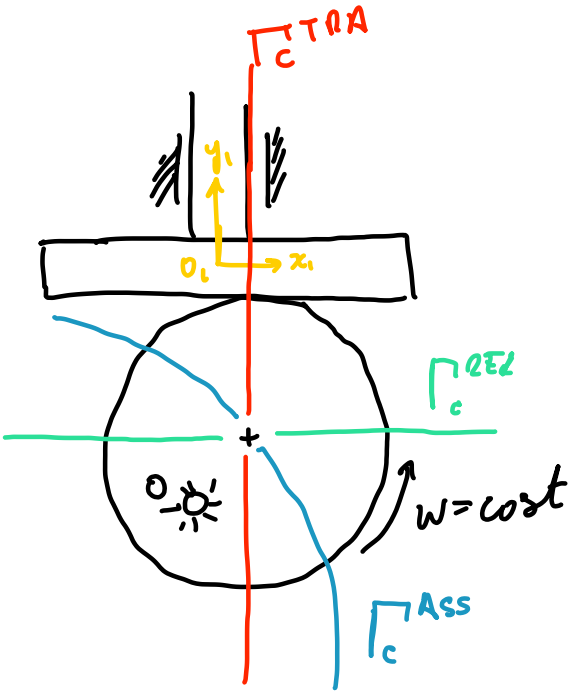
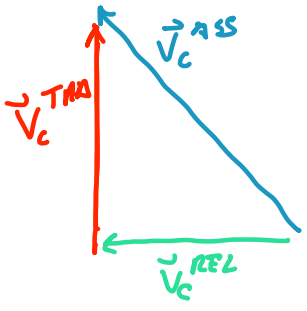
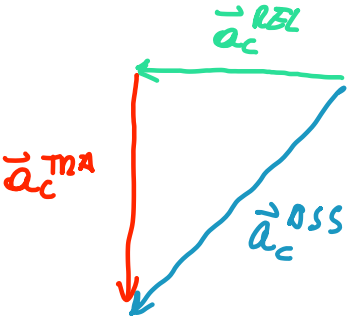
# Esercitazione 6-



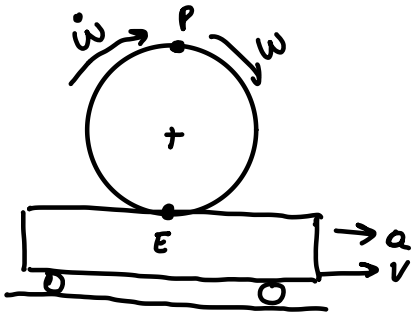

| $\vec{V}_c^{ASS} =$ | $\vec{V}_c^{REL}$ | $+ \vec{V}_c^{TRA}$ |
|---|---|---|
| $\omega OC$ | ? | ? |
| $\perp OC$ | // Rif Piattello | VERT |

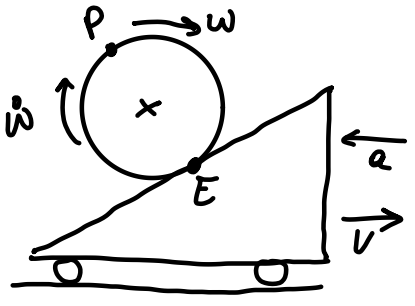
| $\vec{a}_c^{ASS}$ | $a_c^{REL}$ | $a_c^{TRA}$ |
|---|---|---|
| $\omega^2 OC$ | ? | ? |
| $\perp OC$ | Rif | VERT |
| $C \to O$ | Piattello | |

