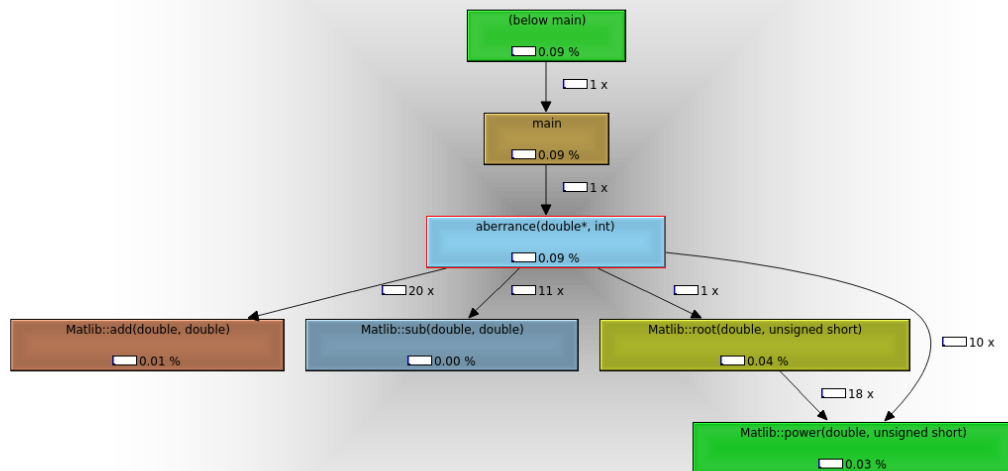


Výstup pro 10 čísel:



aberrance(double*, int)

Types	Callers	All Callers	Callee Map	Source Code
#	lr	Source		
0		--- From '/home/ionys/CalculandumMachina-main/profiling/stddeviation.cpp' ---		
26				
27				
28		double aberrance(double numbers[], int numSize)		
29	0.00	{		
30		Matlib math; //creating a instation of class		
31	0.00	long double sum = 0;		
32	0.00	double tmp = 0;		
33				
34	0.00	for (int i = 0; i < numSize; i++)		
35		{		
36		//count average		
37	0.00	tmp = numbers[i];		
38	0.00	sum = math.add(sum, tmp);		
39	0.00	10 call(s) to 'Matlib::add(double, double)' (stddeviation: matlib.cpp)		
40	0.00	}		
40	0.00	double average = math.div(sum,numSize);		
41	0.00	1 call(s) to 'Matlib::div(double, double)' (stddeviation: matlib.cpp)		
42	0.00	long double sumOfNumbers = 0;		
43				
44	0.00	for (int j = 0; j < numSize; j++)		
45		{		
46		// sumOfNumbers = sumOfNumbers + ((x - average)^2)		
47	0.01	sumOfNumbers = math.add((math.power(math.sub(numbers[j], average), 2)), sumOfNumbers);		
48	0.00	10 call(s) to 'Matlib::add(double, double)' (stddeviation: matlib.cpp)		
49	0.00	10 call(s) to 'Matlib::sub(double, double)' (stddeviation: matlib.cpp)		
50	0.01	10 call(s) to 'Matlib::power(double, unsigned short)' (stddeviation: matlib.cpp)		
51		}		
52		// total = 1 / (N-1) * sumOfNumbers		
53	0.00	double total = 0;		
54	0.00	total = math.mul(sumOfNumbers, math.div(1, math.sub(numSize, 1)));		
55	0.00	1 call(s) to 'Matlib::mul(double, double)' (stddeviation: matlib.cpp)		
56	0.00	1 call(s) to 'Matlib::sub(double, double)' (stddeviation: matlib.cpp)		
57	0.00	1 call(s) to 'Matlib::div(double, double)' (stddeviation: matlib.cpp)		
58	0.00	double result = math.root(total, 2);		
59	0.04	1 call(s) to 'Matlib::root(double, unsigned short)' (stddeviation: matlib.cpp)		
60	0.00	return result;		
61	0.00	}		
62				
63		//main function - to read numbers from file		
64				

