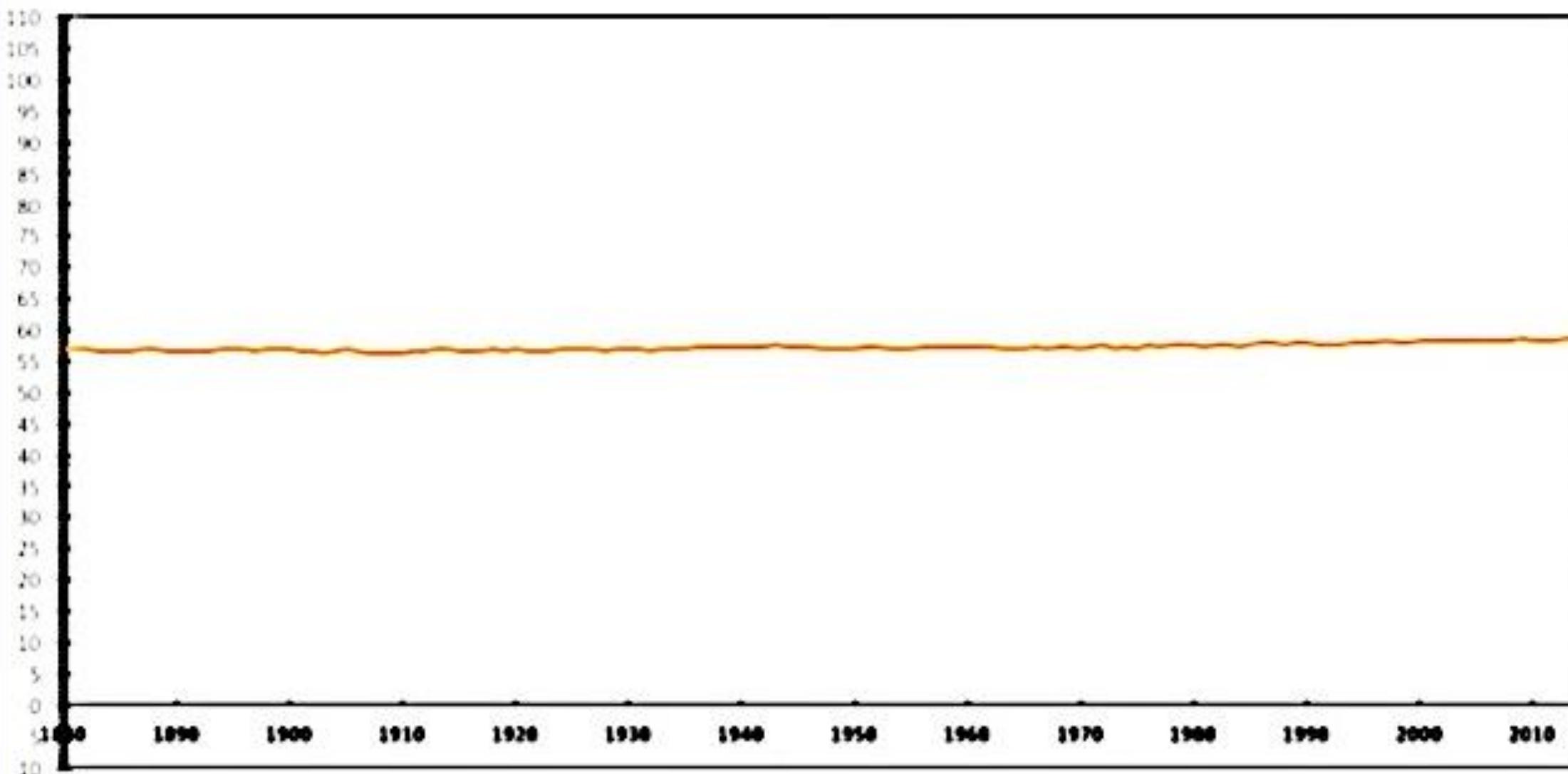
Comparison. Zero baseline

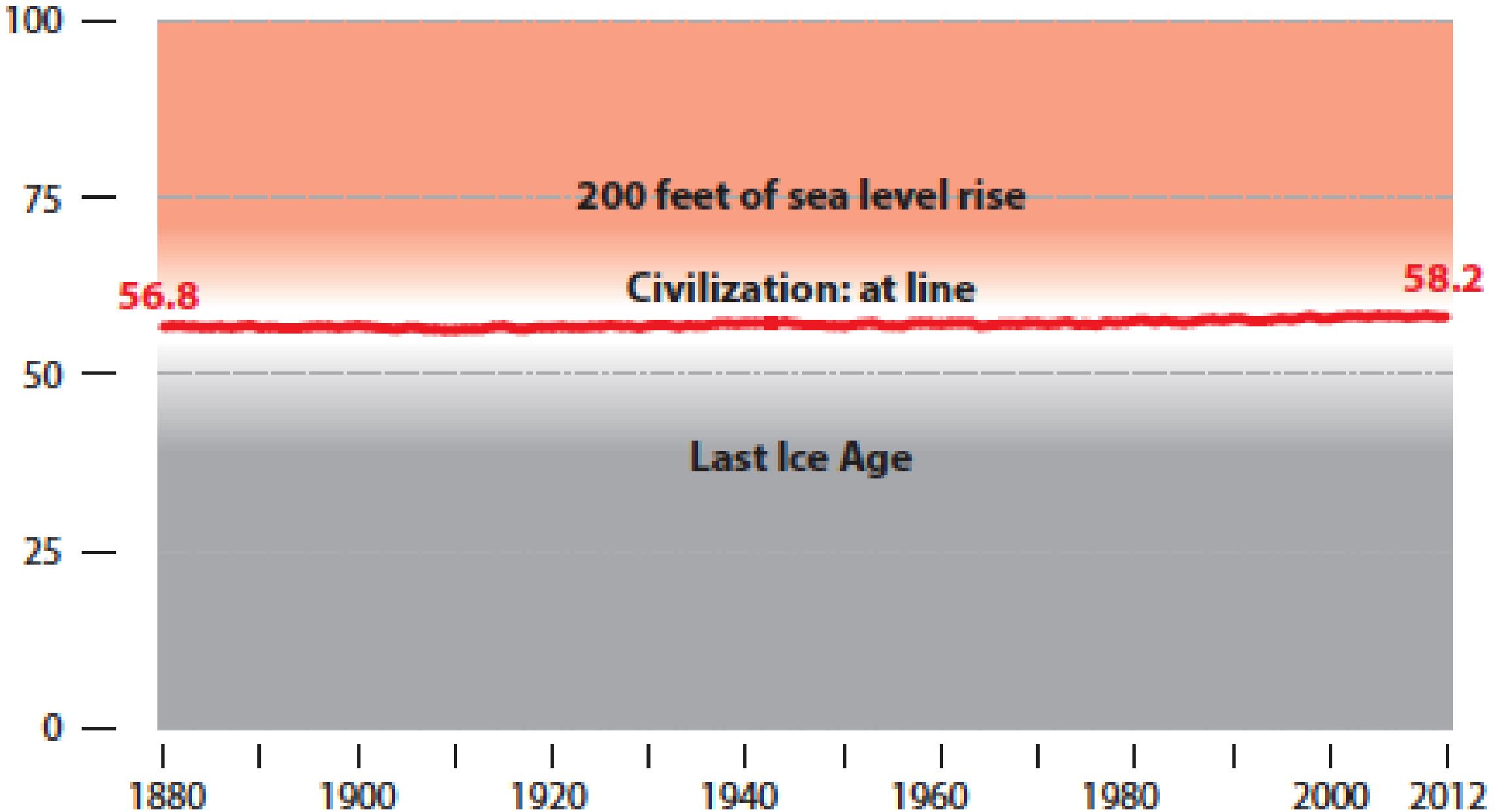


Comparison. Zero baseline

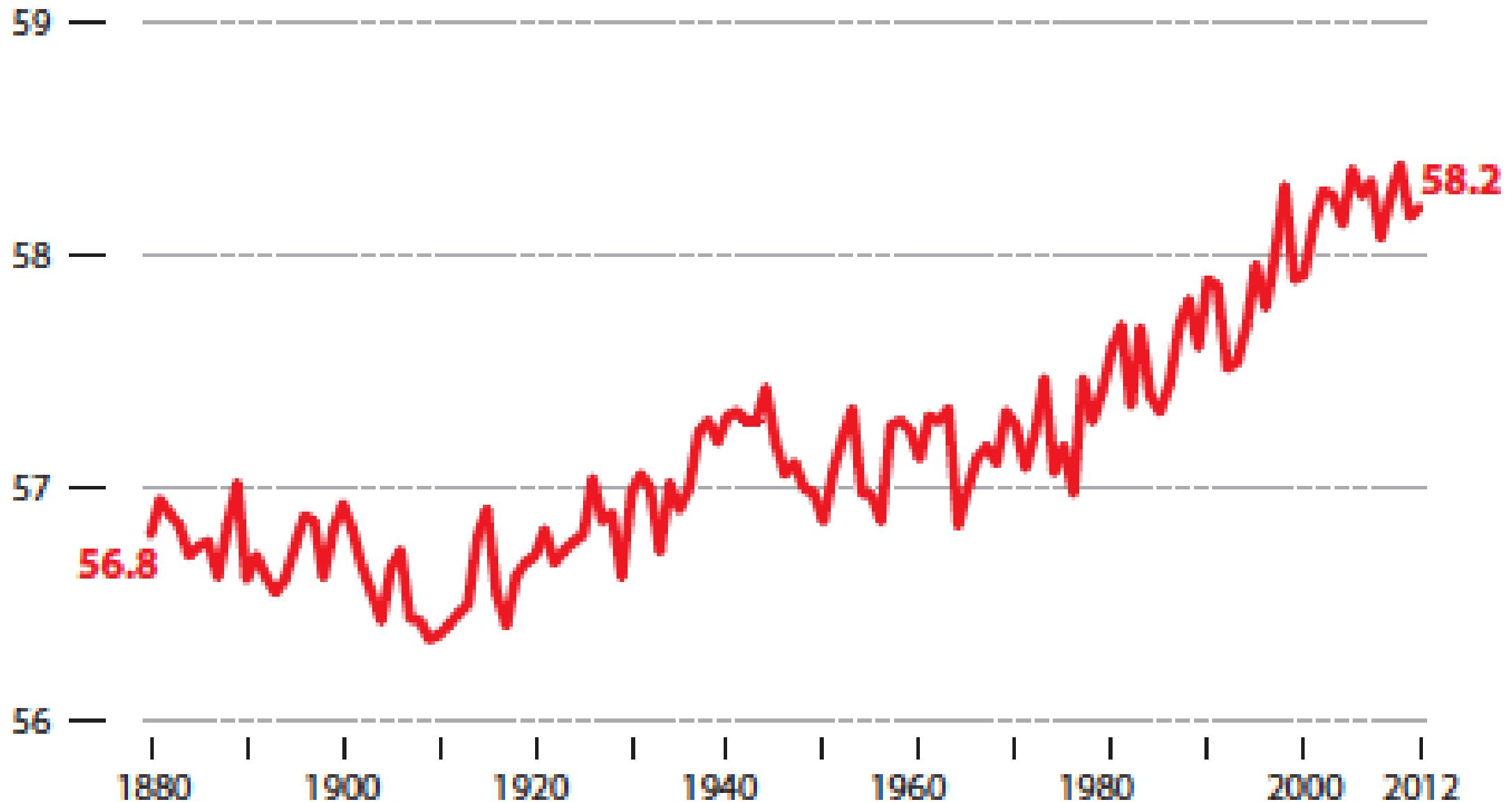


Average Annual Global Temperature in Fahrenheit 1880-2015

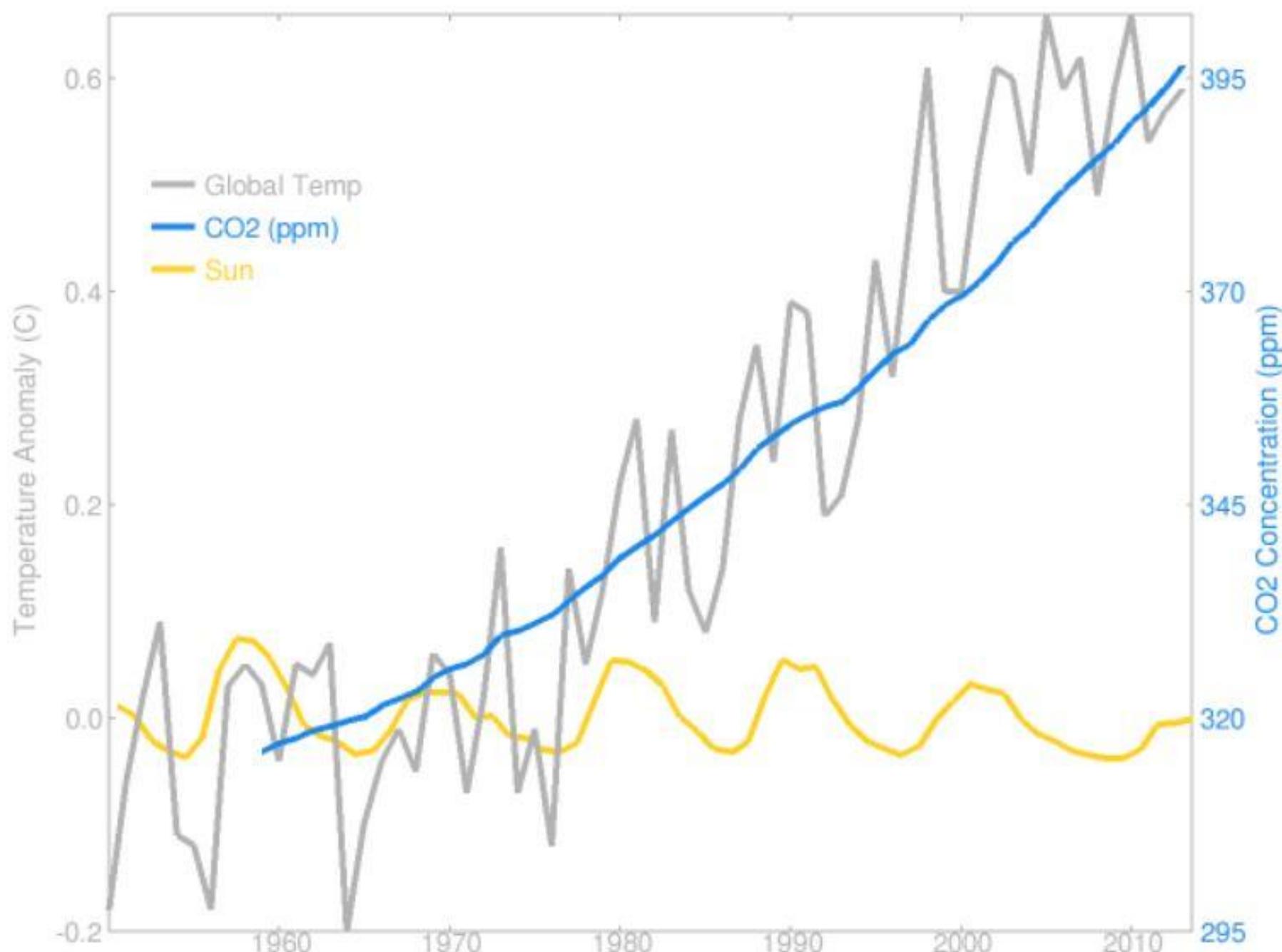




Average annual global temperature in degrees Fahrenheit



World climate Widget





KNUCKLEBALL VELOCITY
R.A. DICKEY

77.3 MPH



2012

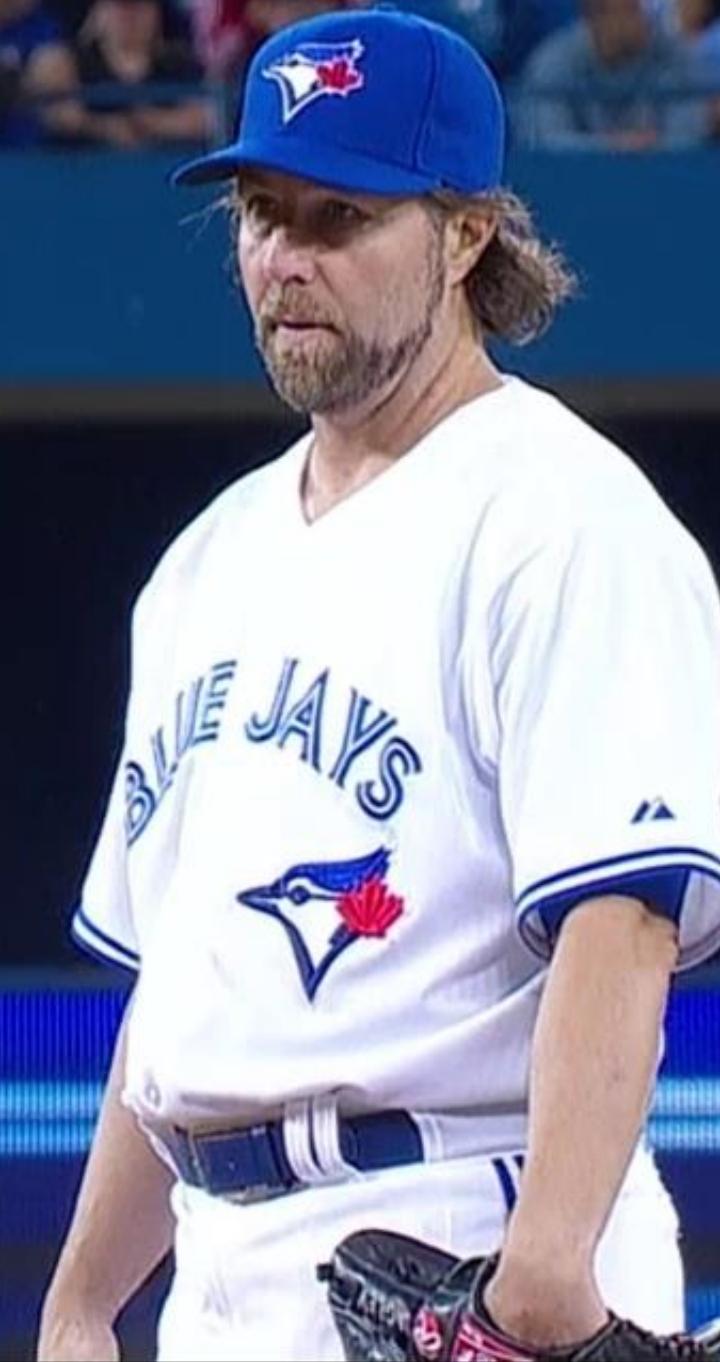