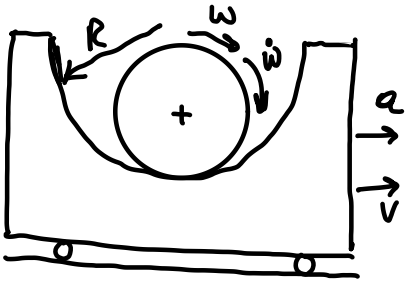


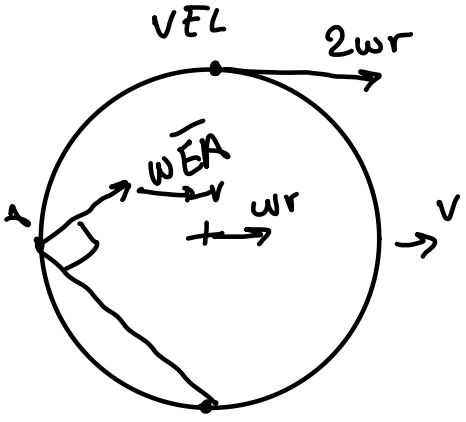




Riguardiamo problemi in momento

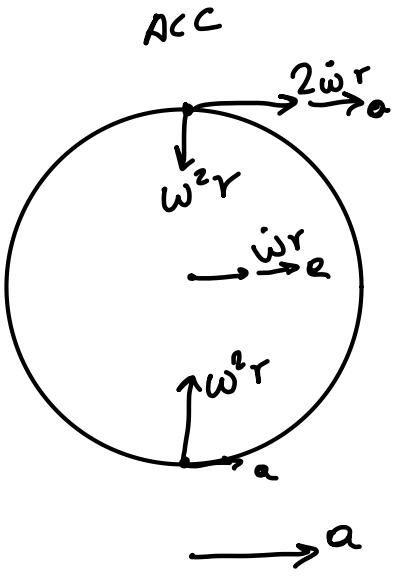



I vettori si aggiungono ad ogni punto.




È come una somma di una parte più un sistema su questo pezzo è.

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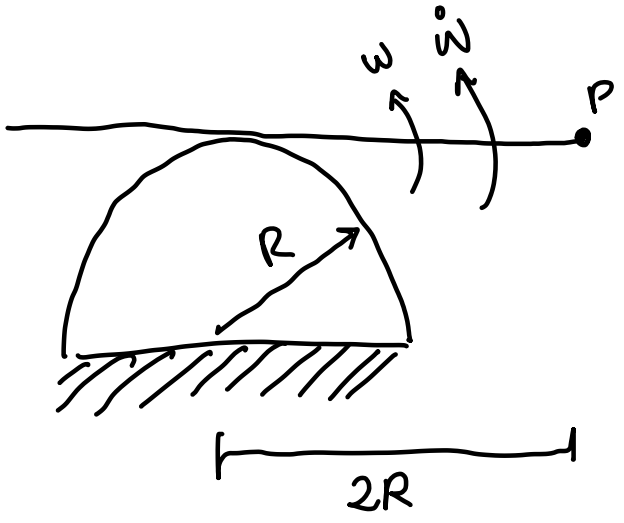
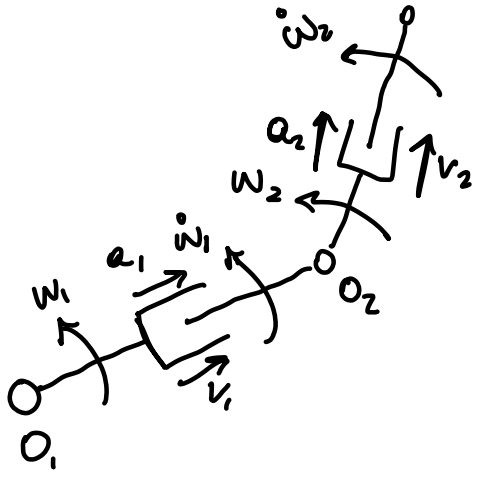
Problema difficile proporto

1)




2)

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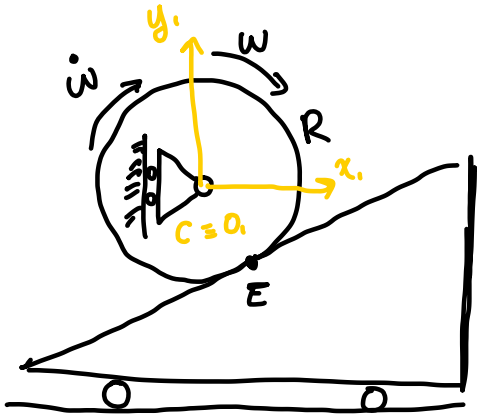


