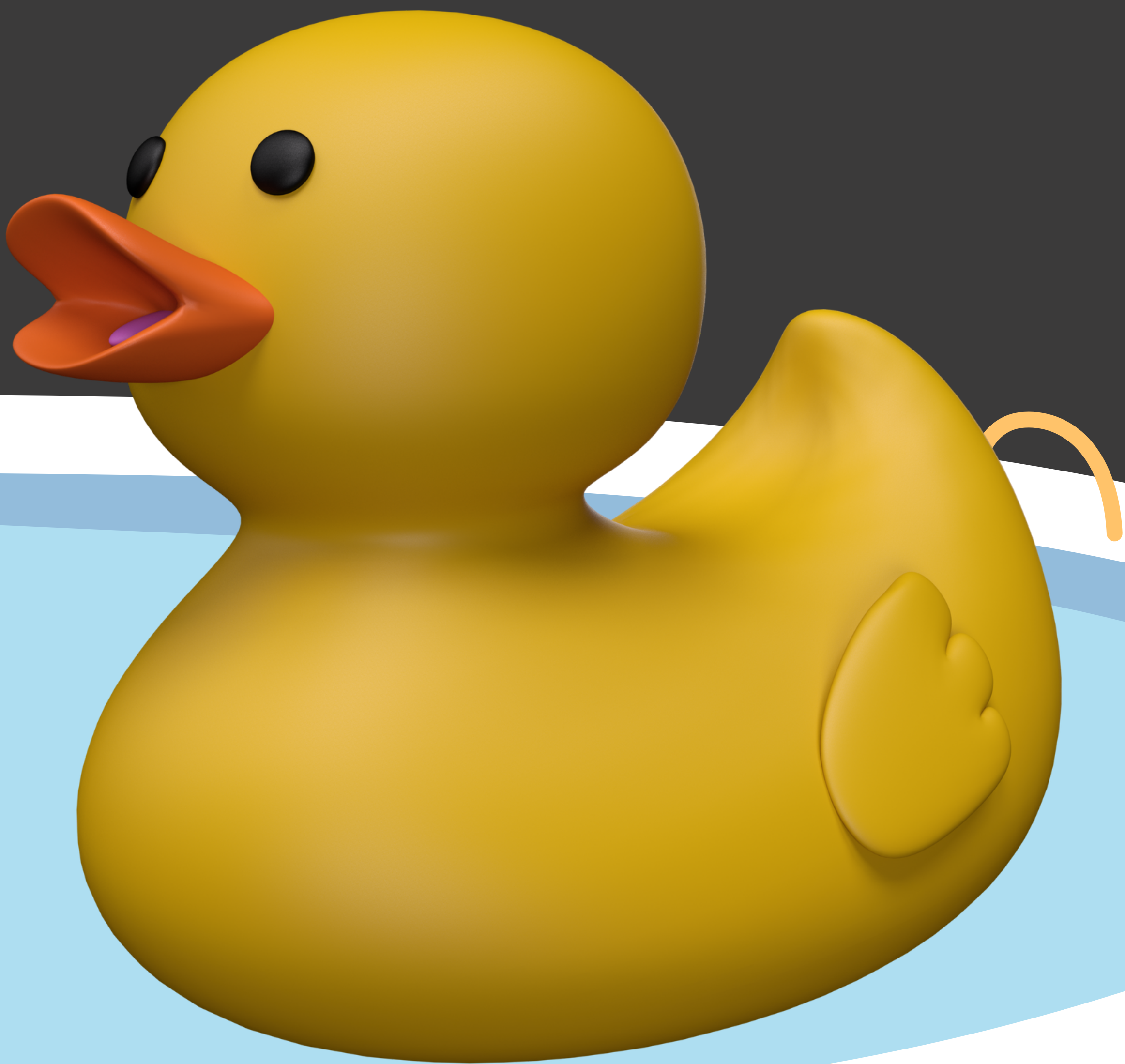


IDEAL *ThreadPool* SIZE



What is the ideal size
of a Thread-Pool?