75.3 MPH



2013

BlackBerry

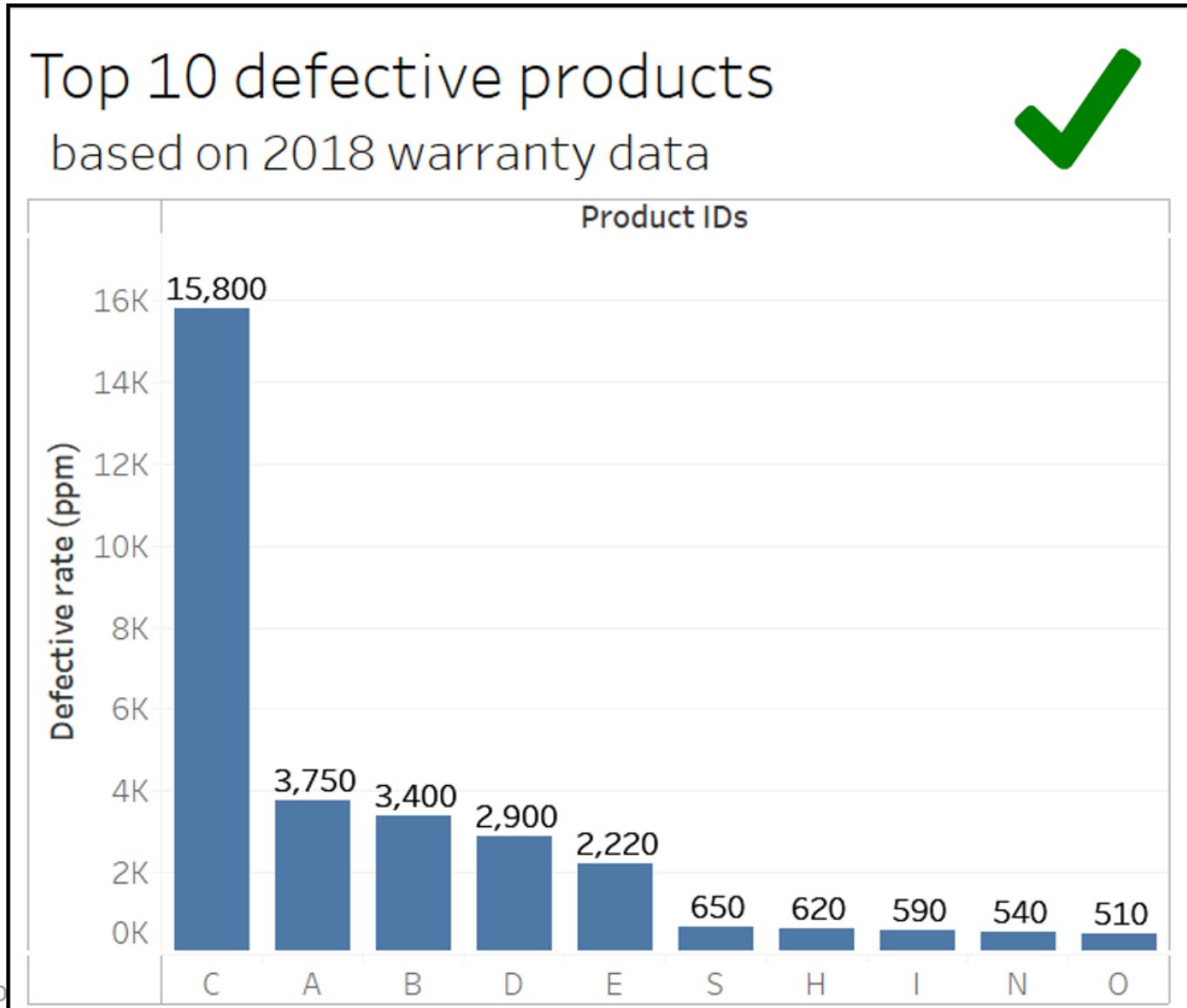
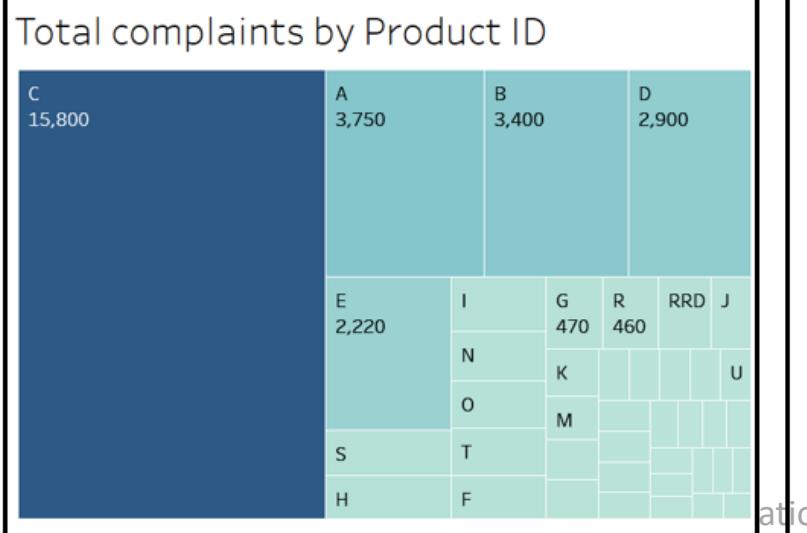
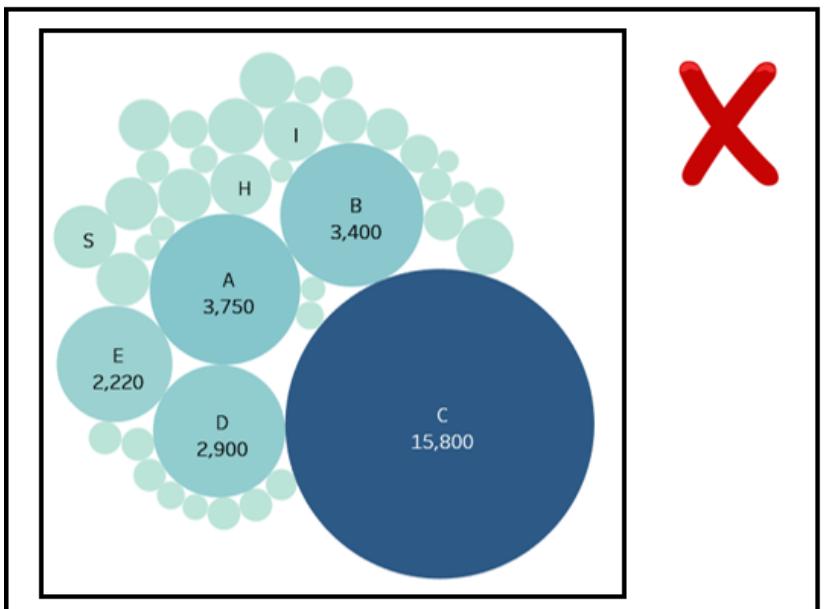
Keep Moving



Comparison. Most effective visualization

- Many visual depictions may communicate the same data correctly
 - But some are more difficult to understand than others
 - Need more time/cognitive effort
- Always select the most effective ones
 - In terms of time, space, cognitive effort...

