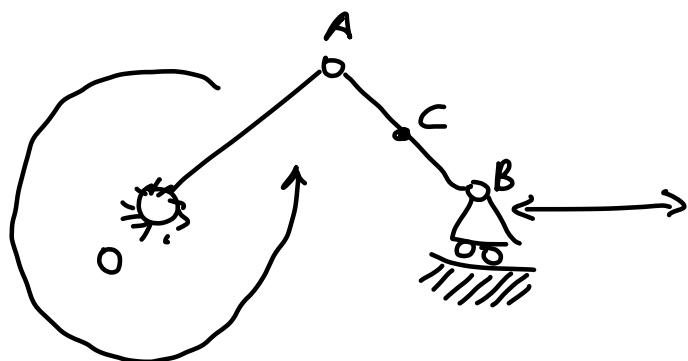
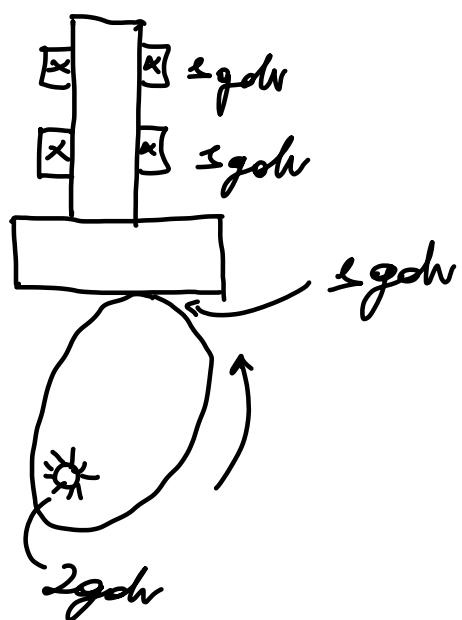


## Esercitazione 1 -

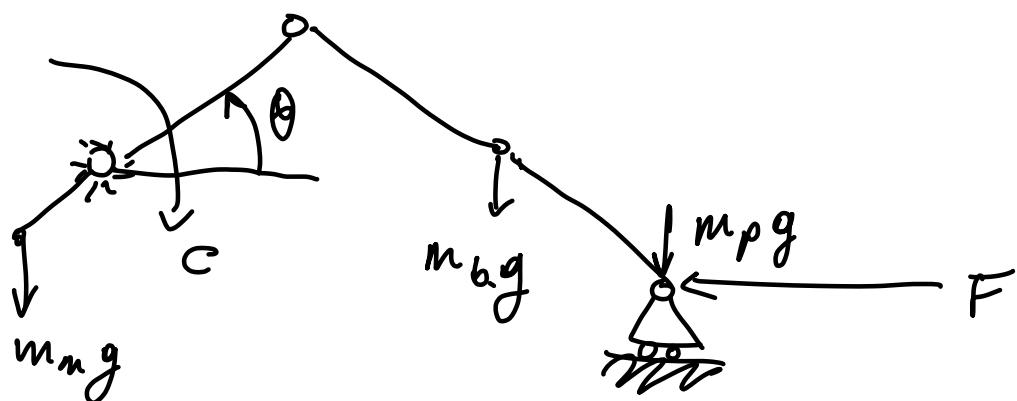
### Panoramica



La traiettoria di C sarà parte rettilinea e in circolare



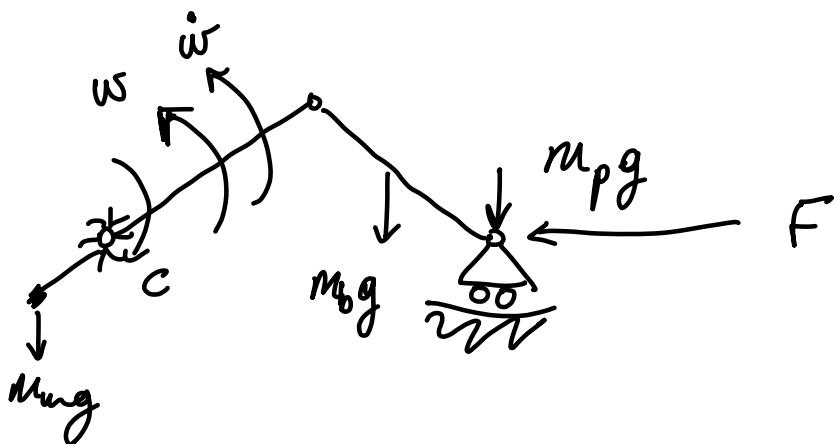
Vogliamo acquisire tecniche per studiare cinematicismi.