NO IDEAL SIZE !

This totally depends on the
use case and trade-offs!

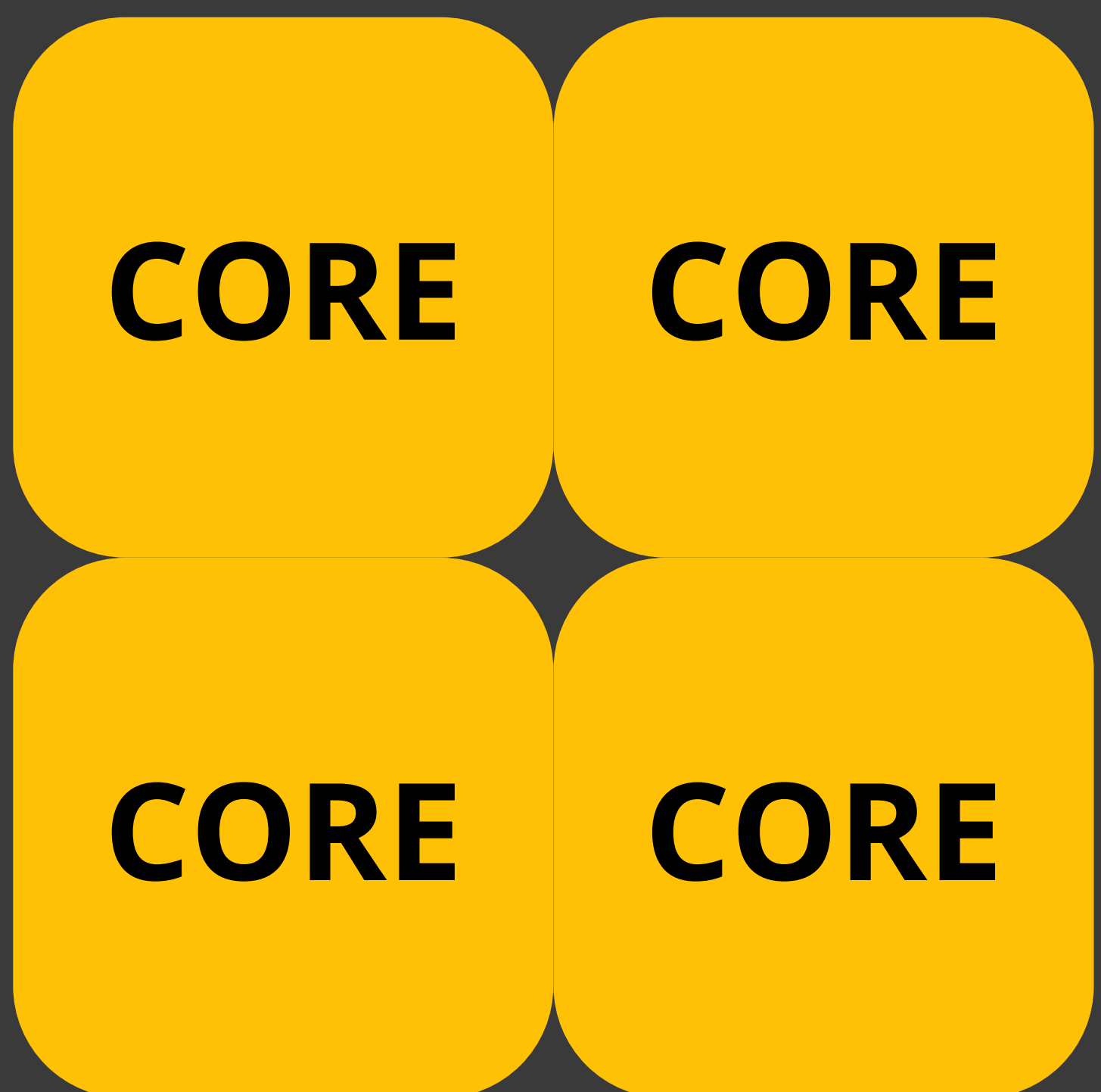
In order to understand how to choose the
size of our thread-pool we need to
understand the factors that affect our
choice **first!**

#1 CORES

How many cores does the application
have access to ?



