



INTRODUCTION TO DEEP LEARNING

ENG- MOHAMED KHALED IDRIS

ENG- MAYAR SWILAM





Artificial Intelligence



Machine Learning



Deep Learning

MLP

CNN

GAN

RBFN

LSTM

Autoencoders

RNN

Rule Based Systems

Support Vector
Machines

Gaussian Process
Regression

Cognitive Modeling

Game Playing

Random Forest

Planning

Linear Regression

Logistic Regression

K-Means Clustering

Search Algorithms

Knowledge Representation and Reasoning

Propositional Calculus

ARTIFICIAL INTELLIGENCE VS MACHINE LEARNING VS DEEP LEARNING

1 Artificial Intelligence

Development of smart systems and machines that can carry out tasks that typically require human intelligence

2 Machine Learning

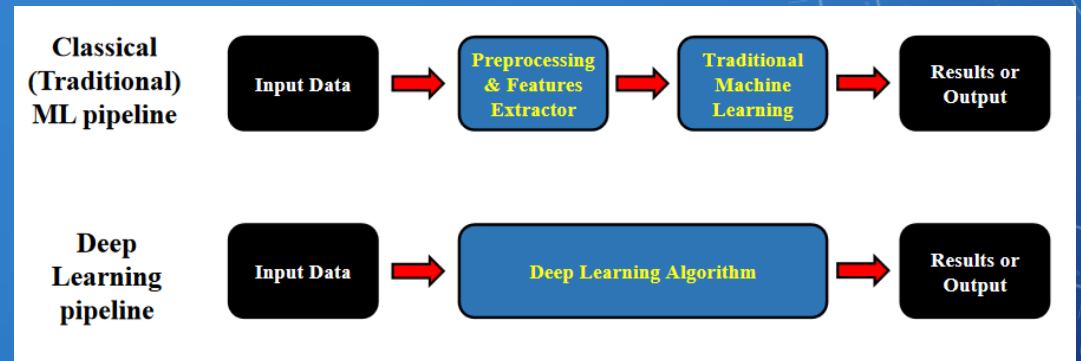
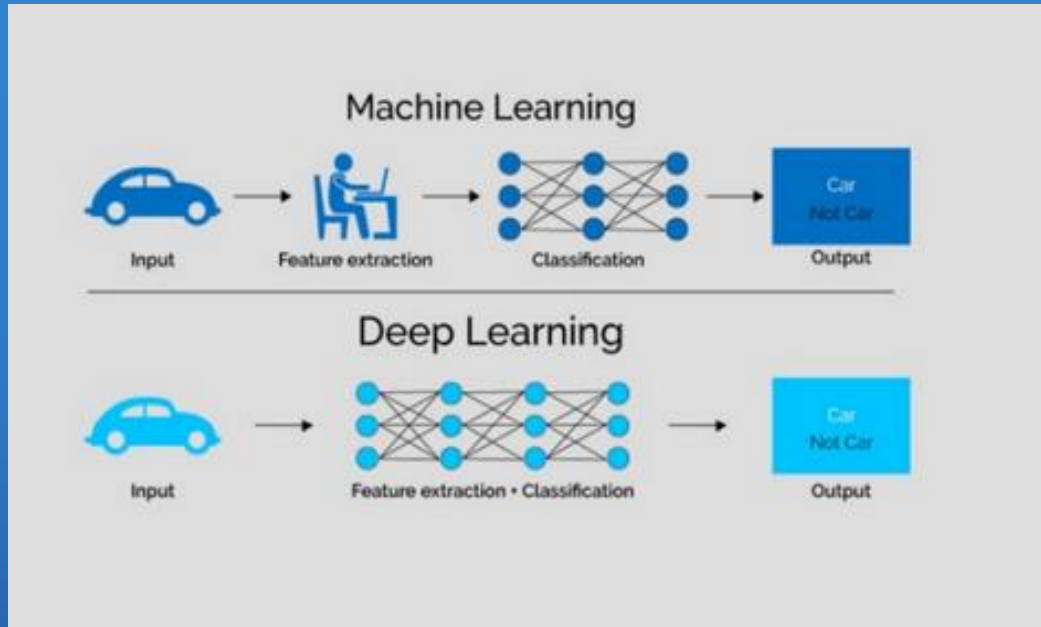
Creates algorithms that can learn from data and make decisions based on patterns observed
Require human intervention when decision is incorrect

