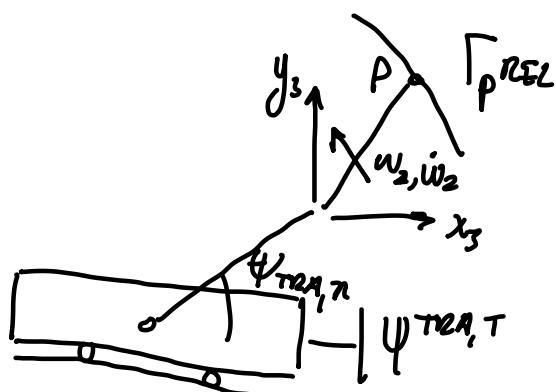
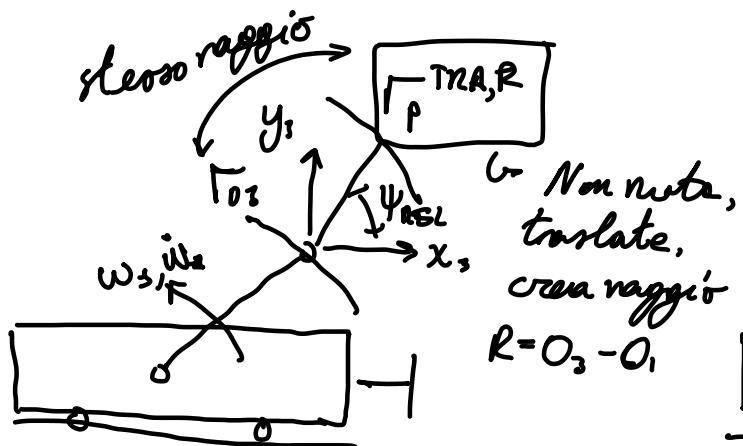
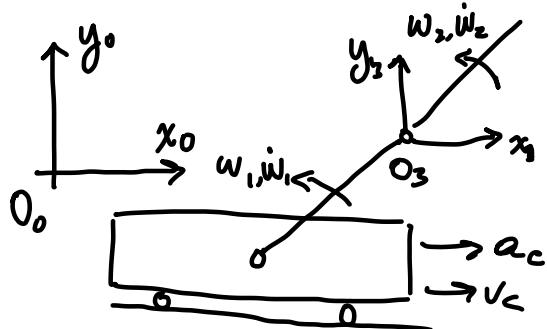
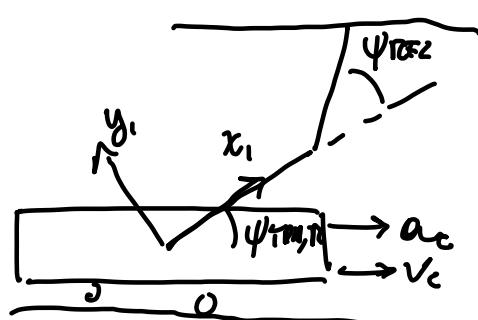
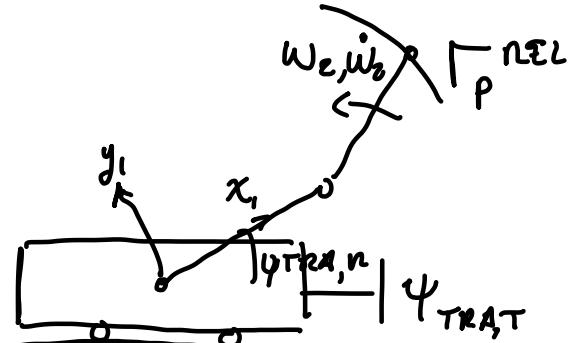
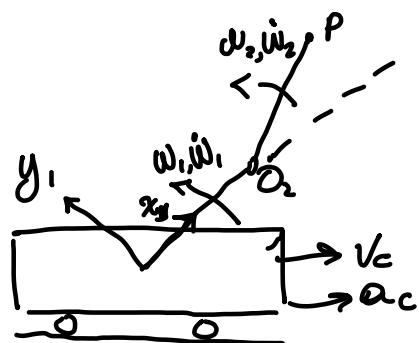


