

INTRODUCTION TO DEEP LEARNING

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Artificial Intelligence



Rule Based Systems

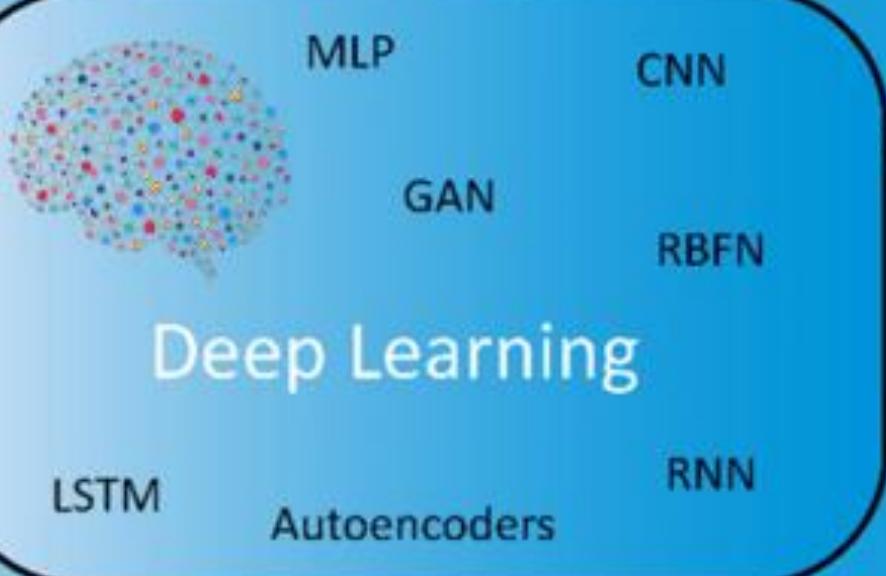
Game Playing



Support Vector
Machines

Linear Regression

Machine Learning



Knowledge Representation and Reasoning

Propositional Calculus

Cognitive Modeling

Planning

Gaussian Process
Regression

Random Forest

Search Algorithms

ARTIFICIAL INTELLIGENCE VS MACHINE LEARNING VS DEEP LEARNING

1 Artificial Intelligence

Development of smart systems and machines that can carry out tasks that typically require human intelligence

2 Machine Learning

Creates algorithms that can learn from data and make decisions based on patterns observed

Require human intervention when decision is incorrect

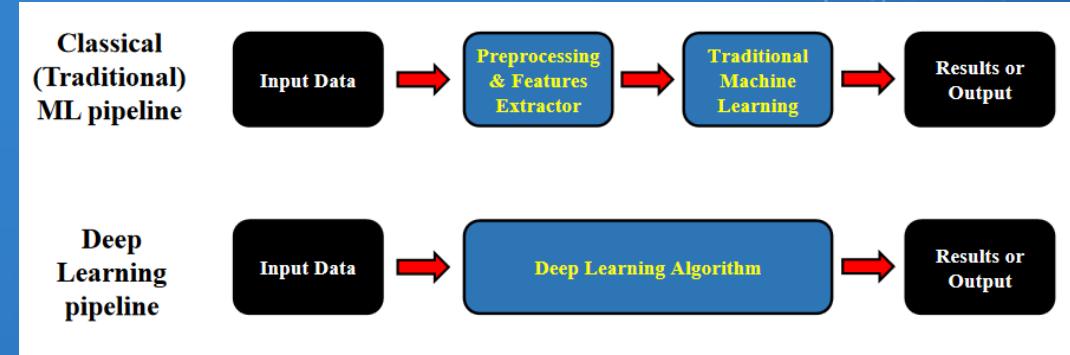
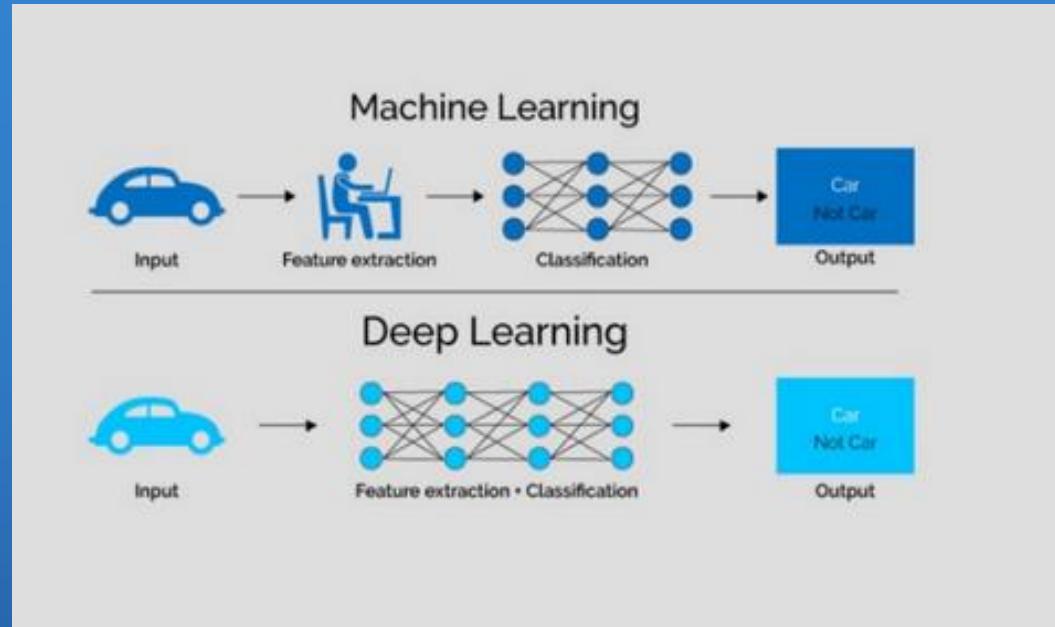
3 Deep Learning

Uses an artificial neural network to reach accurate conclusions without human intervention