Single Core



Quad Core

1 Core = 1 Thread

More Cores = More Threads = More Parallelisation

The second thing to understand is the type of the submitted task itself!

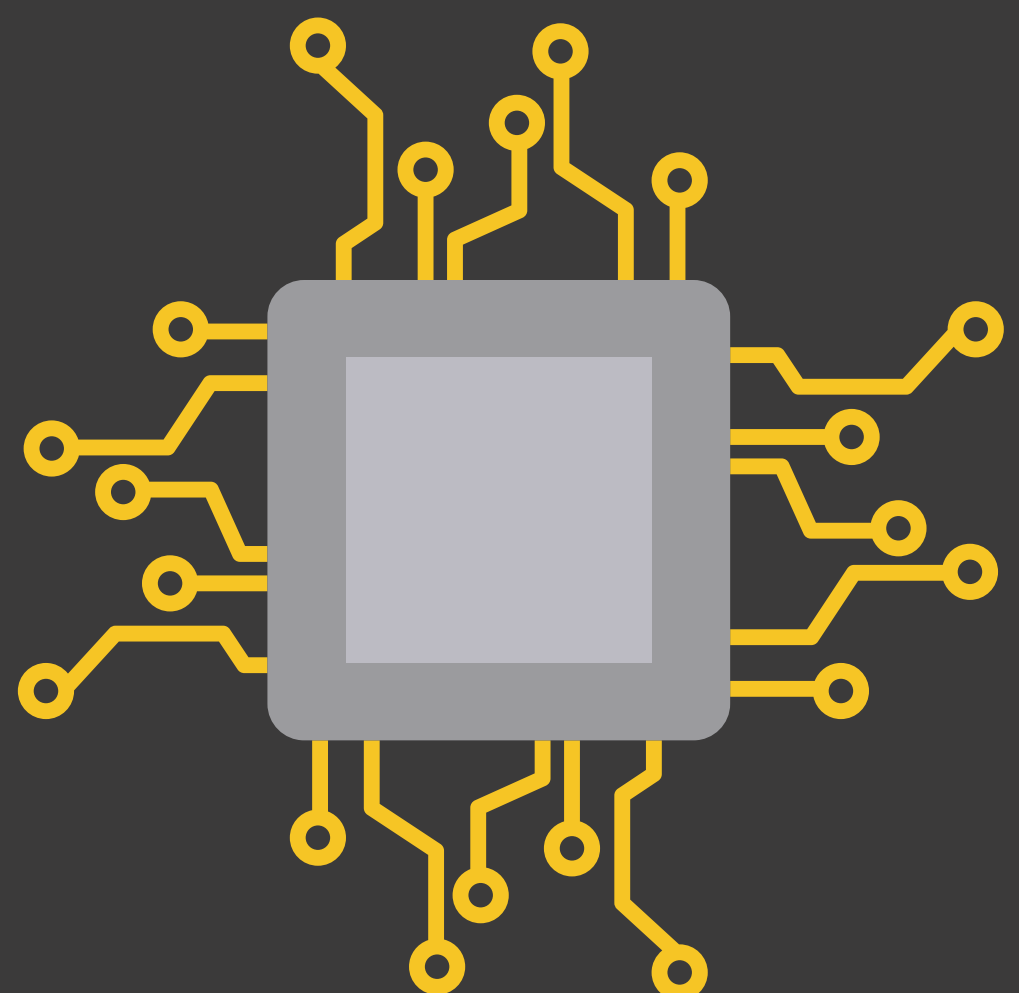
#2 TASKS

There are two types of the submitted tasks, either it's an I/O Bound Task or CPU Intensive Task

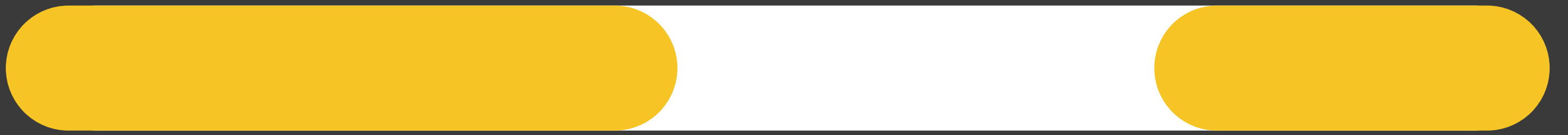


I/O Bound Task is mainly spending its time waiting for input and output operations to complete. (Anything which CPU can't perform). ex: reading/writing data to disk.