Esercitazione 5 -

Sistemi Traslante

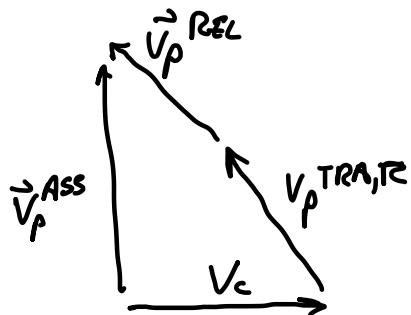


Sistema diverso, rotante mobile



$$\vec{V}_p^{\text{ASS}} = \vec{V}_p^{\text{TRA}, T} + \vec{V}_p^{\text{TRA}, R} + \vec{V}_p^{\text{REL}}$$

M	?	v_c	w, O, O_3	$w, O_2 P$
D	?	orizz	$\perp O, O_3$	$\perp O_2 P$



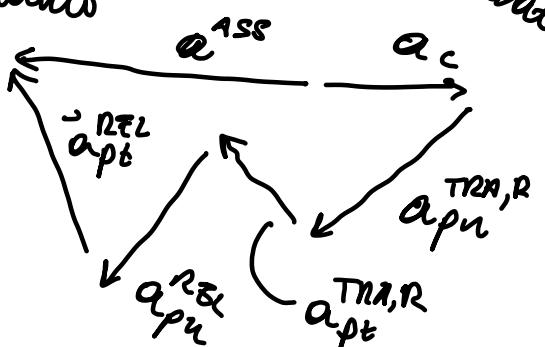
$$\vec{a}_p^{\text{ASS}} = \vec{a}_p^{\text{TRA}} + \vec{a}_p^{\text{REL}} + \vec{a}_p^{\text{con}}$$

$$\vec{a}_p^{\text{ASS}} = \vec{a}_{p,n}^{\text{TRA}, T} + \vec{a}_{p,t}^{\text{TRA}, T} + \vec{a}_{p,n}^{\text{TRA}, R} + \vec{a}_{p,t}^{\text{TRA}, R} + \vec{a}_{p,n}^{\text{REL}} + \vec{a}_{p,t}^{\text{REL}} + a_p^{\text{co}}$$

M	?	$=0$ perché $\vec{V}_p^{\text{TRA}, T}$	a_c	w, O, O_3	w, O, O_3	$w, O_2 P$	$w, O_2 P$	$=0$
D	?	\times è rettilinea	orizz	$\parallel O, O_2$ $O \rightarrow O_1$	$\perp O_2 O_3$	$\parallel O_3 P$ $P \gg O$	$\perp O_3 P$	Perché rif O_3, x_3, y_3

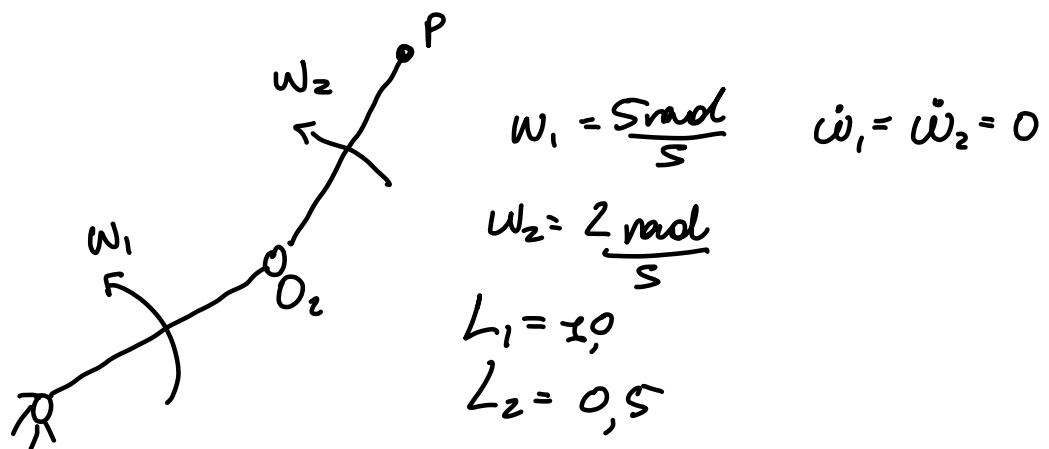
O_1, O_2 perché i vettori sono generati li e poi li spostiamo indietro

