18-05-2012

May 2021

1 Elliptic Curves

1.1 Introduction

Elliptic curves have been studied for many years and there is an enormous amount of literature on the subject. In 1985, Neal Koblitz and V. S. Miller independently proposed using them for public-key cryptosystems [867,1095]. They did not invent a new cryptographic algorithm with elliptic curves over finite fields, but they implemented existing public-key algorithms, like Diffie-Hellman, using elliptic curves.

Elliptic curves are interesting because they provide a way of constructing "elements" and "rules of combining" that produce groups. These groups have enough familiar properties to build cryptographic algorithms, but they don't have certain properties that may facilitate cryptanalysis. For example, there is no good notion of "smooth" with elliptic curves. That is, there is no set of small elements in terms of which a random element has a good chance of being expressed by a simple algorithm. Hence, index calculus discrete logarithm algorithms do not work. See [1095] for more details.

Elliptic curves over the finite field $GF(2^n)$ are particularly interesting. The arithmetic processors for the underlying field are easy to construct and are relatively simple to implement for n in the range of 130 to 200. They have the potential to provide faster public-key cryptosystems with smaller key sizes. Many public-key algorithms, like Diffie-Hellman, ElGamal, and Schnorr, can be implemented in elliptic curves over finite fields.

[Schneier15, page 480]

The introduction of *elliptic curve cryptography* (ECC) in 1985 revolutionized the way we do public-key cryptography. ECC is more powerful and efficient than alternatives like RSA and classical Diffie-Hellman (ECC with a 256-bit key is stronger than RSA with a 4096-bit key), but it's also more complex.

[Aumasson18, Chapter 12]

1.2 How to Compute with Elliptic Curves

We start by giving a short introduction to the mathematical concept of elliptic curves, independent of their cryptographic applications. ECC is based on the generalized discrete logarithm problem. Hence, what we try to do first is to find a cyclic group on which we can build our cryptosystem. Of course, the mere existence of a cyclic group is not sufficient. The DL problem in this group must also be computationally hard, which means that it must have good one-way properties. We start by considering certain polynomials (e.g., functions with sums of exponents of x and y), and we plot them over the real numbers.

Example 9.1. Let's look at the polynomial equation $x^2 + y^2 = r^2$ over the real numbers R. If we plot all the pairs (x,y) which fulfill this equation in a coordinate system, we obtain a circle as shown in Fig. 9.1.

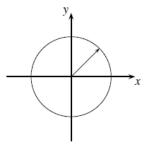


Figure 1: Plot of all points (x, y) which fulfill the equation $a^2 + b^2 = r^2$ over R

Example 2 . A slight generalization of the circle equation is to introduce coefficients to the two terms x2 and y2, i.e., we look at the set of solutions to the equation $a \cdot x2 + b \cdot y2 = c$ over the real numbers. It turns out that we obtain an ellipse, as shown in Figure 2.

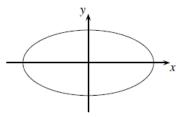


Figure 2: Plot of all points (x, y) which fulfill the equation $ax^2 + by^2 = c$ over R

1.3 Definition of Elliptic Curves

From the two examples above, we conclude that we can form certain types of curves from polynomial equations. By "curves", we mean the set of points (x,y) which are solutions of the equations. For example, the point (x=r,y=0) fulfills the equation of a circle and is, thus, in the set. The point (x=r/2,y=r/2) is not a solution to the polynomial $x^2+y^2=r^2$ and is, thus, not a set member. An elliptic curve is a special type of polynomial equation. For cryptographic use, we need to consider the curve not over the real numbers but over a finite field. The most popular choice is prime fields GF(p), where all arithmetic is performed modulo a prime p.

Definition 9.1.1 Elliptic Curve

The elliptic curve over \mathbb{Z}_p , p > 3, is the set of all pairs $(x,y) \in \mathbb{Z}_p$ which fulfill

$$y^2 \equiv x^3 + a \cdot x + b \mod p \tag{9.1}$$

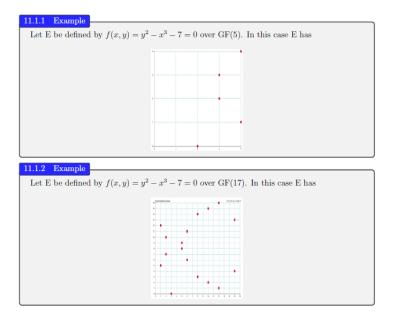
together with an imaginary point of infinity O, where

$$a, b \in \mathbb{Z}_p$$

and the condition $4 \cdot a^3 + 27 \cdot b^2 \neq 0 \mod p$.