Comparison. Most effective visualization



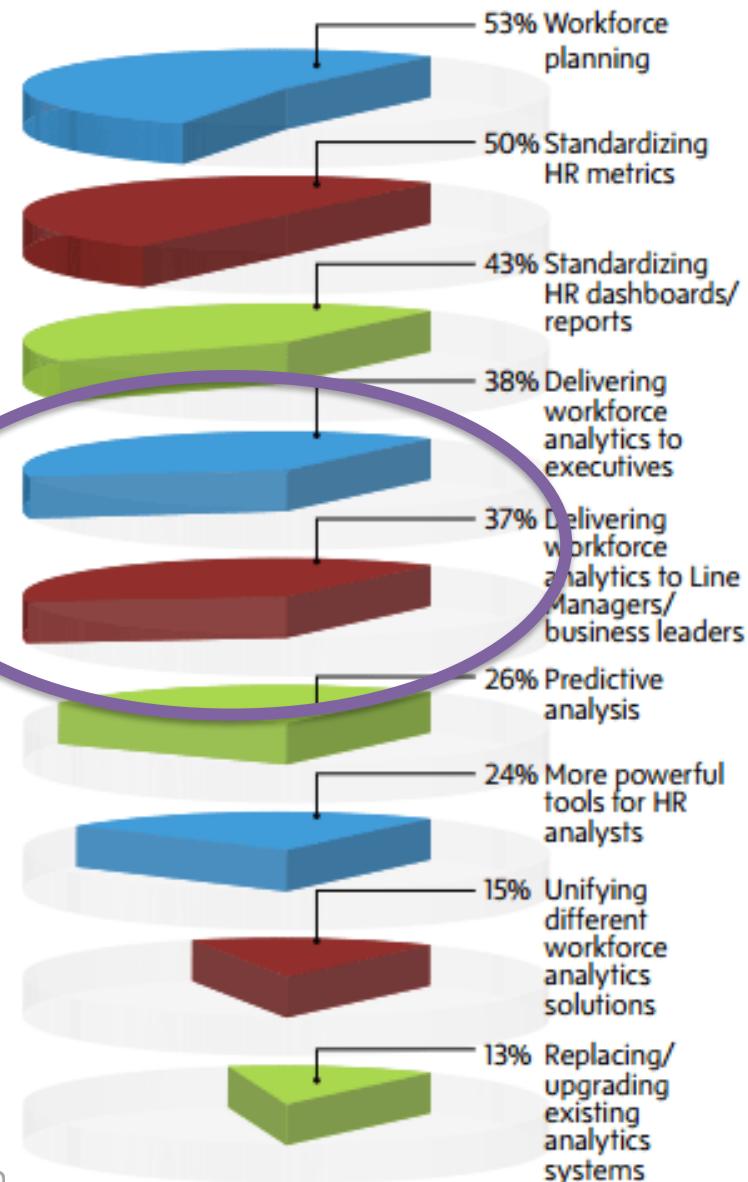
Comparison. Placement

- Place elements to facilitate comparison
 - Distances, positions...

Comparison. Placement

- Place elements to facilitate comparison
 - Distances, positions...

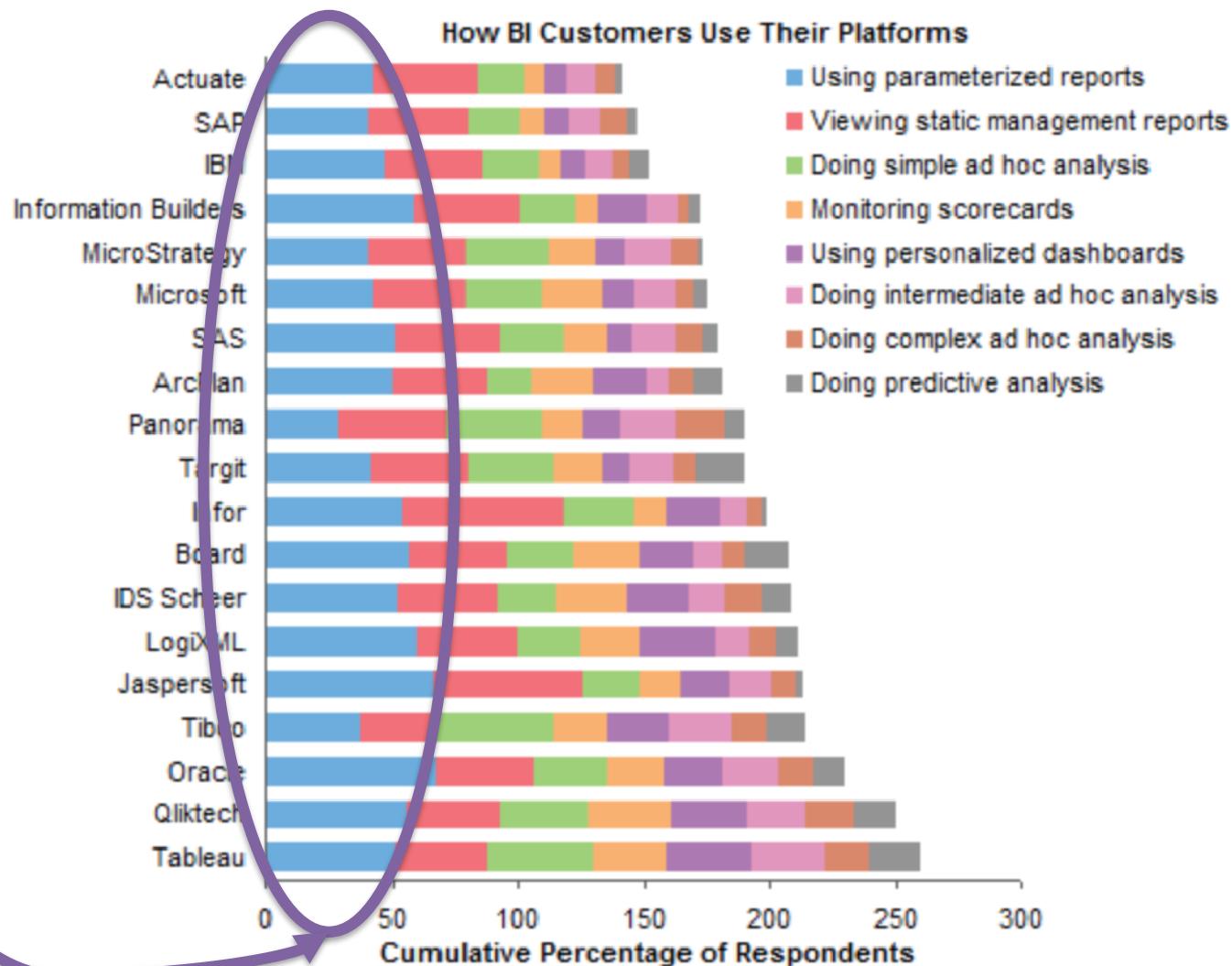
Relative sizes?



<https://flowingdata.com/2013/08/07/piemaster/>

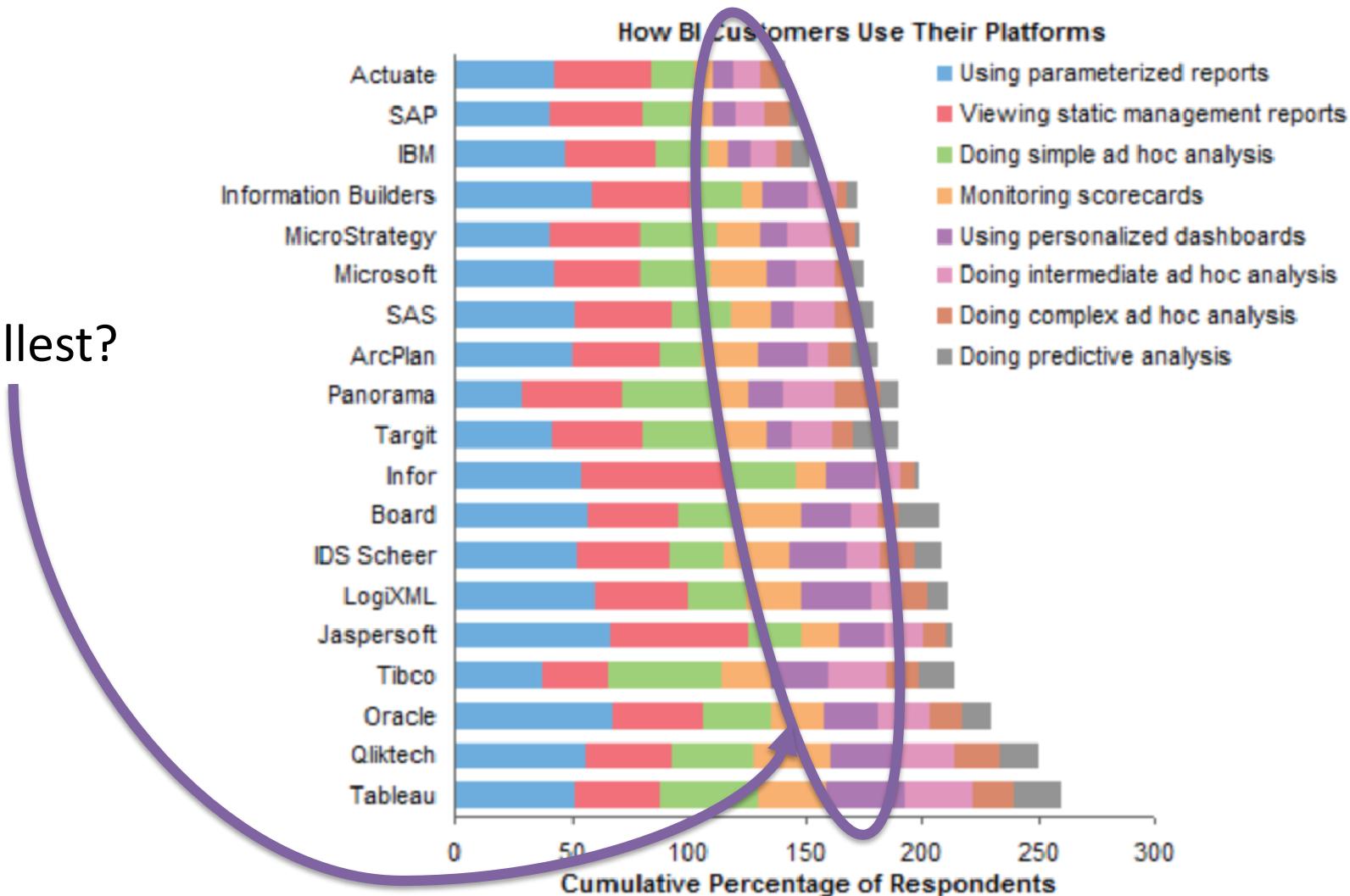
Comparison. Placement

Smallest?



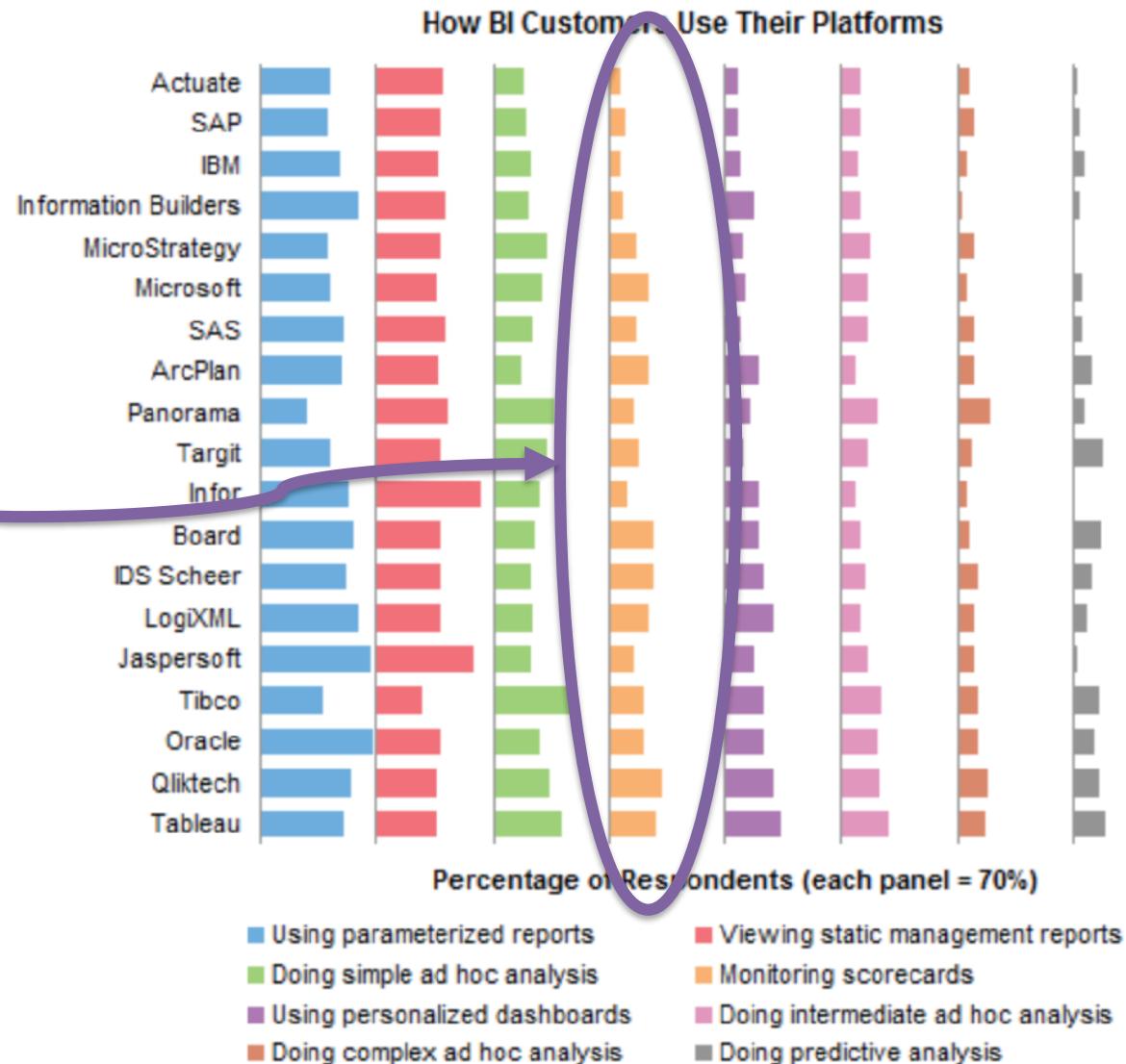
Comparison. Placement

Smallest?



