Project: Analyzing the Influence of Foot Preference on Soccer Players' Abilities and Attributes

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Introduction

Welcome to our data analysis project titled 'Analyzing Soccer Players' Abilities Based on Foot Preference.' In this study, we explore the relationship between soccer players' foot preference (left or right) and the impact it has on their other abilities/attributes. Our dataset is sourced from three websites, which provide statistics about soccer matches, player attributes, and betting odds.

>

The data is sourced from:

http://football-data.mx-api.enetscores.com/ : scores, lineup, team formation and events

http://www.football-data.co.uk/: betting odds. Click here to understand the column naming system for betting odds:

http://sofifa.com/ : players and teams attributes from EA Sports FIFA games. FIFA series and all FIFA assets property of EA Sports.

Through this analysis, we aim to uncover patterns and correlations that shed light on the impact of foot preference on soccer players' abilities and outcomes."

Kaggle. (2023). Soccer Dataset. Retrieved from https://www.kaggle.com/datasets/hugomathien/soccer

Let's begin the analysis by importing the necessary packages we will need.

```
import pandas as pd
import sqlite3
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
```

Data Wrangling

The data for this project is held in a SQLITE database file. In order to access the tables held within the file, first we must create a 'cursor' object, and establish a connection with the database file. Then we will use SQL commands to query the tables held within the database file. Next we will use our queries to create dataframes that can be easily viewed and manipulated with pandas.

```
In [153... # Create connection to the sqlite 'database.sqlite' file
          conn = sqlite3.connect('database.sqlite')
In [154... # Create a cursor object to interact with the database using SQL
          cursor = conn.cursor()
In [155... # Use SQL to gather the names of all the tables included in the database.sql
          cursor.execute("SELECT name FROM sqlite_master WHERE type='table';")
          # Display the names of all the tables from the previous SQL query
          cursor.fetchall()
Out[155]: [('sqlite_sequence',),
           ('Player Attributes',),
           ('Player',),
           ('Match',),
           ('League',),
            ('Country',),
            ('Team',),
            ('Team Attributes',)]
In [156... # First, perform SELECT * queries for each table
          # In the cell below, we will use pandas to read our queries and create dataf
          query player = "SELECT * FROM Player;"
          query_player_attributes = "SELECT * FROM Player_Attributes;"
          query_team = "SELECT * FROM Team;"
          query_team_attributes = "SELECT * FROM Team_Attributes;"
          query_match = "SELECT * FROM Match;"
          query league = "SELECT * FROM League;"
          query country = "SELECT * FROM Country;"
```

```
In [157... # Next, use pandas to read the above queries and create the dataframes

df_player = pd.read_sql_query(query_player, conn)

df_player_attributes = pd.read_sql_query(query_player_attributes, conn)

df_team = pd.read_sql_query(query_team, conn)

df_team_attributes = pd.read_sql_query(query_team_attributes, conn)

df_match = pd.read_sql_query(query_match, conn)

df_league = pd.read_sql_query(query_league, conn)

df_country = pd.read_sql_query(query_country, conn)
```

At this point we have connected to the database and discovered it contains seven tables. We have then used SQL queries which were then used to create seven corresponding dataframes we can use to view and manipulate the data. The new dataframes we created are called 'df_player', 'df_player_attributes', 'df_team', 'df_team_attributes', 'df_match','df_league', and 'df_country'. Let's begin by looking at the 'df_player' dataframe below. For every dataframe, we will see how many rows and columns it contains, view the first five rows, and get a summary of the count of non-null values each column contains. By doing so we will get a sense of what dataframes contain information that is useful for our analysis. Then we can begin the data cleaning process to further distill the information that we need.

Let's begin.

```
In [158... # See how many rows and columns 'df_player' contains
    df_player.shape

Out[158]: (11060, 7)

In [159... # View the first five columns of 'df_player'
    df_player.head()
```

Out[159]:		id	player_api_id	player_name	player_fifa_api_id	birthday	height	weight
	0	1	505942	Aaron Appindangoye	218353	1992-02-29 00:00:00	182.88	187
	1	2	155782	Aaron Cresswell	189615	1989-12-15 00:00:00	170.18	146
	2	3	162549	Aaron Doran	186170	1991-05-13 00:00:00	170.18	163
	3	4	30572	Aaron Galindo	140161	1982-05-08 00:00:00	182.88	198
	4	5	23780	Aaron Hughes	17725	1979-11-08 00:00:00	182.88	154

In [160... # See how the count of non-null values held in each column or 'df player' df_player.info()

> <class 'pandas.core.frame.DataFrame'> RangeIndex: 11060 entries, 0 to 11059 Data columns (total 7 columns):

	,		
#	Column	Non-Null Count	Dtype
0	id	11060 non-null	int64
1	player_api_id	11060 non-null	int64
2	player_name	11060 non-null	object
3	player_fifa_api_id	11060 non-null	int64
4	birthday	11060 non-null	object
5	height	11060 non-null	float64
6	weight	11060 non-null	int64
4+110	a_{0} , f_{1} , a_{0} + f_{1} / f_{1}	4/4 object (2)	

dtypes: float64(1), int64(4), object(2)

memory usage: 605.0+ KB

The above dataframe, 'df_player', holds a lot of useful data. We can certainly use information held in most of the columns, such as 'birthday' for analyzing a player's age. The 'height' and 'weight' columns will provide usefull data as well. It also contains no null values.

```
In [161... # See how many rows and columns 'df player attributes' contains
          df_player_attributes.shape
Out[161]: (183978, 42)
In [162... # View the first five rows of 'df player attributes'
          df player attributes.head()
```

Out[162]:		id	player_fifa_api_id	player_api_id	date	overall_rating	potential	preferred_foot	atı
	0	1	218353	505942	2016- 02-18 00:00:00	67.0	71.0	right	
	1	2	218353	505942	2015-11- 19 00:00:00	67.0	71.0	right	
	2	3	218353	505942	2015- 09-21 00:00:00	62.0	66.0	right	
	3	4	218353	505942	2015- 03-20 00:00:00	61.0	65.0	right	
	4	5	218353	505942	2007- 02-22 00:00:00	61.0	65.0	right	