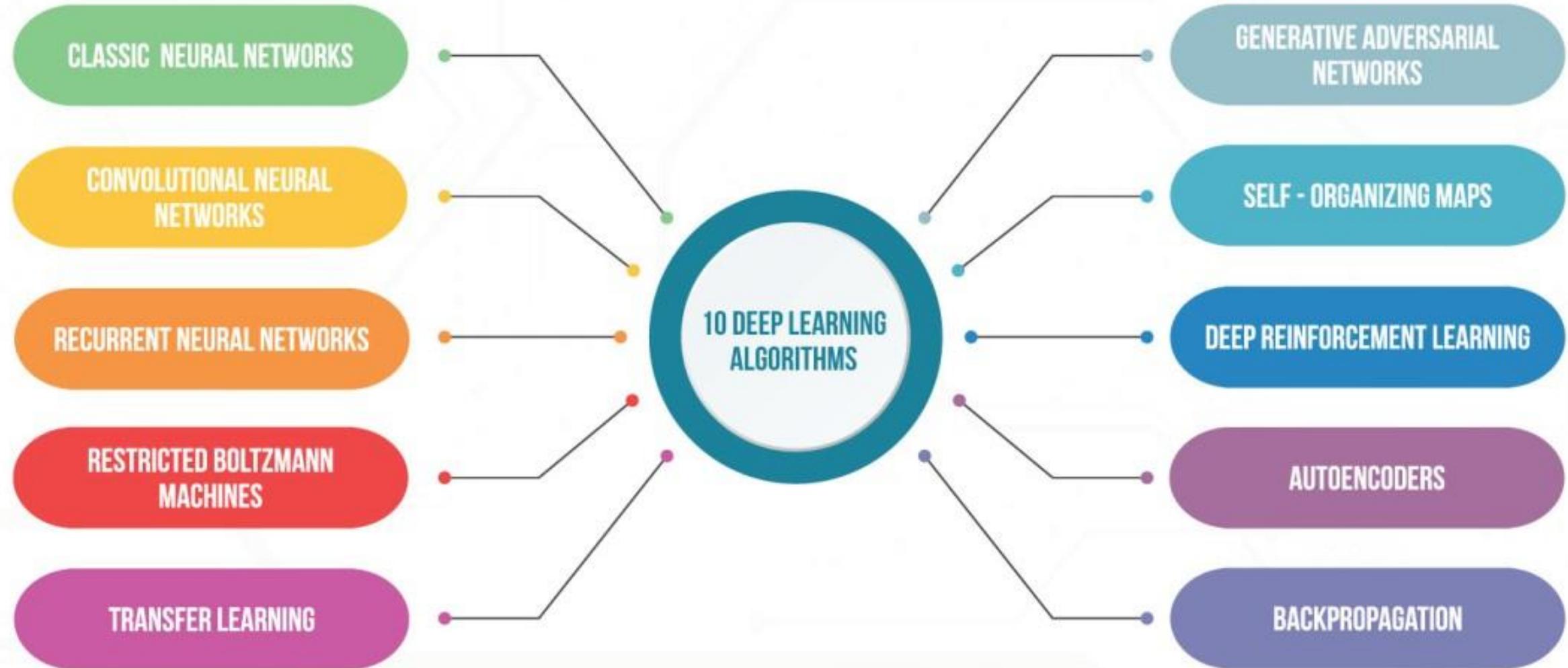


WHAT IS DEEP LEARNING ?

- Deep learning is a subset of machine learning that focuses on using ARTIFICIAL NEURAL NETWORKS (ANN) to model and solve complex patterns and representations in data.
- It involves training neural networks with multiple layers (hence the term "deep") to automatically learn hierarchical features from raw data.



CLASSICAL ML VS. DL



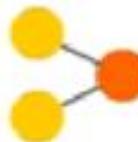
A mostly complete chart of

Neural Networks

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- Backfed Input Cell
- Input Cell
- △ Noisy Input Cell
- Hidden Cell
- Probabilistic Hidden Cell
- △ Spiking Hidden Cell
- Output Cell
- Match Input Output Cell
- Recurrent Cell
- Memory Cell
- △ Different Memory Cell
- Kernel
- Convolution or Pool

Perceptron (P)



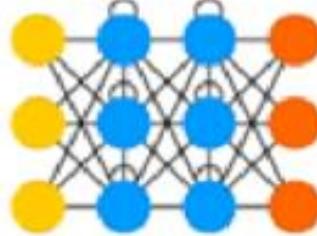
Feed Forward (FF)



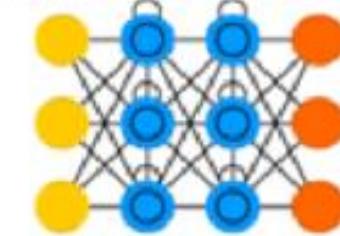
Radial Basis Network (RBF)



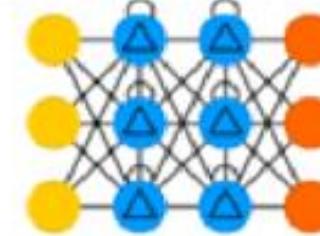
Recurrent Neural Network (RNN)



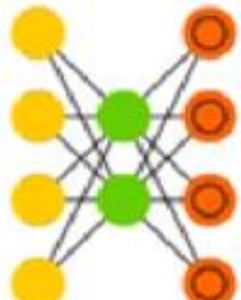
Long / Short Term Memory (LSTM)



Gated Recurrent Unit (GRU)



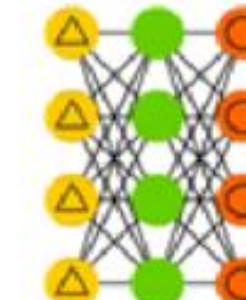
Auto Encoder (AE)



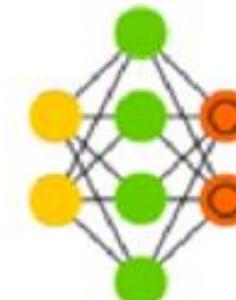
Variational AE (VAE)



Denoising AE (DAE)



Sparse AE (SAE)

