

# Department of Master of Computer Applications (MCA)

# Mobile Application Development (MCA221IA)

# **Hand Notes**

Unit - 1	Topic: Setup	
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### **List of Questions**

- 1. Does android studio need JDK to function, if so why?
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- 8. How do you install additional SDK packages or system images using SDK Manager?

### 02 Marks Questions:

1. Does android studio need JDK to function, if so why? Answer:

Yes, Android Studio needs a JDK (Java Development Kit) because:

- Android app development relies on Java and Kotlin languages, and the JDK provides the essential tools to compile, run, and debug Java code.
- The **build process** of Android apps (via Gradle) requires the JDK for compiling source code into bytecode.
- Core Android tools and SDK components depend on Java runtime and development tools included in the JDK.

Android Studio bundles its own JDK and installs it automatically.

# 04 Marks Questions:

2. What are the system requirements/prerequisites for installing Android Studio on Windows? Answer:

The following are the system requirements for Android Studio on Windows.

- 64-bit Microsoft® Windows® 8/10/11
- x86\_64 CPU architecture; 2nd generation Intel Core or newer, or AMD CPU with support for a <u>Windows Hypervisor</u>
- 8 GB RAM or more
- 8 GB of available disk space minimum (IDE + Android SDK + Android Emulator)
- 1280 x 800 minimum screen resolution

# **3.** What are the system requirements/prerequisites for installing Android Studio on Linux? Answer:

The following are the Android Studio system requirements for Linux.

- Any 64-bit Linux distribution that supports Gnome, KDE, or Unity DE; GNU C Library (glibc)
  2.31 or later.
- x86\_64 CPU architecture; 2nd generation Intel Core or newer, or AMD processor with support for AMD Virtualization (AMD-V) and SSSE3
- 8 GB RAM or more
- 8 GB of available disk space minimum (IDE + Android SDK + Android Emulator)
- 1280 x 800 minimum screen resolution

# **4**. What are the system requirements/prerequisites for installing Android Studio on Mac? Answer:

The following are the system requirements for Android Studio on macOS.

- MacOS® 10.14 (Mojave) or higher
- ARM-based chips, or 2nd generation Intel Core or newer with support for <u>Hypervisor</u> Framework
- 8 GB RAM or more
- 8 GB of available disk space minimum (IDE + Android SDK + Android Emulator)
- 1280 x 800 minimum screen resolution

# **5**. How to download Android Studio? (on linux/windows/mac)

#### Answer:

- Open any web browser and navigate to the official Android Studio download page (https://developer.android.com)
- This is the Android Developers website, where you can download Android Studio. This page automatically detects your operating system.
- Click Download Android Studio. The Terms and Conditions page with the Android Studio License Agreement opens.
- Read the License Agreement.

- At the bottom of the page, if you agree with the terms and conditions, select the I have read and agree with the above terms and conditions checkbox.
- Click Download Android Studio to start the download.
- When prompted, save the file to a location where you can easily locate it, such as the Downloads folder.
- Wait for the download to complete. This may take a while.

Source for all of the above: link

#### 06 Marks Questions:

6. How to install Android Studio on Linux?

Answer:

Download Android Studio

Open the Downloads folder in the terminal.

- 1. Extract the archive with the tar command.
- 2. Navigate to the android-studio/bin directory.
- 3. Run studio.sh
- 4. Keep Do not import settings selected and click OK on the prompt.
- 5. Choose whether or not to share usage data with Google.
- 6. Keep Standard as the selected install type. Click Next to continue.
- 7. Choose your preference of light or dark theme. Screenshots in this course use the light theme, but choose whichever one you prefer. You can always change this later.
- 8. Accept all the default settings and click Next.
- Read and agree to the License Agreement for the Android SDK and Android NDK, and click Next.
- 10. You may also see some additional information about hardware acceleration and the Android emulator. Click Finish.
- 11. During the installation, the setup wizard downloads and installs additional components and tools needed for Android app development.
- 12. When the installation is complete, click Finish.
- 13. The Welcome to Android Studio dialog displays indicating the completion of installation!

### Source: link

# 7. What's HAXM/KVM, Why is it important to install Intel HAXM/KVM or enable Hypervisor support during setup?

#### Answer:

Term	Full Form	Platform	Purpose
НАХМ	Intel® Hardware Accelerated Execution Manager	Windows/macOS	A virtualization engine to accelerate Android Emulator performance on Intel CPUs
KVM	Kernel-based Virtual Machine	Linux	A virtualization module in the Linux kernel that enables hardware-assisted virtualization

# **HAXM/KVM** or Hypervisor Support Important are important for:

# 1. Emulator Speed

- The Android Emulator simulates an entire Android phone, which is **CPU-intensive**.
- Without HAXM/KVM, the emulator runs in **software mode** slow and laggy.
- With HAXM/KVM, the emulator uses **hardware acceleration**, making it **fast and smooth** (closer to real device speed).

# 2. Better Development Experience

- Faster boot times
- Quicker deployment of apps
- Real-time testing performance
- Less system lag

## 3. Required for Some System Images

- Some system images (like x86/x86\_64-based ones) require hardware acceleration to run efficiently.
- HAXM/KVM makes these usable even on development machines with limited resources.

# **08 Marks Questions**

**8**. How do you install additional SDK packages or system images using SDK Manager? Answer:

# 1. Open SDK Manager

- Open Android Studio.
- Click on "More Actions" (on the welcome screen) → "SDK Manager", or if a project is open:
  Go to File → Settings → Appearance & Behavior → System Settings → Android SDK (on Windows/Linux), or Android Studio → Preferences → Appearance & Behavior → System Settings → Android SDK (on macOS).

#### 2. Choose SDK Platforms

- Click on the SDK Platforms tab.
- You'll see a list of Android versions (API Levels).
- Check the box next to the Android version you want to install.
- Click **Apply** to begin installation.

# 3. Choose SDK Tools (Optional)

- Switch to the **SDK Tools** tab.
- Here you can install or update:
  - o Android SDK Build-Tools
  - o Android Emulator
  - o Android SDK Platform-Tools
  - Intel x86 Emulator Accelerator (HAXM)
  - o NDK, CMake, etc.
- Check the boxes for the tools you need and click Apply.

# 4. Install System Images (for Emulator)

- Go back to **SDK Platforms** tab.
- Expand a platform (e.g., Android 12.0 (API 31)) by clicking the arrow.
- Check the box for the **System Image** (e.g., **x86, ARM, or Google APIs image**).
- Click **Apply** to download.

## • 5. Finish Installation

- Android Studio will download and install the selected components.
- Once finished, you can use the new system image to create a virtual device in the AVD Manager.

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