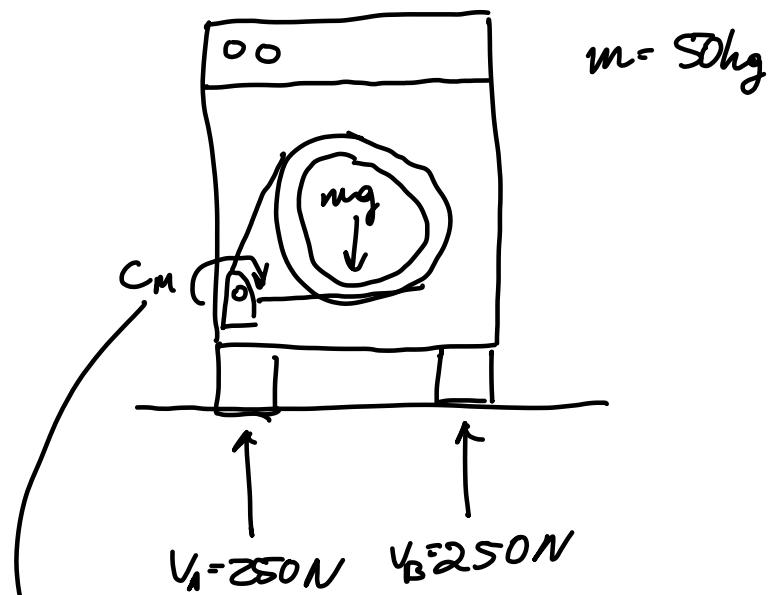
$$\text{DATI } m, F, \theta \Rightarrow C$$

- DATI  $m, F, C \Rightarrow \theta$

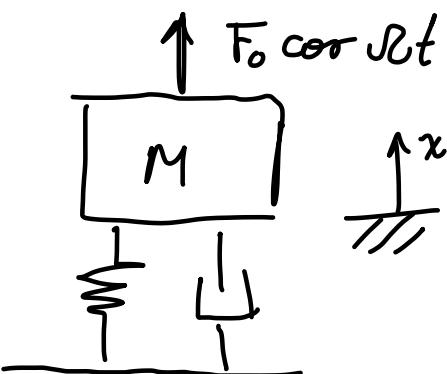
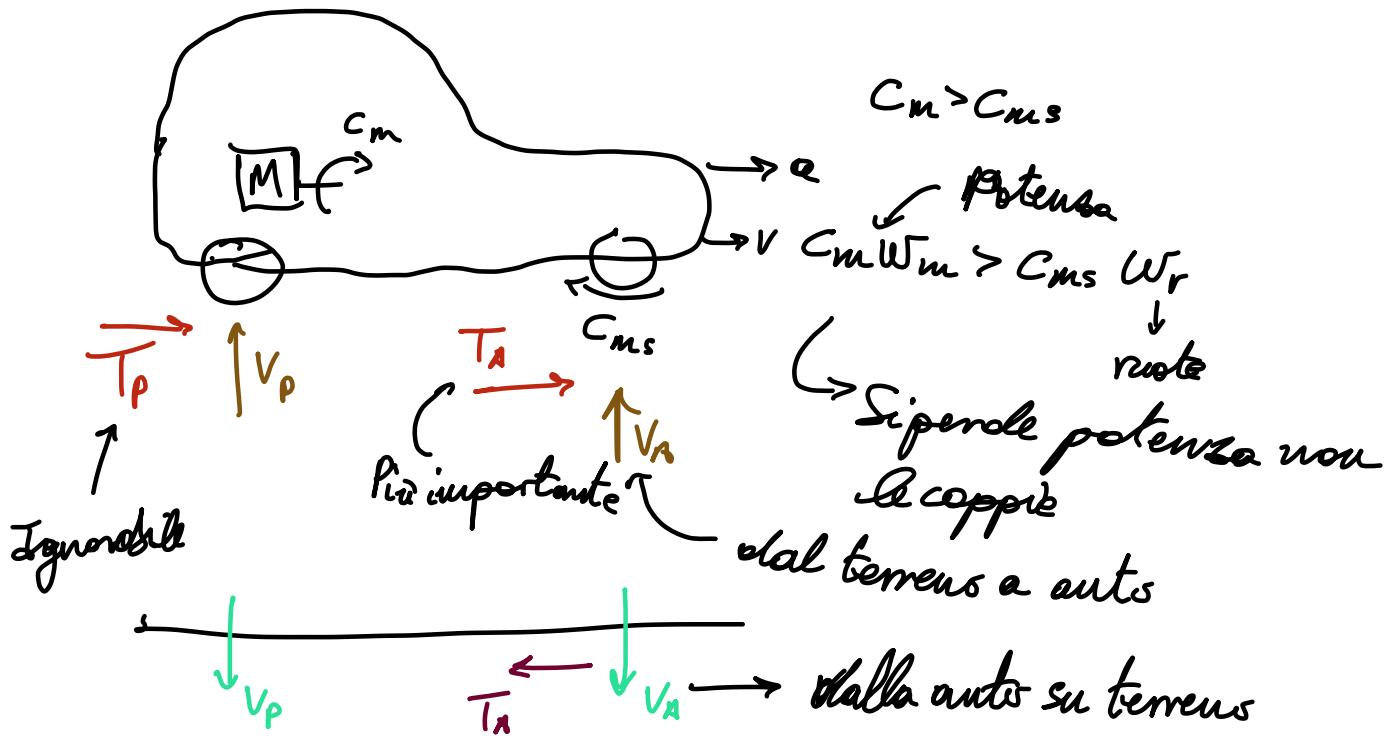
# Principio d'Avri Virtuali



