

deps/glm/gtx/color
_encoding.inl



```
graph BT; A[deps/glm/gtx/color_encoding.hpp] --> B[deps/glm/gtx/color_encoding.inl];
```

A diagram illustrating a file dependency. At the bottom is a white rectangular box with a black border containing the text 'deps/glm/gtx/color_encoding.hpp'. A blue arrow points vertically upwards from the top center of this box to the bottom center of a second box above it. The second box is gray with a black border and contains the text 'deps/glm/gtx/color_encoding.inl'.

deps/glm/gtx/color
_encoding.hpp