5 rows × 42 columns

In [163... # See how the count of non-null values held in each column or 'df_player_att df_player_attributes.info()

<class 'pandas.core.frame.DataFrame'>
RangeIndex: 183978 entries, 0 to 183977
Data columns (total 42 columns):

Data	COTUMNS (LOCAL 42 CO	rumins):	
#	Column	Non-Null Count	Dtype
0	id	183978 non-null	int64
1	player_fifa_api_id	183978 non-null	int64
2	player_api_id	183978 non-null	int64
3	date	183978 non-null	object
4	overall_rating	183142 non-null	float64
5	potential	183142 non-null	float64
6	preferred_foot	183142 non-null	object
7	attacking_work_rate	180748 non-null	object
8	defensive_work_rate	183142 non-null	object
9	crossing	183142 non-null	float64
10	finishing	183142 non-null	float64
11	heading_accuracy	183142 non-null	float64
12	short_passing	183142 non-null	float64
13	volleys	181265 non-null	float64
14	dribbling	183142 non-null	float64
15	curve	181265 non-null	float64
16	free_kick_accuracy	183142 non-null	float64
17	long_passing	183142 non-null	float64
18	ball_control	183142 non-null	float64
19	acceleration	183142 non-null	float64
20	sprint_speed	183142 non-null	float64
21	agility	181265 non-null	float64
22	reactions	183142 non-null	float64
23	balance	181265 non-null	float64
24	shot_power	183142 non-null	float64
25	jumping	181265 non-null	float64
26	stamina	183142 non-null	float64
27	strength	183142 non-null	float64
28	long_shots	183142 non-null	float64
29	aggression	183142 non-null	float64
30	interceptions	183142 non-null	float64
31	positioning	183142 non-null	float64
32	vision	181265 non-null	float64
33	penalties	183142 non-null	float64
34	marking	183142 non-null	float64
35	standing_tackle	183142 non-null	float64
36	sliding_tackle	181265 non-null	float64
37	gk_diving	183142 non-null	float64
38	gk handling	183142 non-null	float64
39	gk_kicking	183142 non-null	float64
40	gk_positioning	183142 non-null	float64
41	gk_reflexes	183142 non-null	float64
	es: float64(35), int6		

dtypes: float64(35), int64(3), object(4)

memory usage: 59.0+ MB

The above dataframe, 'df_player_attributes', also holds a lot of useful data. Information from many of these columns will help with our analysis of the players' physical abilities. However, it does have more rows than the 'df_player' dataframe. Perhaps there are more players in this dataframe, or perhaps some are duplicates. We will investigate this later.

```
In [164... # See how many rows and columns 'df team' contains
           df team.shape
           (299, 5)
Out[164]:
In [165...
          # View the first five columns of 'df team'
           df team.head()
              id team_api_id team_fifa_api_id
Out[165]:
                                              team_long_name team_short_name
                       9987
                                       673.0
                                                    KRC Genk
                                                                          GEN
                                                 Beerschot AC
            1
                       9993
                                       675.0
                                                                          BAC
           2
                       10000
                                     15005.0 SV Zulte-Waregem
                                                                          ZUL
                       9994
                                              Sporting Lokeren
                                                                          LOK
                                      2007.0
                                                                          CEB
                       9984
                                      1750.0 KSV Cercle Brugge
```

In [166... # See how the count of non-null values held in each column or 'df_team' df team.info()

<class 'pandas.core.frame.DataFrame'>
RangeIndex: 299 entries, 0 to 298
Data columns (total 5 columns):

#	Column	Non-Null Count	Dtype
0	id	299 non-null	int64
1	team_api_id	299 non-null	int64
2	team_fifa_api_id	288 non-null	float64
3	team_long_name	299 non-null	object
4	team_short_name	299 non-null	object

dtypes: float64(1), int64(2), object(2)

memory usage: 11.8+ KB

Although likely useful for other types of analysis, this above dataframe, 'df_team', does not contain any useful data for the questions we are trying to answer. We are analyzing individual player attributes, and this table only contains information about teams. We can ignore this table for now.

In [167... # See how many rows and columns 'df_team_attributes contains df_team_attributes.shape

Out[167]: (1458, 25)

In [168... # View the first five rows of 'df_team_attributes'
df_team_attributes.head()

Out[168]:		id	team_fifa_api_id	team_api_id	date	buildUpPlaySpeed	buildUpPlaySpeedClass	b
	0	1	434	9930	2010- 02-22 00:00:00	60	Balanced	
	1	2	434	9930	2014- 09-19 00:00:00	52	Balanced	
	2	3	434	9930	2015- 09-10 00:00:00	47	Balanced	
	3	4	77	8485	2010- 02-22 00:00:00	70	Fast	
	4	5	77	8485	2011-02- 22 00:00:00	47	Balanced	

5 rows × 25 columns

In [169... # See how the count of non-null values held in each column or 'df_team_attributes.info()

<class 'pandas.core.frame.DataFrame'> RangeIndex: 1458 entries, 0 to 1457 Data columns (total 25 columns):