Comparison. Placement

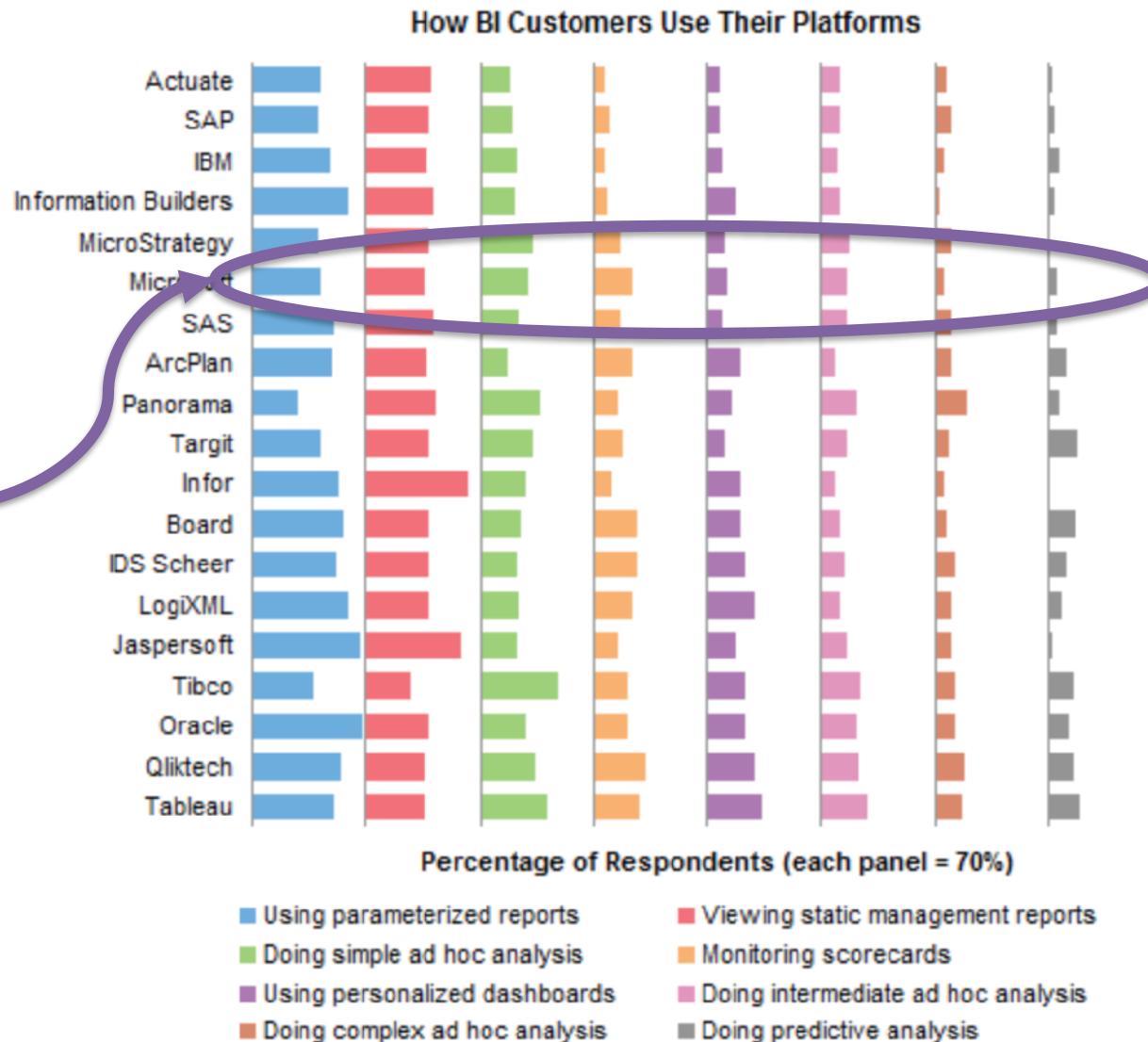
Largest?



<https://venngage.com/blog/how-to-choose-the-best-charts-for-your-infographic/>

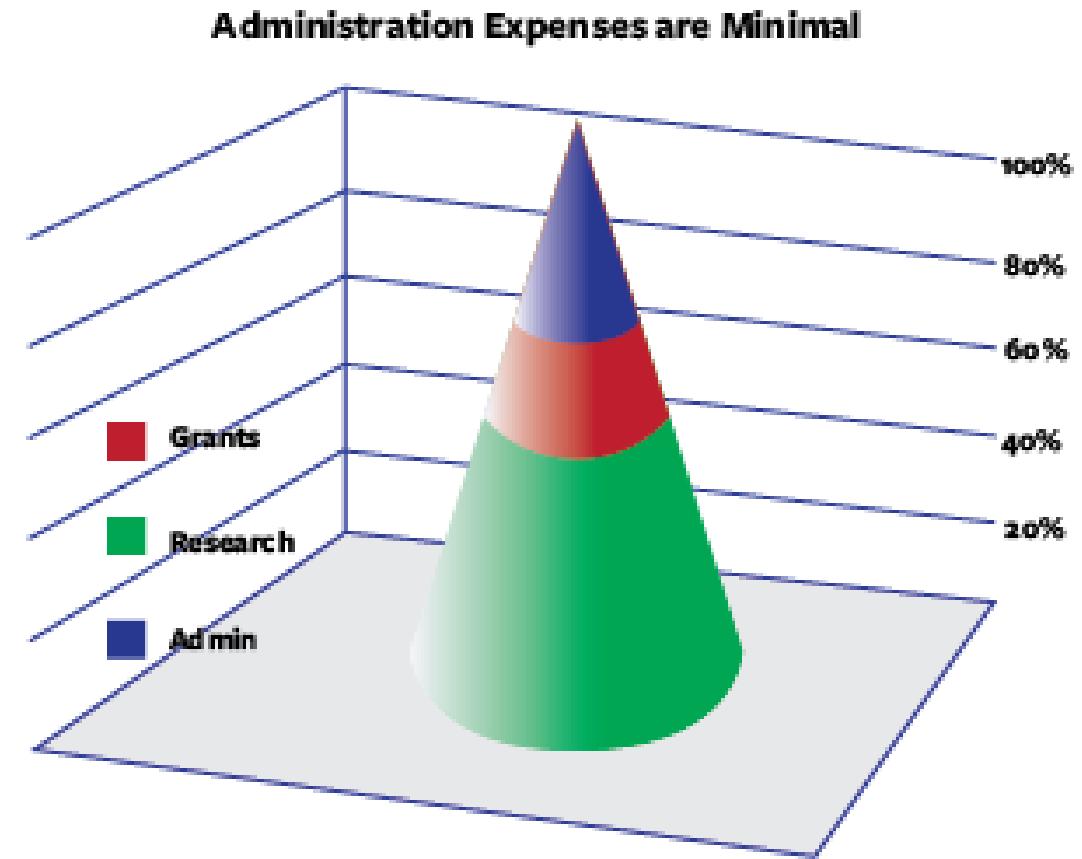
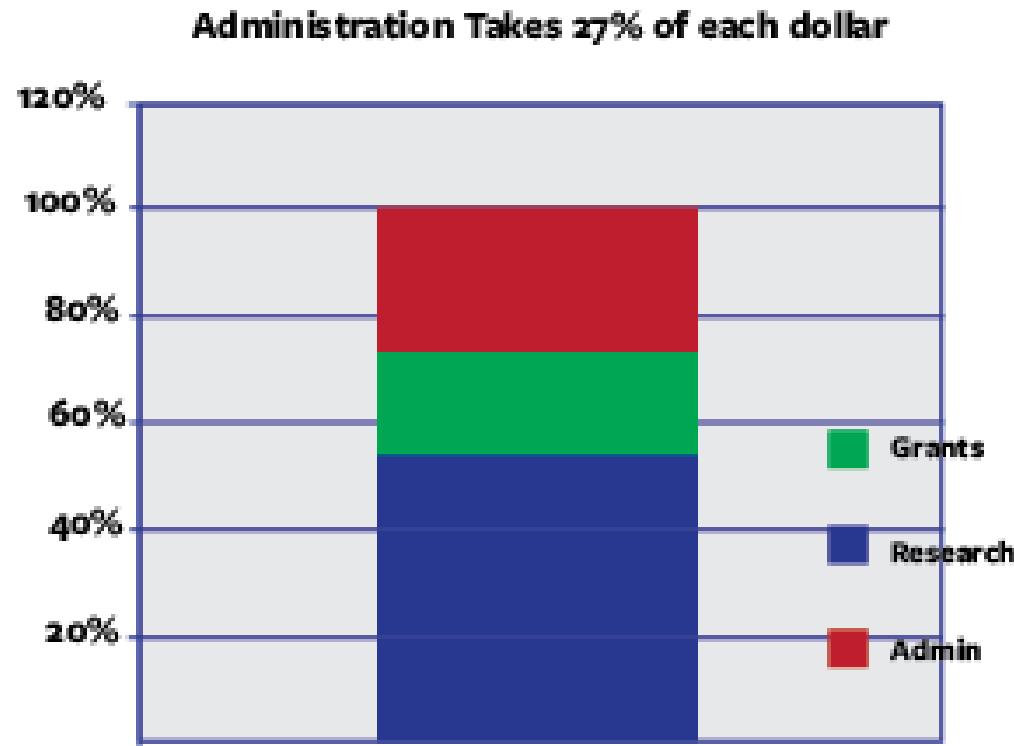
Comparison. Placement

Largest?