3 Deep Learning

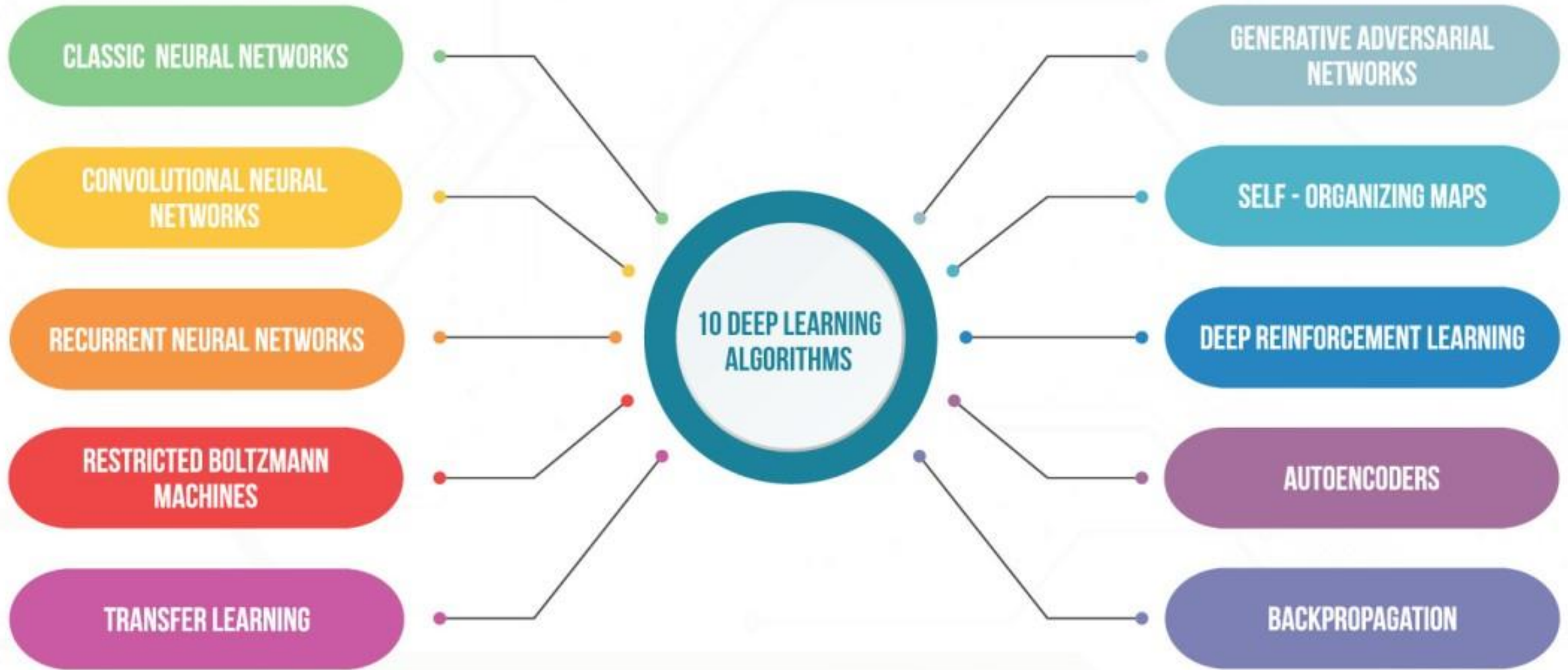
Uses an artificial neural network to reach accurate conclusions without human intervention

WHAT IS DEEP LEARNING ?

- **Deep learning** is a subset of machine learning that focuses on using **ARTIFICIAL NEURAL NETWORKS (ANN)** to model and solve complex patterns and representations in data.
- It involves training neural networks with multiple layers (hence the term "deep") to automatically learn hierarchical features from raw data.



CLASSICAL ML VS. DL



A mostly complete chart of Neural Networks

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 Backfed Input Cell

 Input Cell

 Noisy Input Cell

 Hidden Cell

 Probabilistic Hidden Cell

 Spiking Hidden Cell

 Output Cell

 Match Input Output Cell

 Recurrent Cell

 Memory Cell

 Different Memory Cell

 Kernel

 Convolution or Pool

Perceptron (P)



Feed Forward (FF)



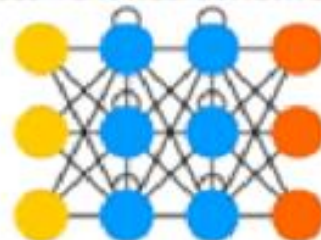
Radial Basis Network (RBF)



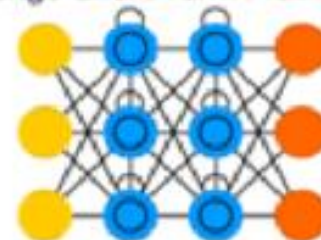
Deep Feed Forward (DFF)



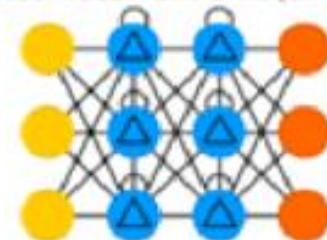
Recurrent Neural Network (RNN)



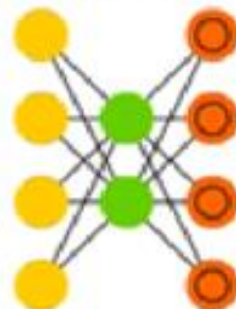
Long / Short Term Memory (LSTM)



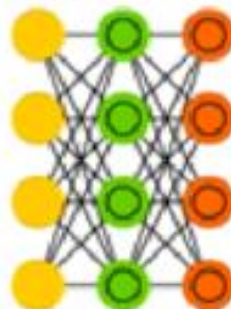
Gated Recurrent Unit (GRU)



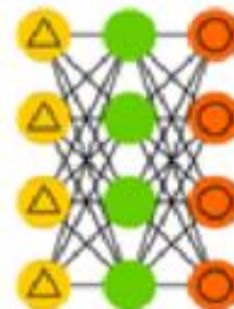
Auto Encoder (AE)



Variational AE (VAE)



Denoising AE (DAE)

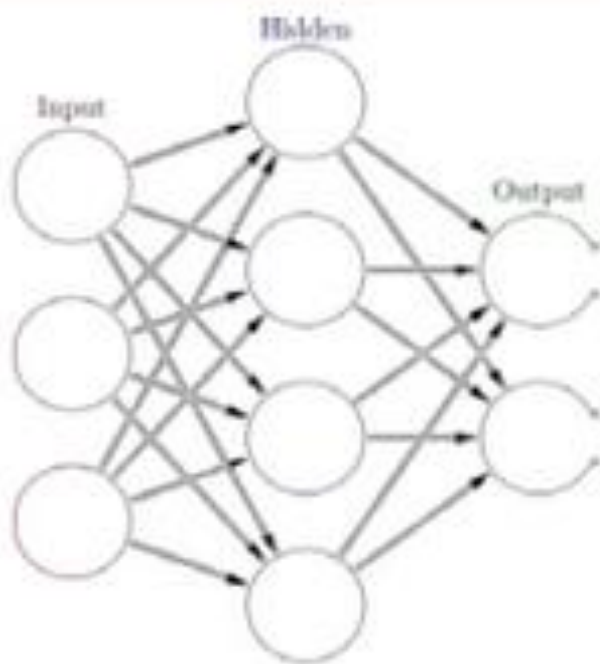


Sparse AE (SAE)





