Part 1 - trie.c	Student Mark	Out of Comments
Functions		
trienode_create		
Creates and returns a trienode	2	2
Initializes the data member	1	1
Sets the word member to NULL	1	1
Initializes all children to NULL	1	1
trie_create		
Creates and returns a trie	2	2
Initializes root node	1	1
Sets root node character to \$	1	1
Initializes size to 0	1	1
trie_insert		
Correctly inserts a single word	4	4
Stores word at last node  Duplicates the word to be stored	2	2 2
Increases the size of the trie	2	2
Does not modify trie when a duplicate word is added	3	3
Correctly handles the insertion of multiple words	4	4
Correctly handles the insertion of a prefix of an existing word	4	4
trie_contains	-	•
Returns true for an existing word	2	2
Returns false for a non-existent word	2	2
Returns false for the prefix of an existing word	2	2
Returns true for a word that is a prefix of another word	2	2
trie_contains_prefix		
Returns true for an existing prefix	2	2
Returns true for an existing word	2	2
Returns true for the prefix of multiple words	2	2
Returns false for a non-existent prefix	2	2
trienode_print		
Correctly prints the words in the trie rooted at the given node in ascending order	6	6
trie_print		
Correctly prints the words in the trie in ascending order	6	6
trie_print_prefix	6	
Correctly prints the words in the trie that begin with the given prefix in ascending order trie_free	0	6
Correctly frees all memory allocated for the trie (all or nothing: assign 0 if any tests have memory leaks)	5	5
Part 2 - lookup.c	Student Mark	Out of Comments
Prints usage if invalid arguments provided	5	5
Correctly prints the entire trie no arguments provided	5	5
Correctly prints all words starting with a given prefix if the p argument is passed	5	5
Correctly prints 1 or 0 to indicate whether a given prefix is present when the c argument is passed	5	5
Correctly prints 1 or 0 to indicate whether a given word is present when the w argument is passed	5	5
Correctly frees all memory (all or nothing: assign 0 if any tests have memory leaks)	5	5
Tota	al 100.00	100.00
Style and Commenting (capped to 10% of assignment total below)	Deduction	Deduct Up To Comments
Uses any convention for identifiers (variable names, function names) other than snake_case		-2
Uses any style for braces other than Allman / BSD (braces on a separate line)		-2
Uses tabs for indentation or anything other than 4 spaces per indentation level		-2
Non-existent, sparse, or unclear comments throughout program to describe the code		-5
One or more variable declarations left uncommented		2
One or more files missing a file header comment containing student's name, assignment number, purpose of the file		-2
One or more functions missing a function header comment describing purpose of function, parameters, and return value Code is generally messy / unreadable		-2 -5
Code contains magic numbers instead of constants		-2
Total Style Deductions (capped at 10%)	0.00	2
otal style scatterions (especial 10%)	0.00	
Deductions	Deduction	Deduct Up To Comments
Code will not compile or test cases crash (deduct 50% - 100%, depending on completeness of code)	Deaderon	-100
Uses one or more global variables (-2 marks)		-2
Code is mostly correct, but marker had to make changes to the code to get it to compile or pass the tests (-20 marks)		-20
Files are not named trie.c and lookup.c, requiring manual renaming before tests can be run (-2.5 marks)		-2.5
Compilation produces warnings (-2 marks)		-2
Additional files included in repository (binaries, .o files, etc.): -0.5 marks per instance, up to -2 max		-2
asn4 directory is not at the root of the repository (-2 marks)		-2
Late penalty (first 24 hours: -10 marks; next 24 hours: -25 marks; after 48 hours: -100 marks)		-100
Total Deductions 0.00		
Summary	Student Mark	Out of Comments
Parts 1 and 2	100.00	100 Well done
Style and Commenting Deductions Other Deductions	0.00	
Other Deductions Assignment Total		100.00
Assignment Iotal	100.00	100,00