CPU Intensive Task is mainly spending its time waiting for computations to complete. ex: Sorting, searching and mathematical computations.



Let's assume we have
only ONE CPU CORE!



CPU is running a thread CPU is free

#OUR GOAL

Our goal is to maximise the CPU utilisation

2

TH1

Submitted Tasks
CPU Intensive Tasks

Threadpool

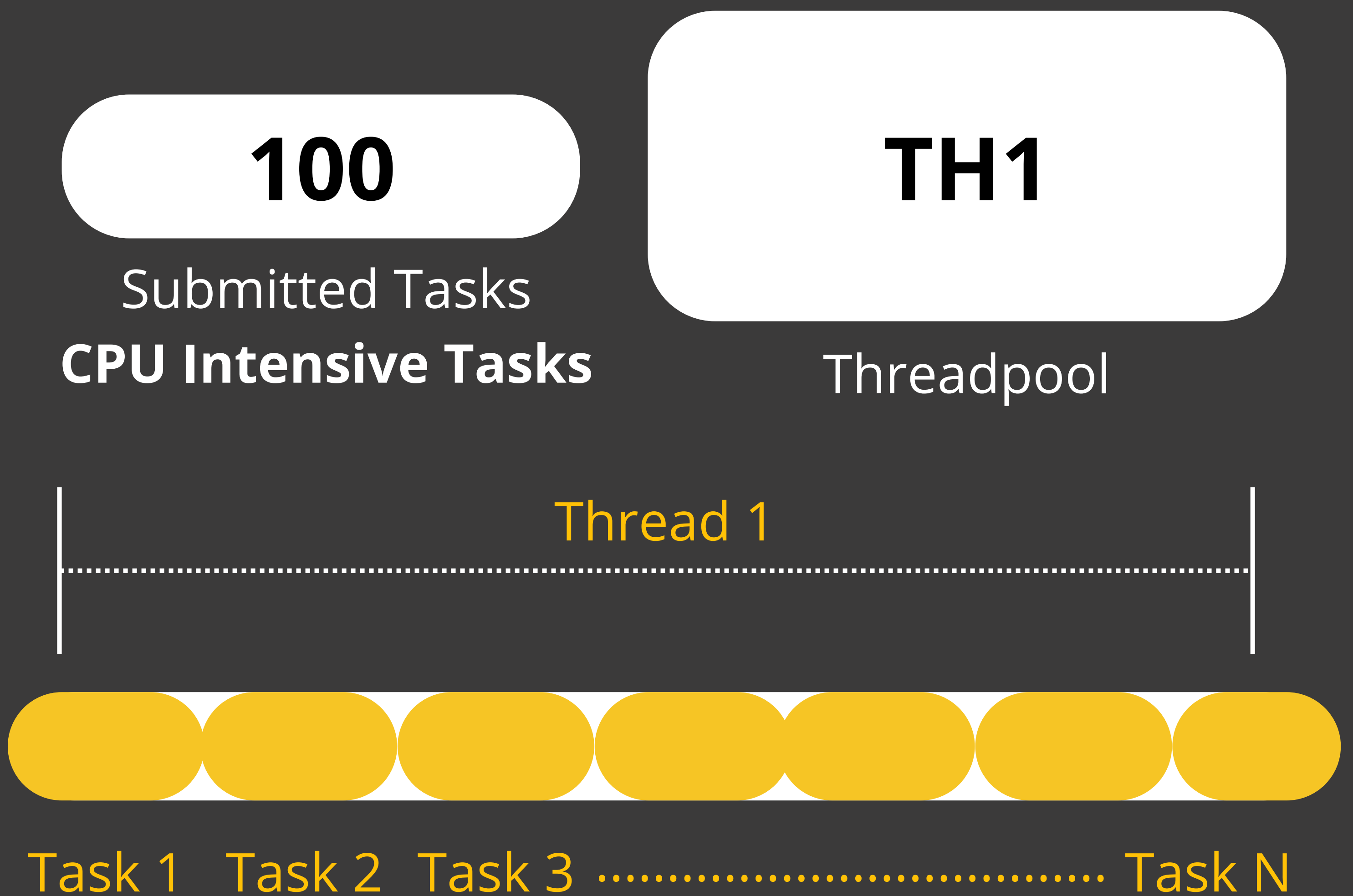
Thread 1



Task 1

Task 2

What would happen if we have
#100 tasks and only one thread?



Thread 1 is running on the CORE 1
