# TASK-13

**ATTRIBUTE DIRECTIVE:**

It is used to make behavior or element changes in the appearance and behavior of an element. For example: ngModel(two way binding), ngStyle( applying styles) and ngClass(applying CSS classes).

```html
ngulardemo > src > app > tag-color > 🔲 tag-color.component.html > ◈ ul > ◈ li
 2    <div>
 3        <h4>Kindly select the role to see the tag color :</h4>
 4        <select [(ngModel)]="role">
 5        <option value="black">Student</option>
 6        <option value="purple">Professor</option>
 7        <option value="blue">Visitor</option>
 8        <option value="green">Vendor</option>
 9        <option value="Please select the role">Kindly Select</option>
10
11        </select>
12    </div>
13
14    <ul [ngStyle]="{'color':role}" [ngSwitch]="role">
15        <li *ngSwitchCase = "'black'">For Student - {{role}} color tag</li>
16        <li *ngSwitchCase = "'purple'">For Professor - {{role}} color tag</li>
17        <li *ngSwitchCase = "'blue'">For Visitor - {{role}} color tag</li>
18        <li *ngSwitchCase = "'green'">For Vendor - {{role}} color tag</li>
19        <li *ngSwitchCase = "'Please select the role'">For Others - {{role}} color tag</li>
20    </ul>
```

**Kindly select the role to see the tag color :**

Professor ▾

- For Professor - purple color tag

**Kindly select the role to see the tag color :**

Visitor ▾

- For Visitor - blue color tag

Vendor ▾

- For Vendor - green color tag