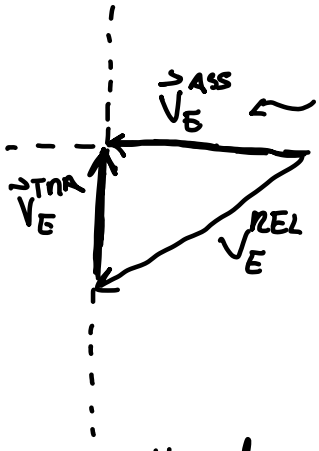

Solo 1 gdl ⇒ Solo 1 movimento

$\vec{V}_E^{ASS} = \vec{V}_E^{REL} + \vec{V}_E^{TRA}$

M ? ωR ?

D ORIZ ⊥CE VERT

↳ Il carrello fissa il centro a x dato




~ stessa velocità del cuneo

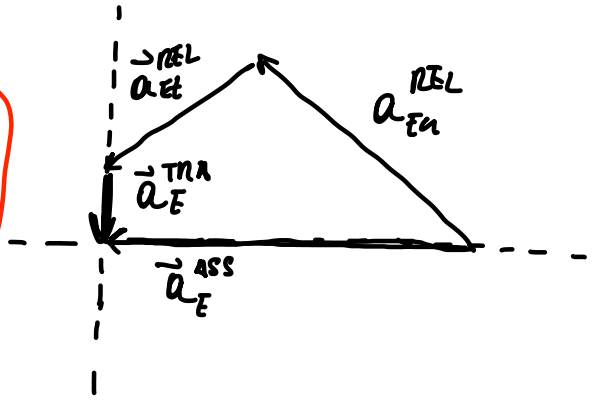
Ha sbagliato

$\vec{a}_{Ec}^{ASS} \times \vec{a}_{En}^{REL} + \vec{a}_{Et}^{REL} + \vec{a}_{Et}^{TRA}$

? $\omega^2 R$ $\dot{\omega} R$ ?

ORIZ. // EC ⊥ OE VERT

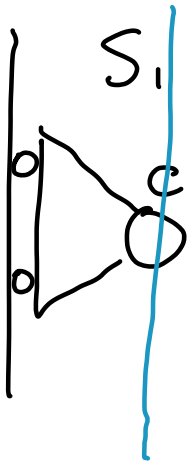
E → C

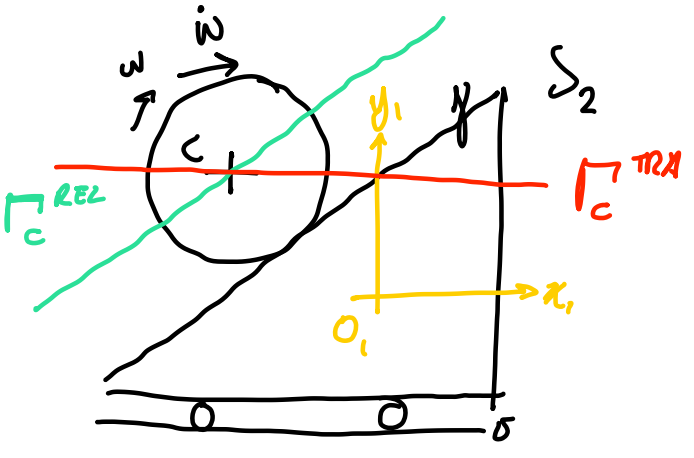



Vediamo C poi torniamo ad E

Per evitare errori Spezziamo in 2 sistemi

2 gdl ⇒ bisogna usare riferimento mobile

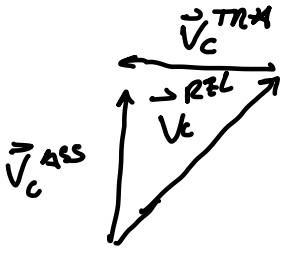


$$\vec{V}_c^{ASS}(S_1) = \vec{V}_c^{ASS}(S_2)$$

$$\vec{V}_c^{ASS}(S_1) = \vec{V}_c^{REL} + \vec{V}_c^{TRA}$$

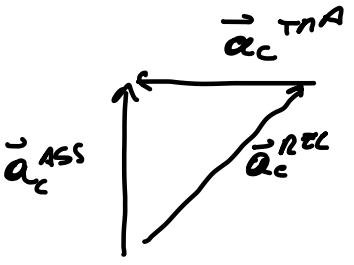
| | | | |
|---|---|---|---|
| M | ? | $\omega R$ | |
| D | VERT | $/\!/ y$ | $/\!/ O$ |