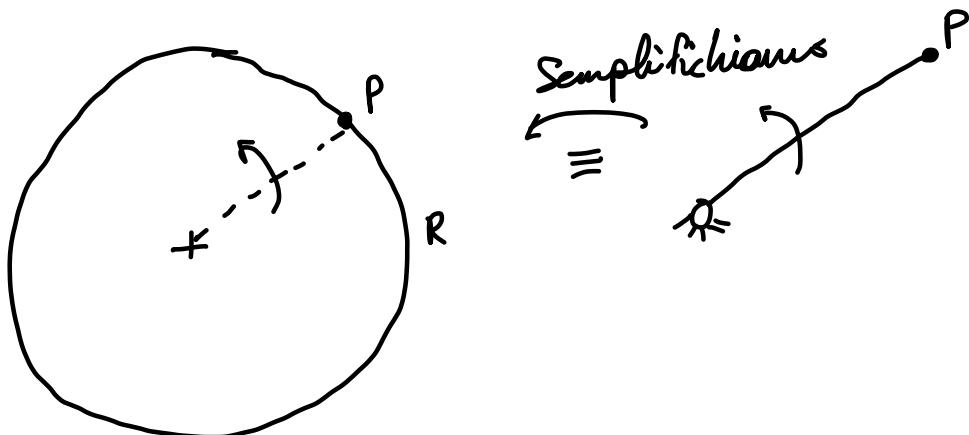
E.g. Laratrice



→ Non si può considerare  
perché è interna



### Moto Circolare



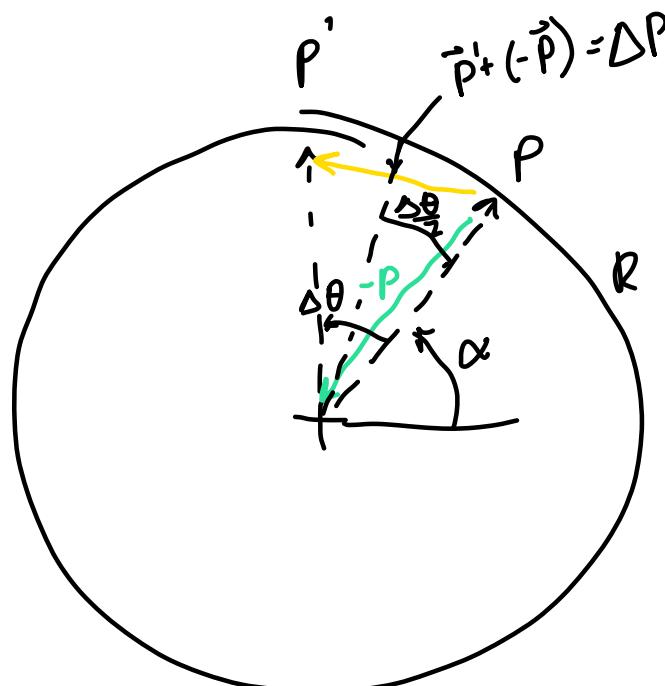
$$\theta = [\text{rad}] \circ [\text{grad}]$$