and keep accepting and running the
tasks. **We aimed to maximise the
CPU utilisation.**

What would happen if we have
#100 tasks and two threads?

100

Submitted Tasks

CPU Intensive Tasks

TH1, TH2

Threadpool

TH1

TH2

TH1

TH2

TH1

TH2



Task 1 Task 2 Task 3 Task N

OS will schedule TH2 to take place
over TH1, that could even
happens before TH1 finishes the
task. This is called :

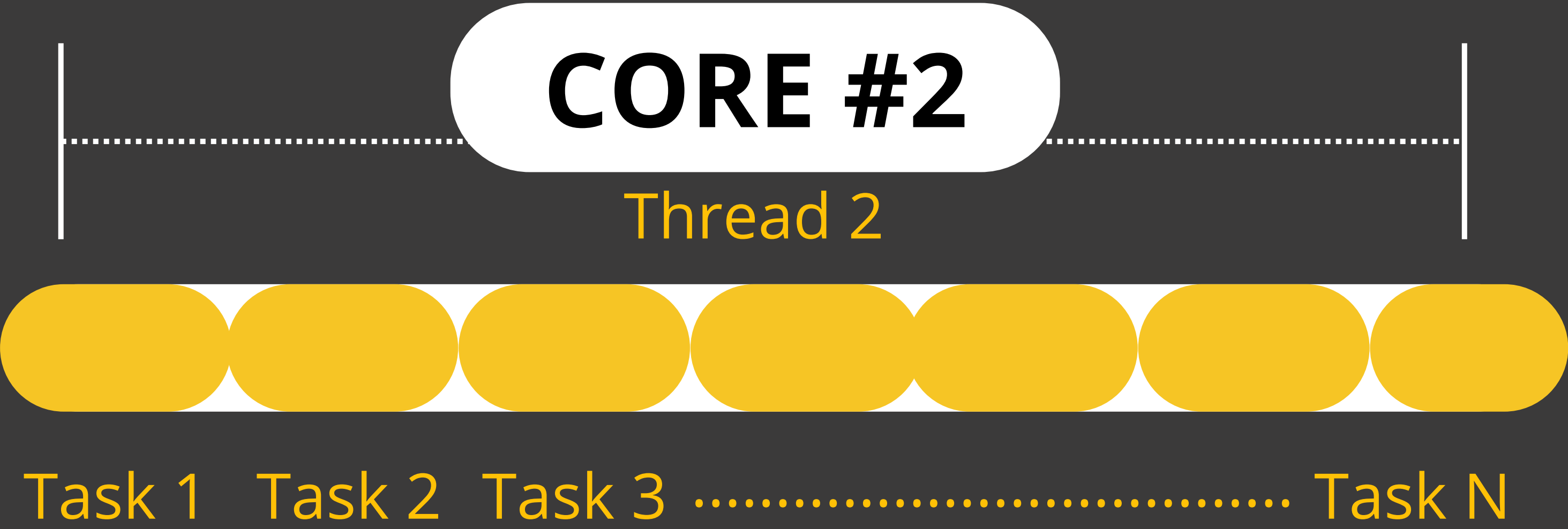
#TIME SLICING

We aimed to maximise the CPU
utilisation as well.