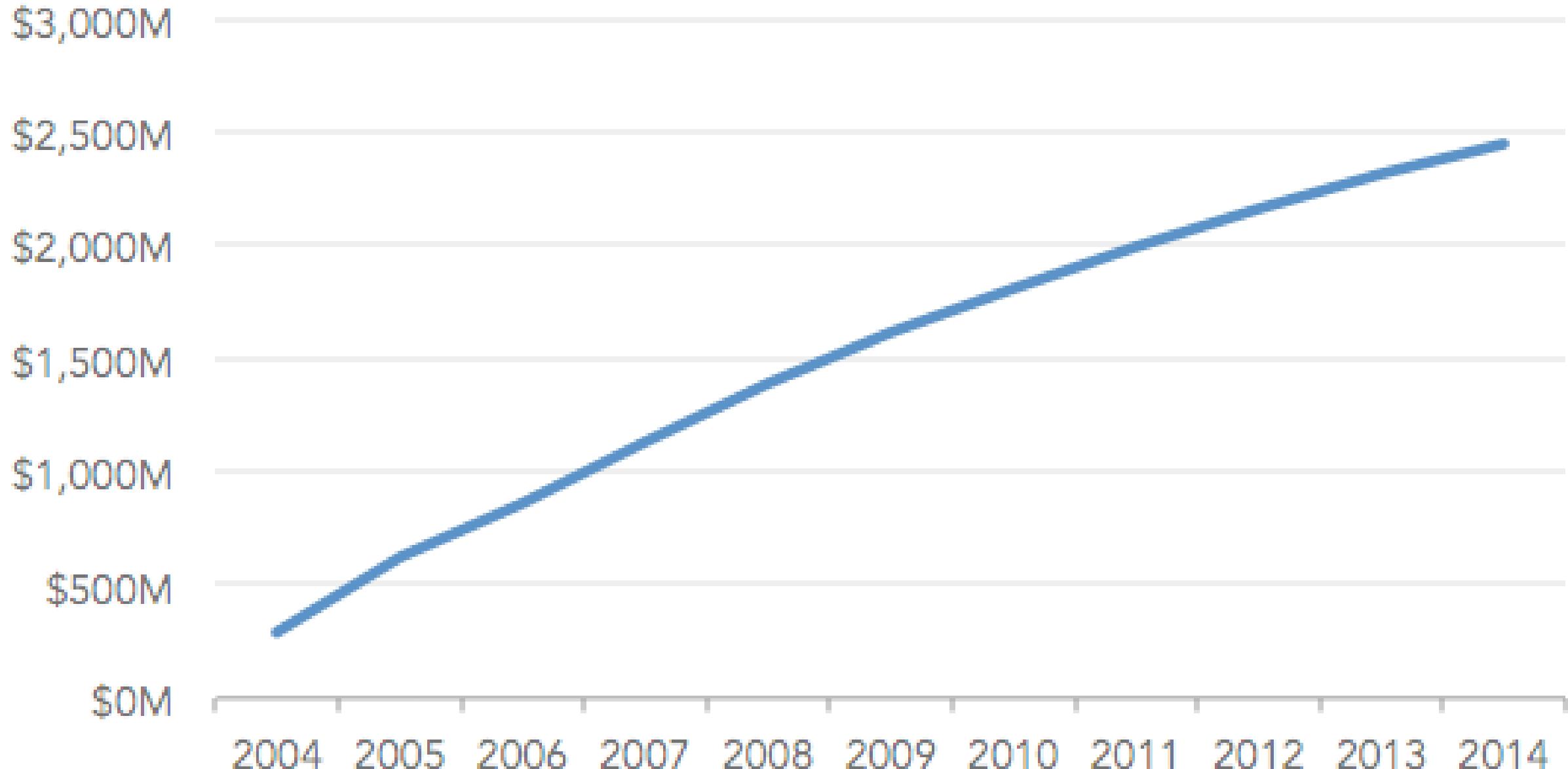


<https://venngage.com/blog/how-to-choose-the-best-charts-for-your-infographic/>

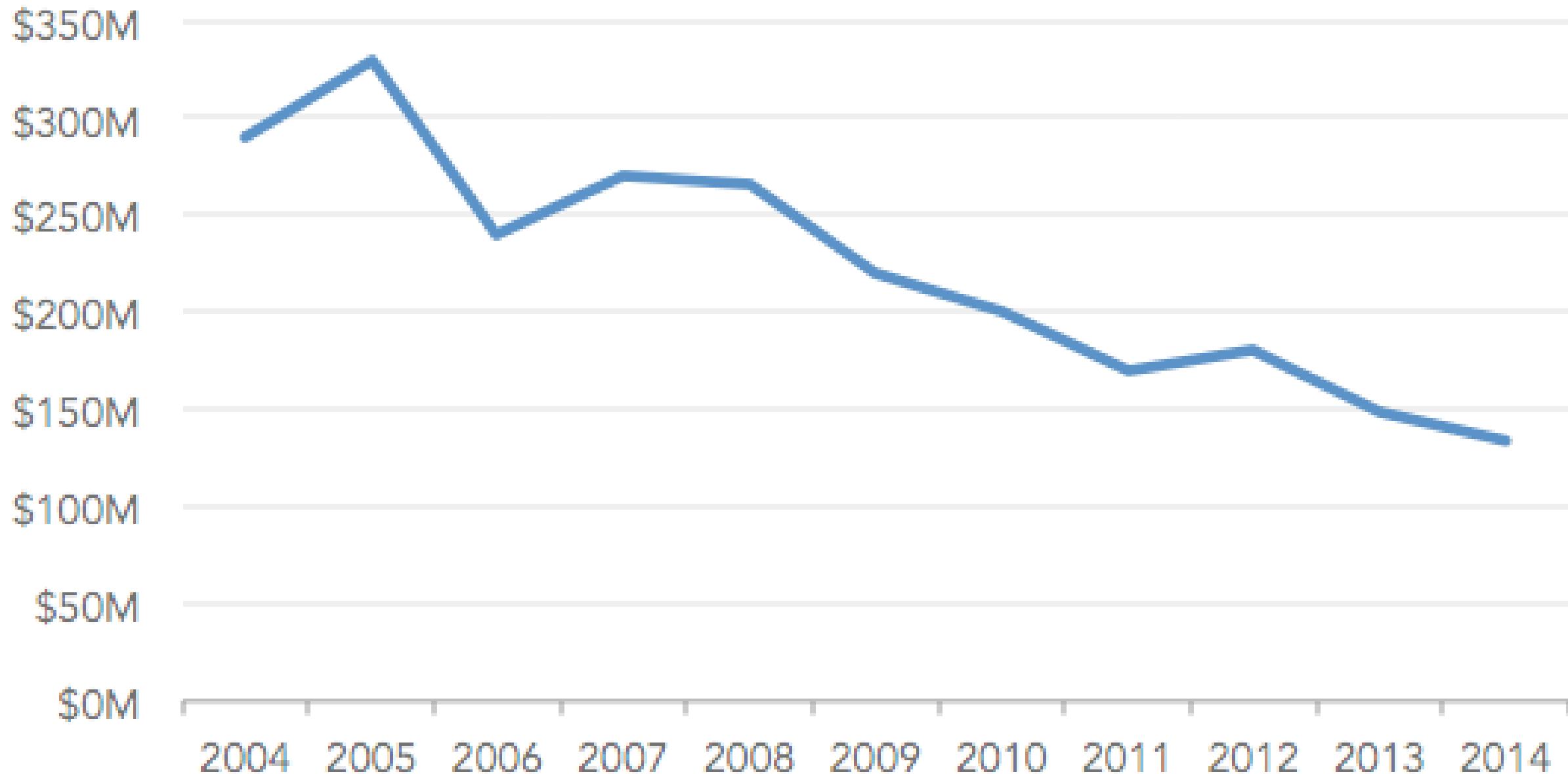
Comparison. Placement



Cumulative Annual Revenue



Annual Revenue

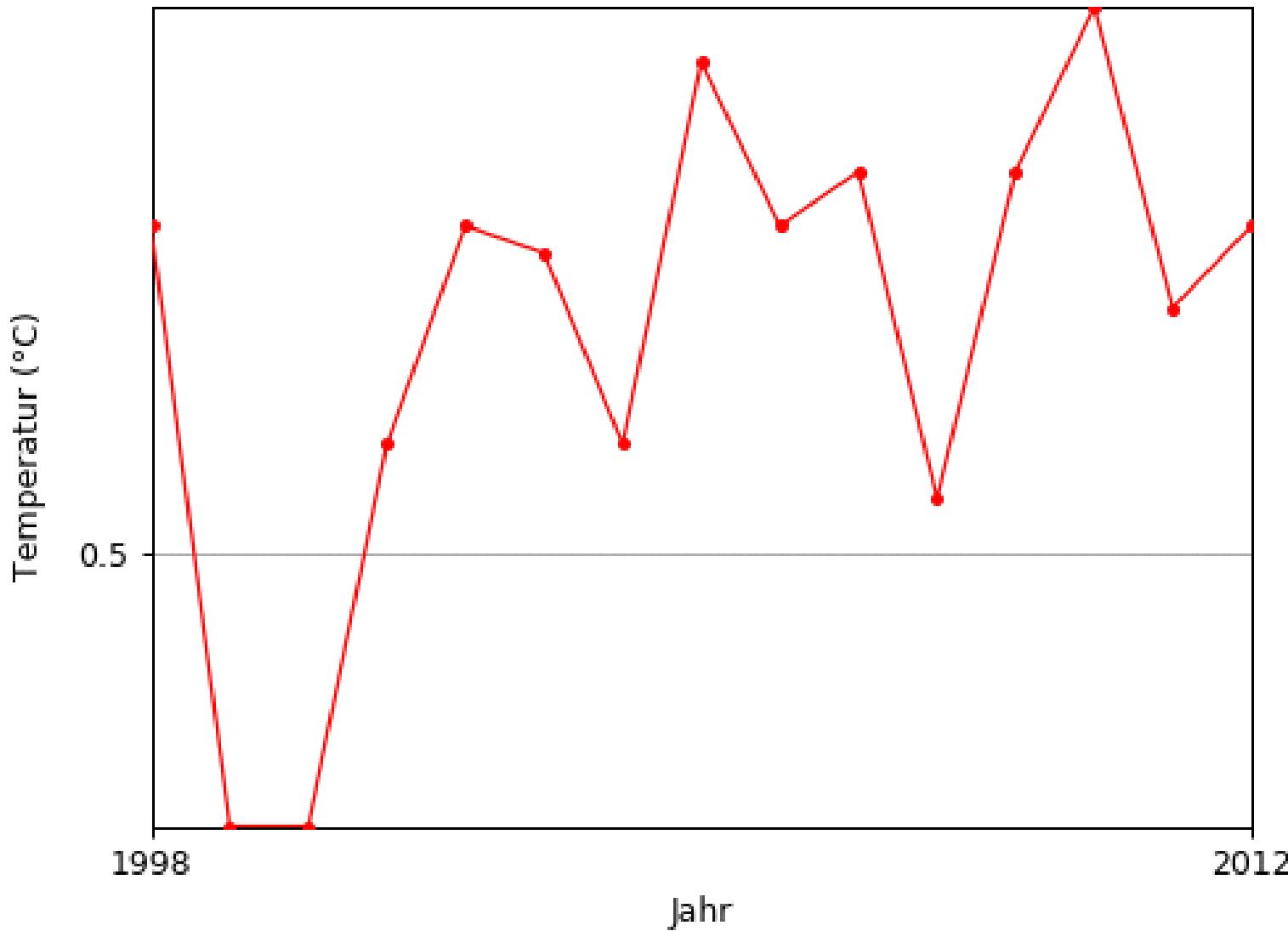


Comparison. Whole story

- Tell the whole story
 - Omitting data may be misleading
 - But extra data can also be misleading

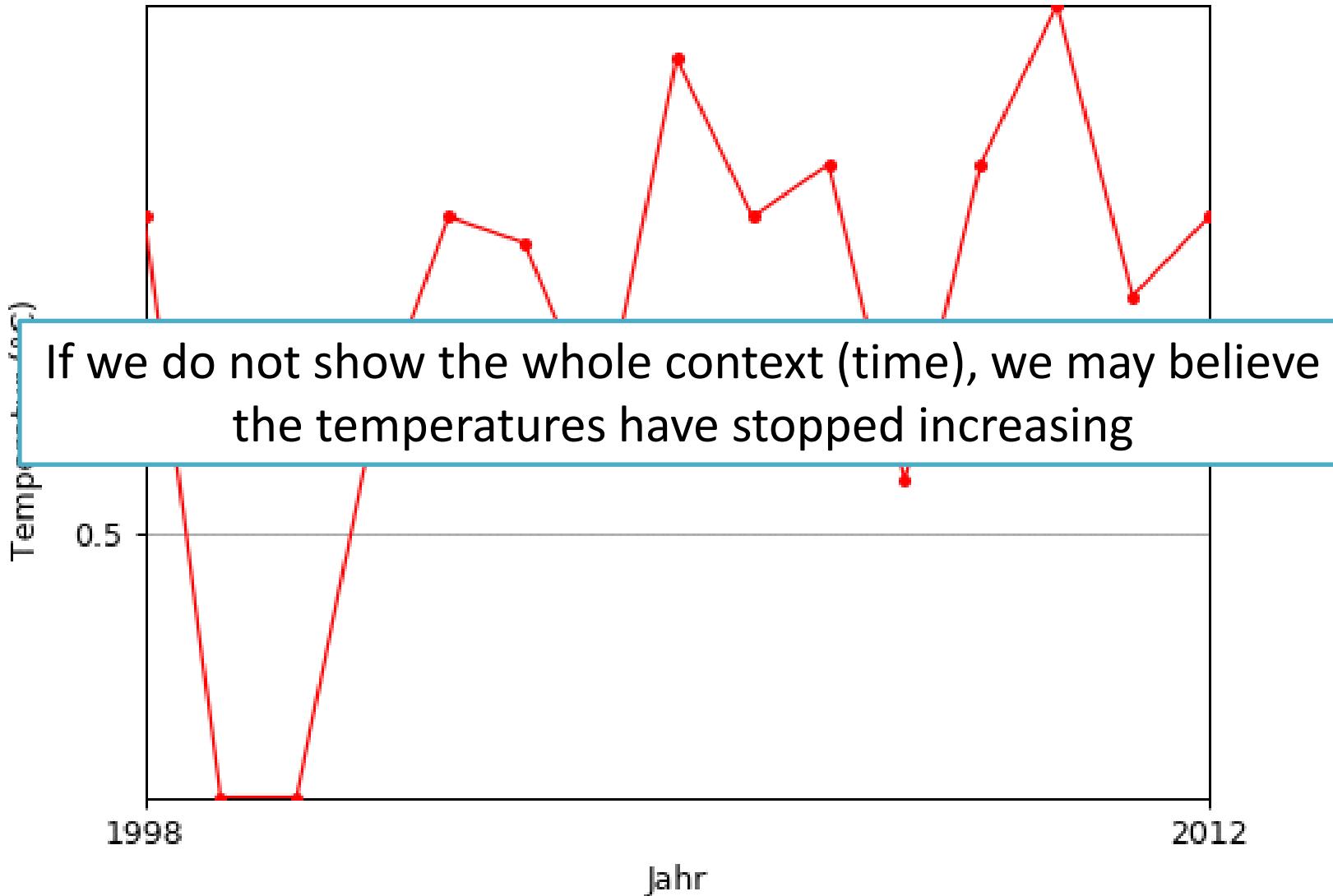
Comparison. Whole story

Vermeintlicher Stillstand der Erwärmung
der Erdoberfläche (1998 - 2012)