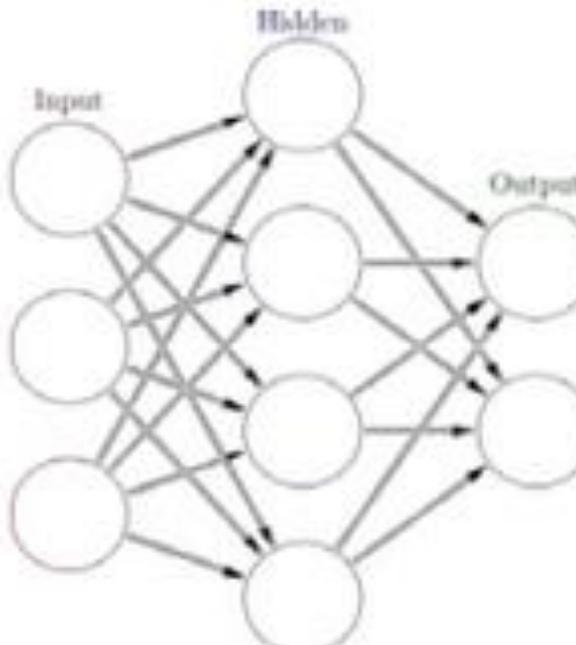


Deep Feed Forward (DFF)





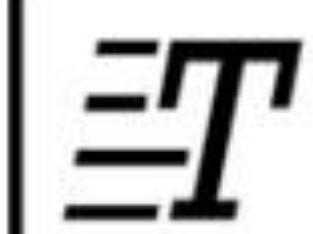
Data Processing



Navigation



Computer Vision



Text Processing

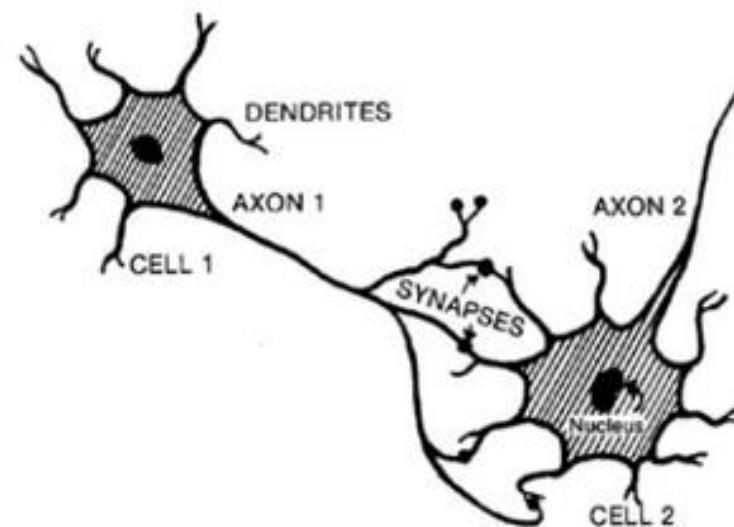


Speech
Understanding

INSPIRATION

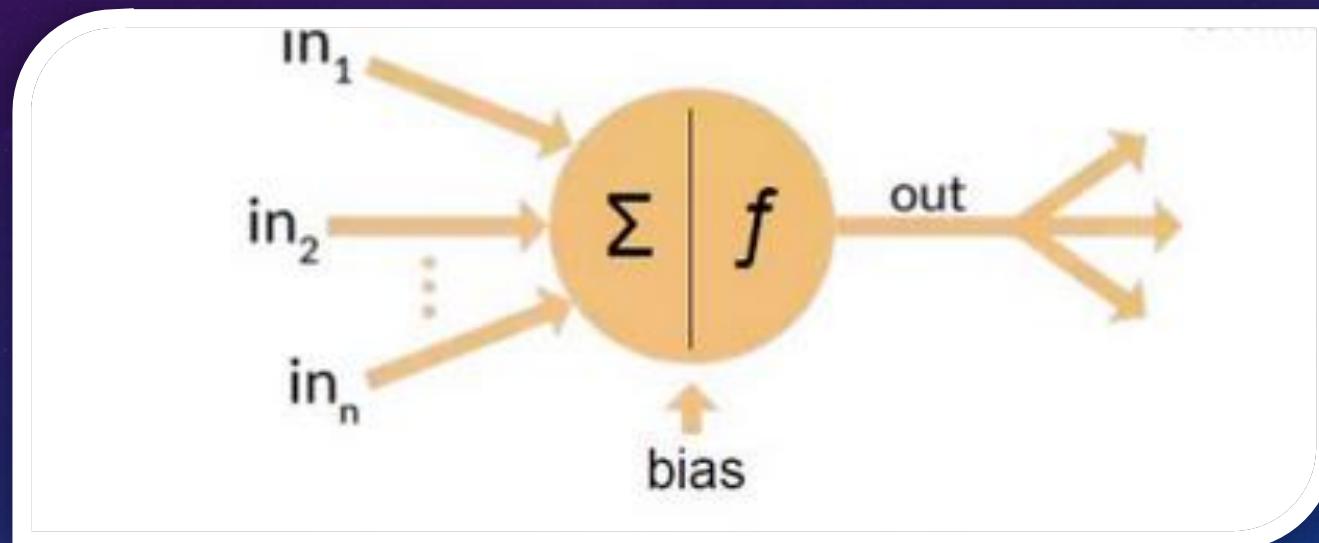
Biological Neural Network

- Dendrites accept inputs from other neurons
- Axon transmist impulses to other neurons
- Synapses are structures where impulses are transferred from one neuron to another