What would happen if we have
#100 tasks and two threads? **But 2
CORES**

100
Submitted Tasks
CPU Intensive Tasks

TH1, TH2
Threadpool



So as we realised, no matter how many threads there are. **if we are doing a CPU Intensive Tasks, we are limited by the CORES.**

more **CORES** = more **PARALLELISATION!**



Many threads in this situation **is so bad for both MEMORY AND PERFORMANCE!**

CPU
INTENSIVE
TASKS



#CPU
CORES

Let's assume we have only ONE
CPU CORE! but we are dealing with
I/O Bound Task.

#OUR GOAL

Our goal is to maximise the CPU utilisation

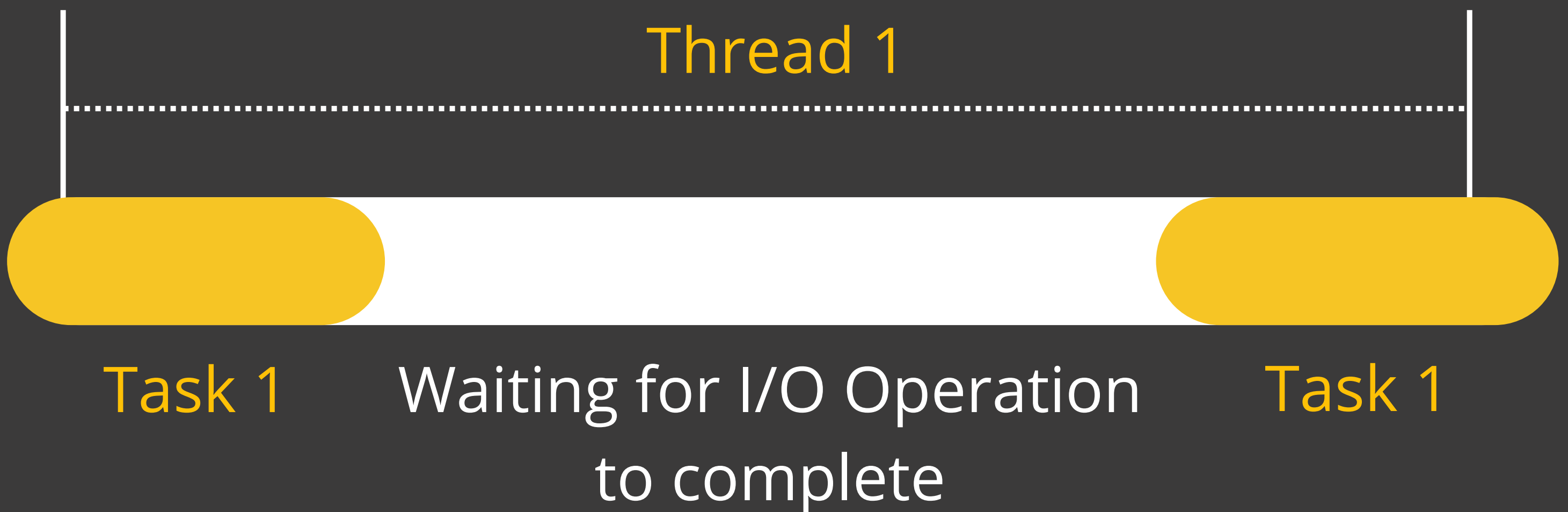
1

Submitted Tasks
I/O Bound Tasks

TH1

Threadpool

Thread 1



**This is not
EFFICIENT at all!**

In order to achieve the maximum CPU utilisation as we aim.

1

Submitted Tasks
I/O Bound Tasks

TH1

Threadpool

Thread 1

Task 1

OS schedules other threads
to run till the result is ready!

