# How venues sell tickets

## Genius_Main

+ singleplay_button : Button
+ Rule_button : Button
+ creater_button : Button

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+ super.onCreate()
+ setContentView()
- onCreate()

## Gyel_Hab

+ init_Block : int* []
+ Board : int* [][]
+ Block : int[]

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+ init_Board() : ini* []
+ Check_TF : int

## single_GH

+ Count_Score : int

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+ init_game()
+ True_False() : int

## Rule

+ Video_url  : string*

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+ linking_url() : void

## Creater

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+ creater_list() :void