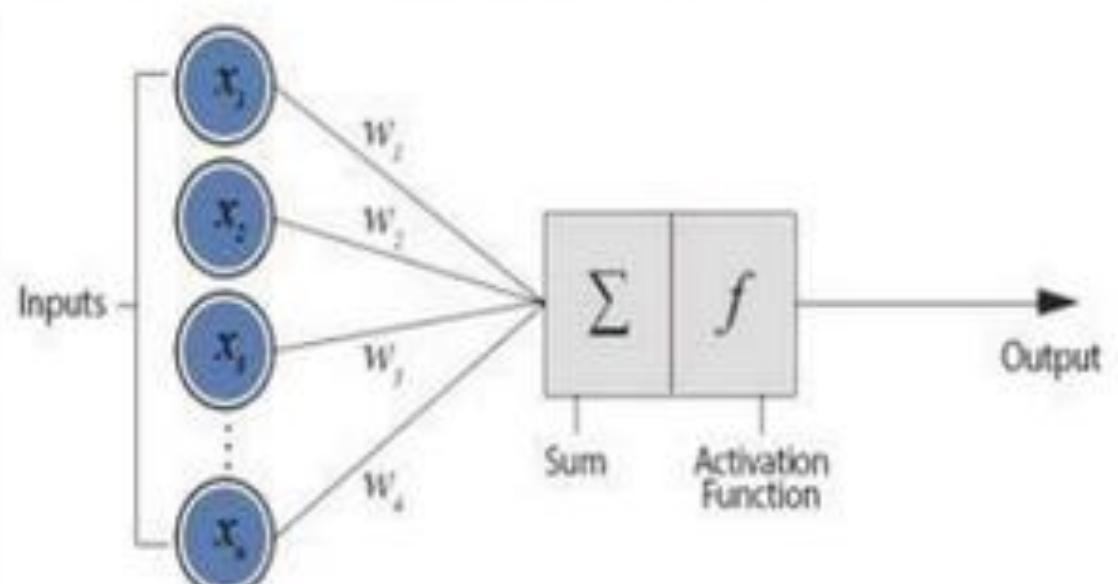
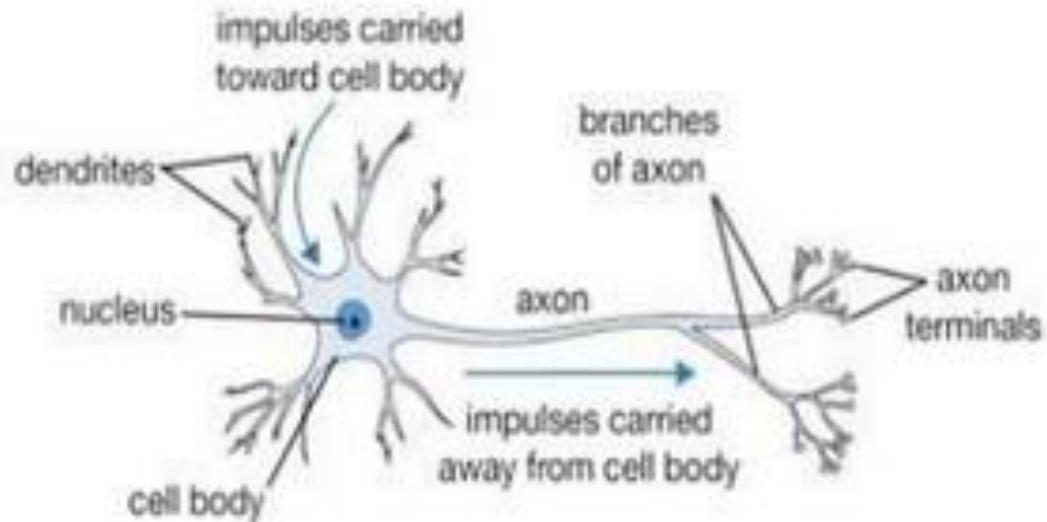


INSPIRATION (CONT.)