Task 1

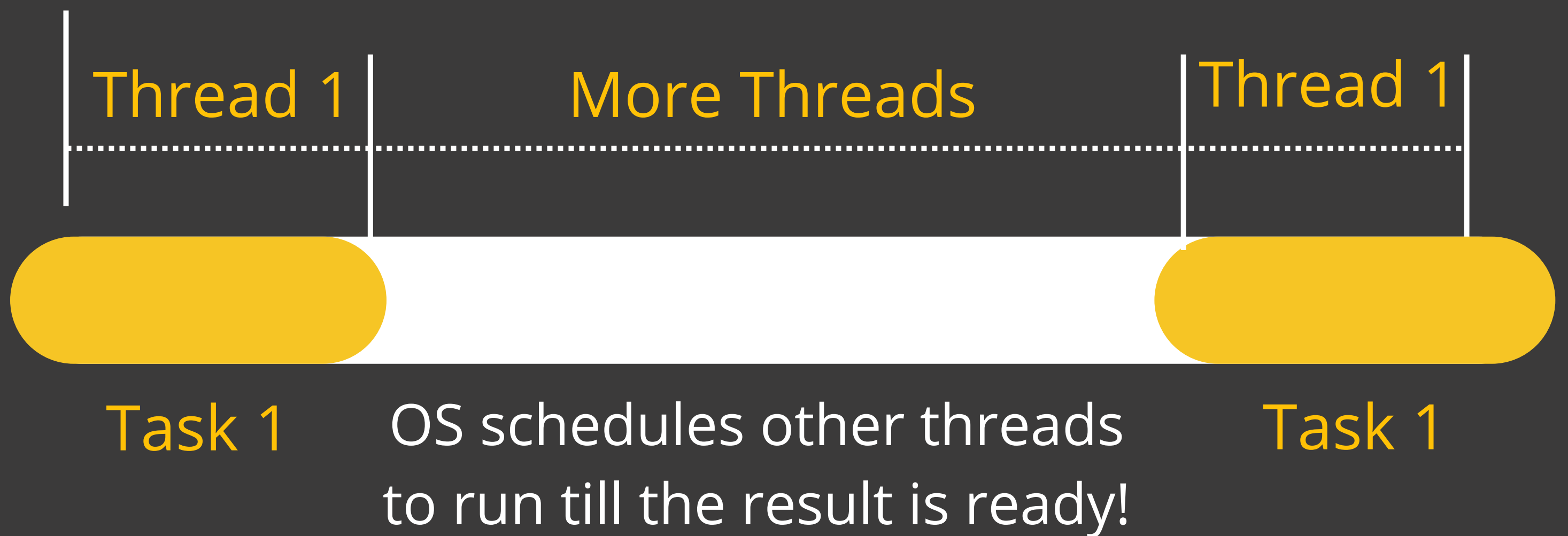
t1: the TH1 is taken out of
the CPU to **Waiting State**

TH1

Waiting State

t2: OS schedules TH1
to **CONTINUE!**

So this is the opportunity we have to run multiple-threads even on a single core to maximise the CPU utilisation!



So increasing Threads in I/O Bound Tasks would speed up the performance and maximise the CPU utilisation leveraging the Waiting Time for tasks completion.

Many threads will reduce the (free)
CPU time which can be utilised

2

Submitted Tasks
I/O Bound Tasks

TH1, TH2

Threadpool



The TH1 is taken out of the
CPU to **Waiting State** and
TH2 is scheduled while TH1
completes.

The TH2 is taken out of the CPU to **Waiting
State** and **OS schedules other threads till
any runnable thread completes.**

I/O BOUND TASKS



Threads that can be added for each
**CPU CORE depends on the time
for Single I/O Task Operation to
complete!**

GENERAL FORMULA

$$\text{Ideal Threadpool Size} = \text{Number of CORES} \times \left[1 + \frac{\text{Waiting Time}}{\text{CPU Time}} \right]$$

With **CPU Intensive Tasks**, the waiting time is **ZERO** hence the result would be **Number of CORES**

With **I/O Bound Tasks**, the waiting time is Non-Zero hence the result would be **GREATER THAN OR EQUAL** Number of CORES