$$\vec{a}_c^{ASS}(S_1) = \vec{a}_c^{REL} + \vec{a}_c^{TRA}$$

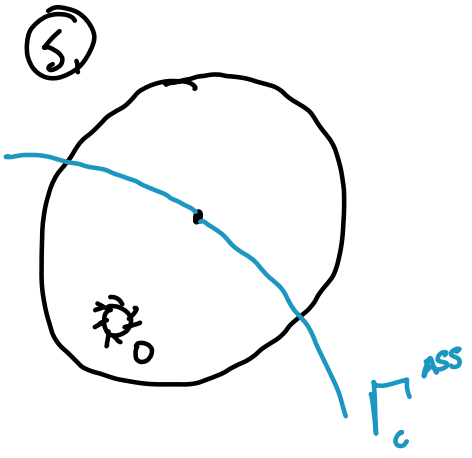
$$\vec{a}_c^{ASS} = \vec{a}_{ct}^{REL} + \vec{a}_{ct}^{TRA}$$

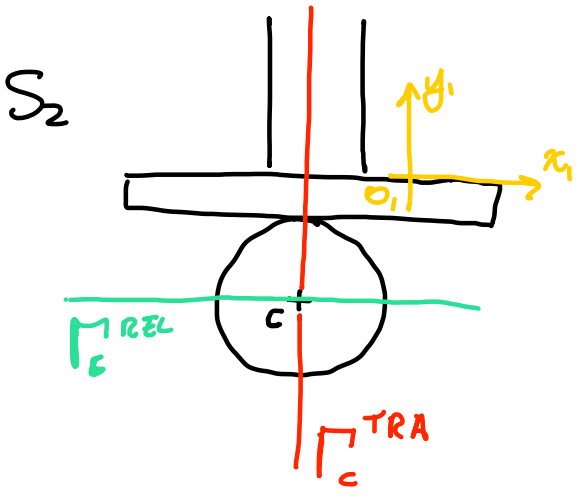
| | | |
|---|---|---|
| ? | $\dot{\omega} R$ | ? |
| VERT | $/\!/ y$ | $/\!/ O$ |




