```
::CImg< charT >::append
                                            _object3d
                                     cimg_library_suffixed
                                      ::CImgList< charT >::
                                             assign
                                    cimg_library_suffixed
                                    ::CImg< charT >::box3d
                                    cimg_library_suffixed
                                    ::CImg< charT >::cone3d
                                  cimg_library_suffixed
                                  ::CImg< charT >::cylinder3d
                                    cimg_library_suffixed
                                    ::CImg< charT >::display
                                            _object3d
                                  cimg_library_suffixed
                                  ::CImg< charT >::elevation3d
                                  cimg_library_suffixed
                                  ::CImg< charT >::ellipsoid3d
                                   cimg_library_suffixed
                                   ::CImgList< charT >::empty
                                    cimg_library_suffixed
                                    ::CImgList< charT >::font
                                      cimg_library_suffixed
                                      ::CImg< charT >::get
                                        _C1mg3dtoobject3d
                                      cimg_library_suffixed
                                      ::CImg< charT >::get
                                           _elevation3d
                                      cimg_library_suffixed
                                      ::CImg< charT >::get
                                             _gradient
                                      cimg_library_suffixed
                                      ::CImg< charT >::get
                                             hessian
                                      cimg_library_suffixed
                                      ::CImgList< charT >::
                                           get images
                                      cimg_library_suffixed
                                      ::CImg< charT >::get
                                           _isoline3d
                                      cimg_library_suffixed
cimg_library_suffixed
                                      ::CImg< charT >::get
 ::CImgList::assign
                                          _isosurface3d
                                      cimg_library_suffixed
                                      ::CImg< charT >::get
                                             load off
                                      cimg_library_suffixed
                                      ::CImg< charT >::get
                                         _projections3d
                                      cimg_library_suffixed
                                      ::CImg< charT >::get
                                              select
                                      cimg_library_suffixed
                                      ::CImgList< charT >::
                                           get_shared
                                      cimg_library_suffixed
                                      ::CImgList< charT >::
                                       get_shared_images
                                   cimg_library_suffixed
                                   ::CImg< charT >::get_split
                                      cimg_library_suffixed
                                      ::CImgList< charT >::
                                         get_unserialize
                                   cimg_library_suffixed
                                   ::CImg< charT >::isoline3d
                                 cimg_library_suffixed
                                 ::CImg< charT >::isosurface3d
                                      cimg_library_suffixed
                                      ::CImgList< charT >::
                                           load_video
                                      cimg_library_suffixed
                                      ::CImgList< charT >::
                                            move_to
                                    cimg_library_suffixed
                                    ::CImg< charT >::plane3d
                                      cimg_library_suffixed
::CImgList< charT >::
                                           save_video
                                   cimg_library_suffixed
                                   ::CImg< charT >::sphere3d
                                   cimg_library_suffixed
                                   ::CImg< charT >::texturize
                                            _object3d
```

cimg_library_suffixed ::CImg< charT >::torus3d

cimg_library_suffixed