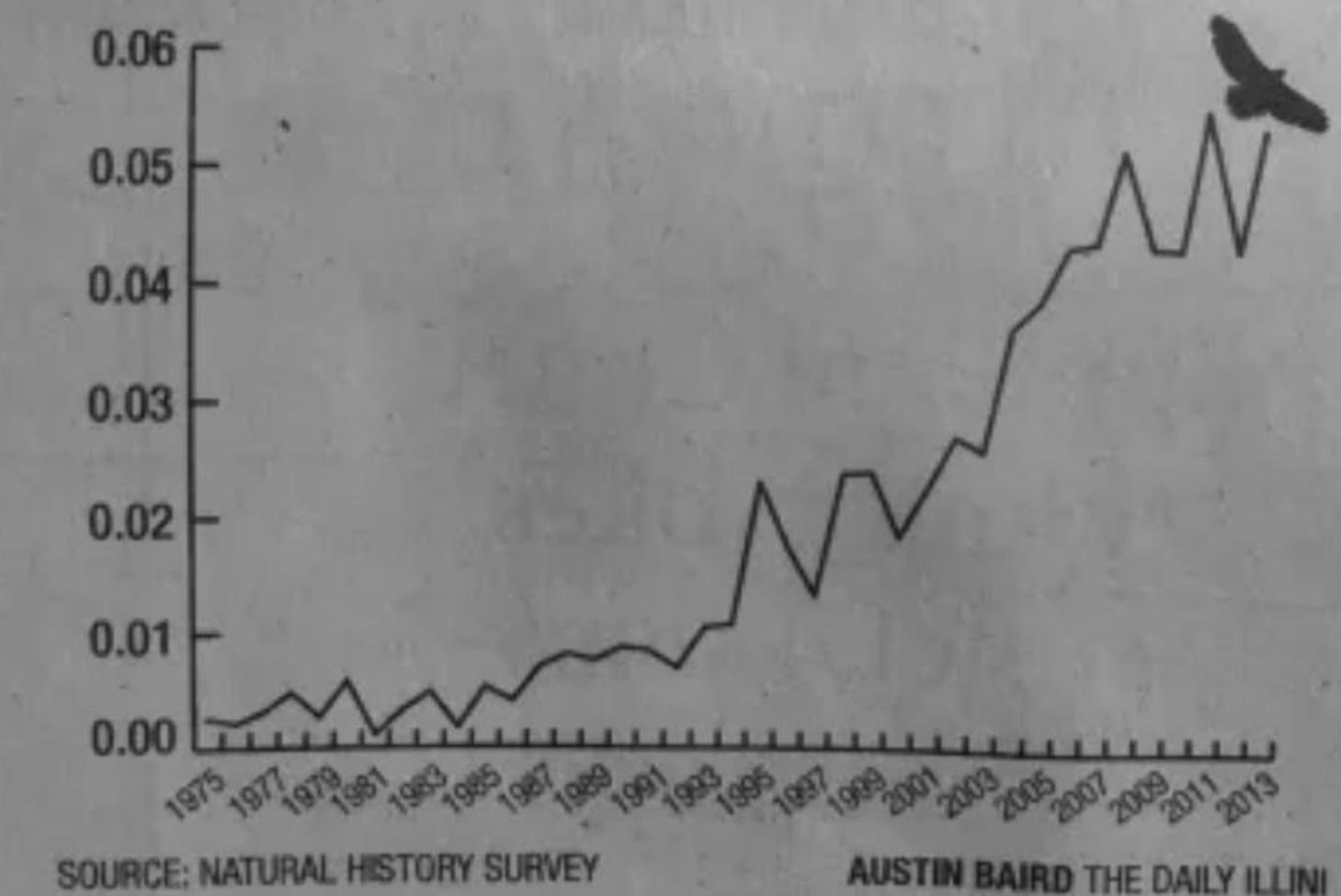


Comparison. Whole story

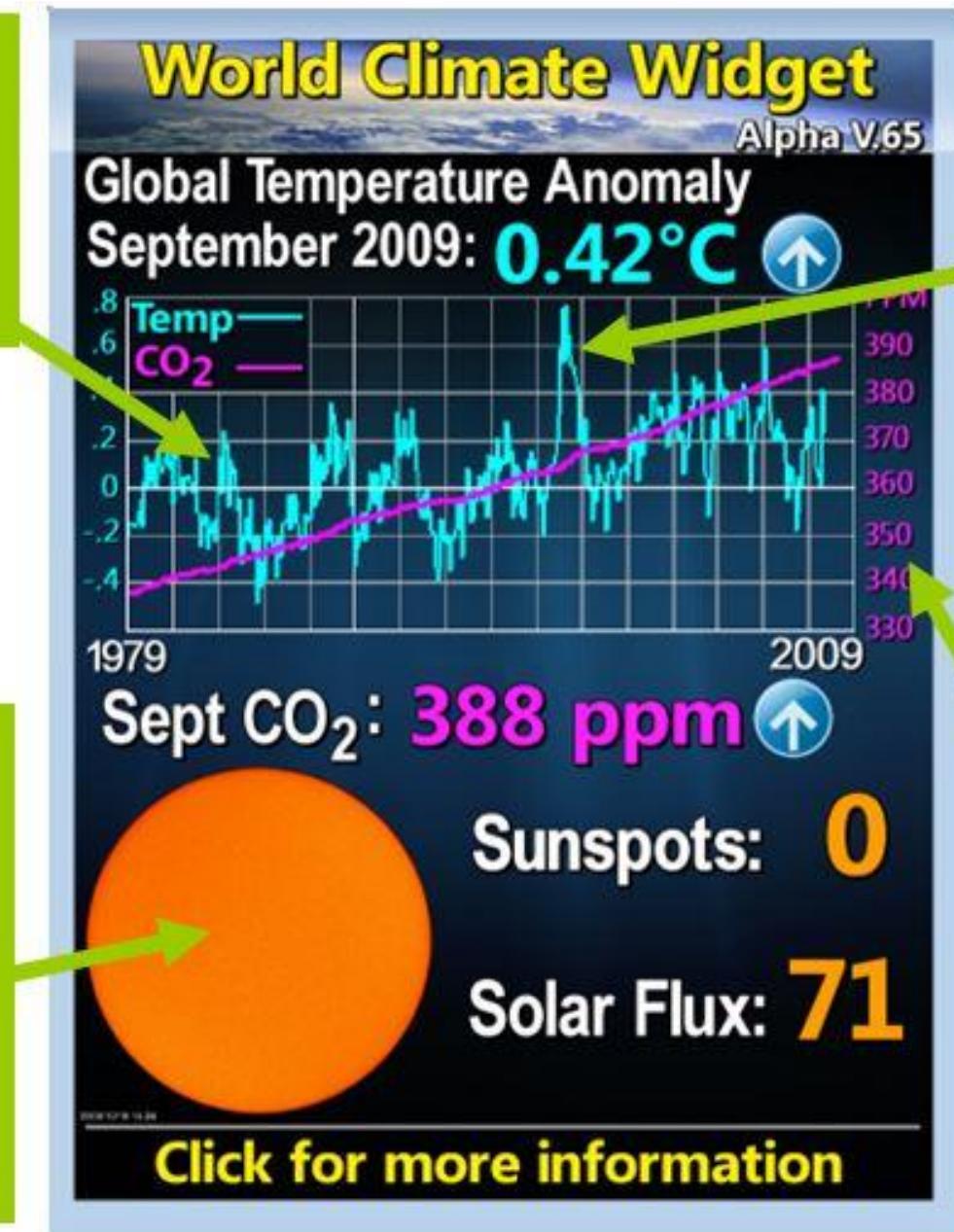
Vermeintlicher Stillstand der Erwärmung
der Erdoberfläche (1998 - 2012)



A deadly combination of shootings and a pesticide, DDT, caused the Cooper's hawk population in Illinois to stay at low levels throughout the 20th century. However, over the past few years, the raptor has made a strong comeback.



Ploy #1: Monthly data are shown. These show large variations due to the weather, so the trend looks relatively small.



Ploy #2: Shown is not the surface temperature but that from several km up in the troposphere. This shows larger variability, e.g. the El Niño peak of 1998 is twice as high as at the surface. This makes the climate trend look smaller.

Ploy #4: A snapshot of the sun and the daily sunspot number suggests an important role of the sun. Not shown is the time series of sunspot numbers which shows it has almost nothing to do with global temperature.

Ploy #3: A scale is chosen where the CO₂ rise appears much too steep. 70 ppm corresponds to 1.4 °C; that is about two and a half times faster than the relation predicted by climate science.

Outline

- *Effective Visualizations*
- *Use of color*
- *Comparison*
- **Copy & labels**
- Ordering & aligning data

Copy & labels

- Copy refers to the text font, size, color...
 - We can use font changes to emphasize information, headings, etc.
- Some tips:
 - Use only the minimum amount of text
 - Don't over explain
 - Keep headers simple
 - Use contrast effectively
 - Don't use distracting fonts/elements

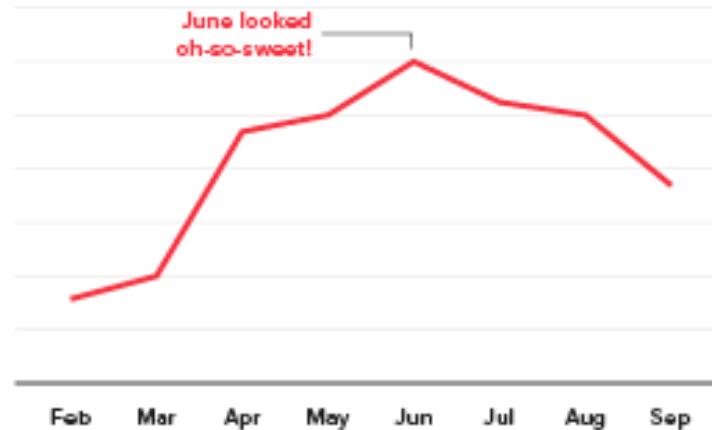
Copy & labels. Minimum amount of text



INCORRECT

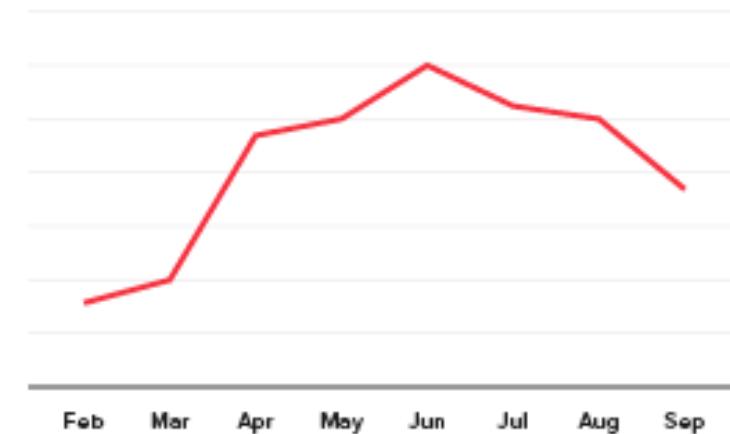
A Fruitastic Sales Season

Strawberry season never looked better!



CORRECT

Strawberry Sales, by Month



Copy & labels. Contrast

- Use contrast effectively

while syncing. Or in more technical terms, Reeder doesn't depend on CoreData anymore by using SQLite directly.

So, there is better performance, what else will make Reeder 2.0 so much better than 1.2? Well, let's start with...

State saving

Finally, Reeder will remember where it was last time you used it. When quitting the app, Reeder will save its state and restore it on relaunch. No need to panic anymore if you get a phone call while reading an article.

Copy & labels. Contrast

- Problems with contrast
 - Elderly users with bad vision
 - Low quality monitors
 - Bad lighting conditions and glare
 - Reading on tiny screens

Copy & labels. Contrast

- Reading on a computer screen is harder than reading printed material (e.g. <https://www.nngroup.com/articles/how-little-do-users-read/>)
 - Reading time is lower when there is high contrast between text and background
 - Mobile is worse (e.g. <https://www.nngroup.com/articles/mobile-content/>)

Copy & labels

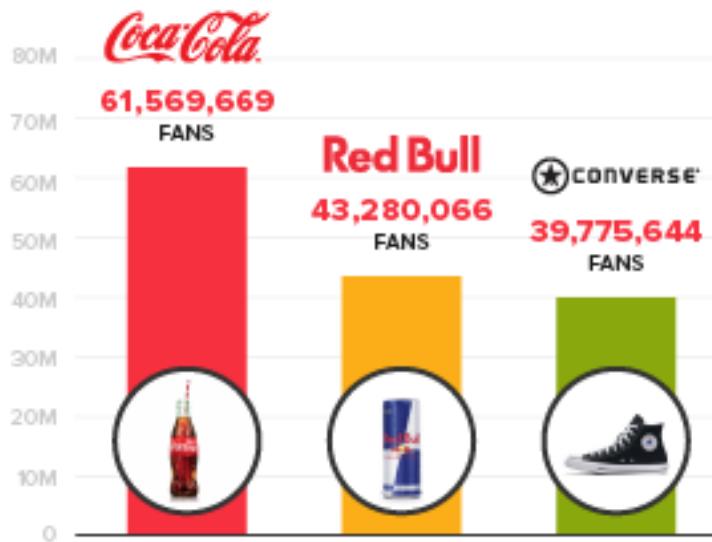
- Labels: Text that identifies elements
- Some tips:
 - Ensure that everything is labeled
 - Ensure labels are visible
 - Label the lines directly
 - Don't over label

Copy & labels. Don't over label



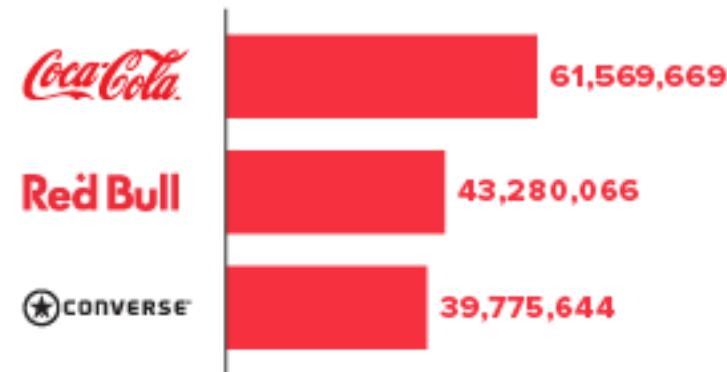
INCORRECT

Top 3 Most Popular Brands on Facebook



CORRECT

Top 3 Most Popular Brands on Facebook



Outline

- *Effective Visualizations*
- *Use of color*
- *Comparison*
- *Copy & labels*
- **Ordering & aligning data**

Ordering data

- LATCH principle. Information organized according to:
 - Location: Information comes from different places (e.g. geographically)
 - Alphabet: Usually for large amounts of data
 - Time: Events with fixed durations
 - Category: To classify goods/elements of similar importance
 - Hierarchy: By magnitude, order of importance

Aligning data

- Correct alignment
 - Elements must be aligned, this creates a sense of unity and cohesion, as well as facilitates reading
 - Incorrect alignment can lead to dramatic consequences...