#	Column	Non-Null Count	Dtype
0	id	1458 non-null	 int64
1	team fifa_api_id	1458 non-null	int64
2	team api id	1458 non-null	int64
3	date	1458 non-null	object
4	buildUpPlaySpeed	1458 non-null	int64
5	buildUpPlaySpeedClass	1458 non-null	object
6	buildUpPlayDribbling	489 non-null	float64
7	buildUpPlayDribblingClass	1458 non-null	object
8	buildUpPlayPassing	1458 non-null	int64
9	buildUpPlayPassingClass	1458 non-null	object
10	buildUpPlayPositioningClass	1458 non-null	object
11	chanceCreationPassing	1458 non-null	int64
12	chanceCreationPassingClass	1458 non-null	object
13	chanceCreationCrossing	1458 non-null	int64
14	chanceCreationCrossingClass	1458 non-null	object
15	chanceCreationShooting	1458 non-null	int64
16	chanceCreationShootingClass	1458 non-null	object
17	chanceCreationPositioningClass	1458 non-null	object
18	defencePressure	1458 non-null	int64
19	defencePressureClass	1458 non-null	object
20	defenceAggression	1458 non-null	int64
21	defenceAggressionClass	1458 non-null	object
22	defenceTeamWidth	1458 non-null	int64
23	defenceTeamWidthClass	1458 non-null	object
24	defenceDefenderLineClass	1458 non-null	object
dtyp	es: float64(1), int64(11), objec	t(13)	

memory usage: 284.9+ KB

The above dataframe, 'df_team_attributes', does not contain data that is useful for us for our analysis and the questions we are trying to answer. Like the dataframe 'df_team', it contains data about teams rather than individual players, therefore will also ignore this table for now.

```
In [170... # See how many rows and columns 'df match' contains
          df match.shape
Out[170]: (25979, 115)
In [171... | # View the first five rows of 'df_match'
          df_match.head()
```

Out[171]:		id	country_id	league_id	season	stage	date	match_api_id	home_team_api_id
	0	1	1	1	2008/2009	1	2008- 08-17 00:00:00	492473	9987
	1	2	1	1	2008/2009	1	2008- 08-16 00:00:00	492474	10000
	2	3	1	1	2008/2009	1	2008- 08-16 00:00:00	492475	9984
	3	4	1	1	2008/2009	1	2008- 08-17 00:00:00	492476	9991
	4	5	1	1	2008/2009	1	2008- 08-16 00:00:00	492477	7947

5 rows × 115 columns

In [172... # See how the count of non-null values held in each column or 'df match' df match.info()

> <class 'pandas.core.frame.DataFrame'> RangeIndex: 25979 entries, 0 to 25978

Columns: 115 entries, id to BSA

dtypes: float64(96), int64(9), object(10)

memory usage: 22.8+ MB

The above dataframe, 'df_match', is very large, containing 115 columns and almost 26,000 rows. In fact, it has too many columns to be listed using the 'df.info()', which is limited to 100 columns. It is possible to view the first 100, then the next 15 by using separate lines of code, however by using the method below we can glance over the data and get an idea of whether or not it can help with our analysis.

In order to view the columns and get a sense of the data they contain, we will view the first three rows and the first 20 columns. Then the first three rows and columns 21-40. Then the first three rows and columns 41-60, and so on until we get a glance at all the columns.

In [173... # View the first three rows and first 20 columns df match.iloc[0:3, 0:20]

Out[173]:	i	d country_id	league_id	seasor	n stage	date	match_api_id	home_team_ap	i_id
	0	1 1	1	2008/2009		2008- 08-17 00:00:00	492473	99	987
	1	2 1	1	2008/2009		2008- 08-16 00:00:00	492474	100	000
	2	3 1	1	2008/2009		2008- 08-16 00:00:00	492475	99	984
In [174		ew the firs atch.iloc[0			columns 2	1 throu	igh 40		
Out[174]:	ŀ	nome_player_X	10 home_p	olayer_X11	away_play	er_X1 a	way_player_X2	away_player_X	3 aw
	0	N	aN	NaN		NaN	NaN	Naf	٧
	1	N	aN	NaN		NaN	NaN	Naf	N
	2	N	aN	NaN		NaN	NaN	Naf	N
In [175		ew the firs atch.iloc[0			columns 4	1 throu	gh 60		
Out[175]:	ŀ	nome_player_Y	8 home_pl	ayer_Y9 h	ome_player	Y10 ho	me_player_Y11	away_player_Y	1 aw
	0	Nal	N	NaN		NaN	NaN	Nan	١
	1	Nal	N	NaN		NaN	NaN	NaN	١
	2	Nal	N	NaN		NaN	NaN	Nan	1
In [176		ew the firs			columns 6	1 throu	gh 80		
Out[176]:	h	nome_player_6	home_pla	yer_7 hom	ne_player_8	home_p	olayer_9 home	e_player_10 hon	ne_pla
	0	NaN		NaN	NaN		NaN	NaN	
	1	NaN		NaN	NaN		NaN	NaN	
	2	NaN		NaN	NaN		NaN	NaN	
In [177		<pre>ew the firs atch.iloc[:</pre>			columns 8	1 throu	gh 100		

Out[177]:	foulcommit		card	cross	corner	possession	B365H	B365D	B365A	BWH	BWD	BW/
	0	None	None	None	None	None	1.73	3.4	5.00	1.75	3.35	4.20
	1	None	None	None	None	None	1.95	3.2	3.60	1.80	3.30	3.9
	2	None	None	None	None	None	2.38	3.3	2.75	2.40	3.30	2.5

In [178... # View the first three rows and columns 101 through 115
df_match.iloc[0:3, 100:]

Out[178]:		WHH	WHD	WHA	SJH	SJD	SJA	VCH	VCD	VCA	GBH	GBD	GBA	BSH	BSD	BSA
	0	1.70	3.30	4.33	1.90	3.3	4.0	1.65	3.40	4.50	1.78	3.25	4.00	1.73	3.40	4.20
	1	1.83	3.30	3.60	1.95	3.3	3.8	2.00	3.25	3.25	1.85	3.25	3.75	1.91	3.25	3.60
	2	2.50	3.25	2.40	2.63	3.3	2.5	2.35	3.25	2.65	2.50	3.20	2.50	2.30	3.20	2.75

The 'df_match' will not be useful for our analysis, as we are concerned with the physical attributes of players and their ratings, not statistics that occur in a matches. We can ignore this dataframe for now.

```
In [179... # See how many rows and columns 'df_league' contains
    df_league.shape
```

Out[179]: (11, 3)

In [180... # View the first five rows of 'df_league'
df_league.head()

