

nta::SystemManager
::getGLSLProgram

SquareScreen::init



```
graph LR; A[SquareScreen::init] --> B[nta::SystemManager::getGLSLProgram]
```

The diagram illustrates a function call. A box on the right, labeled 'SquareScreen::init', has a blue arrow pointing to a box on the left, labeled 'nta::SystemManager::getGLSLProgram'. The left box has a light gray background, while the right box has a white background. Both boxes have a black border.