## Problema Camma

### Spezziamo in 2

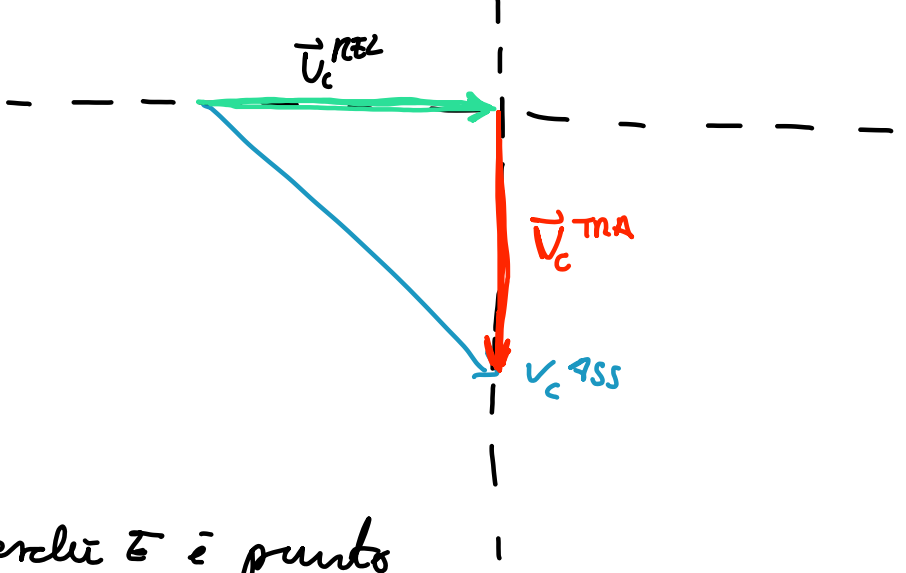



$$\vec{V}_c^{ASS}(S_1) = \vec{V}_c^{ASS}(S_2)$$

$$\vec{V}_c^{ASS}(S_1) = \vec{V}_c^{REL}(S_2) + \vec{V}_c^{TRA}(S_2)$$

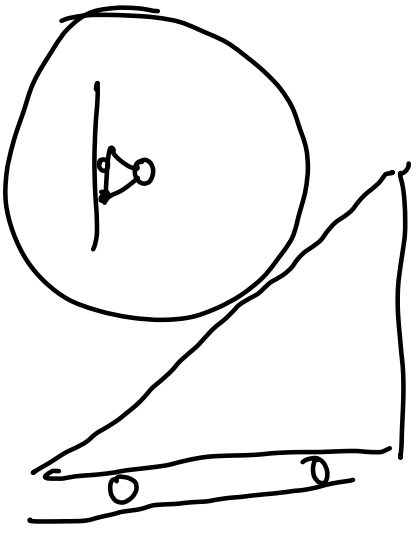
| | | | |
|---|---|---|---|
| M | $\omega OR$ | ? | ? |
| D | $\perp OR$ | $/\!/$ PIATTELLO | VERT |