TO VOTE:
PLACE HOLES
OVER RED PINS

**OFFICIAL BALLOT, GENERAL ELECTION
PALM BEACH COUNTY, FLORIDA
NOVEMBER 7, 2000**

**ELECTORS
FOR PRESIDENT
AND
VICE PRESIDENT**

(A vote for the candidates will actually be a vote for their electors.)

(Write for Group)

- | | |
|---------------------------------|------|
| (REPUBLICAN) | |
| GEORGE W. BUSH - PRESIDENT | 3 ➤ |
| DICK CHENEY - VICE PRESIDENT | |
| (DEMOCRATIC) | |
| AL GORE - PRESIDENT | 5 ➤ |
| JOE LIEBERMAN - VICE PRESIDENT | |
| (LIBERTARIAN) | |
| HARRY BROWNE - PRESIDENT | 7 ➤ |
| ART OLIVIER - VICE PRESIDENT | |
| (GREEN) | |
| RALPH NADER - PRESIDENT | 9 ➤ |
| WINONA LaDUKE - VICE PRESIDENT | |
| (SOCIALIST WORKERS) | |
| JAMES HARRIS - PRESIDENT | 11 ➤ |
| MARGARET TROWE - VICE PRESIDENT | |
| (NATURAL LAW) | |
| JOHN HAGELIN - PRESIDENT | 13 ➤ |
| NAT GOLDHABER - VICE PRESIDENT | |

**OFFICIAL BALLOT, GENERAL ELECTION
PALM BEACH COUNTY, FLORIDA
NOVEMBER 7, 2000**

- | | | |
|---|------------------|-----------|
| (REFORM) | PAT BUCHANAN | PRESIDENT |
| EZOLA FOSTER | VICE PRESIDENT | |
| (SOCIALIST) | DAVID McREYNOLDS | PRESIDENT |
| MARY CAL HOLLIS | VICE PRESIDENT | |
| (CONSTITUTION) | HOWARD PHILLIPS | PRESIDENT |
| J. CURTIS FRAZIER | VICE PRESIDENT | |
| (WORKERS WORLD) | MONICA MOOREHEAD | PRESIDENT |
| GLORIA La RIVA | VICE PRESIDENT | |
| WRITE-IN CANDIDATE | | |
| To vote for a write-in candidate, follow the
directions on the lower stub of your ballot card. | | |

TURN PAGE TO CONTINUE VOTING

CONSTITUTIONAL AMENDMENT & OTHER MEASURES
CONSTITUTIONAL AMENDMENT & OTHER MEASURES
JUDICIAL CANDIDATES
JUDICIAL CANDIDATES



Confusion at Palm Beach County polls

Some Al Gore supporters may have mistakenly voted for Pat Buchanan because of the ballot's design.

Although the Democrats are listed second in the column on the left, they are the third hole on the ballot.

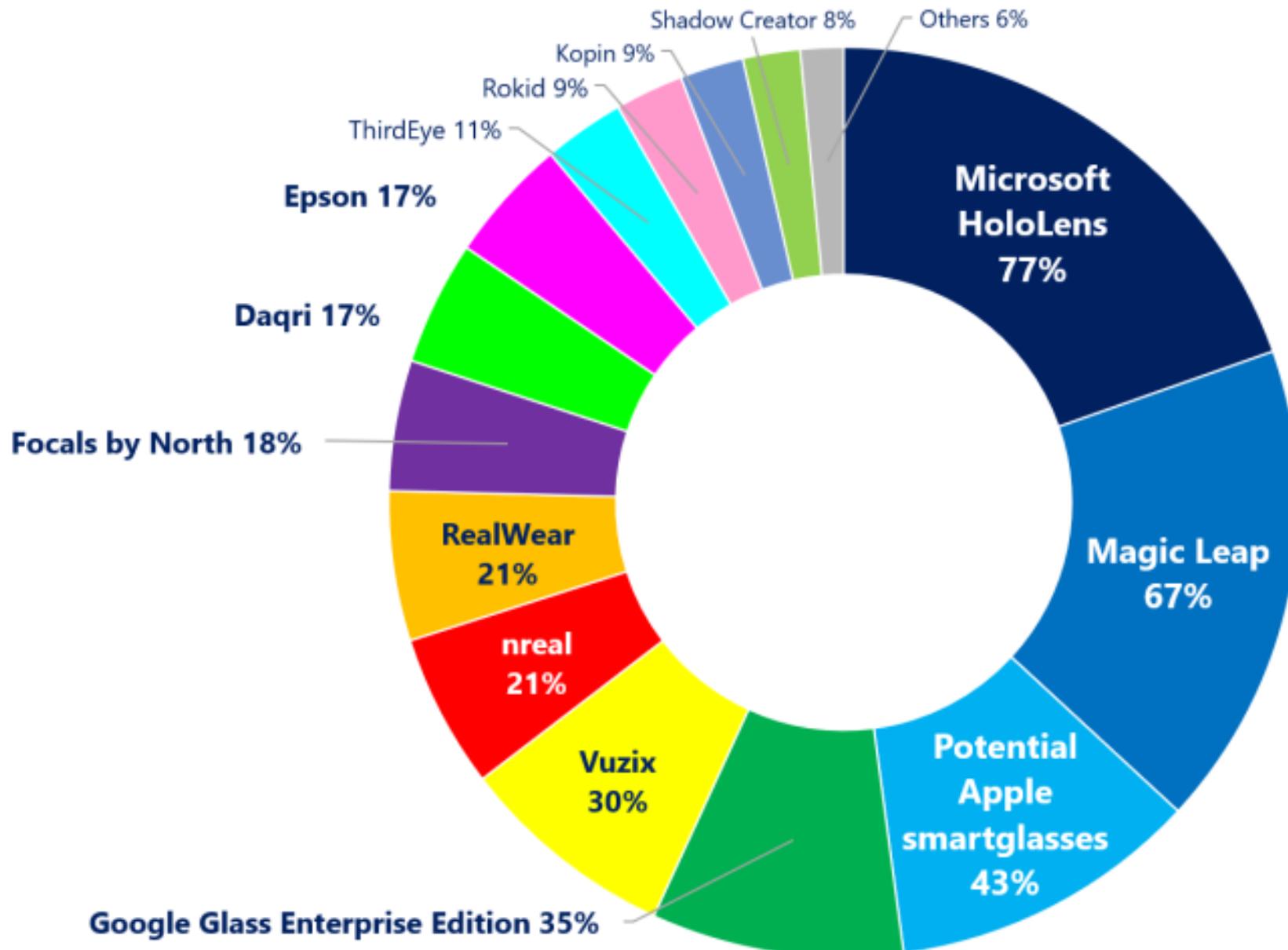
Punching the second hole casts a vote for the Reform party.

ELECTORS FOR PRESIDENT AND VICE PRESIDENT (A vote for the candidates will actually be a vote for their electors.) (Vote for Group)	(REPUBLICAN)	
	GEORGE W. BUSH - PRESIDENT	3 ➤
	DICK CHENEY - VICE PRESIDENT	4 ➤
	<hr/>	
	(DEMOCRATIC)	
	AL GORE - PRESIDENT	5 ➤
	JOE LIEBERMAN - VICE PRESIDENT	6 ➤
	<hr/>	
	(LIBERTARIAN)	
	HARRY BROWNE - PRESIDENT	7 ➤
ART OLIVIER - VICE PRESIDENT	8 ➤	
<hr/>		
(GREEN)		
RALPH NADER - PRESIDENT	9 ➤	
WINONA LaDUKE - VICE PRESIDENT	10 ➤	
<hr/>		
(SOCIALIST WORKERS)		
JAMES HARRIS - PRESIDENT	11 ➤	
MARGARET TROWE - VICE PRESIDENT	12 ➤	
<hr/>		
(NATURAL LAW)		
JOHN HAGELIN - PRESIDENT	13 ➤	
NAT GOLDHABER - VICE PRESIDENT	14 ➤	
<hr/>		
WRITE-IN CANDIDATE		
To vote for a write-in candidate, follow the directions on the long stub of your ballot card.		