Out[180]:		id	country_id	name
	0	1	1	Belgium Jupiler League
	1	1729	1729	England Premier League
	2	4769	4769	France Ligue 1
	3	7809	7809	Germany 1. Bundesliga
	4	10257	10257	Italy Serie A

```
In [181... # See how the count of non-null values held in each column or 'df_league' df_league.info()
```

```
<class 'pandas.core.frame.DataFrame'>
         RangeIndex: 11 entries, 0 to 10
         Data columns (total 3 columns):
                          Non-Null Count Dtype
          #
              Column
                          _____
                          11 non-null
                                           int64
              country_id 11 non-null
          1
                                           int64
          2
              name
                         11 non-null
                                           object
         dtypes: int64(2), object(1)
         memory usage: 396.0+ bytes
In [182... | # See how many rows and columns 'df country' contains
          df country.shape
Out[182]: (11, 2)
In [183...
         # View the first five rows of 'df country'
          df country.head()
Out[183]:
                     name
          0
                 1
                    Belgium
             1729
                    England
          2 4769
                     France
            7809 Germany
          4 10257
                      Italy
In [184... # See how the count of non-null values held in each column or 'df country'
          df_country.info()
         <class 'pandas.core.frame.DataFrame'>
         RangeIndex: 11 entries, 0 to 10
         Data columns (total 2 columns):
              Column Non-Null Count Dtype
                      -----
          0
              id
                      11 non-null
                                       int64
          1
              name
                      11 non-null
                                       object
         dtypes: int64(1), object(1)
         memory usage: 308.0+ bytes
```

Again, the 'df_league' and 'df_country' will not be useful for our analysis. They do not contain data that would be helpful with the questions we will be posing. We will ignore these dataframes as well.

Data Cleaning

That leaves us with the dataframes 'df_player' and 'df_player_attributes' that need to be further analyzed, merged, and cleaned to help answer the questions for our analysis.

Data cleansing is a crucial step to ensure the datasets are free from missing or null values. In the presence of null values, it's essential to fill them with appropriate values. Unnecessary columns are also removed. Furthermore, we perform a check for duplicates to maintain the integrity of our analysis, ensuring that no rows contain identical data that could potentially distort our results.

Let's begin the data cleansing process by taking a closer look at the dataframe 'df_player'. If we look at the information provided in the info summary of 'df_player', we can see that 'birthday' is of the datatype 'object'. Let's convert it from 'object' to 'datetime'.

```
In [185... # only using 'df_player' and 'df_player_attributes', so lets clean these dat
    # convert 'birthday' data type from object to datetime
    df_player['birthday'] = pd.to_datetime(df_player['birthday'])
    # confirm the conversion was successful
    df_player['birthday'].dtype
Out[185]: dtype('<M8[ns]')
```

The same is true of the 'date' column of the dataframe 'df_player_attributes'. Let's perform the same operation.

```
In [186... # convert 'date' data type from object to datetime
    df_player_attributes['date'] = pd.to_datetime(df_player_attributes['date'])
    # confirm the conversion was successful
    df_player_attributes['date'].dtype

Out[186]: dtype('<M8[ns]')</pre>
```

Now we will check for duplicates in the 'df_player' dataframe.

```
In [187... # I am only going to use 'df_player' and 'df_player_attributes', so lets man
# check for duplicate rows in 'player'
df_player.duplicated('player_fifa_api_id').sum()
Out[187]: 0
```

Since there are no duplicates in 'df_player', we will move on to the dataframe 'df_player_attributes' and check it for duplicates

After this check we see there are many duplicates. Upon evaluating the first five rows of the 'df_player_attributes' (see above), each row contains the same 'player_api_id'. However, the 'date' column contains different values for each instance of the 'player_api_id'. It seems the dataframe contains statistics that correspond to different dates, all held within the same dataframe. Lets filter the dataframe so that it only contains the most recent 'date' and its corresponding data.

```
In [189... # many data points exist for the same players, measuring their statistics at
# remove all but the most recent data points, filtered by the 'date' column
# Find the indices of the most recent timestamps for each player
most_recent = df_player_attributes.groupby('player_fifa_api_id')['date'].idx
In [190... # Filter the 'player_attributes' based on the above most recent indeces
df_player_attributes = df_player_attributes.loc[most_recent]
In [191... # See how many rows are now in 'df_player_attributes'.
# Hopefully it will contain the same amount of rows in 'df_player'
df_player_attributes.shape
Out[191]: (11062, 42)
```

```
In [192... df_player_attributes.duplicated().sum()
Out[192]: 0
```

After filtering the data using the 'groupby()' function, and then using 'df.shape', we now see that we have the same amount of rows as 'df_player'. We then checked for duplicated values, and there are none.

Next, we will merge 'df_player' and 'df_player_attributes' to combine them into a new dataframe called 'df_merged'.

```
In [193... # Merge 'df_player' and 'df_player_attributes'
    df_merged = pd.merge(df_player, df_player_attributes, on='player_fifa_api_id

In [194... # Success
    df_merged.shape

Out[194]: (11060, 48)
```

The merge was successful, so lets look at the list of columns below to see what we can remove. We must be careful not to remove any columns that could provide useful insights on the questions we would like to ask later in this report.

```
In [195... # Lets see what columns 'df_merged' contains, then decide what to remove. df_merged.info()
```

<class 'pandas.core.frame.DataFrame'>
RangeIndex: 11060 entries, 0 to 11059
Data columns (total 48 columns):