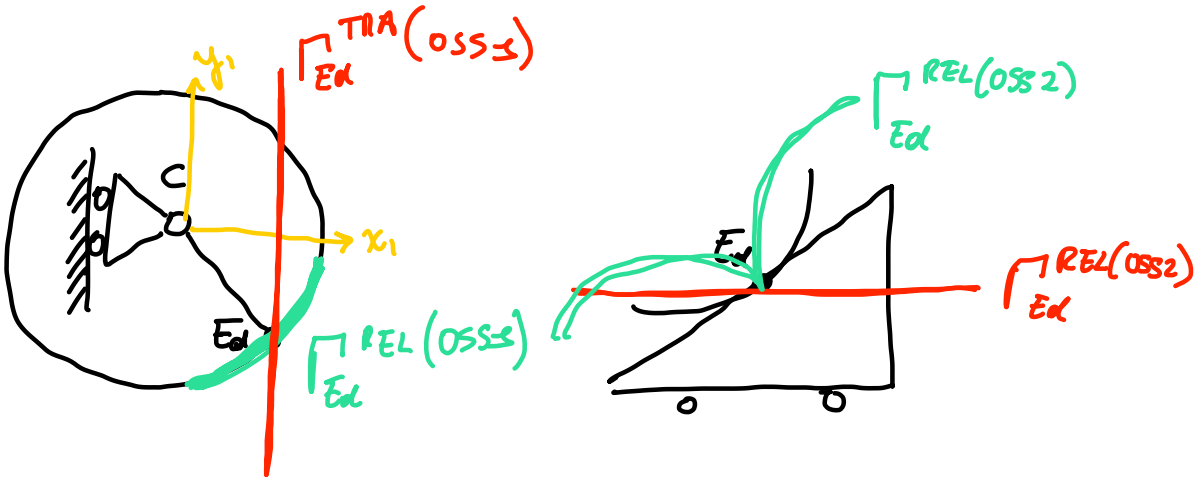

$$\omega = \frac{|\vec{V}_c^{REL}|}{R}$$

non si può perché E è punto di roto-strisciamento quindi non ha $\omega$

## Punto E ha disco-cannello



Dividiamo in 2 sistemi

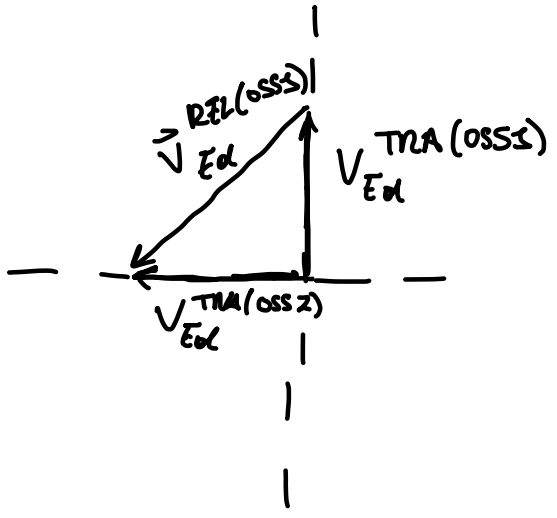


$$\vec{V}_{Ed}^{ASS(S_1)} = \vec{V}_{Ed}^{ASS(S_2)}$$

$$\vec{V}_{Ed}^{OSS2} + \vec{V}_{Ed}^{TRA(OSS1)} = \vec{V}_{Ed}^{REL(OSS2)} + \vec{V}_{Ed}^{TRA(OSS2)}$$

| $\omega R$ | ? | $= 0$ | ? |
|---|---|---|---|
| $\perp CE_d$ | VERT | Punto di | ORIZ |

Cuspide



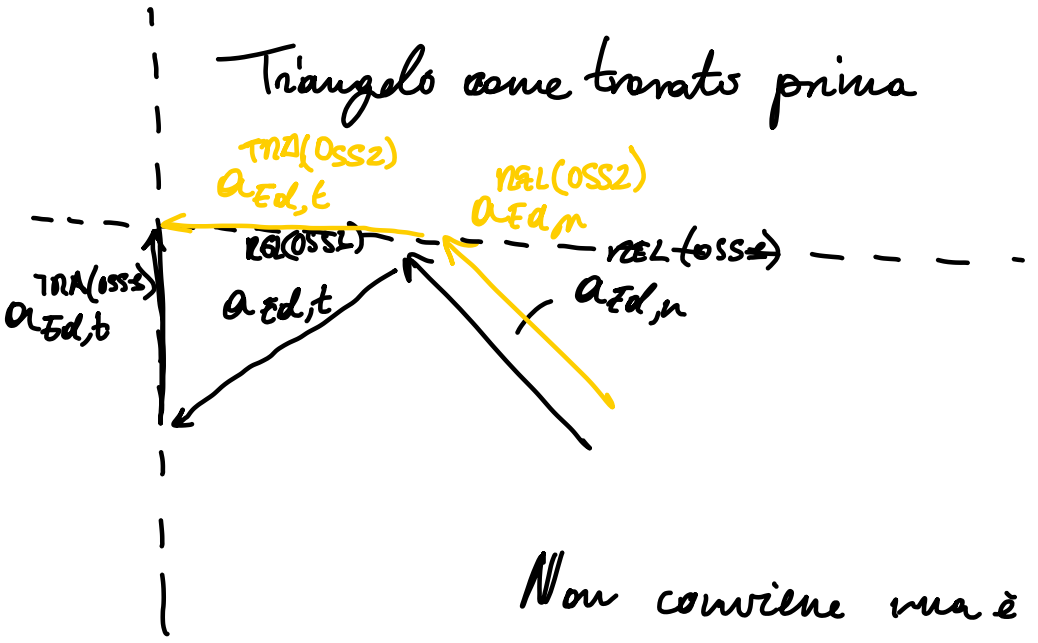

$$\vec{a}_{Ed}^{ASS(S_1)} = \vec{a}_{Ed}^{ASS(S_2)}$$

$$\vec{a}_{Ed,n}^{REL(OSS1)} + \vec{a}_{Ed,t}^{REL(OSS1)} + a_{Ed,n}^{TRA(OSS1)} + a_{Ed,t}^{TRA(OSS1)} = \vec{a}_{Ed,n}^{REL(OSS2)} + \vec{a}_{Ed,t}^{REL(OSS2)} + \dot{a}_{Ed,n}^{TRA(OSS2)} + \vec{a}_{Ed,t}^{TRA(OSS2)}$$

| $\omega^2 R$ | $\dot{\omega} R$ | X | ? | $\omega^2 R$ | X | X | ? |
|---|---|---|---|---|---|---|---|
| $\parallel CE_d$ $E_d \to C$ | $\perp CE_d$ | Rettilinea | VERT | $\perp y$ | Cuspide | Rettilinea | ORIZ |

1, 3 incognite non bene

2 incognite bene




Non conviene ma è possibile trovare lo stesso risultato