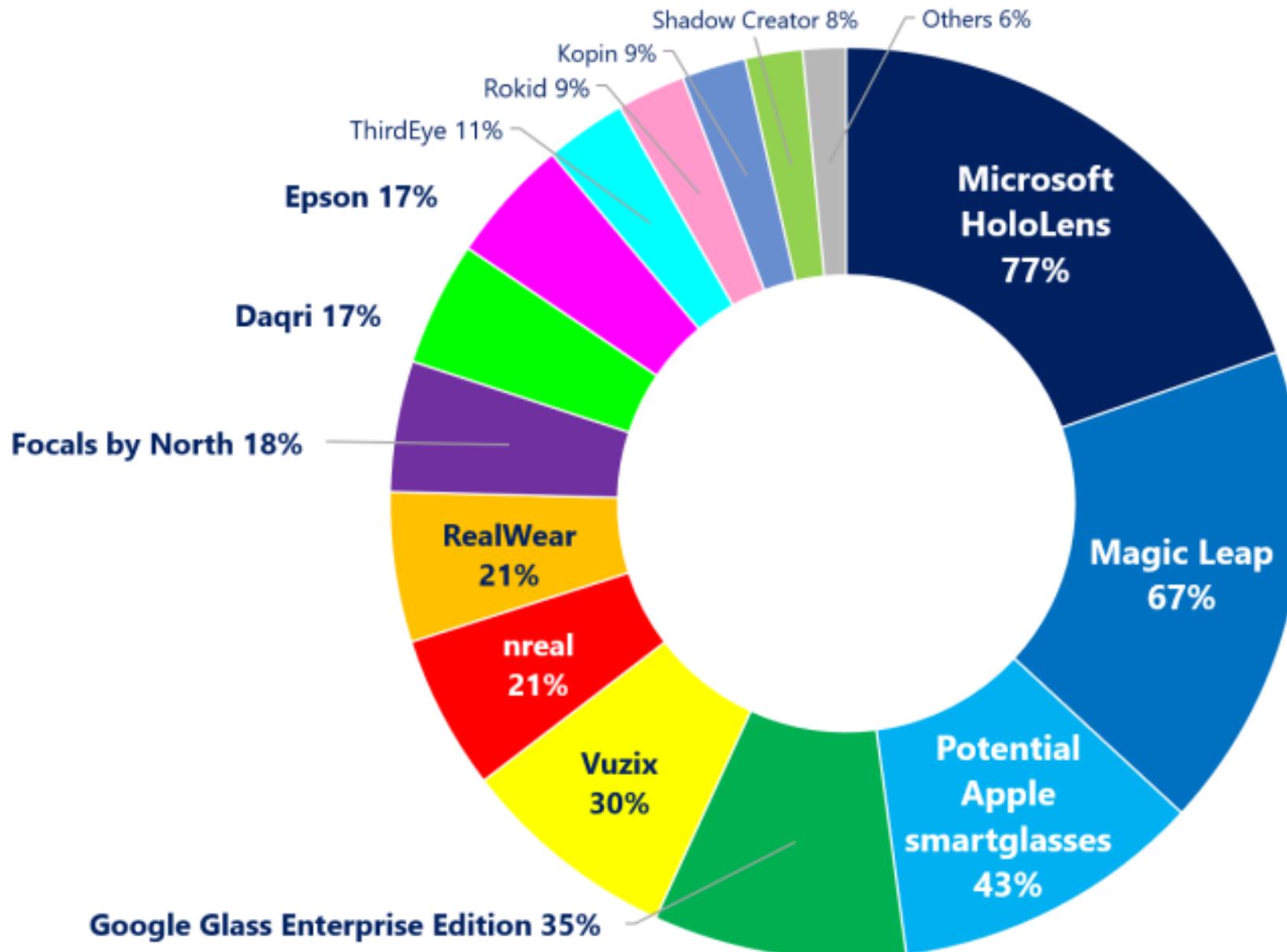
Sun-Sentinel graphic

Bonus charts

Industry smartglasses platform focus



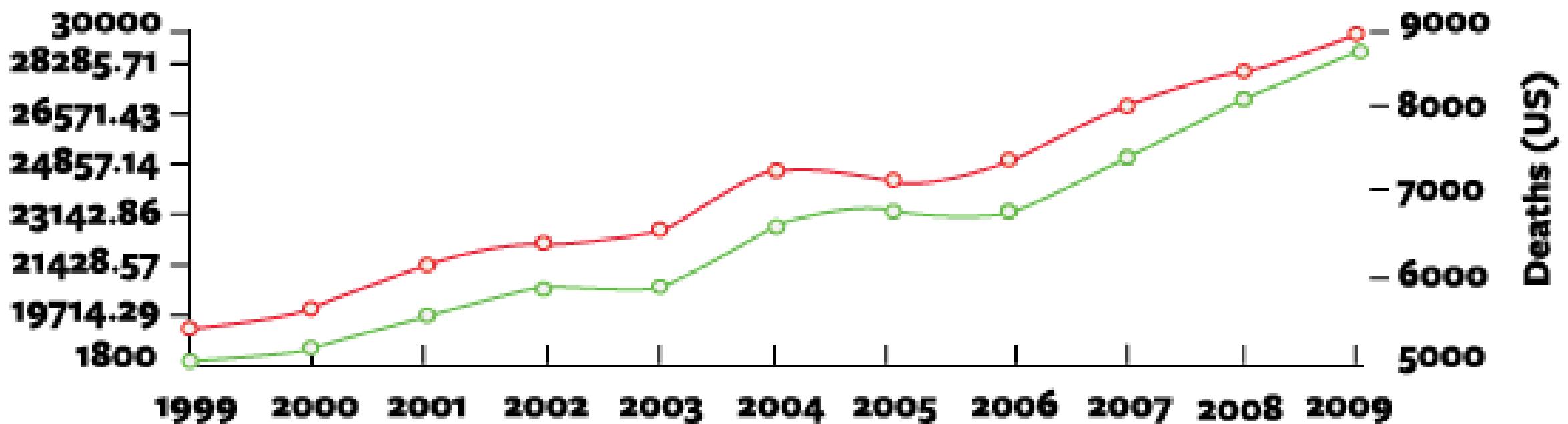
Industry smartglasses platform focus



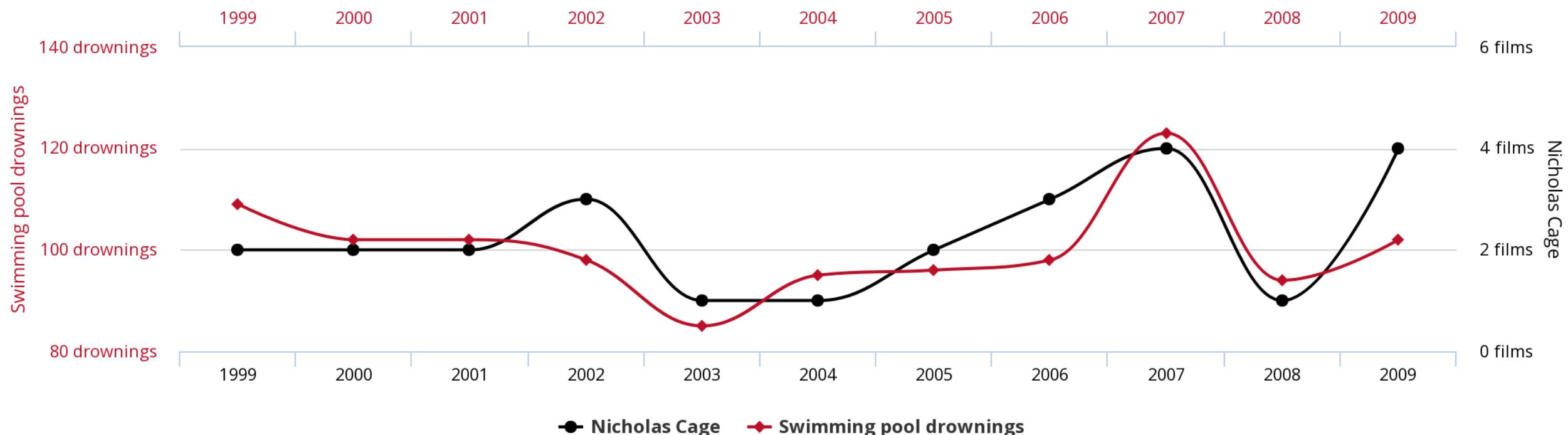
389% total in this pie chart?!?
Digi-Capital is asking people to pay \$1500 for this report!

US spending on science, space, and technology

suicides by hanging, strangulation, and suffocation

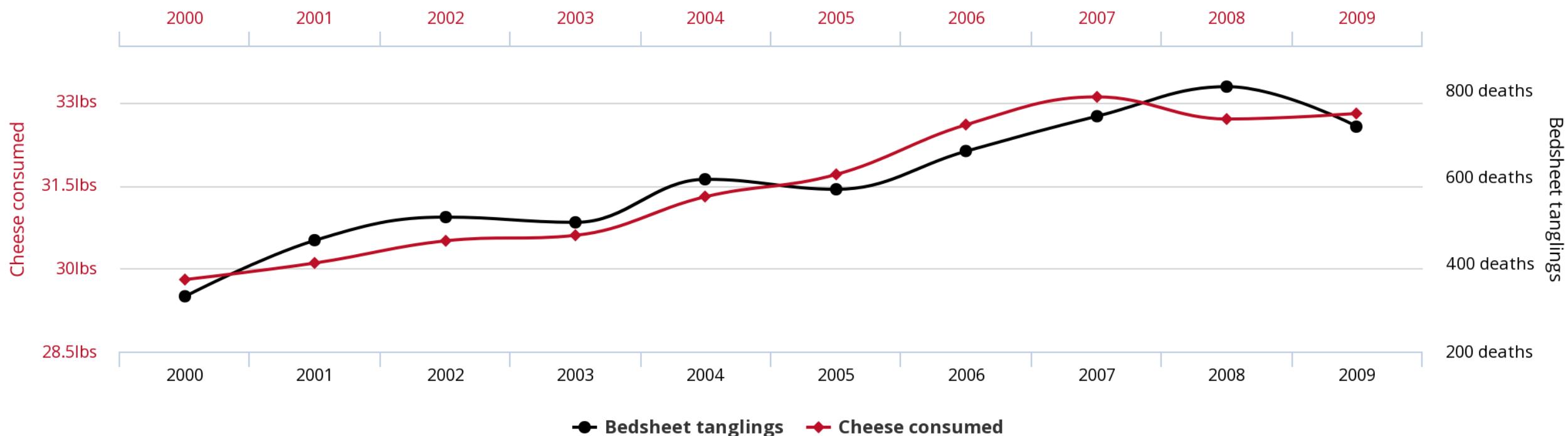


Number of people who drowned by falling into a pool correlates with Films Nicolas Cage appeared in



tylervigen.com

Per capita cheese consumption correlates with Number of people who died by becoming tangled in their bedsheets

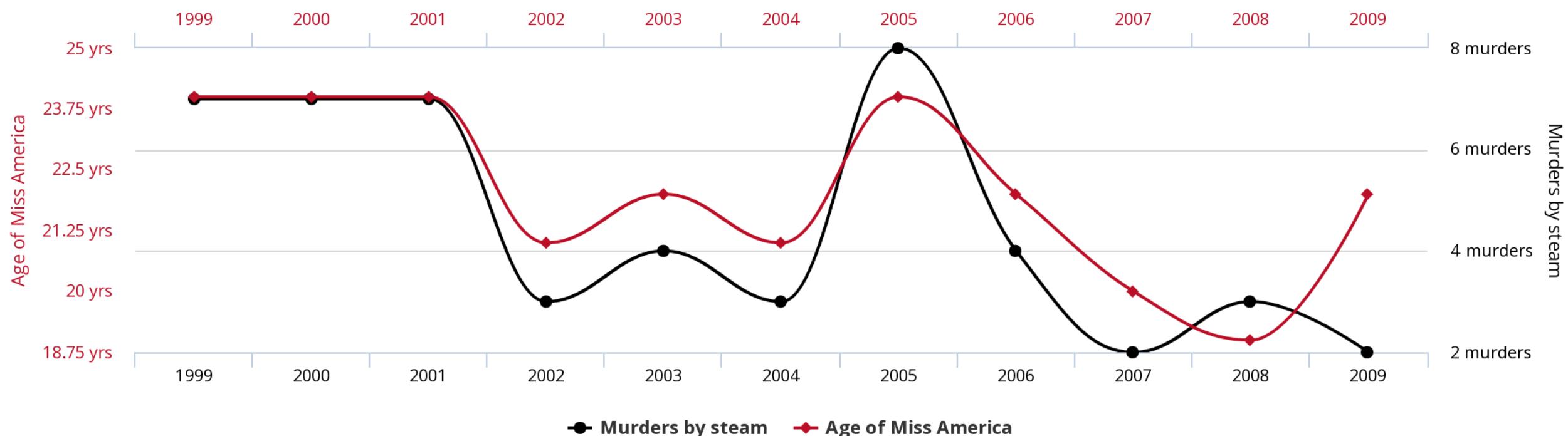


tylervigen.com

Age of Miss America

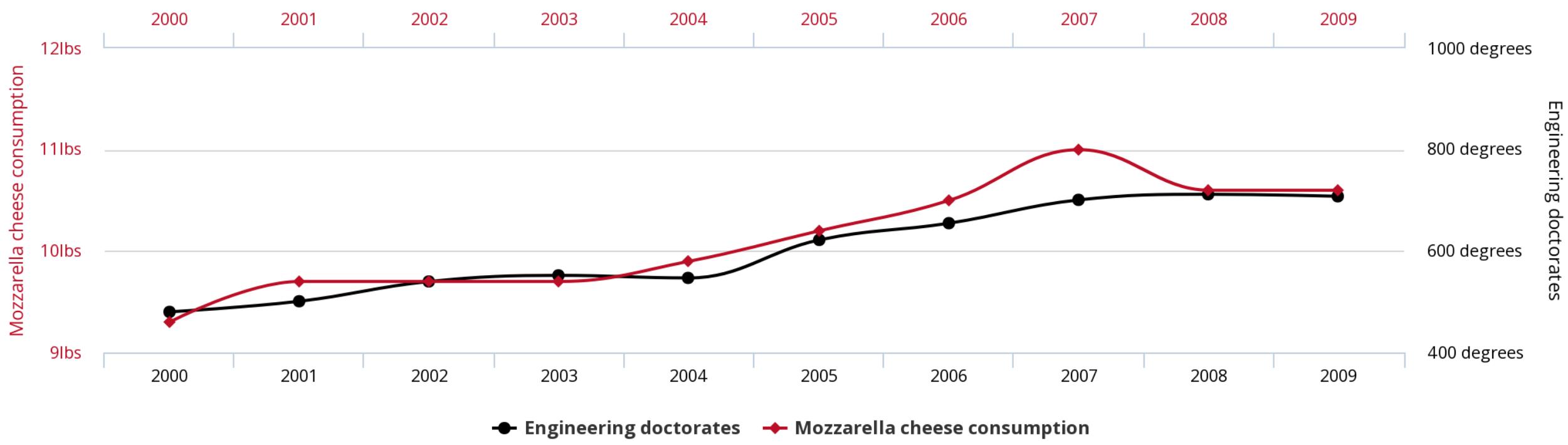
correlates with

Murders by steam, hot vapours and hot objects



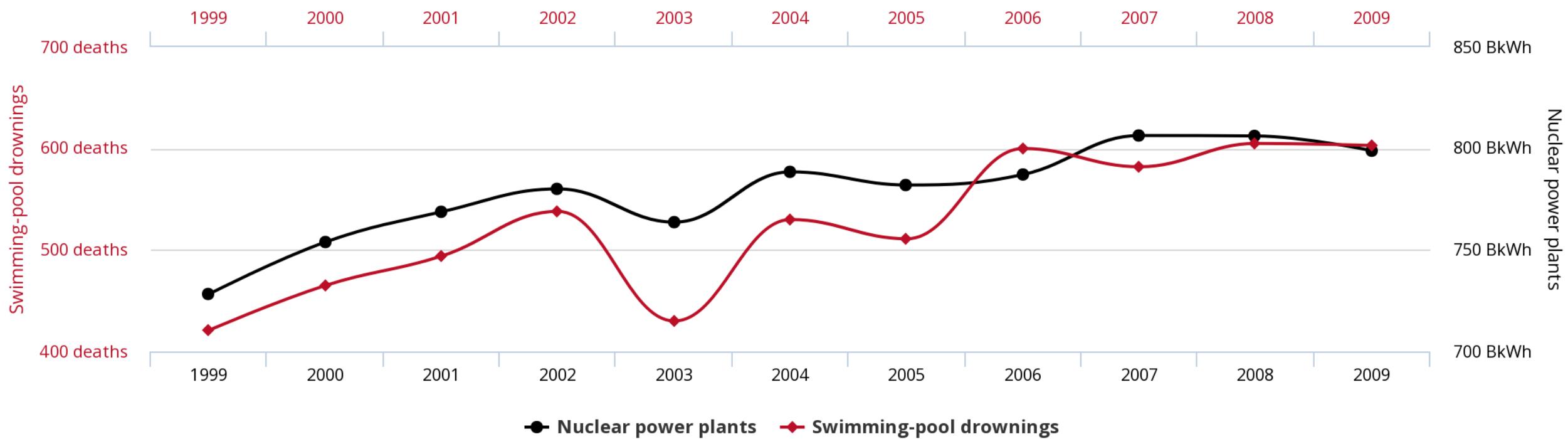
tylervigen.com

Per capita consumption of mozzarella cheese correlates with Civil engineering doctorates awarded



tylervigen.com

Number people who drowned while in a swimming-pool correlates with Power generated by US nuclear power plants



tylervigen.com

Sources of information

- Information take from slides/webpages/books by: Martin Krzywinski, colorbrewer2.org, towardsdatascience.com, E. Tufte...

Designing Effective Visualizations

Pere-Pau Vázquez – Dept.
Computer Science – UPC