#	Column	Non-Null Count	Dtype
0	id_x	11060 non-null	int64
1	player_api_id_x	11060 non-null	int64
2	player_name	11060 non-null	object
3	player_fifa_api_id	11060 non-null	int64
4	birthday	11060 non-null	datetime64[ns]
5	height	11060 non-null	float64
6	weight	11060 non-null	int64
7	id_y	11060 non-null	int64
8	player_api_id_y	11060 non-null	int64
9	date	11060 non-null	datetime64[ns]
10	overall_rating	11060 non-null	float64
11	potential	11060 non-null	float64
12	preferred foot	11060 non-null	obiect

```
13
              attacking work rate 10520 non-null object
              defensive work rate 11060 non-null object
          14
          15
                                   11060 non-null float64
              crossing
          16
             finishing
                                   11060 non-null float64
          17
              heading accuracy
                                   11060 non-null float64
              short passing
                                   11060 non-null float64
          19
              volleys
                                   10582 non-null float64
          20
              dribbling
                                   11060 non-null float64
                                   10582 non-null float64
          21
              curve
          22
              free_kick_accuracy
                                   11060 non-null float64
          23
             long passing
                                   11060 non-null float64
          24
              ball control
                                   11060 non-null float64
          25
              acceleration
                                   11060 non-null float64
                                   11060 non-null float64
          26
              sprint speed
          27
              agility
                                   10582 non-null float64
          28
             reactions
                                   11060 non-null float64
          29
              balance
                                   10582 non-null float64
                                   11060 non-null float64
          30
             shot power
          31
              jumping
                                   10582 non-null float64
          32
             stamina
                                   11060 non-null float64
                                   11060 non-null float64
          33
             strength
          34
              long_shots
                                   11060 non-null float64
          35
                                   11060 non-null float64
              aggression
          36
              interceptions
                                   11060 non-null float64
          37
              positioning
                                   11060 non-null float64
                                   10582 non-null float64
          38
             vision
          39
              penalties
                                   11060 non-null float64
          40
                                   11060 non-null float64
              marking
              standing tackle
                                   11060 non-null float64
          41
          42
             sliding tackle
                                   10582 non-null float64
                                   11060 non-null float64
          43
              gk diving
          44
             gk handling
                                   11060 non-null float64
                                   11060 non-null float64
          45
              gk kicking
          46 gk positioning
                                   11060 non-null float64
                                   11060 non-null float64
          47
              gk reflexes
         dtypes: datetime64[ns](2), float64(36), int64(6), object(4)
         memory usage: 4.1+ MB
In [196...
         #drop the columns that are not necessary for our analysis
         df_merged.drop(columns=['player_name', 'player_api_id_x', 'player_api_id_y'
In [197... | df merged.info()
```

13 stamina 14 strength

15 aggression

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 11060 entries, 0 to 11059
Data columns (total 17 columns):
#
    Column
                        Non-Null Count Dtype
    player_fifa_api_id
                        11060 non-null int64
                        11060 non-null datetime64[ns]
 1
    birthday
    height
 2
                        11060 non-null float64
    weight
                        11060 non-null int64
 3
 4
    date
                        11060 non-null datetime64[ns]
                       11060 non-null float64
 5
    overall rating
 6
    preferred foot
                       11060 non-null object
 7
    attacking work rate 10520 non-null object
    defensive work rate 11060 non-null object
 8
 9
    ball control
                    11060 non-null float64
 10 sprint speed
                       11060 non-null float64
                        10582 non-null float64
 11 agility
                       11060 non-null float64
 12 shot power
                        11060 non-null float64
```

16 penalties 11060 non-null float64 dtypes: datetime64[ns](2), float64(10), int64(2), object(3) memory usage: 1.4+ MB

Tf would be useful to have a column that contained each player's age. To create this column, we will subtract each player's birthday from the date held within the 'date' column. We will take the results of our calculations and create a new column called 'age'. This would be this player's age at the time the data was collected. We will then drop the original 'date' and 'birthday' columns.

11060 non-null float64 11060 non-null float64

We will perform these operations below:

```
In [198... # Create an 'age' column
# Subtract 'date' from 'birthday' to create a new column called 'age', repre
df_merged['age'] = ((df_merged['date'] - df_merged['birthday']).dt.days / 36
In [199... # Drop the 'date' and 'birthday' columns, the 'age' column will be used for
df_merged.drop(columns=['date', 'birthday'], inplace=True)
```

After performing the above operations, we will now use the 'df.info()' function to check for null values and see if our 'age' column was created successfully.

```
In [200... df_merged.info()
```

```
RangeIndex: 11060 entries, 0 to 11059
Data columns (total 16 columns):
    Column
                         Non-Null Count Dtype
    _____
 0
    player fifa api id 11060 non-null int64
                        11060 non-null float64
 1
    height
 2
                        11060 non-null int64
    weight
    overall_rating 11060 non-null float64 preferred_foot 11060 non-null object
 3
    overall rating
 4
    attacking_work_rate 10520 non-null object
    defensive_work_rate 11060 non-null object
 6
                       11060 non-null float64
 7
    ball control
                     11060 non-null float64
 8
    sprint_speed
 9
                        10582 non-null float64
    agility
                       11060 non-null float64
 10 shot_power
                        11060 non-null float64
 11 stamina
 12 strength
                        11060 non-null float64
                       11060 non-null float64
 13 aggression
                        11060 non-null float64
 14 penalties
                        11060 non-null int64
 15 age
dtypes: float64(10), int64(3), object(3)
memory usage: 1.4+ MB
```

<class 'pandas.core.frame.DataFrame'>

Upon review, we have null values in the 'agility' and 'attacking_work_rate' columns. We will replace the null values of the 'agility' column with the mean value of 'agility'. We will also check the 'defensive_work_rate' and 'preferred_foot' columns because their values are of the 'object' datatype. We will see if the data is consistent.

Below we will replace the null values of the agility column:

Next, we will investigate the 'attacking_work_rate' column, and replace any null values with 'medium'.

```
# Investigate the 'attacking work_rate' column
In [203...
          df merged['attacking work rate'].isnull().sum()
           540
Out[203]:
In [204...
         df merged['attacking work rate'].value counts()
          attacking_work_rate
Out[204]:
           medium
                     6967
           high
                     2376
           low
                      565
           None
                      494
           norm
                       66
           le
                       21
                       16
           У
           stoc
                       15
           Name: count, dtype: int64
```

In the operations performed above, we see a few values other than 'low', 'medium' and 'high'. We will now replace null values and the values that are not 'low', 'medium', or 'high' with 'medium'.