$$\dot{\theta} = \omega = \left[ \frac{\text{rad}}{\text{s}} \right] \circ \left[ \frac{\text{giri}}{\text{min}} \right]$$

$$\omega = \frac{10 \text{ giri}}{\text{min}}$$

3000 giri/min  
1500 giri/min  
750 giri/min } Motori Tipici

Inverter  $\Rightarrow$  cambia la frequenza



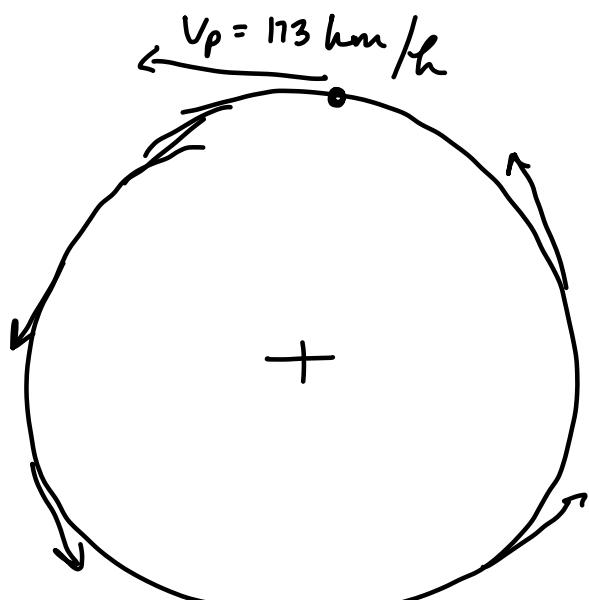
$$v_p = \lim_{\Delta t \rightarrow 0} \frac{\vec{P}' - \vec{P}}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \frac{\vec{P}' + (-\vec{P})}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \frac{\Delta P}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \frac{2R \sin \frac{\Delta \theta}{2}}{\Delta t}$$

$$= \frac{2R \frac{\Delta \theta}{2}}{\Delta t} = R \frac{\Delta \theta}{\Delta t} = R \omega$$



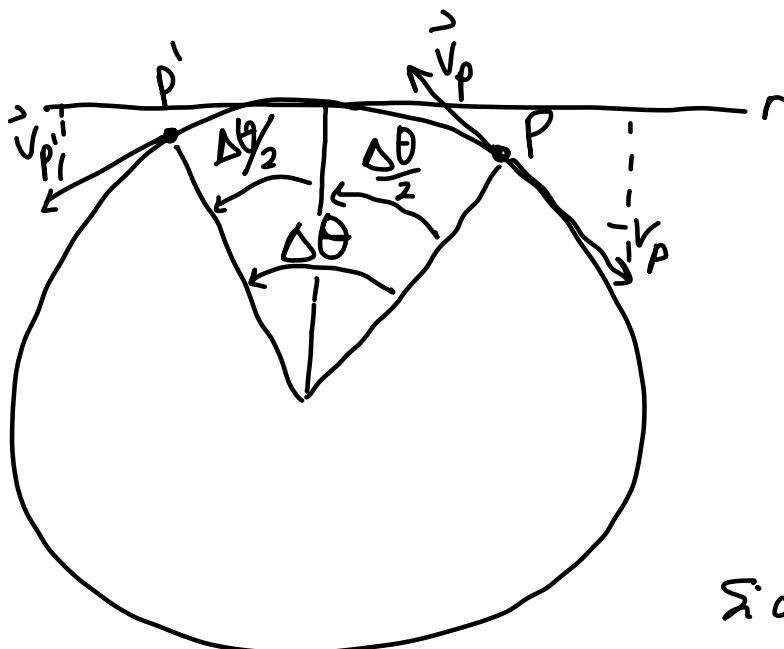
Dato:

$$\omega = 1200 \frac{\text{giri}}{\text{min}}$$

$$v_p = R \omega = 0.25 \cdot 1000 \cdot \frac{2\pi}{60}$$

$$= 31,4 \text{ m/s}$$

$$= 113 \text{ km/h}$$



$$\vec{a}_n = \lim_{\Delta t \rightarrow 0} \frac{\vec{v}'_p - \vec{v}_p}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \frac{\vec{v}'_p + (-\vec{v}_p)}{\Delta t} =$$