Data Processing



Computer Vision



Navigation



Text Processing

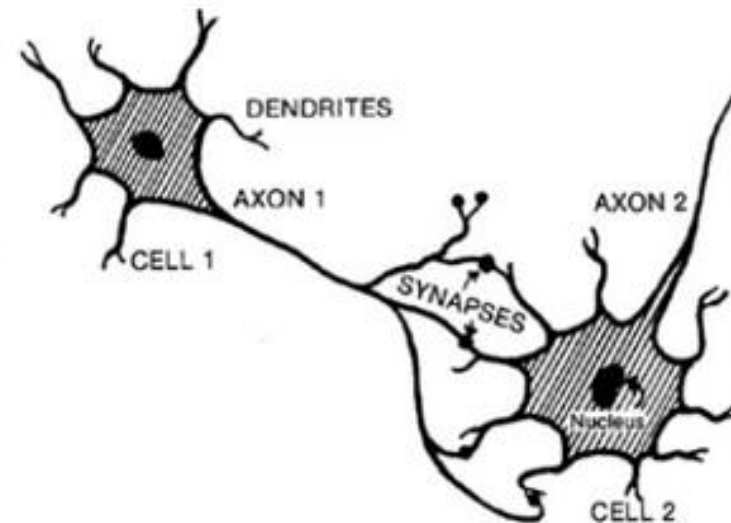


**Speech
Understanding**

INSPIRATION

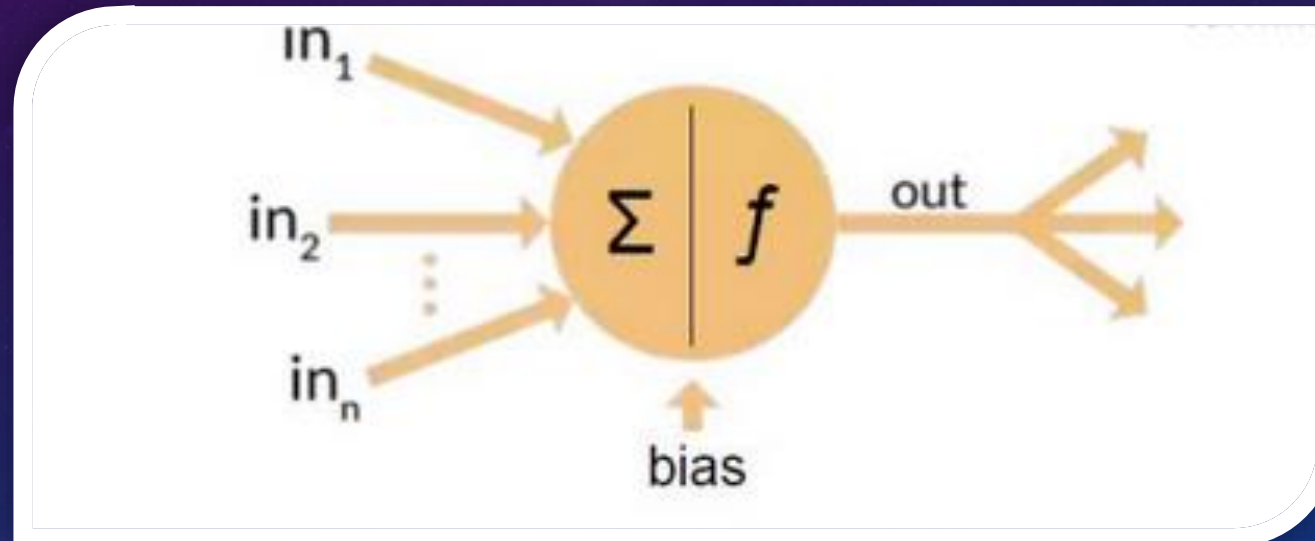
Biological Neural Network

- Dendrites accept inputs from other neurons
- Axon transmits impulses to other neurons
- Synapses are structures where impulses are transferred from one neuron to another

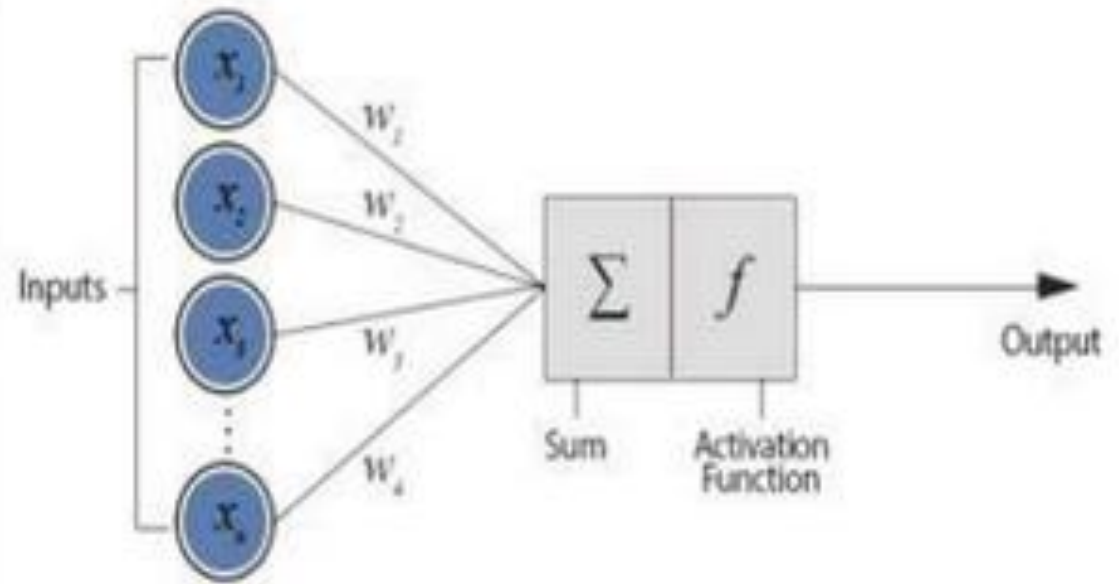
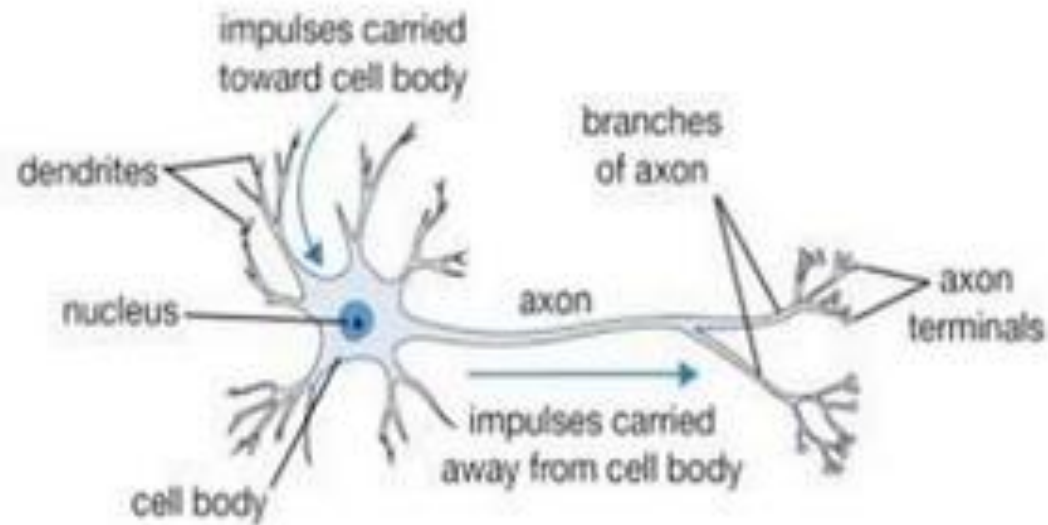