```
In [205... # To clean the column, replace anything that is not 'high', 'medium' or 'low
          df_merged['attacking_work_rate'].replace({'None': 'medium', 'norm': 'medium'
          # Replace null values with 'medium'
In [206...
          df merged['attacking work rate'].fillna('medium', inplace=True)
In [207...
          # See if the value counts of 'medium' increased
          df merged.value counts('attacking work rate')
          attacking_work_rate
Out[207]:
          medium
                     8119
          high
                     2376
          low
                     565
          Name: count, dtype: int64
          # Check to see if there are null values in 'attacking work rate'
In [208...
          df merged['attacking work rate'].isnull().sum()
Out[208]:
```

We will now perform the same investigation and operations (if necessary) on the 'defensive_work_rate' column:

```
In [209...
          # Just like the column above, we will investigate the 'defensive work rate'
          df merged.value counts('defensive work rate')
          defensive_work_rate
Out[209]:
           medium
                     7311
           high
                     1555
           low
                     1041
           0
                      540
           0
                      278
           ormal
                       66
           1
                       39
           2
                       34
           3
                       27
           5
                       26
                       21
           ean
           7
                       20
                       18
           6
           0
                       16
           9
                       16
                       16
           es
           tocky
                       15
           4
                       13
                        8
          Name: count, dtype: int64
In [210...
          # To clean the column, replace anything that is not 'high', 'medium' or 'low
          df_merged['defensive_work_rate'].replace({'o':'medium', 'ormal':'medium', '1
          df merged.value counts('defensive work rate')
          defensive_work_rate
Out[210]:
           medium
                     8464
           high
                     1555
           low
                     1041
           Name: count, dtype: int64
```

We will now review the summary information to ensure there are no null values and that the data set is clean. We will make a final review to ensure the necessary columns are present to perform our analysis.

```
In [211... # check if any duplicates exist
    df_merged.duplicated('player_fifa_api_id').sum()

Out[211]:

In [212... # Final check for null values in table
    df_merged.info()
```

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 11060 entries, 0 to 11059
Data columns (total 16 columns):
#
    Column
                         Non-Null Count Dtype
    ----
    player_fifa_api_id 11060 non-null int64
                         11060 non-null float64
 1
    height
    weight
 2
                        11060 non-null int64
    overall_rating 11060 non-null float64 preferred_foot 11060 non-null object
    overall_rating
 3
    attacking work rate 11060 non-null object
    defensive_work_rate 11060 non-null object
 6
 7
    ball control 11060 non-null float64
                       11060 non-null float64
    sprint speed
 8
 9
    agility
                        11060 non-null float64
 10 shot power
                        11060 non-null float64
                        11060 non-null float64
 11 stamina
                        11060 non-null float64
 12 strength
                       11060 non-null float64
 13 aggression
 14 penalties
                        11060 non-null float64
 15 age
                        11060 non-null int64
dtypes: float64(10), int64(3), object(3)
memory usage: 1.4+ MB
```

Exploratory Data Analysis

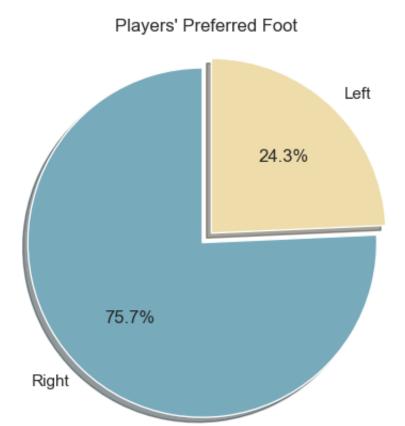
>

• *Attribute definitions can be found at fifplay.com

1. How common are left-footed players vs. right-footed players?

- What is the distribution of players that prefer their right or left foot?
- The pie chart will show the percentage of players that prefer either foot.

```
In [213... # Create a pie chart to show distribution of players' preferred foot
    preferred_foot_counts = df_merged['preferred_foot'].value_counts()
    colors = ['#7AB', '#EDA']
    plt.figure()
    plt.pie(preferred_foot_counts,labels=['Right', 'Left'], shadow=True, explode
    plt.title("Players' Preferred Foot")
    plt.axis('equal')
    plt.show()
```



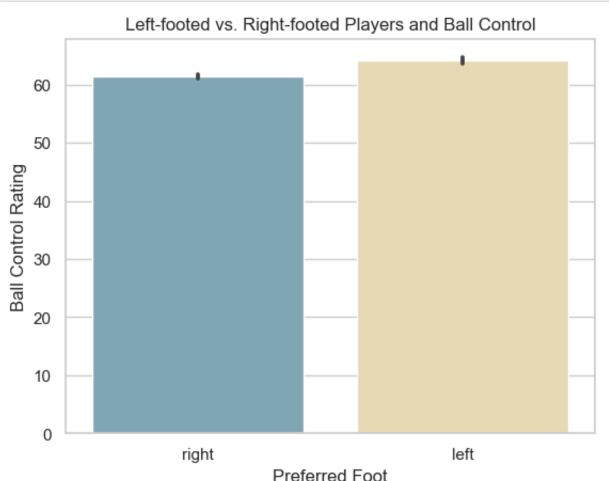
> >

• The majority of players are right-footed, with 75.7% being right footed and 24.3% percent being left-footed.

2. Does right or left footedness have an impact on ball control?

- Do left or right footed players tend to have better ball control?
- Create a bar chart to see if there is an obvious difference in the mean ball control ratings of right-footed and left-footed players.

```
In [214... # Do right_footed or left_footed players have better ball control?
sns.barplot(data=df_merged, x='preferred_foot', y='ball_control', palette=[
sns.set(style="whitegrid")
plt.title('Left-footed vs. Right-footed Players and Ball Control')
plt.ylabel('Ball Control Rating')
plt.xlabel('Preferred Foot')
plt.show()
```



>

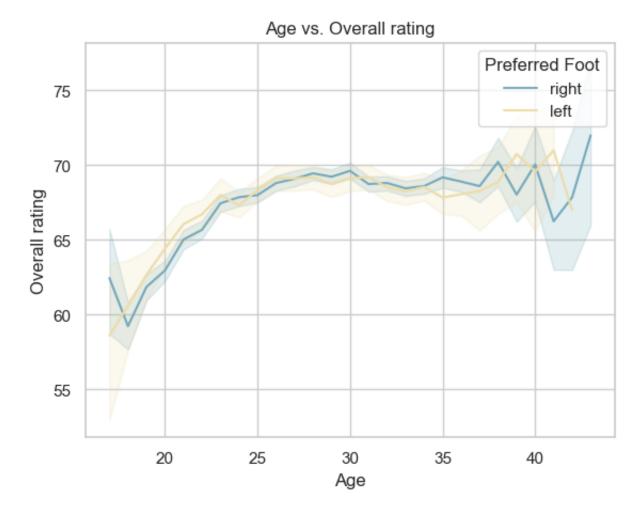
• On average, left footed players have marginally better ball control.