Si cancellano le componenti che sono proiettabili sulle si sommano quelle verso il centro

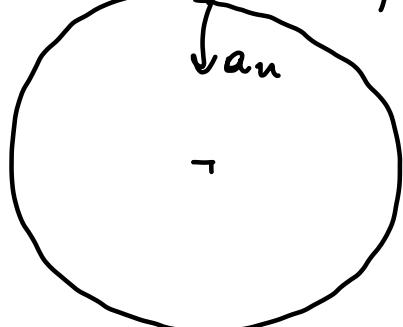
Perché si sommano

$$= \lim_{\Delta t \rightarrow 0} \frac{2R\omega \sin \frac{\Delta\theta}{2}}{\Delta t}$$

$$= \lim_{\Delta t \rightarrow 0} \frac{2R\omega \frac{\Delta\theta}{2}}{\Delta t} = R\omega \frac{\Delta\theta}{\Delta t} = R\omega^2$$

$$\boxed{\vec{a}_n = R\omega^2} = \frac{R^2\omega^2}{R} = \boxed{\frac{v_p^2}{R}}$$

e.g. -  $v_p = 113 \text{ km/h}$

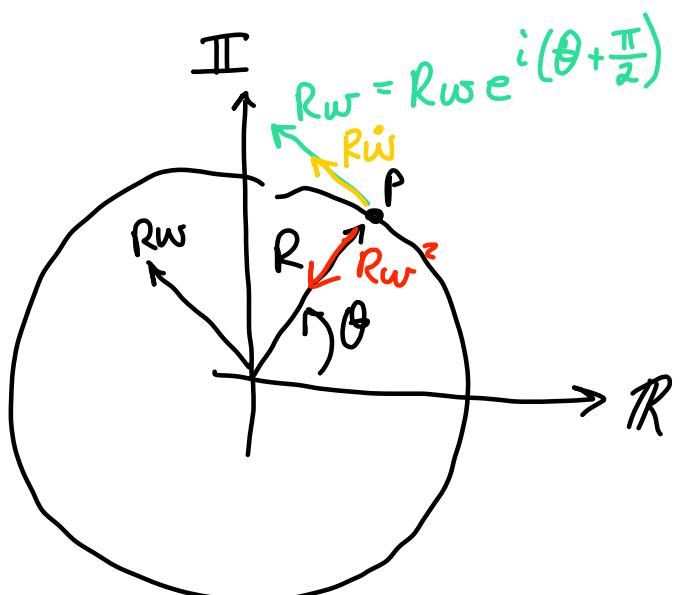
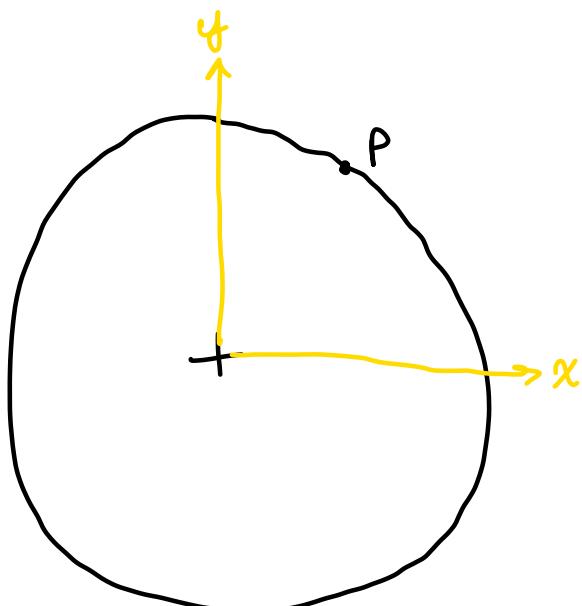