è traslante, non gira quindi non può estendersi

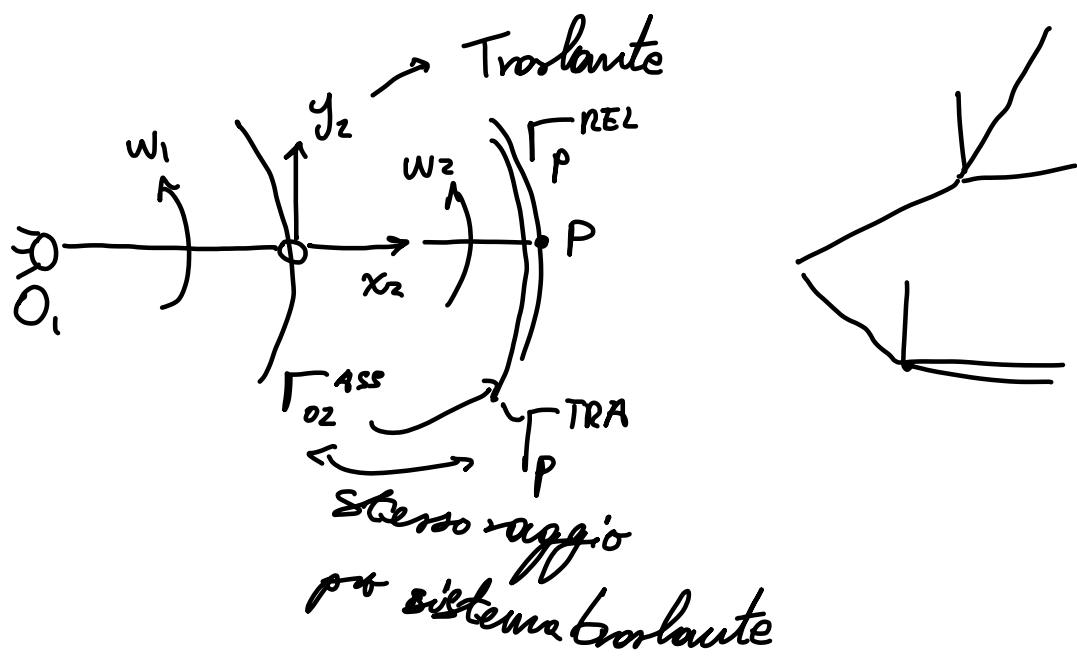


da trascrizione che negli e quella rosso, poi quella blu è usata per trovare i valori, perché quella è quella dove lo deriviamo

Esempio numerico



Facciamo una cosa più finta



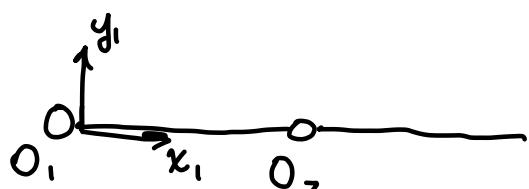
$$\begin{aligned} \dot{v}_P^{ASS} &= \dot{v}_P^{REL} & \dot{r}_P^{TAN} \\ ? - \quad w_2 L_2 & \quad w_1 L_1 \\ ? \quad \perp O_1 O_2 & \quad \perp O_2 P \end{aligned}$$

$$6 \frac{\text{m}}{\text{s}} \quad \begin{array}{c} \uparrow \omega_2 L_2 \\ \uparrow \omega_1 L_1 \end{array}$$

$$\begin{array}{ccc}
 a_p^{REL} & a_{pn}^{TRA} & a_{pt}^{TRA} \\
 ? & w_1^2 z_1 & \dot{w}_1 = 0 \\
 ? & //O_1 O_2 & X \\
 & \begin{array}{c} \xleftarrow{a_{pn}^{REL}} \xleftarrow{a_{pn}^{TRA}} \\ \xleftarrow{\quad} \end{array} & \\
 & 27 \frac{m}{s^2} &
 \end{array}$$