INSPIRATION (CONT.)

Artificial Neural Network

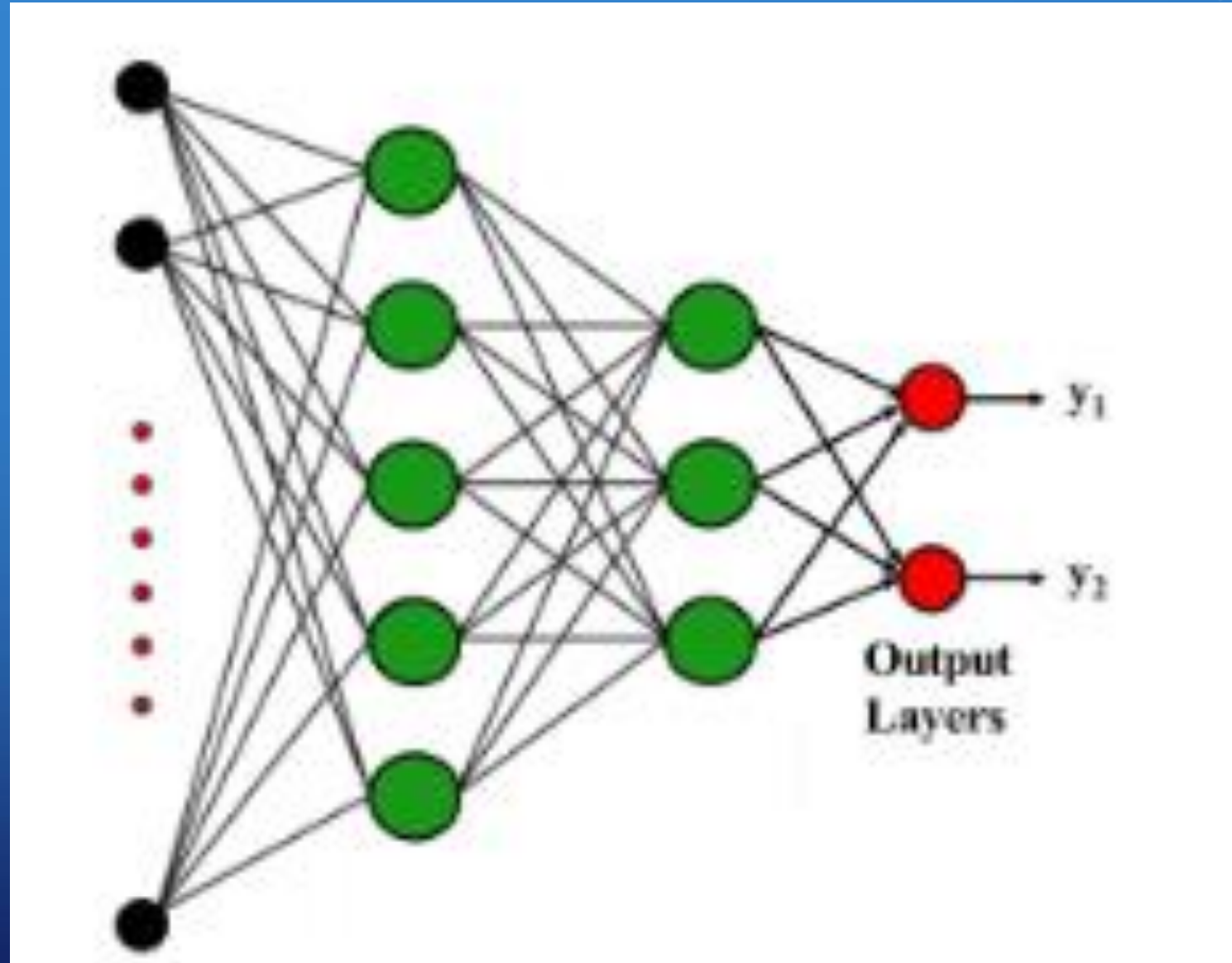


Biological Neuron versus Artificial Neural Network



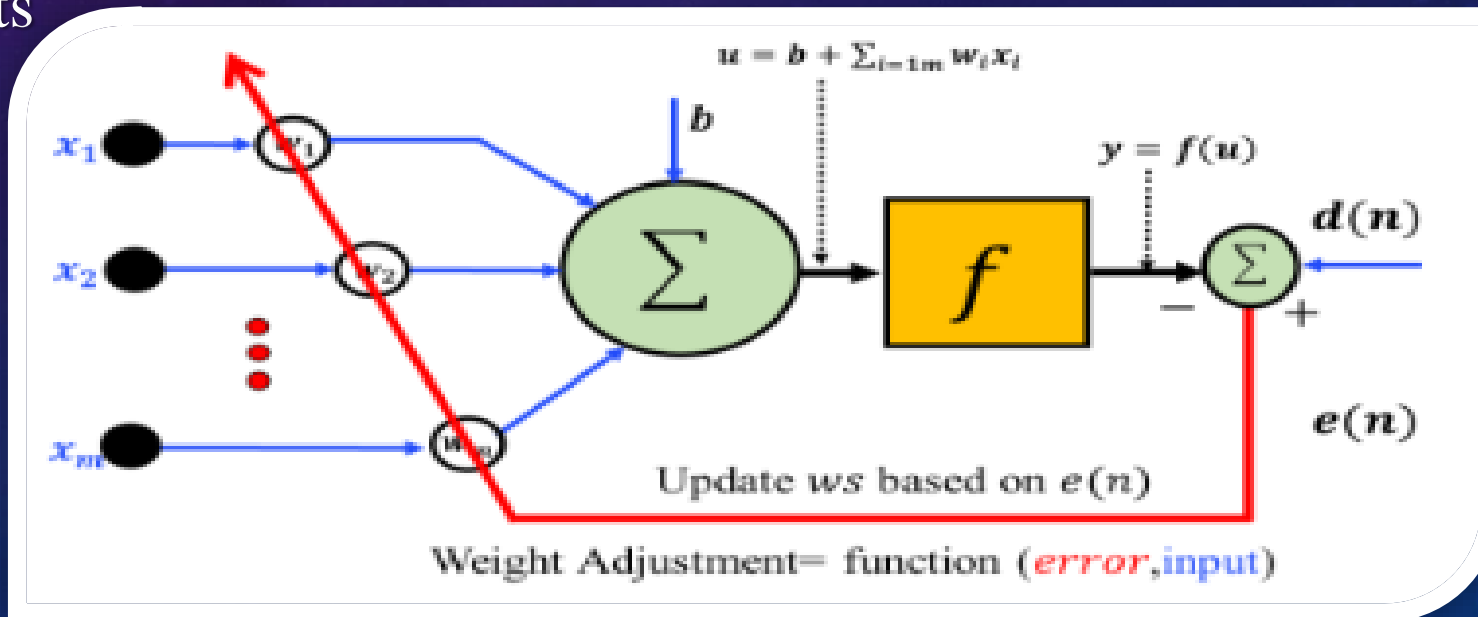
THE BEGINNING: ANN