Artificial Neural Network

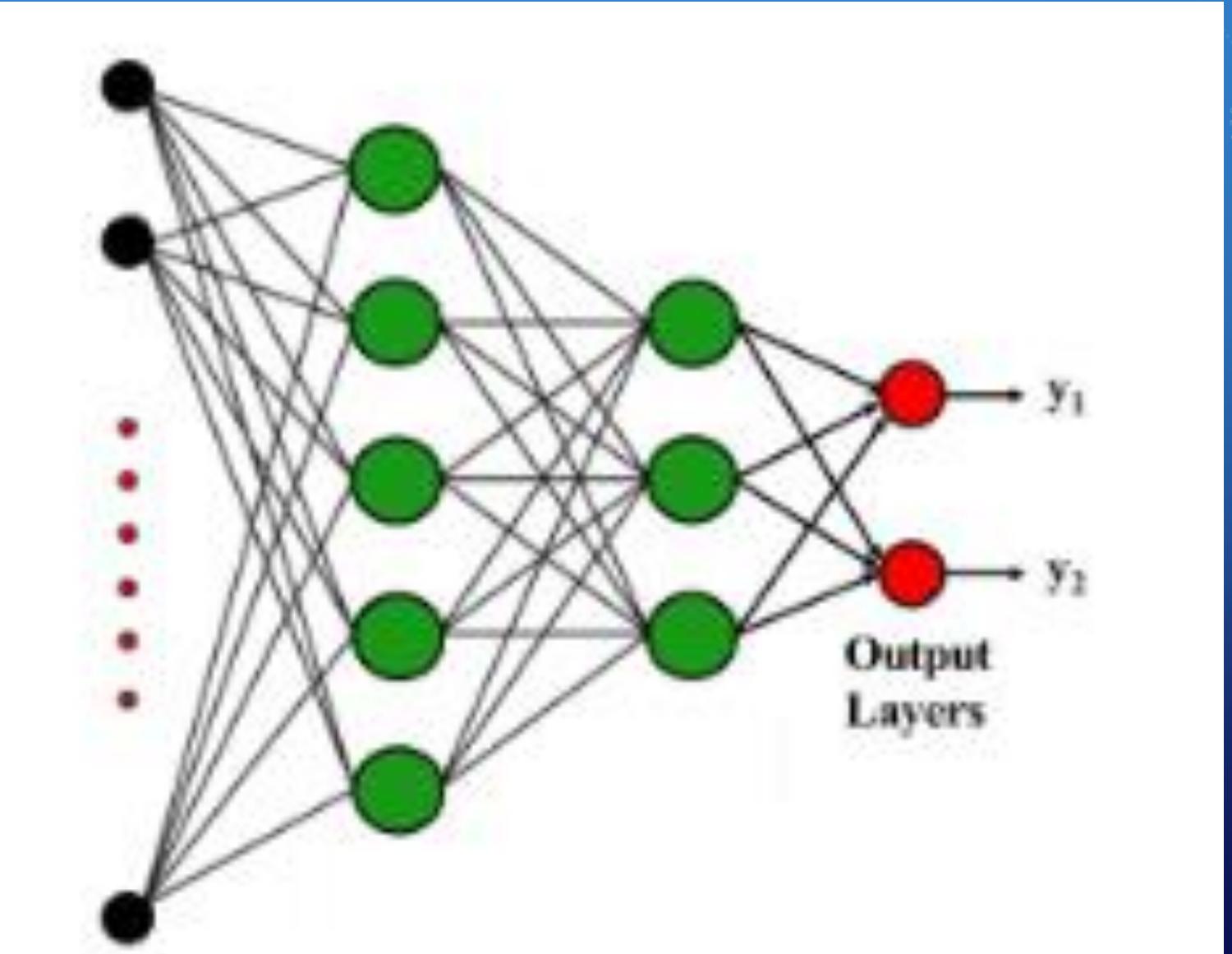


Biological Neuron versus Artificial Neural Network



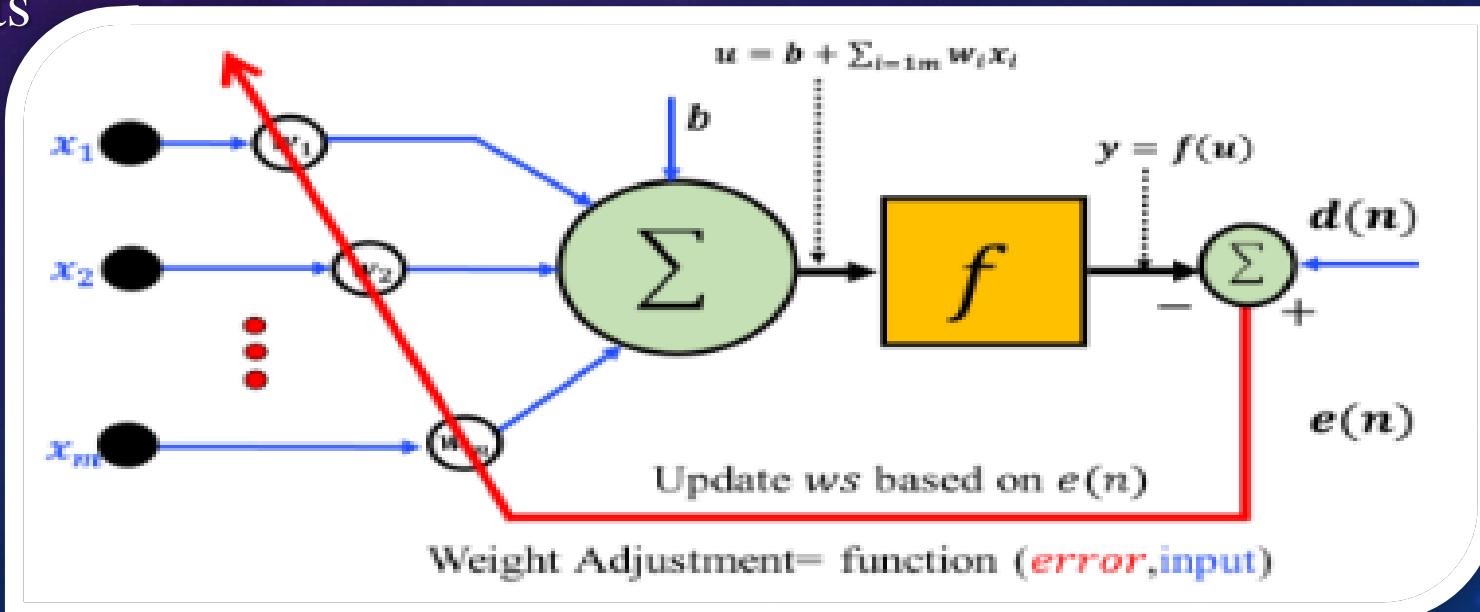
THE BEGINNING: ANN

- **Neural networks** are collections of thousands (or millions) of these simple processing units (neurons) that together perform useful computations.
- ANNs can be represented using oriented graphs