$$R = 0,25 \text{ m}$$

$$\omega = 1200 \text{ giri/min}$$

$$a_n = \omega^2 R = \left( \frac{1200 \cdot 2\pi}{60} \right)^2 \cdot 0,25 =$$

$$= 3944 \text{ m/s}^2 = 579 \text{ g}$$



$$s_p = R e^{i\theta}$$

$$v_p = \frac{ds_p}{dt} = R i \theta e^{i\theta}$$

$$= R w e^{i(\theta + \frac{\pi}{2})}$$

$$(P - O) = x_p \hat{i} + y_p \hat{j}$$

$$\ddot{a}_p = \frac{d v_p}{dt} = R w e^{i(\theta + \frac{\pi}{2})}$$

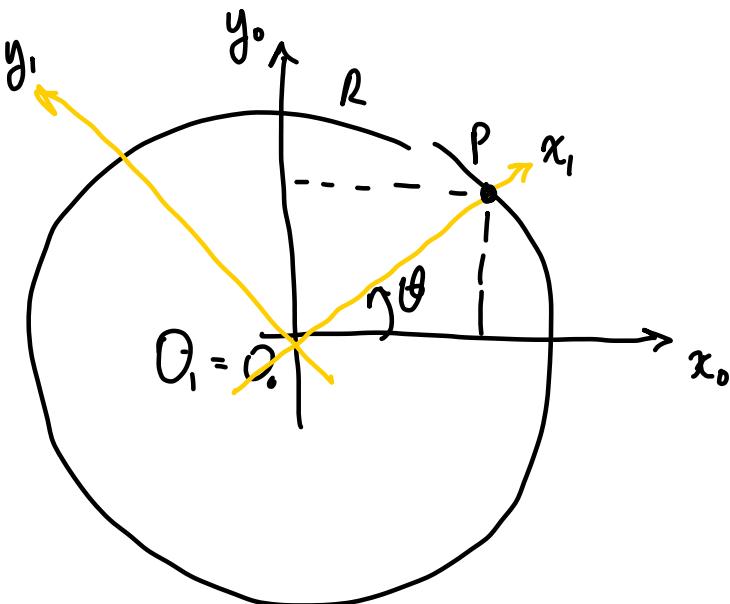
$$+ R w i \theta e^{i(\theta + \frac{\pi}{2})}$$

$$= \underbrace{R w e^{i(\theta + \frac{\pi}{2})}}_{a_t} + \underbrace{R w^2 e^{i(\theta + \pi)}}_{a_n}$$

a<sub>t</sub>

a<sub>n</sub>

## Altro modo di risolvere



sistemi riferimento

- Fisso:  $O_0, x_0, y_0$

- Rotante con  $P$ :  $O_1, x_1, y_1$

$$(P - O_1) = R \cos \theta i_0 + R \sin \theta j_0$$

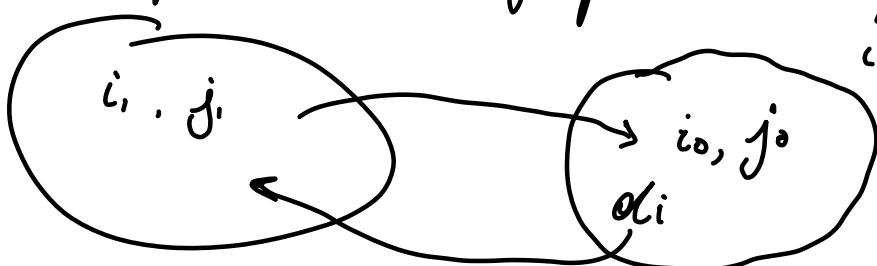
$$(P - O_1) = R \hat{i}_1$$

↑

Perché non cambia mai

$$\tilde{v}_P = \frac{d(P - O_1)}{dt} = \cancel{\frac{dR}{dt}} \hat{i}_1 + R \frac{du_1}{dt}$$