- **Neural networks** are collections of thousands (or millions) of these simple processing units (neurons) that together perform useful computations.
- ANNs can be represented using oriented graphs

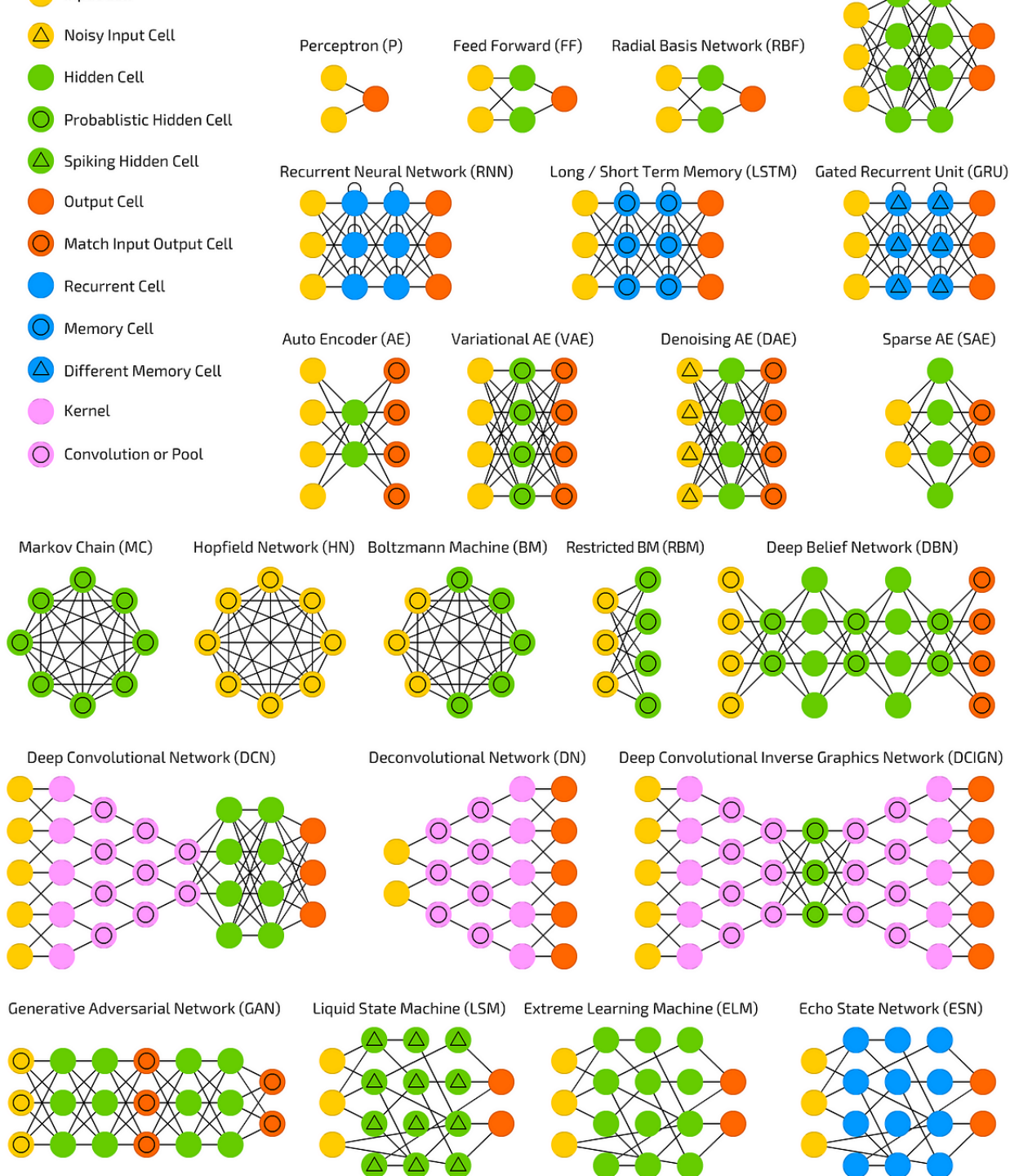


THE BEGINNING: ANN (CONT.)