3. Does age have an impact on overall rating? If an influence does exist, is it the same for right-footed and left-footed players?

>

- Create a lineplot so see if there is are obvious trends when considereing a player's age when compared against their overall rating.
- If a trend exists, is it the same for right-footed and left-footed players?

In [216... # Does age have an impact on overall rating? How is foot preference distribution lineplot('age', 'overall_rating')

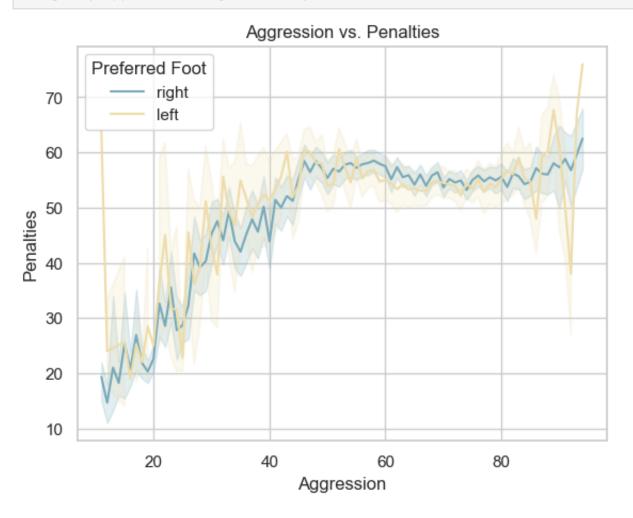


> >

- Players in their late twenties onward seem to have higher overall ratings than younger players. Perhaps years of experience plays a part in this trend, but further research would be necessary to say definitively.
- There is no major difference between right-footed and left-footed players' overall rating when considered against their age, with both following quite closely the same general trend.

4. Are aggressive players more accurate with their penalty kicks? Is the correlation the same for left or right footed players?

- Create a lineplot so see if there is are obvious trends when considereing a player's aggression rating compared against their accuracy when making penalty kicks.
- If a trend exists, is it the same for right-footed and left-footed players?



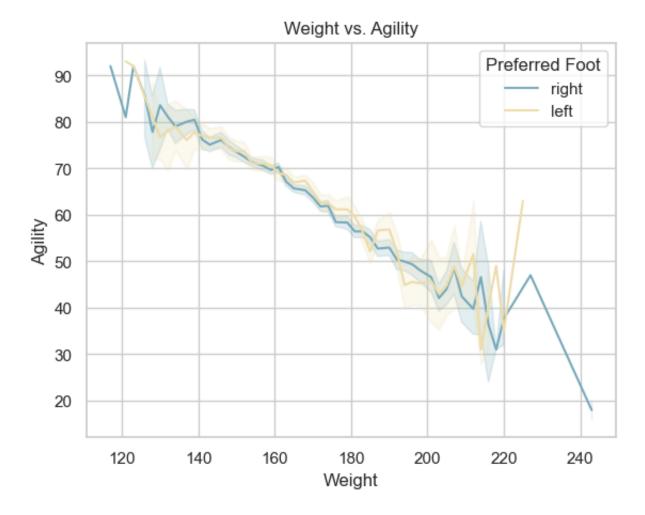
> >

- As aggression ratings climb, so does penalty kick accuracy, until aggression ratings reach the mid 40s, where the penalty kick accuracy curve remains fairly flat.
- There is no major difference between right-footed and left-footed players, both following quite closely the same general trend.

5. Is there a correlation between a player's weight and agility?

- Create a lineplot to see if there is a noticeable trend in a players' agility ratings as weight increases.
- Is the trend consistent between right-footed and left-footed players, if it exists?

```
In [218... lineplot('weight', 'agility')
```



> >

- There seems to be a negative correlation bewteen weight and agility, with lighter players having a higher agility rating than heavier players
- Like the graphs above, right-footed and left-footed players follow the trend quite closely

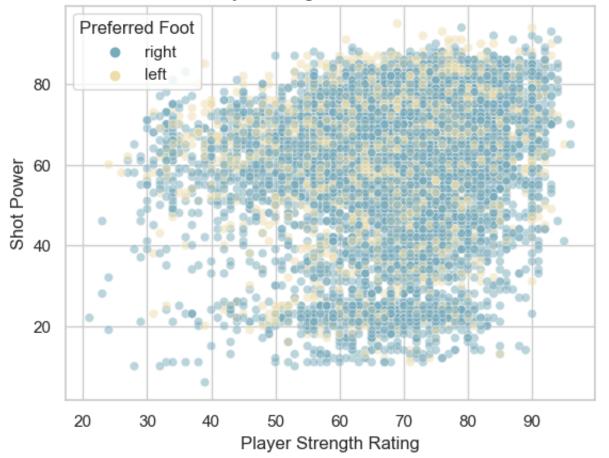
6. Is there a relationship between strength and shot power?