The definition of elliptic curve requires that the curve is nonsingular. Geometrically speaking, this means that the plot has no self-intersections or vertices, which is achieved if the discriminant of the curve $-16(4a^3 + 27b^2)$ is nonzero. For cryptographic use we are interested in studying the curve over a prime field as in the definition. However, if we plot such an elliptic curve over Z_p , we do not get anything remotely resembling a curve. However, nothing prevents us from taking an elliptic curve equation and plotting it over the set of real numbers.

We notice several things from this elliptic curve plot.1 First, the elliptic curve is symmetric with respect to the x-axis. This follows directly from the fact that for all values xi which are on the elliptic curve, both $yi = \sqrt{x_1^3 + ax_i + b}$ and $yi = -\sqrt{x_1^3 + ax_i + b}$ are solutions. Second, there is one intersection with the x-axis. This follows from the fact that it is a cubic equation if we solve for y = 0 which has one real solution (the intersection with the x-axis) and two complex solutions (which do not show up in the plot). There are also elliptic curves with three intersections with the x-axis. We now return to our original goal of finding a curve with a large cyclic group, which is needed for constructing a discrete logarithm problem. The first task for finding a group is done, namely identifying a set of elements. In the elliptic curve case, the group elements are the points that fulfill Eq. (9.1).



Note: Notice that in the above examples the expression $f(x,y) = y^2 - x^3 - 7$ is the same but the elliptic curves are different. To avoid such ambiguities the notation E(GF(q)) or E(Fq) is often used in the literature. That is to say, the goal of this notation is to remember that the coordinates x, y belong to the finite Galois field GF(q).

Notice that the number of points in E is less than 2|GF(q)|. The number of points on E is usually denoted as |E| or #E.

For q a prime number I will write:

$$f(x,y) = 0(modq)$$

which indicates that we are computing modulo q.

1.4 Group Operations on Elliptic Curves

2 from slide

The important fact about elliptic curves is that two points (x1, y1), (x2, y2) of E can be "added" to get a third point (x3, y3) of E:

$$(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$$

The set E endowed with the operation is commutative group. Moreover:

- 1. such "addition" of points on E is computationally feasible.
- 2. as consequence of 1) any cryptographic algorithm based on the discrete logarithm can be adapted to work on a elliptic curve.
- 3. usually the tradeoff key dimension vs. security level of adaptations as 2) are highly better than the originals.

Let's denote the group operation with the addition symbol "+". "Addition" means that given two points and their coordinates, say P = (x1,y1) and Q = (x2,y2), we have to compute the coordinates of a third point R such that:

$$P + Q = R$$
$$(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$$

As we will see below, it turns out that this addition operation looks quite arbitrary. Luckily, there is a nice geometric interpretation of the addition operation if we consider a curve defined over the real numbers. For this geometric interpretation, we have to distinguish two cases: the addition of two distinct points (named point addition) and the addition of one point to itself (named point doubling).

Point Addition P+Q This is the case where we compute R = P+Q and $P \neq Q$. The construction works as follows: Draw a line through P and Q and obtain a third point of intersection between the elliptic curve and the line. Mirror this third intersection point along the x-axis. This mirrored point is, by definition, the point R. Figure 9.4 shows the point addition on an elliptic curve over the real numbers.

Point Doubling P+P This is the case where we compute P+Q but P=Q. Hence, we can write R=P+P=2P. We need a slightly different construction here. We draw the tangent line through P and obtain a second point of intersection between this line and the elliptic curve. We mirror the point of the second intersection along the x-axis. This mirrored point is the result R of the doubling. Figure 9.5 shows the doubling of a point on an elliptic curve over the real numbers.