Incl.	Self	Called	Function	Location
100.00	0.00	(0)	0x0000000000001100	ld-2.31.so
88.95	0.04	1	_dl_start	ld-2.31.so: rtld.c, dl-machine.h, get-dynamic-info.h, do-rel.h
88.91	0.02	1	_dl_sysdep_start	ld-2.31.so: dl-sysdep.c, dl-sysdep.c, cpu-features.c, cpu-features.c
88.34	0.07	1	dl_main	ld-2.31.so: rtld.c, dl-prop.h, get-dynamic-info.h, setup-vdso.h, dl-vdso.h, dl-vdso-setup.h, dl-osinfo.h
86.13	15.95	7	dl_relocate_object	ld-2.31.so: dl-reloc.c, dl-machine.h, do-rel.h, ldsodefs.h
74.08	41.03	2 244	dl_lookup_symbol_x	ld-2.31.so: dl-lookup.c
33.05	24.61	2 244	do_lookup_x	ld-2.31.so: dl-lookup.c, ldsodefs.h
11.94	0.17	100	dl_runtime_resolve_xsave2	ld-2.31.so: dl-trampoline.h
9.78	0.04	21	dl_runtime_resolve_xsave	ld-2.31.so: dl-trampoline.h
8.27	5.11	2 229	check_match	ld-2.31.so: dl-lookup.c
7.52	0.00	1	start	stddeviation
7.52	0.00	1	(below main)	libc-2.31.so: libc-start.c
4.45	0.00	1	_libc_csu_init	stddeviation
4.45	0.00	1	_GLOBAL__sub_I_Z9aberra...	stddeviation: stddeviation.cpp
4.44	0.00	1	_static_initialization_and_d...	stddeviation: stddeviation.cpp, iostream
4.44	0.00	1	0x0000000000010a280	(unknown)
4.44	0.01	1	std::ios_base::init::init()	libstdc++.so.6.0.28
4.34	0.41	121	dl_fixup	ld-2.31.so: dl-runtime.c, dl-machine.h, dl-irel.h
3.63	3.63	2 635	strcmp	ld-2.31.so: strcmp.S
3.53	0.00	1	dl_init	ld-2.31.so: dl-init.c
3.52	0.02	7	call_init.part.0	ld-2.31.so: dl-init.c
3.25	0.00	12	0x0000000000048e3f10	(unknown)
3.22	0.00	1	0x0000000000000a6a60	libstdc++.so.6.0.28
3.18	0.00	26	0x0000000000048e45c0	(unknown)
3.18	0.00	1	malloc_hook_ini	libc-2.31.so: hooks.c, arena.c, malloc.c
3.15	0.04	1	pthread_init.part.0	libc-2.31.so: arena.c, malloc.c
3.14	0.01	26	0x000000000000be5d0	libstdc++.so.6.0.28
3.10	0.00	1	0x0000000000048e4100	(unknown)
3.07	3.03	1	dl_addr	libc-2.31.so: dl-addr.c
3.07	0.03	(0)	std::locale::_Impl::_Impl(un...	libstdc++.so.6.0.28
2.81	0.02	1	main	stddeviation: stddeviation.cpp
1.23	0.10	12	dl_map_object_deps	ld-2.31.so: dl-deps.c, scratch_buffer.h
1.18	0.00	12	0x000000000004001090	(unknown)
1.18	0.02	12	dl_catch_exception	ld-2.31.so: dl-error-skeleton.c
1.14	0.00	1	0x0000000000048e38c0	(unknown)
1.14	0.09	12	dl_map_object	ld-2.31.so: dl-load.c
1.11	0.00	(0)	std::ctype<*>::ctype(unsig...	libstdc++.so.6.0.28
1.11	0.00	1	0x0000000000048e47d0	(unknown)
1.07	0.12	(0)	std::ctype<*>::_M_initialize...	libstdc++.so.6.0.28
1.05	0.00	11	0x0000000000010a1f0	(unknown)
1.05	0.00	11	std::istream::operator>>(d...	libstdc++.so.6.0.28
1.05	0.00	11	0x0000000000048e46a0	(unknown)
1.03	0.01	11	openaux	ld-2.31.so: dl-deps.c
0.80	0.04	10	std::num_get<*>::do_get(st...	libstdc++.so.6.0.28
0.77	0.00	6	0x0000000000048e6290	(unknown)
0.64	0.00	1	dl_receive_error	ld-2.31.so: dl-error-skeleton.c
0.64	0.00	1	version_check_doit	ld-2.31.so: rtld.c
0.64	0.00	1	dl_check_all_versions	ld-2.31.so: dl-version.c
0.63	0.37	7	dl_check_map_versions	ld-2.31.so: dl-version.c

main

Types	Callers	All Callers	Callee Map	Source Code
#	lr	Source		
0		--- From '/home/ionys/CalculandumMachina-main/profiling/stddeviation.cpp' ---		
56		//main function - to read numbers from file		
57				
58		int main(int argc, char *argv[])		
59	0.00	{		
60	0.00	ifstream file;		
0.25		1 call(s) to '0x0000000000010a260'		
0.35		1 call(s) to '0x0000000000010a1a0'		
61				
62				
63	0.00	if (argc != 2)		
64		{		
65		cerr << "there must be 1 argument - file with array of numbers" << endl ;		
66		return 0;		
67		}		
68		else		
69		{		
70	0.00	char *fileNum = argv[1];		
71	0.00	file.open(fileNum, ifstream::in);		
0.29		1 call(s) to '0x0000000000010a1d0'		
72	0.00	if (!file.is_open()) //for case program can not open a file		
0.00		1 call(s) to '0x0000000000010a290'		
73		{		
74		throw new std::runtime_error("Failed to open file");		
75		return 0;		
...		...		
77		}		
78		double num;		
79		double array[10000]; // load numbers to this array		
80	0.00	double numSize = 0;		
81	0.06	for (int i = 0; file >> num ; i++)		
0.02		101 call(s) to '0x0000000000010a270'		
5.38		101 call(s) to '0x0000000000010a1f0'		
82		{		
83	0.02	array[i] = num;		
84	0.02	numSize++;		
85		}		
86				
87	0.00	double deviation = aberrance(array, numSize);		
0.51		1 call(s) to 'aberrance(double*, int)' (stddeviation: stddeviation.cpp)		
88	0.00	cout << deviation << endl;		
0.13		1 call(s) to '0x0000000000010a240'		
0.55		1 call(s) to '0x0000000000010a2d0'		
89	0.00	return 0;		
90	0.00	}		
91				
92				
93				