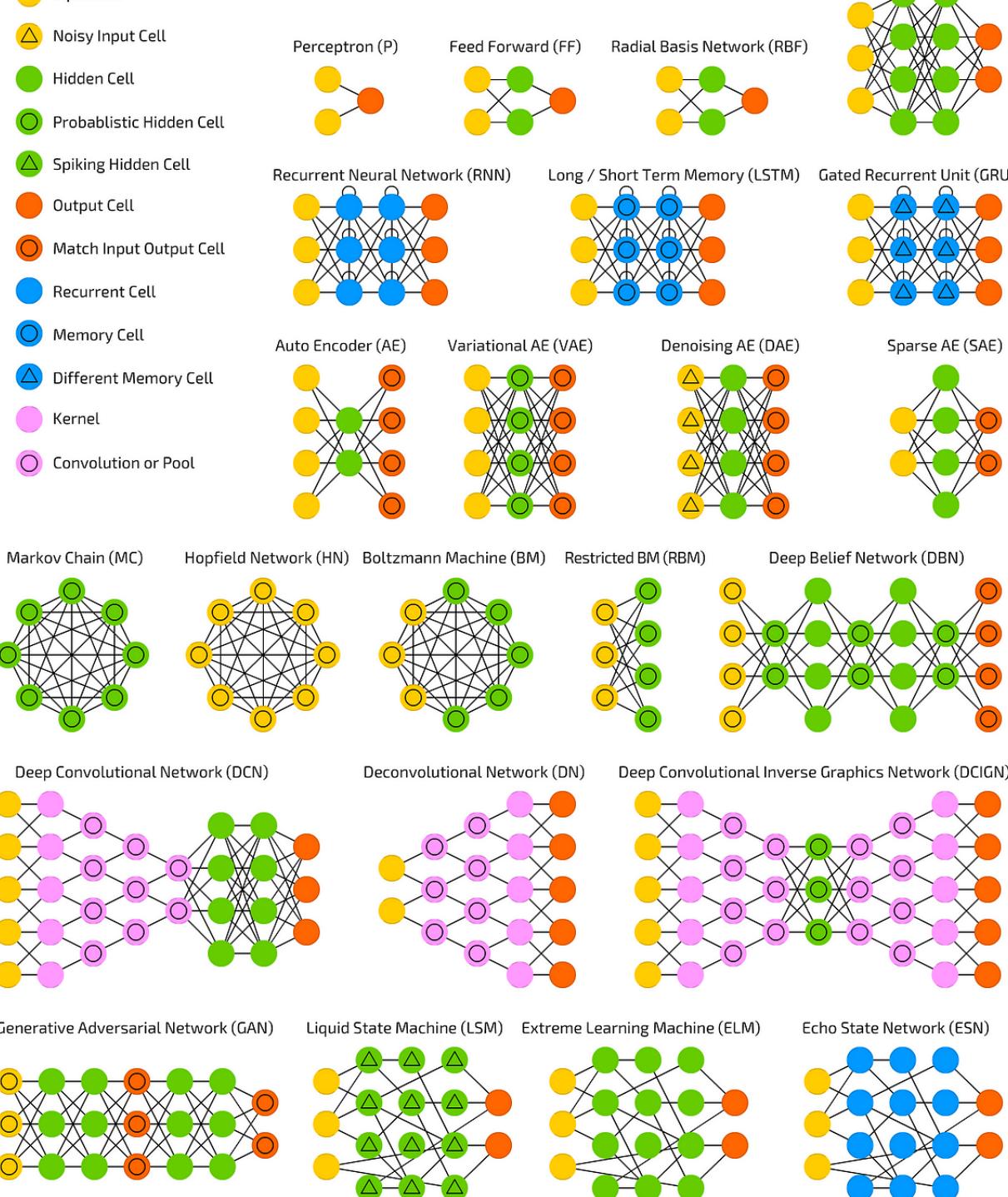


THE BEGINNING: ANN (CONT.)

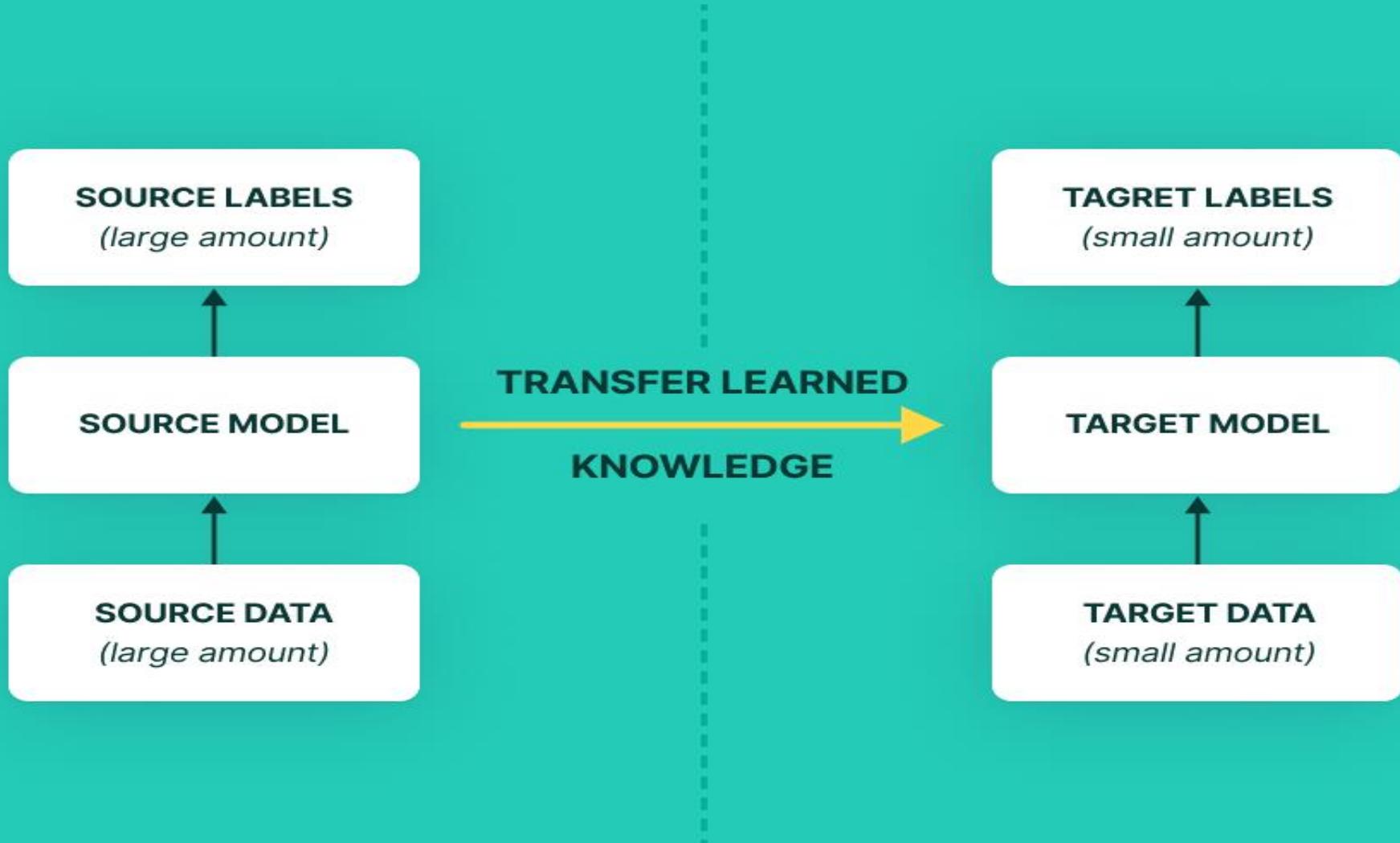
- Neural network are parallel processing using highly nonlinear prediction functions
- Neurons are nodes and they are activated based on the weighted sum of their inputs