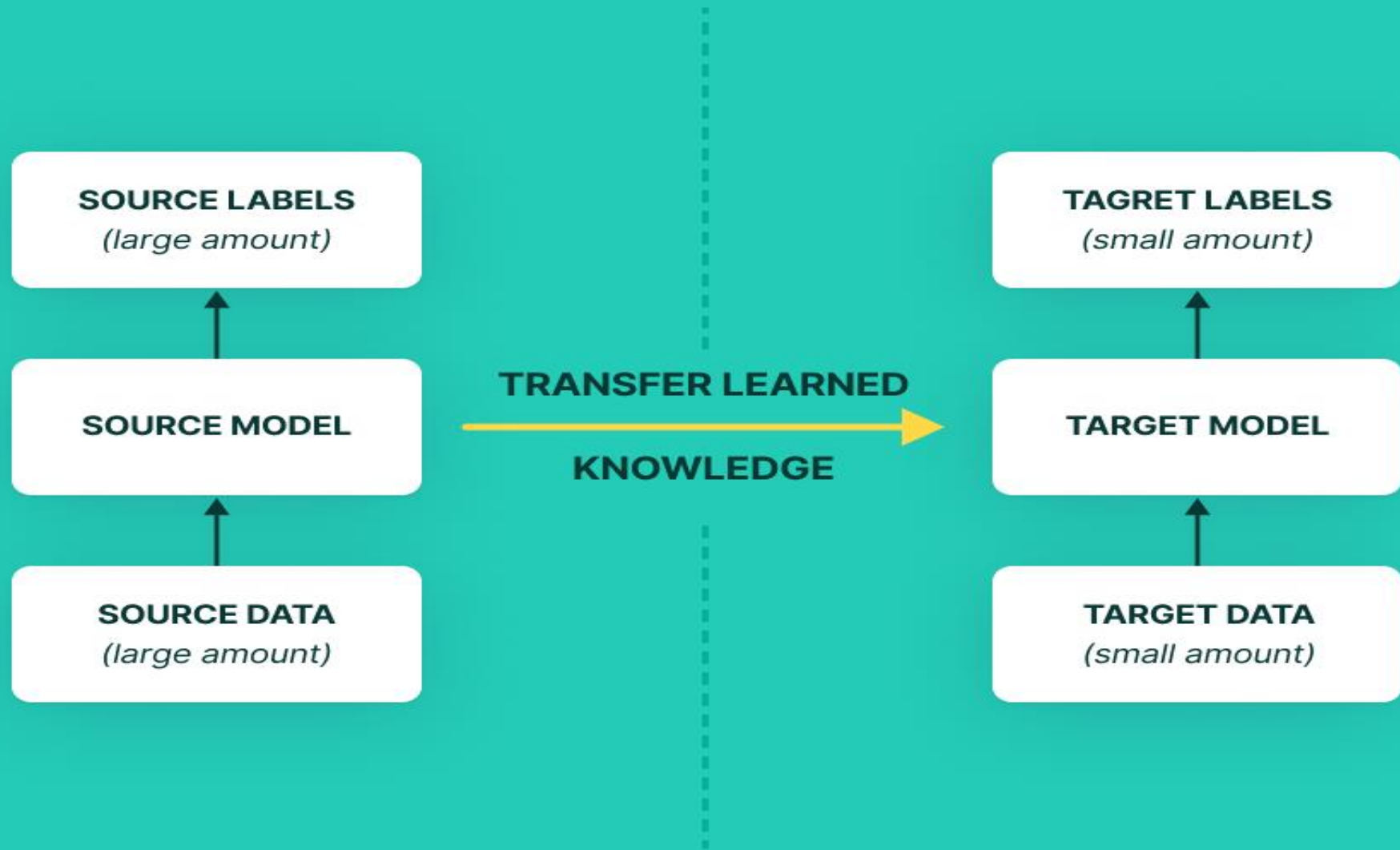
- **Neural network** are parallel processing using highly nonlinear prediction functions
- Neurons are nodes and they are **activated** based on the **weighted** sum of their inputs



