Manuel Pineyro

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### Full stack developer with a diverse skill set encompassing marketing, design, and development.

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EDUCATION

**COLUMBIA UNIVERSITY**

Major: Psychology

Minor: Business Management Graduation May 2012 | New York, NY Dean’s List

## NYU

### Interactive Telecommunications Program Camp 2012

Completed July 2012 | New York, NY Physical Computing | UX | Interactive Media

## EPICODUS

Web Development Bootcamp Graduation June 2014 | Portland, OR Ruby | JavaScript | HTML | CSS

# COURSEWORK

## GRADUATE

Media & Information Management

## UNDERGRADUATE

Business of Software Development Intro to Computer Science

Adv Computer Modeling & Animation Statistical Reasoning

Media, Culture, & Society Cultural Psychology Marketing Management

# SKILLS

### Programming

Languages:

Ruby • JavaScript • HTML • CSS

Frameworks:

Rails • Sinatra • Ember • Angular

Databases:

PostgreSQL • MySQL • Redis

### Design

Adobe:

Photoshop • Illustrator • After Effects

Prototyping:

AxureRP • FramerJS

# LINKS

Github:// [mopineyro](https://github.com/mopineyro) LinkedIn:// [manuelopineyro](https://www.linkedin.com/in/manuelopineyro) Twitter:// [@mopineyro](https://twitter.com/mopineyro)

# EXPERIENCE

### **PICK6** | Freelance Mobile App Design & Development

Nov 2014 - Dec 2014 | Portland, OR

*Hybrid Mobile App* - fan engagement iOS application for minor league hockey team

* UI modiﬁcations and style customization using Sass, Bourbon, and Neat.
* Ember.js front end feature additions, including: online radio streaming capabilities, graphing of user points, and interactive gaming functionality.
* Fixes on back end Rails API to support authentication and newly added gamiﬁcation features.

**BUNKER** | Contract Web Developer

May 2014 – Dec 2014 | Beaverton, OR

*Conference Page* - information and registration page for upcoming Ember.js conference.

* Pixel-perfect comp to code reproduction of page design utilizing Sass, Bourbon mixin library, and Neat grid framework.
* Basic CMS integration using Middleman static site generator and a set of YAML ﬁles.

*Debt Collection App* - internal app for major debt collection agency based in the Paciﬁc Northwest.

* Modiﬁed Redis and Rails based API to allow for multiple simultaneous payments.
* JavaScript refactoring, validations, and bug ﬁxing for a number of front end defects.

*Barge Weight Tracking App* - internal app for leading global barge inspection, veriﬁcation, testing and certiﬁcation company.

* Using Rails, implemented an online version of company spreadsheet used for tracking, weighing, and calculating international barge shipments.

*UseMusic.org* - platform for digital music purchases where the proceeds go to a cause of the artist’s choice

* Design and implementation of inﬁnite scrolling and faceted search capabilities using Angular and Solr.
* Expanded unit tests using RSPec and Capybara to ensure continued integrity of app.

**VIVASTREET** | Marketing Designer

Aug 2012 – July 2013 | London, UK & New York, NY

* Introduced Bootstrap based style guide allowing for the standardization of digital campaigns across multiple countries.
* Created responsive email templates based on Zurb Ink that resulted in increased conversions and reduced bounce rates.

### Columbia Center on Global Brand Leadership | Design Intern

Sep 2011 – June 2012 | New York, NY

### Columbia Computer Graphics Group | Assistant

Sep 2010 – May 2011 | New York, NY

# INTERESTS

* Physical Computing • Interaction Design • Affective Computing
* Data Visualization • Creative Coding • Computer Vision