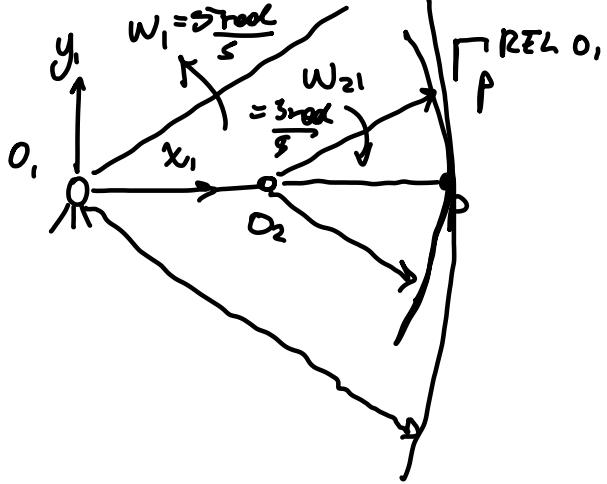
$$\begin{array}{ccc}
 a_{pt}^{REL} & a_{pn}^{REL} & a_p^{CO} \\
 w_2^2 O_2 P & \dot{w}_2 = 0 & = 0 \\
 //O_2 P & X & \\
 & \begin{array}{c} \text{Rotta} \\ \text{Riferimento} \\ \text{traslante} \end{array} &
 \end{array}$$

Sistema rotante



$$\begin{array}{l}
 \omega_1 = 5 \frac{\text{rad}}{\text{s}} \quad \omega_{2z} = -3 \frac{\text{rad}}{\text{s}} \\
 \omega_2 = 2 \frac{\text{rad}}{\text{s}} \quad \text{la asta 2 rimane} \\
 \text{indietro} \\
 \text{Rispetto al omivo l'asta 2 ruota relativamente} \\
 \text{a } -3 \frac{\text{rad}}{\text{s}}
 \end{array}$$

Questa è la velocità relativa degli oggetti

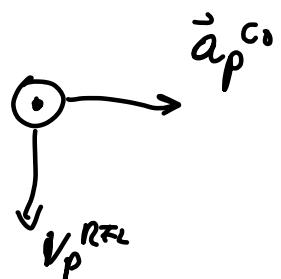


$$\begin{array}{lll}
 \vec{v}_p^{ass} & \vec{v}_p^{TRA} & \vec{v}_p^{REL} \\
 M & ? & w_1(L_1 + L_2) \\
 D & ? & \perp_{O_1 P} \quad \perp_{O_2 P}
 \end{array}$$

$$\begin{aligned}
 \vec{v}_p^{REL} &= w_{21} L_2 \\
 &= 1,5 \text{ m/s} \\
 \vec{v}_p^{TRA} &= w_1(L_1 + L_2) \\
 &= 7,5 \text{ m/s} \\
 v_{ass} &= 6 \text{ m/s}
 \end{aligned}$$

Stessa velocità

$$\begin{array}{llll}
 \vec{a}_p^{ass} & = \vec{a}_{pn}^{TRA} + \vec{a}_{pb}^{TRA} + \vec{a}_{pn}^{REL} + \vec{a}_{pt}^{REL} + \vec{a}_p^{co} & / 15 \frac{\text{m}}{\text{s}^2} \\
 M & ? & w_1^2(L_1 + L_2) \quad w_1 = 0 & w_2^2 L_2 \quad \dot{w}_{21} = 0 \quad 2w_1 w_{21} L_2 \\
 D & ? & \parallel_{O_1 P} & \times \quad \parallel_{O_2 P} \quad \times \quad \parallel_{O_2 P} \\
 & & & O_2 \rightarrow P
 \end{array}$$