ARCHITECTURES

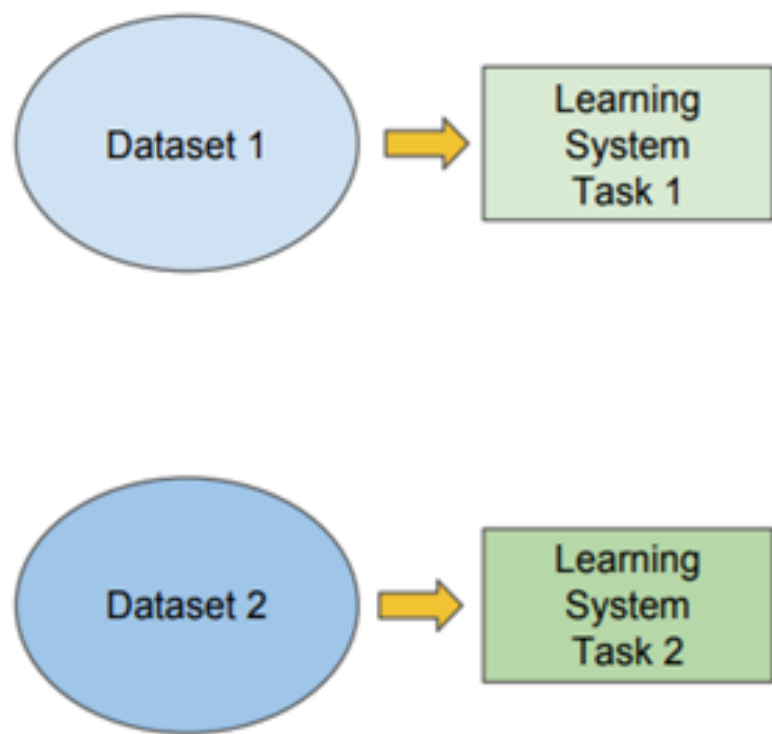


MANY ARCHITECTURES



Traditional ML

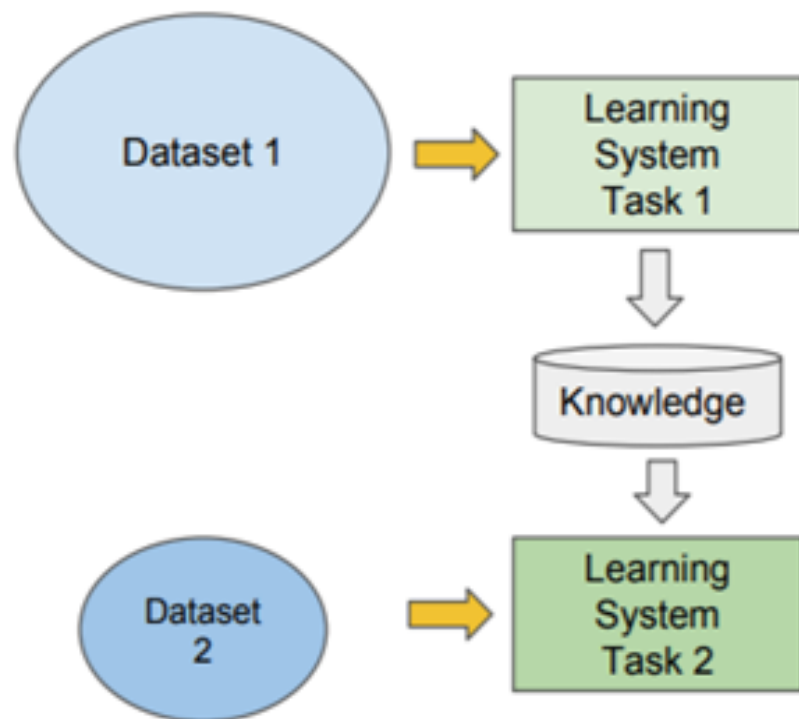
- Isolated, single task learning:
 - Knowledge is not retained or accumulated. Learning is performed w.o. considering past learned knowledge in other tasks



vs

Transfer Learning

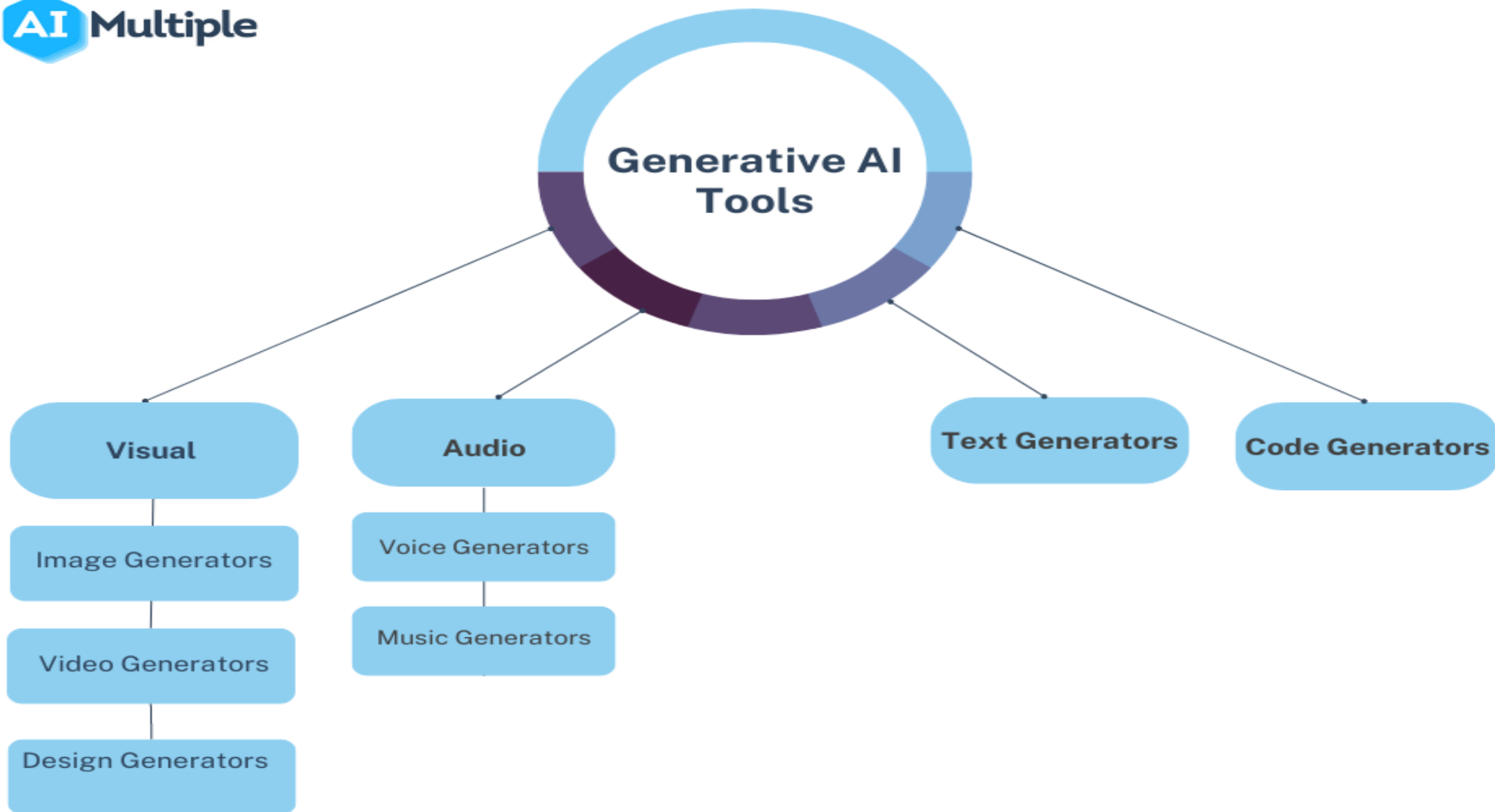
- Learning of a new tasks relies on the previous learned tasks:
 - Learning process can be faster, more accurate and/or need less training data



GENERATIVE AI

WHAT IS GENERATIVE AI ?

