

Programming in JAVA

lecture 3

Logic operators, tables and advanced string processing

Logic operators - example

```
Scanner sc = new Scanner(System.in);
```

```
System.out.print("Enter x : ");
```

```
float x = sc.nextFloat();
```

```
System.out.print("Enter y : ");
```

```
float y = sc.nextFloat();
```

```
if ( (x>=0)&&(y>=0) ) {
```

```
    System.out.println("point is in I quadrant");
```

```
    } else if ( (x<0)&&(y>0) ) {
```

```
        System.out.println("point is in II quadrant");
```

```
    } else if ( (x<=0)&&(y<=0) ){
```

```
        System.out.println("point is in III quadrant");
```

```
    }else {
```

```
        System.out.println("point is in IV quadrant");
```

```
    }
```

Tables - declaration examples

// Method A:

```
float[] tableA;  
table = new float [5];
```

// Method B:

```
float[] tableB = new float [5];
```

// Method C:

```
float[] tableC = { 1.0f, 2.0f, 3.0f, 4.0f, 5.0f };
```

Tables – examples

```
for (int i = 0; i < tableC.length; ++i)
    System.out.println("tableC[" + i + "] = " +
                        tableC[i]);
```

```
for (float el : tableC)
    System.out.println("tableC[...] = " +
                        el);
```

Bubble sort in JAVA

```
int[] table = {4, 7, -1, 1, 6, 7, 1, 8, -3, -5};

int tmp;
boolean flip=true;
while (flip)
{
    flip=false;
    for(int i=0; i<table.length-1 ; i++)
    if (table[i]>table[i+1]) {
        flip=true;
        tmp = table[i];
        table[i]=table[i+1];
        table[i+1]=tmp;
    }
}
```

2-dimension table

```
int n=10;

/* declaration of 2-dimensional tables (matrix) */
int[][] tab2D = new int[10][10];

/* filling the matrix with numbers */
    for(int i=0; i<n ; i++)
        for(int j=0; j<n ; j++)
            tab2D[i][j]=i+j+1;
```

2-dimension table, part 2

```
/* printing out a 2-dimensional table */  
for(int i=0; i<n ; i++) {  
    for(int j=0; j<n ; j++)  
        System.out.print("\t"+tab2D[i][j]+",");  
    System.out.println();  
}
```

2-dimension table, part 3

```
/* setting zeroes on the diagonal */  
    for(int i=0; i<n ; i++)  
        tab2D[i][i]=0;  
  
/* setting zeroes on the second diagonal */  
    for(int i=0; i<n ; i++)  
        tab2D[i][n-i-1]=0;
```


2-dimension table, column switch

```
Scanner sc = new Scanner(System.in);
System.out.print("Enter index of column 1 : ");

int index1 = sc.nextInt();
System.out.print("Enter index of column 2 : ");
int index2 = sc.nextInt();

int tmp;
for(int i=0; i<n ; i++){
    tmp=tab2D[i][index1];
    tab2D[i][index1]=tab2D[i][index2];
    tab2D[i][index2]=tmp;
}
```

function String.format

```
int i = 9;
```

```
double d0 = 45.33454d;
```

```
double d1 = 123.234578d;
```

```
double d2 = 3.232765d;
```

```
String str = "abc";
```

```
String result = String.format("i = %d ; d = %f ;  
                               str = %s", i, d0, str);
```

```
String result2 = String.format("d0 =%8.2f %nd1  
                               =%8.2f %nd2 =%8.2f", d0, d1, d2);
```

```
System.out.println(result);
```

```
System.out.println(result2);
```

Caesar cipher implementation as an example for string processing

```
String alphabet = "ABCDEFGHIJKLMNOPQRSTUVWXYZ ";  
String message = "MESSAGE TO CODE";  
String cipher="";  
int key =3;  
int tmp;
```

Caesar cipher - coding

```
for(int i=0; i<message.length();i++)  
{  
    tmp = alphabet.indexOf(message.charAt(i));  
    tmp += key;  
    tmp = tmp%alphabet.length();  
    cipher += alphabet.charAt(tmp);  
}
```

Caesar cipher - decoding

```
String decrypted_message = "";
for(int i=0; i<cipher.length();i++)
{
    tmp = alphabet.indexOf(cipher.charAt(i));
    tmp -= key;
    tmp = (tmp+alphabet.length())%alphabet.length();
    decrypted_message += alphabet.charAt(tmp);
}

System.out.println("decrypted_message ="
                    +decrypted_message);
```