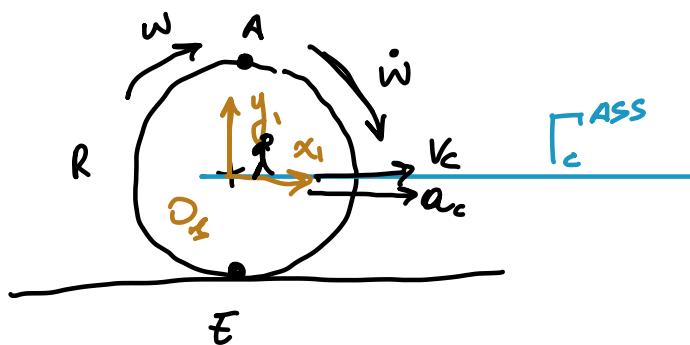


$$\begin{array}{c}
 \xleftarrow{4,5} \\
 \vec{a}_{pn}^{REL} \quad \xleftarrow{37,5 \frac{\text{m}}{\text{s}^2}} = \vec{a}_{pn}^{TRA}
 \end{array}$$

$$\frac{\omega_{\text{so}}}{a_p} = 15 \frac{m}{s^2} \quad \frac{\partial \gamma^{\text{ASS}}}{\partial p} = 27 \frac{m}{s^2}$$

La velocità assoluta è uguale ma in questo caso
abbiamo tenere a conto la accelerazione di
Coriolis

Rotolamento

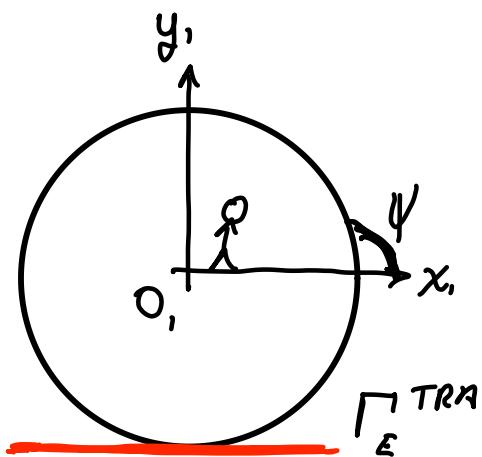
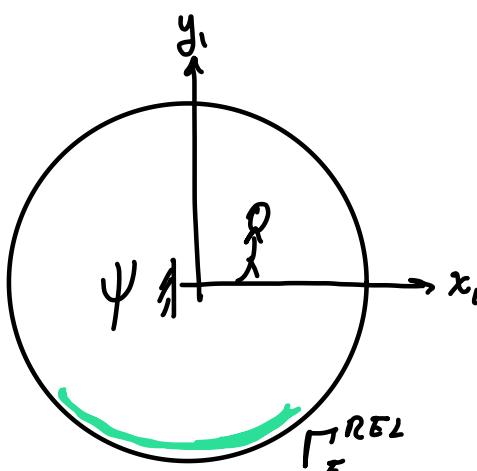


$$v_c = \omega R \quad a_c = \dot{\omega} R$$

Rif. O_1, x_1, y_1 traslante
con $C \equiv O_1$

$$v_E, v_p ?$$

$$a_E, a_p ?$$



Punto E è fermo, quindi la combinazione ci
dove portare ad esser fermo

$$\vec{V}_E^{ASS} = \vec{V}_E^{REL} + \vec{V}^{TRA}$$

M	?	WR	$v_c = WR$
D	?	$\perp CE$	ORIZZ

$$\xleftarrow{\vec{V}_E^{REL}} \quad V_E = 0 \\ \xrightarrow{V_E^{TRA} = WR (= v_c)}$$

Non deve strisciare deve solo appoggiare

$$\vec{a}_E^{ASS} = \vec{a}_{En}^{TRA} + \vec{a}_{Et}^{TRA} + \vec{a}_{En}^{REL} + \vec{a}_{Et}^{REL}$$