>

- Do players with higher strength ratings have higher shot power ratings?
- Is there a noticeable difference between right-footed and left-footed players?

```
In [219... # Does a higher 'Strength' rating relate to higher 'shot power'?
    sns.set(style='whitegrid')
    sns.scatterplot(x='strength', y='shot_power', hue='preferred_foot', alpha=0.
    plt.xlabel('Player Strength Rating')
    plt.ylabel('Shot Power')
    plt.title('Player Strength vs. Shot Power')
    plt.legend(title='Preferred Foot')
    plt.show()
```

Player Strength vs. Shot Power



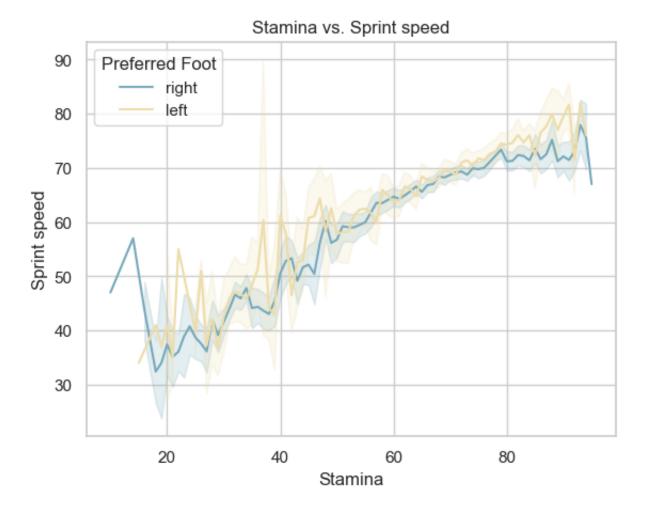
>

- No clear correlation is apparent between the strength rating and shot power. The scatterplot displays a relatively uniform distribution across the entire graph.
- Once more, there is no significant distinction between right-footed and left-footed players, as both are uniformly spread across the graph.

7. How does sprint speed relate to stamina?

- Create a lineplot that show any correlations between sprint speed and stamina. Do faster players tire more quickly?
- Is the trend consistent between right-footed and left-footed players, if it exists?

```
In [220... lineplot('stamina', 'sprint_speed')
```

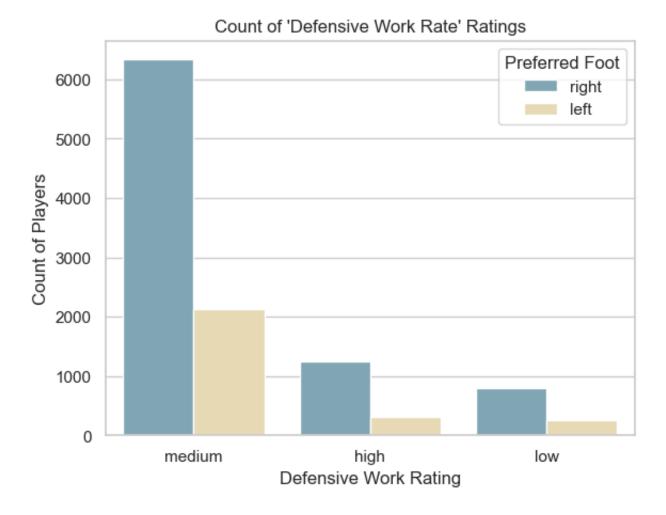


- There is a positive correlation between stamina and sprint speed. The graph shows that players with higher stamina ratings also tend to have higher sprint speed ratings.
- Right-footed and left-footed players follow the trend line with no obvious differences.

8. What is the distribution of defensive work rates among right-footed and left-footed players?

- Create a bar chart that shows the distribution of defensive work rates among all players. Include separate measurements for right-footed and left footed players.
- Is there an obvious difference in the distribution between righ-footed and left footed players?

```
# Create a countplot to show distribution of 'defensive_work_rate' for right sns.countplot(data=df_merged, x='defensive_work_rate', hue='preferred_foot', sns.set(style='whitegrid') plt.title("Count of 'Defensive Work Rate' Ratings") plt.ylabel('Count of Players') plt.xlabel('Defensive Work Rating') plt.legend(title='Preferred Foot') plt.show()
```



- The majority of players (by a wide margin) have a 'medium' defensive work rate. The next most common work rate is 'high', and slightly fewer have a 'low' rating.
- The distribution is consistent among right-footed and left-footed players.

9. What is the distribution of attacking work rates among right-footed and left-footed players?

>

- Create a bar chart illustrating the breakdown of attacking work rates among all players, with separate measurements for right-footed and left-footed players.
- Is the distribution of right-footed and left-footed players consistent?

```
In [222... # Create a countplot to show distribution of 'attacking_work_rate' for right
    sns.countplot(data=df_merged, x='attacking_work_rate', hue='preferred_foot'
    sns.set(style='whitegrid')
    plt.title("Count of 'Attacking Work Rate' Ratings")
    plt.ylabel('Count of Players')
    plt.xlabel('Attacking Work Rating')
    plt.legend(title='Preferred Foot')
    plt.show()
```

Count of 'Attacking Work Rate' Ratings Preferred Foot 6000 right left 5000 Count of Players 4000 3000 2000 1000 0 medium high low Attacking Work Rating

- Like the graph above, the 'medium' attacking work rate is predominant among players, with 'high' being the next most frequent, with 'low' much less common.
- Like all the other visualizations we have explored thus far, distribution remains very consistent among right-footed and left-footed players.

Conclusions

Findings

- Overall, right-footed and left-footed players are are closely matched and follow the same trend lines.
- About 75% of players are right-footed.
- On average, left-footed players have slightly getter ball control.
- After the age of 25, age has little effect on a player's overall rating.
- Penalty kick accuracy ratings climb with aggression ratings, but plateau once aggression ratings reach the mid 40s.
- Lighter players tend to be more agile.
- There is no correlation between strength and shot power.
- Players with greater stamina tend to have faster sprint speed.
- Most players have a 'medium' defensive work rating, and the distribution among right footed players roughly the same among leftfooted players.
- The same is true for attacking work rates. ### Limitations While the data used provided a good starting point, the analysis faced notable limitations. Missing data required imputations, introducing some uncertainty. Furthermore, the dataset's age, being a from 2008-2016, may impact its current relevance, prompting careful interpretation of the results. Combining the data used in this project along with more current data (and data from before 2008 as well) could provide fodder for some interesting insights.