ARCHITECTURES



MANY ARCHITECTURES

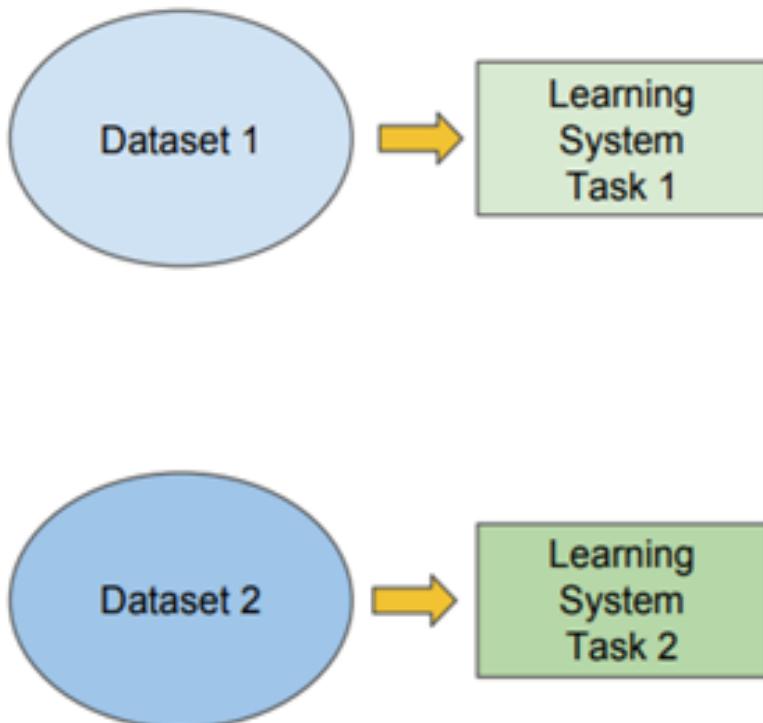


Traditional ML

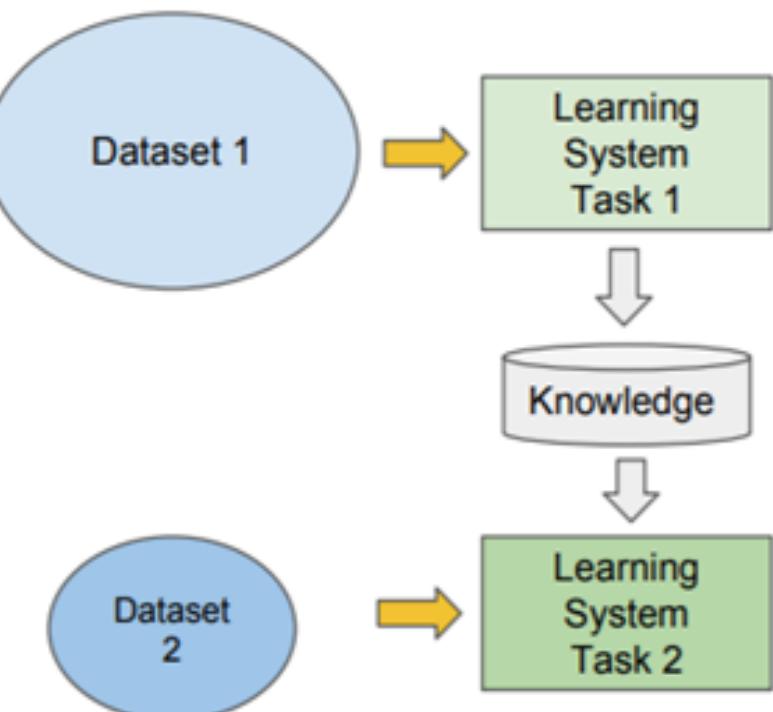
vs

Transfer Learning

- Isolated, single task learning:
 - Knowledge is not retained or accumulated. Learning is performed w.o. considering past learned knowledge in other tasks



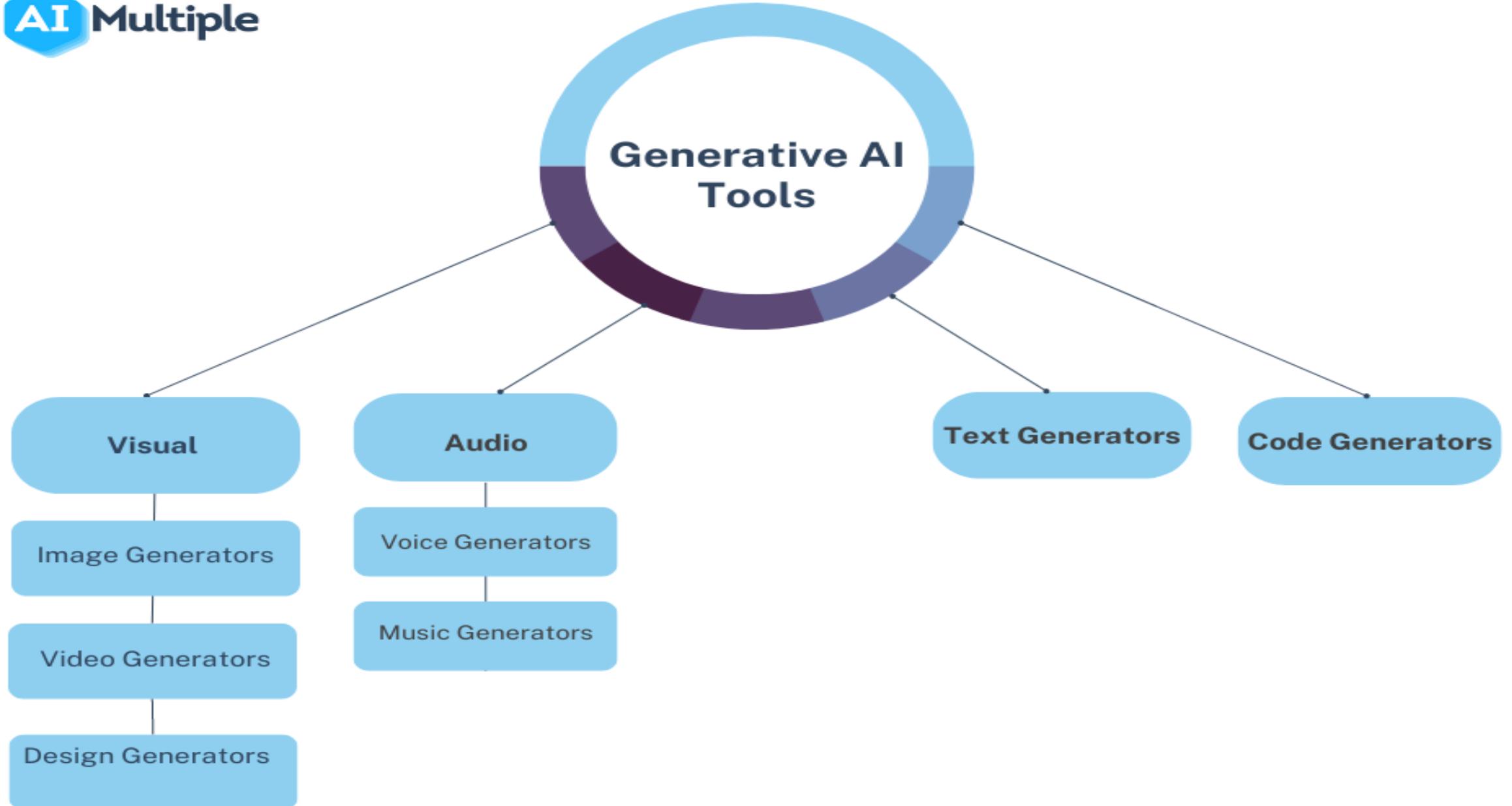
- Learning of a new tasks relies on the previous learned tasks:
 - Learning process can be faster, more accurate and/or need less training data



GENERATIVE AI

WHAT IS GENERATIVE AI ?