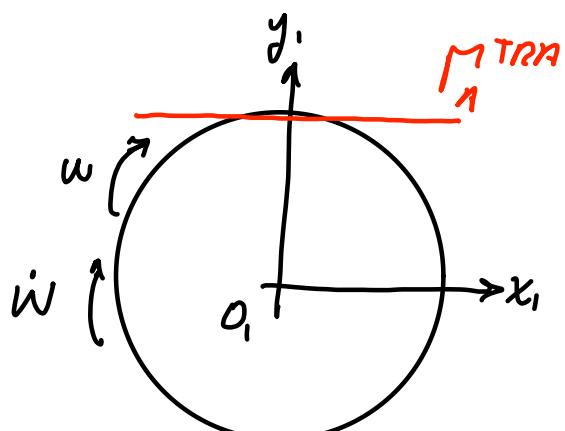
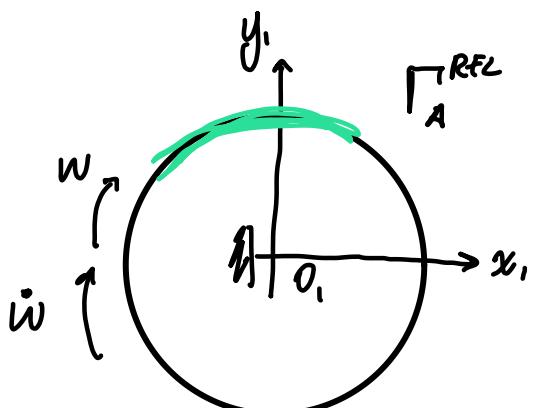
M	?	$\stackrel{=0}{\text{perché}} \quad a_c (= \omega R)$	$\omega^2 R$	iR
D	?	$\stackrel{\Gamma_E^{TRA}}{\text{rettilineo}}$ rettilineo	ORIZZ	$\parallel CE$ $E \Rightarrow C$

$$\begin{array}{ccc} \vec{a}_{Et}^{REL} & & \\ \uparrow & & \downarrow \\ \vec{a}_E^{ASS} & & \vec{a}_{En}^{REL} = \omega^2 R \\ \swarrow & & \searrow \\ \vec{a}_{Et}^{TRA} & & \end{array}$$

$\Delta t =$ non può
avere
neanche

Se \vec{a}^{ASS} rimanesse
lì, $\vec{a}_E \neq 0$ perché
striscirebbe nel prossimo
istante

Punto A



$$\vec{v}_A^{ass} = \vec{v}_A^{REL} + \vec{v}_A^{TRA}$$

M ? ωR $v_c = \omega R$

D ? $\perp O_2 A$ ORIZZ.

$$\vec{v}_A^{REL} \xrightarrow{\omega R} \vec{v}_A^{TRA}$$

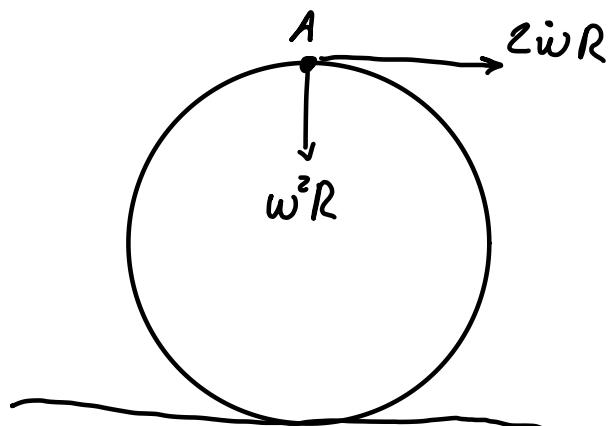
$$\vec{v}_A^{ass} = 2\omega R$$

$$\vec{a}_A^{ass} = \vec{a}_{A\text{in}}^{R^2} + \vec{a}_{A\ell}^{REL} + \vec{a}_{A\text{in}}^{TRA} + \vec{a}_{A\ell}^{TRA}$$