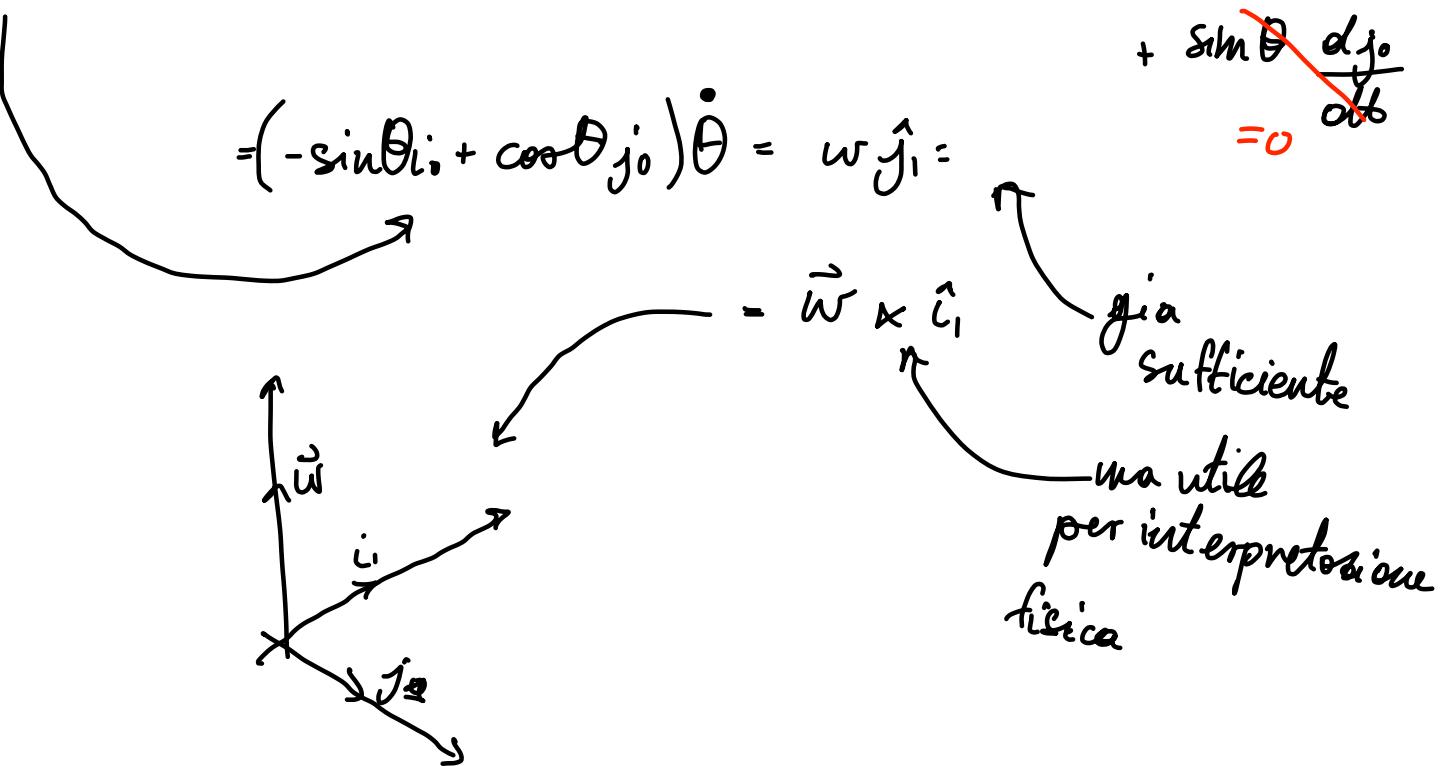
Ci portiamo in  $i_0, j_0$  per eliminare per complicare i conti



$$\hat{i}_1 = |\hat{i}_1| \cos \theta i_0 + |\hat{i}_1| \sin \theta j_0 = \cos \theta \hat{i}_0 + \sin \theta \hat{j}_0$$

$$\hat{j}_1 = |\hat{j}_1| \sin \theta \hat{i}_0 + |\hat{j}_1| \cos \theta \hat{j}_0 = -\sin \theta \hat{i}_0 + \cos \theta \hat{j}_0$$

$$\frac{d\hat{i}_1}{dt} = \frac{d}{dt} (\cos \theta \hat{i}_0 + \sin \theta \hat{j}_0) = \dot{\theta} \sin \theta \hat{i}_0 + \cos \theta \hat{j}_0 + \cancel{\cos \theta \frac{di_0}{dt}}$$



$$\Rightarrow \vec{v}_p = R \frac{d \hat{i}_1}{dt} = R \vec{\omega} \hat{j}_1 = R (\vec{\omega} \times \hat{i}_1)$$

### Formule Poisson

$$\frac{d \hat{i}_1}{dt} = \vec{\omega} \times \hat{i}_1 \quad \frac{d \hat{j}_2}{dt} = \vec{\omega} \times \hat{j}_2$$