You might wonder why the group operations have such an arbitrary looking form. Historically, this tangent-and-chord method was used to construct a third point if two points were already known, while only using the four standard algebraic operations add, subtract, multiply and divide. It turns out that if points on the elliptic curve are added in this very way, the set of points also fulfill most conditions necessary for a group, that is, closure, associativity, existence of an identity element and existence of an inverse. Of course, in a cryptosystem we cannot perform geometric constructions. However, by applying simple coordinate geometry, we can express both of the geometric constructions from above through analytic expressions, i.e., formulae. As stated above, these formulae

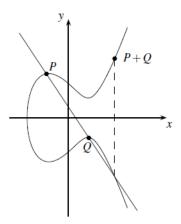


Fig. 9.4 Point addition on an elliptic curve over the real numbers

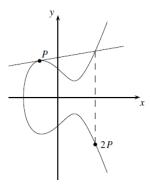


Fig. 9.5 Point doubling on an elliptic curve over the real numbers

only involve the four basic algebraic operations. These operations can be performed in any field, not only over the field of the real numbers. In particular, we can take the curve equation from above, but we now consider it over prime fields $\mathrm{GF}(p)$ rather than over the real numbers. This yields the following analytical expressions for the group operation.

Note that the parameter s is the slope of the line through P and Q in the case of point addition, or the slope of the tangent through P in the case of point doubling. Even though we made major headway towards the establishment of a finite group, we are not there yet. One thing that is still missing is an identity (or neutral) element σ such that:

$$P + \sigma = P$$

for all points P on the elliptic curve. It turns out that there isn't any point

Elliptic Curve Point Addition and Point Doubling

$$x_3 = s^2 - x_1 - x_2 \mod p$$

 $y_3 = s(x_1 - x_3) - y_1 \mod p$

where

$$s = \begin{cases} \frac{y_2 - y_1}{x_2 - x_1} \mod p \text{ ; if } P \neq Q \text{ (point addition)} \\ \frac{3x_1^2 + a}{2y_1} \mod p \text{ ; if } P = Q \text{ (point doubling)} \end{cases}$$

(x,y) that fulfills the condition. Instead we define an abstract point at infinity as the neutral element σ . This point at infinity can be visualized as a point that is located towards "plus" infinity along the y-axis or towards "minus" infinity along the y-axis. According the group definition, we can now also define the inverse -P of any group element P as: σ such that:

$$P + (-P) = \sigma$$

The question is how do we find -P? If we apply the tangent-and-chord method from above, it turns out that the inverse of the point P = (xp,yp) is the point $-P = (x_p,-y_p)$, i.e., the point that is reflected along the x-axis. Figure 9.6 shows the point P together with its inverse. Note that finding the inverse of a point P = (xp,yp) is now trivial. We simply take the negative of its y coordinate. In the case of elliptic curves over a prime field GF(p) (the most interesting case in cryptography), this is easily achieved since $-yp \equiv (p-y_p) \pmod{p}$, hence

$$-P = (x_p, p - y_p)$$

Now that we have defined all group properties for elliptic curves, we now look at an example for the group operation.

We consider a curve over the small field Z_{17} :

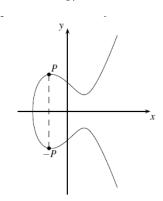


Fig. 9.6 The inverse of a point P on an elliptic curve

$$E: y^2 \equiv x^3 + 2x + 2(mod17)$$

We want to double the point P = (5, 1)

$$2P = P + P = (5,1) + (5,1) = (x_3, y_3)$$

$$s = \frac{3x_1^2 + a}{2y_1} = (2 \cdot 1)^{-1} (3 \cdot 5^2 + 2) = 2^{-1} \cdot 9 \equiv 9 \cdot 9 \equiv 13 \mod 17$$

$$x_3 = s^2 - x_1 - x_2 = 13^2 - 5 - 5 = 159 \equiv 6 \mod 17$$

$$y_3 = s(x_1 - x_3) - y_1 = 13(5 - 6) - 1 = -14 \equiv 3 \mod 17$$

$$2P = (5,1) + (5,1) = (6,3)$$

For illustrative purposes we check whether the result 2P = (6,3) is actually a point on the curve by inserting the coordinates into the curve equation:

$$y^2 \equiv x^3 + 2 \cdot x + 2 \mod 17$$

 $3^2 \equiv 6^3 + 2 \cdot 6 + 2 \mod 17$
 $9 = 230 \equiv 9 \mod 17$

summary: it is clear that by knowing points P and Q and using algorithm you can compute a point called P + Q \to tag.

From math: you should prove that this + indeed an "abelian group operation"

See also the exercise done by the professor in week 11 page n.2 with points P(6,6) and Q(15,16).