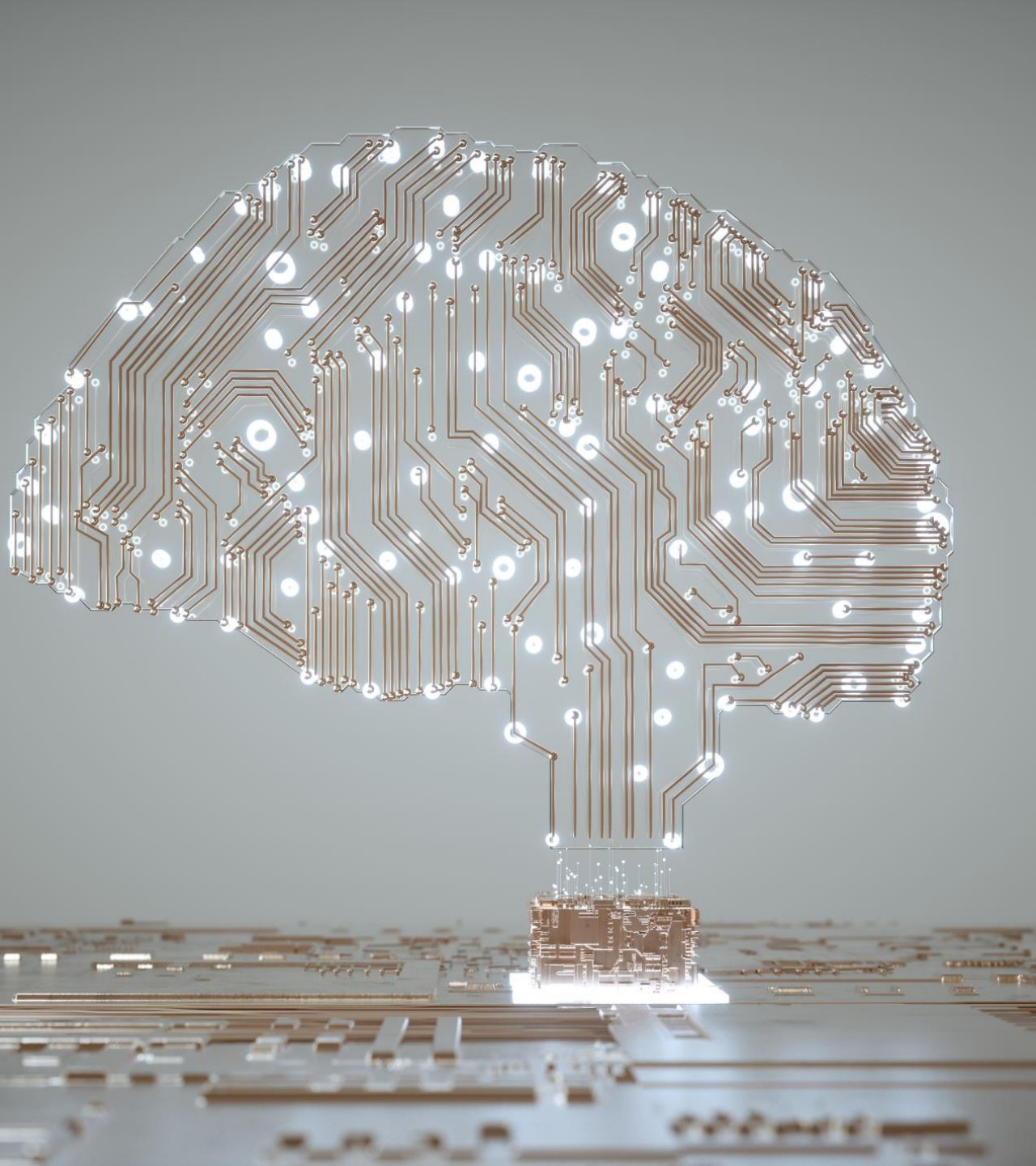
- **Generative AI**, short for **Generative Artificial Intelligence**, refers to a field of artificial intelligence that focuses on creating models and algorithms capable of generating new, original data that resembles a given input dataset.
- These models aim to capture and replicate patterns, styles, and characteristics present in the training data to produce new data samples that are similar in nature.
- They were introduced by Ian Goodfellow and his colleagues in 2014. GANs consist of two neural networks, the generator, and the discriminator, which are trained simultaneously through adversarial training.



The Generative AI Application Landscape



APPLICATION LAYER	Marketing (content)						
	Sales (email)	Code generation	Image generation				Gaming
	Support (chat / email)	Code documentation	Consumer / Social				RPA
	General writing	Text to SQL	Media / Advertising				Music
	Note taking	Web app builders		Voice Synthesis	Video editing / generation	3D models / scenes	Audio
	Other		Design				Biology & chemistry
		TEXT	CODE	IMAGE	SPEECH	VIDEO	3D
MODEL LAYER	OpenAI GPT-3	OpenAI GPT-3	OpenAI Dall-E 2	OpenAI	Microsoft X-CLIP	DreamFusion	TBD
	DeepMind Gopher	Tabnine	Stable Diffusion		Meta Make-A-Video	NVIDIA GET3D	
	Facebook OPT	Stability.ai	Craiyon			MDM	
	Hugging Face Bloom						
	Cohere						
	Anthropic						
	AI2						
	Alibaba, Yandex, etc.						



AI IS THE FUTURE





QUESTIONS



THANK YOU