## Click Concepts Click Modular Router Concepts and Philosophy

Bart Braem Johan Bergs

University of Antwerp iMinds - MOSAIC Research Group

October 2014



### Outline

- Background
- Routers and Elements
- 3 Implementation Philosophy
- 4 Handlers
- S Running Click
- 6 References



## Network coding

- Inside router: packets being processed while flowing through routers
- Classical network software: operate on packets, procedural programming style
- Code reuse? Lots of returning concepts



#### Click Modular Router

- Extensible toolkit for writing packet processors
- PhD thesis dr. Eddie Kohler (MIT)
- Architecture centered on elements
  - Small building blocks
  - Perform simple operations e.g. decrease TTL
- Click routers
  - Directed graphs of elements





## Why not a daemon?

- I'll just code it as a daemon.
  - How modular is your result?
- Designing elements is hard, in the beginning
  - Follow the framework, it's there already
- Other alternatives:
  - System calls are hard
  - Which libraries for the packet formats?
  - The Linux kernel API is hard
  - Let's not talk about kernel development





## This has already been done

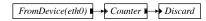
- So have linked lists
  - Did you do real network programming before?
  - E.g., do you know how ARP really works?
- Click is never used in real life
  - It works at layer 3, it is in the network
  - Being used in production at large companies, links with e.g. Google





#### Click Routers

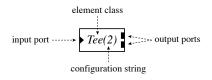
- Router: Elements connected by edges
- Output ports to input ports
- Describes possible packet flows
- FromDevice(eth0)—>Counter—>Discard;





#### Element Classes

- Class: element type (reuse!)
- Configuration string: initializes this instance
- Input port(s): Interface where packets arrive, triangles
- Output port(s): Interface where packets leave, squares
- Instances can be named: myTee :: Tee







## Element ports I

#### Push port:

- Filled square or triangle
- Source initiates packet transfer: event based packet flow

#### Pull port:

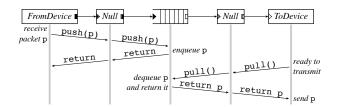
- Empty square or triangle
- Destination initiates packet transfer
- Used with polling, scheduling, ...

#### Agnostic port:

- Square-in-square or triangle-in-triangle
- Becomes push or pull (inner square/triangle filled or empty)



## Element ports II





## Push-pull violations I

#### Push port

- has to be connected to push or agnostic port
- Conversion from push to pull with push-to-pull element
- E.g. queue

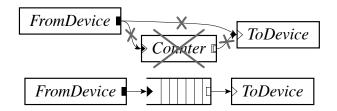
#### Pull port

- Has to be connected to pull or agnostic port
- Conversion from pull to push with pull-to-push element
- E.g. unqueue





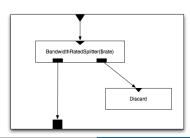
## Push-pull violations II





## Compound elements

- Group elements in larger elements
- Configuration with variables
- Pass configuration to the internal elements, can be anything (constant, integer, elements, IP address, ...)
- Motivates reuse







#### Element classes - Routers

#### Element classes?

- Elements (actually element classes): C++ classes
- Element instantations: C++ objects

#### Click Routers:

- Click router configurations (or short Click routers): text files
- parsed when starting Click, Click builds object graph of elements





## Click Graphs

Text files describing the Click graph:

- Elements with their configurations
- Compound elements
- Connections between elements

```
src :: FromDevice(eth0); ctr :: Counter;
sink :: Discard;
src -> ctr; ctr -> sink;
or
FromDevice(eth0) -> Counter -> Discard;
```



## Input and output ports

```
Identified by number (0,1,..)
```

- Input port: -> [nr1]Element ->
- Output port: -> Element[nr2] ->
- Both: -> [nr1]Element[nr2] ->
- Only one port: number can be omitted

#### Motivates instance naming

```
mypackets:: IP Classifier (dst host $myaddr, -);
From Device (eth0) -> mypackets;
mypackets[0] -> Print(mine) -> [0] Discard;
mypackets[1]-> Print("the others") -> Discard;
```

## Compound elements in Click scripts

```
elementclass DumbRouter { $myaddr |
mypackets :: IPClassifier(dst host $myaddr,-);
input[0]-> mypackets; mypackets[0]-> [1] output;
mypackets[1]-> [0] output;
}
u :: DumbRouter(1.2.3.4);
FromDevice(eth0)-> u;
u[0]-> Discard;
u[1]-> ToDevice(eth0);
```





## Element Configuration

#### Listed in click script

- First required arguments
- Then optional arguments
- Then arguments by keyword (after keyword)

#### Lots of data types supported

- Integers
- Strings e.g. "data"
- IP addresses 143.129.77.30
- Elements



## Element Configuration Examples

- SimpleElement("data")
- SimpleElement("data",ACTIVE false)
- SimpleElement("moredata",800)
- SimpleElement("data",800,DATASIZE 67, SOURCE 1.2.3.4)





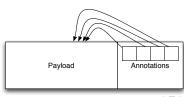
#### **Packets**

Packet consists of payload and annotations, payload:

- raw bytes (char\*)
- Access with struct\*

Annotations: metadata to simplify processing, "post-its"

- E.g. start of IP header or TCP header
- Paint annotations
- User defined annotations





#### Handlers

Like function calls to an element

- ReadHandler: request a value from an element
- WriteHandler: pass a string to an element
- (There is no ReadWriteHandler: you can't call a ReadHandler with arguments)

Can be called from other elements or through socket

Take a look at Pokehandlers!



#### Use the source

- Source code: Open source
- Runs on Linux, Mac OS X, BSD and partially in Windows
- Makefile based
- Very little external dependencies (in-kernel)





#### Kernel module

- Completely overrides Linux routing
- High speed, requires root permissions
- Crashing Click = crashing kernel = crashing system

#### Userlevel

- Runs as a daemon on a Linux system
- Easy to install and still fast
- Recommended for this course

#### nsclick

- Runs as a routing agent within the ns-2 network simulator
- Multiple routers on 1 system
- Difficult to install but less hardware needed



#### References

- Click website: http://www.read.cs.ucla.edu/click/
- Element documentation (by name or category)
- Programming Concepts
- Doxygen documentation ('Internals documentation')



#### Click PhD thesis

PhD thesis: comprehensive documentation of every concept Interesting chapters:

- Introduction
- Architecture: elements, packets, connections, push and pull, element implementation
- Language: syntax, configuration strings, compound elements

#### Click mailinglist:

https://amsterdam.lcs.mit.edu/mailman/listinfo/click (Large source of information, mainly for Click developers)



A big thank you to Michael Voorhaen, one of the original authors of these slides.