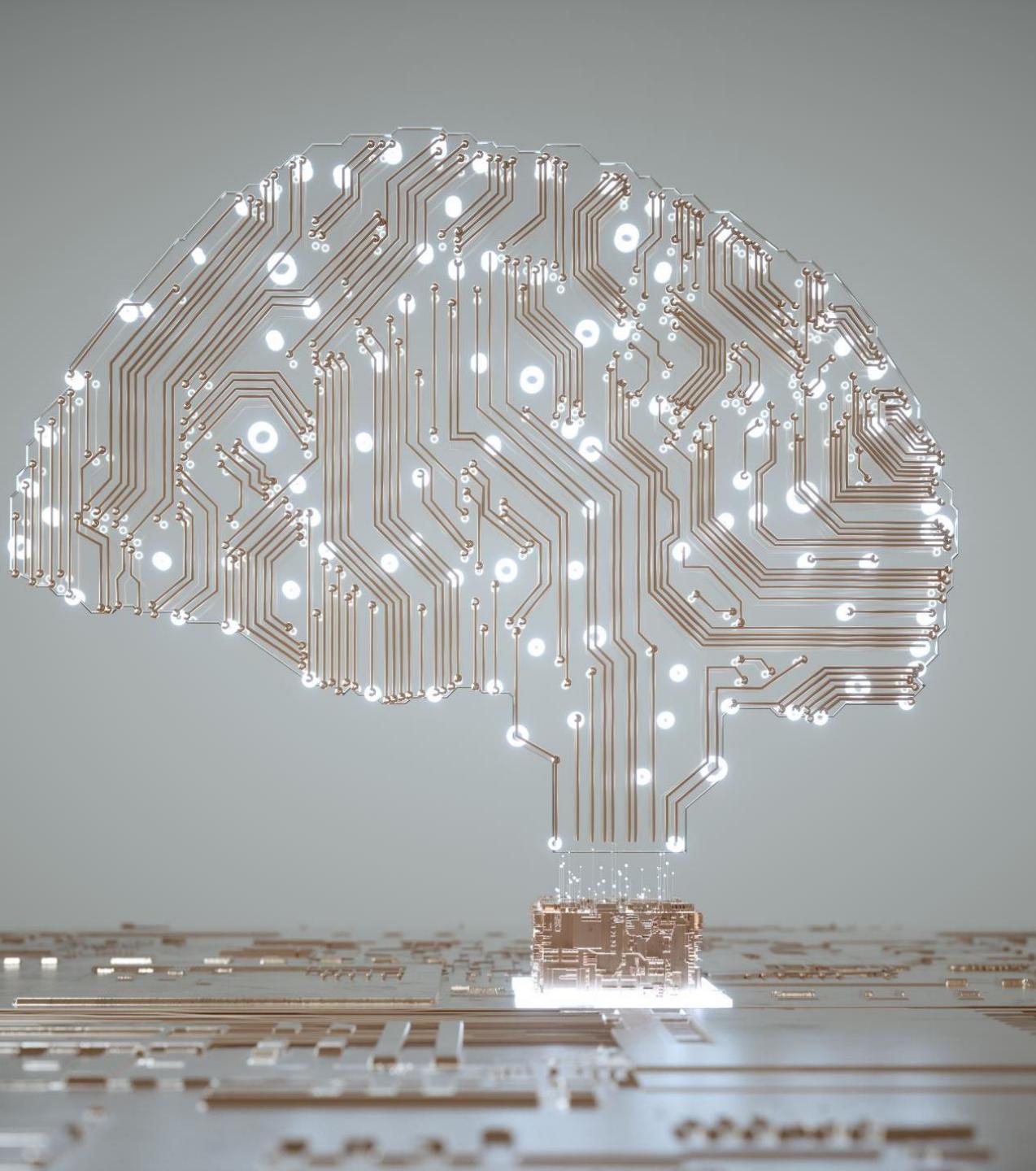
- **Generative AI**, short for **Generative Artificial Intelligence**, refers to a field of artificial intelligence that focuses on creating models and algorithms capable of generating new, original data that resembles a given input dataset.
- These models aim to capture and replicate patterns, styles, and characteristics present in the training data to produce new data samples that are similar in nature.
- They were introduced by Ian Goodfellow and his colleagues in 2014. GANs consist of two neural networks, the generator, and the discriminator, which are trained simultaneously through adversarial training.



The Generative AI Application Landscape



APPLICATION LAYER	Marketing (content)							
	Sales (email)	Code generation	Image generation					Gaming
	Support (chat / email)	Code documentation	Consumer / Social					RPA
	General writing	Text to SQL	Media / Advertising					Music
	Note taking	Web app builders	Design	Voice Synthesis	Video editing / generation			Audio
	Other					3D models / scenes		Biology & chemistry
	TEXT	CODE	IMAGE	SPEECH	VIDEO	3D	OTHER	
MODEL LAYER	OpenAI GPT-3	OpenAI GPT-3	OpenAI Dall-E 2	OpenAI	Microsoft X-CLIP	DreamFusion	TBD	
	DeepMind Gopher	Tabnine	Stable Diffusion		Meta Make-A-Video	NVIDIA GET3D		
	Facebook OPT	Stability.ai	Craiyon			MDM		
	Hugging Face Bloom							
	Cohere							
	Anthropic							
	AI2							
	Alibaba, Yandex, etc.							



AI IS THE FUTURE





QUESTIONS

THANK YOU