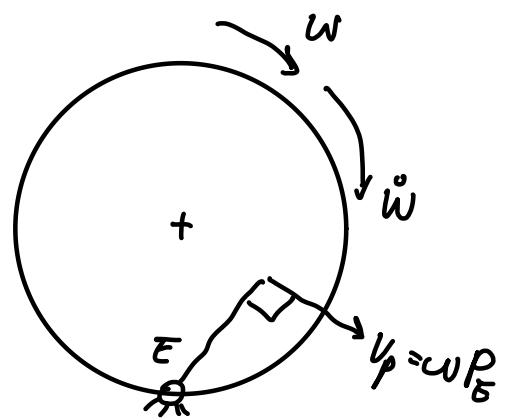
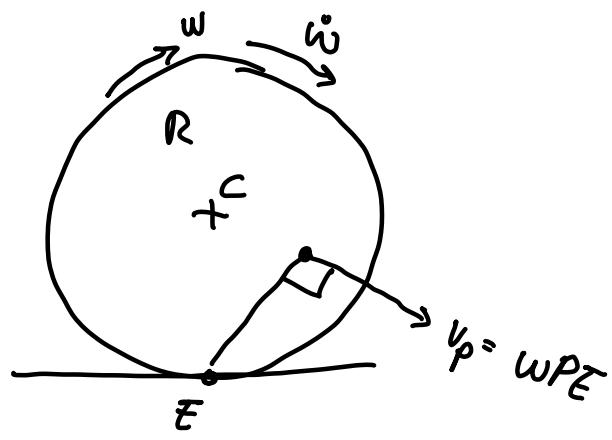
M ? $\omega^2 R$ $i\omega R$ $= 0$ perelli $a_c = \omega R$

D ? $\parallel AC$ $\perp AC$ utilizz. orizz.

$$\begin{matrix} \downarrow \\ \omega^2 R \end{matrix} \quad \xrightarrow{i\omega R} \quad \xrightarrow{i\omega R}$$



Il punto Fe CIR



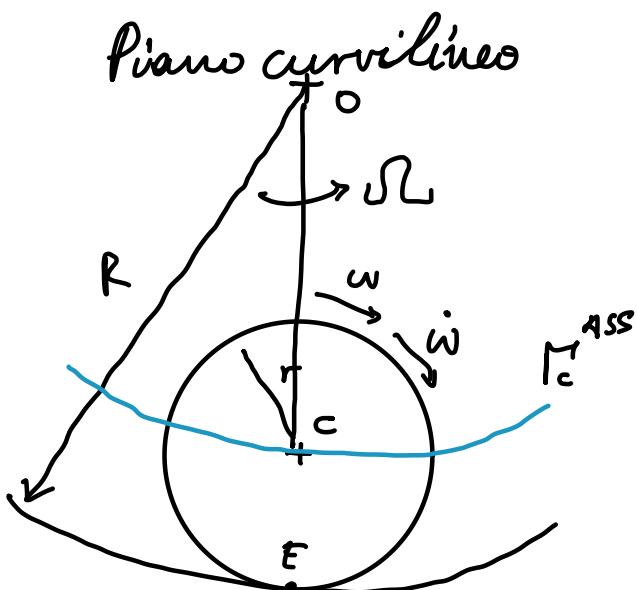
$$a_E = \omega^2 R$$

$$a_E = 0$$

Tutti i sistemi sono identici per le velocità

Ma le accelerazioni vanno vedere la differenza tra il vincolo di contatto e cerniera.

Le accelerazioni ci rivelano che i sistemi non sono uguali, sistemi uguali hanno accelerazioni uguali.



$$V_c = \omega r$$

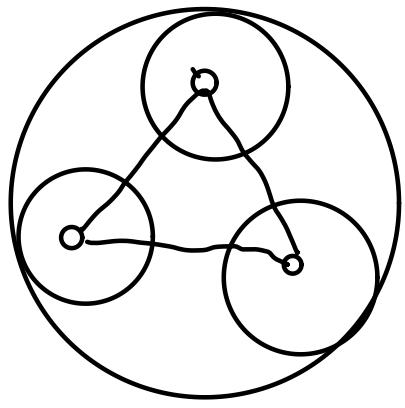
$$a_{ct} = \dot{\omega} r$$

$$a_{cn} = \frac{V_c^2}{R-r} = \frac{\omega^2 r^2}{R-r}$$

$$\sqrt{r} = \frac{\omega r}{R-r} \Rightarrow \sqrt{r}(R-r) = \omega r$$

$$\sqrt{r}(R-r) = \ddot{\omega} r \quad \sqrt{r} = \frac{\ddot{\omega}}{R-r}$$

Questo può esser utilizzato per studiare i cambi planetari?



Potiamo studiare i
rotatori di velocità come
quello qui.